# Operads for complex system design specification, analysis and synthesis<sup>1</sup>

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Three example applications motivate how typed operads address three issues for complex system design:

Specification

('colors' : ['port', 'cut', ..., 'qd'],
 'vireted' : {
 'carrying': {
 'carrying': {
 'carrying': {
 'boat': ['port'],
 'boat': ['port', 'cut'],
 ''qd': ['cut', ..., 'helo'] } ) 

 Cut







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The application domains:

Maritime search and rescue (SAR) architectures



#### Precision measurement system



Beers & Penzes, J. Res. Natl. Inst. Stand. Technol. 104, 225 (1999)

SAR tasking



Typed operads naturally appear in many contexts where *n* objects are composed into a single object:

Operads	Tree	API	Equations	Systems	
Types	Edges	Data types	Variables	Boundaries	
Operations	Nodes	Methods	Operators	Architectures	
Composites	Trees	Scripts	Evaluation	Nesting	
Algebras	Labels	Implementations	Values	Models	



A typed operad has



a set T of types,

- ▶ sets of **operations**  $O(t_1, ..., t_n; t)$  where  $t_i, t \in T$ ,
- ways to compose operations

$$f \circ (g_1,\ldots,g_n) \in O(t_{1i},\ldots,t_{1k_1},\ldots,t_{n1},\ldots,t_{nk_n};t),$$

 ways to permute the arguments of operations, which obey some rules [9]. **Specification** becomes practical when simple, combinatorial ingredients define functorial semantics:

#### $\mathsf{Model}\colon \mathbf{Syntax} \longrightarrow \mathbf{Semantics}$

Here, we focus on specifying a typed operad for syntax.

Network models define how to overlay a **specific kind** of network and put such networks side-by-side. For example, simple graphs

overlay



and are put side-by-side





To construct a network operad:

- Define types of nodes C for your application
- Encode ways to combine these networks as a lax symmetric monoidal functor F: S(C) → Cat where S(C) is free on C
  - overlay  $\leftrightarrow$  composition in target categories
  - put side-by-side  $\leftrightarrow$  lax structure maps
- ► Apply symmetric monoidal Grothendieck construction [1,8]
- Let O<sub>F</sub> := op(∫ F) be the (typed) endomorphism operad: op(C)(c<sub>1</sub>,..., c<sub>k</sub>; c) := hom<sub>C</sub>(c<sub>1</sub> ⊗ ··· ⊗ c<sub>k</sub>, c)

Theorem (Baez, F, Moeller, Pollard, [1])

The composite functor

$$\mathsf{NetMod} \xrightarrow{\int} \mathsf{SSMC} \xrightarrow{\mathsf{op}(-)} \mathsf{TypedOp}$$

constructs a network operad  $O_F$  for each network model F.

Once specification of a network model from simple, combinatorial ingredients is codified in a theorem–e.g.

```
Theorem (Baez, F, Moeller, Pollard, [1]) There is a functor
```

#### $\Gamma\colon \mathbf{Mon}\to \mathbf{NetMod}$

sending each monoid M to a network model  $\Gamma(M)$ :  $S \to Mon$ . the construction can be reused in many contexts.

For example, to specify the atomic types (C) and relationships between types (family of monoids) for **search and rescue**:

```
{'colors' : ['port', 'cut', ..., 'qd'],
 'directed' : {
    'carrying': {
        'cut': ['port'],
        'bat': ['port', 'cut'],
        ...,
        'qd': ['cut', ..., 'helo'] } }
```



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Compositionality guarantees coherent analysis.

That is, multiple, complementary analyses can be conducted.



 $\mathcal{W} = \mathsf{diagram}$  for analyzes =

In particular, different semantic models can address different aspects of a design problem–e.g. function vs. control.

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From the functional perspective, we can analyze the impact of component failure:

$P_{\rm f}$	LengthSys	$\mapsto$	40%	D	Sensors	$\mapsto$	28%
	TempSys	$\mapsto$	60%	Pg	Actuators	$\mapsto$	72%
<i>P</i> <sub>1</sub>	Intfr	$\mapsto$	10%		Lab	$\mapsto$	21.4%
	Optics	$\mapsto$	30%	D	Bath	$\mapsto$	21.4%
	Chassis	$\mapsto$	60%	Ps	Optics	$\mapsto$	42.9%
$P_{t}$	Bath	$\mapsto$	80%	1	Intfr	$\mapsto$	14.3%
	Box	$\mapsto$	10%	Pa	Chassis	$\mapsto$	33.3%
	Lab	$\mapsto$	10%		Bath	$\mapsto$	66.7%

Semantics in the operad of probabilities  $\mathcal{W} \to \mathbf{Prob}$ , in which relative probabilities compose by multiplication, describe how components contribute to failure probability.

