## Lecture 9

## $\lambda$ -reduction as evaluation

- If  $E_1 \longrightarrow E_2$ 
  - $E_2$  got from  $E_1$  by 'evaluation'
  - If no ( $\beta$  or  $\eta$ -) redexes in  $E_2$  then it's 'fully evaluated'
- a  $\lambda$ -expression is said to be *in normal form* if it contains no  $\beta$  or  $\eta$ -redexes
  - i.e. if the only conversion rule that can be applied is  $\alpha$ -conversion
  - a  $\lambda$ -expression in normal form is 'fully evaluated'
- Examples:
  - Church numerals are all in normal form
  - $(\lambda x. x) \ \underline{0}$  is not in normal form
- Can also define ' $\delta$ -normal form'

### **Church Rosser Theorem**

- Statement of the Church-Rosser theorem: If  $E_1 = E_2$  then there exists an E such that  $E_1 \longrightarrow E$  and  $E_2 \longrightarrow E$
- Suppose normal forms  $E_1$  and  $E_2$  are obtained from E by sequences of conversions
  - hence  $E = E_1$  and  $E = E_2$
  - hence  $E_1 = E_2$
  - By Church-Rosser theorem there exists an expression  $E^\prime$ 
    - $E_1 \longrightarrow E'$  and  $E_2 \longrightarrow E'$
  - the only redexes  $E_1$  and  $E_2$  can contain are  $\alpha$ -redexes
  - so only way that  $E_1$  and  $E_2$  can be reduced to E' is by  $\alpha$ -conversion
  - so  $E_1$  and  $E_2$  must be the same up to renaming of bound variables

# Parallel evaluation

- Suppose E is 'evaluated' in two different ways by applying different sequences of reductions until normal forms  $E_1$  and  $E_2$  are obtained
- The Church-Rosser theorem shows that  $E_1$  and  $E_2$ will be the same
  - up to  $\alpha$ -conversion
  - i.e. except for having possibly different names of bound variables
- Because the results of reductions do not depend on the order in which they are done, separate redexes can be evaluated in parallel
  - suggests multiprocessor achitectures
  - distributing redexes to processors and collecting results may cancel out theoretical advantages

# Church numerals are not equal

- Suppose  $m \neq n$  but  $\underline{m} = \underline{n}$
- By the Church-Rosser theorem  $\underline{m} \longrightarrow E$  and  $\underline{n} \longrightarrow E$  for some E
- Consider definitions of  $\underline{m}$  and  $\underline{n}$

$$\underline{m} = \lambda f \ x. \ f^m \ x$$
$$\underline{n} = \lambda f \ x. \ f^n \ x$$

- no such E can exist
- only conversions applicable to  $\underline{m}$  and  $\underline{n}$  are  $\alpha$ conversions
- these cannot change the number of function applications in an expression (<u>m</u> contains m applications and <u>n</u> contains n applications)

#### Corollaries to Church-Rosser Theorem

- Definition: E has a normal form if E = E' for some E' in normal form
- If *E* has a normal form then  $E \longrightarrow E'$  for some E' in normal form
  - If E has a normal form then E = E' for some E' in normal form
  - by Church-Rosser theorem there exists E'' such that  $E \longrightarrow E''$  and  $E' \longrightarrow E''$
  - as E' in normal form only redexes in it are  $\alpha$ -redexes
  - so reduction  $E' \longrightarrow E''$  must consist only of  $\alpha$ conversions
  - thus E'' must be identical to E' except for renaming of bound variables
    - it must thus be in normal form as E' is

#### Corollaries to CR continued

- If *E* has a normal form and *E* = *E*' then *E*' has a normal form
  - suppose *E* has a normal form and E = E'
  - As E has a normal form, E = E'' where E'' is in normal form
  - hence E' = E'' by the transitivity of =
  - so E' has a normal form
- If E = E' and E and E' are both in normal form, then E and E' are identical up to  $\alpha$ -conversion
  - by Church-Rosser there exists E'' such that  $E \longrightarrow E''$ and  $E' \longrightarrow E''$
  - if E and E' are in normal form, then reductions to E'' must be  $\alpha$ -reductions
  - so E and E' are convertable to each other via  $\alpha$ -conversions

#### Exercises

- For each of the following *either* find its normal form *or* show that it has no normal form:
  - (i) add  $\underline{3}$
  - (ii) add  $\underline{3} \underline{5}$
  - (iii)  $(\lambda x. x x) (\lambda x. x)$
  - (iv)  $(\lambda x. x x) (\lambda x. x x)$
  - (v) Y
  - (vi) Y  $(\lambda y. y)$
  - (vii) Y  $(\lambda f \ x. (\texttt{iszero} \ x \to \underline{0} \mid f \ (\texttt{pre} \ x))) \ \underline{7}$

