

Logic and Proof

Computer Science Tripos Part IB
Michaelmas Term

Aaron R. Coble

Computer Laboratory
University of Cambridge

`arc54@cam.ac.uk`

Copyright © 2009 by Lawrence C. Paulson

Introduction to Logic

Logic concerns **statements** in some **language**.

The language can be natural (English, Latin, . . .) or **formal**.

Some statements are **true**, others **false** or **meaningless**.

Logic concerns **relationships** between statements: consistency, entailment, . . .

Logical **proofs** model human reasoning (supposedly).

Statements

Statements are declarative assertions:

Black is the colour of my true love's hair.

They are not greetings, questions or commands:

What is the colour of my true love's hair?

I wish my true love had hair.

Get a haircut!

Schematic Statements

Now let the **variables** X, Y, Z, \dots range over 'real' objects

Black is the colour of X 's hair.

Black is the colour of Y .

Z is the colour of Y .

Schematic statements can even express questions:

What things are black?

Interpretations and Validity

An **interpretation** maps meta-variables to real objects:

The interpretation $Y \mapsto \text{coal}$ **satisfies** the statement

Black is the colour of Y .

but the interpretation $Y \mapsto \text{strawberries}$ does not!

A statement \bar{A} is **valid** if all interpretations satisfy \bar{A} .

Consistency, or Satisfiability

A set S of statements is **consistent** if some interpretation satisfies all elements of S at the same time. Otherwise S is **inconsistent**.

Examples of inconsistent sets:

$\{X \text{ part of } Y, Y \text{ part of } Z, X \text{ NOT part of } Z\}$

$\{n \text{ is a positive integer, } n \neq 1, n \neq 2, \dots\}$

Satisfiable means the same as consistent.

Unsatisfiable means the same as inconsistent.

Entailment, or Logical Consequence

A set S of statements **entails** A if every interpretation that satisfies all elements of S , also satisfies A . We write $S \models A$.

$$\{X \text{ part of } Y, Y \text{ part of } Z\} \models X \text{ part of } Z$$

$$\{n \neq 1, n \neq 2, \dots\} \models n \text{ is NOT a positive integer}$$

$S \models A$ if and only if $\{\neg A\} \cup S$ is inconsistent

$\models A$ if and only if A is valid, if and only if $\{\neg A\}$ is inconsistent.

Inference

We want to check \bar{A} is valid.

Checking all interpretations can be effective — but what if there are infinitely many?

Let $\{A_1, \dots, A_n\} \models B$. If A_1, \dots, A_n are true then B must be true. Write this as the **inference rule**

$$\frac{A_1 \quad \dots \quad A_n}{B}$$

We can use inference rules to construct finite proofs!

Schematic Inference Rules

$$\frac{X \text{ part of } Y \quad Y \text{ part of } Z}{X \text{ part of } Z}$$

A valid inference:

$$\frac{\text{spoke part of wheel} \quad \text{wheel part of bike}}{\text{spoke part of bike}}$$

An inference may be valid even if the premises are false!

$$\frac{\text{cow part of chair} \quad \text{chair part of ant}}{\text{cow part of ant}}$$

Survey of Formal Logics

propositional logic is traditional **boolean algebra**.

first-order logic can say **for all** and **there exists**.

higher-order logic reasons about sets and functions.

modal/temporal logics reason about what **must**, or **may**, happen.

type theories support **constructive** mathematics.

All have been used to prove correctness of computer systems.

Why Should the Language be Formal?

Consider this ‘definition’: (Berry’s paradox)

The smallest positive integer not definable using nine words

Greater than The number of atoms in the Milky Way galaxy

This number is so large, it is greater than *itself*!

- A formal language prevents **ambiguity**.

Syntax of Propositional Logic

P, Q, R, \dots propositional letter

t true

f false

$\neg A$ not A

$A \wedge B$ A and B

$A \vee B$ A or B

$A \rightarrow B$ if A then B

$A \leftrightarrow B$ A if and only if B

Semantics of Propositional Logic

\neg , \wedge , \vee , \rightarrow and \leftrightarrow are **truth-functional**: functions of their operands.

A	B	$\neg A$	$A \wedge B$	$A \vee B$	$A \rightarrow B$	$A \leftrightarrow B$
t	t	f	t	t	t	t
t	f	f	f	t	f	f
f	t	t	f	t	t	f
f	f	t	f	f	t	t

Interpretations of Propositional Logic

An **interpretation** is a function from the propositional letters to $\{\mathbf{t}, \mathbf{f}\}$.

Interpretation I **satisfies** a formula A if the formula evaluates to \mathbf{t} .

Write $\models_I A$

A is **valid** (a **tautology**) if every interpretation satisfies A .

Write $\models A$

S is **satisfiable** if some interpretation satisfies every formula in S .

Implication, Entailment, Equivalence

$A \rightarrow B$ means simply $\neg A \vee B$.

$A \models B$ means if $\models_I A$ then $\models_I B$ for every interpretation I .

$A \models B$ if and only if $\models A \rightarrow B$.

Equivalence

$A \simeq B$ means $A \models B$ and $B \models A$.

$A \simeq B$ if and only if $\models A \leftrightarrow B$.

Equivalences

$$A \wedge A \simeq A$$

$$A \wedge B \simeq B \wedge A$$

$$(A \wedge B) \wedge C \simeq A \wedge (B \wedge C)$$

$$A \vee (B \wedge C) \simeq (A \vee B) \wedge (A \vee C)$$

$$A \wedge \mathbf{f} \simeq \mathbf{f}$$

$$A \wedge \mathbf{t} \simeq A$$

$$A \wedge \neg A \simeq \mathbf{f}$$

Dual versions: exchange \wedge with \vee and \mathbf{t} with \mathbf{f} in any equivalence

Negation Normal Form

1. Get rid of \leftrightarrow and \rightarrow , leaving just \wedge , \vee , \neg :

$$A \leftrightarrow B \simeq (A \rightarrow B) \wedge (B \rightarrow A)$$

$$A \rightarrow B \simeq \neg A \vee B$$

2. Push negations in, using de Morgan's laws:

$$\neg\neg A \simeq A$$

$$\neg(A \wedge B) \simeq \neg A \vee \neg B$$

$$\neg(A \vee B) \simeq \neg A \wedge \neg B$$

From NNF to Conjunctive Normal Form

3. Push disjunctions in, using distributive laws:

$$A \vee (B \wedge C) \simeq (A \vee B) \wedge (A \vee C)$$

$$(B \wedge C) \vee A \simeq (B \vee A) \wedge (C \vee A)$$

4. Simplify:

- Delete any disjunction containing P and $\neg P$
- Delete any disjunction that includes another: for example, in $(P \vee Q) \wedge P$, delete $P \vee Q$.
- Replace $(P \vee A) \wedge (\neg P \vee A)$ by A



Converting a Non-Tautology to CNF

$$P \vee Q \rightarrow Q \vee R$$

1. Elim \rightarrow : $\neg(P \vee Q) \vee (Q \vee R)$
2. Push \neg in: $(\neg P \wedge \neg Q) \vee (Q \vee R)$
3. Push \vee in: $(\neg P \vee Q \vee R) \wedge (\neg Q \vee Q \vee R)$
4. Simplify: $\neg P \vee Q \vee R$

Not a tautology: try $P \mapsto \mathbf{t}$, $Q \mapsto \mathbf{f}$, $R \mapsto \mathbf{f}$

Tautology checking using CNF

$$((P \rightarrow Q) \rightarrow P) \rightarrow P$$

1. Elim \rightarrow : $\neg[\neg(\neg P \vee Q) \vee P] \vee P$
2. Push \neg in: $[\neg\neg(\neg P \vee Q) \wedge \neg P] \vee P$
 $[(\neg P \vee Q) \wedge \neg P] \vee P$
3. Push \vee in: $(\neg P \vee Q \vee P) \wedge (\neg P \vee P)$
4. Simplify: $\mathbf{t} \wedge \mathbf{t}$
 \mathbf{t} *It's a tautology!*

A Simple Proof System

Axiom Schemes

$$\text{K} \quad A \rightarrow (B \rightarrow A)$$

$$\text{S} \quad (A \rightarrow (B \rightarrow C)) \rightarrow ((A \rightarrow B) \rightarrow (A \rightarrow C))$$

$$\text{DN} \quad \neg\neg A \rightarrow A$$

Inference Rule: Modus Ponens

$$\frac{A \rightarrow B \quad A}{B}$$

A Simple (?) Proof of $A \rightarrow A$

$$(A \rightarrow ((D \rightarrow A) \rightarrow A)) \rightarrow \quad (1)$$

$$((A \rightarrow (D \rightarrow A)) \rightarrow (A \rightarrow A)) \quad \text{by S}$$

$$A \rightarrow ((D \rightarrow A) \rightarrow A) \quad \text{by K} \quad (2)$$

$$(A \rightarrow (D \rightarrow A)) \rightarrow (A \rightarrow A) \quad \text{by MP, (1), (2)} \quad (3)$$

$$A \rightarrow (D \rightarrow A) \quad \text{by K} \quad (4)$$

$$A \rightarrow A \quad \text{by MP, (3), (4)} \quad (5)$$

Some Facts about Deducibility

A is **deducible from** the set S if there is a finite proof of A starting from elements of S . Write $S \vdash A$.

Soundness Theorem. If $S \vdash A$ then $S \models A$.

Completeness Theorem. If $S \models A$ then $S \vdash A$.

