

Quantitative Coalgebras for Optimal Synthesis

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17 December 2018

SYCO-2 Workshop, Glasgow

Motivation

- need for **quantitative** methods for **complex** system analysis / design
- challenges:
 - **system heterogeneity**: multitude of quantitative concerns (probabilistic / resource-aware / non-deterministic behaviour)
 - devise **generic, compositional** techniques
 - systematic use of **abstraction**

Plan of Talk

1. Quantitative **systems** as coalgebras (joint with I. Hasuo, S. Shimizu)
 - behaviour as (quantitative) traces, extents
 - quantitative linear-time logics
 - verification and synthesis
2. Quantitative **components** as coalgebras
 - trace semantics for components
 - linear-time logics for component-based systems
 - verification and synthesis: from homogeneous to heterogeneous systems

Compositionality at different levels . . .

Quantitative Systems as Coalgebras

Systems as Coalgebras

- F -coalgebra: $X \xrightarrow{\delta} FX$ ($F : \text{Set} \rightarrow \text{Set}$)
- provides powerful abstraction:
 - labelled transition systems: $X \xrightarrow{\delta} \mathcal{P}_\omega(A \times X)$

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 - Markov Chains : $X \xrightarrow{\delta} \mathcal{D}X$

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 - probabilistic transition systems: $X \xrightarrow{\delta} \mathcal{D}(A \times X)$

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 - determ. automata: $X \xrightarrow{\delta} \{0, 1\} \times X^A$

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- observational indistinguishability as bisimilarity
 - instantiates to known equivalences

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 - e.g. determ. automata: $\{0, 1\}^{A^*}$, behaviour as accepted language

Systems as Coalgebras

- **F-coalgebra**: $X \xrightarrow{\delta} FX$ ($F : \text{Set} \rightarrow \text{Set}$)
- provides **powerful abstraction**:
 - **weighted** transition systems: $X \xrightarrow{\delta} W^{A \times X}$
 - **probabilistic** automata: $X \xrightarrow{\delta} \mathcal{P}(\mathcal{D}X)^A$
- observational indistinguishability as **bisimilarity**
 - instantiates to known equivalences
- abstract behaviours as states in **final** coalgebra
 - e.g. determ. automata: $\{0, 1\}^{A^*}$, behaviour as **accepted language**
- **compositionality** (at the level of **system types**):
 - logics, their expressiveness, completeness of proof systems
 - notions of simulation
 - ...

Quantitative Systems as Coalgebras

- **partial commutative semiring** for quantities: $(S, +, 0, \bullet, 1)$
 - Boolean semiring: $(\{0, 1\}, \vee, 0, \wedge, 1)$
 - Probab. semiring: $([0, 1], +, 0, \times, 1)$
 - **Tropical semiring**: $(\mathbb{N}^\infty, \min, \infty, +, 0)$
- natural preorder \sqsubseteq on S induced by $+$:
 - \leq on $\{0, 1\}$, \leq on $[0, 1]$, \geq on \mathbb{N}^∞
- **(closed) system with quantitative branching**: $X \xrightarrow{\delta} T_S F X$
 - $T_S X = \sum_{i \in \{1, 2, \dots, n\}} s_i \bullet x_i$ for weighted choices
 - $F : \text{Set} \rightarrow \text{Set}$ for "linear" behaviour

Systems with **Branching** and **Actions**

- **actions** with associated arities: $(\Lambda, \text{ar} : \Lambda \rightarrow \mathbb{N})$

$$FX = \bigsqcup_{\lambda \in \Lambda} X^{\text{ar}(\lambda)}$$

- e.g. finite/infinite words: $\{a \mapsto 1, b \mapsto 1, \checkmark \mapsto 0\}$

$$FX = X + X + 1 \simeq \{a, b\} \times X + 1$$

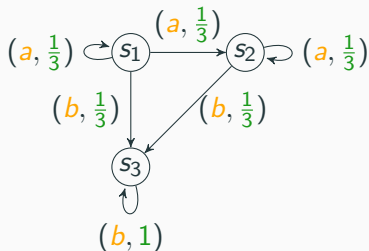
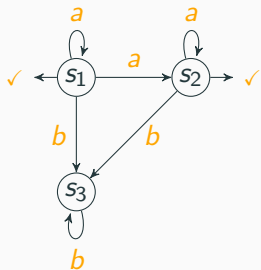
- e.g. finite/infinite labelled binary trees: $\{a \mapsto 2, b \mapsto 2, \checkmark \mapsto 0\}$

