

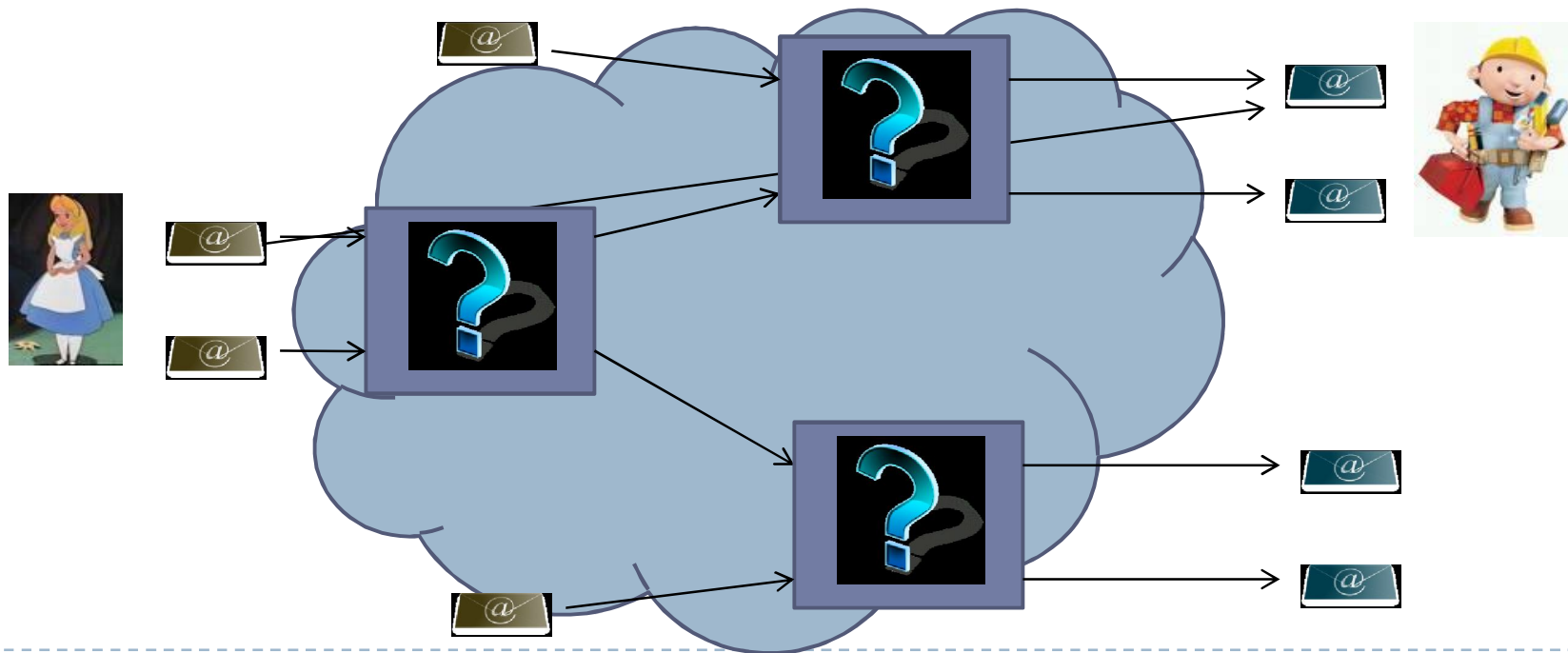
Bayesian Inference and Traffic Analysis

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Anonymous Communications

- ▶ “Tell me who your friends are..!” => Anonymous communications to hide communication partners
- ▶ High latency systems (e.g. anonymous remailers) use mixes [Chaum 81]: hide input/output relationship

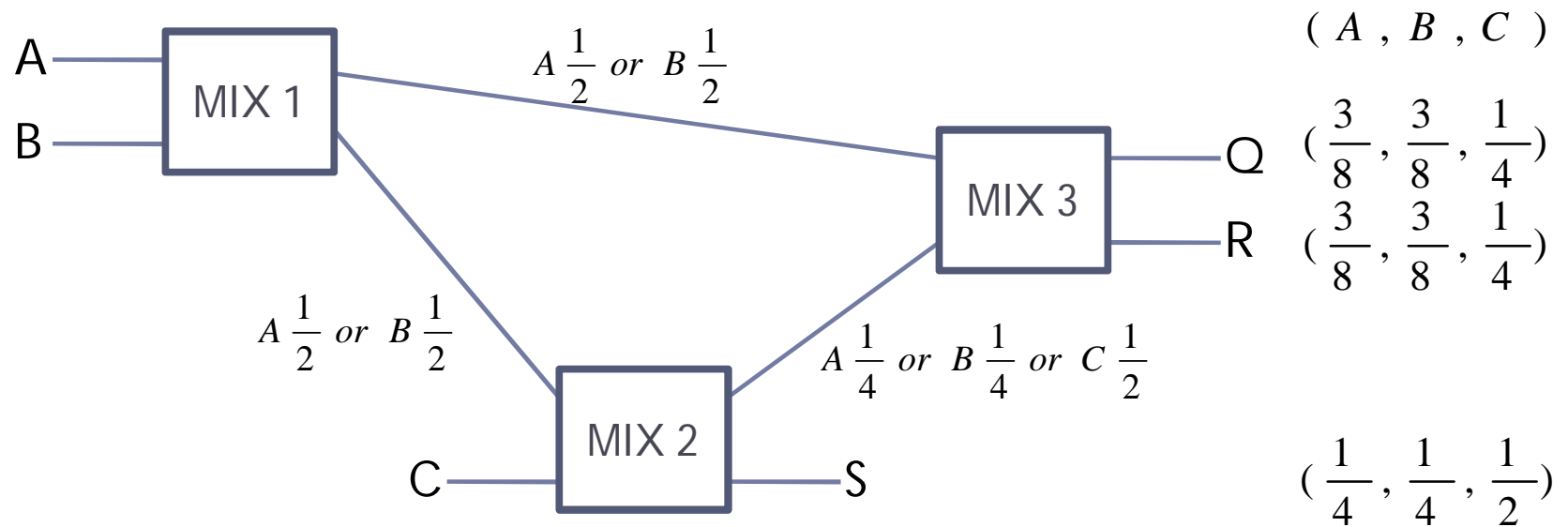


Anonymous Communications

- ▶ Attacks to mix networks
 - ▶ Restricted routes [Dan03]
 - ▶ Bridging and Fingerprinting [DanSyv08]
- ▶ Social information:
 - ▶ Disclosure Attack [Kes03],
 - ▶ Statistical Disclosure Attack [Dan03],
 - ▶ Perfect Matching Disclosure Attacks [Tron08]
- ▶ Heuristics and specific models

