



# Deploying Stateful Network Functions Efficiently using Large Language Models

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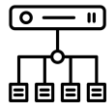
<sup>†</sup> NVIDIA

# Stateful Network Functions

- Stateful Network Functions (NFs) are widely used in data centers
- Deploying NFs on commodity servers is a common use case
- Software Frameworks: **VPP** **FastClick** **BESS**
- A simple key-value store (i.e., hash table) is used to store per flow information



Firewall



Load  
Balancer



Rate Limiter



Deep Packet  
Inspector (DPI)



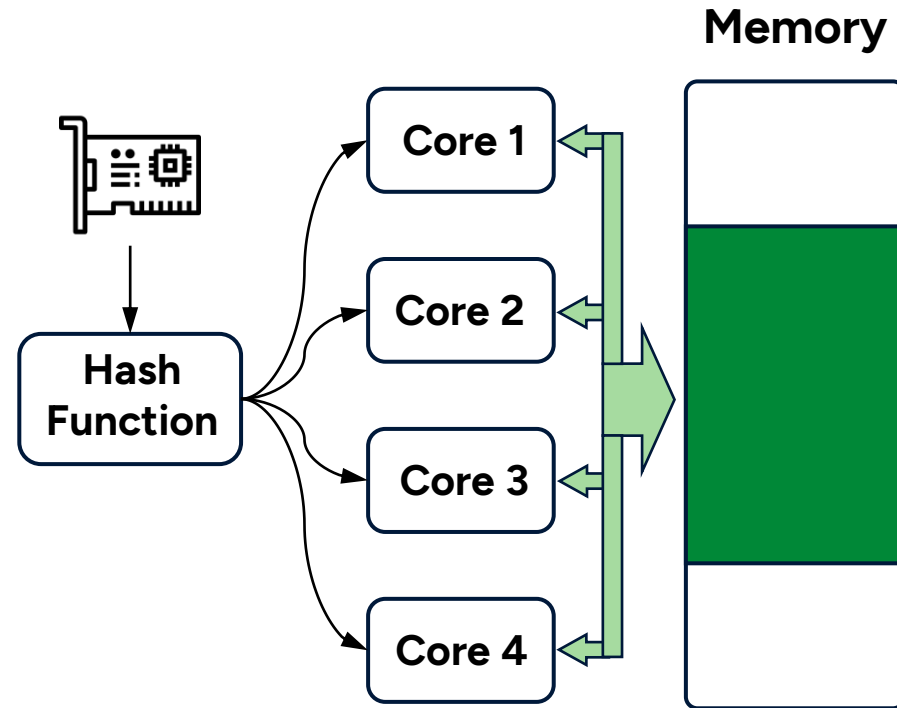
Access Control List  
(ACL)

# Implementation Approaches

How to scale a chain of NFs to work on multiple cores?

## Shared States

- ✓ Easy to implement
- ✗ Synchronization overhead



# Implementation Approaches

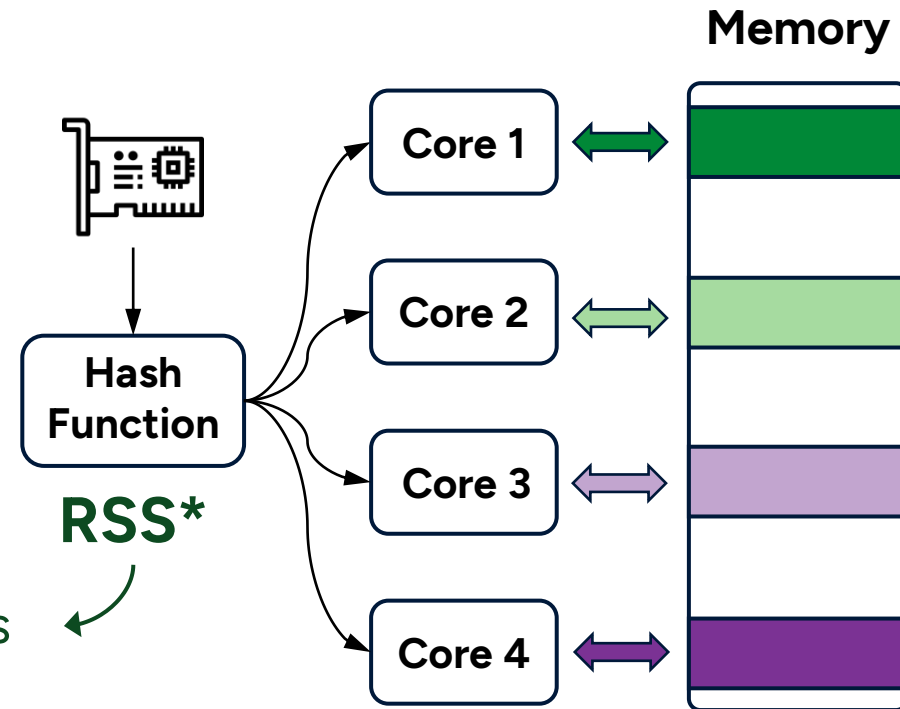
How to scale a chain of NFs to work on multiple cores?

