CHERI
Capability Hardware Enhanced RISC Instructions

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Introduction

• A brief introduction to capabilities and the CHERI architecture
• What CHERI brings to the Digital Security by Design Challenge

• To learn more about the CHERI architecture and prototypes:

  http://www.cheri-cpu.org/


Capability systems

- The capability system is a **design pattern** for how CPUs, languages, OSes, ... can control access to resources
  - **Capabilities** are communicable, unforgeable tokens of authority
  - **Capability-based systems** are those in which resources are reachable **only** via capabilities
- Capability systems limit the **scope and spread of damage** from accidental or intentional software misbehavior
- They do this by making it **natural and efficient** to implement, in software, two security design principles:
  - The **principle of least privilege** dictates that software should run with the minimum privileges to perform its tasks
  - The **principle of intentional use** dictates that when software holds multiple privileges, it must explicitly select which to exercise

What is CHERI?

- CHERI is an architectural protection model
  - Composes the capability-system model with hardware and software
  - Adds new security primitives to Instruction-Set Architectures (ISAs)
  - Implemented by microarchitectural extensions to the CPU/SoC
  - Enables new security behavior in software

- CHERI mitigates vulnerabilities in C/C++ Trusted Computing Bases
  - Hypervisors, operating systems, language runtimes, browsers, …. 
  - Fine-grained memory protection, scalable compartmentalization
  - Directly impedes common exploit-chain tools used by attackers
  - Mitigates many vulnerability classes .. even unknown future classes
Hardware-software-semantics co-design

- Architectural mitigation for C/C++ TCB vulnerabilities
  - Tagged memory, new hardware capability data type
  - Model hybridizes cleanly with contemporary RISC ISAs, CPU designs, MMU-based OSes, and C/C++-language software
  - New hardware enables incremental software deployment

- Hardware-software-semantics co-design + concrete prototyping:
  - CHERI abstract protection model; concrete ISA instantiations in 64-bit MIPS, 32/64-bit RISC-V, 64-bit ARMv8-A
  - Formal ISA models, Qemu-CHERI, and multiple FPGA prototypes
  - Formal proofs that ISA security properties are met, automatic testing
  - CHERI Clang/LLVM/LLD, CheriBSD, C/C++-language applications
  - Repeated iteration to improve {performance, security, compatibility, ..}
CHERI design goals and approach

• **De-conflate memory virtualization and protection**
  - Memory Management Units (MMUs) protect by *location (address)*
  - CHERI protect existing *references (pointers)* to code, data, objects
  - Reusing *existing pointer indirection* avoids adding new architectural table lookups

• **Architectural mechanism** that enforces *software policies*
  - *Language-based properties* – e.g., referential, spatial, and temporal integrity (C/C++ compiler, linkers, OS model, runtime, …)
  - *New software abstractions* – e.g., software compartmentalization (confined objects for in-address-space isolation, …)
CHERI capabilities extend pointers with:

- **Tags** protect capabilities in registers and memory
  - Dereferencing an untagged capability throws an exception
  - In-memory overwrite automatically clears capability tag

- **Bounds** limit range of address space accessible via pointer
  - Floating-point compressed 64-bit lower and upper bounds
  - Strengthens larger allocation alignment requirements
  - Out-of-bounds pointer support essential to C-language compatibility

- **Permissions** limit operations – e.g., load, store, fetch

- **Sealing** for encapsulation: immutable, non-dereferenceable
CHERI enforces protection semantics for pointers

- **Integrity and provenance validity** ensure that valid pointers are derived from other valid pointers via valid transformations; invalid pointers cannot be used
  - E.g., Received network data cannot be interpreted as a code or data pointer
- **Bounds** prevent pointers from being manipulated to access the wrong object
  - Bounds can be minimized by software – e.g., stack allocator, heap allocator, linker
- **Monotonicity** prevents pointer privilege escalation – e.g., broadening bounds
- **Permissions** limit unintended use of pointers; e.g., W^X for pointers

These primitives not only allow us to implement strong memory protection, but also higher-level policies such as scalable software compartmentalization.
What are CHERI’s implications for software?

• Efficient fine-grained **architectural memory protection** enforces:
  
  **Provenance validity:**  Q: Where do pointers come from?
  
  **Integrity:**  Q: How do pointers move in practice?
  
  **Bounds, permissions:**  Q: What rights should pointers carry?
  
  **Monotonicity:**  Q: Can real software play by these rules?
  
• Scalable fine-grained **software compartmentalization**
  
  **Q:** Can we construct **isolation** and **controlled communication** using integrity, provenance, bounds, permissions, and monotonicity?
  
  **Q:** Can **sealed capabilities**, **controlled non-monotonicity**, and **capability-based sharing** enable safe, efficient compartmentalization?
• Capabilities are substituted for integer addresses throughout the address space
• Bounds and permissions are minimized by software including the kernel, run-time linker, memory allocator, and compiler-generated code
• Hardware permits fetch, load, and store only through granted capabilities
• Tags ensure integrity and provenance validity of all pointers
Isolated compartments can be created using closed graphs of capabilities, combined with a constrained non-monotonic domain-transition mechanism.
Since 2014, in collaboration with Arm, we have been pursuing joint research to experimentally incorporate CHERI into ARMv8-A:

• Develop CHERI as an architecture-neutral and portable protection model implemented in multiple concrete architectures

• Refine and extend the CHERI architecture – e.g., capability compression, tagging μarch, domain transition, and temporal safety

• Apply concept of architecture neutrality to the CHERI-enabled software stack, including compiler, OS, and applications

• Expand software experimentation: large-scale application experiments, operating-system use, debuggers, …

• Extend work in formal modeling and security proofs to an industrial-scale architecture

• Solve arising practical {hardware, software, …} problems as part of the research

• Build evidence, demonstrations, SW templates to support potential CHERI adoption
DARPA software prototype stack

- Complete hybrid software stack from bare metal up: compilers, toolchain, debuggers, operating systems, applications
- Focused on deploying CHERI incrementally, rather than clean-slate
Potential areas for CHERI research
(\text{.. and there are many others as well ..})

- Quantitative ISA optimization
- Compiler semantics and optimization
- Superscalar microarchitectures
- Tag tables vs. native DRAM tags
- Toolchain: linker, debugger, …
- C++ compilation to CHERI
- Growing the software corpus
- CHERI and ISO C/POSIX APIs
- Compartmentalization frameworks
- MMU-free CHERI microkernel
- Safe Foreign Function Interfaces (FFIs)
- Safe inter-language interoperability
- C-language temporal memory safety
- Integration with managed languages
- Formal proofs of ISA properties
- Formal proofs of software properties
- Verified hardware implementations
- Use with large or non-volatile memory
- Security analysis and red teaming
- Microarchitectural optimization opportunities from exposed software semantics
- MMU-free HW designs for IoT
Invitation to collaborate

• It is an exciting moment for CHERI
  • Finally able to talk about a significant industrial collaboration
  • Experimental adaptations to mainstream architecture(s)
  • Rich and maturing software baselines for experimentation
  • Strong formal foundations available to be built on
  • New research funding program create opportunity to broaden collaborations and bring new ideas and expertise to CHERI
  • EPSRC and ESRC calls around the CHERI technology and possible deployment
• Many new things to learn – we’ve done a lot with CHERI, but the more we do, the more we learn remains to be done!

www.cheri-cpu.org