### Interprocedural Data Flow Analysis

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May 2011

#### Part 1

### About These Slides

### Copyright

These slides constitute the lecture notes for

- MACS L111 Advanced Data Flow Analysis course at Cambridge University, and
- CS 618 Program Analysis course at IIT Bombay.

They have been made available under GNU FDL v1.2 or later (purely for academic or research use) as teaching material accompanying the book:

 Uday Khedker, Amitabha Sanyal, and Bageshri Karkare. Data Flow Analysis: Theory and Practice. CRC Press (Taylor and Francis Group). 2009.

Apart from the above book, some slides are based on the material from the following books

 M. S. Hecht. Flow Analysis of Computer Programs. Elsevier North-Holland Inc. 1977.



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#### Outline

- Issues in interprocedural analysis
- Functional approach
- The classical call strings approach
- Modified call strings approach



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#### Part 3

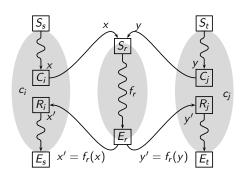
### Issues in Interprocedural Analysis

### Interprocedural Analysis: Overview

- Extends the scope of data flow analysis across procedure boundaries Incorporates the effects of
  - procedure calls in the caller procedures, and
  - calling contexts in the callee procedures.
  - Approaches :
    - Generic : Call strings approach, functional approach.
    - ► Problem specific : Alias analysis, Points-to analysis, Partial redundancy elimination, Constant propagation



#### Inherited and Synthesized Data Flow Information



Data Flow Information	
х	Inherited by procedure $r$ from call site $c_i$ in procedure $s$
У	Inherited by procedure $r$ from call site $c_j$ in procedure $t$
x'	Synthesized by procedure $r$ in $s$ at call site procedure $c_i$
y'	Synthesized by procedure $r$ in $t$ at call site procedure $c_j$



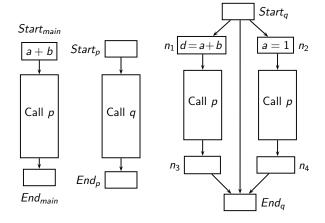


#### Inherited and Synthesized Data Flow Information

- Example of uses of inherited data flow information
  - Answering questions about formal parameters and global variables:
    - ▶ Which variables are constant?
    - ► Which variables aliased with each other?
    - ▶ Which locations can a pointer variable point to?
- Examples of uses of synthesized data flow information
  - Answering questions about side effects of a procedure call:
    - Which variables are defined or used by a called procedure? (Could be local/global/formal variables)
- Most of the above questions may have a May or Must qualifier.



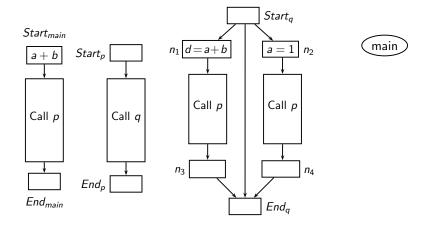
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Supergraphs of procedures



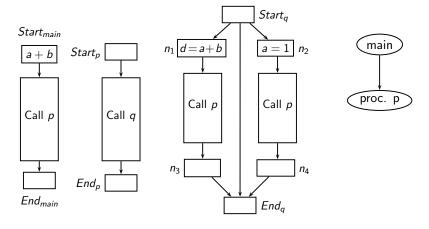
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Supergraphs of procedures

Call multi-graph



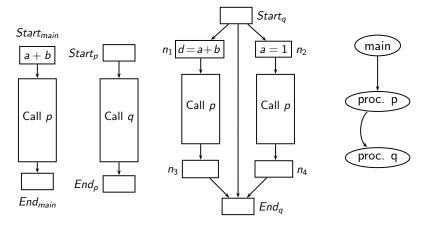


Supergraphs of procedures

Call multi-graph



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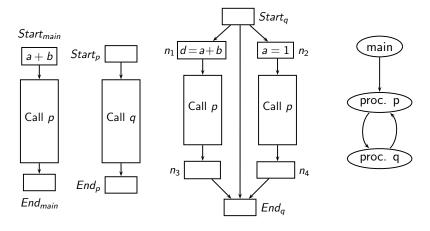
Supergraphs of procedures

Call multi-graph



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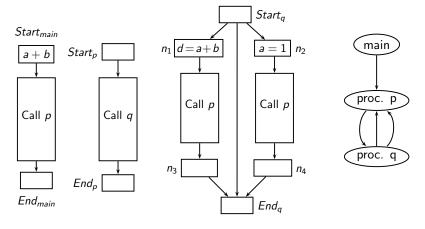


Supergraphs of procedures

Call multi-graph



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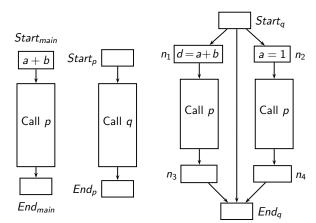


Supergraphs of procedures

Call multi-graph

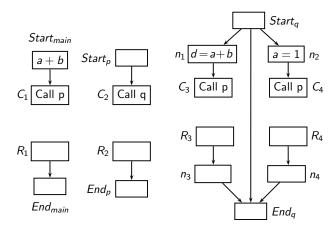


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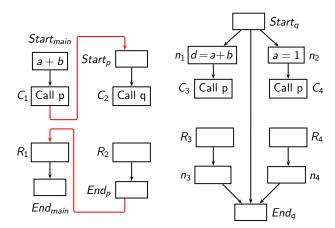






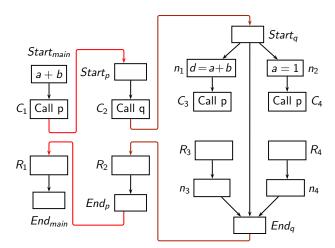






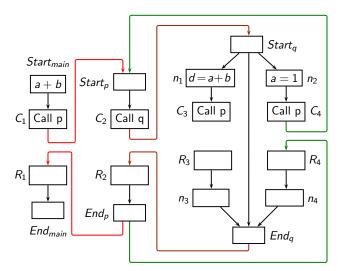






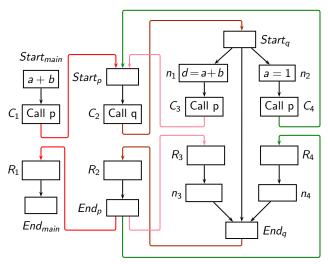






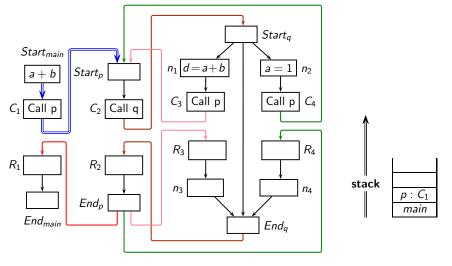






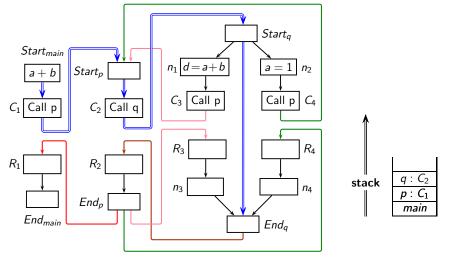






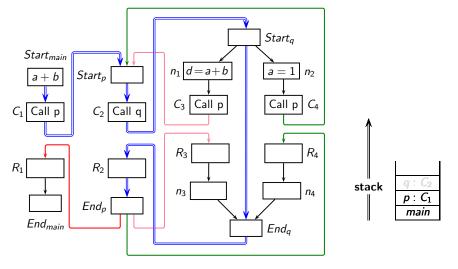






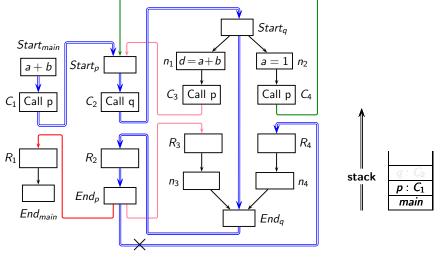








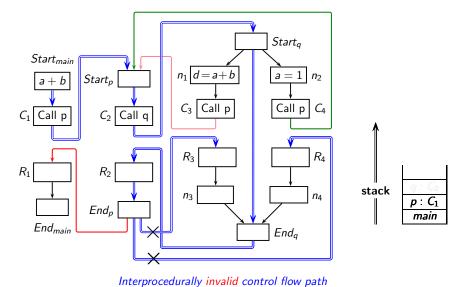






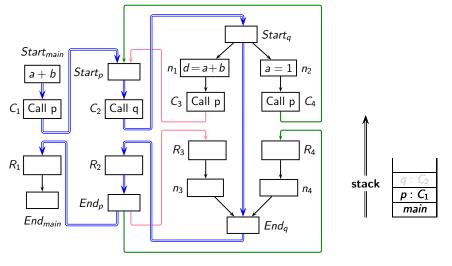
















 Data flow analysis uses static representation of programs to compute summary information along paths



9/54

- Data flow analysis uses static representation of programs to compute summary information along paths
- Ensuring Safety. All valid paths must be covered



A path which represents legal control flow

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A path which represents legal control flow

- Data flow analysis uses static representation of programs to compute summary information along paths
- Ensuring Safety. All valid paths must be covered
- Ensuring Precision . Only valid paths should be covered.



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A path which represents legal control flow

9/54

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Subject to merging data flow values at shared program points without creating invalid paths



A path which represents legal control flow

- Data flow analysis uses static representation of programs to compute summary information along paths
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9/54

A path which represents legal control flow

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- Ensuring Safety. All valid paths must be covered
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Subject to merging data flow values at shared program points without creating invalid paths

A path which yields information that affects the summary information.



