

# Compositional Deep Learning

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Usage of rudimentary category theory

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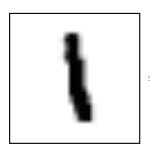
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- Experiments

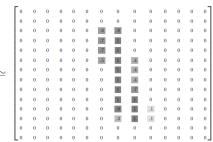
#### Generative modelling - State of the art - 2018

We can generate completely realistic looking images

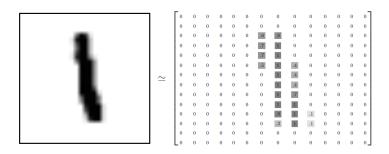


# Space of all possible images



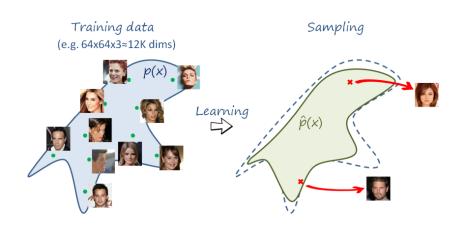


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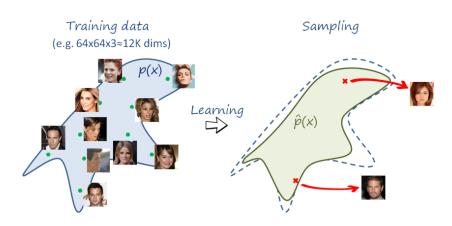
Natural images form a low dimensional manifold in its embedding space

#### Generative Adversarial Networks



Ohttp://dl-ai.blogspot.com/2017/08/gan-problems.html

#### Generative Adversarial Networks



But we have minimal control over the network output!

Ohttp://dl-ai.blogspot.com/2017/08/gan-problems.html

#### Claim

It's possible to assign semantics to the network training procedure using the same schemas from Functorial Data Migration<sup>1</sup>

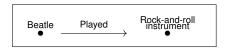
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|                                | Functorial Data Migration | Compositional Deep Learning |
|--------------------------------|---------------------------|-----------------------------|
| $F: \mathcal{C} \rightarrow -$ | Set                       | Para                        |
| F is                           | Fixed                     | Learned                     |

#### Functorial data migration

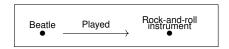
• Categorical schema generated by a graph G and a path equivalence relation:  $\mathcal{C}:=(G,\simeq)$ 



<sup>1</sup>https://arxiv.org/abs/1803.05316

## Functorial data migration

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• A database instance is a functor  $F: \mathcal{C} \to \mathbf{Set}$ 

| Beatle | Played        |
|--------|---------------|
| George | Lead guitar   |
| John   | Rhythm guitar |
| Paul   | Bass guitar   |
| Ringo  | Drums         |
|        |               |

| Rock-and-roll instrument |  |  |
|--------------------------|--|--|
| Bass guitar              |  |  |
| Drums                    |  |  |
| Keyboard                 |  |  |
| Lead guitar              |  |  |
| Rhythm guitar            |  |  |

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In databases, we have sets of data and clear mappings between them

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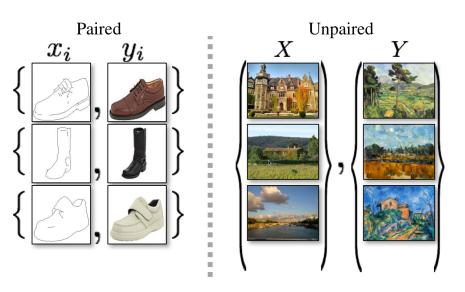
#### Neural networks

 In machine learning all we have is plenty of data, but no known implementations of functions

| Input       | Output          |
|-------------|-----------------|
| DataSample1 | ExpectedOutput1 |
| DataSample2 | ExpectedOutput2 |
| DataSample3 | ExpectedOutput3 |
| DataSample4 | ExpectedOutput4 |

# Paired $x_i$ $y_i$

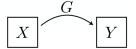
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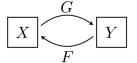


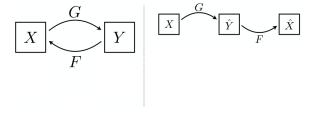
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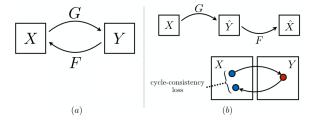
X

