

CST Part IB Supervisions

Example Sheet 3

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Compiler Construction

This section of the examples will cover only parsing. The more advanced forms of parsing used to be a standalone topic on their own, and therefore I believe we should pay special attention to them.

1. Define the features of a *recursive descent parser*. When is using such a parser appropriate, and why would writing such a parser be desirable? What is the main potential pitfall of using such a parser?
2. Modify the following context-free grammar such that it would be suitable for parsing by recursive descent:

$$\begin{aligned} S &\longrightarrow P \$ \\ P &\longrightarrow (T) \mid n \\ F &\longrightarrow F * P \mid F / P \mid P \\ T &\longrightarrow T + F \mid T - F \mid F \end{aligned}$$

Afterwards, demonstrate its predictive parsing table. Show your working!

3. Define what it means for a grammar to be $LL(k)$ and $LR(k)$. Which of these two kinds of grammar is more expressive, and why?
4. Throughout this exercise*, the following $LR(1)$ grammar will be considered:

$$\begin{aligned} S &\longrightarrow E \boxed{\text{eof}} \\ E &\longrightarrow E + T \mid T \\ T &\longrightarrow P * T \mid P \\ P &\longrightarrow (E) \mid i \end{aligned}$$

- a) Construct the DFA associated with the $LR(0)$ states of this grammar. Can you then immediately conclude that this is not an $LR(0)$ grammar? If so, how?

*This exercise is the first and hopefully the only truly tedious one. I **strongly** urge you to complete it—it is very helpful for being completely certain you've truly understood the advanced parsing methods!

- b) Derive the `First[X]` and `Follow[X]` sets for all nonterminal symbols X .
- c) Use all of the above to derive the `action[s, t]` and `goto[s, X]` tables of the grammar, for all states s , terminals t and nonterminals X . You may list only the nonempty fields of the tables, if more convenient.
- d) Demonstrate the steps taken when parsing `i + i eof`.

Practical work

For this week, there will be no programming assignment. If you would like to prepare for the next task of constructing a (recursive descent) parser for our toy language, you may wish to convert the syntax description of the language into a form that has no left recursion, and present a suitable data structure/type for encoding the parse tree.

These will be formally given as practical (pre-)exercises next week, but you may feel free to submit them this week, if you want to.