

# Introduction, history of FP and core concepts

## Lecture I

MPhil ACS & Part III course, Functional Programming:  
Implementation, Specification and Verification

Magnus Myreen  
Michaelmas term, 2013

# What is the course about?

Course title:

Functional Programming:  
Implementation, Specification and Verification

# What is the course about?

Course title:

Functional Programming:  
Implementation, Specification and Verification

A more descriptive title:

Specification and Verification Applied to  
Implementations of  
Functional Programming Languages (Lisp and SML)

# Aim

This course has **two aims** that will be addressed in parallel.

1. to teach **formal specification and verification**, and
2. to teach how functional languages are **implemented**.

Realisation:

This course mostly teaches formal verification (1) by using running examples from FP implementation (2).

Exception: last three lectures concentrate on (2) and uses of FP.

# Aim

This course has **two aims** that will be addressed in parallel.

1. to teach **formal specification and verification**, and
2. to teach how functional languages are **implemented**.

Realisation:

This course mostly teaches formal verification (1) by using running examples from FP implementation (2).

Exception: last three lectures concentrate on (2) and uses of FP.

The course is based on recent research. **Potential to get involved!**

# Prerequisites

This course is **not about**:

1. how to program using functional languages, nor
2. how to use a proof assistant.

(1) is a good to know, (2) is not at all necessary for this course.

It helps to have previous knowledge of:

- the **lambda calculus**
- the deductive system of **classical logic** (e.g. FOL)

# Course organisation

## Lectures:

- 16 lectures
- 4 guest lecturers

## Location:

Room SW01, Computer Lab, JJ Thompson Avenue

## Time:

9.05am, every Tuesday and Thursday, 10 Oct - 3 Dec

## Assessment:

- 2 “tick exercises”, this term (20 % of overall mark)
- 1 take-home test, beginning of next term (80 % of mark)

Tick deadlines: **28 Oct, 21 Nov**, exercises will appear on website

# Course material

What is examinable?

Everything that is lectured is examinable (unless explicitly stated otherwise).

Slides will be available on the course website.

<http://www.cl.cam.ac.uk/teaching/1314/L26/>

The website will also contain **supplementary** material that goes beyond the lectured (examinable) material.

# People involved

Main lecturer:

Magnus Myreen

Faculty member:

Prof Mike Gordon

Guest lecturers:

Ramana Kumar – PhD on compiler verification

Scott Owens – expert on types and semantics

Jeremy Yallop – Ocaml expert, Ocaml Labs hacker

Anil Madhavapeddy – OS guru, Xen, Mirage etc.

Admins: Kate Cisek, Lise Gough

# Feedback

This course is new.

Feedback will be appreciated.

**Early** feedback is most helpful for **you** and me.

# Functional Programming: What is it?

# Functional Programming: What is it?

No single definite definition.

# Functional Programming: What is it?

No single definite definition.

Functional languages strive to mimic mathematics:

Every computation is a function (in the mathematical sense) of the inputs, i.e. does not interact with implicit state.

NB: few functional languages are strictly **pure** as above.

# Functional Programming: What is it?

No single definite definition.

Functional languages strive to mimic mathematics:

Every computation is a function (in the mathematical sense) of the inputs, i.e. does not interact with implicit state.

NB: few functional languages are strictly **pure** as above.

Nowadays “functional language” is often used to **mean more**:

- **functions** treated as **first-class** values
- loops written as **recursion**
- **static typing** is used
- data is (mostly) **immutable**, abstract and garbage collected

# Referential Transparency

FP discourages use of side-effects.

# Referential Transparency

FP discourages use of side-effects.

Gain: referential transparency and equational reasoning  
“equals can be replaced by equals”

$(\dots x + x \dots)$  where  $x = f\ a$

which is the same as:

$(\dots f\ a + f\ a \dots)$

# Referential Transparency

FP discourages use of side-effects.

Gain: referential transparency and equational reasoning  
“equals can be replaced by equals”

$(\dots x + x \dots)$  where  $x = f\ a$

which is the same as:

$(\dots f\ a + f\ a \dots)$

Makes debugging & informal reasoning much simpler.

# Referential Transparency

FP discourages use of side-effects.

Gain: referential transparency and equational reasoning  
“equals can be replaced by equals”

(... x + x ...) where  $x = f\ a$

which is the same as:

(... f a + f a ...)

Makes debugging & informal reasoning much simpler.

Impure languages support this only partially.

# Brief history of FP

In 1930s, [Alzono Church](#), Alan Turing, John von Neumann and Kurt Gödel lived in Princeton and thought about computation.

