

Formal Methods for Security

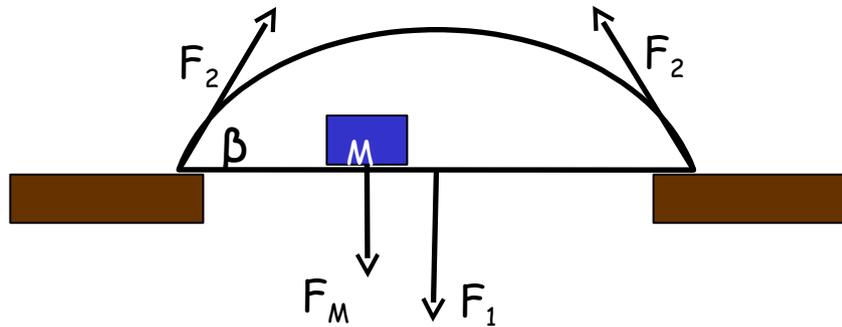
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Digital Security group

Radboud University Nijmegen

FMATS workshop, December 2011

Formal Methods for Structural Engineering



model

product



Formal methods involve **models** of which **properties** (eg bridge won't collapse) can be **specified** and **verified** (modulo modelling & abstraction errors) using some **methodology/theory**

$$F_1 + F_M = 2 * \sin \beta * F_2 \quad F_1 = L * H * \rho \quad \dots$$

Starting point for all: **specification**

- which for a bridge is very simple & unchanged for ages

Formal Methods for Software Engineering??



model??

properties??

specs

incl. functional requirements
security requirements

```
import java.util.*;
import java.text.*;

//Rod Bernardson
//Date: 02/22/2008
//Chapter 18 Programming Challenge 6
//DealerCards Class Demo

public class DealerCardsDemo
{
    /**
     * @param args
     */
    public static void main(String[] args)
    {
        // Determine who's turn to play it is
        // Create the
        Dealer deal = new Dealer();
        CardPlayer player = new CardPlayer(deal);
        ComputerPlayer cplayer = new ComputerPlayer(deal);
        deal.shuffleCards();
        deal.startPlayingGame(cplayer);
        deal.startPlayingGame(player);
        player.showCard();
        System.out.println("Player Points.: " +
            player.getTotalCardPoints());
        player.makeDecision();
        player.showCard();
        System.out.println("Player Points.: " +
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            player.getTotalCardPoints());
        System.out.println("Computer Points.: " +
            cplayer.getTotalCardPoints());
        if (cplayer.getTotalCardPoints() > player.getTotalCardPoints() &&
            (cplayer.getTotalCardPoints() <= 21))
        {
            System.out.println("Computer wins the
            game! \n\n");
        }
        else if (player.getTotalCardPoints() >
            cplayer.getTotalCardPoints() && (player.getTotalCardPoints() <= 21))
        {
            System.out.println("Player wins the game! \n\n");
            System.out.println("\n");
        }
        else if (player.getTotalCardPoints() ==
            cplayer.getTotalCardPoints() && (player.getTotalCardPoints() <= 21))
        {
            System.out.println("Game is a tie! \n\n");
        }
        else if (player.getTotalCardPoints() > 21)
        {
            System.out.println("Game Over - Computer wins and
            page 1
        }
    }
}
```

**product,
ie code**

From specs to code



```

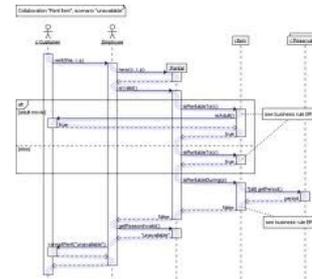
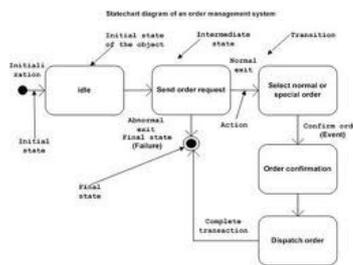
untitled
import java.util.*;
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            System.out.println("Game Over - Computer wins and
            Page 1
    
```

code itself is also possible formal model!

