

Proof-producing decompilation and compilation

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Introduction

This talk concerns verification of functional correctness of machine code for commercial processors (ARM, PowerPC, x86 . . .).

Outline of talk:

- ▶ motivation for decompilation into logic
- ▶ implementing decompilation
- ▶ compilation

Verification

Current approaches for machine-code verification:

- ▶ direct reasoning about *next*-state function.
- ▶ annotating code with assertions:

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xor eax, eax
```

```
L1: test esi, esi  
    jz L2
```

```
    inc eax  
    mov esi, [esi]  
    jmp L1
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L2:
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    xor eax, eax                mov r0, #0
    {...}
L1: test esi, esi             L: cmp r1, #0
    jz L2                     ldrne r1, [r1]
    {...}                     addne r0, r0, #1
    inc eax                   bne L
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<code>mov esi, [esi]</code>	<code>{???</code>
<code>jmp L1</code>	
<code>L2: {...}</code>	<code>Proof reuse?</code>

Our approach

Decompilation produces the following tail-recursive functions describing the effect of the code, f for x86 and f' for ARM:

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 $f(eax, esi, m) =$   
  let  $eax = eax \otimes eax$  in  
     $g(eax, esi, m)$   
  
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  if  $esi \& esi = 0$   
  then  $(eax, esi, m)$  else  
    let  $eax = eax + 1$  in  
    let  $esi = m(esi)$  in  
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- Advantages:**
1. no need for knowledge of the next-state function;
 2. suitable for proofs in HOL, and
 3. proof reuse, $f = f'$ using $w \ \& \ w = w$ and $w \otimes w = 0$.

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$$\{ (\mathbf{eax}, \mathbf{esi}, \mathbf{m}) \text{ is } (eax, esi, m) * \mathbf{eip} \ p * f_{pre}(eax, esi, m) \}$$
$$p : 31C085F67405408B36EBF7$$
$$\{ (\mathbf{eax}, \mathbf{esi}, \mathbf{m}) \text{ is } f(eax, esi, m) * \mathbf{eip} (p+11) \}$$

Here \mathbf{eax} , \mathbf{esi} , \mathbf{m} and \mathbf{eip} (program counter) assert values of resources and ' $(x, y, z) \text{ is } (a, b, c)$ ' abbreviates $(x \ a) * (y \ b) * (z \ c)$.

Verification

The decompiler automates machine specific proofs and leaves the user (verifier) to prove properties of the generated function f .

Suppose we have proved

$$\forall xs\ w\ a\ m. \text{list}(xs, a, m) \Rightarrow f(w, a, m) = (\text{length}(xs), 0, m)$$

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for an appropriate definition of $list$.

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- ▶ **implementing decompilation**
- ▶ compilation

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4. composes the top-level specifications and repeats step 3 until all of the code is described by one specification.

Proving loops

Approach: assume existence of termination proof, use induction from termination proof to prove loop.

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The decompiler models loops as tail-recursive functions k , with appropriate instantiations of F , G and D , where:

$$k(x) = \text{if } G(x) \text{ then } k(F(x)) \text{ else } D(x)$$

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We define $pre(x)$ to state that there exists an invariant which guarantees that k terminates when applied to x . Here \prec is some well-founded relation.

$$\begin{aligned} pre(x) = & \\ & \exists inv. inv(x) \wedge \\ & \exists \prec. \forall y. inv(y) \wedge G(y) \Rightarrow inv(F(y)) \wedge F(y) \prec y \end{aligned}$$

Proving loops (continued)

The loop rule, used by the decompiler, for function

$$k(x) = \text{if } G(x) \text{ then } k(F(x)) \text{ else } D(x)$$

is the following: for any resource assertions **res** and **res'**,

$$\begin{aligned} & (\forall x. G(x) \Rightarrow \{\mathbf{res} \ x\} c \{\mathbf{res} \ F(x)\}) \wedge \\ & (\forall x. \neg G(x) \Rightarrow \{\mathbf{res} \ x\} c \{\mathbf{res}' \ D(x)\}) \\ \Rightarrow & (\forall x. \{\mathbf{res} \ x * \mathit{pre}(x)\} c \{\mathbf{res}' \ k(x)\}) \end{aligned}$$

