A **type system** of digital institutions

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**institutions** = systems that influence social behavior
**digital institutions** = online systems such as Facebook, composed of many API services such as voting, identity, reputation, etc.

“**type**” = open game
“**type system**” = a way of modeling digital services into types

**Idea of the paper**: map related platform APIs to a “standard” open game

**Why it matters**: use open game composition to prototype platforms + enhanced standards (being implemented at metagov.org)

**Main difficulty (so far)**: to build the open game, we first need to build the standard!