Control Name	ISO/IEC 27002:2005	Year	Amend	Year	Doc	Ver	Doc	Revised	Revised
Security policy	5								
Information Security Policy	5.1								
Information security policy document	5.1.1								
Review of the information security policy	5.1.2								
Information and information security	6.1								
Internal cooperation	6.1.1								
Management commitment to information security	6.1.2								
Information security co-ordination	6.1.3								
Allocation of information security responsibilities	6.1.4								
Authorization process for information processing facilities	6.1.5								
Confidentiality agreements	6.1.6								
Contact with authorities	6.1.7								
Contact with special interest groups	6.1.8								
Independent review of information security	6.2								
External parties	6.2.1								
Identification of risks related to external parties	6.2.2								
Addressing security when dealing with customers	6.2.3								
Addressing security to third-party agreements	7								
Asset management	7.1								
Responsibility for assets	7.1.1								
Inventory of assets	7.1.2								
Ownership of assets	7.1.3								
Acceptable use of assets	7.2								
Information classification									



candidate formal models?

Formal methods *at different levels*

- Formal methods for *programming languages*, eg
 - type system to rule out buffer overflows
 - static analysis to detect XSS vulnerabilities
- Formal methods for *abstract algorithms & protocols*, eg
 - prove that your shortest path algorithm is functionally correct
 - prove that HTTPS is secure
- Formal methods for *programs*, eg
 - prove that a program never throws a NullPointerException
 - prove that a program correctly implements HTTPS

security vs correctness

- A program is **correct** if it does what it should do
 - ie. *presence* of the *right* behaviour, under normal circumstances
- A program is **secure** if it does not do what it should *not* do
 - ie. *absence* of *insecure* behaviour, under **any** circumstances
 - easy to overlook, and hard to check (eg by testing)
- A program also has to be correct for it to be secure?

Good news: some (generic) security requirements are independent of any detailed functional spec (eg absence of integer overflows)

Bad news: security requirements may be hard to pin down (what does it mean for a system to be secure?)

Case studies:
formal methods for
(implementations of)
security protocols

Security protocols

- Why security protocols?
 - they are **security-critical components** in systems
 - eg HTTPS, EMV (Chip & PIN), electronic passports, ...
 - they are **small** but **complex**
 - they have **clear security objectives**

Note:

- forget about crypto, it's the protocols that matter!
- we can study the abstract protocols, or their concrete implementations

Potential problems in security protocols

1. using **insecure cryptographic primitives** (*eg. Oyster card*)
2. using **default keys** (*eg. lots of systems*)
3. using an **buggy protocol**. Security protocols are tricky to get right!
4. using an **buggy implementation**. Software bugs can break
 - a) **correctness**
Easy to detect, since the implementation won't work
 - b) **security**, by erroneously accepting or crashing on
 - **incorrect (malformed) message** or
 - **incorrect order of messages.***This is harder to detect, since the implementation will work*

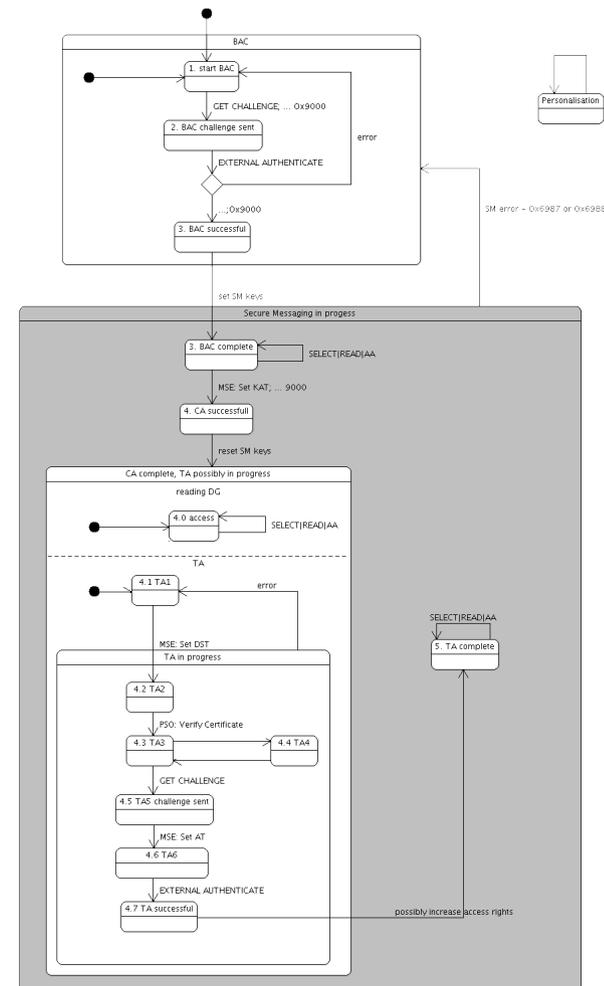
Some example formal models for security protocols