## Shared Nothing

✓ High Performance

✗ How to dispatch packets?

Configurable hashing parameters



\* Receive Side Scaling

# How to Dispatch Packets

Different combination of packets attributes can be used as key in various stateful NFs (subset of 5-tuples)

Load Balancer

Src. IP	Dst. IP	Src. Port	Dst. Port	Protocol
---------	---------	-----------	-----------	----------

Policer

Src. IP	Dst. IP	Src. Port	Dst. Port	Protocol
---------	---------	-----------	-----------	----------

Port Scan Detector

Src. IP	Dst. IP	Src. Port	Dst. Port	Protocol
---------	---------	-----------	-----------	----------

Utilize **symbolic execution** or **annotations** to detect the key for each NF

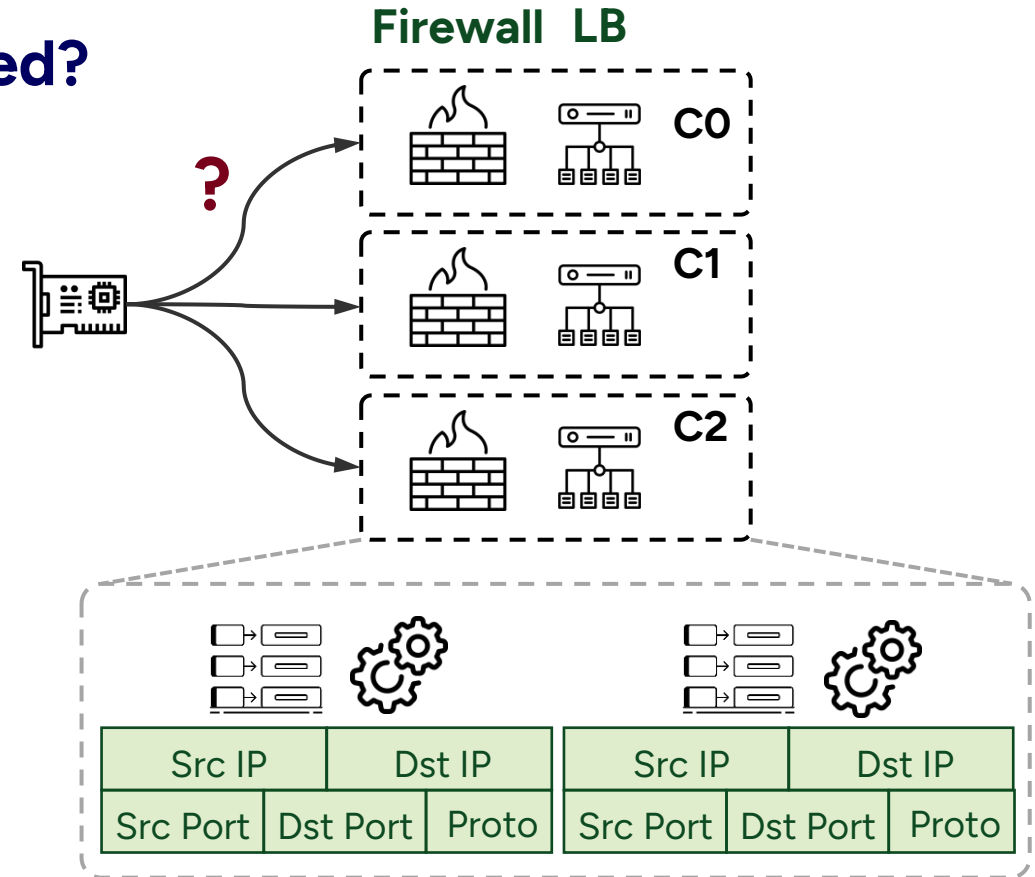
- ✗ Introduces coding limitations
- ✗ Extracted information is limited
- ✗ Depends on developers' knowledge

# Existing Challenge

What if multiple stateful NFs are deployed?

Similar Flow Keys?