$$FX = X \times X + X \times X + 1 \simeq \{a, b\} \times X \times X + 1$$

- more complex behaviour: $\{a \mapsto 2, b \mapsto 1, \checkmark \mapsto 0\}$

$$FX = X \times X + X + 1 \simeq \{a\} \times X \times X + \{b\} \times X + 1$$

Example: Non-deterministic and Probabilistic Branching



LTSs with explicit termination

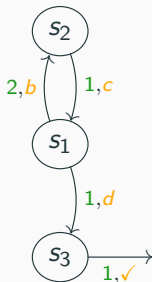
- Actions:
 $X \rightarrow \{a, b\} \times X + \{\checkmark\} = FX$
- **Nondet.** branching:
 $X \rightarrow \mathcal{P}FX$

Markov chains

- Actions:
 $X \rightarrow \{a, b\} \times X = F'X$
- **Probab.** branching:
 $X \rightarrow \mathcal{D}F'X$

Example: Weighted Branching

- weights for resource usage:



- minimise resource usage
- must also model resource gain ...

Goals: trace semantics, logics, verification, synthesis

- different types of branching, uniformly
- systems with several types of branching

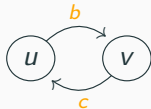
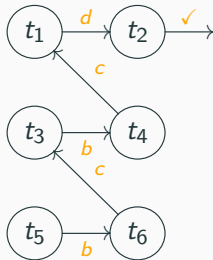
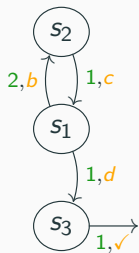
Maximal Trace Semantics for Branching Systems [C'17]

- $X \xrightarrow{\delta} T_S FX$
- why **maximal traces** ?
- domain for maximal traces: **final F -coalgebra** $Z \xrightarrow{\zeta} FZ$
 - e.g. $Z = \{a, b\}^* \cup \{a, b\}^\omega$
- **maximal trace semantics** maps $(x \in X, t \in Z)$ to $s \in S$
 - obtained as greatest fixpoint of operator:

$$\begin{array}{ccccccc} X \times Z & & FX \times FZ & & T_S FX \times FZ & & X \times Z \\ \downarrow & \xrightarrow{\text{Rel}_F} & \downarrow & \xrightarrow{E_{T_S}} & \downarrow & \xrightarrow{(\delta \times \zeta)^*} & \downarrow \\ S & & S & & S & & S \end{array}$$

- non-determ./probab. models: **realisability/likelihood** of each maximal trace
- resource-aware models: **minimal resources** needed for each maximal trace

Example: Resource-Aware Models



...

(s_1, t_1)	(s_1, t_2)	(s_1, t_3)	(s_2, t_4)	(s_1, u)	(s_2, v)
0	0	0	0	0	0
1	∞	2	1	2	1
2		3	3	3	3
...					
2	∞	5	3	∞	∞

Modelling Offsetting

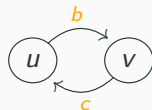
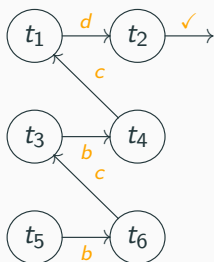
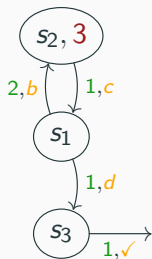
- move to coalgebras of type $S \times (T_S \circ F)$
 - first component models **offsetting**
 - e.g. $S = (\mathbb{N}^\infty, \min, \infty, +, 0)$:
 - weights model resource usage
 - offsets model resource gains
- define $\ominus : S \times S \rightarrow S$ by

$$s \ominus t = \inf \{ u \mid u \bullet t \sqsupseteq s \}.$$

- e.g. $S = (\mathbb{N}^\infty, \min, \infty, +, 0)$:

$$n \ominus m = \begin{cases} \max(n - m, 0), & \text{if } m \neq \infty \text{ or } n \neq \infty, \\ \infty, & \text{otherwise.} \end{cases}$$

Example: Resource-aware Models with Offsetting



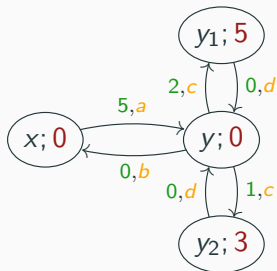
...