10/54



### Flow and Context Sensitivity

- Flow sensitive analysis:
   Considers intraprocedurally valid paths
- Context sensitive analysis:
   Considers interprocedurally valid paths



### Flow and Context Sensitivity

- Flow sensitive analysis:
   Considers intraprocedurally valid paths
- Context sensitive analysis:
   Considers interprocedurally valid paths
- For maximum statically attainable precision, analysis must be both flow and context sensitive.





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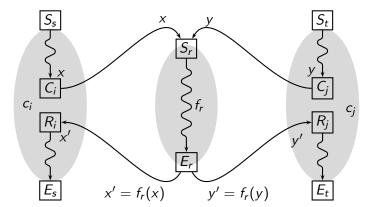
#### Flow and Context Sensitivity

- Flow sensitive analysis: Considers intraprocedurally valid paths
- Context sensitive analysis: Considers interprocedurally valid paths
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MFP computation restricted to valid paths only

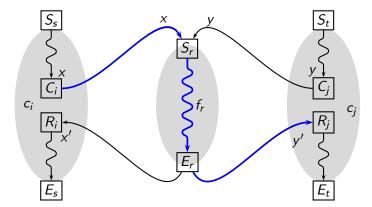


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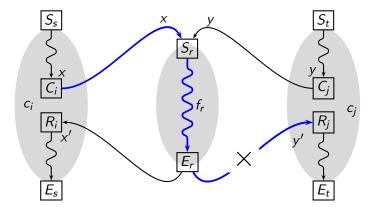






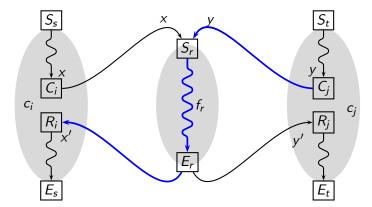






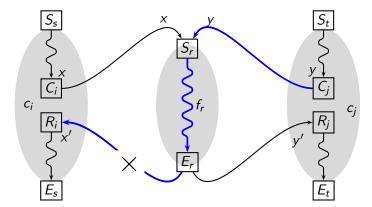








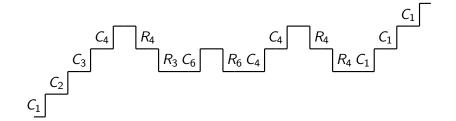






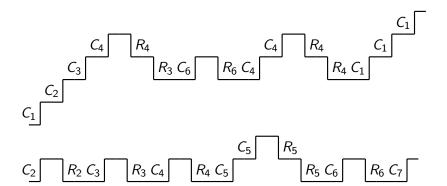


## Staircase Diagrams of Interprocedurally Valid Paths



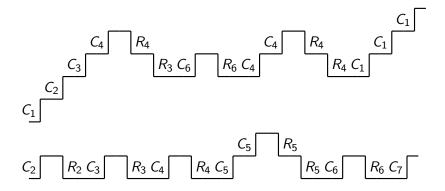


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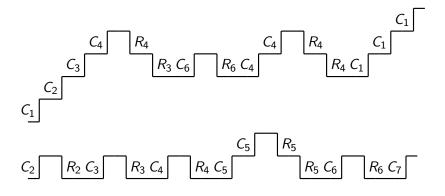
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"You can descend only as much as you have ascended!"



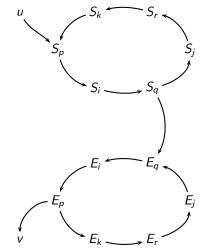


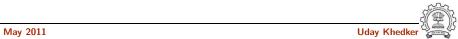


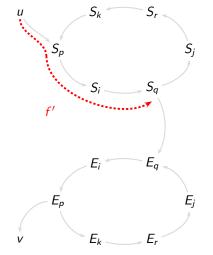
- "You can descend only as much as you have ascended!"
- Every descending step must match a corresponding ascending step.



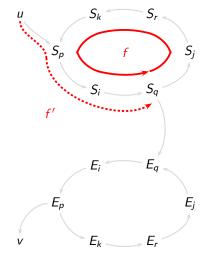
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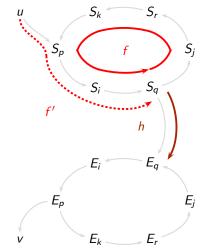




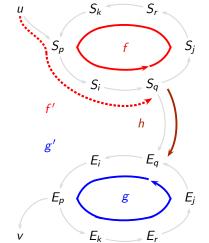






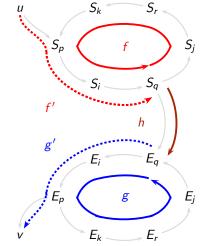


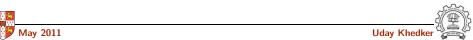


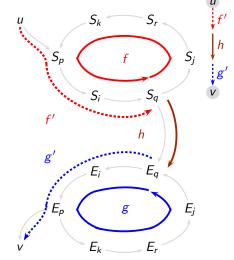


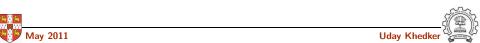


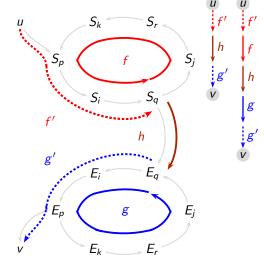








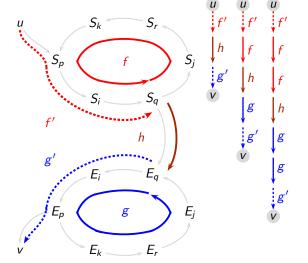


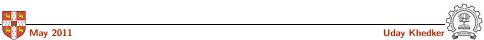


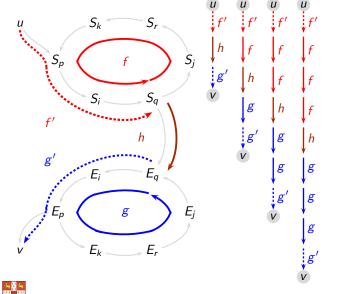




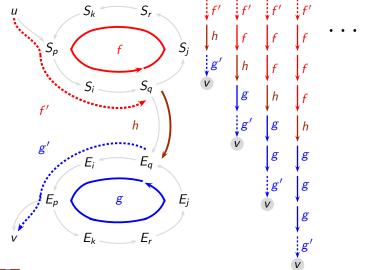
## Context Sensitivity in Presence of Recursion

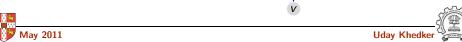


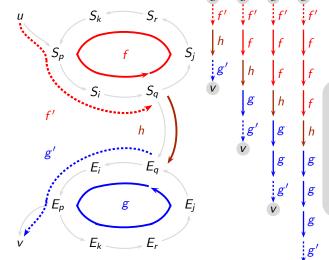










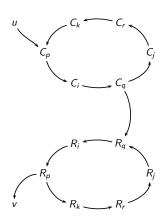


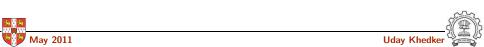
- For a path from u to v, g must be applied exactly the same number of times as f.
- For a prefix of the above path, g can be applied only at most as many times as f.

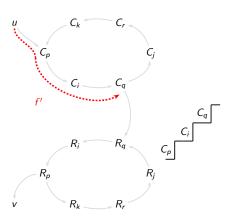


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## Staircase Diagrams of Interprocedurally Valid Paths

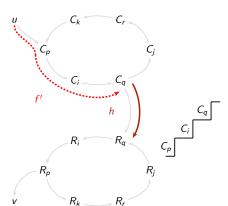


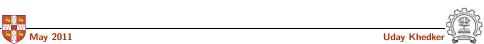


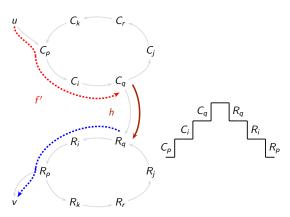








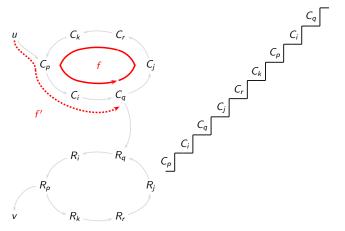






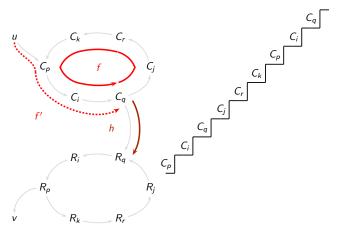


## Staircase Diagrams of Interprocedurally Valid Paths



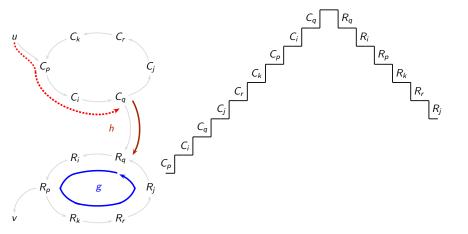












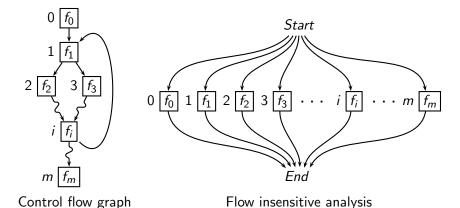


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- Assumption: Statements can be executed in any order.
- Instead of computing point-specific data flow information, summary data flow information is computed.
  - The summary information is required to be a safe approximation of point-specific information for each point.
- Kill<sub>n</sub>(x) component is ignored. If statement n kills data flow information, there is an alternate path that excludes n.