Alice-Bob notation

1. A → B: start session
2. B → A: ok
3. A → B: Nonce_A
4. B → A: $\text{encrypt}_{\text{KEY}}(\text{Nonce}_A)$
5. A → B: ...
6. B → A: ...

Such (partial) models capture different aspects and hence can be used for different goals and in different ways (see next slides)

state machines / automata



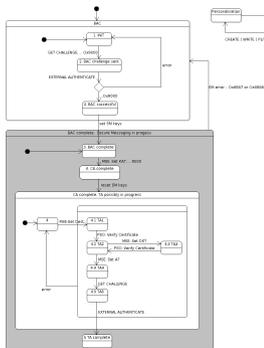
I. Security Protocol Analysis

- Given a formal description of the abstract security protocol, eg. in Alice-Bob notation, we can **formally analyse some of its properties**
 - possible using **tool support**

Eg next talk by Joeri de Rooter, and plenty of others.

II. Model based testing

- We automatically test if implementation conforms to the model
 - we feed randomly generated inputs to both model and code, and check if they behave the same
 - the model is used as **test oracle**
 - possibly also for generating tests & measuring test coverage
- by aggressively testing many (all?) possible sequences we can test for security as well as correctness - "state-based" fuzzing
- *Eg we have done this for the electronic passport.* [W.Mostowski et al, FMICS 2009]

