

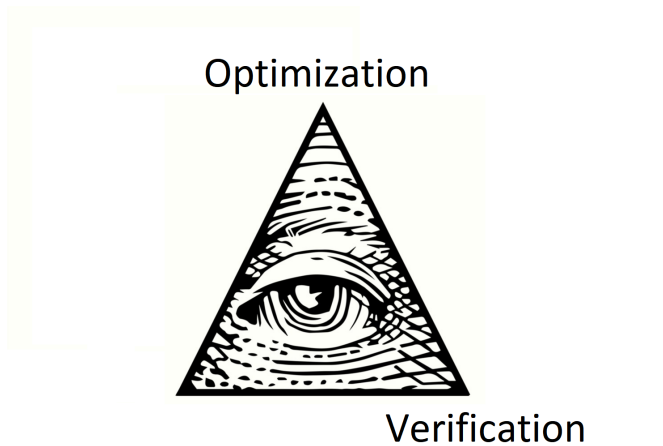
# Simulation of quantum circuits by ZX-diagram contraction

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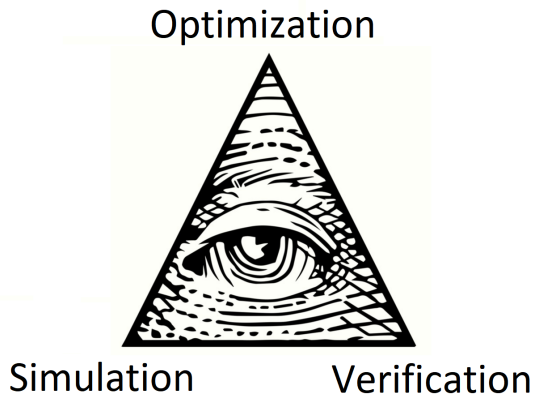
Institute for Computing and Information Sciences  
Radboud University Nijmegen

September 6, 2019

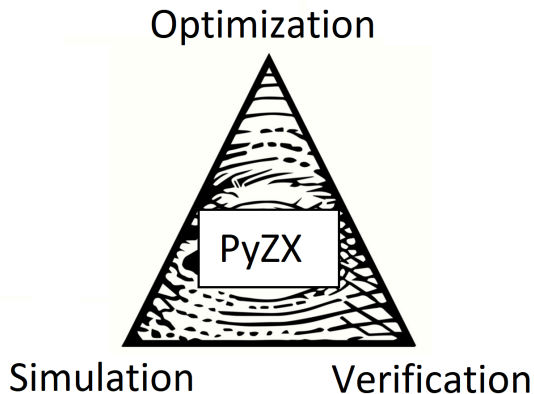
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Why do we care?

- ▶ Verification of correctness of circuits.
- ▶ Modelling physical systems.
- ▶ Understand when *quantum supremacy* has been reached.

## Weak versus Strong simulation

Suppose we measure all qubits in computational basis at the end of the circuit. Then we get a probability distribution

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*Weak* simulation: sample from this distribution.

This is **BQP**-complete.

*Strong* simulation: get any marginal probability of  $P(x_1 \cdots x_n)$ .

This is **#P**-hard.

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All these methods in a sense rely on *tensor contraction*.  
They are all exponential in number of qubits.

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3. Note: Each  $C |\phi_i\rangle$  can be efficiently simulated!

## Stabilizer decompositions 2

Given Clifford circuit  $C$  and input  $|\psi\rangle = \sum_i^n \lambda_i |\phi_i\rangle$   
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We will only use the second approach.



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But also:  $|T\rangle \otimes |T\rangle = (|00\rangle + i |11\rangle) + e^{i\pi/4} (|01\rangle + |10\rangle)$ ,  
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Can also show that  $R(|T\rangle^{\otimes 6}) = 7$ , and hence:

$$R(|T\rangle^{\otimes n}) \leq 2^{\alpha n} \quad \text{where } \alpha = \log_2(7)/6 \approx 0.468$$

The goal:  
combine tensor contraction  
& stabilizer decompositions  
using the ZX-calculus.