Dispatch by the same attributes as NFs key



# Existing Challenge

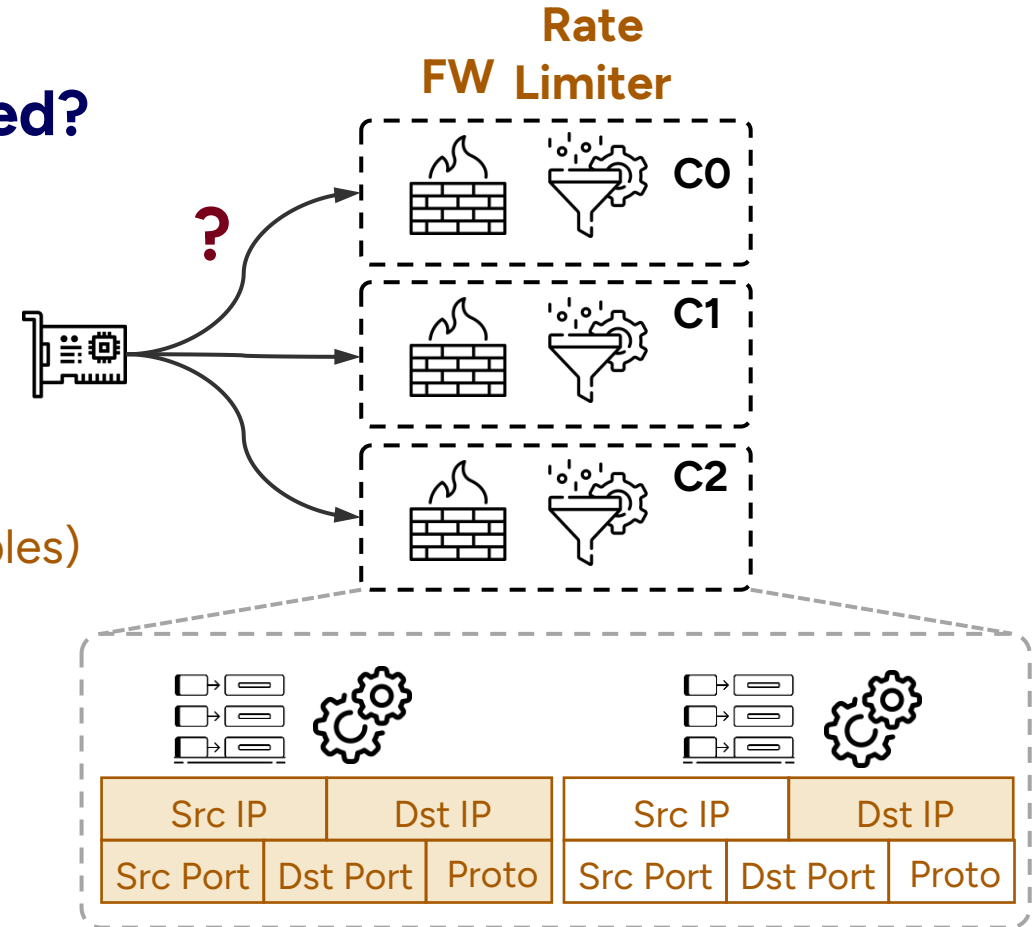
## What if multiple stateful NFs are deployed?

### Similar Flow Keys?

Dispatch by the same attributes as NFs key

### None-Disjoint Flow Keys?

Dispatch by the intersection of attributes (common tuples)



