

# On Termination of Probabilistic Programs

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European  
Research  
Council

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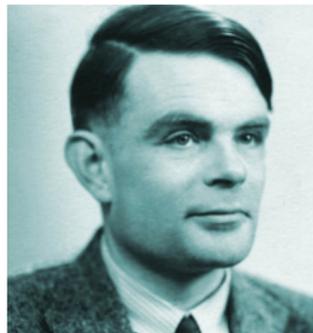
# What we all know about termination

The halting problem

- does a program  $P$  terminate on a **given** input state  $s$ ? —  
is semi-decidable.

The universal halting problem

- does a program  $P$  terminate on **all** input states? —  
is undecidable.



Alan Mathison Turing

On computable numbers,  
with an application to the Entscheidungsproblem

1937

# What if programs roll dice?



## A radical change

- ▶ A program either terminates or not (on a given input)
- ▶ Terminating programs have a finite run-time
- ▶ Having a finite run-time is compositional

All these facts do **not** hold for probabilistic programs!

# Certain termination

---

```
while (x > 0) {  
    x := x-1 [1/2] x := x-2  
}
```

---

This program **never** diverges.  
For all integer inputs  $x$ .

# Almost-sure termination

For  $0 < p < 1$  an arbitrary probability:

---

```
bool c := true;
int i := 0;
while (c) {
    i++;
    (c := false [p] c := true)
}
```

---

This program does **not always** terminate.  
It diverges with probability zero.  
It **almost surely** terminates.

# Non almost-sure termination

---

`P :: skip [1/2] { call P; call P; call P }`

---

-      ↑      ~~~~~      ~~~~~

$$X_P = \frac{1}{2} \cdot 1 + \frac{1}{2} X_P^3$$

# Non almost-sure termination

---

```
P :: skip [1/2] { call P; call P; call P }
```

---

This program terminates with probability  $\frac{\sqrt{5}-1}{2} < 1$ .

## Positive almost-sure termination

For  $0 < p < 1$  an arbitrary probability:

---

```

bool c := true;
int i := 0;
while (c) {
    i++;
    (c := false [p] c := true)
}

```

---

$$P_r \{i = N\} = (1-p)^{N-1} \cdot p$$

↓

finite  
expectation

This program **almost surely** terminates.

In **finite expected time**.

Despite its possible divergence.

# Null almost-sure termination

Consider the symmetric one-dimensional random walk:

---

```
int x := 10; while (x > 0) { x-- [1/2] x++ }
```

---

This program **almost surely** terminates.

But:

It requires an infinite expected time to do so.

# Nuances of termination

Olivier Bournez

Florent Garnier



..... **certain** termination

..... termination with probability one

⇒ **almost-sure termination**

..... in an expected **finite** number of steps

⇒ **“positive”** almost-sure termination

..... a.s.-termination in an expected **infinite** number of steps

⇒ **“null”** almost-sure termination

# Three contributions

The hardness of the various notions of termination.

[MFCS 2015, Acta Informatica 2019]

A powerful proof rule for almost-sure termination.

[POPL 2018]

Proving positive almost-sure termination using weakest pre-conditions.

[ESOP 2016, J. ACM 2018]

## Part 1: Hardness of termination

It is a known fact that deciding termination of ordinary programs is undecidable.

Our aim is to classify “how undecidable” (positive) almost-sure termination is.

# Kleene and Mostovski



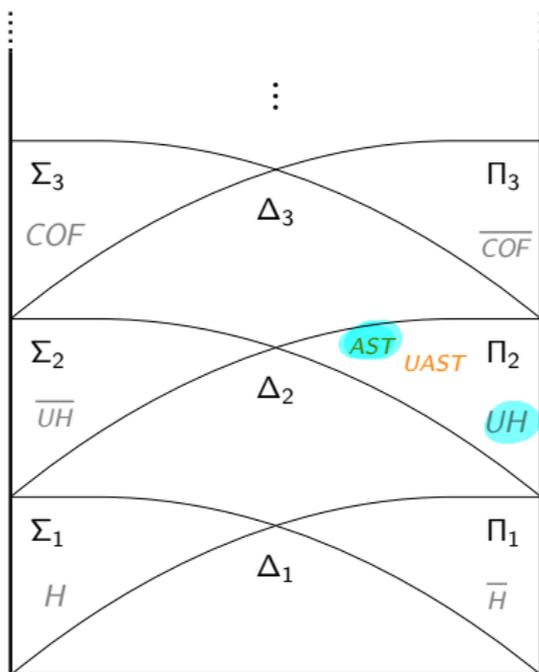
Stephen Kleene (1909–1994)



Andrzej Mostowski (1913–1975)

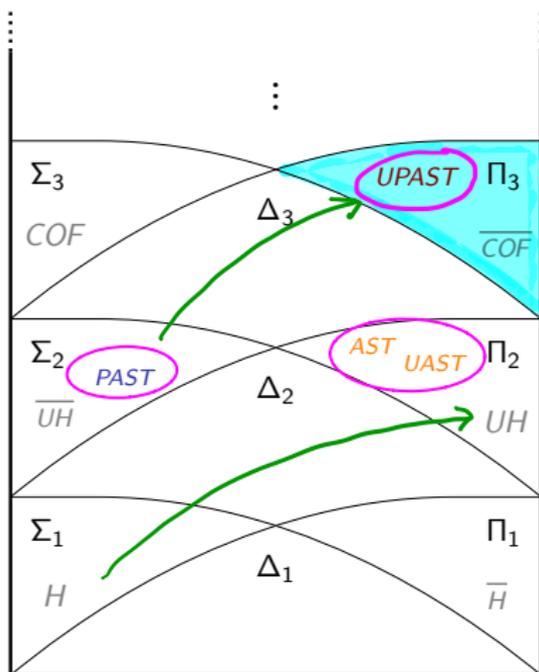


# Hardness of almost-sure termination



- ▶ Hardness landscape
- ▶ AST for one input is as hard as ordinary termination for all inputs

# Hardness of almost-sure termination



- ▶ Hardness landscape
- ▶ AST for **one** input is as hard as ordinary termination for **all** inputs
- ▶ Finite termination is even “more undecidable”

# Proof idea: hardness of positive as-termination

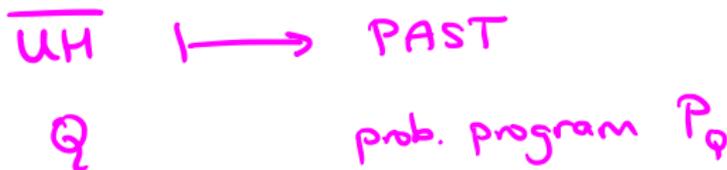
## Reduction from the complement of the universal halting problem

For an **ordinary** program  $Q$ , provide a **probabilistic** program  $P$  (depending on  $Q$ ) and an input  $s$ , such that

$P$  **terminates** in a finite expected number of steps on  $s$

if and only if

$Q$  **does not terminate** on some input



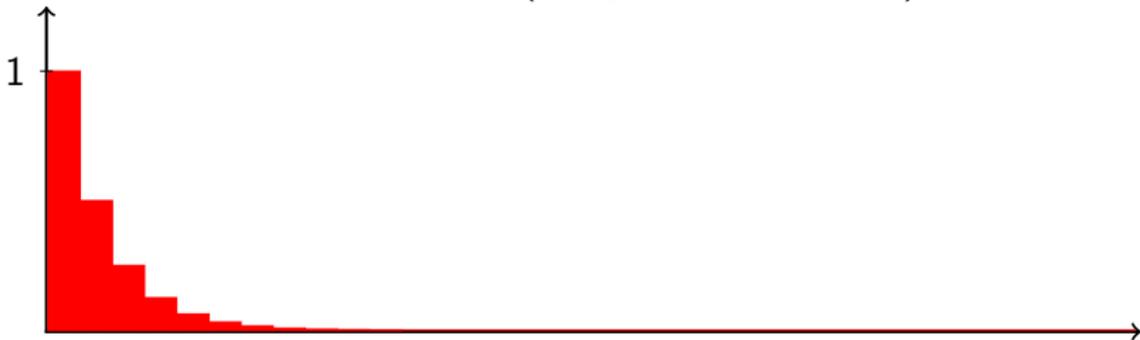
# Let's start simple

---

```
bool c := true;
int nrflips := 0;
while (c) {
  nrflips++;
  (c := false [1/2] c := true);
}
```

---

Expected runtime (integral over the bars):



The  $\text{nrflips}$ -th iteration takes place with probability  $1/2^{\text{nrflips}}$ .