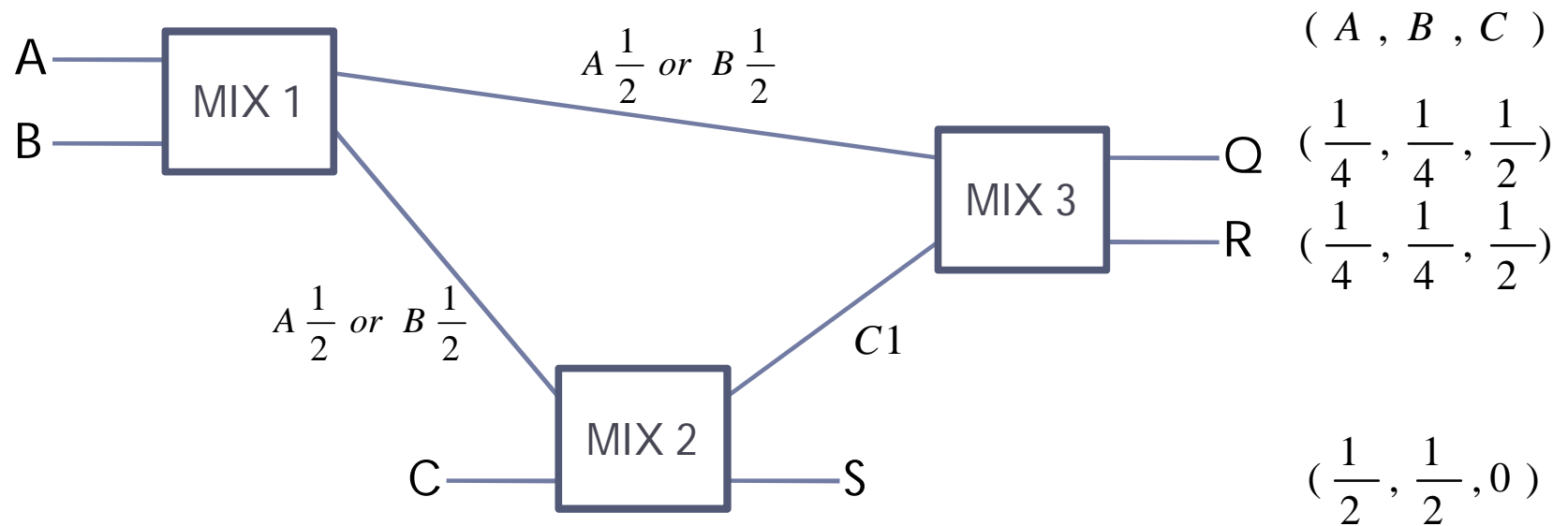
Mix networks and traffic analysis

- ▶ Determine probability distributions input-output



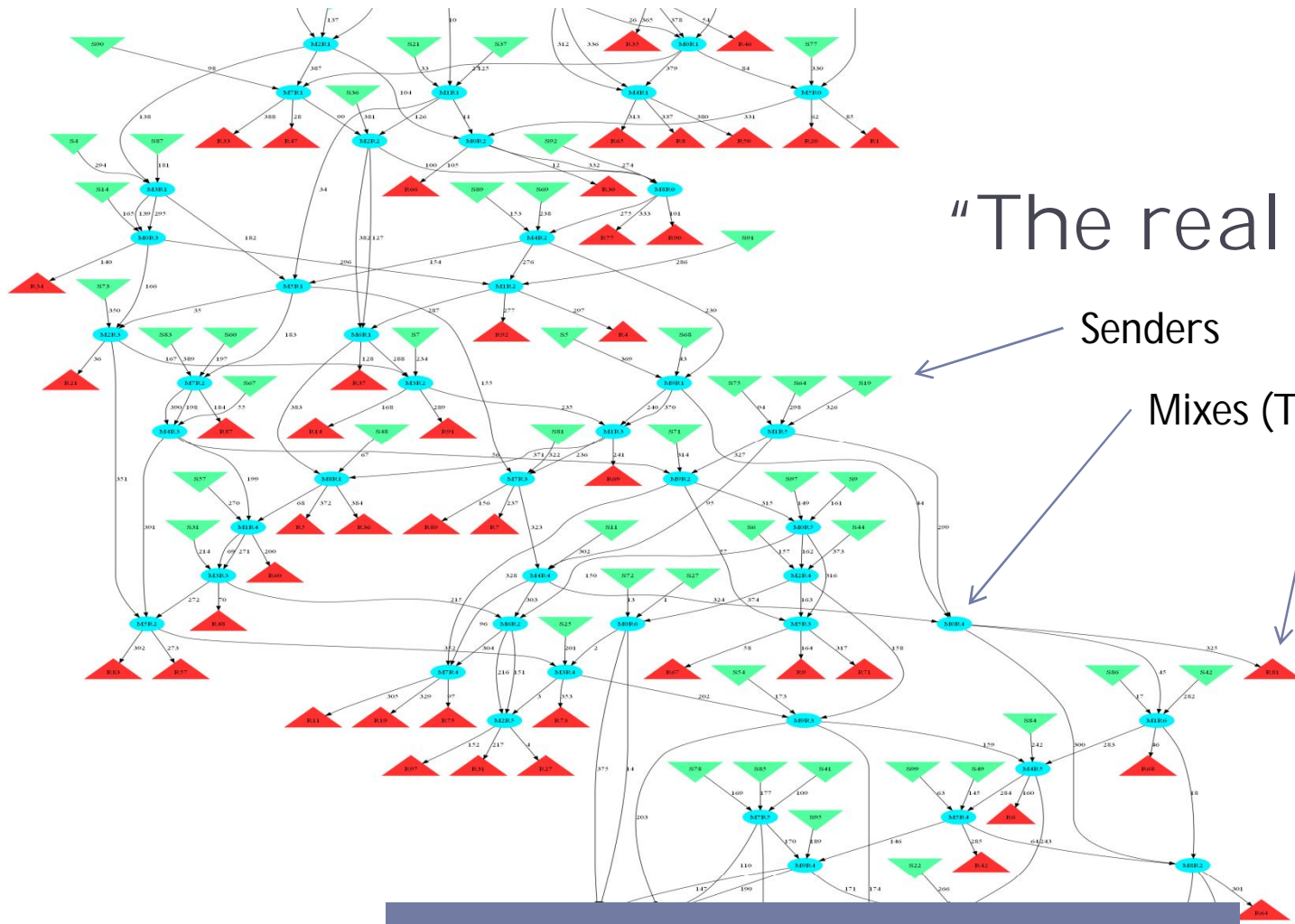
Mix networks and traffic analysis

- ▶ Constraints, e.g. length=2



Non trivial given observation!!