# Non-termination

- A  $\lambda$ -expression *E* can have a normal form
  - even if there's an infinite sequence  $E \longrightarrow E_1 \longrightarrow E_2 \cdots$
- Example:
  - $(\lambda x. \underline{1})$  (Y f) has a normal form  $\underline{1}$
  - even though:

 $(\lambda x. \underline{1}) (\mathbf{Y} f) \longrightarrow (\lambda x. \underline{1}) (f (\mathbf{Y} f)) \longrightarrow \cdots (\lambda x. \underline{1}) (f^n (\mathbf{Y} f)) \longrightarrow \cdots$ 

## Normalisation theorem

- If *E* has a normal form, then
  - repeatedly reducing the leftmost  $\beta$  or  $\eta$ -redex will terminate with an expression in normal form
- Normalisation theorem gives an algorithm for computing normal forms (when they exist)
- A sequence of reductions in which the leftmost redex is always reduced is called a *normal order reduction sequence*
- Normalization theorem says that
  - if *E* has a normal form
  - then it is got by normal order reduction

- Normal order reduction often inefficient
- Example: by normal order reduction:

$$(\lambda x. \ x x \ x) E$$

is reduced to

$$- E - E -$$

- suppose E is not in normal form
- more efficient to first reduce E to normal form E'
- then reduce

$$(\lambda x. \ x \ x \ x) \ E'$$

to

- avoid reducing E twice
- this is what ML does

# Call-by-Value

- ML reduces arguments before substituting
  - disastrous in cases like  $(\lambda x.\underline{1})$   $((\lambda x. x x) (\lambda x. x x))$
- Difficult problem to a find an optimal algorithm for choosing the next redex to reduce
- Call-by-value is appropriate when the language has constructs with side effects
  - e.g. assignments, as in ML
- Normal order evaluation is not as inefficient as one might think
  - cunning implementation tricks like graph reduction
- Whether functional programming languages should use normal order or call by value is still a controversial issue

# On 'undefined' $\lambda$ -expressions

- $E_1$  may not have a normal form even though  $E_1 E_2$  does have one
- Example
  - Y has no normal form,
  - but  $\Upsilon(\lambda x. \underline{1}) \longrightarrow \underline{1}$
- $\lambda$ -expressions without a normal form are not 'undefined' functions
  - Y has no normal form but it denotes a perfectly well defined function

# Head normal form

- A λ-expression denotes an undefined function if and only if it *cannot* be converted to an expression in *head normal form*
- E is in head normal form if it has the form

$$\lambda V_1 \cdots V_m \cdot V E_1 \cdots E_n$$

- where  $V_1, \ldots, V_m$  and V are variables
- and  $E_1, \ldots, E_n$  are  $\lambda$ -expressions
- V can either be equal to  $V_i$ , for some i, or it can be distinct from all of them

• Y is not undefined because it can be converted to

 $\lambda f. \ f \ ((\lambda x. \ f(x \ x)) \ (\lambda x. \ f(x \ x)))$ 

- this is in head normal form
- Can be shown that an expression *E* has a head normal form
  - if and only if there exist expressions  $E_1, \ldots, E_n$
  - such that  $E E_1 \ldots E_n$  has a normal form
- This supports the interpretation of expressions without head normal forms as denoting undefined functions
  - E being undefined means that  $E E_1 \ldots E_n$  never terminates for any  $E_1, \ldots, E_n$

#### • Recall

- E[E'/V] computed by Subst E E' V
- Normal order reduction in ML

```
fun EvalN (e as Var _ ) = e
| EvalN (Abs(x,e)) = Abs(x, EvalN e)
| EvalN (App(e1,e2)) =
    case EvalN e1
    of (Abs(x,e3)) => EvalN(Subst e3 e2 x)
        | e1' => App(e1', EvalN e2);
> val EvalN = fn : lam -> lam
```

## Applicative (call-by-value) order

• With call-by-value, function bodies are not evaluated

```
fun EvalV (e as Var _)
                     = e
   EvalV (e as Abs(_,_)) = e
 EvalV (App(e1,e2))
 =
    let val e2' = EvalV e2
    in
    (case EvalV e1
     of (Abs(x,e3)) => EvalV(Subst e3 e2' x)
     => App(e1',e2'))
          e1'
    end;
  EvalV = fn : lam -> lam
>
```