

Automatic Device Driver Synthesis

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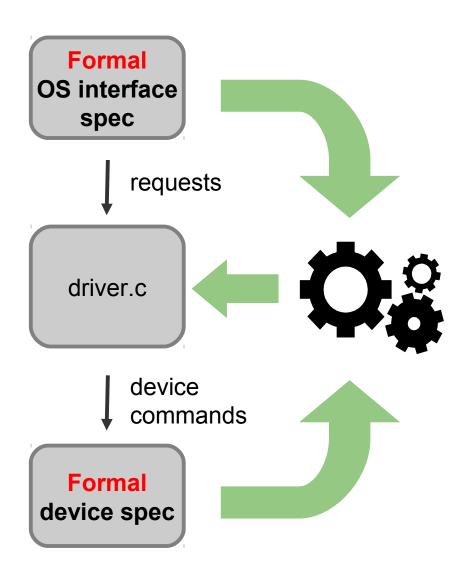
Motivation



- 70% of OS failures are caused by driver bugs
- Drivers contain 3-7 times more bugs per loc than the rest of the kernel
- 70% of OS code is in device drivers
- Solution: automatically synthesize device drivers
 - -Correct by construction

Overview





- Separation of concerns
- Reuse
 - Specify once, synthesise many

Approach



- Formalise the problem as a two player game (driver vs OS and device)
- Specs synchronize on shared events
- Driver objectives are temporal logic formulas
- Driver synthesis is controller synthesis problem on finite state machines

Challenges



- State space explosion
 - Symbolic state space representation
 - Predicate abstraction
- Synthesis with imperfect information
 - Driver cannot directly observe device state transitions
- Efficient code generation
- Verification: is the synthesized driver correct?
 - Errors in the specification
 - Errors in the synthesis tool