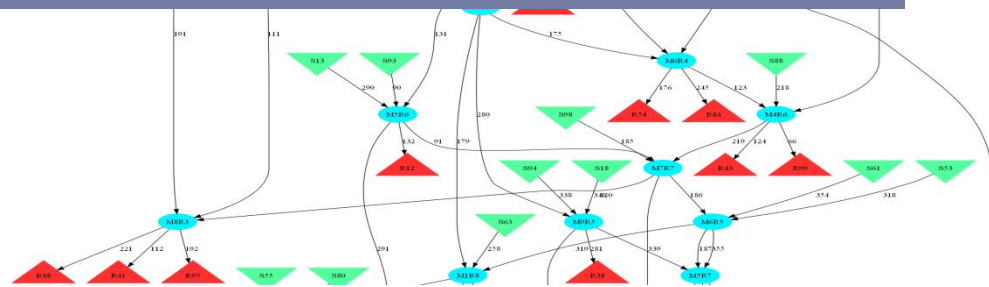
"The real thing"-----

Senders

Mixes (Threshold = 3)

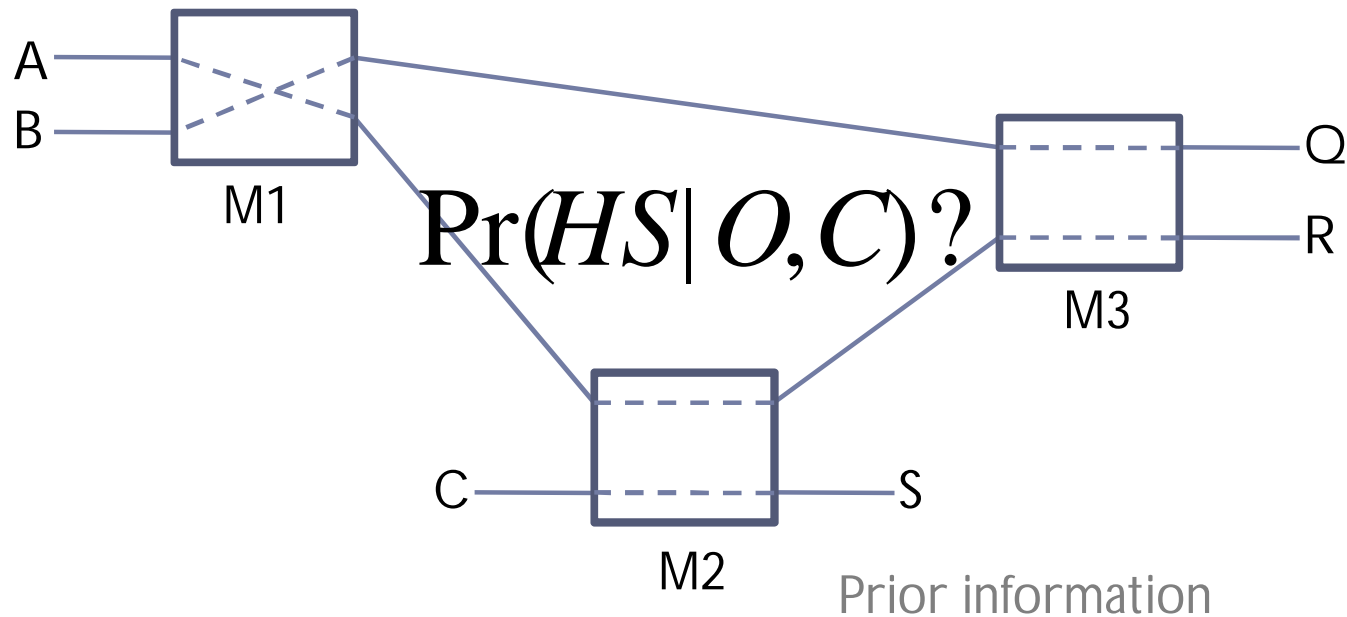
Receivers

How to compute probabilities systematically??



Mix networks and traffic analysis

- ▶ Find “hidden state” of the mixes



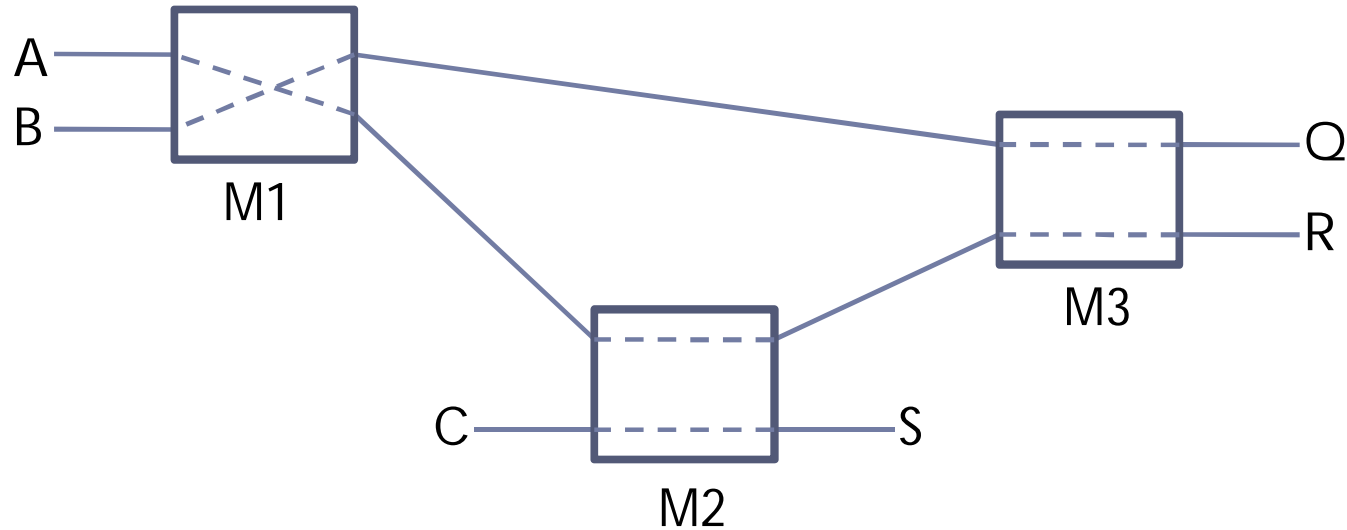
$$\Pr(HS | O, C) = \frac{\Pr(O | HS, C) \cdot \Pr(HS | C)}{\sum_{HS} \Pr(HS, O | C)} = \frac{\Pr(O | HS, C) \cdot K}{Z}$$

Too large to enumerate!!



Mix networks and traffic analysis

- ▶ “hidden state” + Observation = Paths



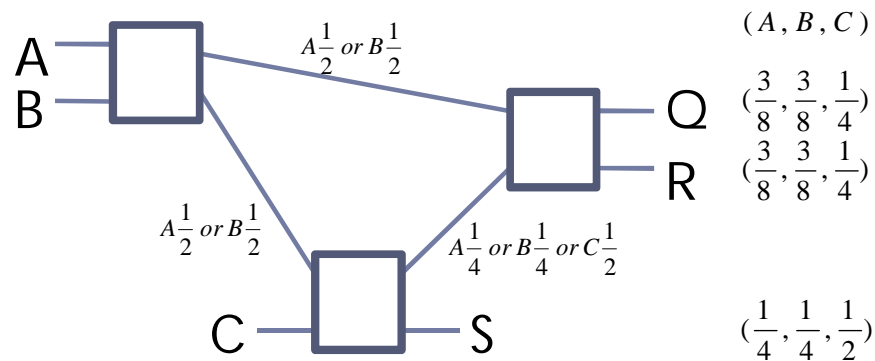
$P_1 \rightarrow A \text{ --- } M1 \text{ --- } M2 \text{ --- } M3 \text{ --- } R$
 $P_2 \rightarrow B \text{ --- } M1 \text{ --- } M3 \text{ --- } Q$
 $P_3 \rightarrow C \text{ --- } M2 \text{ --- } S$

$$\Pr(HS \mid O, C) = \frac{\Pr(O \mid HS, C) \cdot K}{Z} = \frac{\Pr(Paths \mid C)}{Z}$$



