Tick exercise 2

MPhil ACS & Part III course,

Functional Programming: Implementation, Specication and Verification, Michaelmas term, 2013.

Deadline: 4pm, 21 Nov 2013

Assessment: marked pass or fail, this exercise is 10% of the final course mark Return solutions to: Kate Cisek, FS05

The exercise:

- 1. Consider the ML expression: $fn i \Rightarrow i + 1$
 - (a) Explain how this expression is represented in the intermediate language (IL) from Lectures 8 and 10, using the IL's deBruijn index notation.
 - (b) The ML expression above evaluates in the semantics to a closure value. How is this closure value represented in the bytecode semantics from Lectures 8 and 10? [Hint: each bytecode value is either an integer (Int), a block containing a list of values (Blk), or a code pointer (Ptr)]
 - (c) Sketch the bytecode that implement the ML expression above. [Hint: the bytecode ought to consist of two parts: one for the body of the fn-expression, *i.e.* i + 1, and another that constructs the bytecode value representing the closure, *i.e.* constructs your answer to part 1(b).]
- 2. Consider type inference applied to the following ML expression.

if f 10 then g k else 4

Derive the typing constraints that the algorithm from Lecture 9 produces. In other words: using the rules from slides 22–25, find a constraint set c such that: [Clarification added on 13 Nov 2013: consider $\Gamma = \mathbf{f} : t, \mathbf{g} : u, \mathbf{k} : v.$]

 Γ \vdash (if f 10 then g k else 4) : int \Downarrow c

3. Lecture 6 sketches, on slides 48-56, the proof of a machine-code Hoare triple that describes, in terms of HEAP, the load r2, [r1] instruction as an assignment of car x1 to variable x2. Using the definition of heap_inv, sexp_range and sexp_repr, sketch a proof of the following key lemma:

 $\forall x_0 \ x \ y \ x_2 \ x_3 \ m \ r_0 \ r_1 \ r_2 \ r_3 \ r_4 \ r_5 \ r_6 \ r_7 \ r_8.$ heap_inv (x₀, Dot x y, x₂, x₃) (m, r₀, r₁, r₂, r₃, r₄, r₅, r₆, r₇, r₈) \Longrightarrow heap_inv (x₀, Dot x y, x, x₃) (m, r₀, r₁, m(r₁), r₃, r₄, r₅, r₆, r₇, r₈)