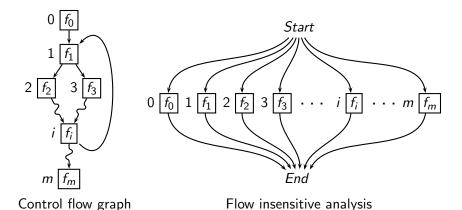
Assuming that  $DepGen_n(x) = \emptyset$ , and  $Kill_n(X)$  is ignored for all n





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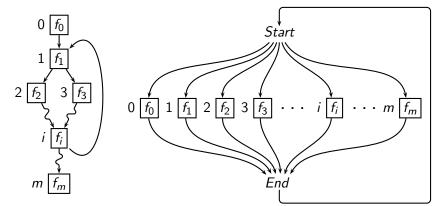
Assuming that  $DepGen_n(x) = \emptyset$ , and  $Kill_n(X)$  is ignored for all n



Function composition is replaced by function confluence



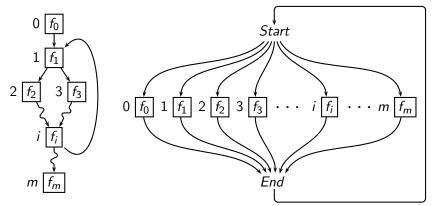
If  $DepGen_n(x) \neq \emptyset$ 





#### Flow Insensitivity in Data Flow Analysis

If  $DepGen_n(x) \neq \emptyset$ 

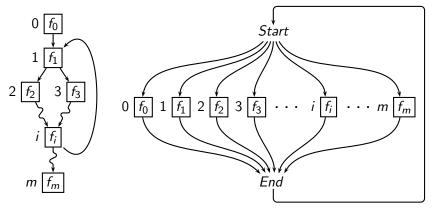


Allows arbitrary compositions of flow functions in any order ⇒ Flow insensitivity



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If  $DepGen_n(x) \neq \emptyset$ 



In practice, dependent constraints are collected in a global repository in one pass and then are solved independently



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## **Example of Flow Insensitive Analysis**

Flow insensitive points-to analysis

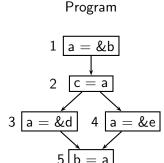
 $\Rightarrow$  Same points-to information at each program point





Flow insensitive points-to analysis

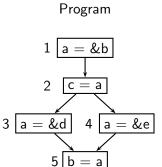
$$\Rightarrow$$
 Same points-to information at each program point





Flow insensitive points-to analysis

 $\Rightarrow$  Same points-to information at each program point



#### Constraints

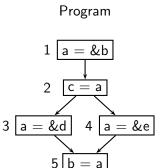
Node	Constraint
1	$P_a\supseteq\{b\}$
2	$P_c \supseteq P_a$
3	$P_a\supseteq\{d\}$
4	$P_a\supseteq\{e\}$
5	$P_b \supseteq P_a$





Flow insensitive points-to analysis

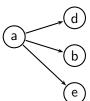
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# Constraints

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#### Points-to Graph

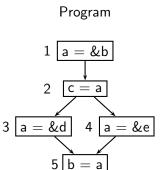




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Flow insensitive points-to analysis

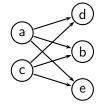
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# Constraints Ode Constraint

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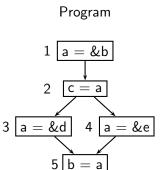
Points-to Graph





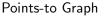
Flow insensitive points-to analysis

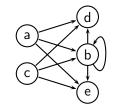
⇒ Same points-to information at each program point



Constraints

Node	Constraint
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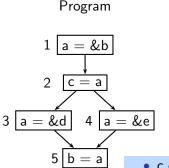






Flow insensitive points-to analysis

⇒ Same points-to information at each program point

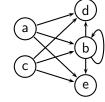


Node	Constraint
1	$P_a\supseteq\{b\}$
2	$P_c \supseteq P_a$
2	$D \rightarrow (A)$

Constraints

Node	Constraint
1	$P_a\supseteq\{b\}$
2	$P_c \supseteq P_a$
3	$P_a\supseteq\{d\}$
4	$P_a\supseteq\{e\}$
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Points-to Graph

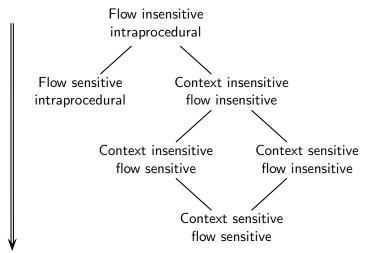


- c does not point to any location in block 1
- a does not point b in block 5
- b does not point to itself at any time



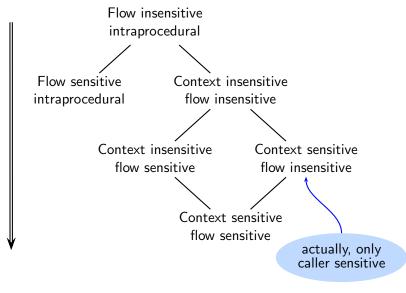
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#### Increasing Precision in Data Flow Analysis





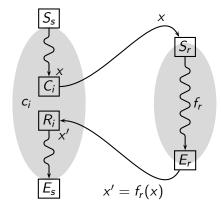
#### Increasing Precision in Data Flow Analysis



#### Part 4

## Classical Functional Approach

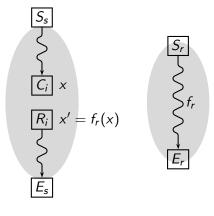
### Functional Approach







#### Functional Approach



functions for each procedureUse summary flow functions as

Compute summary flow

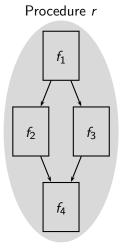
 Use summary flow functions as the flow function for a call block





#### Notation for Summary Flow Function

For simplicity forward flow is assumed.



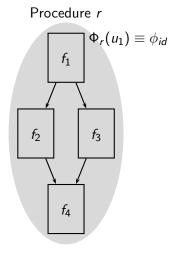




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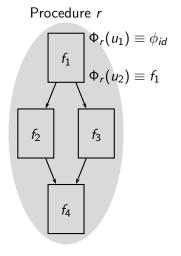
#### **Notation for Summary Flow Function**

For simplicity forward flow is assumed.

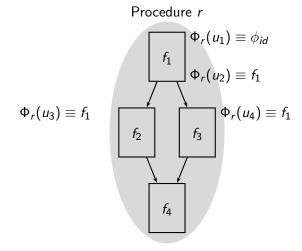


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### Notation for Summary Flow Function



For simplicity forward flow is assumed.

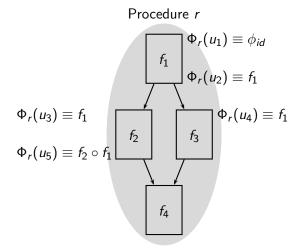




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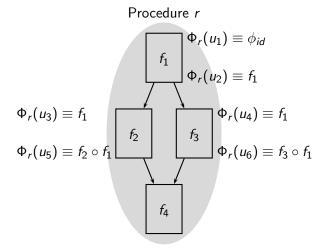
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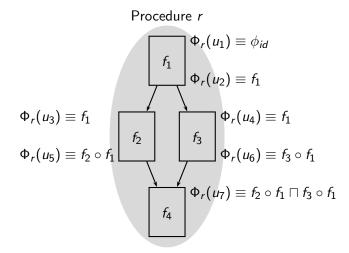


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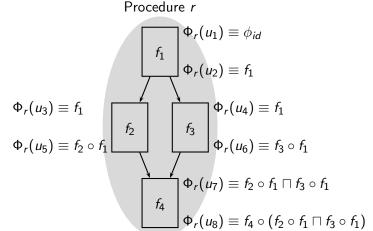








#### Notation for Summary Flow Function





### The date of the compensations and the cost

Interprocedural DFA: Classical Functional Approach

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$$f_2 \circ f_1 = f_3 \Leftrightarrow \forall x \in L, \ f_2(f_1(x)) = f_3(x)$$
  
 $f_2 \cap f_1 = f_3 \Leftrightarrow \forall x \in L, \ f_2(x) \cap f_1(x) = f_3(x)$ 



Assumption: No dependent parts (as in bit vector frameworks).  $Kill_n$  is  $ConstKill_n$  and  $Gen_n$  is  $ConstGen_n$ .

$$f_3(x) = f_2(f_1(x))$$

$$= f_2((x - Kill_1) \cup Gen_1)$$

$$= (((x - Kill_1) \cup Gen_1) - Kill_2) \cup Gen_2$$

$$= (x - (Kill_1 \cup Kill_2)) \cup (Gen_1 - Kill_2) \cup Gen_2$$

Hence.

 $Kill_3 = Kill_1 \cup Kill_2$  $Gen_3 = (Gen_1 - Kill_2) \cup Gen_2$ 



#### Reducing Function Confluences

Assumption: No dependent parts (as in bit vector frameworks). Kill<sub>n</sub> is  $ConstKill_n$  and  $Gen_n$  is  $ConstGen_n$ .

• When □ is ∪.

$$\begin{array}{lcl} f_3(\mathsf{x}) & = & f_2(\mathsf{x}) \cup f_1(\mathsf{x}) \\ & = & \left( (\mathsf{x} - \mathsf{Kill}_2) \cup \mathsf{Gen}_2 \right) \ \cup \ \left( (\mathsf{x} - \mathsf{Kill}_1) \cup \mathsf{Gen}_1 \right) \\ & = & \left( \mathsf{x} - \left( \mathsf{Kill}_1 \cap \mathsf{Kill}_2 \right) \right) \ \cup \ \left( \mathsf{Gen}_1 \cup \mathsf{Gen}_2 \right) \end{array}$$

Hence,

$$\mathsf{Kill}_3 = \mathsf{Kill}_1 \cap \mathsf{Kill}_2$$
 $\mathsf{Gen}_3 = \mathsf{Gen}_1 \cup \mathsf{Gen}_2$ 



#### Reducing Function Confluences

Assumption: No dependent parts (as in bit vector frameworks). Kill<sub>n</sub> is  $ConstKill_n$  and  $Gen_n$  is  $ConstGen_n$ .