(s_1, t_1)	(s_1, t_2)	(s_1, t_3)	(s_2, t_4)	(s_1, u)	(s_2, v)
0	0	0	0	0	0
1	∞	2	0	2	0
2		2	0	2	0
...					
2	∞	2	0	2	0

Generalising Non-Emptiness: Extents

$$X \xrightarrow{\delta} S \times T_S F X$$

- extent $\text{ext} : X \rightarrow S$
 - instantiates to existence/likelihood/minimal resources *across all traces*
 - defined as greatest fixpoint ...
- e.g. $S = (\mathbb{N}^\infty, \min, \infty, +, 0)$, $F = A \times \text{Id}$:



$$\left[\begin{array}{l} e_x = \nu \\ e_y = \nu \\ e_{y_1} = \nu \\ e_{y_2} = \nu \end{array} \quad \min(e_x, e_{y_1} + 2, e_{y_2} + 1) \quad \begin{array}{l} e_y + 5 \\ e_y \ominus 5 \\ e_y \ominus 3 \end{array} \right]$$

	e_x	e_y	e_{y_1}	e_{y_2}
ext	6	1	0	0

Dealing with More Complex Structure, Compositionally

- $X \xrightarrow{\delta} F_1 T_S F_2 T_S \dots T_S F_n X$ or combinations using $+/\times$!
 - e.g. $X \xrightarrow{\delta} A \times T_S(X \times X) + B \times T_S(1 + X)$
- final $F_1 \circ \dots \circ F_n$ -coalgebra (Z, ζ) gives linear behaviours
- trace semantics as g.f.p. of operator on S -valued relations:

$$\mathbf{Rel}_{F_1}; E_{T_S}; \mathbf{Rel}_{F_2}; E_{T_S}; \dots E_{T_S}; \mathbf{Rel}_{F_n}$$

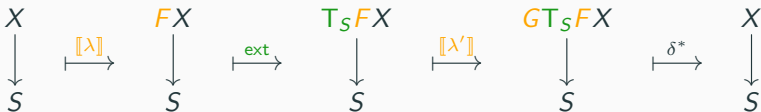
- generalises to coalgebras **with offsetting**:

$$X \xrightarrow{\delta} S \times \dots$$

Fixpoint Logics for Quantit. Systems, Compositionally [C'14]

$X \xrightarrow{\delta} F_1 T_S F_2 T_S \dots T_S F_n X$ or combinations using $+/\times$!

- system structure drives associated *multi-sorted S-valued logic*
 - T interpreted as extent !
 - modal operators induced by linear type $F_1 \circ F_2 \circ \dots \circ F_n$
 - fixpoint operators, interpreted over (S, \sqsubseteq)
- e.g. $X \xrightarrow{\delta} GT_S FX$
 - modal operators induced by $G, F \implies$ modal formulas $[\lambda][\lambda']\varphi$
 - semantics of formulas induced by **quantitative predicate liftings**:



- generalises to coalgebras with offsetting ...

Note: *step-wise* semantics for the logics !

Fixpoint Logics for Quantitative Systems: Example (more later!)

- $X \xrightarrow{\delta} S \times T_S(\{c, d\} \times X)$
- modalities derived directly from F :
 - binary modality $(c, -) \sqcup (d, -)$ makes up for absence of \wedge/\vee
 - e.g. eventually c : $\mu x.((c, \top) \sqcup (d, x))$
 - e.g. infinitely often c : $\nu x.\mu y.((c, x) \sqcup (d, y))$
- e.g. $S = (\mathbb{N}^\infty, \min, \infty, +, 0)$:
 - measures minimal resources required for linear property

Given:

- system: pointed $S \times T_S F$ -coalgebra \mathcal{S}
- property: φ

compute $\llbracket \varphi \rrbracket_{\mathcal{S}}$!