# Reducing an ordinary program to a probabilistic one

Assume an enumeration of all inputs for  $Q$  is given

---

```
bool c := true;
int nrflips := 0;
int i := 0;
while (c) {
    // simulate Q for one (further) step on its i-th input
    if (Q terminates) {
        cheer; // take  $2^{nrflips}$  effectless steps
        i++;
        // reset simulation of program Q
    }
    nrflips++;
    (c := false [1/2] c := true);
}
```

---

# Reducing an ordinary program to a probabilistic one

Assume an enumeration of all inputs for  $Q$  is given

---

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        i++;
        // reset simulation of program Q
    }
    nrflips++;
    (c := false [1/2] c := true);
}

```

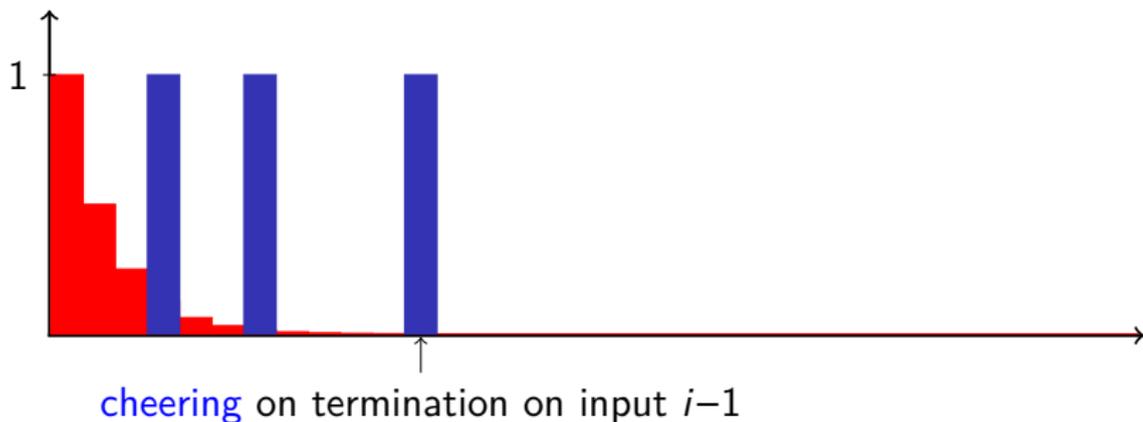
---

$P$  loses interest in further simulating  $Q$  by a coin flip to decide for termination.

## $Q$ does not always halt

Let  $i$  be the first input for which  $Q$  does not terminate.

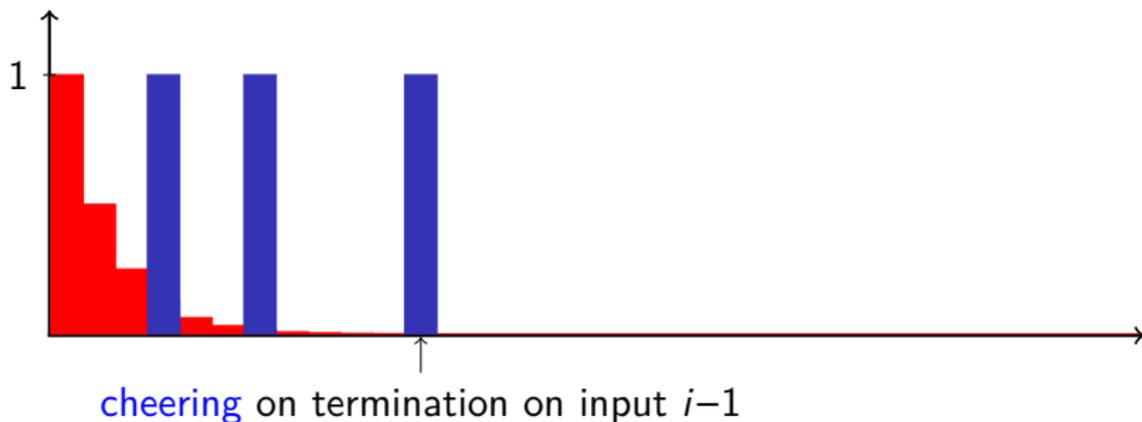
Expected runtime of  $P$  (integral over the bars):



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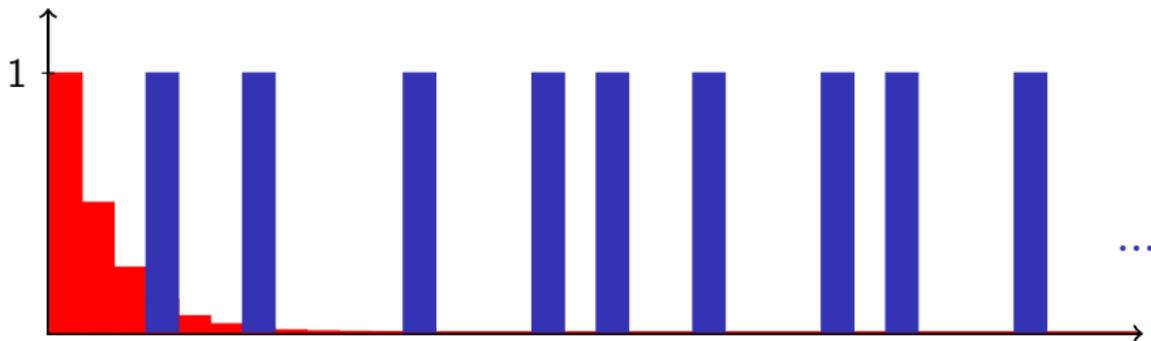
Expected runtime of  $P$  (integral over the bars):



Finite **cheering** — finite expected runtime

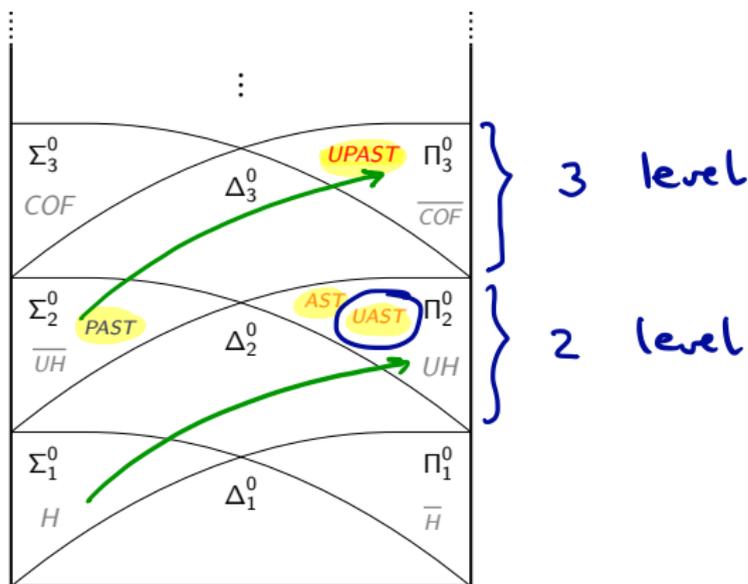
# $Q$ terminates on all inputs

Expected runtime of  $P$  (integral over the bars):



Infinite **cheering** — infinite expected runtime

# Hardness of almost sure termination



No change for **non-deterministic** probabilistic programs.  
 No change when **approximating** termination probabilities.

## Part 2: Proving almost-sure termination

- ▶ **What?** Termination with probability one. For all inputs.
- ▶ **Why?**
  - ▶ Reachability can be encoded as termination
  - ▶ Often a prerequisite for proving correctness
  - ▶ Often implicitly assumed
- ▶ **Why is it hard in practice?**
  - ▶ Requires a lower bound  $1$  for termination probability

# Almost-sure termination

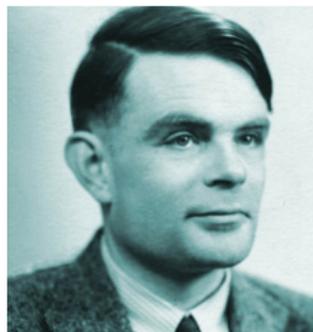


Javier Esparza  
CAV 2012

“[Ordinary] termination is a purely topological property [...], but almost-sure termination is not. [...] Proving **almost-sure termination** requires arithmetic reasoning not offered by termination provers.”

# How to prove termination?

Use a **variant function** on the program's state space whose value — on each loop iteration — is monotonically decreasing with respect to a (strict) well-founded relation.



Alan Mathison Turing  
Checking a large routine  
1949

## Variant (aka: ranking) functions

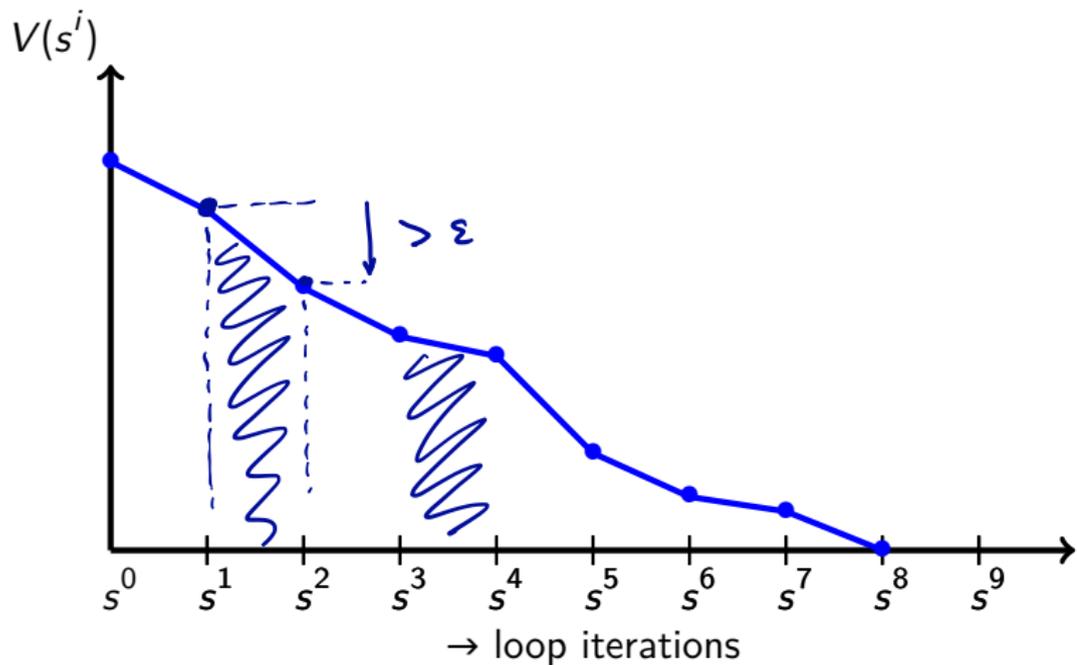
$V : \Sigma \rightarrow \mathbb{R}_{\geq 0}$  is **variant function** for loop  $\text{while}(G) P$  if for every state  $s$ :

1. If  $s \models G$ , then  $P$ 's execution on  $s$  terminates in a state  $t$  with:

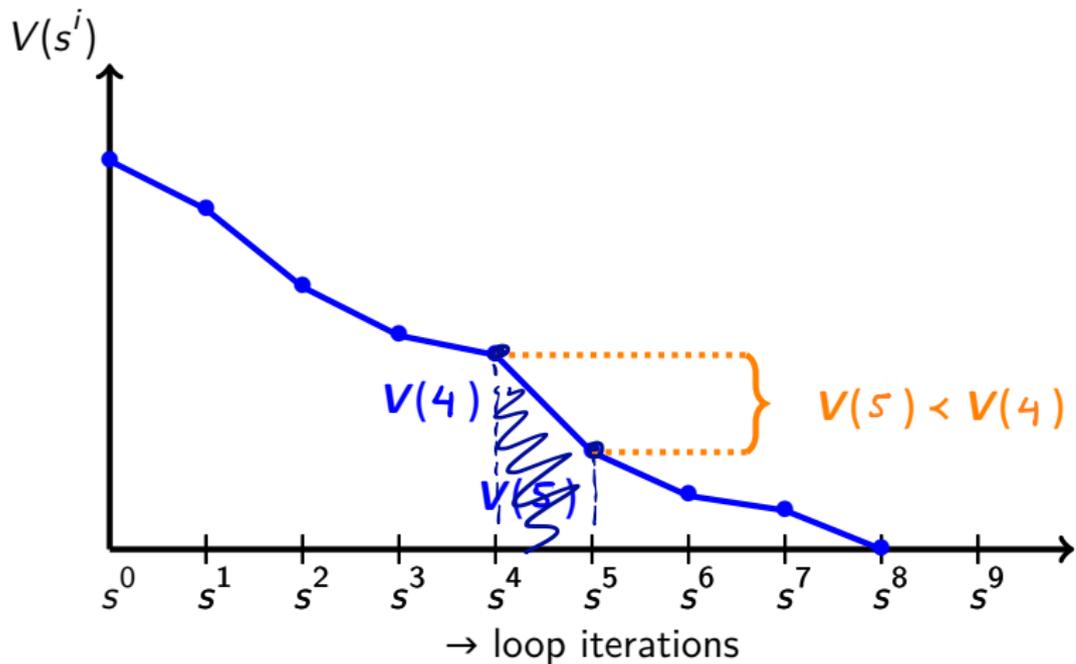
$$V(t) \leq V(s) - \varepsilon \quad \text{for some fixed } \varepsilon > 0, \text{ and}$$

2. If  $V(s) \leq 0$ , then  $s \not\models G$ .

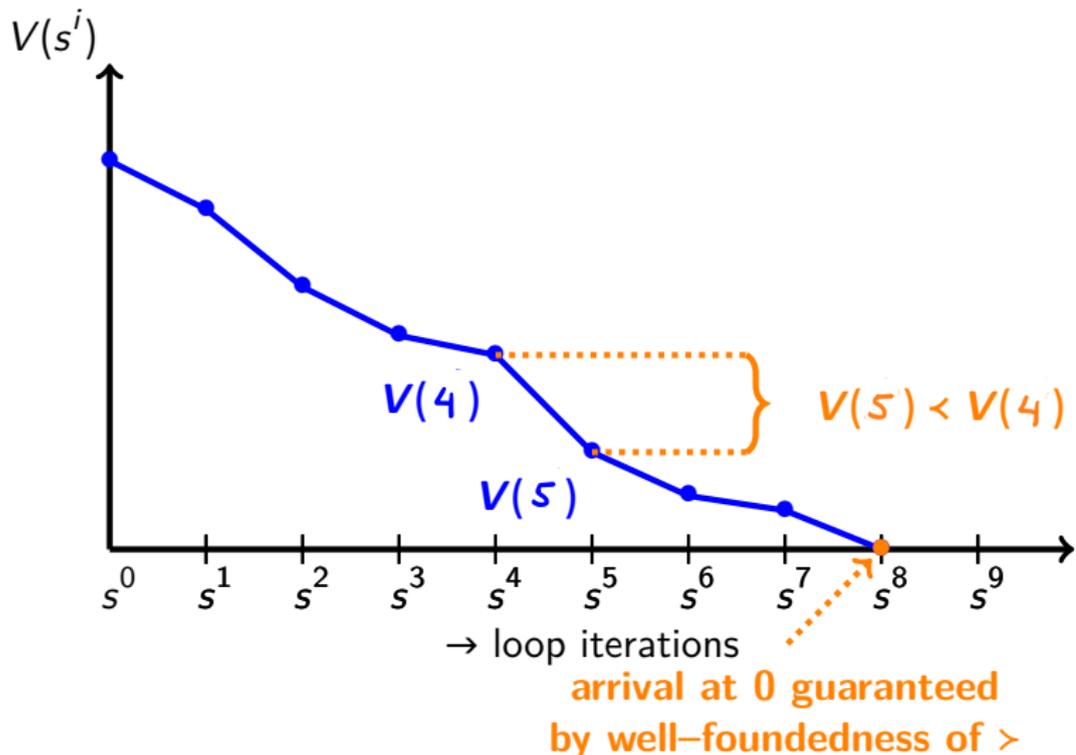
# Termination proofs



# Termination proofs



# Termination proofs



# Examples

---