# Existing Challenge

## What if multiple stateful NFs are deployed?

### Similar Flow Keys?

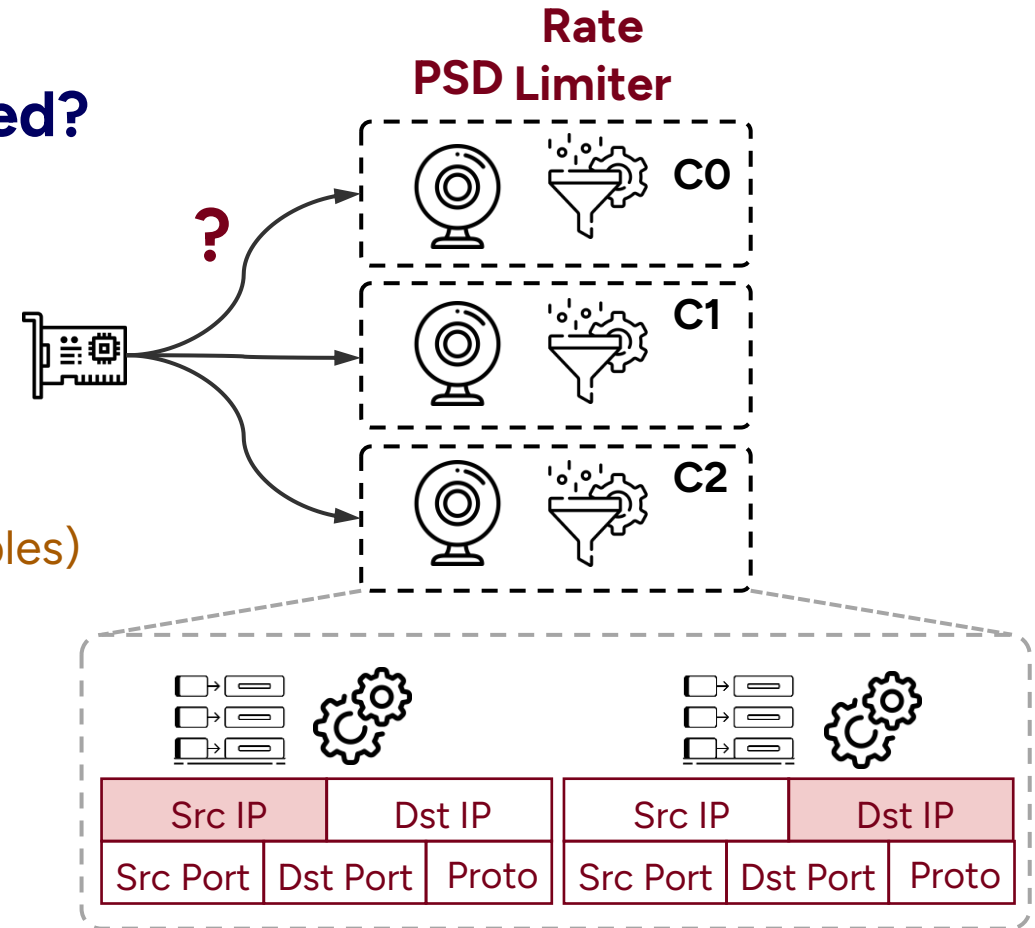
Dispatch by the same attributes as NFs key

### None-Disjoint Flow Keys?

Dispatch by the intersection of attributes (common tuples)

### Disjoint Flow Keys?

**Impossible to achieve shared-nothing model**





# Existing Challenge

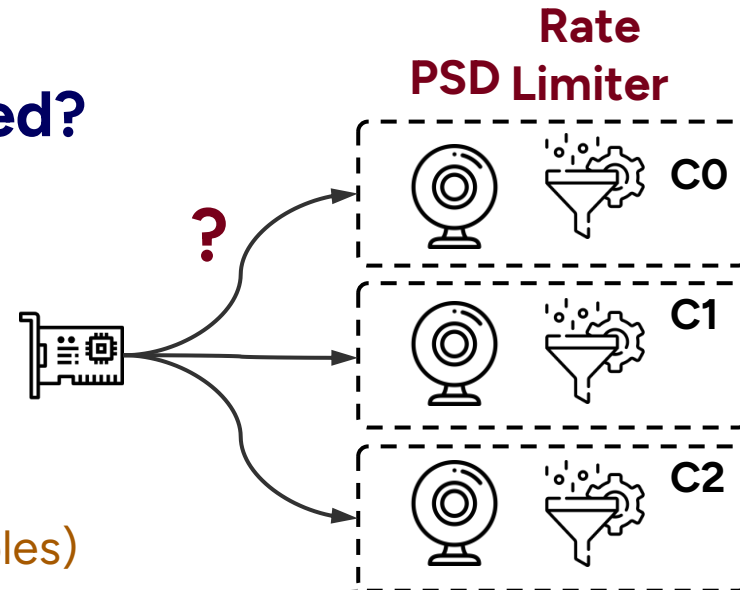
## What if multiple stateful NFs are deployed?

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Increasing the number of NFs in the chain makes the problem even more challenging