We need:

1. notion of **parity automaton** \mathcal{A}
= "disjunctive" F -coalgebra (A, α) + parity map $\Omega : A \rightarrow \mathbb{N}$
2. **translation from formula φ to parity automaton \mathcal{A}_φ**
3. **product automaton $\mathcal{S} \otimes \mathcal{A}$**
4. **extent** of quantitative **parity** automaton

such that

$$\text{extent}(\mathcal{S} \otimes \mathcal{A}_\varphi) = \llbracket \varphi \rrbracket_{\mathcal{S}}$$

2. Translation from Formulas to Automata: Example

$$FX = \{c, d\} \times X$$

$$\varphi = \nu x. \mu y. ((c, x) \sqcup (d, y))$$

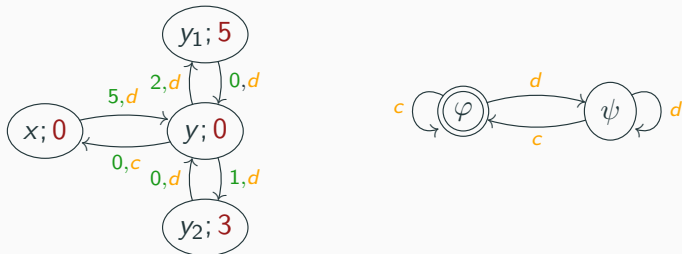
$$\psi = \mu y. ((c, \varphi) \sqcup (d, y))$$

- automaton states given by $Cl(\varphi)$:

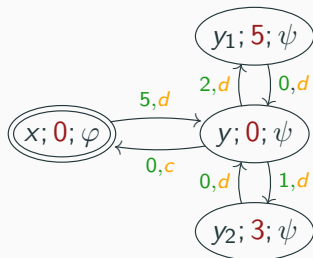


- "disjunctive" branching in \mathcal{A}_φ
- parity assignment:
 - outer fixpoints have larger priorities; odd for μ , even for ν

3. Product of System and Parity Automaton [CSH'17, C'19]

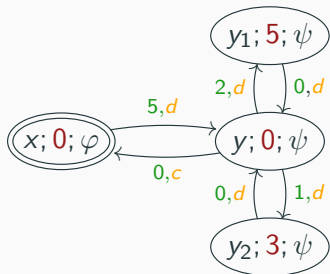


$S \otimes \mathcal{A}$ inherits weights/offsetting from S and parities from \mathcal{A} :



4. Extent of Parity Automaton [CSH'17], Strategies [C'19]

- **extent only** measures traces which conform to the parity condition:



$$\left[\begin{array}{l} e_x = \nu \quad e_y + 5 \\ e_y = \mu \quad \min(e_x, e_{y_1} + 2, e_{y_2} + 1) \\ e_{y_1} = \mu \quad e_y \ominus 5 \\ e_{y_2} = \mu \quad e_y \ominus 3 \end{array} \right]$$

	e_x	e_y	e_{y_1}	e_{y_2}
ext	6	1	0	0

- view product as one-player game: objective is to minimise resources
- solution of equational system can be used to synthesise **memory-full strategy** for satisfying φ with minimal cost !
 - "good for energy" strategy improves resources: $(y, M < 6) \mapsto y_1$
 - "attractor" strategy satisfies parity condition: $(y, M \geq 6) \mapsto x$

Assume: strictly increasing/decreasing chains in S are finite

(e.g. in **bounded** version of tropical semiring)

- $O(m \times n^{|\text{ran}(\Omega)|})$ complexity for basic algorithm
 - **large hidden constant !**
- improved complexity $O(m \times n^2)$ when $FX = \Sigma \times X + \Delta$
 - translation from **parity** to **Büchi** automaton which preserves **quantitative** language !

Quantitative Components as Coalgebras

Components as Coalgebras [Barbosa, Hasuo&Jacobs, ...]

For T commutative monad:

- **coalgebraic component:**

$$X \times A \xrightarrow{\gamma} T(X \times B) \in \mathbf{Comp}(T, A, B)$$

- **sequential composition** (uses Kleisli composition):

$$\ggg : \mathbf{Comp}(T, A, B) \times \mathbf{Comp}(T, B, C) \rightarrow \mathbf{Comp}(T, A, C)$$

- **multiplicative parallel composition** (uses monad commutativity):

$$\parallel : \mathbf{Comp}(T, A, B) \times \mathbf{Comp}(T, C, D) \rightarrow \mathbf{Comp}(T, A \times C, B \times D)$$

Take $T := T_S$ above. **Some questions:**

1. Trace semantics for components ? **Compositionality** w.r.t. \ggg and \parallel ?
2. Combine **heterogeneous** components ?
3. Verification of component-based systems ?

