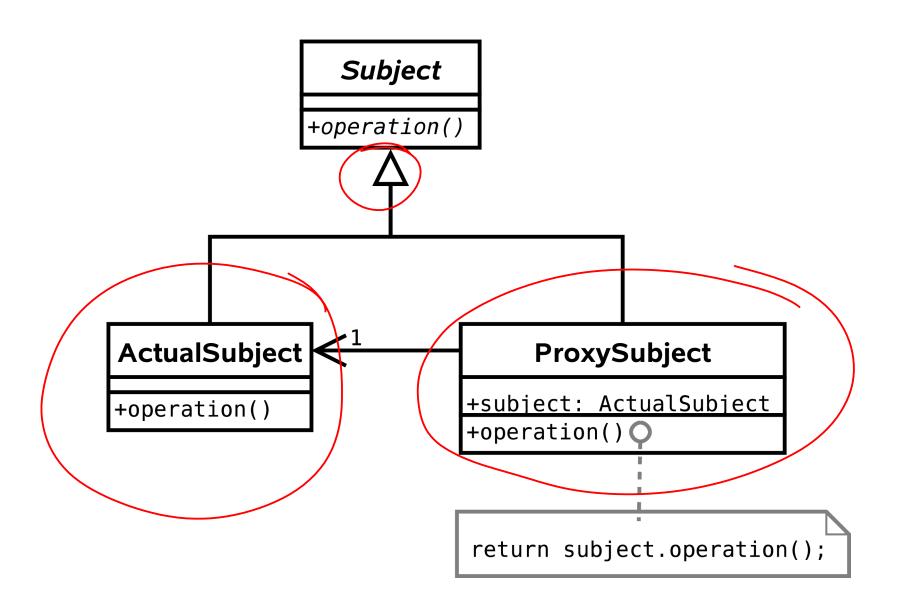
Problem: Don't want to load in all the product info just to show a list to choose from

Proxy (General)



Proxy Types

Virtual Save space by not putting everything in memory

Reduce the "load" on an object by load balancing between proxies

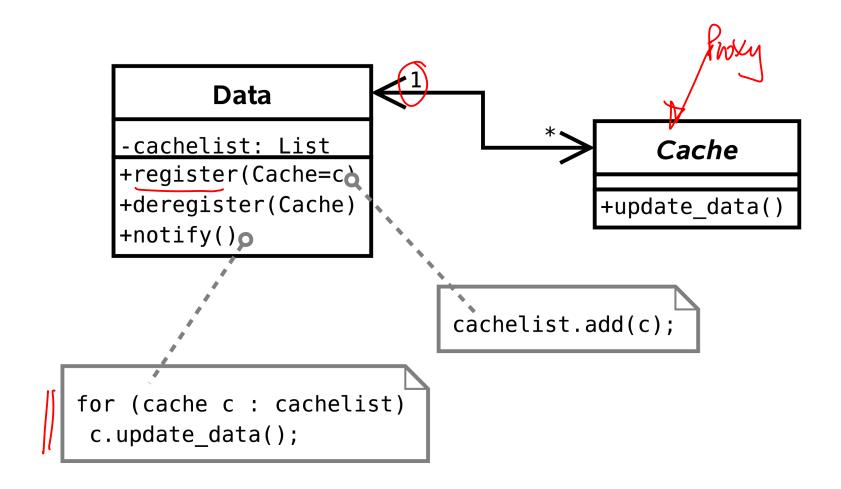
Protection Keep sensitive data out of memory

Problem: the proxy caches information which might change – how do we keep the proxy cache up to date?

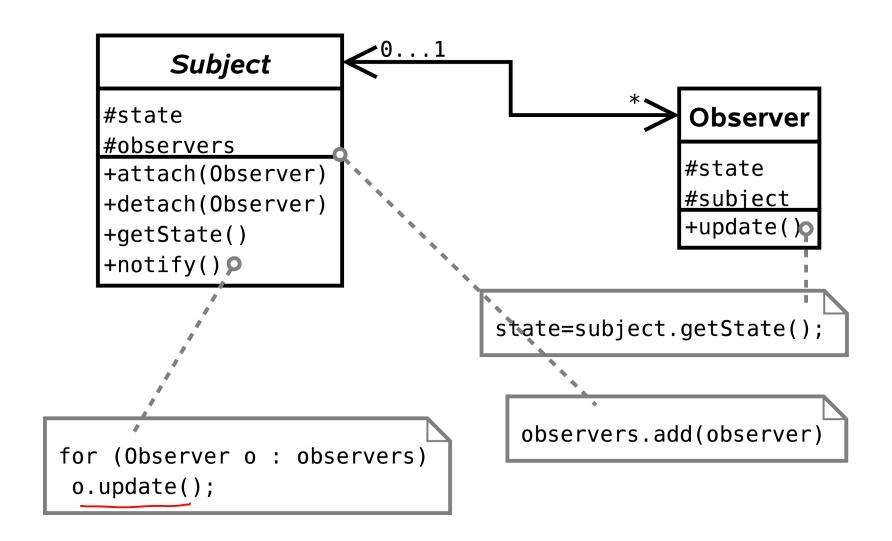
Observer I

 The proxy keeps checking with the subject to see whether anything has changed (i.e. the proxy *polls* the subject)

