## Robin Milner, 1934–2010 His work in theorem proving and verification

John Harrison

Intel Corporation

#### January 28th, 2011 (09:15-09:27)



#### Invited speaker at TPHOLs 2000?

From: Robin Milner <Robin.Milner@cl.cam.ac.uk>
To: John Harrison <johnh@ichips.intel.com>
Date: Tue, 25 Jan 2000 11:32:39 +0000

Dear John

Thanks very much for inviting me to speak at TPHOLs. I would enjoy it, but the main question is whether I can offer enough of a perspective on automated and interactive theorem proving, as I haven't done any to speak of for 20 years!

#### 1968: Arrival as a researcher in Swansea

What really sparked me off was getting interested in program verification and what semantics might mean. When I went to Swansea in 1968 I took a research job, I gave up teaching and became a research assistant with David Cooper who was head of the department in Swansea. He had a small group there, working on program verification and automatic theorem-proving and semantics.

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Cooper is perhaps most famous for the first elementary-time decision procedure for linear integer (Presburger) arithmetic. (In fact, arguably the first for any significant first-order theory.)

#### 1969: Dana Scott's Oxford lectures

That was at the time when Dana Scott produced his famous domain theory. He gave a series of talks then, in '69, and I went over to Oxford and heard him. That was very exciting.

So, in some sense, it began to move very fast. The idea of a machine proving theorems in logic, and the idea of using logic to understand what a machine was doing ... this double relationship began to inspire me because it was clearly not very simple.

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Dana Scott's influence on semantics is well-known, but his work was also an important factor in the development of interactive theorem proving.

## 1970: From automated to interactive proving

I wrote an automatic theorem prover in Swansea for myself and became shattered with the difficulty of doing anything interesting in that direction and I still am. I greatly admired Robinson's resolution principle, a wonderful breakthrough; but in fact the amount of stuff you can prove with fully automatic theorem proving is still very small. So I was always more interested in amplifying human intelligence than I am in artificial intelligence.

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Interest in 'interactive' theorem proving was growing at the time, either because

- Abilities of ATP systems had grown but were plateauing
- More interactive computers made it natural/convenient

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- Support for backward, goal-directed proof
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- Memory limitations made it hard to store large proofs
- The set of proof commands could not easily be extended.

Edinburgh LCF, developed with Malcolm Newey, Lockwood Morris, Mike Gordon and Chris Wadsworth, tackled the two shortcomings of Stanford LCF:

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Make theorems an abstract type in the metalanguage ('thm') with its only constructors being primitive inference rules of the logic.

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The requirements of the LCF system directly motivated many features of ML.

A logical inference rule such as  $\Rightarrow$ -elimination (modus ponens)

$$\frac{\Gamma \vdash p \Rightarrow q \quad \Delta \vdash p}{\Gamma \cup \Delta \vdash q}$$

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For example, if th1 is the theorem  $\vdash p \Rightarrow (q \Rightarrow p)$  and th2 is  $p \vdash p$ , then MP th1 th2 gives  $p \vdash q \Rightarrow p$ .

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For example, if th1 is the theorem  $\vdash p \Rightarrow (q \Rightarrow p)$  and th2 is  $p \vdash p$ , then MP th1 th2 gives  $p \vdash q \Rightarrow p$ . Highly automated or convenient *derived* inference rules can be

programmed using these as the basic building-blocks, including support for backward proof via 'tactics'.

## The LCF diaspora

[LCF] didn't immediately get applied a great deal, but Mike Gordon brought it to Cambridge [...] He started doing hardware verification. And then one or two other people began to design verifications systems, or rather systems to perform computer-assisted proof, on the model of our system, particularly Constable at Cornell with his NuPrl.

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Despite the name, which has stuck, the LCF approach is not tied to the Logic of Computable Functions, and many other LCF-style provers were written over the years.

- Cambridge LCF (rationalized system for same LCF logic)
- HOL (higher-order logic based on polymorphic type theory)

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- Nuprl (Martin-Löf type theory)
- Coq (the Calculus of Inductive Constructions)
- Isabelle (framework supporting multiple object logics)

#### Avra Cohn's LCF poster

Examples of Proofs Design Jeatures of LCF · Security: no false theorem can be proved. thanks to ML's type discipline Automation: LCF accomodates both forward (Leszczytowski) and goal-oriented proof · generality: copes with computational problems

in context of Scott's theory; user can supplement PPLAMBDA with new types, constants and axioms

- Simple compiling algor ithms (Cohn).
- FP-systems and balanced trees
- Simple parsing algorithms (Milner) and (ohn)
- Induction Rules (Jensen and Milner)

#### Brief History of LCF

- 1969 : Scott invents PPLAMBDA
- 1971: Milner, Weybrauch and Newey build Stanford LCF
- 1973 8: Milner, Morris, Newey, gordon and Wadsworth build Edinburgh LCF
- 1975-81: Cohn, Leszczyłowski, Jensen, Milner, et al. do proofs in LCF
- 1981 present: Joint Edinburgh Cambridge LCF grant; Paulson and Schmidt join gordon and Milner

#### Details

Available on DEC-10 and VAX-UNIX: ML available on VAX-VMS

## The HOL family DAG

The HOL system alone has given rise to numerous different LCF-style implementations of essentially the same logic:



## Applications of LCF provers

Several LCF-style systems have been used for major work in formal verification and formalization of mathematics.

- Verification of microprocessors, compilers, floating-point microcode, cryptographic protocols, OS kernels, properties of programming languages and their type systems ....
- Formalization of Jordan Curve Theorem, Prime Number Theorem, 4-Colour Theorem .... Feit-Thompson theorem and Kepler conjecture ('Flyspeck project') in progress.

The ideas that Robin Milner developed almost 40 years ago are central to machine-assisted proof today.

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#### Invited speaker at TPHOLs 2000

From: Robin Milner <Robin.Milner@cl.cam.ac.uk>
To: John Harrison <johnh@ichips.intel.com>
Date: Fri, 28 Jan 2000 17:26:21 +0000

Dear John

I've thought a bit more. I believe I can offer, informally, some interesting reminiscences. What I can't do, given my current preoccupation, is to spend very long on that. (Indeed, a whole talk would be too hard.) At present I am working flat out on the theory I mentioned, hence my interest in how machine assistance could help with it. I can't afford too much time away from this task over the coming year -- life is short.