• When  $\sqcap$  is  $\cap$ .

$$\begin{array}{lcl} f_3(\mathsf{x}) & = & f_2(\mathsf{x}) \cap f_1(\mathsf{x}) \\ & = & \left( (\mathsf{x} - \mathsf{Kill}_2) \cup \mathsf{Gen}_2 \right) \, \cap \, \left( (\mathsf{x} - \mathsf{Kill}_1) \cup \mathsf{Gen}_1 \right) \\ & = & \left( \mathsf{x} - \left( \mathsf{Kill}_1 \cup \mathsf{Kill}_2 \right) \right) \, \cup \, \left( \mathsf{Gen}_1 \cap \mathsf{Gen}_2 \right) \end{array}$$

Hence

$$Kill_3 = Kill_1 \cup Kill_2$$
 $Gen_3 = Gen_1 \cap Gen_2$ 



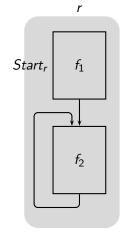
#### Constructing Summary Flow Function

$$\Phi_r(Entry(n)) = \begin{cases} \phi_{id} & \text{if } n \text{ is } Start_r \\ \prod_{p \in pred(n)} \left( \Phi_r(Exit(p)) \right) & \text{otherwise} \end{cases}$$

$$\Phi_r(Exit(n)) = \begin{cases} \Phi_s(u) \circ \Phi_r(Entry(n)) & \text{if } n \text{ calls procedure } s \text{ and } u \text{ is } Exit(End_s) \end{cases}$$

$$f_n \circ \Phi_r(Entry(n)) & \text{otherwise}$$



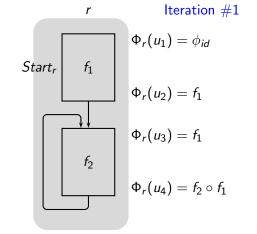




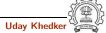
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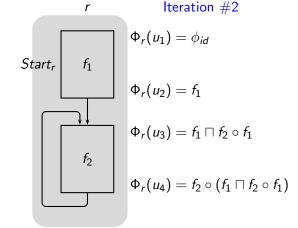
#### **Constructing Summary Flow Functions**







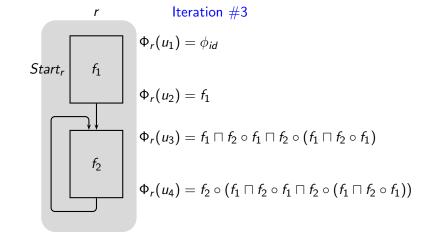
#### Constructing Summary Flow Functions







#### Constructing Summary Flow Functions



Termination is possible only if all function compositions and confluences can be reduced to a finite set of functions



#### Lattice of Flow Functions for Live Variables Analysis

Component functions (i.e. for a single variable)

Lattice of data flow values	All possible flow functions	Lattice of flow functions
$\widehat{\top} = \emptyset$ $\downarrow$ $\widehat{\bot} = \{a\}$	$ \begin{array}{c cccc} \operatorname{Gen}_n & \operatorname{Kill}_n & \widehat{f}_n \\ \emptyset & \emptyset & \widehat{\phi}_{id} \\ \emptyset & \{a\} & \widehat{\phi}_{\top} \\ \{a\} & \emptyset & \widehat{\phi}_{\perp} \\ \end{array} $	$\begin{array}{c} \widehat{\phi}_{\top} \\ \downarrow \\ \widehat{\phi}_{id} \\ \downarrow \\ \widehat{\phi}_{\bot} \end{array}$

#### Lattice of Flow Functions for Live Variables Analysis

Flow functions for two variables

Lattice of data flow values	data flow All possible flow functions						Lattice of flow functions
$\top = \emptyset$	Gen <sub>n</sub>	Kill <sub>n</sub>	$f_n$ $\phi_{II}$	Gen <sub>n</sub> {b}	Kill <sub>n</sub>	$f_n$ $\phi_{I\perp}$	$\phi_{ extsf{T}}$
{a} {b}	Ø Ø	{a} {b}	$\phi_{\top I}$ $\phi_{I \top}$	{b} {b}	{a} {b}	$\phi_{1\perp}$	$ \begin{array}{c cccc} \phi_{\top I} & \phi_{I \top} \\ \phi_{\top \bot} & \phi_{II} & \phi_{\bot \top} \end{array} $
$\perp = \{a, b\}$	∅ {a}	{a, b} ∅	$\phi_{\perp I}$	{b} {a,b}	{a, b} ∅	$\phi_{\perp\perp}$	$\phi_{I\perp}$ $\phi_{\perp I}$
	{a} {a}	{a} {b}	$\phi_{\perp I} = \phi_{\perp T}$	$   \begin{cases}     a, b \\     a, b   \end{cases} $	{ <i>a</i> } { <i>b</i> }	$\phi_{\perp\perp}$ $\phi_{\perp\perp}$	$\phi_{\perp\perp}$
	{ <i>a</i> }	$\{a,b\}$	$\phi_{\perp}$ T	$\{a,b\}$	$\{a,b\}$	$\phi_{\perp\perp}$	



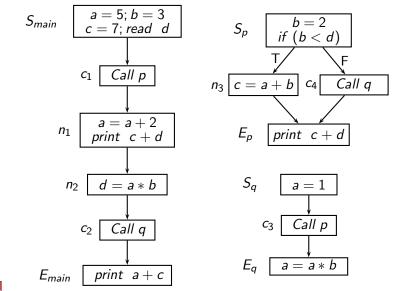
#### Lattice of Flow Functions for Live Variables Analysis

Flow functions for two variables

Lattice of data flow values	All possible flow functions	Lattice of flow functions
$ \begin{array}{c} \top = \emptyset \\ \nearrow & \\ \{a\} & \{b\} \\ \downarrow & \\ \bot = \{a, b\} \end{array} $	$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$	$\phi_{\top I} \qquad \phi_{I \top}$ $\phi_{\top L} \qquad \phi_{I \downarrow} \qquad \phi_{\bot I}$ $\phi_{\bot L} \qquad \phi_{\bot L}$



#### An Example of Interprocedural Liveness Analysis





#### **Summary Flow Functions for Interprocedural Liveness Analysis**

		Alla	iysis				
Proc.	Flow Function	Defining Expression	Iterat	Iteration #1		Changes in iteration #2	
Д	Tunction	Lxpression	Gen	Kill	Gen	Kill	
	$\Phi_{\rho}(E_{\rho})$	$f_{E_p}$	$\{c,d\}$	Ø			
р	$\Phi_p(n_3)$	$f_{n_3} \circ \Phi_p(E_p)$	$\{a,b,d\}$	{c}			
	$\Phi_p(c_4)$	$f_q \circ \Phi_p(E_p) = \phi_{\top}$	Ø	$\{a,b,c,d\}$	{ <i>d</i> }	$\{a,b,c\}$	
	$\Phi_p(S_p)$	$f_{S_p} \circ (\Phi_p(n_3) \sqcap \Phi_p(c_4))$	$\{a,d\}$	{b,c}			
	$f_p$	$\Phi_p(S_p)$	$\{a,d\}$	$\{b,c\}$			
	$\Phi_q(E_q)$	$f_{E_q}$	$\{a,b\}$	{a}			
q	$\Phi_q(c_3)$	$f_p \circ \Phi_q(E_q)$	$\{a,d\}$	$\{a,b,c\}$			

 $f_q$ 

 $\Phi_q(S_q)$ 

 $f_{S_a} \circ \Phi_q(c_3)$ 

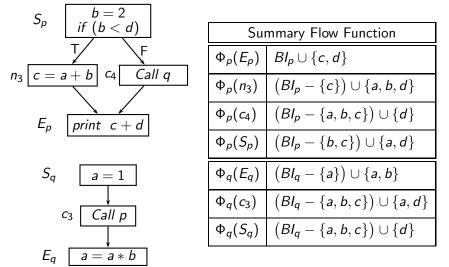
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 $\Phi_q(S_q)$  $\{a, b, c\}$ {*d*} May 2011 **Uday Khedker** 

{*d*}

 $\{a, b, c\}$ 

#### Computed Summary Flow Function





#### Result of Interprocedural Liveness Analysis

Data flow		Summary flow function	Data flow
variable	Name	Definition	value
$In_{E_m}$	$\Phi_m(E_m)$	$BI_m \cup \{a,c\}$	$\{a,c\}$
In <sub>c2</sub>	$\Phi_m(c_2)$	$\big(BI_m-\{a,b,c\}\big)\cup\{d\}$	{d}
In <sub>n2</sub>	$\Phi_m(n_2)$	$(BI_m - \{a, b, c, d\}) \cup \{a, b\}$	$\{a,b\}$
In <sub>n1</sub>	$\Phi_m(n_1)$	$(BI_m - \{a, b, c, d\}) \cup \{a, b, c, d\}$	$\{a,b,c,d\}$
In <sub>c1</sub>	$\Phi_m(c_1)$	$\big(BI_m-\{a,b,c,d\}\big)\cup\{a,d\}$	{a, d}
In <sub>Sm</sub>	$\Phi_m(S_m)$	$BI_m - \{a, b, c, d\}$	Ø