Deduction Theorem. If $S \cup \{A\} \vdash B$ then $S \vdash A \rightarrow B$.

Gentzen's Natural Deduction Systems

The context of **assumptions** may vary.

Each logical connective is defined **independently**.

The **introduction** rule for \wedge shows how to deduce $A \wedge B$:

$$\frac{A \quad B}{A \wedge B}$$

The **elimination** rules for \wedge shows what to deduce **from** $A \wedge B$:

$$\frac{A \wedge B}{A} \quad \frac{A \wedge B}{B}$$

The Sequent Calculus

Sequent $A_1, \dots, A_m \Rightarrow B_1, \dots, B_n$ means,

if $A_1 \wedge \dots \wedge A_m$ then $B_1 \vee \dots \vee B_n$

A_1, \dots, A_m are **assumptions**; B_1, \dots, B_n are **goals**

Γ and Δ are **sets** in $\Gamma \Rightarrow \Delta$

The sequent $A, \Gamma \Rightarrow A, \Delta$ is trivially true (**basic sequent**).

Sequent Calculus Rules

$$\frac{\Gamma \Rightarrow \Delta, A \quad A, \Gamma \Rightarrow \Delta}{\Gamma \Rightarrow \Delta} \text{ (cut)}$$

$$\frac{\Gamma \Rightarrow \Delta, A}{\neg A, \Gamma \Rightarrow \Delta} \text{ } (\neg l)$$

$$\frac{A, \Gamma \Rightarrow \Delta}{\Gamma \Rightarrow \Delta, \neg A} \text{ } (\neg r)$$

$$\frac{A, B, \Gamma \Rightarrow \Delta}{A \wedge B, \Gamma \Rightarrow \Delta} \text{ } (\wedge l)$$

$$\frac{\Gamma \Rightarrow \Delta, A \quad \Gamma \Rightarrow \Delta, B}{\Gamma \Rightarrow \Delta, A \wedge B} \text{ } (\wedge r)$$

More Sequent Calculus Rules

$$\frac{A, \Gamma \Rightarrow \Delta \quad B, \Gamma \Rightarrow \Delta}{A \vee B, \Gamma \Rightarrow \Delta} \quad (\vee l)$$

$$\frac{\Gamma \Rightarrow \Delta, A, B}{\Gamma \Rightarrow \Delta, A \vee B} \quad (\vee r)$$

$$\frac{\Gamma \Rightarrow \Delta, A \quad B, \Gamma \Rightarrow \Delta}{A \rightarrow B, \Gamma \Rightarrow \Delta} \quad (\rightarrow l)$$

$$\frac{A, \Gamma \Rightarrow \Delta, B}{\Gamma \Rightarrow \Delta, A \rightarrow B} \quad (\rightarrow r)$$

Easy Sequent Calculus Proofs

$$\frac{\overline{A, B \Rightarrow A}}{A \wedge B \Rightarrow A} \quad (\wedge l)$$

$$\frac{A \wedge B \Rightarrow A}{\Rightarrow (A \wedge B) \rightarrow A} \quad (\rightarrow r)$$

$$\frac{\overline{A, B \Rightarrow B, A}}{A \Rightarrow B, B \rightarrow A} \quad (\rightarrow r)$$

$$\frac{A \Rightarrow B, B \rightarrow A}{\Rightarrow A \rightarrow B, B \rightarrow A} \quad (\rightarrow r)$$

$$\frac{\Rightarrow A \rightarrow B, B \rightarrow A}{\Rightarrow (A \rightarrow B) \vee (B \rightarrow A)} \quad (\vee r)$$

Part of a Distributive Law

$$\begin{array}{c}
 \frac{}{A \Rightarrow A, B} \quad \frac{\overline{B, C \Rightarrow A, B}}{B \wedge C \Rightarrow A, B} \quad (\wedge l) \\
 \hline
 \frac{}{A \vee (B \wedge C) \Rightarrow A, B} \quad (\vee l) \\
 \hline
 \frac{}{A \vee (B \wedge C) \Rightarrow A \vee B} \quad (\vee r) \\
 \hline
 \frac{}{A \vee (B \wedge C) \Rightarrow (A \vee B) \wedge (A \vee C)} \quad \text{similar } (\wedge r)
 \end{array}$$

Second subtree proves $A \vee (B \wedge C) \Rightarrow A \vee C$ similarly

A Failed Proof

$$\begin{array}{c}
 \frac{A \Rightarrow B, C \quad \overline{B \Rightarrow B, C}}{A \vee B \Rightarrow B, C} \quad (\vee l) \\
 \frac{A \vee B \Rightarrow B, C}{A \vee B \Rightarrow B \vee C} \quad (\vee r) \\
 \frac{A \vee B \Rightarrow B \vee C}{\Rightarrow (A \vee B) \rightarrow (B \vee C)} \quad (\rightarrow r)
 \end{array}$$

$A \mapsto \mathbf{t}, B \mapsto \mathbf{f}, C \mapsto \mathbf{f}$ falsifies unproved sequent!

Outline of First-Order Logic

Reasons about **functions** and **relations** over a set of **individuals**:

$$\frac{\text{father}(\text{father}(x)) = \text{father}(\text{father}(y))}{\text{cousin}(x, y)}$$

Reasons about **all** and **some** individuals:

$$\frac{\text{All men are mortal} \quad \text{Socrates is a man}}{\text{Socrates is mortal}}$$

Cannot reason about **all functions** or **all relations**, etc.



Function Symbols; Terms

Each **function symbol** stands for an n -place function.

A **constant symbol** is a 0-place function symbol.

A **variable** ranges over all individuals.

A **term** is a variable, constant or a function application

$$f(t_1, \dots, t_n)$$

where f is an n -place function symbol and t_1, \dots, t_n are terms.

We choose the language, adopting any desired function symbols.

Relation Symbols; Formulae

Each **relation symbol** stands for an n -place relation.

Equality is the 2-place relation symbol $=$

An **atomic formula** has the form $R(t_1, \dots, t_n)$ where R is an n -place relation symbol and t_1, \dots, t_n are terms.

A **formula** is built up from atomic formulæ using \neg , \wedge , \vee , and so forth.

Later, we can add **quantifiers**.

The Power of Quantifier-Free FOL

It is surprisingly expressive, if we include strong induction rules.

We can easily prove the equivalence of mathematical functions:

$$p(z, 0) = 1$$

$$q(z, 1) = z$$

$$p(z, n + 1) = p(z, n) \times z$$

$$q(z, 2 \times n) = q(z \times z, n)$$

$$q(z, 2 \times n + 1) = q(z \times z, n) \times z$$

The prover ACL2 uses this logic to do major hardware proofs.

Universal and Existential Quantifiers

$\forall x \bar{A}$ for all x , the formula \bar{A} holds

$\exists x \bar{A}$ there exists x such that \bar{A} holds

Syntactic variations:

$\forall xyz \bar{A}$ abbreviates $\forall x \forall y \forall z \bar{A}$

$\forall z . \bar{A} \wedge B$ is an alternative to $\forall z (\bar{A} \wedge B)$

The variable x is **bound** in $\forall x \bar{A}$; compare with $\int f(x) dx$

The Expressiveness of Quantifiers

All men are mortal:

$$\forall x (\text{man}(x) \rightarrow \text{mortal}(x))$$

All mothers are female:

$$\forall x \text{female}(\text{mother}(x))$$

There exists a unique x such that A , sometimes written $\exists!x A$

$$\exists x [A(x) \wedge \forall y (A(y) \rightarrow y = x)]$$

The Point of Semantics

We have to attach meanings to symbols like 1 , $+$, $<$, etc.

Why is this necessary? Why can't 1 just mean 1 ??

The point is that mathematics derives its flexibility from allowing different interpretations of symbols.

- A **group** has a unit 1 , a product $x \cdot y$ and inverse x^{-1} .
- In the most important uses of groups, 1 isn't a number but a 'unit permutation', 'unit rotation', etc.

Constants: Interpreting mortal (Socrates)

An interpretation $\mathcal{I} = (D, I)$ defines the **semantics** of a first-order language.

D is a non-empty set, called the **domain** or **universe**.

I maps symbols to ‘real’ elements, functions and relations:

c a constant symbol	$I[c] \in D$
f an n -place function symbol	$I[f] \in D^n \rightarrow D$
P an n -place relation symbol	$I[P] \in D^n \rightarrow \{\mathbf{t}, \mathbf{f}\}$

Variables: Interpreting $\text{cousin}(\text{Charles}, y)$

A **valuation** $V : \text{variables} \rightarrow D$ supplies the values of free variables.

An interpretation \mathcal{I} and valuation function V jointly specify the value of any term t by the obvious recursion.

This value is written $\mathcal{I}_V[t]$, and here are the recursion rules:

$$\mathcal{I}_V[x] \stackrel{\text{def}}{=} V(x) \quad \text{if } x \text{ is a variable}$$

$$\mathcal{I}_V[c] \stackrel{\text{def}}{=} I[c]$$

$$\mathcal{I}_V[f(t_1, \dots, t_n)] \stackrel{\text{def}}{=} I[f](\mathcal{I}_V[t_1], \dots, \mathcal{I}_V[t_n])$$

Tarski's Truth-Definition

An interpretation \mathcal{I} and valuation function V similarly specify the truth value (**t** or **f**) of any formula \bar{A} .

Quantifiers are the only problem, as they bind variables.

$V\{\alpha/x\}$ is the valuation that maps x to α and is otherwise like V .