1. Trace Semantics for Components

- viewing $X \times A \rightarrow T(X \times B)$ as coalgebra $X \xrightarrow{\delta} T(X \times B)^A$ yields **wrong notion of trace semantics ...**
- e.g. $S = (\mathbb{N}^\infty, \min, \infty, +, 0)$:

- final $(\text{Id} \times B)^A$ -coalgebra Z : **causal stream functions** $f : A^\omega \rightarrow B^\omega$
- trace semantics gives minimal resources needed to exhibit $f : A^\omega \rightarrow B^\omega$ from $x \in X$:

$$X \times (B^\omega)^{A^\omega} \rightarrow S$$

- must capture minimal resources for exhibiting $b \in B^\omega$ from $x \in X$ **on input** $a \in A^\omega$:

$$X \times A^\omega \times B^\omega \rightarrow S$$

- can not get this by changing the relation liftings for $(\text{Id} \times B)^A$!

Trace Semantics for Components (Cont'd)

$$X \times A \xrightarrow{\delta} T(X \times B)$$

- final $\text{Id} \times A$ -coalgebra (A^ω, ζ)
- final $\text{Id} \times B$ -coalgebra (B^ω, ζ')
- trace semantics

$$\text{tr} : X \times A^\omega \times B^\omega \rightarrow S$$

as greatest fixpoint:

$$\begin{array}{c} X \times A^\omega \times B^\omega \\ \downarrow \\ S \end{array}$$

$$\text{Rel}_{\text{Id} \times B} \mapsto$$

$$\begin{array}{c} (X \times B) \times A^\omega \times (B \times B^\omega) \\ \downarrow \\ S \end{array}$$

$$E_{T_S} \mapsto$$

$$\begin{array}{c} X \times A^\omega \times B^\omega \\ \text{id} \times \zeta \times \text{id} \downarrow \\ (X \times A) \times A^\omega \times B^\omega \\ \delta \times \text{id} \times \zeta' \downarrow \\ T_S(X \times B) \times A^\omega \times (B \times B^\omega) \\ \downarrow \\ S \end{array}$$

Note: generalises to components with offsetting !

Trace Semantics for Components is Compositional w.r.t. ||

$$X \times A \xrightarrow{c} T(X \times B)$$

$$Y \times C \xrightarrow{d} T(Y \times D)$$

↓

$$X \times Y \times A \times C \xrightarrow{c||d} T(X \times Y \times B \times D)$$

Thm. For $x \in X$ and $y \in Y$:

$$\text{tr}_{c||d}(x, y, (as, cs), (bs, ds)) = \text{tr}_c(x, as, bs) \bullet \text{tr}_d(y, cs, ds)$$

Trace Semantics for Components is Compositional w.r.t. ||

$$X \times A \xrightarrow{c} T(X \times B) \qquad Y \times C \xrightarrow{d} T(Y \times D)$$

↓

$$X \times Y \times A \times C \xrightarrow{c||d} T(X \times Y \times B \times D)$$

Thm. For $x \in X$ and $y \in Y$:

$$\text{tr}_{c||d}(x, y, (as, cs), (bs, ds)) = \text{tr}_c(x, as, bs) \bullet \text{tr}_d(y, cs, ds)$$

To do: generalise to components with offsetting

$$\text{tr}_{c||d}(x, y, (as, cs), (bs, ds)) \sqsupseteq \text{tr}_c(x, as, bs) \bullet \text{tr}_d(y, cs, ds) \text{ ?}$$

Trace Semantics for Components is Compositional w.r.t. \ggg

$$X \times A \xrightarrow{c} T(X \times B) \qquad Y \times B \xrightarrow{d} T(Y \times C)$$

\Downarrow

$$X \times Y \times A \xrightarrow{c \ggg d} T(X \times Y \times B)$$

We would like:

$$\text{tr}_{c \ggg d}(x, y, as, cs) = \sum_{bs \in B^\omega} \text{tr}_c(x, as, bs) \bullet \text{tr}_d(y, bs, cs)$$

Lemma

$$\text{tr}_c(x, as, bs) = \prod_{n \in \omega} \text{tr}_{c,n}(x, \pi_n(as), \pi_n(bs))$$

with $\text{tr}_{c,n} : X \times A^n \times B^n \rightarrow S$ defined inductively ...