#### Result of Interprocedural Liveness Analysis

Data flow	Su	mmary flow function	Data flow
variable	Name	value	
	Proced	dure $p$ , $BI = \{a, b, c, d\}$	
In <sub>Ep</sub>	$\Phi_{\rho}(E_{\rho})$	$BI_p \cup \{c,d\}$	$\{a,b,\ c,d\}$
In <sub>n3</sub>	$\Phi_p(n_3)$	$\big(BI_p-\{c\}\big)\cup\{a,b,d\}$	$\{a,b,d\}$
In <sub>c4</sub>	$\Phi_p(c_4)$	$(BI_p - \{a, b, c\}) \cup \{d\}$	{ <i>d</i> }
In <sub>Sp</sub>	$\Phi_p(S_p)$	$\big(BI_p-\{b,c\}\big)\cup\{a,d\}$	$\{a,d\}$
Procedure $q$ , $BI = \{a, b, c, d\}$			
$In_{E_q}$	$\Phi_q(E_q)$	$\big(BI_q-\{a\}\big)\cup\{a,b\}$	$\{a,b,c,d\}$
In <sub>c3</sub>	$\Phi_q(c_3)$	$(BI_q - \{a, b, c\}) \cup \{a, d\}$	$\{a,d\}$
In <sub>Sq</sub>	$\Phi_q(S_q)$	$\big(BI_q-\{a,b,c\}\big)\cup\{d\}$	{ <i>d</i> }



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$$S_{main} \begin{bmatrix} a = 5; b = 3 \\ c = 7; read \ d \end{bmatrix}$$

$$\begin{cases} a, d \end{cases}$$

$$\begin{cases} c_1 \ Call \ p \end{cases}$$

$$\begin{cases} a, b, c, c \end{cases}$$

$$n_1 \begin{vmatrix} a = a + 2 \\ print c + d \end{vmatrix}$$

$$\begin{cases} a, b \end{cases}$$

$$n_2 \begin{vmatrix} d = a * b \end{vmatrix}$$

$$\begin{cases} d \end{cases}$$

$$\begin{cases} c_2 \begin{vmatrix} Call \ q \end{vmatrix} \\ \end{cases}$$

$$\begin{cases} E_{main} \begin{vmatrix} print \ a + c \end{vmatrix}$$

 $\{a, b, d\}$  T Call q  $n_3 | c = a + b |$ C4  $\{a,b,c,d\}$ print c+d{d}

 $S_q$ 

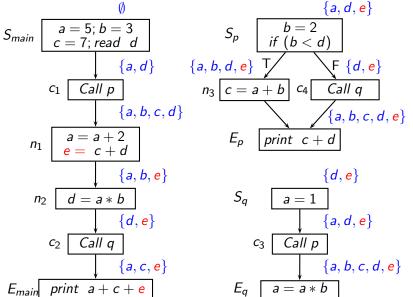
 $E_q$ 

 $\{a,d\}$ 

{a, d} Call p  $\{a, b, c, d\}$ a = a \* b



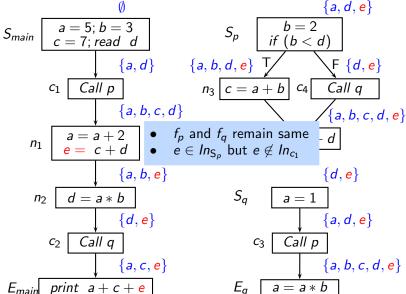
#### **Context Sensitivity of Interprocedural Liveness Analysis**





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## **Context Sensitivity of Interprocedural Liveness Analysis**





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Limitations of Functional Approach to Interprocedural Data

# Flow Analysis

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• Problems with constructing summary flow functions



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#### Limitations of Functional Approach to Interprocedural Data Flow Analysis

- Problems with constructing summary flow functions
  - ▶ Reducing expressions defining flow functions may not be possible when  $DepGen_n \neq \emptyset$
  - May work for some instances of some problems but not for all



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# Limitations of Functional Approach to Interprocedural Data Flow Analysis

- Problems with constructing summary flow functions
  - ▶ Reducing expressions defining flow functions may not be possible when  $DepGen_n \neq \emptyset$
  - ▶ May work for some instances of some problems but not for all
- Enumeration based approach
  - ▶ Instead of constructing flow functions, remember the mapping  $x \mapsto y$  as input output values
  - ► Reuse output value of a flow function when the same input value is encountered again



# Limitations of Functional Approach to Interprocedural Data Flow Analysis

- Problems with constructing summary flow functions
  - ▶ Reducing expressions defining flow functions may not be possible when  $DepGen_n \neq \emptyset$
  - ▶ May work for some instances of some problems but not for all
- Enumeration based approach
  - ▶ Instead of constructing flow functions, remember the mapping  $x \mapsto y$  as input output values
  - ► Reuse output value of a flow function when the same input value is encountered again

Requires the number of values to be finite



#### Part 5

## Classical Call Strings Approach

#### Classical Full Call Strings Approach

Most general, flow and context sensitive method

- Remember call history Information should be propagated back to the correct point
- Call string at a program point:
  - ► Sequence of *unfinished calls* reaching that point
  - Starting from the  $S_{main}$

A snap-shot of call stack in terms of call sites



#### **Interprocedural Data Flow Analysis Using Call Strings**

- Tagged data flow information
  - ▶ IN<sub>n</sub> and OUT<sub>n</sub> are sets of the form  $\{\langle \sigma, \mathsf{x} \rangle \mid \sigma \text{ is a call string }, \mathsf{x} \in L\}$
  - The final data flow information is

$$\begin{array}{lcl} \textit{In}_n & = & \displaystyle \prod_{\langle \sigma, x \rangle \in \mathsf{IN}_n} \mathsf{x} \\ \\ \textit{Out}_n & = & \displaystyle \prod_{\langle \sigma, x \rangle \in \mathsf{OUT}_n} \mathsf{x} \end{array}$$

- Flow functions to manipulate tagged data flow information
  - Intraprocedural edges manipulate data flow value x
  - Interprocedural edges manipulate call string  $\sigma$



#### Overall Data Flow Equations

$$\mathsf{IN}_n \ = \ \left\{ \begin{array}{cc} \langle \lambda, BI \rangle & \textit{n} \text{ is a } S_{\textit{main}} \\ \biguplus & \mathsf{OUT}_p & \mathsf{otherwise} \end{array} \right.$$
 
$$\mathsf{OUT}_n \ = \ \textit{DepGEN}_n$$

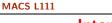
Effectively,  $ConstGEN_n = ConstKILL_n = \emptyset$  and  $DepKILL_n(X) = X$ .

$$X \uplus Y = \{ \langle \sigma, \mathsf{x} \sqcap \mathsf{y} \rangle \mid \langle \sigma, \mathsf{x} \rangle \in X, \ \langle \sigma, \mathsf{y} \rangle \in Y \} \cup \\ \{ \langle \sigma, \mathsf{x} \rangle \mid \langle \sigma, \mathsf{x} \rangle \in X, \ \forall \mathsf{z} \in L, \langle \sigma, \mathsf{z} \rangle \not\in Y \} \cup \\ \{ \langle \sigma, \mathsf{y} \rangle \mid \langle \sigma, \mathsf{y} \rangle \in Y, \ \forall \mathsf{z} \in L, \langle \sigma, \mathsf{z} \rangle \not\in X \}$$

(We merge underlying data flow values only if the contexts are same.)

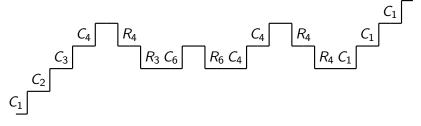






# **Interprocedural Validity and Calling Contexts**

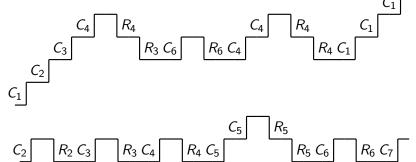
Interprocedural DFA: Classical Call Strings Approach





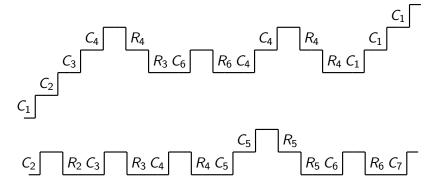
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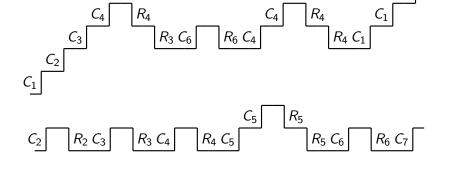


#### Interprocedural Validity and Calling Contexts



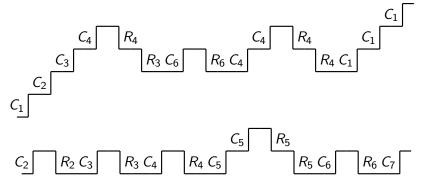
"You can descend only as much as you have ascended!"



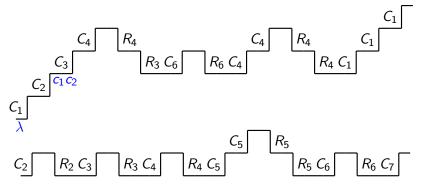


- "You can descend only as much as you have ascended!"
- Every descending step must match a corresponding ascending step.