# Brief history of FP

In 1930s, [Alzono Church](#), Alan Turing, John von Neumann and Kurt Gödel lived in Princeton and thought about computation.

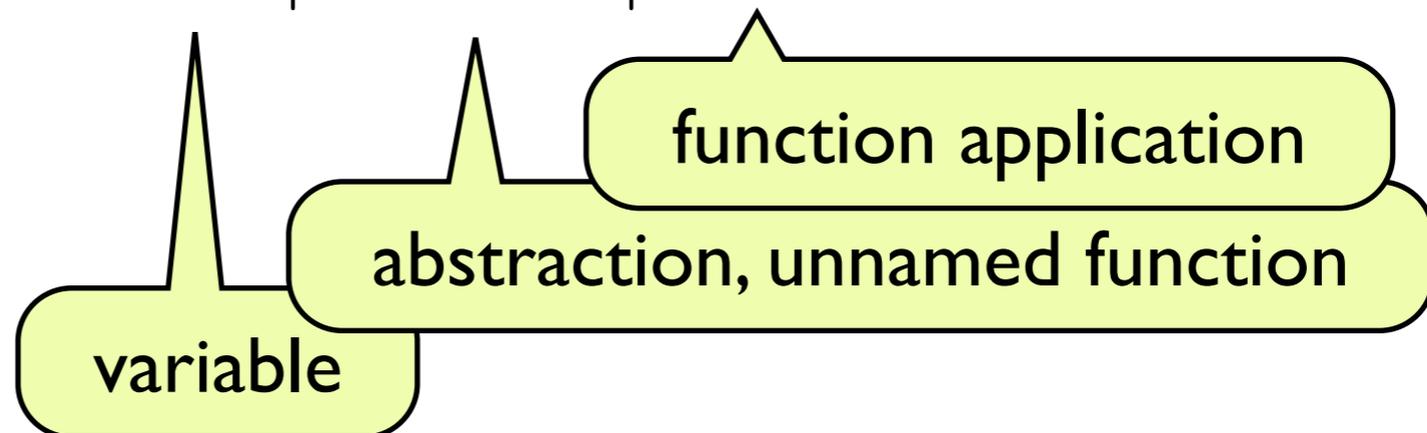
Church's (pure untyped) **lambda calculus** most relevant to FP.

$$t ::= v \mid \lambda v. t \mid t t$$

# Brief history of FP

In 1930s, [Alzono Church](#), Alan Turing, John von Neumann and Kurt Gödel lived in Princeton and thought about computation.

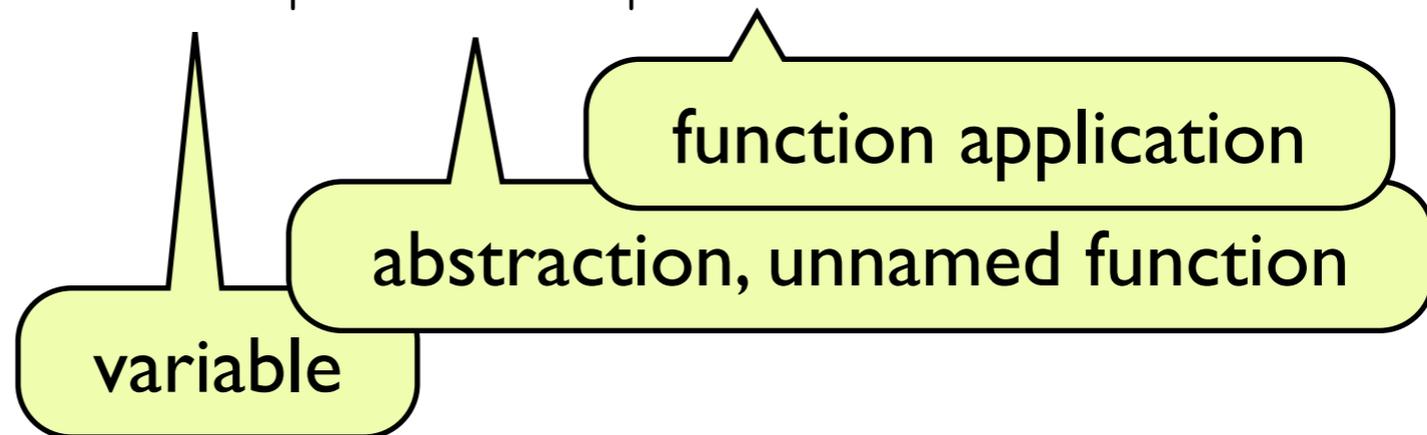
Church's (pure untyped) **lambda calculus** most relevant to FP.

$$t ::= v \mid \lambda v. t \mid t t$$


# Brief history of FP

In 1930s, [Alzono Church](#), Alan Turing, John von Neumann and Kurt Gödel lived in Princeton and thought about computation.