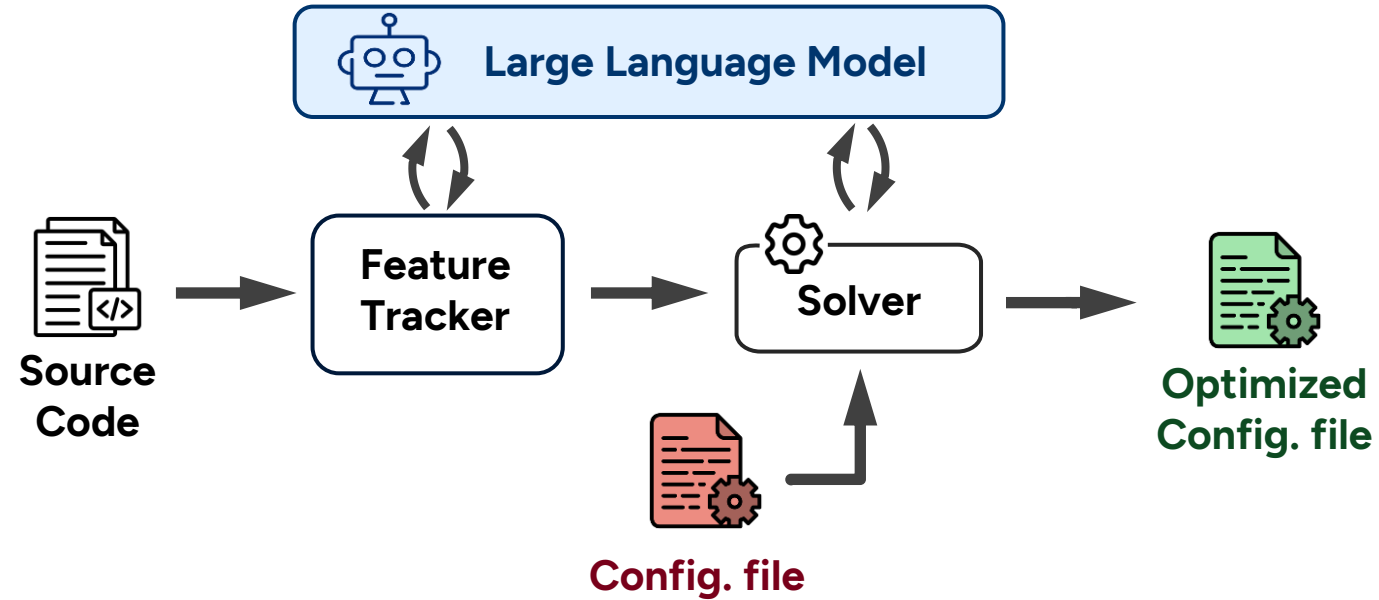
# FlowMage

- i** LLMs have proven their ability in software engineering
- i** NFs' code bases are not large!

**Leverage LLMs to deploy stateful NFs' chain efficiently!**

- ✓** Framework agnostic and easy to integrate!
- ✓** Can extract several low-level and high-level features
- ✓** Low price

# FlowMage



## Feature Tracker

Triggers upon change in NFs' source code

## Solver

Triggers on deploying a chain of NFs

# FlowMage (Feature Tracker)

✓ Leverage LLMs to extract high level features of NFs!

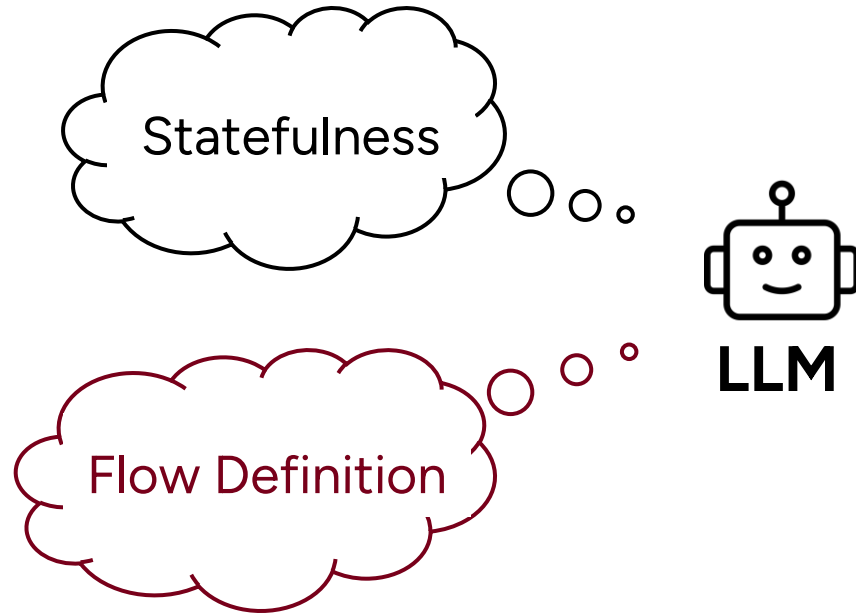
1. Does a given NF store states per flow?



# FlowMage (Feature Tracker)

✓ Leverage LLMs to extract high level features of NFs!