With the help of $V\{\alpha/x\}$, we now formally define $\models_{\mathcal{I},V} \bar{A}$, the truth value of \bar{A} .

The Meaning of Truth—In FOL!

For interpretation \mathcal{I} and valuation V , define $\models_{\mathcal{I},V}$ by recursion.

$\models_{\mathcal{I},V} P(t)$	if $\mathcal{I}_V[t] \in I[P]$ holds
$\models_{\mathcal{I},V} t = u$	if $\mathcal{I}_V[t]$ equals $\mathcal{I}_V[u]$
$\models_{\mathcal{I},V} A \wedge B$	if $\models_{\mathcal{I},V} A$ and $\models_{\mathcal{I},V} B$
$\models_{\mathcal{I},V} \exists x A$	if $\models_{\mathcal{I},V\{m/x\}} A$ holds for some $m \in D$

Finally, we define

$\models_{\mathcal{I}} A$	if $\models_{\mathcal{I},V} A$ holds for all V .
---------------------------	--

A **closed** formula \bar{A} is **satisfiable** if $\models_{\mathcal{I}} \bar{A}$ for some \mathcal{I} .

Free vs Bound Variables

All occurrences of x in $\forall x A$ and $\exists x A$ are **bound**

An occurrence of x is **free** if it is not bound:

$$\forall y \exists z R(y, z, f(y, x))$$

In this formula, y and z are bound while x is free.

We may **rename** bound variables without affecting the meaning:

$$\forall w \exists z' R(w, z', f(w, x))$$

Substitution for Free Variables

$A[t/x]$ means **substitute t for x in A** :

$$(B \wedge C)[t/x] \text{ is } B[t/x] \wedge C[t/x]$$

$$(\forall x B)[t/x] \text{ is } \forall x B$$

$$(\forall y B)[t/x] \text{ is } \forall y B[t/x] \quad (x \neq y)$$

$$(P(u))[t/x] \text{ is } P(u[t/x])$$

When substituting $A[t/x]$, no variable of t may be bound in A !

Example: $(\forall y (x = y)) [y/x]$ **is not equivalent to** $\forall y (y = y)$

Some Equivalences for Quantifiers

$$\neg(\forall x A) \simeq \exists x \neg A$$

$$\forall x A \simeq \forall x A \wedge A[t/x]$$

$$(\forall x A) \wedge (\forall x B) \simeq \forall x (A \wedge B)$$

But we do not have $(\forall x A) \vee (\forall x B) \simeq \forall x (A \vee B)$.

Dual versions: exchange \forall with \exists and \wedge with \vee

Further Quantifier Equivalences

These hold only if x is not free in B .

$$(\forall x A) \wedge B \simeq \forall x (A \wedge B)$$

$$(\forall x A) \vee B \simeq \forall x (A \vee B)$$

$$(\forall x A) \rightarrow B \simeq \exists x (A \rightarrow B)$$

These let us expand or contract a quantifier's scope.

Reasoning by Equivalences

$$\begin{aligned}\exists x (x = a \wedge P(x)) &\simeq \exists x (x = a \wedge P(a)) \\ &\simeq \exists x (x = a) \wedge P(a) \\ &\simeq P(a)\end{aligned}$$

$$\begin{aligned}\exists z (P(z) \rightarrow P(a) \wedge P(b)) & \\ &\simeq \forall z P(z) \rightarrow P(a) \wedge P(b) \\ &\simeq \forall z P(z) \wedge P(a) \wedge P(b) \rightarrow P(a) \wedge P(b) \\ &\simeq \mathbf{t}\end{aligned}$$

Sequent Calculus Rules for \forall

$$\frac{A[t/x], \Gamma \Rightarrow \Delta}{\forall x A, \Gamma \Rightarrow \Delta} \quad (\forall l) \qquad \frac{\Gamma \Rightarrow \Delta, A}{\Gamma \Rightarrow \Delta, \forall x A} \quad (\forall r)$$

Rule $(\forall l)$ can create many instances of $\forall x A$

Rule $(\forall r)$ holds **provided** x is not free in the conclusion!

Not allowed to prove

$$\frac{\overline{P(y) \Rightarrow P(y)}}{P(y) \Rightarrow \forall y P(y)} \quad (\forall r)$$

This is nonsense!

A Simple Example of the \forall Rules

$$\frac{\overline{P(f(y)) \Rightarrow P(f(y))}}{\forall x P(x) \Rightarrow P(f(y))} \quad (\forall l)$$
$$\frac{\forall x P(x) \Rightarrow P(f(y))}{\forall x P(x) \Rightarrow \forall y P(f(y))} \quad (\forall r)$$

A Not-So-Simple Example of the \forall Rules

$$\begin{array}{c}
 \frac{\overline{P \Rightarrow Q(y)}, P \quad \overline{P, Q(y) \Rightarrow Q(y)}}{P, P \rightarrow Q(y) \Rightarrow Q(y)} \quad (\rightarrow l) \\
 \hline
 P, \forall x (P \rightarrow Q(x)) \Rightarrow Q(y) \quad (\forall l) \\
 \hline
 P, \forall x (P \rightarrow Q(x)) \Rightarrow \forall y Q(y) \quad (\forall r) \\
 \hline
 \forall x (P \rightarrow Q(x)) \Rightarrow P \rightarrow \forall y Q(y) \quad (\rightarrow r)
 \end{array}$$

In $(\forall l)$, we must replace x by y .

Sequent Calculus Rules for \exists

$$\frac{A, \Gamma \Rightarrow \Delta}{\exists x A, \Gamma \Rightarrow \Delta} (\exists l) \qquad \frac{\Gamma \Rightarrow \Delta, A[t/x]}{\Gamma \Rightarrow \Delta, \exists x A} (\exists r)$$

Rule $(\exists l)$ holds **provided** x is not free in the conclusion!

Rule $(\exists r)$ can create many instances of $\exists x A$

For example, to prove this counter-intuitive formula:

$$\exists z (P(z) \rightarrow P(a) \wedge P(b))$$

Part of the \exists Distributive Law

$$\begin{array}{c}
 \frac{}{P(x) \Rightarrow P(x), Q(x)} \\
 \frac{}{P(x) \Rightarrow P(x) \vee Q(x)} \quad (\vee r) \\
 \frac{}{P(x) \Rightarrow \exists y (P(y) \vee Q(y))} \quad (\exists r) \\
 \frac{}{\exists x P(x) \Rightarrow \exists y (P(y) \vee Q(y))} \quad (\exists l)
 \end{array}
 \quad
 \begin{array}{c}
 \text{similar} \\
 \frac{}{\exists x Q(x) \Rightarrow \exists y \dots} \quad (\exists l) \\
 \frac{}{\exists x P(x) \vee \exists x Q(x) \Rightarrow \exists y (P(y) \vee Q(y))} \quad (\vee l)
 \end{array}$$

Second subtree proves $\exists x Q(x) \Rightarrow \exists y (P(y) \vee Q(y))$ similarly

In $(\exists r)$, we must replace y by x .

A Failed Proof

$$\begin{array}{r}
 P(x), Q(y) \Rightarrow P(x) \wedge Q(x) \\
 \hline
 P(x), Q(y) \Rightarrow \exists z (P(z) \wedge Q(z)) \quad (\exists r) \\
 \hline
 P(x), \exists x Q(x) \Rightarrow \exists z (P(z) \wedge Q(z)) \quad (\exists l) \\
 \hline
 \exists x P(x), \exists x Q(x) \Rightarrow \exists z (P(z) \wedge Q(z)) \quad (\exists l) \\
 \hline
 \exists x P(x) \wedge \exists x Q(x) \Rightarrow \exists z (P(z) \wedge Q(z)) \quad (\wedge l)
 \end{array}$$

We cannot use $(\exists l)$ twice with the same variable

This attempt renames the x in $\exists x Q(x)$, to get $\exists y Q(y)$

Clause Form

Clause: a disjunction of **literals**

$$\neg K_1 \vee \cdots \vee \neg K_m \vee L_1 \vee \cdots \vee L_n$$

Set notation: $\{\neg K_1, \dots, \neg K_m, L_1, \dots, L_n\}$

Kowalski notation: $K_1, \dots, K_m \rightarrow L_1, \dots, L_n$

$$L_1, \dots, L_n \leftarrow K_1, \dots, K_m$$

Empty clause: $\{\}$ or \square

Empty clause is equivalent to **f**, meaning **contradiction!**

Outline of Clause Form Methods

To prove \bar{A} , obtain a contradiction from $\neg\bar{A}$:

1. Translate $\neg\bar{A}$ into CNF as $\bar{A}_1 \wedge \dots \wedge \bar{A}_m$
2. This is the set of clauses $\bar{A}_1, \dots, \bar{A}_m$
3. Transform the clause set, **preserving consistency**

Deducing the **empty clause** refutes $\neg\bar{A}$.

An empty **clause set** (all clauses deleted) means $\neg\bar{A}$ is satisfiable.

The basis for **SAT solvers** and **resolution provers**.

The Davis-Putnam-Logeman-Loveland Method

1. Delete tautological clauses: $\{P, \neg P, \dots\}$
2. For each unit clause $\{L\}$,
 - delete all clauses containing L
 - delete $\neg L$ from all clauses
3. Delete all clauses containing **pure literals**
4. Perform a **case split** on some literal; **stop** if a model is found

DPLL is a **decision procedure**: it finds a contradiction or a model.