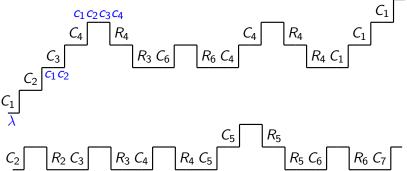


- "You can descend only as much as you have ascended!"
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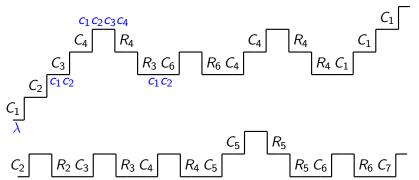


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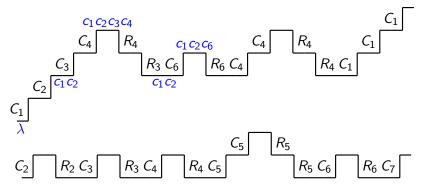


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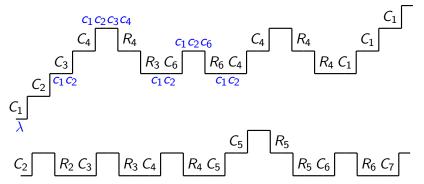
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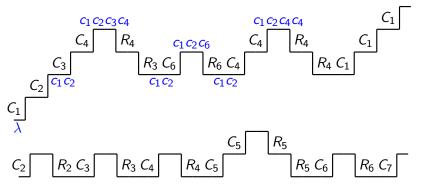
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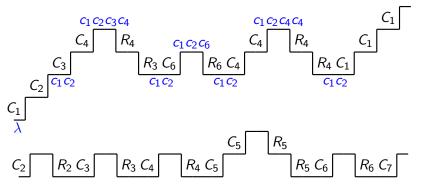
## Interprocedural Validity and Calling Contexts



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### Interprocedural Validity and Calling Contexts

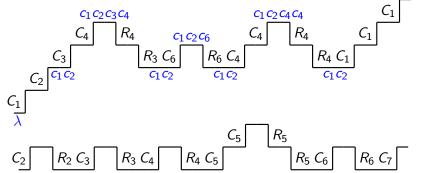


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# Interprocedural Validity and Calling Contexts $c_1c_2c_1c_1c_1$



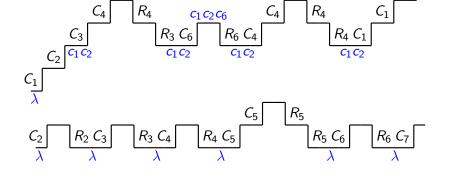
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 $C_1C_2C_3C_4$ 

#### **Interprocedural Validity and Calling Contexts** $c_1 c_2 c_1 c_1 c_1$

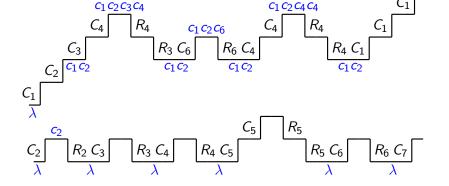
 $C_1 C_2 C_4 C_4$ 



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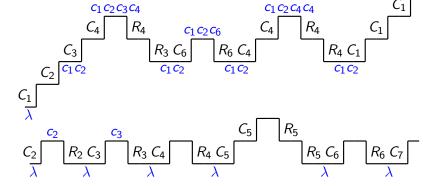
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# $c_1 c_2 c_1 c_1 c_1$ $C_1C_2C_3C_4$ $C_1 C_2 C_4 C_4$

**Interprocedural Validity and Calling Contexts** 

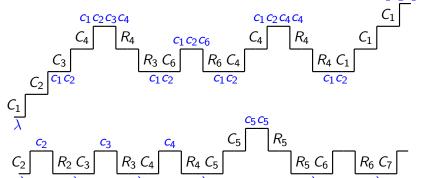
"You can descend only as much as you have ascended!"

 $c_2$   $c_3$   $c_4$   $c_5$   $R_5$   $R_5$   $R_6$   $C_6$ 

- Every descending step must match a corresponding ascending step.
- Calling context is represented by the remaining descending steps.



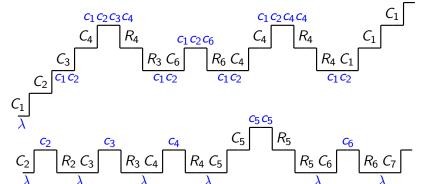
## Interprocedural Validity and Calling Contexts $c_1c_2c_1c_1c_1$



- "You can descend only as much as you have ascended!"
- Every descending step must match a corresponding ascending step.
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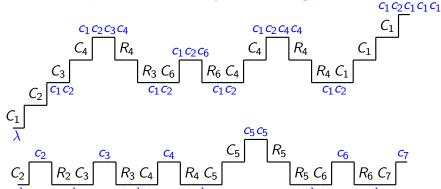


## Interprocedural Validity and Calling Contexts $c_1c_2c_1c_1c_1$



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**Interprocedural Validity and Calling Contexts** 

- "You can descend only as much as you have ascended!"
- Every descending step must match a corresponding ascending step.
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- Call edge  $C_i o S_p$  (i.e. call site  $c_i$  calling procedure p).
  - Append  $c_i$  to every  $\sigma$ .
  - Propagate the data flow values unchanged.



Uday Khedker

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- Call edge  $C_i \to S_p$  (i.e. call site  $c_i$  calling procedure p).
  - Append  $c_i$  to every  $\sigma$ .
  - Propagate the data flow values unchanged.
- Return edge  $E_p \to R_i$  (i.e. p returning the control to call site  $c_i$ ).
  - ▶ If the last call site is *c<sub>i</sub>*, remove it and propagate the data flow value unchanged.
  - Block other data flow values.



Uday Khedker

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Ascend

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Descend



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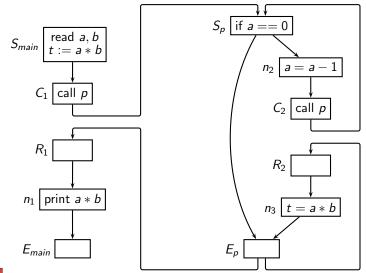
Descend

▶ Block other data flow values.

$$\textit{DepGEN}_n(X) = \begin{cases} \left\{ \langle \sigma \cdot c_i, \mathsf{x} \rangle \mid \langle \sigma, \mathsf{x} \rangle \in X \right\} & \textit{n is } C_i \\ \left\{ \langle \sigma, \mathsf{x} \rangle \mid \langle \sigma \cdot c_i, \mathsf{x} \rangle \in X \right\} & \textit{n is } R_i \\ \left\{ \langle \sigma, f_n(\mathsf{x}) \rangle \mid \langle \sigma, \mathsf{x} \rangle \in X \right\} & \textit{otherwise} \end{cases}$$



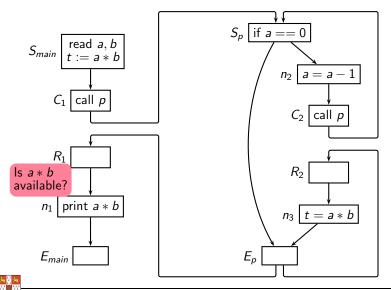
#### **Available Expressions Analysis Using Call Strings Approach**





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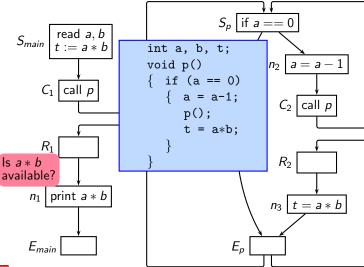




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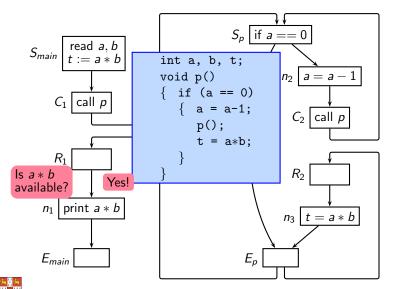
#### MACS L111 43/54

# **Available Expressions Analysis Using Call Strings Approach**



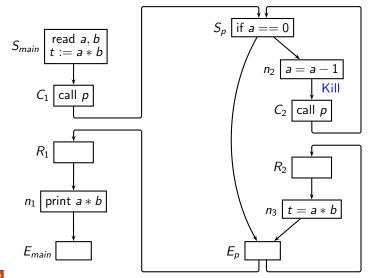




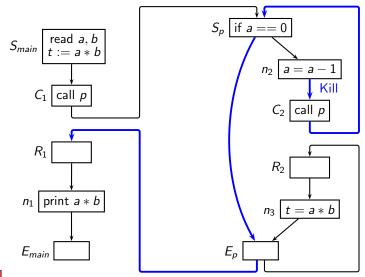




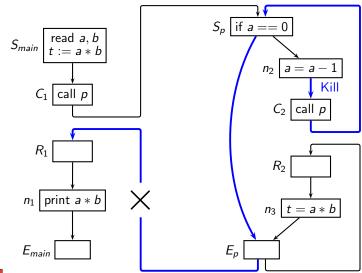
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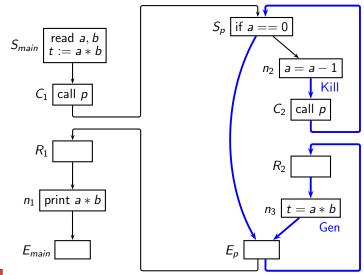




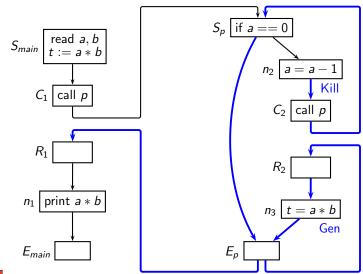




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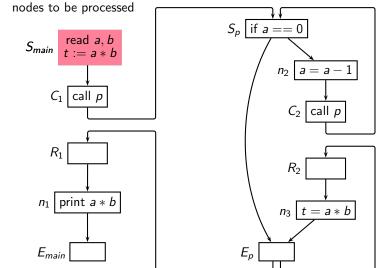






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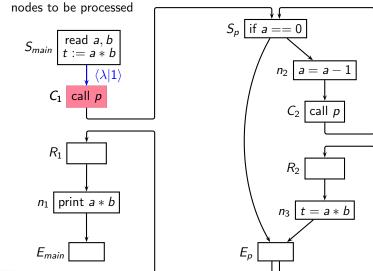
### Available Expressions Analysis Using Call Strings Approach





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# **Available Expressions Analysis Using Call Strings Approach**