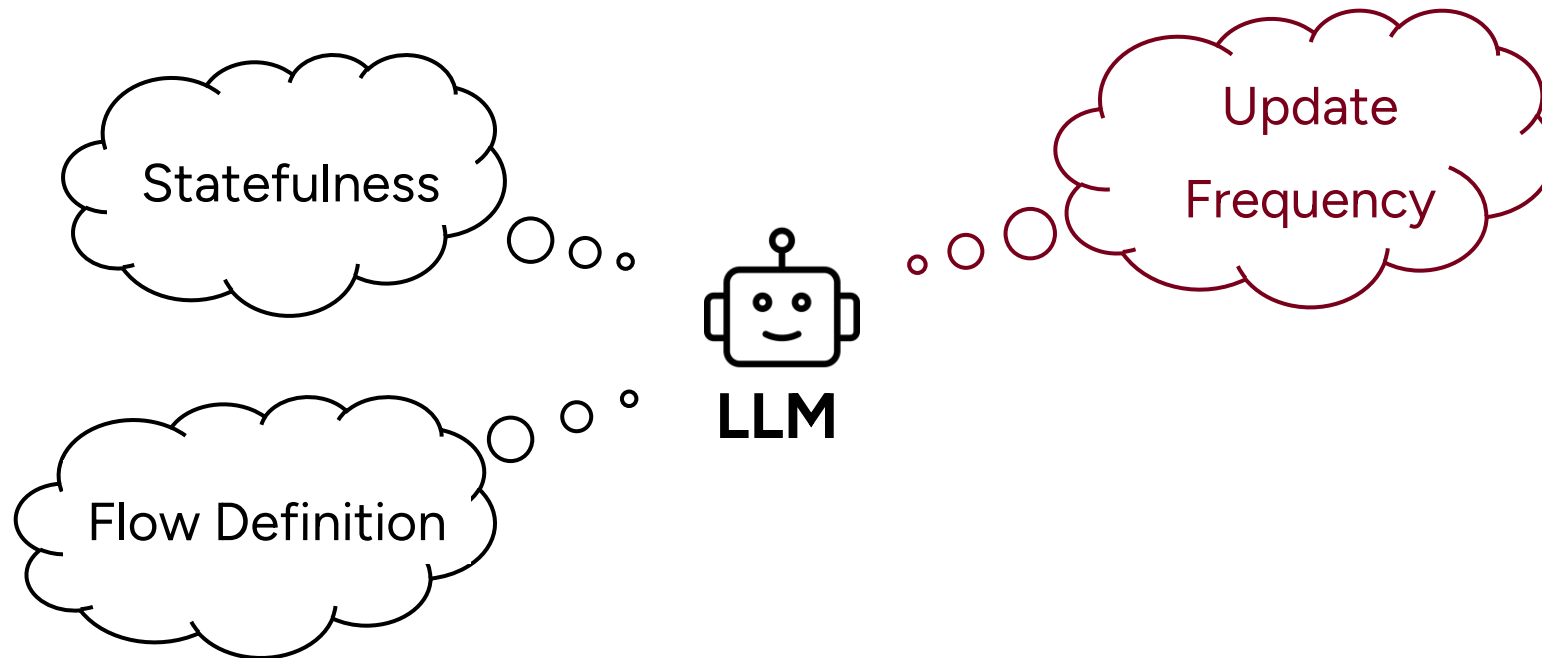
2. What are the packet attributes used for storing state?



# FlowMage (Feature Tracker)

✓ Leverage LLMs to extract high level features of NFs!

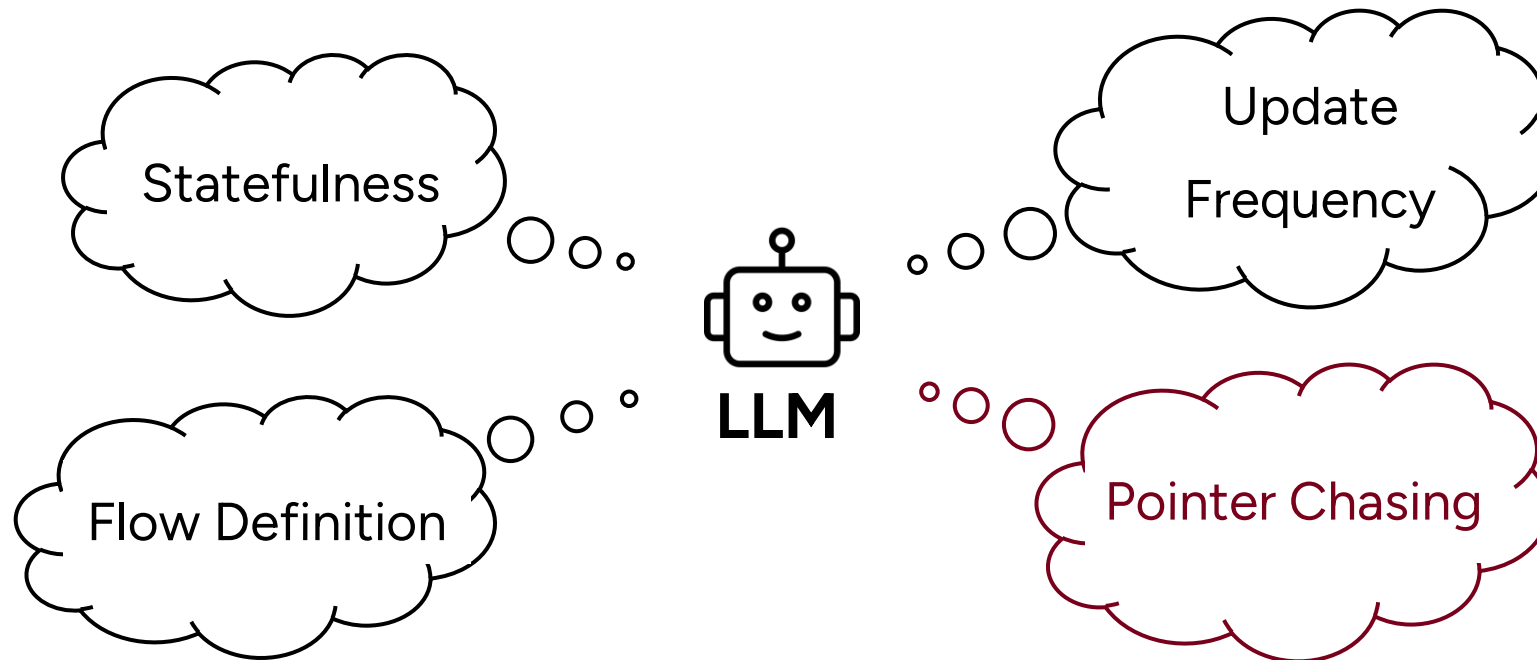
3. How often is state information for a flow being updated?