Davis-Putnam on a Non-Tautology

Consider $P \vee Q \rightarrow Q \vee R$

Clauses are $\{P, Q\}$ $\{\neg Q\}$ $\{\neg R\}$

$\{P, Q\}$ $\{\neg Q\}$ $\{\neg R\}$ initial clauses

$\{P\}$ $\{\neg R\}$ unit $\neg Q$

$\{\neg R\}$ unit P (also pure)

unit $\neg R$ (also pure)

All clauses deleted! Clauses satisfiable by $P \mapsto \mathbf{t}$, $Q \mapsto \mathbf{f}$, $R \mapsto \mathbf{f}$

Example of a Case Split on P

$\{\neg Q, R\}$ $\{\neg R, P\}$ $\{\neg R, Q\}$ $\{\neg P, Q, R\}$ $\{P, Q\}$ $\{\neg P, \neg Q\}$

$\{\neg Q, R\}$ $\{\neg R, Q\}$ $\{Q, R\}$ $\{\neg Q\}$ if P is true

$\{\neg R\}$ $\{R\}$ unit $\neg Q$

$\{\}$ unit R

$\{\neg Q, R\}$ $\{\neg R\}$ $\{\neg R, Q\}$ $\{Q\}$ if P is false

$\{\neg Q\}$ $\{Q\}$ unit $\neg R$

$\{\}$ unit $\neg Q$

Both cases yield contradictions: the clauses are **inconsistent!**

SAT solvers in the Real World

- Progressed from joke to killer technology in 10 years.
- Princeton's zChaff has solved problems with more than one million variables and 10 million clauses.
- Applications include finding bugs in device drivers (Microsoft's SLAM project).
- Typical approach: approximate the problem with a finite model; encode it using Boolean logic; supply to a SAT solver.

The Resolution Rule

From $B \vee A$ and $\neg B \vee C$ infer $A \vee C$

In set notation,

$$\frac{\{B, A_1, \dots, A_m\} \quad \{\neg B, C_1, \dots, C_n\}}{\{A_1, \dots, A_m, C_1, \dots, C_n\}}$$

Some special cases: (remember that \square is just $\{\}$)

$$\frac{\{B\} \quad \{\neg B, C_1, \dots, C_n\}}{\{C_1, \dots, C_n\}}$$

$$\frac{\{B\} \quad \{\neg B\}}{\square}$$

Simple Example: Proving $P \wedge Q \rightarrow Q \wedge P$

Hint: use $\neg(A \rightarrow B) \simeq A \wedge \neg B$

1. Negate! $\neg[P \wedge Q \rightarrow Q \wedge P]$

2. Push \neg in: $(P \wedge Q) \wedge \neg(Q \wedge P)$

$$(P \wedge Q) \wedge (\neg Q \vee \neg P)$$

Clauses: $\{P\}$ $\{Q\}$ $\{\neg Q, \neg P\}$

Resolve $\{P\}$ and $\{\neg Q, \neg P\}$ getting $\{\neg Q\}$.

Resolve $\{Q\}$ and $\{\neg Q\}$ getting \square : we have refuted the negation.

Another Example

Refute $\neg[(P \vee Q) \wedge (P \vee R) \rightarrow P \vee (Q \wedge R)]$

From $(P \vee Q) \wedge (P \vee R)$, get clauses $\{P, Q\}$ and $\{P, R\}$.

From $\neg[P \vee (Q \wedge R)]$ get clauses $\{\neg P\}$ and $\{\neg Q, \neg R\}$.

Resolve $\{\neg P\}$ and $\{P, Q\}$ getting $\{Q\}$.

Resolve $\{\neg P\}$ and $\{P, R\}$ getting $\{R\}$.

Resolve $\{Q\}$ and $\{\neg Q, \neg R\}$ getting $\{\neg R\}$.

Resolve $\{R\}$ and $\{\neg R\}$ getting \square , contradiction.

The Saturation Algorithm

At start, all clauses are **passive**. None are **active**.

1. Transfer a clause (**current**) from **passive** to **active**.
2. Form all resolvents between **current** and an **active** clause.
3. Use new clauses to simplify both **passive** and **active**.
4. Put the new clauses into **passive**.

Repeat until **contradiction** found or **passive** becomes empty.



Heuristics and Hacks for Resolution

Orderings to focus the search on specific literals

Subsumption, or deleting redundant clauses

Indexing: elaborate data structures for speed

Preprocessing: removing tautologies, symmetries . . .

Weighting: giving priority to “good” clauses over those containing unwanted constants



Reducing FOL to Propositional Logic

Prenex: Move quantifiers to the front (**just for now!**)

Skolemize: Remove quantifiers, preserving **consistency**

Herbrand models: Reduce the class of interpretations

Herbrand's Thm: Contradictions have **finite, ground** proofs

Unification: Automatically find the right instantiations

Finally, combine unification with **resolution**

Prenex Normal Form

Convert to Negation Normal Form using additionally

$$\neg(\forall x A) \simeq \exists x \neg A$$

$$\neg(\exists x A) \simeq \forall x \neg A$$

Move quantifiers to the front using (provided x is not free in B)

$$(\forall x A) \wedge B \simeq \forall x (A \wedge B)$$

$$(\forall x A) \vee B \simeq \forall x (A \vee B)$$

and the similar rules for \exists

Skolemization, or Getting Rid of \exists

Start with a formula of the form (Can have $k = 0$).

$$\forall x_1 \forall x_2 \cdots \forall x_k \exists y A$$

Choose a fresh k -place function symbol, say f

Delete $\exists y$ and replace y by $f(x_1, x_2, \dots, x_k)$. We get

$$\forall x_1 \forall x_2 \cdots \forall x_k A[f(x_1, x_2, \dots, x_k)/y]$$

Repeat until no \exists quantifiers remain

Example of Conversion to Clauses

For proving $\exists x [P(x) \rightarrow \forall y P(y)]$

$\neg [\exists x [P(x) \rightarrow \forall y P(y)]]$	negated goal
$\forall x [P(x) \wedge \exists y \neg P(y)]$	conversion to NNF
$\forall x \exists y [P(x) \wedge \neg P(y)]$	pulling \exists out
$\forall x [P(x) \wedge \neg P(f(x))]$	Skolem term $f(x)$
$\{P(x)\} \quad \{\neg P(f(x))\}$	Final clauses

Correctness of Skolemization

The formula $\forall x \exists y A$ is consistent

\iff it holds in some interpretation $\mathcal{I} = (D, I)$

\iff for all $x \in D$ there is some $y \in D$ such that A holds

\iff some function \hat{f} in $D \rightarrow D$ yields suitable values of y

$\iff A[f(x)/y]$ holds in some \mathcal{I}' extending \mathcal{I} so that f denotes \hat{f}

\iff the formula $\forall x A[f(x)/y]$ is consistent.

Don't panic if you can't follow this reasoning!

Simplifying the Search for Models

S is satisfiable if even **one** model makes all of its clauses true.

There are **infinitely many** models to consider!

Also many **duplicates**: “states of the USA” and “the integers 1 to 50”

Fortunately, nice models exist.

- They have a **uniform structure** based on the language’s **syntax**.
- They satisfy the clauses if any model does.

The Herbrand Universe for a Set of Clauses S

$H_0 \stackrel{\text{def}}{=} \text{the set of constants in } S \text{ (must be non-empty)}$

$H_{i+1} \stackrel{\text{def}}{=} H_i \cup \{f(t_1, \dots, t_n) \mid t_1, \dots, t_n \in H_i$

and f is an n -place function symbol in $S\}$

$H \stackrel{\text{def}}{=} \bigcup_{i \geq 0} H_i$ Herbrand Universe

H_i contains just the terms with at most i nested function applications.

H consists of the terms in S that contain no variables (**ground** terms).

The Herbrand Semantics of Terms

In an Herbrand model, every constant stands for itself.

Every function symbol stands for a term-forming operation:

f denotes the function that puts 'f' in front of the given arguments.

In an Herbrand model, $X + 0$ can never equal X .

Every ground term denotes itself.

This is the promised uniform structure!

The Herbrand Semantics of Predicates

An Herbrand interpretation defines an n -place predicate P to denote a truth-valued function in $H^n \rightarrow \{\mathbf{t}, \mathbf{f}\}$, making $P(t_1, \dots, t_n)$ true ...

- if and only if the **formula** $P(t_1, \dots, t_n)$ holds in our desired “real” interpretation \mathcal{I} of the clauses.
- Thus, an Herbrand interpretation can imitate **any** other interpretation.

Example of an Herbrand Model

$$\left. \begin{array}{l} \neg \text{even}(1) \\ \text{even}(2) \\ \text{even}(X \cdot Y) \leftarrow \text{even}(X), \text{even}(Y) \end{array} \right\} \textit{clauses}$$

$$H = \{1, 2, 1 \cdot 1, 1 \cdot 2, 2 \cdot 1, 2 \cdot 2, 1 \cdot (1 \cdot 1), \dots\}$$

$$HB = \{\text{even}(1), \text{even}(2), \text{even}(1 \cdot 1), \text{even}(1 \cdot 2), \dots\}$$

$$I[\text{even}] = \{\text{even}(2), \text{even}(1 \cdot 2), \text{even}(2 \cdot 1), \text{even}(2 \cdot 2), \dots\}$$

(for model where \cdot means product; could instead use sum!)

A Key Fact about Herbrand Interpretations

Let S be a set of clauses.