```
while (x > 0) { x-- }
```

---

Ranking function  $V = x$ .

---

```
x := ... ; y := ... // x and y are positive
while (x != y) {
  if (x > y) { x := x-y } else { y := y-x }
}
```

---

Ranking function  $V = x + y$ .

# A large body of existing works

Hart/Sharir/Pnueli: Termination of Probabilistic Concurrent Programs. POPL 1982

Bournez/Garnier: Proving Positive Almost-Sure Termination. RTA 2005

McIver/Morgan: Abstraction, Refinement and Proof for Probabilistic Systems. 2005

Esparza *et al.*: Proving Termination of Probabilistic Programs Using Patterns. CAV 2012

Chakarov/Sankaranarayanan: Probabilistic Program Analysis w. Martingales. CAV 2013

Fioriti/Hermanns: Probabilistic Termination: Soundness, Completeness, and Compositionality. POPL 2015

Chatterjee *et al.*: Algorithmic Termination of Affine Probabilistic Programs. POPL 2016

Agrawal/Chatterjee/Novotný: Lexicographic Ranking Supermartingales. POPL 2018

.....

Key ingredient: super- (or some form of) martingales

# On super-martingales

A stochastic process  $X_1, X_2, \dots$  is a **martingale** whenever:

$$\mathbb{E}(X_{n+1} \mid X_1, \dots, X_n) = X_n$$

It is a **super**-martingale whenever:

$$\mathbb{E}(X_{n+1} \mid X_1, \dots, X_n) \leq X_n$$

# A historical perspective

A countable Markov process is “non-dissipative” if almost every infinite path eventually enters — and remains in — positive recurrent states.

expected return  
time  $< \infty$

# A historical perspective

A countable Markov process is “non-dissipative” if almost every infinite path eventually enters — and remains in — positive recurrent states.

A sufficient condition for being non-dissipative is:

$$\sum_{j \geq 0} j \cdot p_{ij} \leq i \quad \text{for all states } i$$



Frederic Gordon Foster

Markoff chains with an enumerable number of states  
and a class of cascade processes

1951

ISBN nr.

# Kendall's variation

A Markov process is **non-dissipative** if for some function  $V : \Sigma \rightarrow \mathbb{R}$ :

$$\sum_{j \geq 0} V(j) \cdot p_{ij} \leq V(i) \quad \text{for all states } i$$

and for each  $r \geq 0$  there are finitely many states  $i$  with  $V(i) \leq r$



David George Kendall

On non-dissipative Markoff chains  
with an enumerable infinity of states

1951

Kendall  
notation  
M/G/n

# On positive recurrence

Every irreducible **positive recurrent** Markov chain is non-dissipative.

A Markov process is **positive recurrent** iff there is a Lyapunov function  
 $V : \Sigma \rightarrow \mathbb{R}_{\geq 0}$  with for finite  $F \subseteq \Sigma$  and  $\varepsilon > 0$ :

$$\begin{aligned} \sum_j V(j) \cdot p_{ij} &< \infty \quad \text{for } i \in F, \text{ and} \\ \sum_j V(j) \cdot p_{ij} &< V(i) - \varepsilon \quad \text{for } i \notin F. \end{aligned}$$

[Markov Chains](#) pp 167-193 | [Cite as](#)

Lyapunov Functions and Martingales

Authors [Authors and affiliations](#)

Pierre Brémaud

Pierre Brémaud 1999

Frederic Gordon Foster

On the stochastic matrices associated  
with certain queuing processes

1953

# Our aim

A powerful, simple proof rule for almost-sure termination.

At the source code level.

No “descend” into the underlying probabilistic model.

# Proving almost-sure termination

$$V = x$$

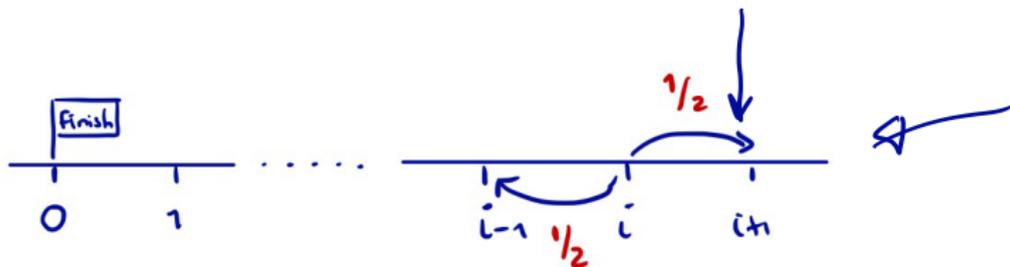
$$\mathbb{E}(X_{k+1}) = X_k$$

$$< X_k - \varepsilon$$

does not work

The symmetric random walk:

```
while (x > 0) { x := x-1 [1/2] x := x+1 }
```



# Proving almost-sure termination

The symmetric random walk:

```
while (x > 0) { x := x-1 [1/2] x := x+1 }
```

$$V = x$$

Is **out-of-reach** for many proof rules.

A loop iteration decreases  $x$  by one with probability  $1/2$

$\underbrace{\hspace{10em}}_{d=1}$ 
 $\underbrace{\hspace{10em}}_{p=\frac{1}{2}}$

# Proving almost-sure termination

The symmetric random walk:

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while (x > 0) { x := x-1 [1/2] x := x+1 }
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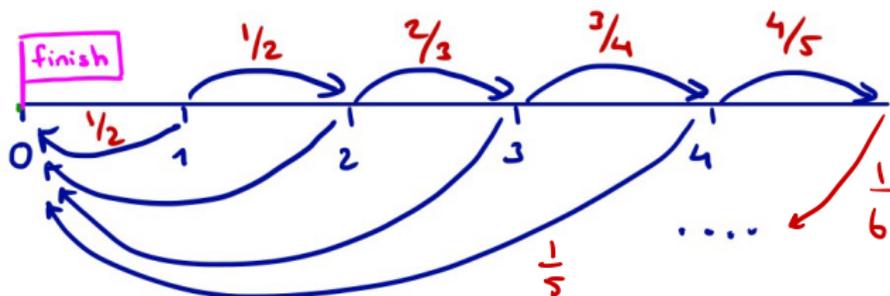
A loop iteration decreases  $x$  by one with probability  $1/2$

This observation is enough to witness almost-sure termination!

# Are these programs almost surely terminating?

## ► Escaping spline:

```
while (x > 0) { p := 1/(x+1); (x := 0 [p] x++) }
```



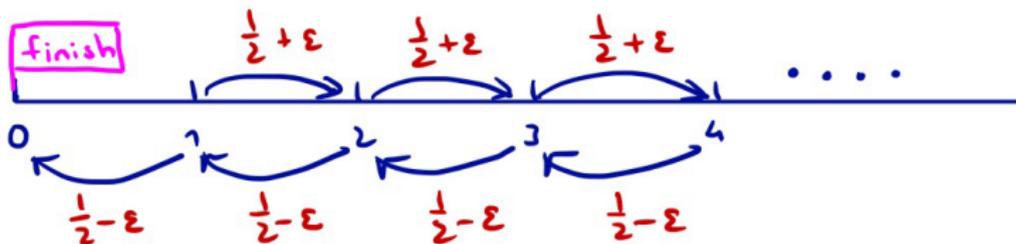
# Are these programs almost surely terminating?

► Escaping spline:

```
while (x > 0) { p := 1/(x+1); (x := 0 [p] x++) }
```

► A slightly unbiased random walk:

```
1/2-eps ; while (x > 0) { x-- [p] x++ }
```



# Are these programs almost surely terminating?

- ▶ Escaping spline:

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while (x > 0) { p := 1/(x+1); (x := 0 [p] x++) }
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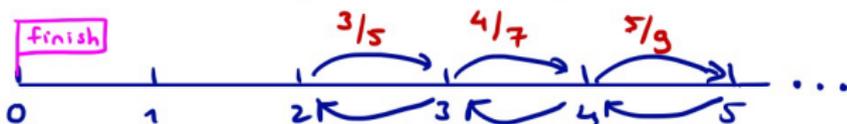
- ▶ A slightly unbiased random walk:

```
1/2-eps ; while (x > 0) { x-- [p] x++ }
```



- ▶ A symmetric-in-the-limit random walk:

```
while (x > 0) { p := x/(2*x+1) ; (x-- [p] x++) }
```



# Proving almost-sure termination

**Goal:** prove a.s.-termination of `while(G) P`, for all inputs

**Ingredients:**

- ▶ A **supermartingale**  $V : \Sigma \rightarrow \mathbb{R}_{\geq 0}$  with
  - ▶  $\mathbb{E}\{V(s_{n+1}) \mid V(s_0), \dots, V(s_n)\} \leq V(s_n)$
  - ▶ Running body  $P$  on state  $s \models G$  does not increase  $\mathbb{E}(V(s))$
  - ▶ Loop iteration ceases if  $V(s) = 0$
  
- ▶ ..... and a **progress** condition: on each loop iteration in  $s^i$ 
  - ▶  $V(s^i) = v$  decreases by  $\geq d(v) > 0$  with probability  $\geq p(v) > 0$
  - ▶ with antitone  $p$  ("probability") and  $d$  ("decrease")

$$\begin{array}{l}
 x \leq y \longrightarrow f(x) \leq f(y) \quad \text{monotone} \\
 x \leq y \longrightarrow f(y) \leq f(x) \quad \text{antitone}
 \end{array}$$

# Proving almost-sure termination

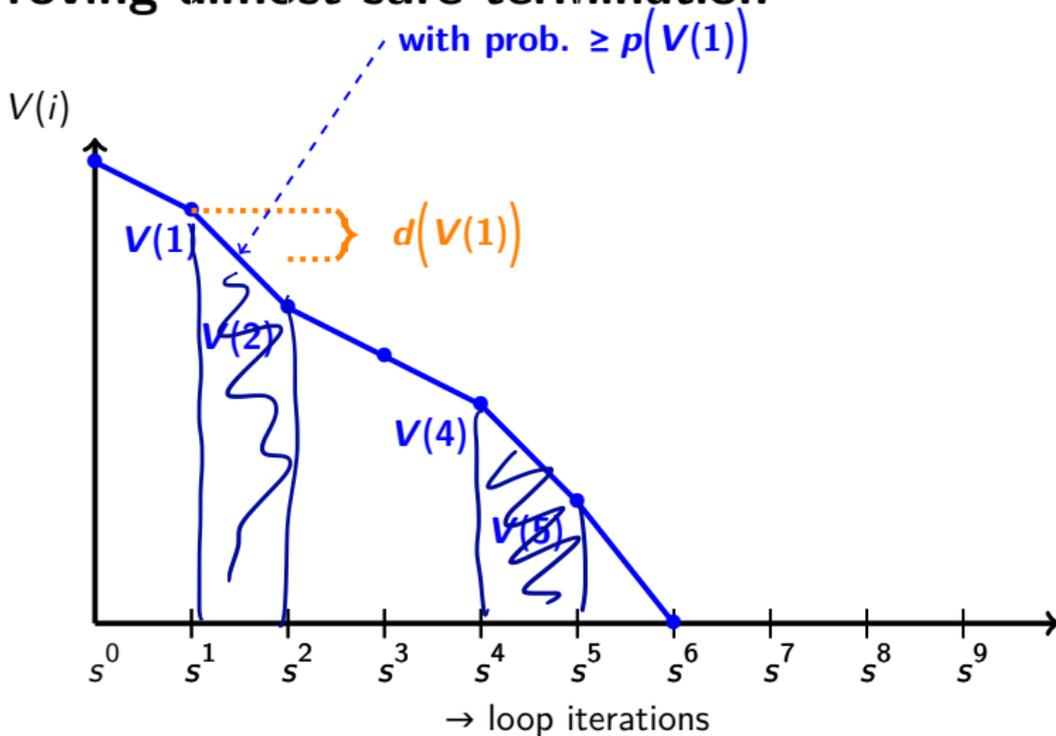