# FlowMage (Feature Tracker)

✓ Leverage LLMs to extract high level features of NFs!

**4. Does the state information per flow contain pointers?**



# FlowMage (Feature Tracker)

## System

Your task is to analyze C or C++ code of a network function provided by the user. For each network function, the user will ask: 1- if the NF is stateful. 2- how often the states are being updated. 3- the flow key of the NF. 4- If the state is stored in irregular memory.

## User

Here is the C or C++ code of the network function to analyze:

```
class FlowIPNAT : public FlowStateElement<FlowIPNAT,NATEntryIN> , TCPHelper {  
public:  
    const char *class_name() const override { return "FlowIPNAT"; }  
    const char *port_count() const override { return "1/1"; }  
    const char *processing() const override { return PUSH; }
```

Provide a JSON containing:

1. a key "statefulness" ...
2. a key "intensity" ...
3. a key "flow-key" ...
4. a key "pointer" ...

## AI

```
"result": {  
    "statefulness": "stateful",  
    "intensity": "per-packet",  
    "key":["src_ip", "dst_ip",  
          "src_port", "dst_port",  
          "protocol"  
    ],  
    "pointer": "false"  
}
```

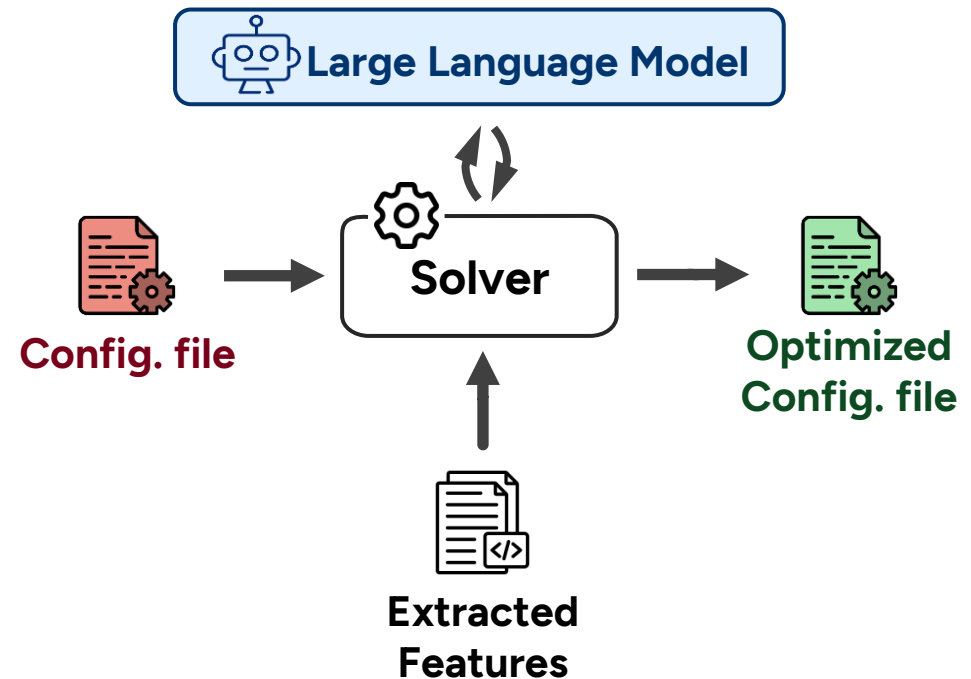




# FlowMage (Solver)

Transforms an input configuration file into its optimized counterpart!