S is unsatisfiable \iff no Herbrand interpretation satisfies S

- Holds because some Herbrand model mimics every ‘real’ model
- We must consider only a small class of models
- Herbrand models are syntactic, easily processed by computer

Herbrand's Theorem

Let S be a set of clauses.

S is unsatisfiable \iff there is a *finite* unsatisfiable set S' of *ground instances* of clauses of S .

- **Finite:** we can compute it
- **Instance:** result of substituting for variables
- **Ground:** no variables remain—it's propositional!

Example: S could be $\{P(x)\} \quad \{\neg P(f(y))\}$,
and S' could be $\{P(f(a))\} \quad \{\neg P(f(a))\}$.

Unification

Finding a **common instance** of two terms. Lots of applications:

- **Prolog** and other logic programming languages
- **Theorem proving**: resolution and other procedures
- Tools for reasoning with **equations** or satisfying **constraints**
- Polymorphic type-checking (**ML** and other functional languages)

It is an intuitive generalization of pattern-matching.

Substitutions: A Mathematical Treatment

A substitution is a finite set of **replacements**

$$\theta = [t_1/x_1, \dots, t_k/x_k]$$

where x_1, \dots, x_k are distinct variables and $t_i \neq x_i$.

$$f(t, u)\theta = f(t\theta, u\theta) \quad (\text{substitution in } \mathbf{terms})$$

$$P(t, u)\theta = P(t\theta, u\theta) \quad (\text{in } \mathbf{literals})$$

$$\{L_1, \dots, L_m\}\theta = \{L_1\theta, \dots, L_m\theta\} \quad (\text{in } \mathbf{clauses})$$



Composing Substitutions

Composition of ϕ and θ , written $\phi \circ \theta$, satisfies for all terms t

$$t(\phi \circ \theta) = (t\phi)\theta$$

It is defined by (for all relevant x)

$$\phi \circ \theta \stackrel{\text{def}}{=} [(x\phi)\theta / x, \dots]$$

Consequences include $\theta \circ \square = \theta$, and **associativity**:

$$(\phi \circ \theta) \circ \sigma = \phi \circ (\theta \circ \sigma)$$

Most General Unifiers

θ is a **unifier** of terms t and u if $t\theta = u\theta$.

θ is **more general** than ϕ if $\phi = \theta \circ \sigma$ for some substitution σ .

θ is **most general** if it is more general than every other unifier.

If θ unifies t and u then so does $\theta \circ \sigma$:

$$t(\theta \circ \sigma) = t\theta\sigma = u\theta\sigma = u(\theta \circ \sigma)$$

A most general unifier of $f(a, x)$ and $f(y, g(z))$ is $[a/y, g(z)/x]$.

The common instance is $f(a, g(z))$.

The Unification Algorithm

Represent terms by **binary trees**.

Each term is a **Variable** $x, y \dots$, **Constant** $a, b \dots$, or **Pair** (t, t')

Sketch of the Algorithm.

Constants do not unify with different Constants or with Pairs.

Variable x and term t : if x occurs in t , **fail**. Otherwise, unifier is $[t/x]$.

Cannot unify $f(\dots x \dots)$ with x !

The Unification Algorithm: The Case of Two Pairs

$\theta \circ \theta'$ unifies (t, t') with (u, u')

if θ unifies t with u and θ' unifies $t'\theta$ with $u'\theta$.

We unify the left sides, then the right sides.

In an implementation, substitutions are formed by **updating pointers**.

Composition happens automatically as more pointers are updated.

Mathematical Justification

It's easy to check that $\theta \circ \theta'$ unifies (t, t') with (u, u') :

$$\begin{aligned}
 (t, t')(\theta \circ \theta') &= (t, t')\theta\theta' && \text{definition of substitution} \\
 &= (t\theta\theta', t'\theta\theta') && \text{substituting into the pair} \\
 &= (u\theta\theta', t'\theta\theta') && t\theta = u\theta \\
 &= (u\theta\theta', u'\theta\theta') && t'\theta\theta' = u'\theta\theta' \\
 &= (u, u')(\theta \circ \theta') && \text{definition of substitution}
 \end{aligned}$$

In fact $\theta \circ \theta'$ is even a most general unifier, if θ and θ' are!

Four Unification Examples

$f(x, b)$	$f(x, x)$	$f(x, x)$	$j(x, x, z)$
$f(a, y)$	$f(a, b)$	$f(y, g(y))$	$j(w, a, h(w))$
$f(a, b)$	None	None	$j(a, a, h(a))$
$[a/x, b/y]$	Fail	Fail	$[a/w, a/x, h(a)/z]$

Remember, the output is a **substitution**.

The algorithm naturally yields a **most general** unifier.

Theorem-Proving Example 1

$$(\exists y \forall x R(x, y)) \rightarrow (\forall x \exists y R(x, y))$$

After negation, the clauses are $\{R(x, a)\}$ and $\{\neg R(b, y)\}$.

The literals $R(x, a)$ and $R(b, y)$ have unifier $[b/x, a/y]$.

We have the contradiction $R(b, a)$ and $\neg R(b, a)$.

The theorem is proved by contradiction!

Theorem-Proving Example 2

$$(\forall x \exists y R(x, y)) \rightarrow (\exists y \forall x R(x, y))$$

After negation, the clauses are $\{R(x, f(x))\}$ and $\{\neg R(g(y), y)\}$.

The literals $R(x, f(x))$ and $R(g(y), y)$ are not unifiable.

(They fail the [occurs check](#).)

We can't get a contradiction. **Formula is not a theorem!**

Variations on Unification

Efficient unification algorithms: near-linear time

Indexing & Discrimination networks: fast retrieval of a unifiable term

Associative/commutative unification

- **Example:** unify $a + (y + c)$ with $(c + x) + b$, get $[a/x, b/y]$
- Algorithm is very complicated
- The number of unifiers can be exponential

Unification in many other theories (often undecidable!)

The Binary Resolution Rule

$$\frac{\{B, A_1, \dots, A_m\} \quad \{\neg D, C_1, \dots, C_n\}}{\{A_1, \dots, A_m, C_1, \dots, C_n\}\sigma} \quad \text{provided } B\sigma = D\sigma$$

(σ is a **most general** unifier of B and D .)

First, **rename variables apart** in the clauses! For example, given

$$\{P(x)\} \quad \text{and} \quad \{\neg P(g(x))\},$$

rename x in one of the clauses. (Otherwise, unification would fail.)

The Factoring Rule

This inference collapses unifiable literals **in one clause**:

$$\frac{\{B_1, \dots, B_k, A_1, \dots, A_m\}}{\{B_1, A_1, \dots, A_m\}\sigma} \quad \text{provided } B_1\sigma = \dots = B_k\sigma$$

Example: Prove $\forall x \exists y \neg(P(y, x) \leftrightarrow \neg P(y, y))$

The clauses are $\{\neg P(y, a), \neg P(y, y)\}$ $\{P(y, y), P(y, a)\}$

Factoring yields $\{\neg P(a, a)\}$ $\{P(a, a)\}$

Resolution yields the empty clause!

A Non-Trivial Proof

$$\exists x [P \rightarrow Q(x)] \wedge \exists x [Q(x) \rightarrow P] \rightarrow \exists x [P \leftrightarrow Q(x)]$$

Clauses are $\{P, \neg Q(b)\}$ $\{P, Q(x)\}$ $\{\neg P, \neg Q(x)\}$ $\{\neg P, Q(a)\}$

Resolve $\{P, \underline{\neg Q(b)}\}$ with $\{P, \underline{Q(x)}\}$ getting $\{P, P\}$

Factor $\{P, P\}$ getting $\{P\}$

Resolve $\{\neg P, \underline{\neg Q(x)}\}$ with $\{\neg P, \underline{Q(a)}\}$ getting $\{\neg P, \neg P\}$

Factor $\{\neg P, \neg P\}$ getting $\{\neg P\}$

Resolve $\{P\}$ with $\{\neg P\}$ getting \square

What About Equality?

In theory, it's enough to add the **equality axioms**:

- The **reflexive**, **symmetric** and **transitive** laws.
- **Substitution** laws like $\{x \neq y, f(x) = f(y)\}$ for each f .
- **Substitution** laws like $\{x \neq y, \neg P(x), P(y)\}$ for each P .

In practice, we need something special: the **paramodulation rule**

$$\frac{\{B[t'], A_1, \dots, A_m\} \quad \{t = u, C_1, \dots, C_n\}}{\{B[u], A_1, \dots, A_m, C_1, \dots, C_n\}\sigma} \quad (\text{if } t\sigma = t'\sigma)$$



Prolog Clauses

Prolog clauses have a restricted form, with **at most one** positive literal.

The **definite clauses** form the program. Procedure B with body “commands” A_1, \dots, A_m is

$$B \leftarrow A_1, \dots, A_m$$

The single **goal clause** is like the “execution stack”, with say m tasks left to be done.

$$\leftarrow A_1, \dots, A_m$$

Prolog Execution

Linear resolution:

- Always resolve some program clause with the goal clause.
- The result becomes the new goal clause.

Try the program clauses in **left-to-right** order.

Solve the goal clause's literals in **left-to-right** order.

Use **depth-first search**. (Performs **backtracking**, using little space.)