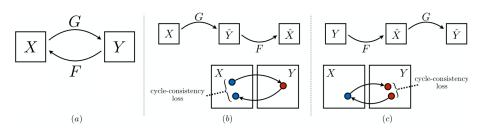
Y



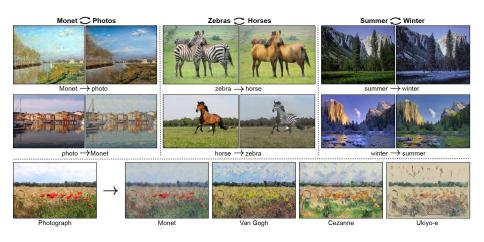








# CycleGAN



#### Previous work

- Backprop as Functor
  - Compositional perspective on supervised learning
  - Category of learners Learn
  - Category of differentiable parametrized functions Para

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- The Simple Essence of Automatic Differentiation
  - Compositional, side-effect free way of performing mode-independent automatic differentiation

#### Para:

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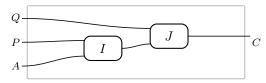
# Category of differentiable parametrized functions

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Note: Coherence conditions are valid only up to isomorphism!

# Category of learners

#### Learn:

Let A and B be sets. A *supervised learning algorithm*, or simply *learner*,  $A \to B$  is a tuple (P, I, U, r) where P is a set, and I, U, and r are functions of types:

$$\begin{split} P\colon P, \\ I\colon P\times A\to B, \\ U\colon P\times A\times B\to P, \\ r\colon P\times A\times B\to A. \end{split}$$

Update:

$$U_I(p, a, b) := p - \varepsilon \nabla_p E_I(p, a, b)$$

Request

$$r_I(p, a, b) := f_a \left( \frac{1}{\alpha_B} \nabla_a E_I(p, a, b) \right),$$

# Many overlapping notions

- The update function  $U_I(p,a,b) := p \varepsilon \nabla_p E_I(p,a,b)$  is computing *two* different things.
  - It's calcuating the gradient  $p_g = \nabla_p E_I(p, a, b)$
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- Problem: These concepts are not separated into abstractions that reuse and compose well!

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- Every deep learning framework has a carefully crafted implementation of side-effects

Automatic differentiation - category D of differentiable functions

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  - Forward-mode automatic differentiation
  - Reverse-mode automatic differentiation
  - Backpropagation  $\mathbf{D_{Dual}}_{\perp}$

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- Solution: ?

• Specify the semantics of your datasets with a categorical schema  $\mathcal{C}:=(G,\simeq)$ 

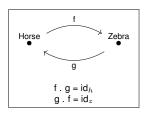
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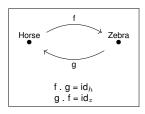
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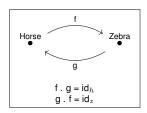
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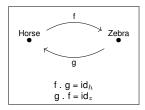
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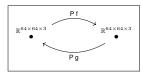




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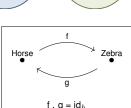


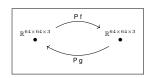




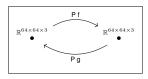
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- Novel regularization mechanism for neural networks.



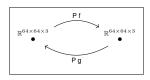




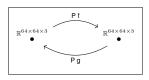
 $a \cdot f = id_{z}$ 



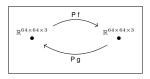
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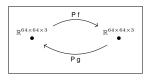
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  - Specify how it acts on objects



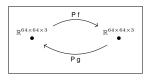
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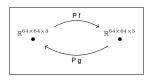
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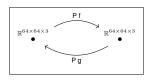
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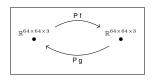
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  - For every morphism  $(f:A\to B)$  in the transitive reduction of morphisms in  $\mathcal C$ , find Pf and minimize the distance between  $(Pf)(d_a)$  and the corresponding image manifold
  - For all **path equations** from  $A \to B$  where f = g, compute both  $f(R_a)$  and  $g(R_a)$ . Calculate the distance  $d = ||f(R_a) g(R_a)||$ . Minimize d and update all parameters of f and g.