Bayesian Inference

- ▶ Actually... we want marginal probabilities



$$\Pr(A \rightarrow Q \mid HS, O, C) = \frac{\sum_{HS} I_{A \rightarrow Q}(HS_j)}{j}$$

- ▶ But... we cannot obtain them directly
-

Bayesian Inference - sampling

- ▶ If we obtain samples

$$\begin{array}{ccccccc} HS_1, HS_2, HS_3, HS_4, \dots, HS_j & \sim & \Pr(HS \mid O, C) \\ \downarrow & & \downarrow & & \downarrow & & \downarrow \\ (A \rightarrow Q)? & 0 & 1 & 0 & 1 & \dots & 1 \end{array}$$

$$\Pr(A \rightarrow Q \mid HS, O, C) = \frac{\sum_{HS} I_{A \rightarrow Q}(HS_j)}{j}$$

- ▶ Markov Chain Monte Carlo Methods
 - ▶ Metropolis Hastings algorithm

$$\Pr(HS \mid O, C) = \frac{\Pr(Paths \mid C)}{Z}$$

How does $\Pr(Paths|C)$ look like?



Probabilistic model – Basic Constraints

- ▶ Users decide independently

$$\Pr(\text{Paths} | C) = \prod_x \Pr(P_x | C)$$

- ▶ Length restrictions $\Pr(L = l | C)$ with any distribution

- ▶ e.g. uniform (L_{\min}, L_{\max}) $\Pr(L = l | C) = \frac{1}{L_{\max} - L_{\min}}$

- ▶ Node choice restrictions

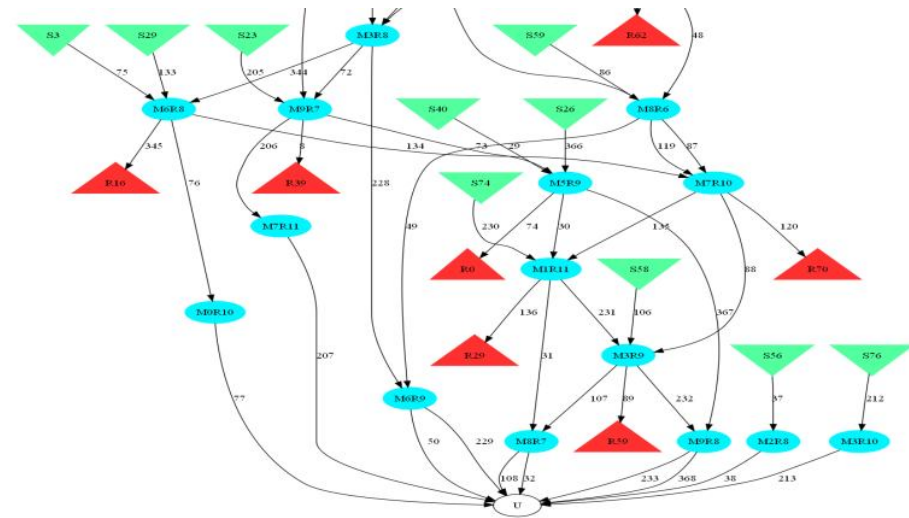
- ▶ Choose l out of the N_{mix} node available $\Pr(M_x | L = l, C) = \frac{1}{P(N_{\text{mix}}, l)}$
 - ▶ Choose a set $I_{\text{set}}(M_x)$

$$\Pr(P_x | C) = \Pr(L = l | C) \cdot \Pr(M_x | L = l, C) \cdot I_{\text{set}}(M_x)$$

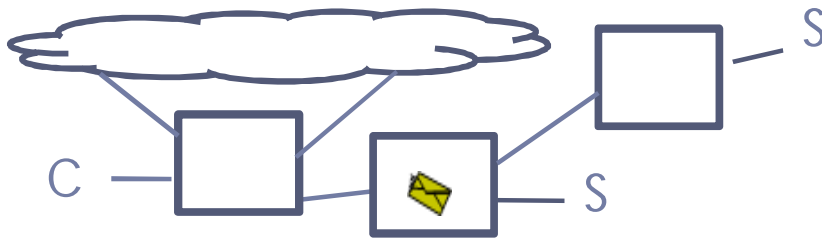


Probabilistic model – Basic Constraints

- ▶ Unknown destinations



$$L_{\max} = 3$$



$$\Pr(P_x | C) = \left[\sum_{l=L_{obs}}^{L_{\max}} \Pr(L = l | C) \cdot \Pr(M_x | L = l, C) \cdot I_{set}(M_x) \right]$$



Probabilistic model – More Constraints

- ▶ Bridging

- ▶ Known nodes $I_{bridging}(M_x)$

- ▶ Non-compliant clients (with probability $p_{\overline{cp}}$)

- ▶ Do not respect length restrictions ($L_{\min, \overline{cp}}, L_{\max, \overline{cp}}$)

- ▶ Choose 1 out of the N_{mix} node available, allow repetitions

$$\Pr(M_x | L = l, C, I_{\overline{cp}}(Path)) = \frac{1}{P_r(N_{mix}, l)}$$

$$\Pr(Paths | C) = \prod_x \Pr(P_x | C)$$

$$\Pr(Paths | C) = \left[\prod_{i \in P_{\overline{cp}}} p_{\overline{cp}} \Pr(P_i | C, I_{\overline{cp}}(P_i)) \right] \cdot \left[\prod_{j \in P_{cp}} (1 - p_{\overline{cp}}) \Pr(P_j | C) \right]$$



Probabilistic model – More constraints

- ▶ Social network information

- ▶ Assuming we know sending profiles $\Pr(\text{Sen}_x \rightarrow \text{Rec}_x)$

$$\Pr(P_x | C) = \Pr(L = l | C) \cdot \Pr(M_x | L = l, C) \cdot I_{set}(M_x) \cdot \Pr(\text{Sen}_x \rightarrow \text{Rec}_x)$$

- ▶ Other constraints

- ▶ Unknown origin
 - ▶ Dummies
 - ▶ Other mixing strategies
 - ▶



Markov Chain Monte Carlo

- ▶ Sample from a distribution difficult to sample from directly

$$\Pr(HS | O, C) = \frac{\Pr(O | HS, C) \cdot \Pr(HS | C)}{\sum_{HS} \Pr(HS, O | C)} = \frac{\Pr(O | HS, C) \cdot K}{Z} = \frac{\Pr(Paths | C)}{Z}$$

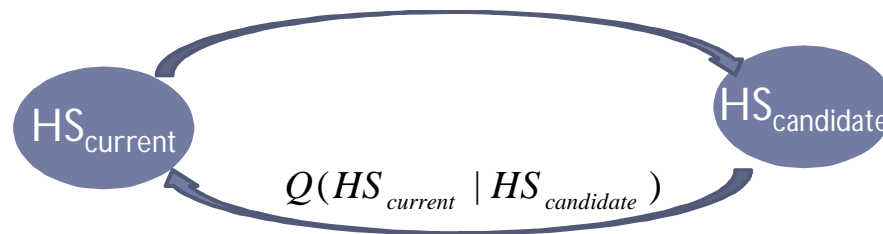
- ▶ 3 Key advantages:
 - ▶ Requires generative model (we know how to compute it!)
 - ▶ Good estimation of errors
 - ▶ Not false positives and negatives
 - ▶ Systematic