# ZX-diagrams

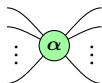
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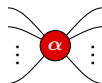
Z-spider

$$|0 \dots 0\rangle \langle 0 \dots 0| \\ + e^{i\alpha} |1 \dots 1\rangle \langle 1 \dots 1|$$



X-spider

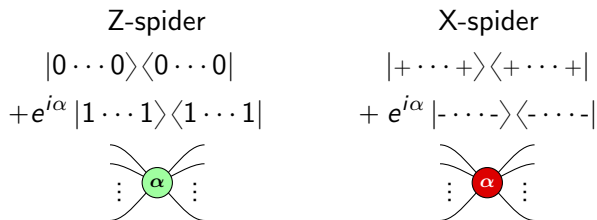
$$|+\dots+\rangle \langle +\dots+| \\ + e^{i\alpha} |-\dots-\rangle \langle -\dots-|$$



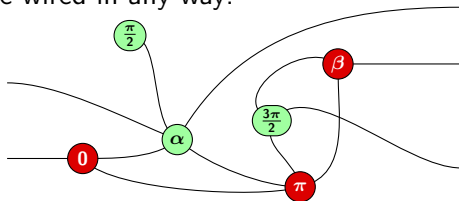


# ZX-diagrams

What gates are to circuits, *spiders* are to ZX-diagrams.



Spiders can be wired in any way:



# Quantum gates as ZX-diagrams

Every quantum gate can be written as a ZX-diagram:

$$S = \text{---} \textcircled{\frac{\pi}{2}} \text{---} \quad T = \text{---} \textcircled{\frac{\pi}{4}} \text{---}$$

$$H = \text{---} \square \text{---} := \text{---} \textcircled{\frac{\pi}{2}} \textcircled{\frac{\pi}{2}} \textcircled{\frac{\pi}{2}} \text{---}$$

$$\text{CNOT} = \begin{array}{c} \text{---} \textcircled{\frac{\pi}{2}} \text{---} \\ | \\ \text{---} \textcircled{\frac{\pi}{2}} \text{---} \end{array} \quad \text{CZ} = \begin{array}{c} \text{---} \textcircled{\frac{\pi}{2}} \text{---} \\ | \\ \text{---} \square \text{---} \\ | \\ \text{---} \textcircled{\frac{\pi}{2}} \text{---} \end{array} = \begin{array}{c} \text{---} \textcircled{\frac{\pi}{2}} \text{---} \\ \vdots \\ \text{---} \textcircled{\frac{\pi}{2}} \text{---} \end{array}$$

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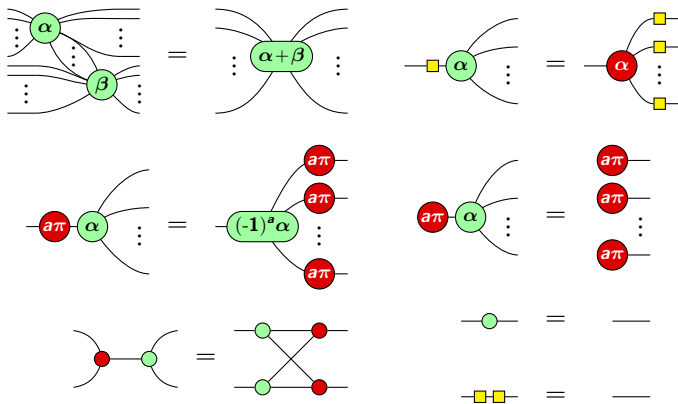
Every quantum gate can be written as a ZX-diagram:

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## Universality

Any linear map between qubits can be represented as a ZX-diagram.

# Rules for ZX-diagrams: The ZX-calculus



$$\alpha, \beta \in [0, 2\pi], a \in \{0, 1\}$$

# Completeness of the ZX-calculus

## Theorem

ZX-diagrams representing same linear map,  
can be transformed into one another  
using previous rules (and some additional ones).

# Circuit simulation with ZX-calculus

1. Write circuit+state as ZX-diagram.
2. Simplify using ZX-calculus rules.

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4. Repeat.
5. ...
6. Profit!