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In our x86 example the loop uses assertions:

$$\begin{aligned} \mathbf{res} \ x &= (\mathbf{eax}, \mathbf{esi}, \mathbf{m}) \text{ is } x * \mathbf{eip} \ p \\ \mathbf{res}' \ x &= (\mathbf{eax}, \mathbf{esi}, \mathbf{m}) \text{ is } x * \mathbf{eip} \ (p+9) \end{aligned}$$

Proving loops (continued)

The loop rule is derived from the following induction, provable from the definition of *pre* and well-founded relation:

$$\begin{aligned} \forall \varphi. & (\forall x. G(x) \wedge \varphi(F(x)) \Rightarrow \varphi(x)) \wedge \\ & (\forall x. \neg G(x) \Rightarrow \varphi(x)) \\ & \Rightarrow (\forall x. \text{pre}(x) \Rightarrow \varphi(x)) \end{aligned}$$

The proof of the loop rule uses the following composition:

$$\begin{aligned} & \{\mathbf{res} \ x\} \text{ c } \{\mathbf{res} \ F(x)\} \wedge \{\mathbf{res} \ F(x)\} \text{ c } \{\mathbf{res}' \ k(x)\} \\ \Rightarrow & \{\mathbf{res} \ x\} \text{ c } \cup \text{ c } \{\mathbf{res}' \ k(x)\} \\ \Rightarrow & \{\mathbf{res} \ x\} \text{ c } \{\mathbf{res}' \ k(x)\} \end{aligned}$$

Decompilation

For most part proof-producing decompilation is just:

1. deriving specifications for individual instructions;
2. composing them; and
3. instantiating a loop rule.

Failure prone heuristic are largely avoided.

This method **does not support** advanced control-flow, e.g. computed jumps and code pointers.

However, it **does support** non-nested loops, procedure calls and, in an awkward way, procedural recursion.

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Proof-producing compilation

For a simple compiler, given a function f :

- ▶ generate code;
- ▶ run decompiler to get f' ;
- ▶ automatically prove $f = f'$.

Works well, even for functions f which are hundreds of lines long.

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Works well, even for functions f which are hundreds of lines long.

Each expression in f must be implementable in the target language, e.g. “let $eax = eax + 1$ in” and “if $eax < 400$ then ... else ...”

However, we can do better...

Proof-producing compilation (continued)

Suppose we have a specification for allocation on a garbage collected heap h , which allows allocation of a new element if the size of the current heap h does not exceed the limit l .

$$\{\mathbf{heap} (v_1, v_2, v_3, v_4, h, l) * \mathbf{eip} p * \mathit{size}(h) < l\}$$

...code...

$$\{\mathbf{heap} (\mathit{fresh}(h), v_2, v_3, v_4, h[\mathit{fresh}(h) \mapsto (v_1, v_2)], l) * \mathbf{eip} (p+416)\}$$

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Such specifications can be fed into the automation so that the compiler can handle:

“let $(v_1, h) = (\mathit{fresh}(h), h[\mathit{fresh}(h) \mapsto (v_1, v_2)])$ in”

The side-condition $\mathit{size}(h) < l$ is recorded in the precondition of the theorem from the decompiler.

Conclusions

Decompilation and compilation are based on:

- (a) modelling loops as tail-recursion, and
- (b) proving (a) correct using termination proofs.

Details described in paper available at: www.cl.cam.ac.uk/mom22

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My questions for you:

- ▶ How has the correspondence between loops and tail-recursion been formally proved before?
- ▶ Have termination proofs been used for this?

Questions?

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