Thm.

$$\text{tr}_{c \ggg d,n}(x, y, as, cs) = \sum_{bs \in B^n} \text{tr}_{c,n}(x, as, bs) \bullet \text{tr}_{d,n}(y, bs, cs)$$

2. Combining **Heterogeneous** Components ?

$$X \times A \xrightarrow{\gamma} T(X \times B) \quad Y \times B \xrightarrow{\delta} T'(Y \times C)$$

- sequential composition $\gamma \gg \delta$:

$$X \times Y \times A \xrightarrow{(\gamma \times \text{id}_Y); \text{st}_T} T(X \times Y \times B) \xrightarrow{T(\text{id}_X \times \delta); \text{st}_{T'}} TT'(X \times Y \times C)$$

- multiplicative parallel composition $\gamma \parallel \delta$:

$$X \times Y \times A \times C \xrightarrow{\gamma \times \delta} T(X \times B) \times T'(Y \times C) \xrightarrow{\text{st}_T; \text{st}_{T'}} TT'(X \times Y \times B \times C)$$

Relevance ??

Trace Semantics for **Heterogeneous** Systems of Components ??

$$X \times Y \times A \xrightarrow{\gamma \gg \delta} T_S T_{S'}(X \times Y \times C)$$

- unclear how to define trace semantics ...
- ... but can focus on a single type of quantity, e.g. S' :
 - consider **abstraction**: $X \times Y \times A \xrightarrow{\gamma \gg \delta} \mathcal{P}T_{S'}(X \times Y \times C)$
 - T_S -component is **cooperative**: use \max_S in def. of trace semantics
 $\implies \text{tr}(x, y, as, cs)$ captures **best case**
 - T_S -component is **adversarial**: use \min_S in def. of trace semantics
 $\implies \text{tr}(x, y, as, cs)$ captures **worst case**

Fixpoint Logics for Coalgebraic Components, Compositionally

$$X \xrightarrow{\delta} (\mathbb{T}_S(\{c, d\} \times X))^{\{a, b\}}$$

- two-sorted logic, nested modalities !
 - $FX = \{c, d\} \times X \implies$ binary modality $(c, -) \sqcup (d, -)$
 - $GX = X^{\{a, b\}} \implies$ binary modality $(a, -) \sqcap (b, -)$
 \sqcap interpreted as **min** in (S, \sqsubseteq)

- every a eventually followed by c :

$$\varphi := \nu x. ([a](\mu y. (c, x) \sqcup (d, [a]y \sqcap [b]y)) \\ \sqcap [b]((c, x) \sqcup (d, x)))$$

- e.g. $S = (\mathbb{N}^\infty, \min, \infty, +, 0) \implies$ minimal resources needed for φ
in the worst case (worst choice of input stream)

$$X \xrightarrow{\delta} (\mathcal{P} T_S(\{c, d\} \times X))^{\{a, b\}}$$

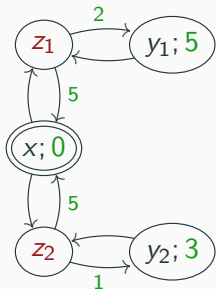
- same logic as before . . .
- use \min_S / \max_S for **adversarial** / **cooperative** component

Quantitative Parity Games, Extents, Strategies [C'19]

- quantitative parity game:

$$X \xrightarrow{\delta} S \times \mathcal{PT}_S X \quad + \quad \Omega : X \rightarrow \mathbb{N}$$

- derived from **Adversary model** \ggg **Component space**
- extent:



$$\left[\begin{array}{l} e_x = \nu \quad \max(\min(e_x + 5, e_{y_1} + 2), \\ \quad \min(e_x + 5, e_{y_2} + 1)) \\ e_{y_1} = \mu \quad \min(e_x + 5, e_{y_1} + 2) \ominus 5 \\ e_{y_2} = \mu \quad \min(e_x + 5, e_{y_2} + 1) \ominus 3 \end{array} \right]$$

	e_x	e_{y_1}	e_{y_2}
ext	2	0	0

- synthesise **memory-full strategy** which minimises resources
 - "good for energy" strategy: $(x, z_1, M < 7) \mapsto y_1$
 - "attractor" strategy: $(x, z_1, M \geq 7) \mapsto x$

Conclusions

Further Challenges

- handle complexity (e.g. through abstraction)
- more general (e.g. **dynamic**) components?
- other quantitative monads?
- ...

Ultimate goal: algorithms and tools for quantitative verification and synthesis