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Same as in previous talk  
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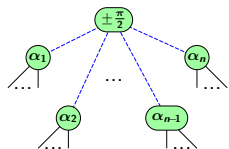
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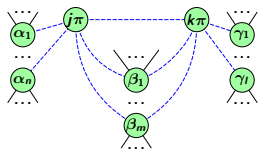
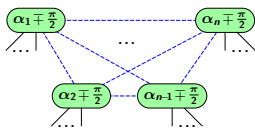
But:

- ▶ All rewrites now need to be scalar accurate.
- ▶ We no longer care about circuit extraction, so we can do more stuff!

# Scalar-accurate local complementation and pivot



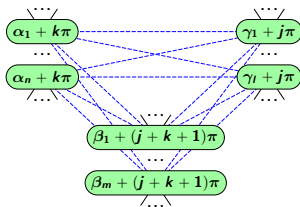
$$= e^{\pm i\pi/4} \sqrt{2}^{\frac{(n-1)(n-2)}{2}}$$



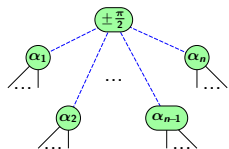
$$= (-1)^{ab} \sqrt{2}^{(n-1)m}$$

$$= \sqrt{2}^{(l-1)m}$$

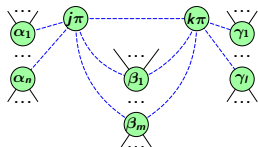
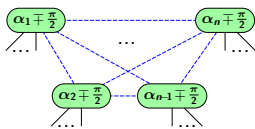
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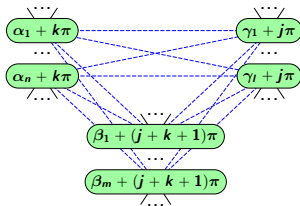
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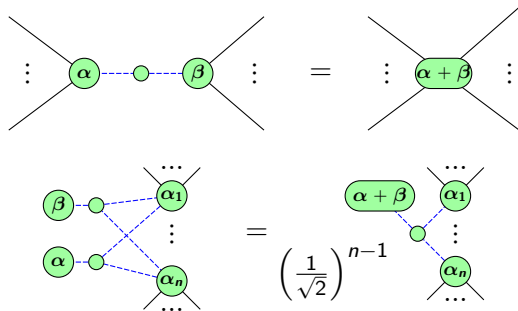
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These + variations kill all internal Clifford spiders.

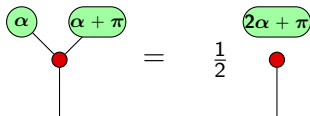
# Further optimization

From previous talk:



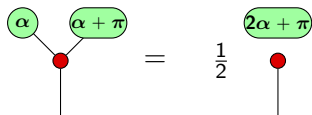
## New rule: Supplementarity

Rule used in ZX for completeness:

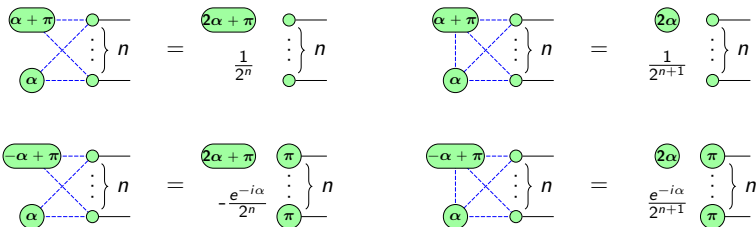


# New rule: Supplemmentarity

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Can be generalised to following four cases:





## Example

Consider benchmark circuit `hwb6`: 7 qubits, and 105 T-gates.  
After PyZX simplification: 75 T-gates.