Do unification without **occurs check**. (**Unsound**, but needed for speed)



A (Pure) Prolog Program

```
parent(elizabeth,charles).  
parent(elizabeth,andrew).
```

```
parent(charles,william).  
parent(charles,henry).
```

```
parent(andrew,beatrice).  
parent(andrew,eugenia).
```

```
grand(X,Z) :- parent(X,Y), parent(Y,Z).  
cousin(X,Y) :- grand(Z,X), grand(Z,Y).
```

Prolog Execution

```

                                :- cousin(X,Y).
                                :- grand(Z1,X), grand(Z1,Y).
        :- parent(Z1,Y2), parent(Y2,X), grand(Z1,Y).
*           :- parent(charles,X), grand(elizabeth,Y).
X=william   :- grand(elizabeth,Y).
                                :- parent(elizabeth,Y5), parent(Y5,Y).
*           :- parent(andrew,Y).
Y=beatrice  :- □.

```

* = backtracking choice point

16 solutions including `cousin(william,william)`
and `cousin(william,henry)`

Another FOL Proof Procedure: Model Elimination

A Prolog-like method to run on fast Prolog architectures.

Contrapositives: treat clause $\{A_1, \dots, A_m\}$ like the m clauses

$$A_1 \leftarrow \neg A_2, \dots, \neg A_m$$

$$A_2 \leftarrow \neg A_3, \dots, \neg A_m, \neg A_1$$

⋮

$$A_m \leftarrow \neg A_1, \dots, \neg A_{m-1}$$

Extension rule: when proving goal P , assume $\neg P$.

A Survey of Automatic Theorem Provers

Saturation (that is, resolution): E, Gandalf, SPASS, Vampire, ...

Higher-Order Logic: TPS, LEO, LEO-II

Model Elimination: Prolog Technology Theorem Prover, SETHEO

Parallel ME: PARTHENON, PARTHEO

Tableau (sequent) based: LeanTAP, 3TAP, ...

BDDs: Binary Decision Diagrams

A **canonical form** for boolean expressions: decision trees with sharing.

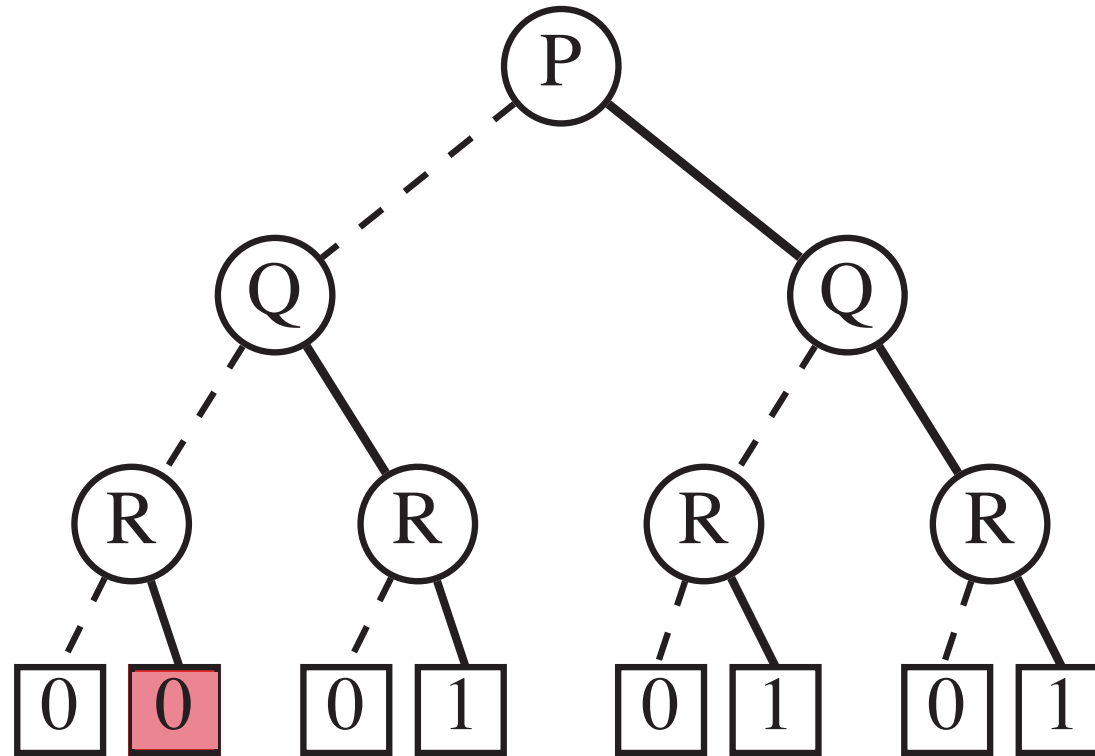
- **ordered** propositional symbols (the **variables**)
- **sharing** of identical subtrees
- **hashing** and other optimisations

Detects if a formula is tautologous (=1) or inconsistent (=0).

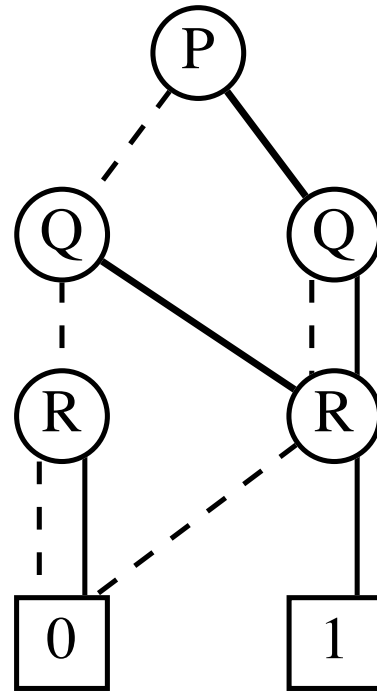
Exhibits **models** (paths to 1) if the formula is satisfiable.

Excellent for verifying digital circuits, with many other applications.

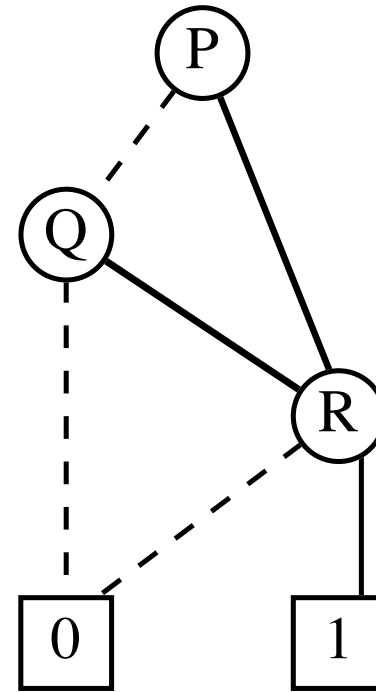
Decision Diagram for $(P \vee Q) \wedge R$



Converting a Decision Diagram to a BDD



No duplicates



No redundant tests



Building BDDs Efficiently

Do not construct the full binary tree!

Do not expand \rightarrow , \leftrightarrow , \oplus (exclusive OR) to other connectives!!

- Recursively convert operands to BDDs.
- Combine operand BDDs, respecting the ordering and sharing.
- Delete redundant variable tests.

Canonical Form Algorithm

To convert $Z \wedge Z'$, where Z and Z' are already BDDs:

Trivial if either operand is 1 or 0.

Let $Z = \mathbf{if}(P, X, Y)$ and $Z' = \mathbf{if}(P', X', Y')$

- If $P = P'$ then recursively convert $\mathbf{if}(P, X \wedge X', Y \wedge Y')$.
- If $P < P'$ then recursively convert $\mathbf{if}(P, X \wedge Z', Y \wedge Z')$.
- If $P > P'$ then recursively convert $\mathbf{if}(P', Z \wedge X', Z \wedge Y')$.

Canonical Forms of Other Connectives

$Z \vee Z'$, $Z \rightarrow Z'$ and $Z \leftrightarrow Z'$ are converted to BDDs similarly.

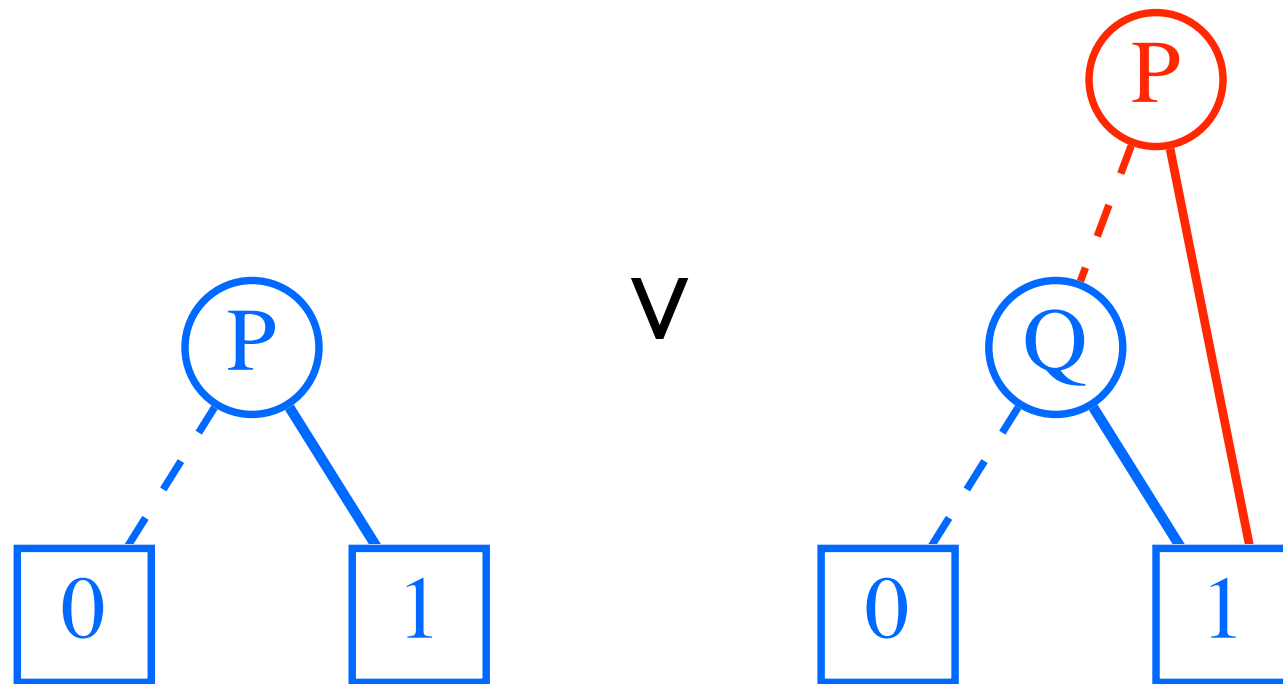
Some cases, like $Z \rightarrow 0$ and $Z \leftrightarrow 0$, reduce to negation.