Church's (pure untyped) **lambda calculus** most relevant to FP.

$$t ::= v \mid \lambda v. t \mid t t$$


- a calculus about functions (thus computation)
- functions can be applied to themselves
- originally developed as a foundation for all of mathematics

# Recursion in lambda calculus

The  $Y$  combinator:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

# Recursion in lambda calculus

The  $Y$  combinator:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

is a fixed-point combinator:

$$\begin{aligned} & Y e \\ = & (\lambda x. e (x x)) (\lambda x. e (x x)) \\ = & e ((\lambda x. e (x x)) (\lambda x. e (x x))) \\ = & e (Y e) \end{aligned}$$

# Recursion in lambda calculus

The  $Y$  combinator:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

is a fixed-point combinator:

$$\begin{aligned} & Y e \\ = & (\lambda x. e (x x)) (\lambda x. e (x x)) \\ = & e ((\lambda x. e (x x)) (\lambda x. e (x x))) \\ = & e (Y e) \end{aligned}$$

**Recursive functions can be defined non-recursively!**

# Recursion in lambda calculus

The  $Y$  combinator:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

is a fixed-point combinator:

$$\begin{aligned} & Y e \\ = & (\lambda x. e (x x)) (\lambda x. e (x x)) \\ = & e ((\lambda x. e (x x)) (\lambda x. e (x x))) \\ = & e (Y e) \end{aligned}$$

**Recursive functions can be defined non-recursively!**

$$fac \equiv Y (\lambda f. \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n \times f(n-1))$$

# Recursion in lambda calculus

The  $Y$  combinator:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

is a fixed-point combinator:

$$\begin{aligned} & Y e \\ = & (\lambda x. e (x x)) (\lambda x. e (x x)) \\ = & e ((\lambda x. e (x x)) (\lambda x. e (x x))) \\ = & e (Y e) \end{aligned}$$

**Recursive functions can be defined non-recursively!**

$$fac \equiv Y (\lambda f. \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n \times f(n-1))$$

$$fac\ n = \text{if } n = 0 \text{ then } 1 \text{ else } n \times fac(n-1)$$

# late 1950s, McCarthy: LISP

Computers started to be available.



One of about 4000 Logic Modules for an IBM 704 Computer (1954). [photo: <http://infolab.stanford.edu/>]

# late 1950s, McCarthy: LISP

Computers started to be available.

McCarthy developed LISP as a **list processing language**, originally for the IBM 704 (vacuum tube computer)



One of about 4000 Logic Modules for an IBM 704 Computer (1954). [photo: <http://infolab.stanford.edu/>]

# late 1950s, McCarthy: LISP

Computers started to be available.

McCarthy developed LISP as a **list processing language**, originally for the IBM 704 (vacuum tube computer)



One of about 4000 Logic Modules for an IBM 704 Computer (1954). [photo: <http://infolab.stanford.edu/>]

LISP was significantly more abstract than other contemporary languages:

- FORTRAN (1957)
- COBOL (1959)

Assembly was previously used.

# late 1950s, McCarthy: LISP

## Contributions:

- if-expression and its use in definition of **rec. functions**
- **functions as values**
- abstract data: **cons-cells**, lists and **garbage collection**
- abstract syntax: **s-expressions** for data and code

# late 1950s, McCarthy: LISP

## Contributions:

- if-expression and its use in definition of **rec. functions**
- **functions as values**
- abstract data: **cons-cells**, lists and **garbage collection**
- abstract syntax: **s-expressions** for data and code

## Example:

```
(define map (f list)
  (if (null list)
      nil
      (cons (f (car list)) (map f (cdr list)))))
```

# late 1950s, McCarthy: LISP

## Contributions:

- if-expression and its use in definition of **rec. functions**
- **functions as values**
- abstract data: **cons-cells**, lists and **garbage collection**
- abstract syntax: **s-expressions** for data and code

## Example:

```
(define map (f list)
  (if (null list)
      nil
      (cons (f (car list)) (map f (cdr list)))))
```

**Pragmatic goal:** developed to make his AI research easier.

McCarthy [1979] writes that the lambda calculus played a small role in design of the first LISP, but did use a `lambda` keyword.