Metropolis Hastings Algorithm

- ▶ Constructs a Markov Chain with stationary distribution $\Pr(HS | O, C)$

- ▶ Current state \xrightarrow{Q} Candidate state
 $Q(HS_{candidate} | HS_{current})$



1. Compute $\alpha = \frac{\Pr(HS_{candidate})Q(HS_{candidate} | HS_{current})}{\Pr(HS_{current})Q(HS_{current} | HS_{candidate})}$
2. If $\alpha \geq 1$

$$HS_{current} = HS_{candidate}$$

else $u \sim U(0,1)$

if $u \leq \alpha$

$$HS_{current} = HS_{candidate}$$

else

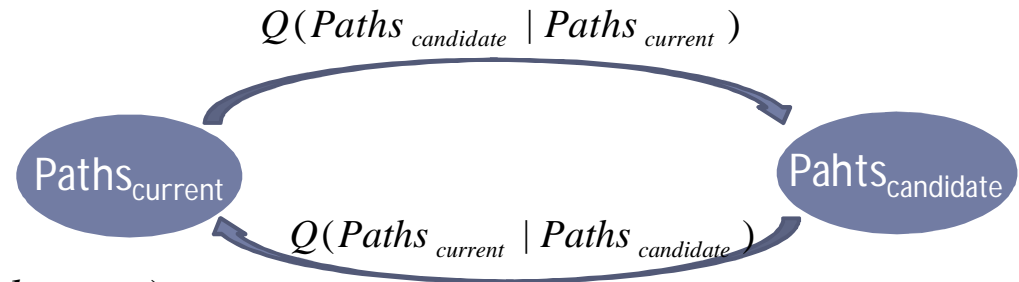
$$HS_{current} = HS_{current}$$



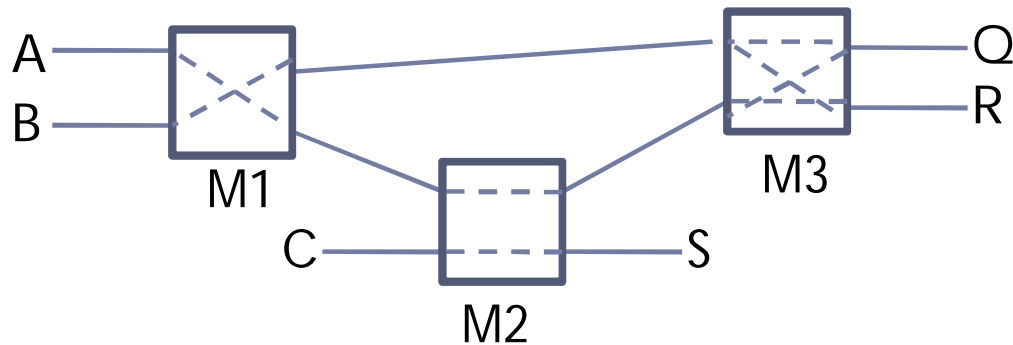
Our sampler: Q transition

$$\Pr(HS | O, C) = \frac{\Pr(Paths | C)}{Z}$$

$$\alpha = \frac{\Pr(Paths_{candidate})Q(Paths_{candidate} | Paths_{current})}{\Pr(Paths_{current})Q(Paths_{current} | Paths_{candidate})}$$



- ▶ Transition Q: swap operation

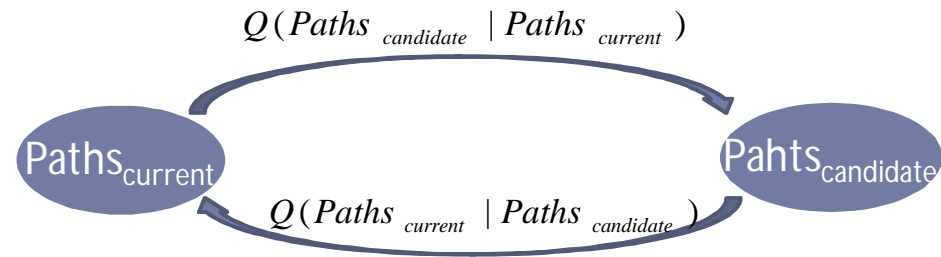


- ▶ More complicated transitions for non-compliant clients



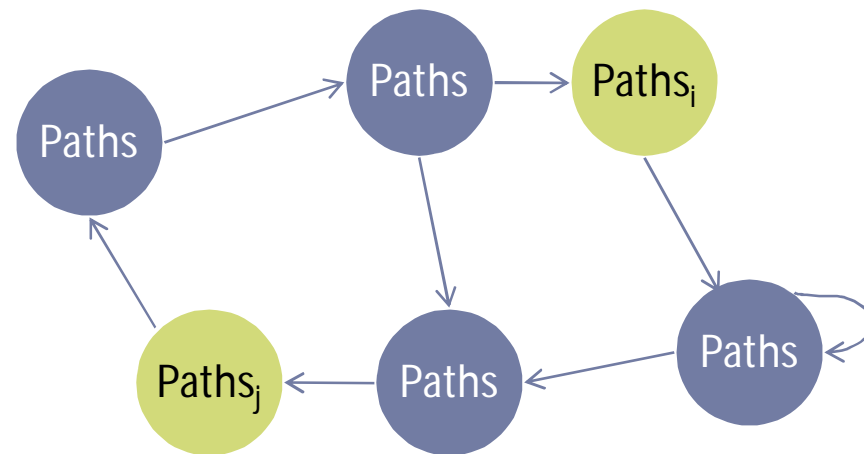
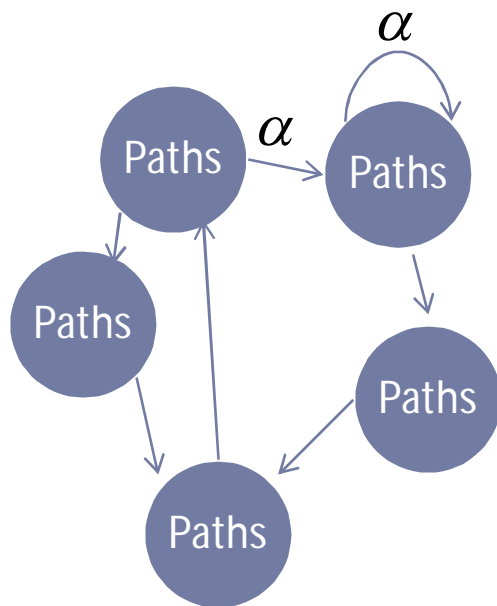
Iterations