Here is how to convert $\neg Z$, where Z is a BDD:

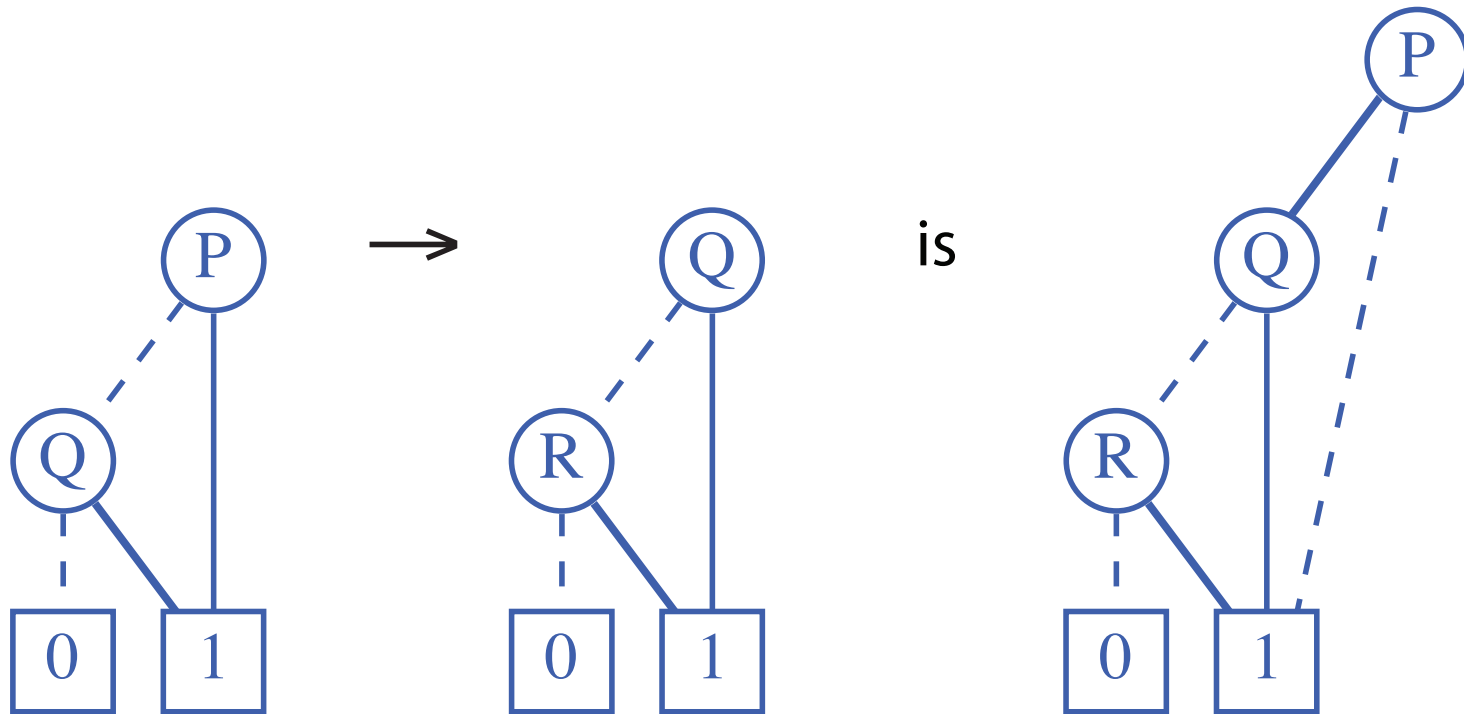
- If $Z = \mathbf{if}(P, X, Y)$ then recursively convert $\mathbf{if}(P, \neg X, \neg Y)$.
- if $Z = 1$ then return 0, and if $Z = 0$ then return 1.

(In effect we copy the BDD but exchange the 1 and 0 at the bottom.)

Canonical Form (that is, BDD) of $P \vee Q$



Canonical Form of $P \vee Q \rightarrow Q \vee R$



Optimisations

Never build the same BDD twice, but share pointers. Advantages:

- If $X \simeq Y$, then the addresses of X and Y are equal.
- Can see if $\text{if}(P, X, Y)$ is redundant by checking if $X = Y$.
- Can quickly simplify special cases like $X \wedge X$.

Never convert $X \wedge Y$ twice, but keep a hash table of known canonical forms. This prevents redundant computations.

Final Observations

The variable ordering is crucial. Consider this formula:

$$(P_1 \wedge Q_1) \vee \cdots \vee (P_n \wedge Q_n)$$

A **good ordering** is $P_1 < Q_1 < \cdots < P_n < Q_n$: the BDD is linear.

With $P_1 < \cdots < P_n < Q_1 < \cdots < Q_n$, the BDD is **exponential**.

Many digital circuits have small BDDs: adders, but not multipliers.

BDDs can solve problems in hundreds of variables.

The general case remains hard (it is NP-complete).

Modal Operators

W : set of **possible worlds** (machine states, future times, . . .)

R : **accessibility relation** between worlds

(W, R) is called a **modal frame**

$\Box A$ means A is **necessarily true** }
 $\Diamond A$ means A is **possibly true** } in all worlds **accessible from here**

$$\neg \Diamond A \simeq \Box \neg A$$

A cannot be true $\iff A$ must be false

Semantics of Propositional Modal Logic

For a particular frame (W, R)

An **interpretation** I maps the propositional letters to **subsets** of W

$w \Vdash A$ means **A is true in world w**

$$w \Vdash P \iff w \in I(P)$$

$$w \Vdash A \wedge B \iff w \Vdash A \text{ and } w \Vdash B$$

$$w \Vdash \Box A \iff v \Vdash A \text{ for all } v \text{ such that } R(w, v)$$

$$w \Vdash \Diamond A \iff v \Vdash A \text{ for some } v \text{ such that } R(w, v)$$

Truth and Validity in Modal Logic

For a particular frame (W, R) , and interpretation I

$w \Vdash A$ means A is true in world w

$\models_{W,R,I} A$ means $w \Vdash A$ for all w in W

$\models_{W,R} A$ means $w \Vdash A$ for all w and all I

$\models A$ means $\models_{W,R} A$ for all frames; A is **universally valid**

... but typically we constrain R to be, say, **transitive**.

All propositional tautologies are universally valid!

A Hilbert-Style Proof System for K

Extend your favourite propositional proof system with

$$\text{Dist} \quad \Box(A \rightarrow B) \rightarrow (\Box A \rightarrow \Box B)$$

Inference Rule: **Necessitation**

$$\frac{A}{\Box A}$$

Treat \Diamond as a **definition**

$$\Diamond A \stackrel{\text{def}}{=} \neg \Box \neg A$$

Variant Modal Logics

Start with pure modal logic, which is called K

Add **axioms** to constrain the accessibility relation:

T	$\Box A \rightarrow A$	(reflexive)	logic T
4	$\Box A \rightarrow \Box \Box A$	(transitive)	logic S4
B	$A \rightarrow \Box \Diamond A$	(symmetric)	logic S5

And countless others!

We mainly look at S4, which resembles a logic of time.

Extra Sequent Calculus Rules for S4

$$\frac{A, \Gamma \Rightarrow \Delta}{\Box A, \Gamma \Rightarrow \Delta} \quad (\Box l)$$

$$\frac{\Gamma^* \Rightarrow \Delta^*, A}{\Gamma \Rightarrow \Delta, \Box A} \quad (\Box r)$$

$$\frac{A, \Gamma^* \Rightarrow \Delta^*}{\Diamond A, \Gamma \Rightarrow \Delta} \quad (\Diamond l)$$

$$\frac{\Gamma \Rightarrow \Delta, A}{\Gamma \Rightarrow \Delta, \Diamond A} \quad (\Diamond r)$$

$$\Gamma^* \stackrel{\text{def}}{=} \{\Box B \mid \Box B \in \Gamma\}$$

Erase **non- \Box** assumptions.

$$\Delta^* \stackrel{\text{def}}{=} \{\Diamond B \mid \Diamond B \in \Delta\}$$

Erase **non- \Diamond** goals!