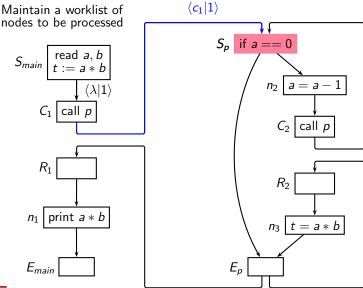


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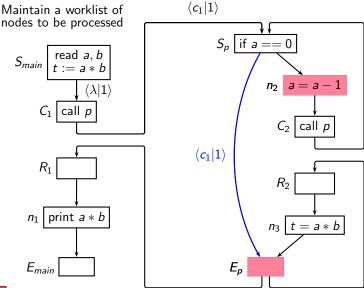
Maintain a worklist of

45/54

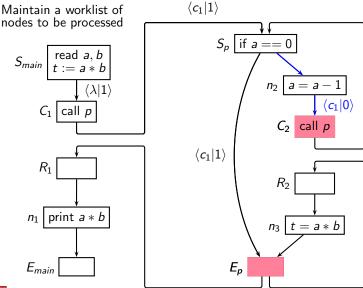
# **Available Expressions Analysis Using Call Strings Approach**





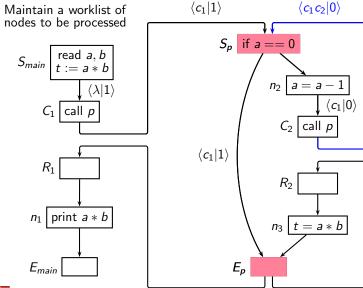








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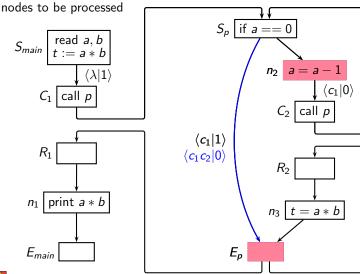


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 $\langle c_1 c_2 | 0 \rangle$ 

# Available Expressions Analysis Using Call Strings Approach

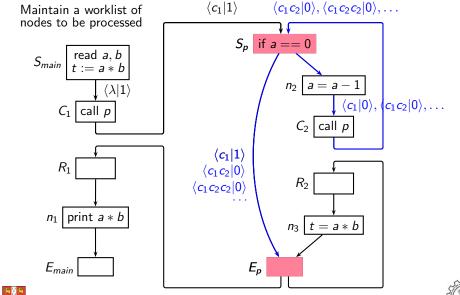
 $\langle c_1|1\rangle$ 





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Maintain a worklist of





# Maintain a worklist of $\langle c_1|1\rangle$ $\langle c_1c_2|0\rangle, \langle c_1c_2c_2|0\rangle, \dots$

Maintain a worklist of nodes to be processed  $S_p$  if a == 0a = a - 1 $\langle \lambda | 1 \rangle$  $\langle c_1|0\rangle,\langle c_1c_2|0\rangle,\ldots$  $C_1$  call p $C_2$  call p $\langle c_1|1\rangle$  $R_1$  $\langle c_1 c_2 | 0 \rangle$  $R_2$  $\langle c_1 c_2 c_2 | 0 \rangle$  $\langle c_1 c_2 | 0 \rangle$  $\langle c_1 c_2 c_2 | 0 \rangle$  $n_1 \mid \text{print } a * b$  $n_3 \mid t = a * b$  $E_p$  $E_{main}$ 



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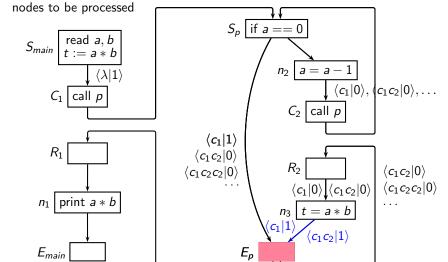
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#### **Available Expressions Analysis Using Call Strings Approach** $\langle c_1|1\rangle$ $\langle c_1 c_2 | 0 \rangle, \langle c_1 c_2 c_2 | 0 \rangle, \dots$





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Maintain a worklist of

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angle$  $\langle c_1|1\rangle$  $R_1$  $\langle c_1 c_2 | 0 \rangle$  $R_2$  $\langle c_1 c_2 c_2 | 0 \rangle$  $\langle c_1 c_2 | 0 \rangle$  $\langle c_1|0\rangle |\langle c_1c_2|0\rangle$  $\langle c_1 c_2 c_2 | 0 \rangle$  $n_1 \mid \text{print } a * b$  $n_3 \mid t = a * b$  $\langle c_1|1\rangle$  $\langle c_1 c_2 | 1 \rangle$  $E_{main}$  $E_p$ 



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Maintain a worklist of

#### $\langle c_1|1\rangle$ $\langle c_1 c_2 | 0 \rangle, \langle c_1 c_2 c_2 | 0 \rangle, \dots$ Maintain a worklist of

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#### Tutorial Problem

Generate a trace of the preceding example in the following format:

Step Selected Qualified Data

No.	Node	Flow Value		Work List
INO.		$IN_n$	$OUT_n$	VVOIK LIST

- Assume that call site  $c_i$  appended to a call string  $\sigma$  only if there are at most 2 occurrences of  $c_i$  in  $\sigma$
- What about work list organization?

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Even if data flow values in cyclic call sequence do not change

1. int a,b,c;
2. void main()
3. { c = a\*b;

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11. 12. }

Even if data flow values in cyclic call sequence do not change

```
3 : Gen
1. int a,b,c;
2. void main()
3. \{c = a*b;
4. p();
5.}
6. void p()
                      Path 1
7. { if (...)
   { p();
                              11
9. Is a*b available?
10.
        a = a*b;
11.
12. }
```



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3 : Gen

10: Kill

Even if data flow values in cyclic call sequence do not change

```
3 : Gen
 1. int a,b,c;
 2. void main()
     c = a*b;
4.
      p();
5.}
                        Path 1
                                                 Path 2
6. void p()
7. { if (...)
                                                         12
                                 10: Kill
      { p();
8.
                                                         10 : Kill
                                 11
      Is a*b available?
                                 12
                                                         11
10.
         a = a*b;
                                  5
                                                         12
11.
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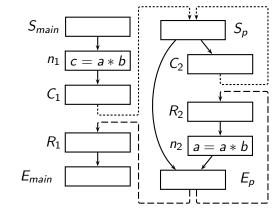


48/54

12. }

Even if data flow values in cyclic call sequence do not change

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May 2011 Uday Khedker

Even if data flow values in cyclic call sequence do not change  $\langle c_1 c_2, 1 \rangle$ ,

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1. int a,b,c;

2. void main()

3. { c = a*b;

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5. }

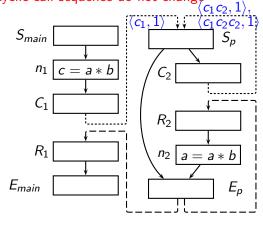
6. void p()

7. { if (...)

8. { p();
```

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11 }

11. 12. }





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Even if data flow values in cyclic call sequence do not change  $\langle c_1 c_2, 1 \rangle$ ,

```
\langle c_1, 1 \rangle \vee \langle c_1 c_2 c_2, 1 \rangle
 1. int a,b,c;
                                S_{main}
 2. void main()
 3. \{c = a*b;
                                    n_1 \mid c = a * b
                                                           C_2
 4. p();
 5.}
                                    C_1
 6. void p()
                                                          R_2
 7. { if (...)
    { p();
                                    R_1
                                                           n_2 \mid a = a * b
 Is a*b available?
10.
           a = a*b:
                               E_{main}
```

Interprocedurally valid IFP

 $_{n_2}^{\mathsf{Kill}}, E_p, R_2, n_2$ 





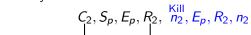
 $E_p$ 

11. 12. }

Even if data flow values in cyclic call sequence do not change  $\langle c_1 c_2, 1 \rangle$ ,

 $\langle c_1, 1 \rangle \vee \langle c_1 c_2 c_2, 1 \rangle$ 1. int a,b,c;  $S_{main}$ 2. void main()  $3. \{ c = a*b;$  $n_1 \mid c = a * b$ 4. p(); 5.}  $C_1$ 6. void p()  $R_2$ 7. { if (...) 8.  $\{p();$  $R_1$  $n_2 \mid a = a * b$ Is a\*b available? 10. a = a\*b:  $E_{main}$  $E_p$ 11.

Interprocedurally valid IFP

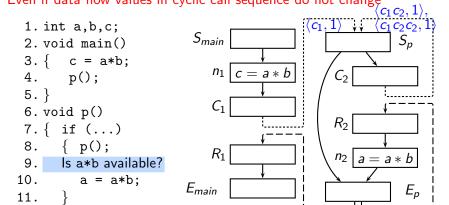




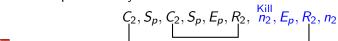
12. }

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Even if data flow values in cyclic call sequence do not change  $\langle c_1 c_2, 1 \rangle$ ,



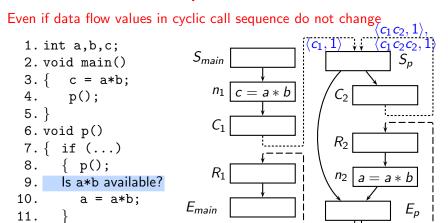
Interprocedurally valid IFP





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12. }



Interprocedurally valid IFP

 $S_m, n_1, C_1, S_p, C_1, S_p, C_2, S_p, E_p, R_2, \stackrel{\mathsf{Kill}}{n_2}, E_p, R_2, n_2$ 





12. }

Even if data flow values in cyclic call sequence do not change

In terms of staircase diagram

Interprocedurally valid IFP

$$S_m, n_1, C_1, S_p, C_2, S_p, C_2, S_p, E_p, R_2, \stackrel{\text{Kill}}{n_2}, E_p, R_2, n_2$$



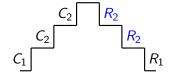
Even if data flow values in cyclic call sequence do not change

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Interprocedurally valid IFP

$$S_m, n_1, C_1, S_p, C_2, S_p, C_2, S_p, E_p, R_2, \stackrel{\text{Kill}}{n_2}, E_p, R_2, n_2$$

You cannot descend twice, unless you ascend twice



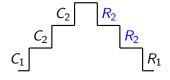


Uday Khedk

Even if data flow values in cyclic call sequence do not change

In terms of staircase diagram
 Interprocedurally valid IFP

- $S_m, n_1, C_1, S_p, C_2, S_p, C_2, S_p, E_p, R_2, \stackrel{\text{Kill}}{n_2}, E_p, R_2, n_2$
- You cannot descend twice, unless you ascend twice



 Even if the data flow values do not change while ascending, you need to ascend because they may change while descending



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• For non-recursive programs: Number of call strings is finite



- For non-recursive programs: Number of call strings is finite
- For recursive programs: Number of call strings could be infinite Fortunately, the problem is decidable for finite lattices.