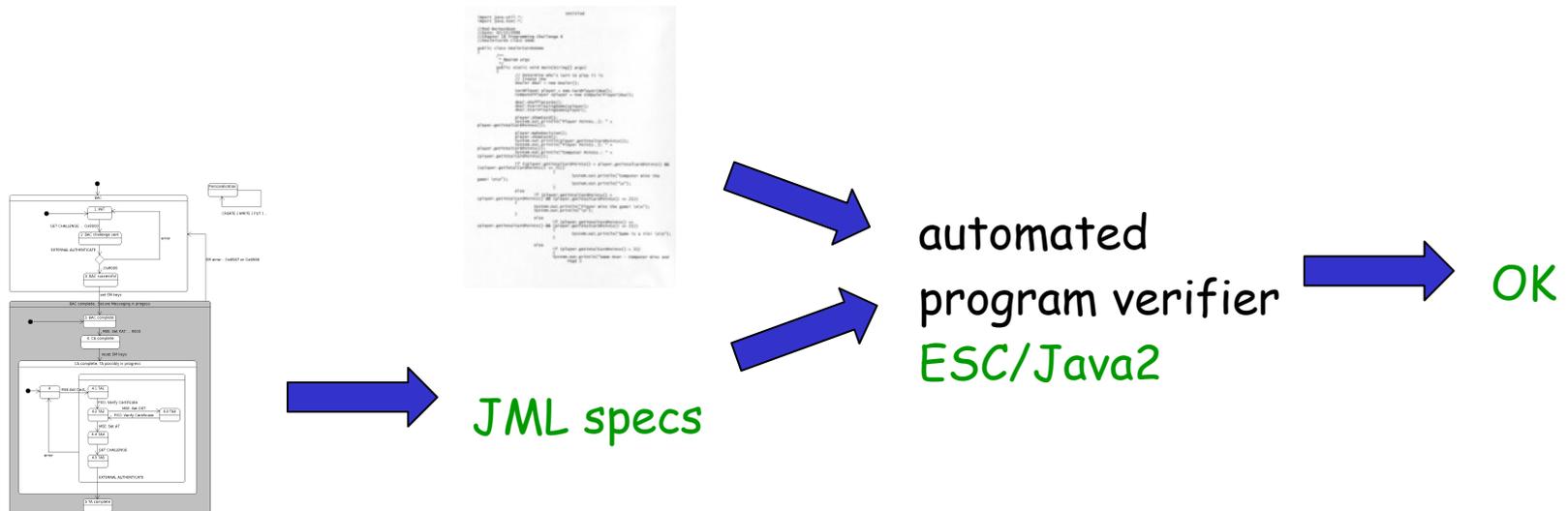


TorXakis tool



III. Program verification

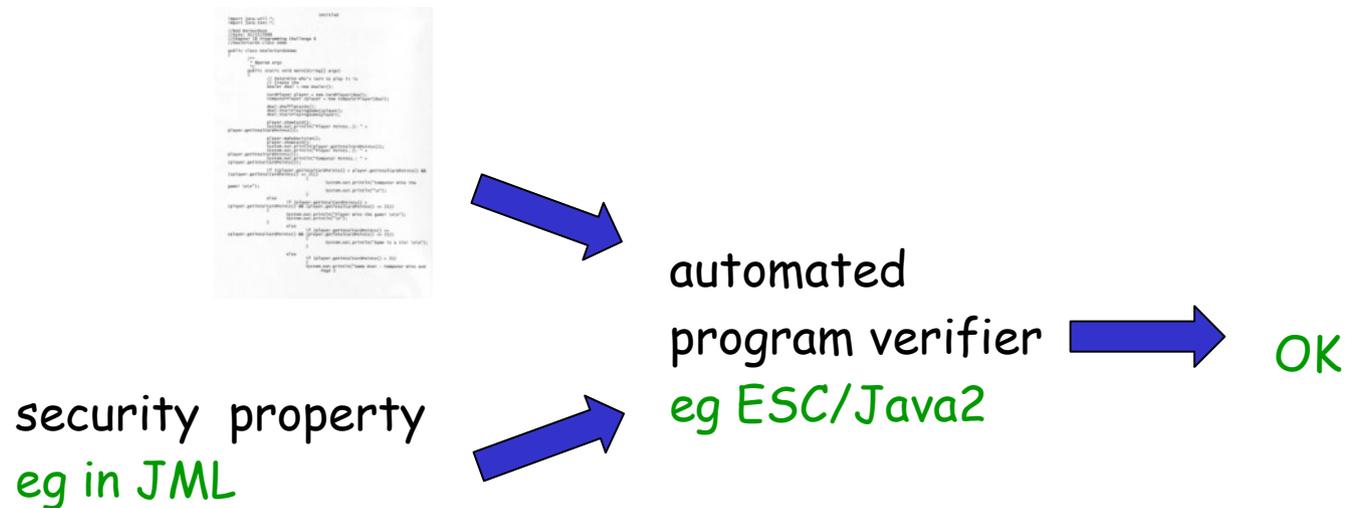
- A more rigorous form of checking compliance of code & model:
formal verification (with mathematical proof) that the code conforms to the model
- *Eg for a Java implementation of SSH [E.Poll and A.Schubert, WITS 2007]*



A formal model can also be used, informally, by a human code reviewer

III. Program verification

- Even without any formal model, we can use formal verification to verify that the code meets some security property



Problem: what do we want to verify anyway?

III. Program specification: what to verify?

Typical easy properties to begin specifying:

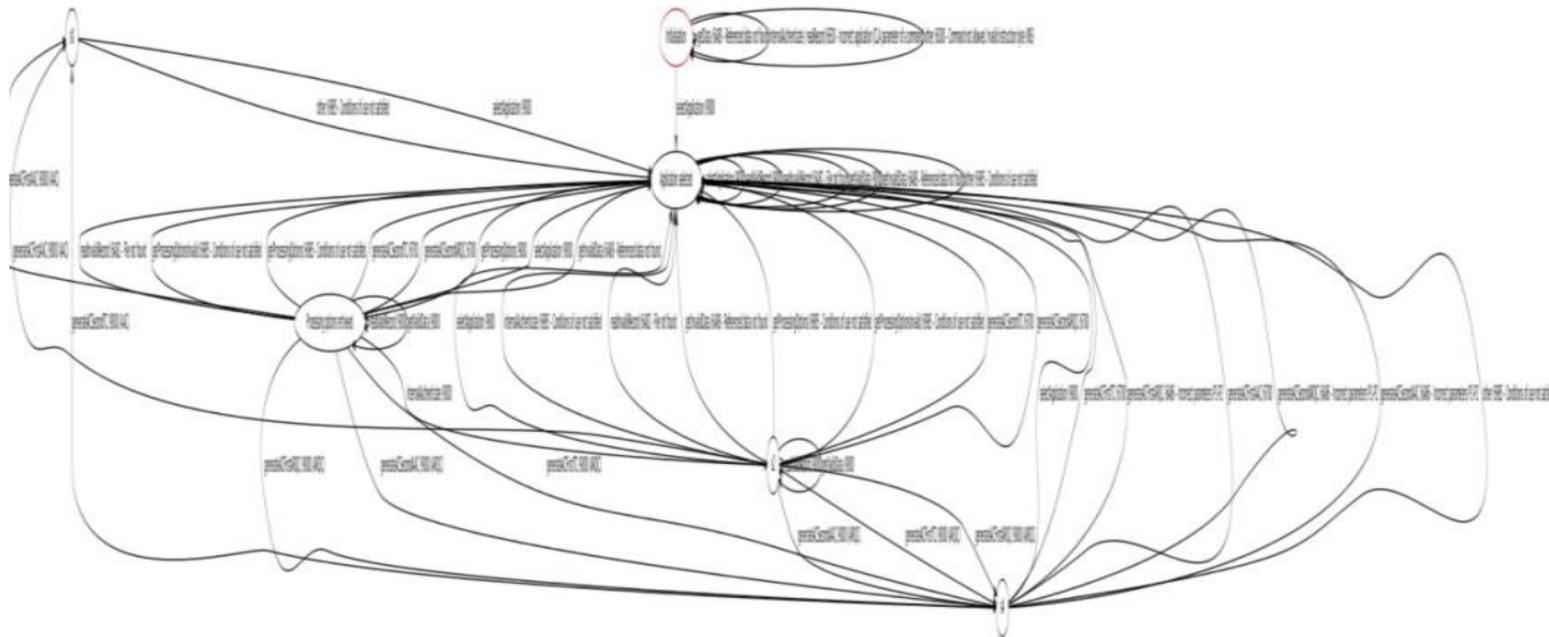
- (i) important invariants
- (ii) absence of runtime exceptions

plus the additional preconditions and invariants this requires.

```
public class ElectronicPurse extends javacard.framework.Applet {  
    private int balance; //@ invariant 0 <= balance;  
  
    //@ requires buffer != null && 0 <= offset && offset+length <=  
    buffer.length;  
  
    public static void install (byte[] buffer, short offset, byte length) {  
        ....  
    }
```

IV. Model extraction

- Automated learning techniques can be used (in combination with model-based testing) to infer an automaton for an implementation's behaviour



Automaton learned from a Dutch EMV bankcard
[Fides Aarts et al, ISoLA '10]

Conclusions

- Central challenges
 - does code meet the specs?
 - do specs & code not overlook or introduce security problems?



specs

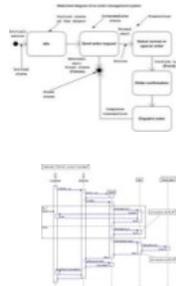
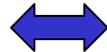


code

- Formal models & methods can help in different ways



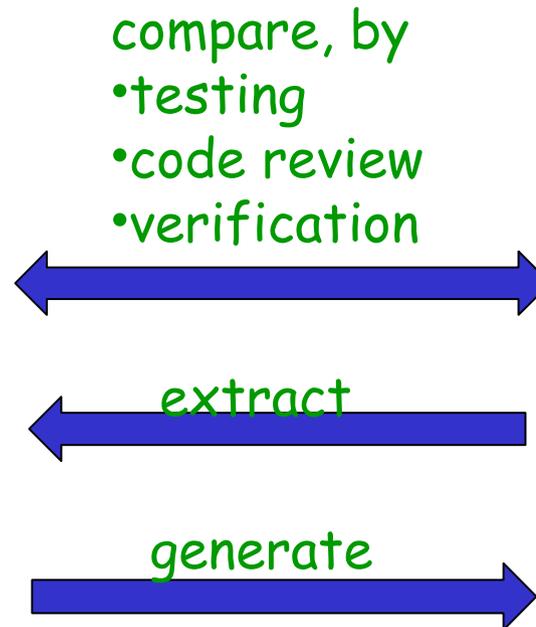
specs



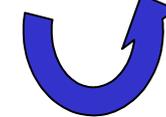
models



analyse



code



analyse