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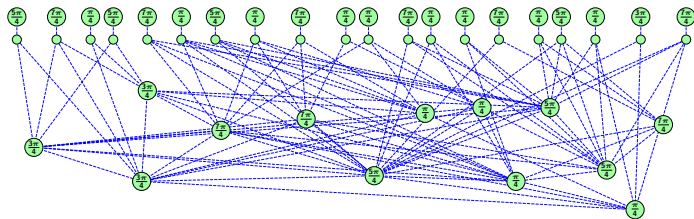
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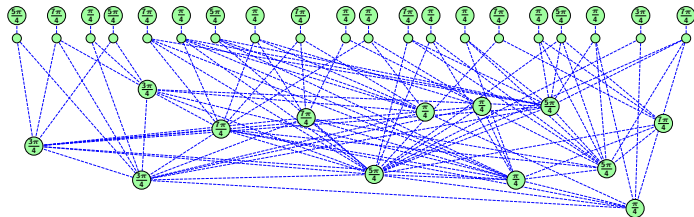
After PyZX simplification: 75 T-gates.

Inputting the state  $|++--+-\rangle$  and effect  $\langle +011-1-|$ ,  
and further simplifying gives (up to scalar):

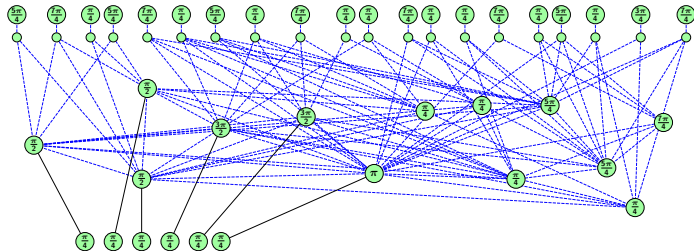


This has 33 T-gates.

# Example



=



Now we should apply the stabilizer decomposition to these states.

## Stabilizer decompositions in ZX

$$\begin{array}{c} | \\ \circ \\ \pi/4 \end{array} = \begin{array}{c} | \\ \circ \end{array} + e^{i\pi/4} \begin{array}{c} | \\ \circ \\ \pi \end{array}$$

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But what about the 6 T-gate rank 7 decomposition?

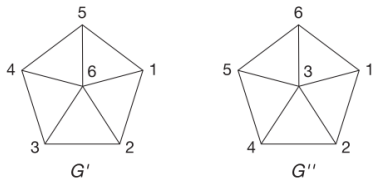


FIG. 3. Graphs  $G'$  and  $G''$  used in the definition of stabilizer states  $\phi'$  and  $\phi''$ ; see Eq. (11).

$$\begin{aligned}
 |H^{\otimes 6}\rangle = & (-16 + 12\sqrt{2})|B_{6,0}\rangle + (96 - 68\sqrt{2})|B_{6,6}\rangle \\
 & + (10 - 7\sqrt{2})|E_6\rangle + (-14 + 10\sqrt{2})|O_6\rangle \\
 & + (7 - 5\sqrt{2})Z^{\otimes 6}|K_6\rangle + (10 - 7\sqrt{2})|\phi'\rangle \\
 & + (10 - 7\sqrt{2})|\phi''\rangle, \tag{11}
 \end{aligned}$$

where

$$|\phi'\rangle = \prod_{(i,j) \in E'} \Lambda(Z)_{i,j} |O_6\rangle \quad \text{and} \quad |\phi''\rangle = \prod_{(i,j) \in E''} \Lambda(Z)_{i,j} |O_6\rangle.$$

Source: Sergey Bravyi, Graeme Smith, and John A Smolin.  
*Trading classical and quantum computational resources* (2016).



Demo time



# Conclusions

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- ▶ With ZX-calculus we can combine tensor contraction with stabilizer decomposition.
- ▶ With rewriting we can further reduce amount of non-Cliffords in each sub-diagram.
- ▶ Even removing just 1 extra spider in every diagram would allow  $\approx 15\%$  bigger circuits.

## Future work

- ▶ Investigate which groups of spiders should be replaced.
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- ▶ Make high-performance implementation of the algorithm.
- ▶ Marginal probabilities possible with CPM construction. Is there a better way?

Thank you for your attention!



[github.com/Quantomatic/pyzx](https://github.com/Quantomatic/pyzx)

[zxcalculus.com/pyzx](https://zxcalculus.com/pyzx)