A Proof of the Distribution Axiom

$$\begin{array}{r}
 \frac{\overline{A \Rightarrow B, A} \quad \overline{B, A \Rightarrow B}}{A \rightarrow B, A \Rightarrow B} \quad (\rightarrow\text{l}) \\
 \hline
 A \rightarrow B, \Box A \Rightarrow B \quad (\Box\text{l}) \\
 \hline
 \Box(A \rightarrow B), \Box A \Rightarrow B \quad (\Box\text{l}) \\
 \hline
 \Box(A \rightarrow B), \Box A \Rightarrow \Box B \quad (\Box\text{r})
 \end{array}$$

And thus $\Box(A \rightarrow B) \rightarrow (\Box A \rightarrow \Box B)$

Must apply $(\Box\text{r})$ first!

Part of an “Operator String Equivalence”

$$\begin{array}{r}
 \overline{\diamond A \Rightarrow \diamond A} \\
 \hline
 \square \diamond A \Rightarrow \diamond A \quad (\square l) \\
 \hline
 \diamond \square \diamond A \Rightarrow \diamond A \quad (\diamond l) \\
 \hline
 \square \diamond \square \diamond A \Rightarrow \diamond A \quad (\square l) \\
 \hline
 \square \diamond \square \diamond A \Rightarrow \square \diamond A \quad (\square r)
 \end{array}$$

In fact, $\square \diamond \square \diamond A \simeq \square \diamond A$ also $\square \square A \simeq \square A$

The S4 operator strings are \square \diamond $\square \diamond$ $\diamond \square$ $\square \diamond \square$ $\diamond \square \diamond$



Two Failed Proofs

$$\frac{\Rightarrow A}{\Rightarrow \diamond A} \quad (\diamond r)$$

$$\frac{\Rightarrow \diamond A}{A \Rightarrow \square \diamond A} \quad (\square r)$$

$$\frac{B \Rightarrow A \wedge B}{B \Rightarrow \diamond(A \wedge B)} \quad (\diamond r)$$

$$\frac{B \Rightarrow \diamond(A \wedge B)}{\diamond A, \diamond B \Rightarrow \diamond(A \wedge B)} \quad (\diamond l)$$

Can extract a countermodel from the proof attempt

Simplifying the Sequent Calculus

7 connectives (or 9 for modal logic):

\neg \wedge \vee \rightarrow \leftrightarrow \forall \exists (\Box \Diamond)

Left and right: so 14 rules (or 18) plus basic sequent, cut

Idea! Work in **Negation Normal Form**

Fewer connectives: \wedge \vee \forall \exists (\Box \Diamond)

Sequents need **one side only!**

Tableau Calculus: Left-Only

$$\frac{}{\neg A, A, \Gamma \Rightarrow} \text{ (basic)} \qquad \frac{\neg A, \Gamma \Rightarrow \quad A, \Gamma \Rightarrow}{\Gamma \Rightarrow} \text{ (cut)}$$

$$\frac{A, B, \Gamma \Rightarrow}{A \wedge B, \Gamma \Rightarrow} \text{ } (\wedge I) \qquad \frac{A, \Gamma \Rightarrow \quad B, \Gamma \Rightarrow}{A \vee B, \Gamma \Rightarrow} \text{ } (\vee I)$$

$$\frac{A[t/x], \Gamma \Rightarrow}{\forall x A, \Gamma \Rightarrow} \text{ } (\forall I) \qquad \frac{A, \Gamma \Rightarrow}{\exists x A, \Gamma \Rightarrow} \text{ } (\exists I)$$

Rule $(\exists I)$ holds **provided** x is not free in the conclusion!

Tableau Rules for S4

$$\frac{A, \Gamma \Rightarrow}{\Box A, \Gamma \Rightarrow} (\Box\iota) \qquad \frac{A, \Gamma^* \Rightarrow}{\Diamond A, \Gamma \Rightarrow} (\Diamond\iota)$$

$$\Gamma^* \stackrel{\text{def}}{=} \{\Box B \mid \Box B \in \Gamma\} \quad \text{Erase non-}\Box \text{ assumptions}$$

From 14 (or 18) rules to 4 (or 6)

Left-side only system uses **proof by contradiction**

Right-side only system is an exact **dual**

Tableau Proof of $\forall x (P \rightarrow Q(x)) \Rightarrow P \rightarrow \forall y Q(y)$

Move the right-side formula to the left and convert to NNF:

$$P \wedge \exists y \neg Q(y), \forall x (\neg P \vee Q(x)) \Rightarrow$$

$$\frac{\frac{\frac{\frac{\frac{\overline{P, \neg Q(y), \neg P} \Rightarrow \quad \overline{P, \neg Q(y), Q(y)} \Rightarrow}{(\vee I)}{P, \neg Q(y), \neg P \vee Q(y)} \Rightarrow}{(\wedge I)}{P, \neg Q(y), \forall x (\neg P \vee Q(x))} \Rightarrow}{(\exists I)}{P, \exists y \neg Q(y), \forall x (\neg P \vee Q(x))} \Rightarrow}{(\wedge I)}{P \wedge \exists y \neg Q(y), \forall x (\neg P \vee Q(x))} \Rightarrow$$

The Free-Variable Tableau Calculus

Rule $(\forall\mathcal{I})$ now inserts a **new** free variable:

$$\frac{A[z/x], \Gamma \Rightarrow}{\forall x A, \Gamma \Rightarrow} (\forall\mathcal{I})$$

Let unification instantiate **any free variable**

In $\neg A, B, \Gamma \Rightarrow$ try unifying A with B to make a basic sequent

Updating a variable affects entire proof tree

What about rule $(\exists\mathcal{I})$? **Do not use it!** Instead, **Skolemize!**

Skolemization from NNF

Don't pull quantifiers out! Skolemize

$$[\forall y \exists z Q(y, z)] \wedge \exists x P(x) \quad \text{to} \quad [\forall y Q(y, f(y))] \wedge P(a)$$

It's better to push quantifiers in (called **miniscoping**)

Example: proving $\exists x \forall y [P(x) \rightarrow P(y)]$:

Negate; convert to NNF: $\forall x \exists y [P(x) \wedge \neg P(y)]$

Push in the $\exists y$: $\forall x [P(x) \wedge \exists y \neg P(y)]$

Push in the $\forall x$: $(\forall x P(x)) \wedge (\exists y \neg P(y))$

Skolemize: $\forall x P(x) \wedge \neg P(a)$



Free-Variable Tableau Proof of $\exists x \forall y [P(x) \rightarrow P(y)]$

$$\begin{array}{r}
 y \mapsto f(z) \\
 \hline
 P(y), \neg P(f(y)), P(z), \neg P(f(z)) \Rightarrow \text{(basic)} \\
 \hline
 P(y), \neg P(f(y)), P(z) \wedge \neg P(f(z)) \Rightarrow (\wedge I) \\
 \hline
 P(y), \neg P(f(y)), \forall x [P(x) \wedge \neg P(f(x))] \Rightarrow (\forall I) \\
 \hline
 P(y) \wedge \neg P(f(y)), \forall x [P(x) \wedge \neg P(f(x))] \Rightarrow (\wedge I) \\
 \hline
 \forall x [P(x) \wedge \neg P(f(x))] \Rightarrow (\forall I)
 \end{array}$$

Unification chooses the term for $(\forall I)$

A Failed Proof

Try to prove $\forall x [P(x) \vee Q(x)] \Rightarrow \forall x P(x) \vee \forall x Q(x)$

NNF: $\exists x \neg P(x) \wedge \exists x \neg Q(x), \forall x [P(x) \vee Q(x)] \Rightarrow$

Skolemize: $\neg P(a) \wedge \neg Q(b), \forall x [P(x) \vee Q(x)] \Rightarrow$

$$\begin{array}{c}
 \frac{y \mapsto a}{\neg P(a), \neg Q(b), P(y) \Rightarrow} \quad \frac{y \mapsto b???}{\neg P(a), \neg Q(b), Q(y) \Rightarrow} \\
 \hline
 \frac{\neg P(a), \neg Q(b), P(y) \vee Q(y) \Rightarrow}{\neg P(a), \neg Q(b), \forall x [P(x) \vee Q(x)] \Rightarrow} \quad (\forall I) \\
 \hline
 \frac{\neg P(a), \neg Q(b), \forall x [P(x) \vee Q(x)] \Rightarrow}{\neg P(a) \wedge \neg Q(b), \forall x [P(x) \vee Q(x)] \Rightarrow} \quad (\wedge I)
 \end{array}$$

The World's Smallest Theorem Prover?

```

prove( (A,B), UnExp, Lits, FreeV, VarLim) :- !,           and
    prove(A, [B|UnExp], Lits, FreeV, VarLim) .
prove( (A;B), UnExp, Lits, FreeV, VarLim) :- !,         or
    prove(A, UnExp, Lits, FreeV, VarLim),
    prove(B, UnExp, Lits, FreeV, VarLim) .
prove(all(X,Fml), UnExp, Lits, FreeV, VarLim) :- !,     forall
    \+ length(FreeV, VarLim),
    copy_term( (X,Fml,FreeV), (X1,Fml1,FreeV) ),
    append(UnExp, [all(X,Fml)], UnExp1),
    prove(Fml1, UnExp1, Lits, [X1|FreeV], VarLim) .
prove(Lit, _, [L|Lits], _, _) :-                       literals; negation
    (Lit = -Neg; -Lit = Neg) ->
    (unify(Neg,L); prove(Lit, [], Lits, _, _)) .
prove(Lit, [Next|UnExp], Lits, FreeV, VarLim) :-       next formula
    prove(Next, UnExp, [Lit|Lits], FreeV, VarLim) .

```

