Using Kiwi for Big Genomic Data

Easy to Use Hardware Acceleration using FPGA



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Computer Laboratory Vet School Collaborations

1. with Dr Mark Holmes:

Obtaining the spa type of Staphylococcus aureus:

Do not assemble the whole gene,

It is critical to get the repeats correct,

Not interested in the other genes present.

with Dr Andrew Grant, Olu Oshota:
 H/W Accelerated Seed+Search mapping
 Working with FASTQ (Salmonella examples)
 Replicate the results from the Novoalign package.
 Burrows-Wheeler or Hash-based.



Big Data Orchestrators.

- Flume Java, MC Fast Flow, MillWheel
- Cloud Dataflow (Google's replacement for Map Reduce)
- Dryad/Ling or Hadoop
- CILK, MPI, Wool, ...
- Ciel (Skywriting)*

Mirage - Uni-kernels directly on Zen*

GPGPU is accepted as an accelerator – but hard to use? Kiwi* aims to make FPGA or CGRA easy to use.

*Originated at Univ. Cambridge Computer Laboratory



Computer Laboratory Answer? CIEL

CIEL: a universal execution engine for distributed data-flow computing

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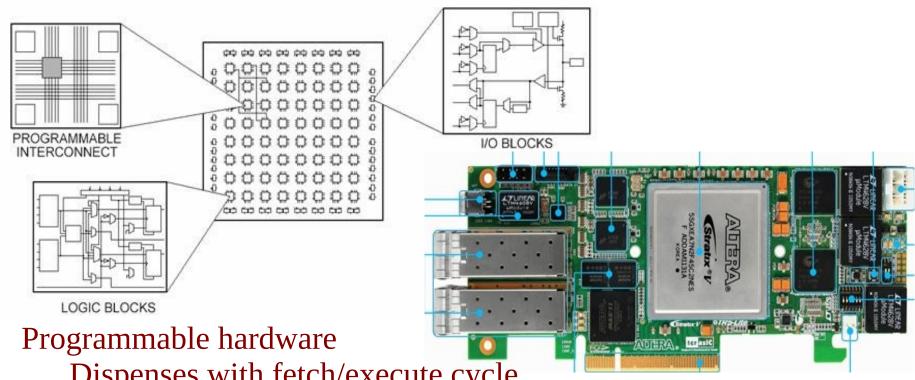
Abstract

This paper introduces CIEL, a universal execution engine for distributed data-flow programs. Like previous execution engines, CIEL masks the complexity of distributed programming. Unlike those systems, a CIEL job can make data-dependent control-flow decisions, which enables it to compute iterative and recursive algorithms.

We have also developed Skywriting, a Turingcomplete scripting language that runs directly on CIEL. The execution engine provides transparent fault tolerance and distribution to Skywriting scripts and hightask-parallel algorithms using imperative and functional language syntax [31]. Skywriting scripts run on CIEL, an execution engine that provides a *universal* execution model for distributed data-flow. Like previous systems, CIEL coordinates the distributed execution of a set of data-parallel tasks arranged according to a data-flow DAG, and hence benefits from transparent scaling and fault tolerance. However CIEL extends previous models by *dynamically* building the DAG as tasks execute. As we will show, this conceptually simple extension—allowing tasks to create further tasks—enables CIEL to