$$\Pr(HS | O, C) = \frac{\Pr(Paths | C)}{Z}$$

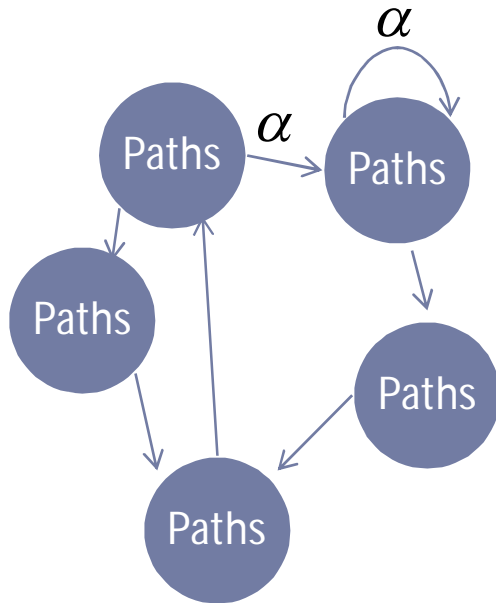


- ▶ Consecutive samples dependant
- ▶ Sufficiently separated

$$\Pr(Paths_i | Paths_j) = \Pr(Paths_i)$$



Error estimation



$$(A \rightarrow Q)? \quad \begin{array}{c} P_1 \\ \downarrow \\ 1 \end{array} \quad \begin{array}{c} P_2 \\ \downarrow \\ 0 \end{array} \quad \begin{array}{c} P_3 \\ \downarrow \\ 1 \end{array} \quad \begin{array}{c} P_4 \\ \downarrow \\ 0 \end{array} \quad \longrightarrow \quad \Pr(A \rightarrow Q) = \frac{\sum I_{A \rightarrow Q}}{j}$$

▶ Error estimation

- ▶ Bernoulli distribution

$$\Pr[Paths_1, Paths_2, Paths_3, \dots \mid \Pr(A \rightarrow Q)]$$

- ▶ Prior Beta(1,1) ~ uniform

$$\Pr[\Pr(A \rightarrow Q) \mid Paths_1, Paths_2, Paths_3, \dots]$$

$$\Pr(A \rightarrow Q) \sim \text{Beta} \left(\sum_{Paths} I_{A \rightarrow Q}(Path_i) + 1, \sum_{Paths} I_{\neg A \rightarrow Q}(Path_i) + 1 \right)$$

- ▶ Confidence intervals



Evaluation

1. Create an instance of a network
2. Run the sampler
3. Choose a target sender and a receiver
4. Estimate probability

$$\Pr(\text{Sen} \rightarrow \text{Rec}) = \frac{\sum_j I_{\text{Sen} \rightarrow \text{Rec}}(\text{Paths}_j)}{j}$$

5. Check if actually Sen chose Rec as receiver $I_{\text{Sen} \rightarrow \text{Rec}}(\text{network})$
6. Choose new network and go to 2

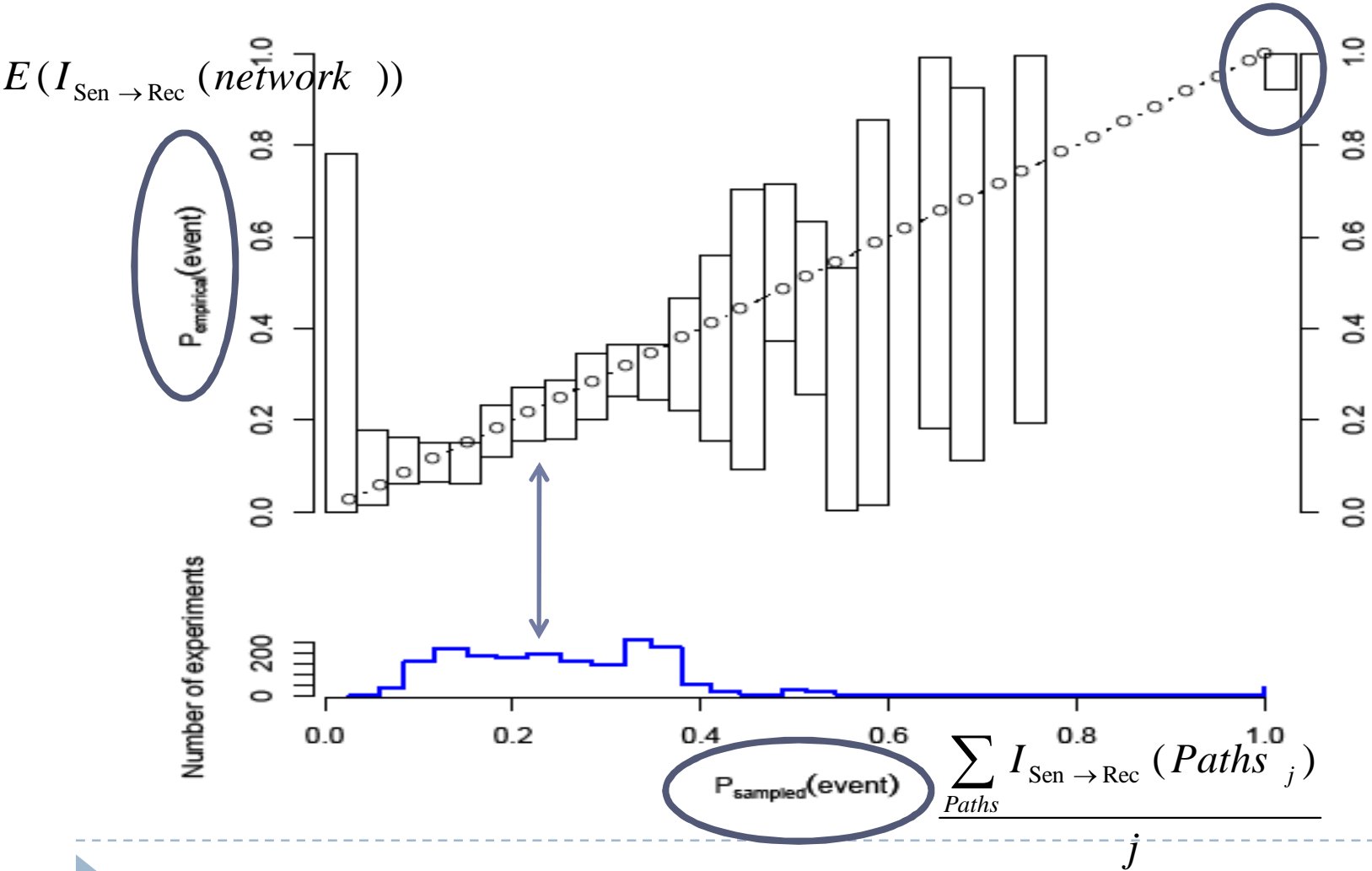
Events should happen with the estimated probability

$$\Pr(\text{Sen} \rightarrow \text{Rec}) = \frac{\sum_j I_{\text{Sen} \rightarrow \text{Rec}}(\text{Paths}_j)}{j} = E(I_{\text{Sen} \rightarrow \text{Rec}}(\text{network}))$$