**Uday Khed** 

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  - ▶ All call strings upto the following length *must be* constructed



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    - $K \cdot (|L| + 1)^2$  for general bounded frameworks (*L* is the overall lattice of data flow values)



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    - $K \cdot (|L| + 1)^2$  for general bounded frameworks (L is the overall lattice of data flow values)
    - $K \cdot (|\widehat{L}| + 1)^2$  for separable bounded frameworks  $(\widehat{L})$  is the component lattice for an entity)



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    - $\circ$   $K \cdot 3$  for bit vector frameworks





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      - $\widehat{(L)}$  is the component lattice for an entity)
    - o  $K \cdot 3$  for bit vector frameworks
    - 3 occurrences of any call site in a call string for bit vector frameworks
  - ⇒ Not a bound but prescribed necessary length



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- K ⋅ 3 for bit vector frameworks
- ⇒ Not a bound but prescribed necessary length
- ⇒ Large number of long call strings



#### roacii

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• Maintain call string suffixes of upto a given length m.



 $R_a$ 

为**届**发

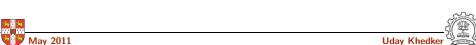
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# **Classical Approximate Approach**

• Maintain call string suffixes of upto a given length m.

Call string of length 
$$m-1$$
  $\langle C_{i_1} \cdot C_{i_2} \dots C_{i_{m-1}} \mid x \rangle$ 

$$C_a$$



 $R_a$ 

 $R_a$ 

Maintain call string suffixes of upto a given length m.

Call string of length 
$$m-1$$
  $\langle C_{i_1} \cdot C_{i_2} \dots C_{i_{m-1}} \mid x \rangle$   $\subset$  Call string of length  $m$   $\langle C_{i_1} \cdot C_{i_2} \dots C_{i_{m-1}} \cdot C_a \mid x \rangle$ 





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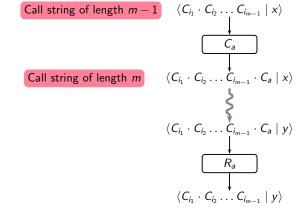
### Classical Approximate Approach

Maintain call string suffixes of upto a given length m.



### Classical Approximate Approach

Maintain call string suffixes of upto a given length m.





• Maintain call string suffixes of upto a given length m.

Call string of length 
$$m$$
  $\langle C_{i_1} \cdot C_{i_2} \dots C_{i_m} \mid x \rangle$   $C_a$ 



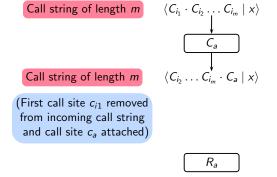
 $R_a$ 





### Classical Approximate Approach

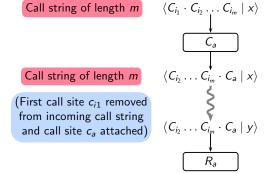
ullet Maintain call string suffixes of upto a given length m.





### Classical Approximate Approach

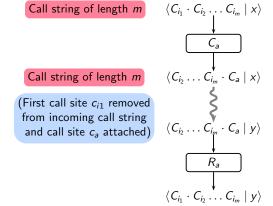
• Maintain call string suffixes of upto a given length m.





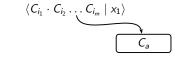
#### Classical Approximate Approach

• Maintain call string suffixes of upto a given length m.





• Maintain call string suffixes of upto a given length m.







MACS L111

• Maintain call string suffixes of upto a given length *m*.

$$\langle C_{i_1} \cdot C_{i_2} \dots C_{i_m} \mid x_1 \rangle$$
  $\langle C_{j_1} \cdot C_{i_2} \dots C_{i_m} \mid x_2 \rangle$ 



 $R_a$ 



# **Classical Approximate Approach**

Maintain call string suffixes of upto a given length m.

$$\langle C_{i_1} \cdot C_{i_2} \dots C_{i_m} \mid x_1 \rangle$$
  $\langle C_{j_1} \cdot C_{i_2} \dots C_{i_m} \mid x_2 \rangle$   $\langle C_{i_2} \cdot C_{i_3} \dots C_{i_m} \cdot C_a \mid x_1 \sqcap x_2 \rangle$ 

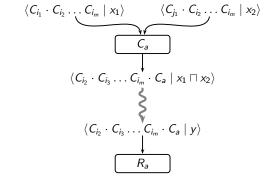




**Uday Khedke** 

## Classical Approximate Approach

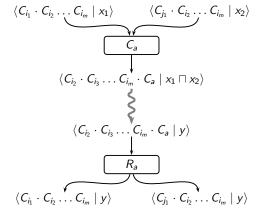
• Maintain call string suffixes of upto a given length m.





# Classical Approximate Approach

• Maintain call string suffixes of upto a given length *m*.





Maintain call string suffixes of upto a given length m.

$$\langle C_{i_1} \cdot C_{i_2} \dots C_{i_m} \mid x_1 \rangle \qquad \langle C_{j_1} \cdot C_{i_2} \dots C_{i_m} \mid x_2 \rangle$$

$$\langle C_{i_2} \cdot C_{i_3} \dots C_{i_m} \cdot C_a \mid x_1 \sqcap x_2 \rangle$$

$$\langle C_{i_2} \cdot C_{i_3} \dots C_{i_m} \cdot C_a \mid y \rangle$$

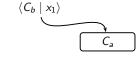
$$\langle C_{j_1} \cdot C_{i_2} \dots C_{i_m} \mid y \rangle \qquad \langle C_{j_1} \cdot C_{i_2} \dots C_{i_m} \mid y \rangle$$

Practical choices of m have been 1 or 2.



# Approximate Call Strings in Presence of Recursion

• For simplicity, assume m=2

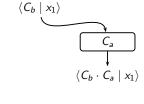




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 $R_a$ 

• For simplicity, assume m=2

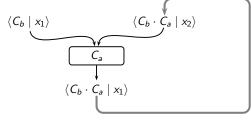


 $R_a$ 



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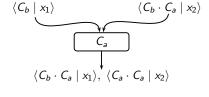
R<sub>a</sub>





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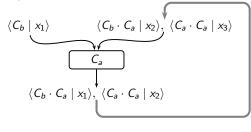


 $R_a$ 



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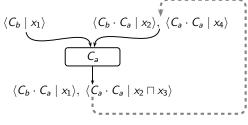
 $R_a$ 



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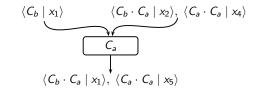
R<sub>a</sub>



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# **Approximate Call Strings in Presence of Recursion**

• For simplicity, assume m=2



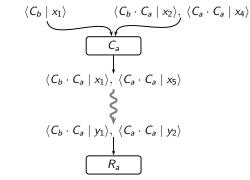
 $R_a$ 



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# Approximate Call Strings in Presence of Recursion

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#### Approximate Call Strings in Presence of Recursion

• For simplicity, assume m=2

$$\langle C_b \mid x_1 \rangle \qquad \langle C_b \cdot C_a \mid x_2 \rangle, \ \langle C_a \cdot C_a \mid x_4 \rangle$$

$$\langle C_b \cdot C_a \mid x_1 \rangle, \ \langle C_a \cdot C_a \mid x_5 \rangle$$

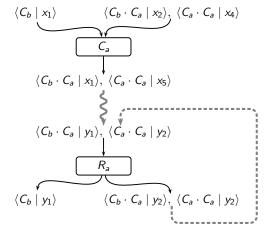
$$\langle C_b \cdot C_a \mid y_1 \rangle, \ \langle C_a \cdot C_a \mid y_2 \rangle$$

$$\langle C_b \cdot C_a \mid y_1 \rangle, \ \langle C_b \cdot C_a \mid y_2 \rangle, \ \langle C_a \cdot C_a \mid y_2 \rangle$$



# Approximate Call Strings in Presence of Recursion

• For simplicity, assume m=2





- Clearly identifies the exact set of call strings required.
- Value based termination of call string construction. No need to construct call strings upto a fixed length.
- Only as many call strings are constructed as are required.
- Significant reduction in space and time.
- Worst case call string length becomes linear in the size of the lattice instead of the original quadratic.



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All this is achieved by a simple change without compromising on the precision, simplicity, and generality of the classical method.



#### Some Observations

- Compromising on precision may not be necessary for efficiency.
- Separating the necessary information from redundant information is much more significant.
- Data flow propagation in real programs seems to involve only a small subset of all possible values.
   Much fewer changes than the theoretically possible worst case
- number of changes.A precise modelling of the process of analysis is often an eye opener.