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**Ingredients:**

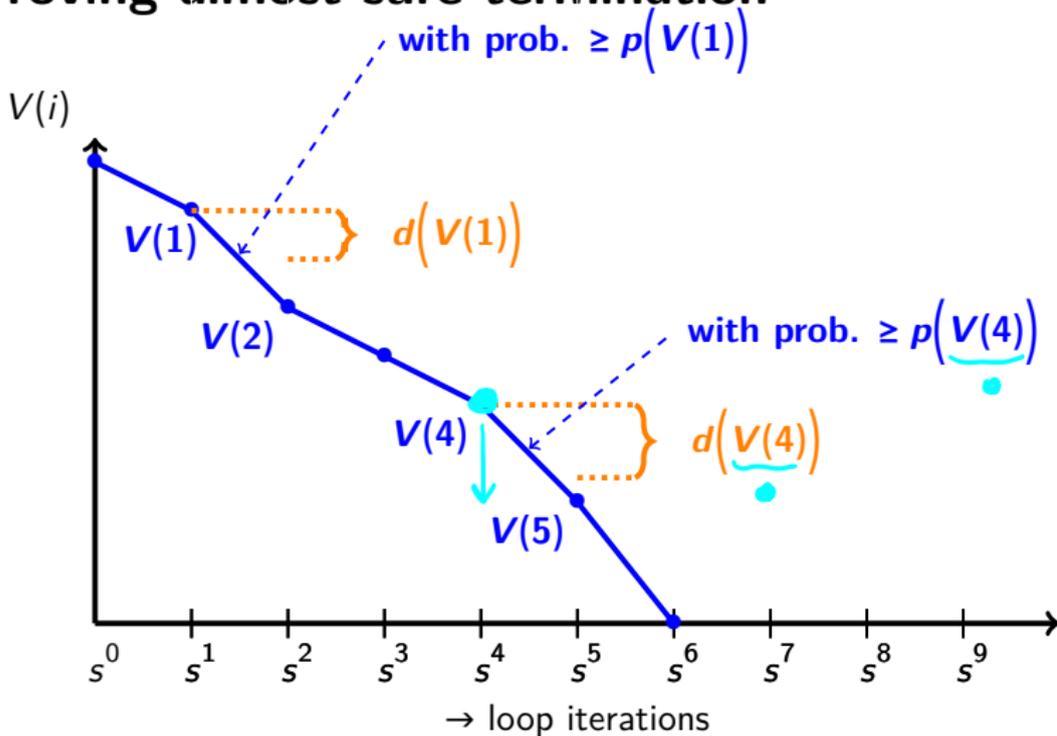
- ▶ A **supermartingale**  $V : \Sigma \rightarrow \mathbb{R}_{\geq 0}$  with
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  - ▶  $V(s^i) = v$  decreases by  $\geq d(v) > 0$  with probability  $\geq p(v) > 0$
  - ▶ with antitone  $p$  (“probability”) and  $d$  (“decrease”)

**Then:** `while(G) P` **is universally almost-surely terminating**

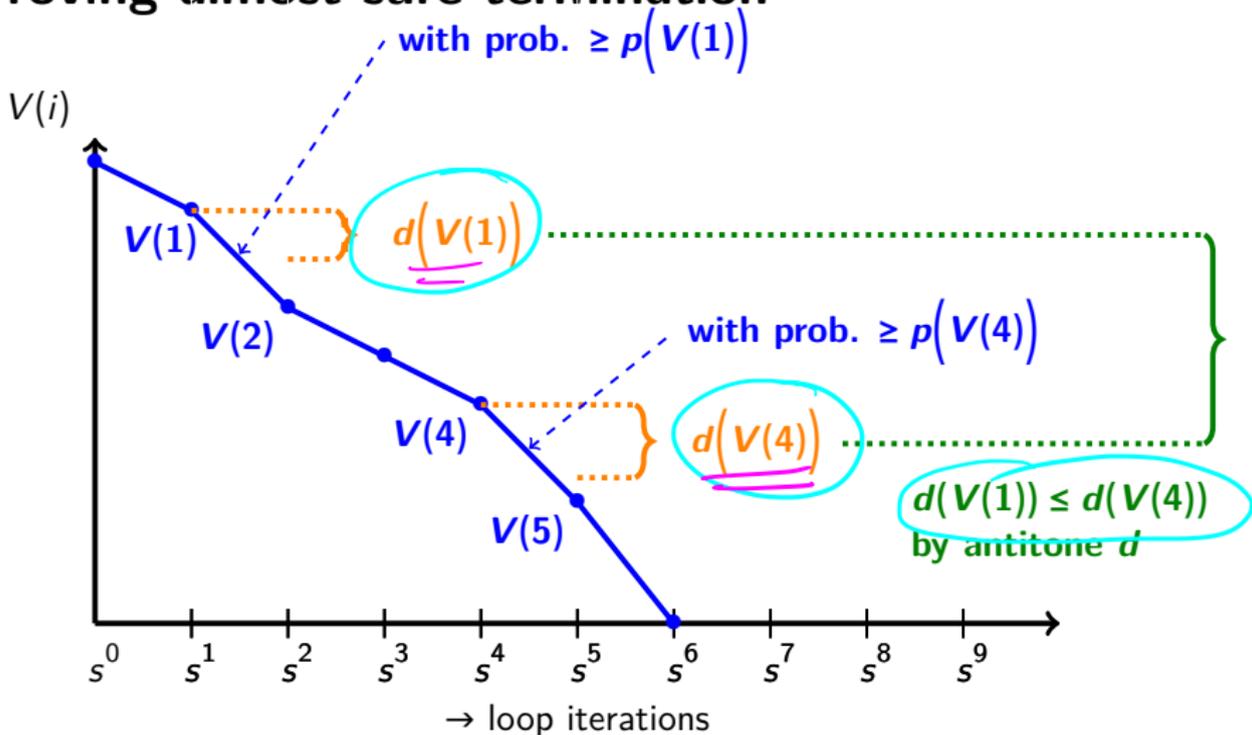
# Proving almost-sure termination



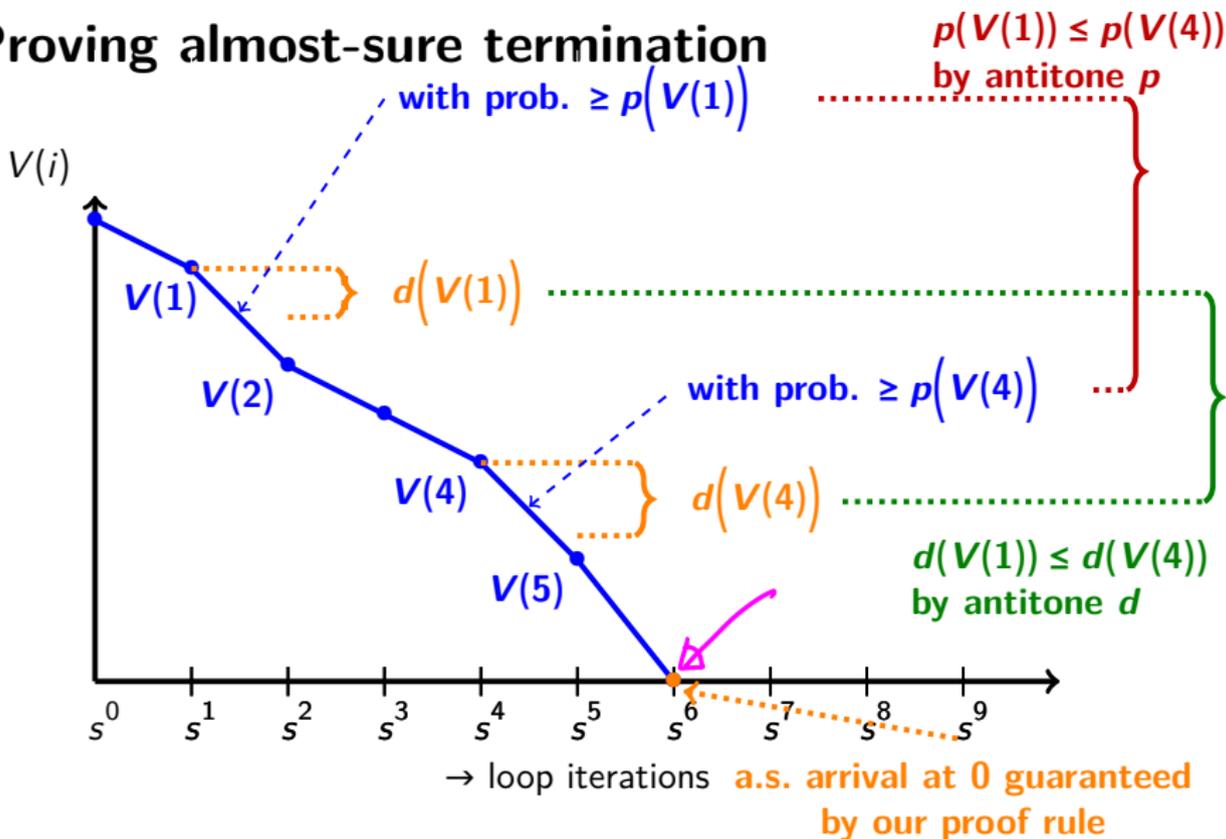
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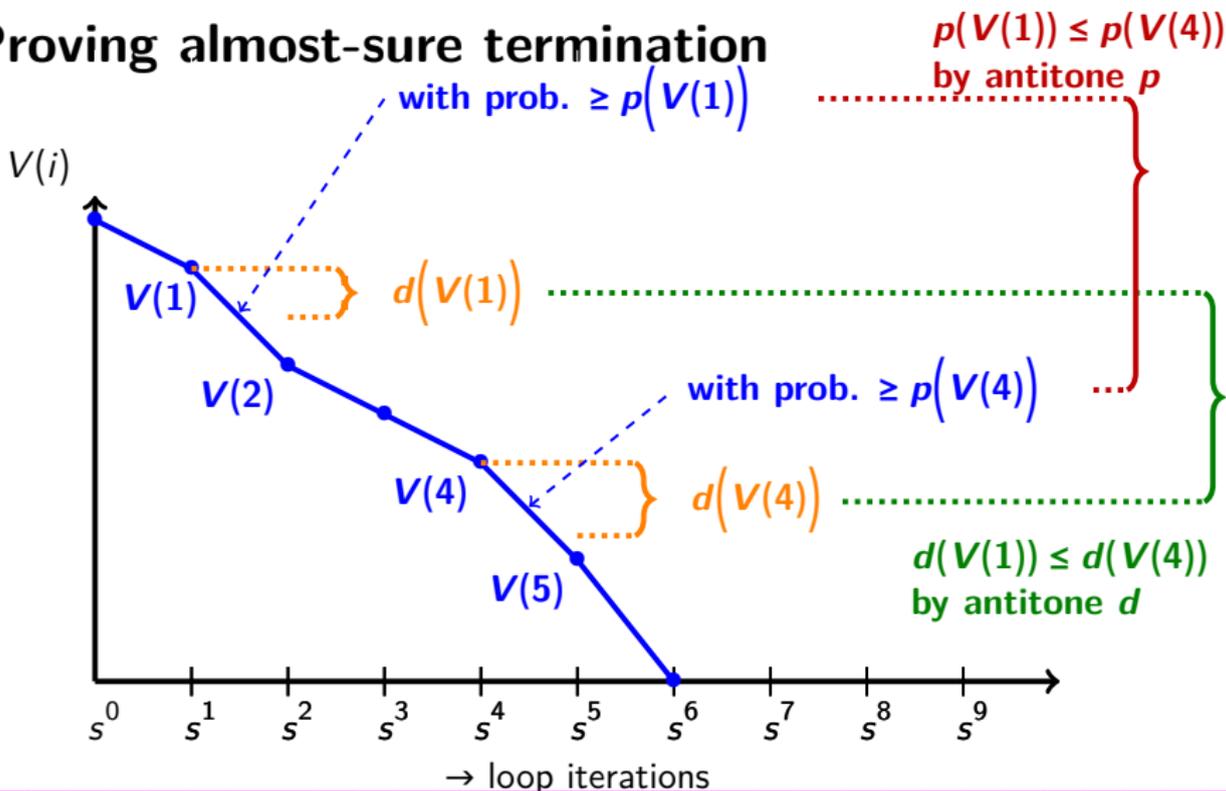
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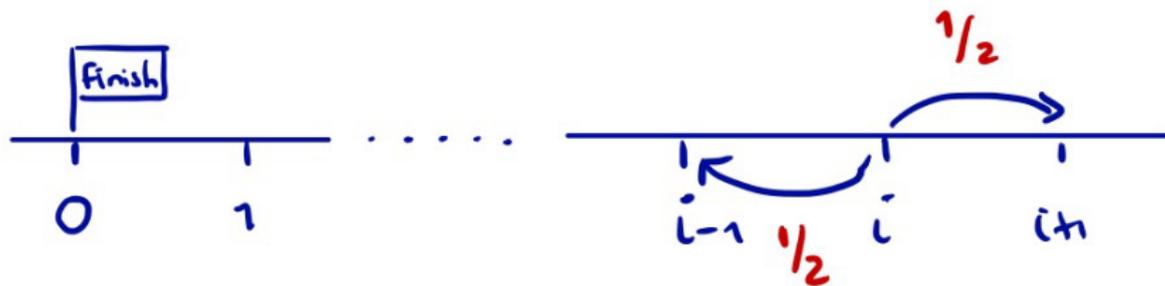


The closer to termination, the more  $V$  decreases and this becomes more likely

# The symmetric random walk

► Recall:

```
while (x > 0) { x := x-1 [1/2] x := x+1 }
```



# The symmetric random walk

- ▶ Recall:

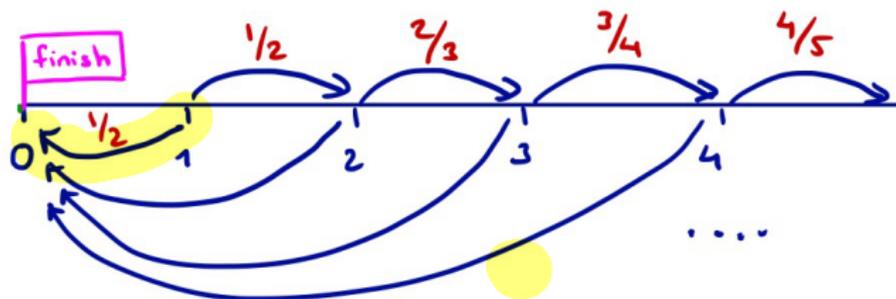
```
while (x > 0) { x := x-1 [1/2] x := x+1 }
```

- ▶ Witnesses of almost-sure termination:

- ▶  $V = x$
- ▶  $p(v) = 1/2$  and  $d(v) = 1$

That's all you need to prove almost-sure termination!

# The escaping spline



- ▶ Consider the program:

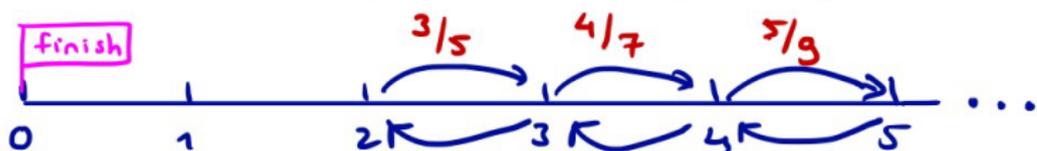
```
while (x > 0) { p := 1/(x+1); x := 0 [p] x++ }
```

- ▶ Witnesses of almost-sure termination:

- ▶  $V = x$

- ▶  $p(v) = \frac{1}{v+1}$  and  $d(v) = 1$

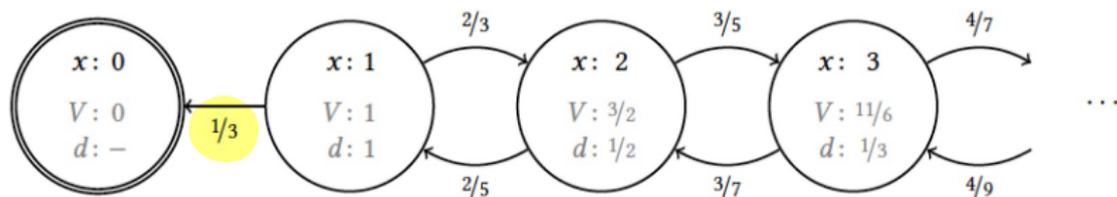
# A symmetric-in-the-limit random walk



- Consider the program:

```
while (x > 0) { p := x/(2*x+1) ; x-- [p] x++ }
```

# A symmetric-in-the-limit random walk



- ▶ Consider the program:

```
while (x > 0) { p := x/(2*x+1) ; x-- [p] x++ }
```

- ▶ Witnesses of almost-sure termination:

- ▶  $V = H_x$ , where  $H_x$  is  $x$ -th Harmonic number  $1 + 1/2 + \dots + 1/x$

- ▶  $p(v) = 1/3$  and  $d(v) = \begin{cases} 1/x & \text{if } v > 0 \text{ and } H_{x-1} < v \leq H_x \\ 1 & \text{if } v = 0 \end{cases}$

## Part 3: Proving **positive** almost-sure termination

- ▶ **What?** Termination in finite expected time
- ▶ **How?**
  - ▶ Weakest-precondition calculus for **expected run-times**
- ▶ **Why?**
  - ▶ Reason about the efficiency of randomised algorithms
  - ▶ Reason about simulation (in)efficiency of Bayesian networks
  - ▶ Is compositional and reasons at the program's code

# AST by weakest preconditions

Determine  $wp(P, \mathbf{1})$  for program  $P$  and postcondition  $\mathbf{1}$ .



Dexter Kozen  
A probabilistic PDL  
1983

# The run time of a probabilistic program is random

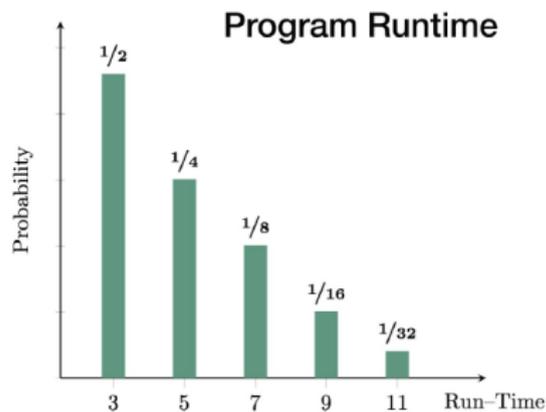
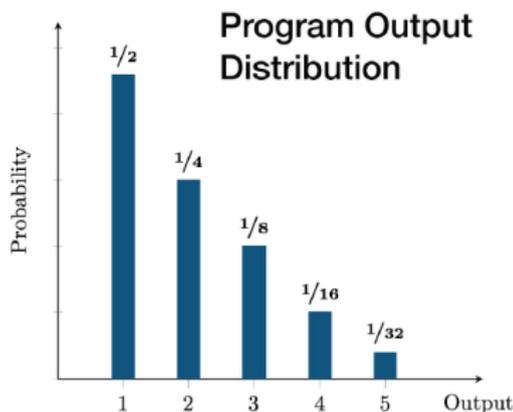
---

```

int i := 0;
repeat {i++; (c := false [1/2] c := true)}
until (c)

```

---



The **expected runtime** is  $1 + 3 \cdot 1/2 + 5 \cdot 1/4 + \dots + (2n+1) \cdot 1/2^n = \dots$

# Expected run-times

- ▶ Expected run-time of program  $P$  on input  $s$ :

$$\sum_{k=1}^{\infty} k \cdot Pr \left( \begin{array}{l} \text{"}P\text{ terminates after} \\ k \text{ steps on input } s\text{"} \end{array} \right)$$

- ▶ Let  $ert$  be a function  $t : \Sigma \rightarrow \mathbb{R}_{\geq 0} \cup \{\infty\}$

- ▶ This is called a **run-time**. Complete partial order :

$$t_1 \leq t_2 \quad \text{iff} \quad \forall s \in \Sigma. t_1(s) \leq t_2(s)$$

# PAST is not compositional

---

```
int x := 1;
bool c := true;
while (c) {
  c := false [1/2] c := true;
  x := 2*x
}
```

---

Finite expected termination time

= PAST

# PAST is not compositional

Consider the two probabilistic programs:

---

```
int x := 1;
bool c := true;
while (c) {
  c := false [1/2] c := true;
  x := 2*x
}
```

---

Finite expected termination time

---

```
while (x > 0) {
  x--
}
```

---

Finite termination time

# PAST is not compositional

Consider the two probabilistic programs:

PAST

$$\sum \frac{1}{2^x} \cdot 2^x = \infty$$