- ✓ Formulates an optimization problem based on NFs feature.
- ✓ Utilizes LLMs to compare complexity of NFs' code base



# Evaluation (LLMs Accuracy)

Examined 18 most frequent used NFs in FastClick and VPP

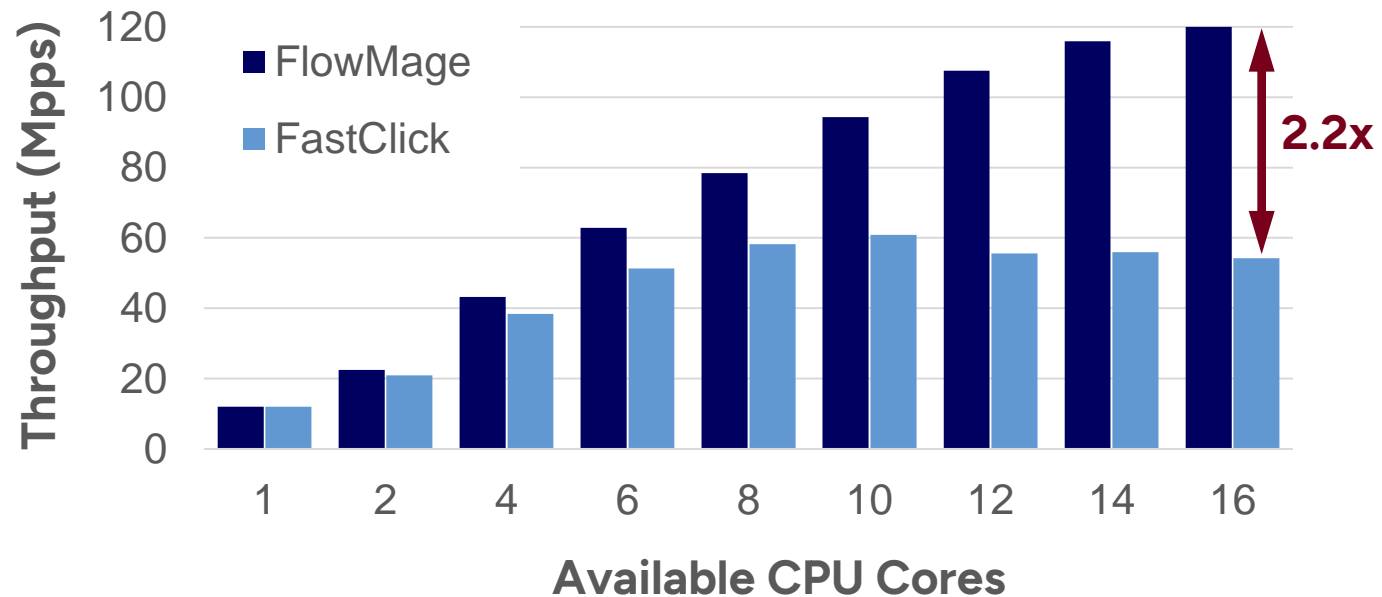
Feature	Correct Assessments			
	GPT-4 Turbo	GPT-3.5 Turbo	Gemini	Llama
Statefulness	18/18	15/18	15/18	11/18
Flow definition	10/10	8/10	8/10	4/10
Update Frequency	9/10	7/10	6/10	3/10
Pointer Chasing	9/10	6/10	6/10	4/10

Avg. token used per prompt: **7164 [ min: 1168 , max: 31570 ]**

*[Check the paper for the detailed report]*

# Evaluation (System Performance)

A Chain consisting of a *Policer* and a *Source IP Tracker*



Performance gain increases in more complex scenarios! (*check more evaluations in the paper*)

# Conclusion

**FlowMage:** Leveraging LLMs to efficiently deploy a chain of stateful NFs

- ✓ Easy to integrate into the existing frameworks
- ✓ **2.2x** higher throughput deploying a simple NFs chain scenario

## Future Work:

- In-context learning or fine-tuning of LLMs to:
  - **i** Improve accuracy
  - **i** Extract more detailed information from NFs source code
- LLMs understand low level syntax such as LLVM IR Bitcode
  - **i** Estimate system level performance metrics for NFs



Check Paper Here



[hamidgh09/FlowMage](https://github.com/hamidgh09/FlowMage)