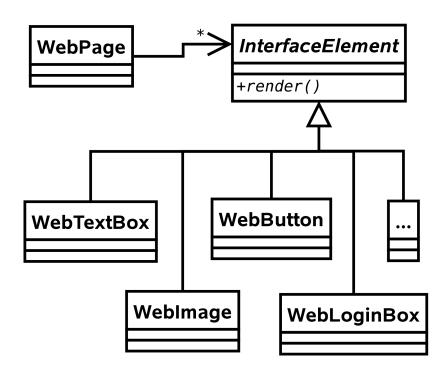
Observer II



Observer (General)



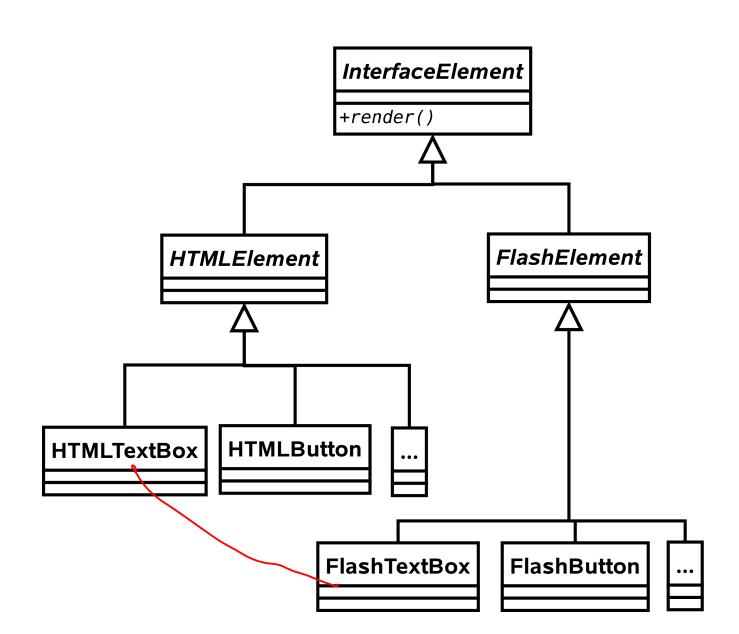
Problem: Different versions of the web interface for different browsers – how do we adapt the code to support this?



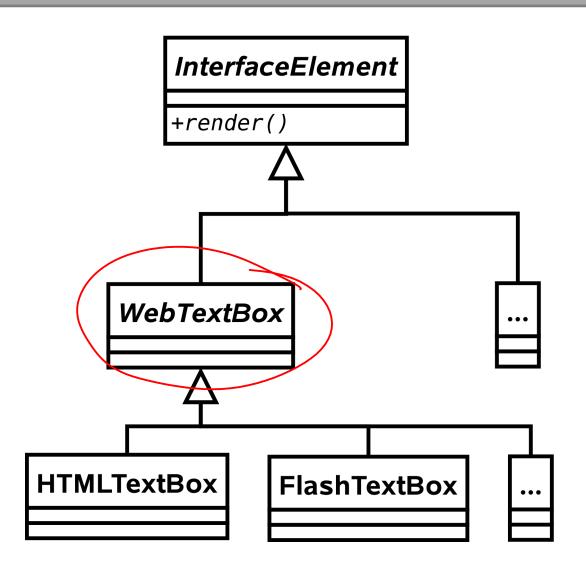
Abstract Factory I

```
public class WebButton {
private int mInterfaceType;
public void render() {
       if (mInterfaceType==0) {
             // Output HTML button
       else if (mInterfaceType==1) {
             // Output Flash button
       else ...
```