FPGA = Field Programmable Gate Array CGRA = Coarse-grain Reconfigurable Array



Dispenses with fetch/execute cycle

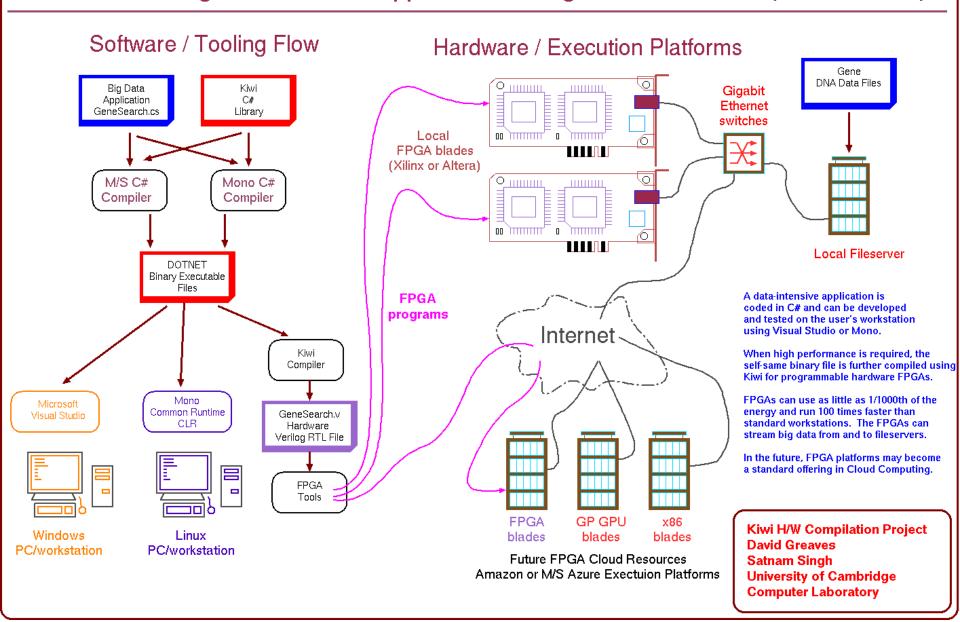
Massively Parallel

Down to 1/1000th the energy

Up to 100x performance (depending on parallelism).



Kiwi - Accelerating Data-Intensive Applications using Networked FPGA (in the Cloud?)



First Result...

Design	RTL Length	State	CUPs/Clock
Hand	396 lines	59877 bits	8/19 = 0.42
Kiwi	27421 lines	68666 bits	8/20 = 0.40

Table 2. Comparison with hand-coded design.

Design	FPGA PART	Device	Utilization	Levels	Clock	CUP/s
Hand coded	Altera Stratix III	EP3SL340	5536 ALMs	28	138 MHz	58×10^{6}
Hand coded	Xilinx Virtex V	XC5VLX155T	5215 LUTs	25	101 MHz	42×10^{6}
Kiwi	Altera Stratix III	EP3SL340	20925 ALMs	37	83 MHz	33×10^{6}
Kiwi	Xilinx Virtex V	XC5VLX155T	55306 LUTs	86	46 MHz	18×10^{6}

Table 3. FPGA Performance Results (figures from Symplicity Premier).

`Synthesis of a Parallel Smith-Waterman Sequence Alignment Kernel into FPGA Hardware', S Singh, DJ Greaves, and S Sanyal.

At Many-Core and Reconfigurable Supercomputing Conference 2009 (MRSC09), Berlin



Static Verus Dynamic Typed Languages for Hardware Acceleration.

Acceleration pitfalls for Dynamic Typed Languages

- Runtime add or delete members in classes...
- Be aware which loops are to be unwound ...
- Using eval ...
- Changing vector lengths inside loops ...

Are R and Python suitable for hardware acceleration?

Or must we convert to strongly-typed 'clean' languages like C#, Java and Ocaml ?



END OF PRESENTATION



Smith-Waterman Genome Matcher coded in C# ...

```
public class SwElement
{ int width, unit;
 public int max;
 public int [] prev, here;
 public byte [,] slices; // Local part of the PAM array
 public Kiwi.Channel < short > left score, right score;
 public Kiwi.Channel < byte > left data, right data;
 public Thread thread;
 short diag_left_left = 0;
 public SwElement(int u, int h) // Constructor
  \{ width = h; unit = u; \}
   here = new int[width];
   prev = new int[width];
   slices = new byte[width, 20];
```

```
public short run()
  max = 0;
  byte dbval = left_data.Read();
 short topScore = left_score.Read();
 right_data.Write(dbval);
  for (int qpos = 0; qpos < width; qpos++) prev[qpos] = here[qpos];
  for (int qpos = 0; qpos < width; qpos++)
   if ((qpos % unwind_factor)== 0) Kiwi.Pause();
   int above = prev[qpos];
   int left = qpos==0 ? topScore: here[qpos-1];
   int diag = (qpos == 0) ? diag_left_left: prev[qpos - 1];
   int score = slices[gpos, dbval];
   int nv = Math.Max(0, Math.Max(left - 10, Math.Max(above - 10, diag + score))
   if (nv > max) max = nv;
   here[qpos] = nv;
   if (qpos == width-1) right_score.Write((short)nv);
 diag_left_left = topScore;
 return max;
```



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- University Lecturer
- Chair of the CST Tripos
- Research Interests:
 - Hardware Compilers,
 - Simulation and Modelling,
 - Automated Reliable
 Component Composition.