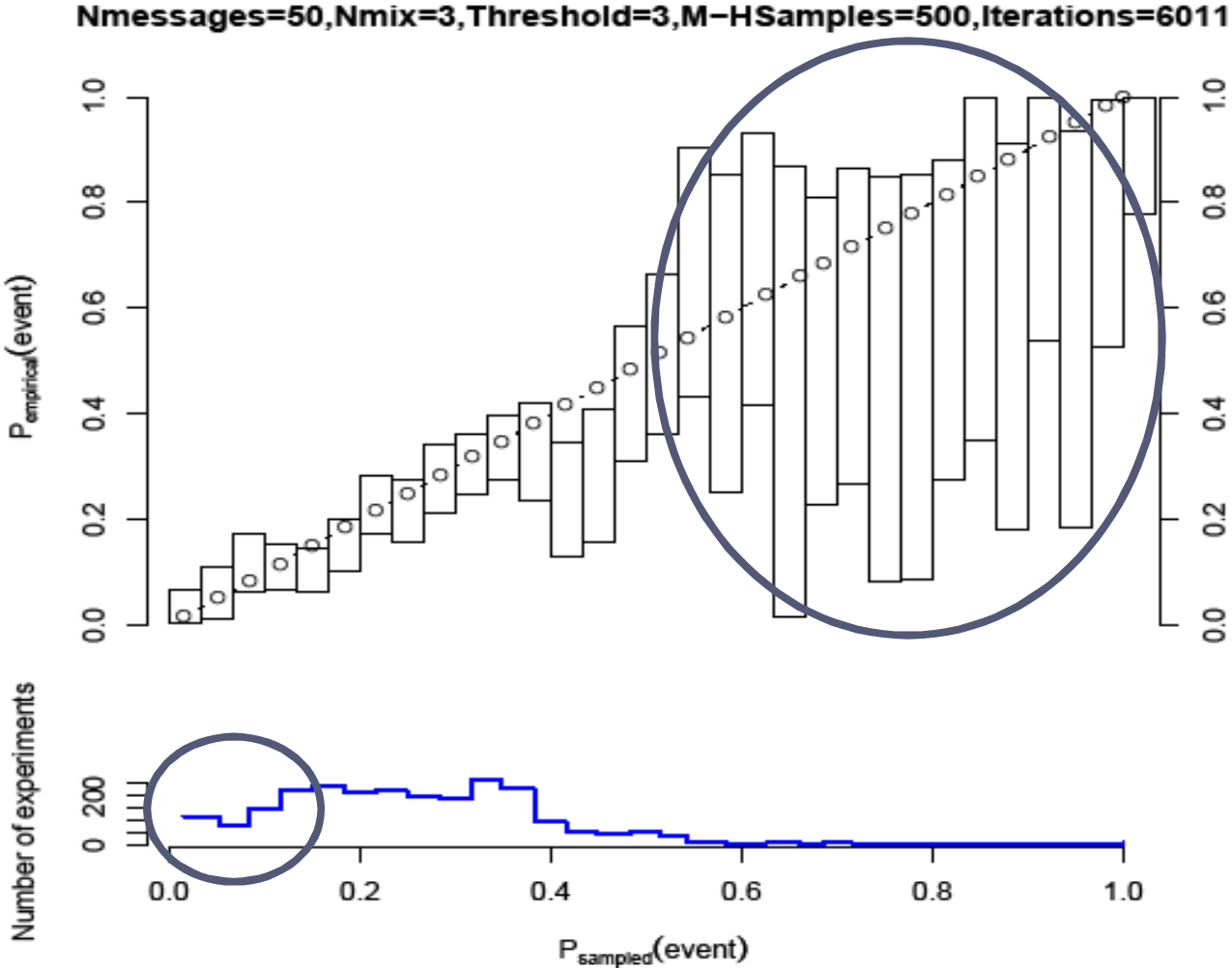


Results – compliant clients

messages=50, Nmix=3, Threshold=3, M-HSamples=500, Iterations=6011 COMP

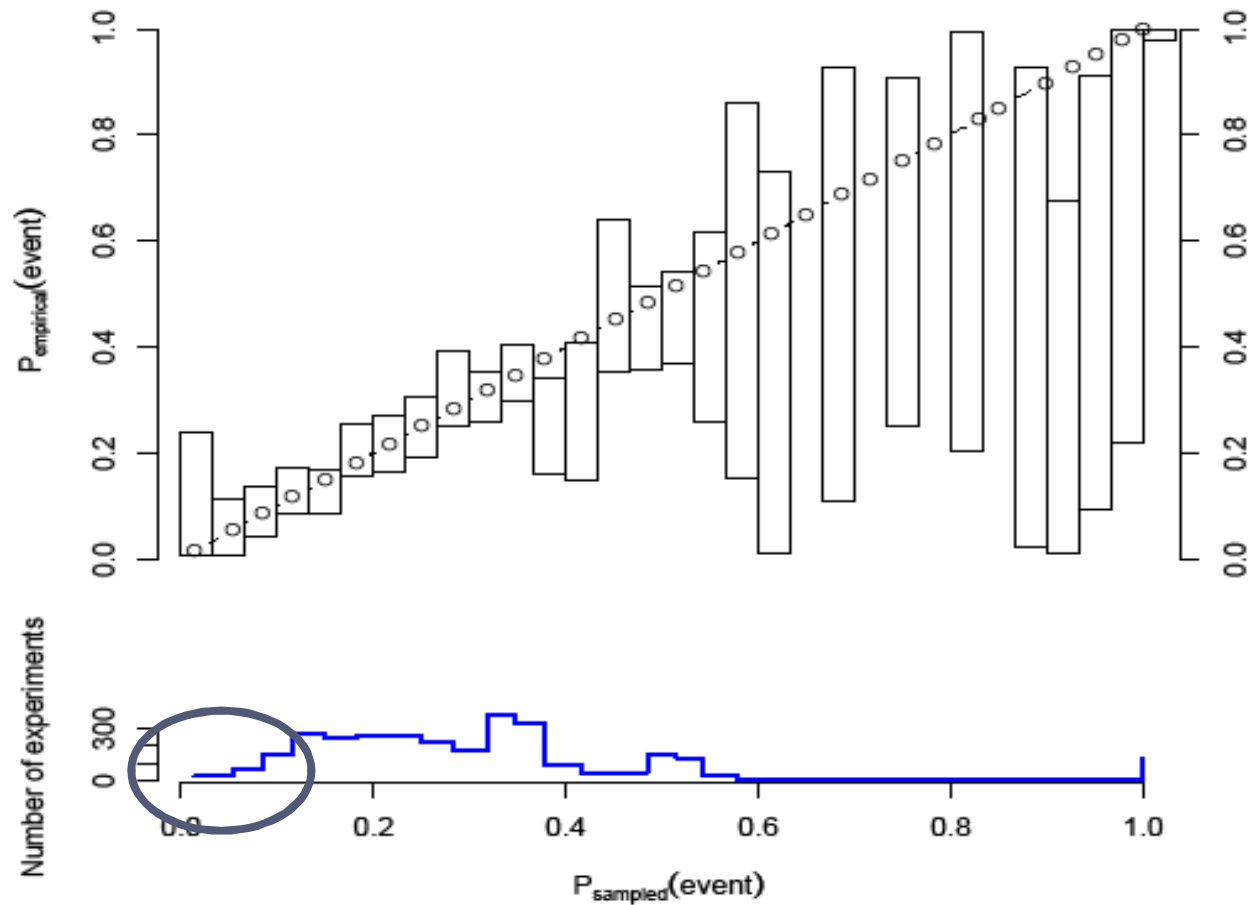


Results – 50 messages



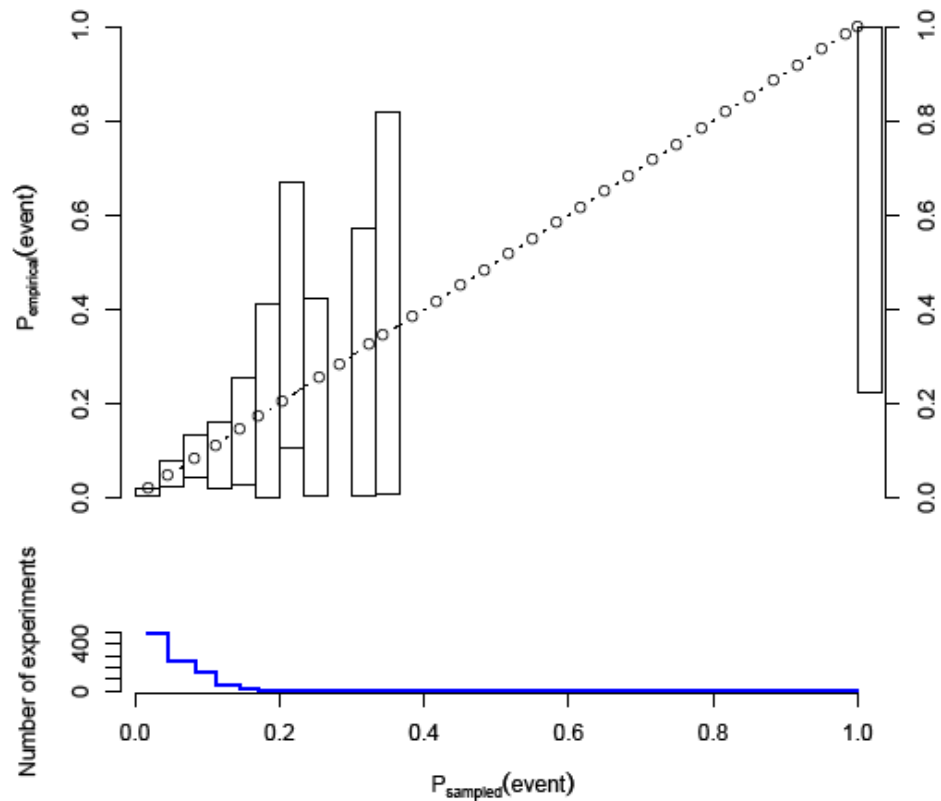
Results – 10 messages

Nmessages=10,Nmix=3,Threshold=3,M-HSamples=500,Iterations=6011

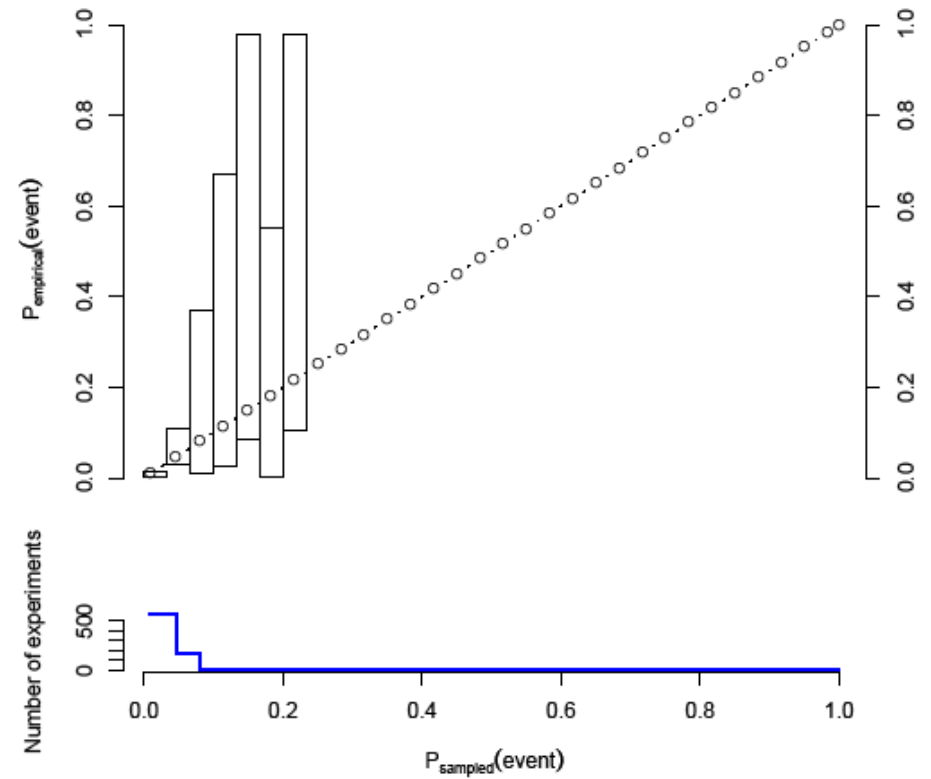


Results – big networks

Nmessages=100,Nmix=5,Threshold=10,M-HSamples=1000,Iterations=401



Nmessages=1000,Nmix=10,Threshold=20,M-HSamples=1000,Iterations=70



Performance – RAM usage

Nmix	t	Nmsg	Samples	RAM(Mb)
3	3	10	500	16
3	3	50	500	18
5	10	100	500	19
10	20	1 000	1 000	24
10	20	10 000	1 000	125

- ▶ Size of network and population
- ▶ Results are kept in memory during simulation
- ▶ Number samples collected increases



Performance – Running time

Nmix	t	Nmsg	iter	Full analysis (min)	One sample(ms)
3	3	10	6011	2.33	267.68
3	3	50	6011	2.55	306.00