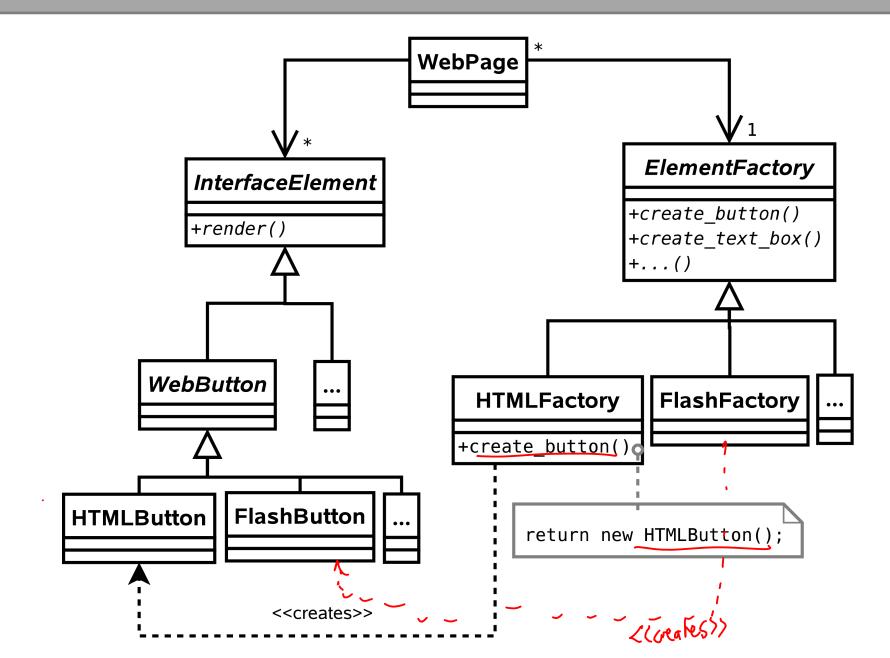
Abstract Factory II



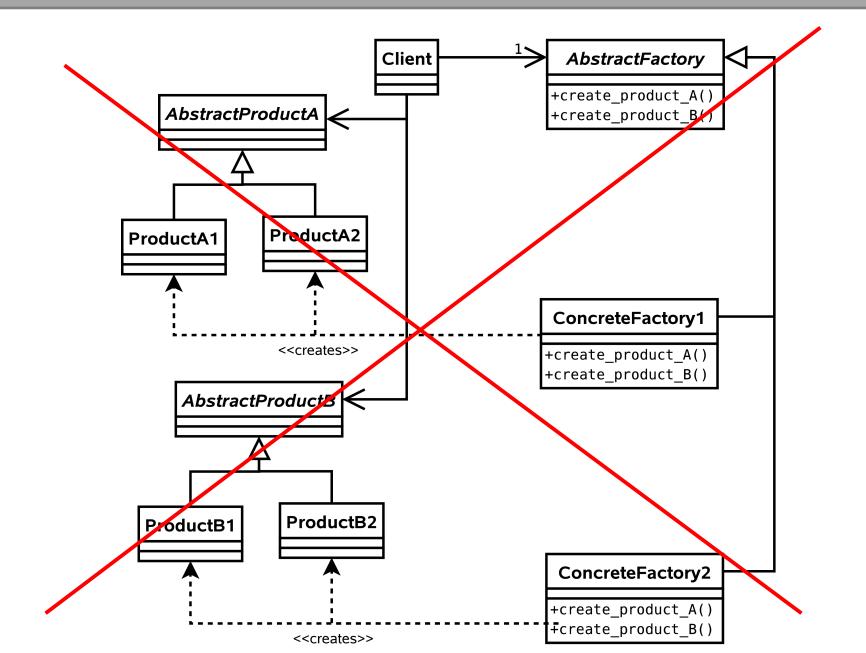
Abstract Factory III



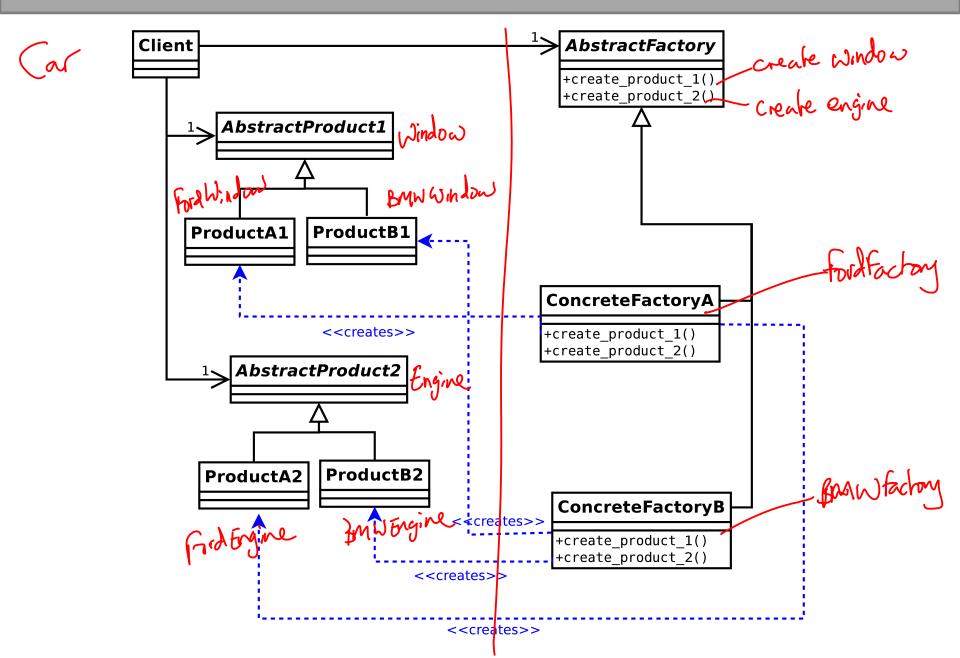
Abstract Factory IV



Factory (General) WRONG



Abstract Factory (General)



Design Patterns...

- Are guidelines, not rules!
- You should adapt them to your problem
- Many are used in modern libraries

 You should implement a few and be able to discuss them

What about performance..?