```

int x := 1;
bool c := true;
while (c) {
  c := false [1/2] c := true;
  x := 2*x
}
  
```

PAST

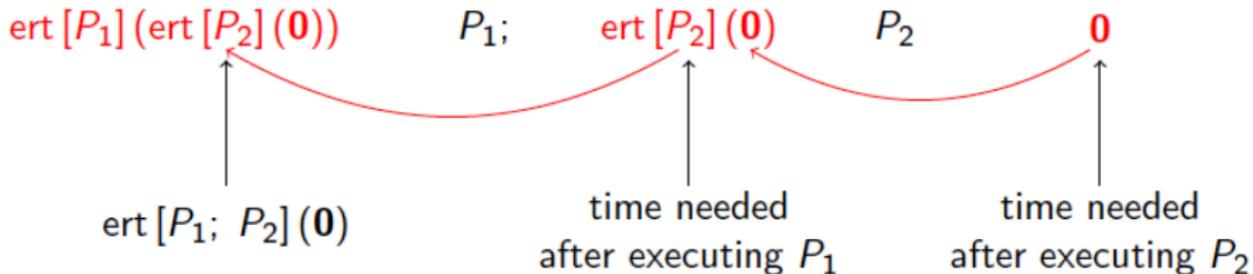
```

while (x > 0) {
  x--
}
  
```

not PAST

# Run-times by program verification

$ert(P, t)(s)$  is the expected run-time of  $P$  on input state  $s$  if  $t$  captures the run-time of the computation following  $P$ .



# Expected run-time transformer

## Syntax

- ▶ skip
- ▶ diverge
- ▶  $x := E$
- ▶  $P_1 ; P_2$
- ▶ if (G)  $P_1$  else  $P_2$
- ▶  $P_1 [p] P_2$
- ▶ while(G)  $P$

## Run-time $ert(P, t)$

- ▶  $1 + t$
- ▶  $\infty$
- ▶  $1 + t[x := E]$
- ▶  $ert(P_1, ert(P_2, t))$
- ▶  $1 + [G] \cdot ert(P_1, t) + [\neg G] \cdot ert(P_2, t)$
- ▶  $1 + p \cdot ert(P_1, t) + (1-p) \cdot ert(P_2, t)$
- ▶  $\text{lfp } X. 1 + ([G] \cdot ert(P, X) + [\neg G] \cdot t)$

$\text{lfp}$  is the least fixed point operator wrt. the ordering  $\leq$  on run-times

Plus a set of [proof rules](#) to get bounds on run-times of loops

# Elementary properties

- ▶ **Continuity:**  $ert(P, t)$  is continuous, that is

for every chain  $T = t_0 \leq t_1 \leq t_2 \leq \dots$ :  $ert(P, \sup T) = \sup ert(P, T)$

- ▶ **Monotonicity:**  $t \leq t'$  implies  $ert(P, t) \leq ert(P, t')$

- ▶ **Constant propagation:**  $ert(P, \mathbf{k} + t) = \mathbf{k} + ert(P, t)$

- ▶ **Preservation of  $\infty$ :**  $ert(P, \infty) = \infty$

- ▶ **Relation to wp:**  $ert(P, t) = ert(P, \mathbf{0}) + wp(P, t)$

- ▶ **Affinity:**  $ert(P, r \cdot t + t') = ert(P, \mathbf{0}) + r \cdot wp(P, t) + wp(P, t')$

# Elementary properties **Isabelle/HOL certified [Hölzl]**

- ▶ **Continuity:**  $ert(P, t)$  is continuous, that is

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# Coupon collector's problem

## ON A CLASSICAL PROBLEM OF PROBABILITY THEORY

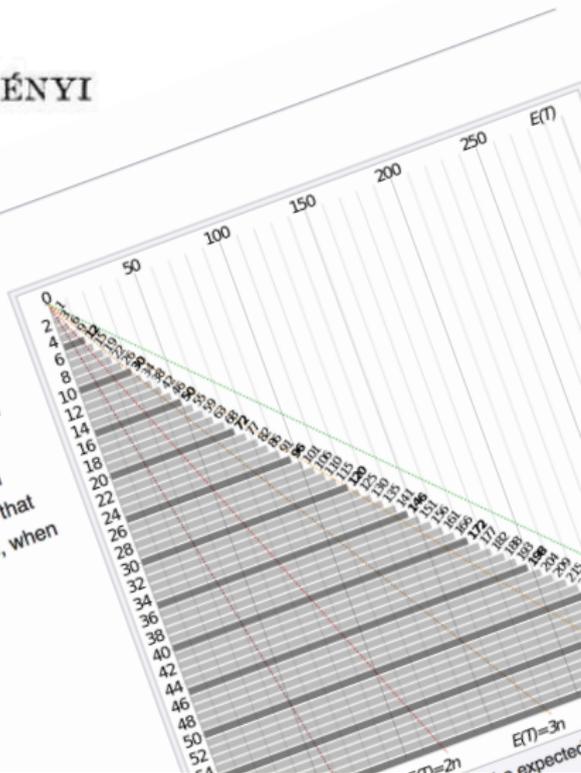
by

P. ERDŐS and A. RÉNYI

### Coupon collector's problem

From Wikipedia, the free encyclopedia

In [probability theory](#), the **coupon collector's problem** describes the "collect all coupons and win" contests. It asks the following question: Suppose that there is an [urn](#) of  $n$  different [coupons](#), from which coupons are being collected, equally likely, with replacement. What is the probability that more than  $t$  sample trials are needed to collect all  $n$  coupons? An alternative statement is: Given  $n$  coupons, how many coupons do you expect you need to draw with replacement before having drawn each coupon at least once? The mathematical analysis of the problem reveals that the [expected number](#) of trials needed grows as  $\Theta(n \log(n))$ .<sup>[1]</sup> For example, when about 225<sup>[2]</sup> trials to collect all 50 coupons.



# Coupon collector's problem

---

```

cp := [0,...,0]; i := 1; x := 0; // no coupons yet
while (x < N) {
  while (cp[i] != 0) {
    i := uniform(1..N) // next coupon
  }
  cp[i] := 1; // coupon i obtained
  x++; // one coupon less to go
}

```

---

Using the ert-calculus one can prove that:

$$\text{ert}(cpcl, \mathbf{0}) = \mathbf{4} + [N > 0] \cdot 2N \cdot (2 + H_{N-1}) \in \Theta(N \cdot \log N)$$

By systematic program verification à la Floyd-Hoare. Machine checkable.

# How long to sample a Bayes' network?

"the main challenge in this setting [sampling-based approaches] is that many samples that are generated during execution are ultimately rejected for not satisfying the observations." [FOSE 2014]



Andy Gordon



Tom  
Henzinger



Aditya Nori



Sriram  
Rajamani

# How long to simulate a Bayes network?

Benchmark BNs from [www.bnlearn.com](http://www.bnlearn.com)

# evidences

ert

BN	V	E	aMB	O	EST	time (s)
hailfinder	56	66	3.54	5	$5 \cdot 10^5$	0.63
hepar2	70	123	4.51	1	$1.5 \cdot 10^2$	1.84
win95pts	76	112	5.92	3	$4.3 \cdot 10^5$	0.36
pathfinder	135	200	3.04	7	$\infty$	5.44
andes	223	338	5.61	3	$5.2 \cdot 10^3$	1.66
pigs	441	592	3.92	1	$2.9 \cdot 10^3$	0.74
munin	1041	1397	3.54	5	$\infty$	1.43

aMB = *average Markov Blanket*, a measure of independence in BNs

# Epilogue

- ① {
  - Hardness of probabilistic termination.
  - AST for one input  $\equiv_{hard}$  universal halting problem.
  - Positive almost-sure termination is  $\Pi_3$ -complete.
  
- ② {
  - Proof rule for almost-sure termination.
  - Widely applicable.
  
- ③ {
  - Weakest pre-conditions for expected run-time analysis.
  - To (dis)prove positive almost-sure termination. And more.

# A big thanks to my co-authors!



Kevin Batz



Benjamin  
Kaminski



Christoph  
Matheja



Annabelle  
McIver



Carroll  
Morgan



Federico  
Olmedo

## Further reading

- ▶ B. KAMINSKI, JPK, C. MATHEJA.  
*On the hardness of analysing probabilistic programs.* Acta Inf. 2019.
- ▶ B. KAMINSKI, JPK, C. MATHEJA, AND F. OLMEDO.  
*Expected run-time analysis of probabilistic programs.* J. ACM 2018.
- ▶ A. McIVER, C. MORGAN, B. KAMINSKI, JPK.  
*A new proof rule for almost-sure termination.* POPL 2018.
- ▶ K. BATZ, B. KAMINSKI, JPK, AND C. MATHEJA.  
*How long,  $O$  Bayesian network, will I sample thee?* ESOP 2018.
- ▶ K. CHATTERJEE, H. FU AND P. NOVOTNY.  
*Termination analysis of probabilistic programs with martingales.*  
In: Found. of Prob. Programming, 2020 (to appear).

# Using wp for expected run-times?

---

```
while(true) { x++ }
```

---

- ▶ Consider the post-expectation  $x$
- ▶ Characteristic function  $\Phi_x(X) = X(x \mapsto x + 1)$
- ▶ Candidate upper bound is  $I = \mathbf{0}$
- ▶ Induction:  $\Phi_x(I) = \mathbf{0}(x := x + 1) = \mathbf{0} = I \leq I$

We — **wrongly** — conclude that  $\mathbf{0}$  is the runtime.

Using weakest pre-expectations is unsound for expected run-time analysis.