5	10	100	4011	1.58	190.35
10	20	1 000	7011	3.16	379.76

- ▶ Operations should be $O(1)$
 - ▶ Writing of the results on a file
- ▶ Different number of iterations



Conclusions

- ▶ Traffic analysis is non trivial when there are constraints
- ▶ Probabilistic model: incorporates most attacks
 - ▶ Non-compliant clients
- ▶ Monte Carlo Markov Chain methods to extract marginal probabilities
- ▶ Future work:
 - ▶ SDA based on Bayesian Inference
 - ▶ Added value?



Thanks for your attention

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Microsoft technical report coming soon...

Bayes theorem

$$\Pr(O, HS | C) = \Pr(HS | O, C) \cdot \Pr(O | C)$$

$$\Pr(O, HS | C) = \Pr(O | HS, C) \cdot \Pr(HS | C)$$

$$\Pr(HS | O, C) = \frac{\Pr(O | HS, C) \cdot \Pr(HS | C)}{\Pr(O | C)} = \frac{\Pr(O | HS, C) \cdot \Pr(HS | C)}{\sum_{HS} \Pr(HS, O | C)}$$

Joint probability:

$$\Pr(X, Y) = \Pr(X | Y) \cdot \Pr(Y) = \Pr(Y | X) \cdot \Pr(X)$$