From the control perspective, we can analyze dynamics.

For example, the laser interaction is parameterized by

- T<sub>laser</sub> := temperature
- P<sub>laser</sub> := pressure
- *RH*<sub>laser</sub> := relative humidity
- $\lambda_0 := \text{laser wavelength (in vacuum)}$

which varies dynamically for  $t \in \tau$ 

 $\mathsf{Traj}(\texttt{laser}) \cong ([-273.15,\infty)] \times [0,\infty)] \times [0,1])^\tau \times [0,\infty) \subseteq (\mathbb{R}^3)^\tau \times \mathbb{R},$ 

coupling Chassis, Intfr, and Box.

Semantics in the operad of relations  $\mathcal{W}\to \textbf{Rel}$  describe possible behaviors for joint interaction and component states.

Both semantic models leverage limited focus:

- ▶ W is only a small fragment of the operad of port graphs [3]
- this means only the specific semantics for the problem at hand need to be defined
- $\blacktriangleright$   ${\mathcal W}$  could be extended for more detailed analyzes

which is controlled by limiting syntax.

Each model leverages a specific filter

- ► failure probability semantics are simple, modeled in **Prob**
- semantics for dynamics are more sophisticated, modeled in Rel, in the tradition of Jan Willems's behavioral approach

which is controlled by the semantic model.

Check out our paper [6] for brief discussion of using natural transformations as a 'filter of filters'.

In theory, **synthesis** is straightforward when simple objects and morphisms generate syntax.

A Petri net declares primitive tasks and how they fit together:



- Transitions (squares) define primitive tasks  $\tau_i \in T$
- Arcs indicate types involved in  $\tau_i$
- Species (circles) are coordination locations.

Petri nets are sufficient to coordinate multiple agent types [2,5] and known to generate monoidal categories [4,7].

That is, Petri nets provide simple, combinatorial ingredients to define a network model to task agents.

The construction of the network model  $\Lambda: \mathbf{S}(C) \to \mathbf{Cat}:$ 

- C := set of token colors
- Transitions must preserve the number of tokens of each color
- $\Lambda(c_1 \otimes \cdots \otimes c_n) :=$  allowed behaviors for assembled agents

## Theorem (F, [5])

There is network model  $\Lambda \colon \mathbf{S}(C) \to \mathbf{Cat}$  with

$$\Lambda(c_1\otimes\cdots\otimes c_n)\subset \mathbf{Free}(T)^n$$

s.t. each projection is a sequence of tasks for a single agent and T is the set of transitions in a colored Petri net.

For example:

- $\Lambda(\texttt{HC130}) := \langle a, b, c, d \rangle \subset \mathbf{Free}(T)$
- $\blacktriangleright \ \Lambda(\texttt{UH60}) := \langle a, b, c, d, \tau_1 \colon a \to c, \tau_2 \colon b \to c \rangle \subset \mathbf{Free}(T)$

but  $\Lambda(\text{HC130} \otimes \text{UH60}) \subset \text{Free}(\mathcal{T}) \times \text{Free}(\mathcal{T})$  is generated by

- ► all pairs (f,g), (g,f) s.t.  $f \in \Lambda(HC130)$ ,  $g \in \Lambda(UH60)$
- $( au_3 : c o c, au_3 : c o c)$ , a new joint behavior



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We prototyped automated synthesis with a constraint program. Idea: enforce type matching

- Types  $\rightarrow$  boolean vectors  $m_j$
- || composition  $\rightarrow$  boolean  $\Sigma_j$

To compute target of morphism:

 $m_{j+1} = m_j + M \Sigma_j$ 

To match target to source:

 $m_{j+1} \ge M^s \Sigma_{j+1}$ 

NB: inequality allows for identities.



More tasks become possible with more agents and the dimensions of M(-) and  $M^{s}(-)$  increase.

In practice, the direct translation to a constraint program is not computationally efficient, so more research is needed.

We discussed how 3 examples address issues for automated design:

- Specification
- Analysis
- Synthesis

To make automated design synthesis practical, these three threads will need to be woven together.



There are many directions for further research:

- More systematic methods to specify semantics?
- More examples of focused analysis for complex systems?
- Unify analytic and synthetic perspectives?
- Exploit multiple representations for computational efficiency?



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Check out our paper [6] for further discussion.

### THANK YOU!

Further reading:

- Operads for complex system design specification, analysis and synthesis [6]
- Network models [1]
- Modeling hierarchical system with operads [3]
- Network models from Petri nets with catalysts [2]

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