The path equation regularization term forces the optimization procedure to select functors which preserve the path equivalence relation and, thus, C

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- This procedure generalizes several existing network architectures
- But it also allows us to ask, what other interesting schemas are possible?

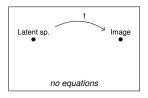


Figure: GAN

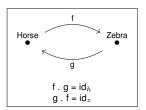


Figure: CycleGAN

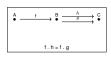


Figure: Equalizer

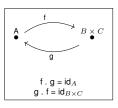
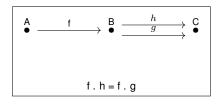


Figure: Product

# Equalizer schema

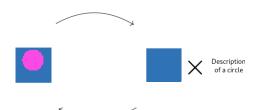


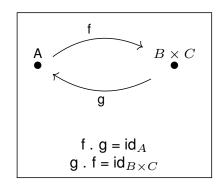
• Given two networks  $h,g:B\to C$ , find a subset  $B'\subseteq B$  such that  $B'=\{b\in B\mid h(b)=g(b)\}$ 

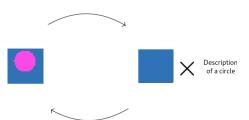
# Consider two sets of images

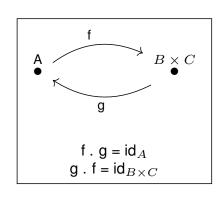


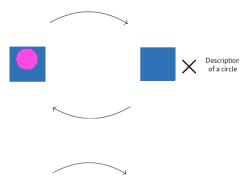
- Left: Background of color X with a circle with fixed size and position of color Y
- Right: Background of color Z

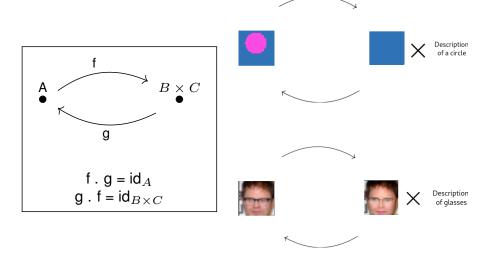












Same learning algorithm can learn to remove both types of objects

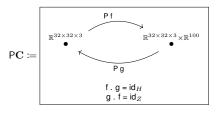
CelebA dataset of 200K images of human faces

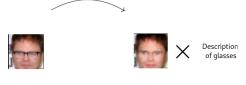


CelebA dataset of 200K images of human faces



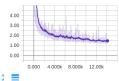
Conveniently, there is a "glasses" annotation



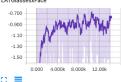


- Collection of neural networks with total 40m parameters
- 7h training on a GeForce GTX 1080
- Successful results

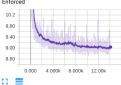
### ADJUNCTION/PathEquations/id\_cbllf.g--Enforced



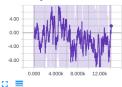
#### ADJUNCTION/discriminators/ LATGlassesxFace



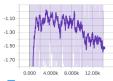
#### ADJUNCTION/PathEquations/id\_lprodllg.f---Enforced



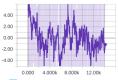
#### ADJUNCTION/generators/f



#### ADJUNCTION/discriminators/GlassesFace



#### ADJUNCTION/generators/g



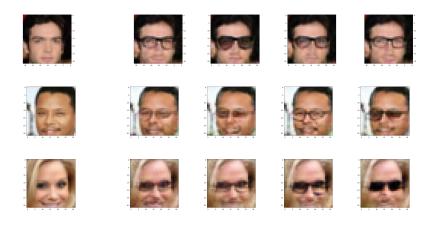


Figure: Same image, different Z vector



Figure: Same Z vector, different image

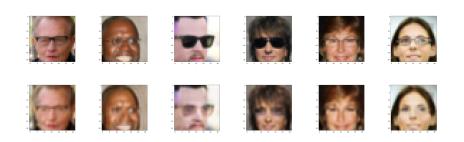


Figure: Top row: original image, bottom row: Removed glasses

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- Common language to talk about semantics of data and training procedure

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- Coding these ideas in Idris

# Thank you!

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Feel free to drop me an email with any questions!