Towards Pareto Optimal Throughput in Small Language Model Serving

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Agenda

1. LLM inference
2. Motivation
3. Batching
4. Performance limiters
5. Small Language Models
6. Experimentation
7. Discussion
The autoregressive generation of decoder-only Transformer models can be decomposed in two phases.

- **Prefill phase**: the model generates the intermediate keys and values (KV) of the prompt tokens.

- **Autoregressive phase**: the model generates one token per iteration.

The space in the GPU HBM where we store the intermediate results is named **KV cache**.
Motivation

Serving Large Language Models (LLMs) is **memory intensive**.

- OPT-175B requires 350GB just to host the model weights.

The **incremental decoding** of autoregressive models limits the serving performance.

Matrix-vector operations in single-batch inference.

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Large cost of loading model weights from GPU HBM to on-chip SRAM.

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**Low arithmetic intensity** (ratio OPS:BYTE).
Batching

Batching increments the arithmetic intensity.
- Computing more sequences for the same transfer of weights.
- In continuous batching [1] the scheduler decides at each iteration which requests join or leave batch.

Batching techniques are employed to increase the system’s throughput.
- Number of requests processed per second by the engine.
- Good serving performance should maximize the throughput while providing low latency to users.

https://www.anyscale.com/blog/continuous-batching-llm-inference

Performance limiters

Performance of an inference step on a given processor can be:

- **Memory-IO bound**: limited by the time spent accessing memory.
- **Compute bound**: limited by the time spent computing operations.

Increasing the number of concurrent requests (batch size) increases the computational cost.

- If the compute time is larger than the memory-IO time we reach a performance upper-bound.
  - Throughput plateau.

LLM serving is memory-IO bound.

- The high memory demands of the model weights and the KV cache limits the batch size.
Small Language Models (SLMs, \( \approx 2.7B \)) are increasingly important.

- Can be deployed by resource-constrained users at their local machines.
- Offer a good performance in specific tasks.

Emerging techniques for reducing memory requirements in language model serving include:

- Quantization.
- Sparsity.
- Offloading

The reduced memory footprint of SLMs allows for large batch sizes.

- Are we still in the memory-IO bound regime?
Experimentation

Serving OPT Small Language Models from 125M to 6.7B parameter range.

Requests generated from ShareGPT dataset (768 tokens/request).

vLLM serving engine [2].

40GB A100 GPUs.

Experimentation
Experimentation – model replication

We observe a throughput plateau in SLMs within a single GPU.

- Overprovisioning memory to the model does not correlate to a performance improvement.
- We can limit the memory allocated to each model and run multiple instances simultaneously.
Discussion

High memory transfer, low compute

- Large amount of memory transfer with minimal computational workload in single-batch inference.
- Resulting in a memory-IO bound regime.
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Increasing interest in reducing memory demands on serving.

- Approaches: SLMs, quantization, offloading, sparsity.
- Implicit increase of the potential batch size.
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Reaching throughput plateau with SLMs within a single accelerator.

- Limit the memory assigned to each small model depending on its size and replicate?
- This approach can be complemented with other optimizations to further reduce the memory demand.
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