# 1960s, Peter Landin: SECD etc.

Influenced by Church, Curry, LISP and Algol 60, Landin developed the **SECD** machine and **ISWIM**.

**SECD**: an abstract machine that mechanises expression evaluation  
(more details in later lectures)

**ISWIM**: “If you See What I Mean” a family of FP languages.

# 1960s, Peter Landin: SECD etc.

Influenced by Church, Curry, LISP and Algol 60, Landin developed the **SECD** machine and **ISWIM**.

**SECD**: an abstract machine that mechanises expression evaluation  
(more details in later lectures)

**ISWIM**: “If you See What I Mean” a family of FP languages.

Contributions:

- lexical scoping (c.f. LISP’s dynamic scoping)
- FP based on the lambda calculus
- emphasis on generality (hoped to be “the next 700 languages”)
- emphasis on equational reasoning
- emphasis on writing programs to show **what** is computed rather than **how**

# 1970-80s, Gordon, Milner et al. ML

Gordon, Milner and Wadsworth (among others) developed ML

- originally as the “**meta-language**” of their **LCF proof assistant**
- higher-order functions, pattern-matching, module system, exceptions, references (side-effects, thus impure)

# 1970-80s, Gordon, Milner et al. ML

references are pointers to mutable cells (among others) developed ML

- originally as the “**meta-language**” of their **LCF proof assistant**
- higher-order functions, pattern-matching, module system, exceptions, references (side-effects, thus impure)

# 1970-80s, Gordon, Milner et al. ML

references are pointers to mutable cells

from Hope by Burstall et al.

- originally as the 'meta-language' of their LCF proof assistant
- higher-order functions, pattern-matching, module system, exceptions, references (side-effects, thus impure)

# 1970-80s, Gordon, Milner et al. ML

references are pointers to mutable cells

from Hope by Burstall et al.

- originally as the **meta-language** of their **LCF proof assistant**
- higher-order functions, pattern-matching, module system, exceptions, references (side-effects, thus impure)
- **major contribution:**
  - strongly and **statically typed**
  - uses **type inference** (doesn't require explicit type annotations)
  - allows **polymorphism**
  - user-defined concrete and **abstract datatypes**

(more about this **Hindley-Milner type system** in later lectures.)

# 1970-80s, Gordon, Milner et al. ML

references are pointers to mutable cells

from Hope by Burstall et al.

- originally as the **meta-language** of their **LCF proof assistant**
- higher-order functions, pattern-matching, module system, exceptions, references (side-effects, thus impure)
- **major contribution:**
  - strongly and **statically typed**
  - uses **type inference** (doesn't require explicit type annotations)
  - allows **polymorphism**
  - user-defined concrete and **abstract datatypes**

(more about this **Hindley-Milner type system** in later lectures.)

A program that passes type inference is **guaranteed to not have any type errors!**

# 1970-80s, Gordon, Milner et al. ML

references are pointers to mutable cells

from Hope by Burstall et al.

- originally as the **meta-language** of their **LCF proof assistant**
- higher-order functions, pattern-matching, module system, exceptions, references (side-effects, thus impure)
- **major contribution:**
  - strongly and **statically typed**
  - uses **type inference** (doesn't require explicit type annotations)
  - allows **polymorphism**
  - user-defined concrete and **abstract datatypes**

(more about this **Hindley-Milner type system** in later lectures.)

A program that passes type inference is **guaranteed to not have any type errors!**

In 1997, **formal semantics** defined for Standard ML (SML)

# ML continued

Example of ML program:

```
fun map f [] = []  
  | map f (x::xs) = f x :: map f xs
```

# ML continued

Curious fact: evaluation of any ML-typed lambda term terminates.

# ML continued

Curious fact: evaluation of any ML-typed lambda term terminates.

How is recursion justified in typed ML?

# ML continued

Curious fact: evaluation of any ML-typed lambda term terminates.

How is recursion justified in typed ML?

Lambda calculus uses  $Y$  combinator for recursion:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

# ML continued

Curious fact: evaluation of any ML-typed lambda term terminates.

How is recursion justified in typed ML?

Lambda calculus uses  $Y$  combinator for recursion:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$



problem: this cannot be typed in ML's type system

# ML continued

Curious fact: evaluation of any ML-typed lambda term terminates.

How is recursion justified in typed ML?

Lambda calculus uses  $Y$  combinator for recursion:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$



problem: this cannot be typed in ML's type system

Solution: use untyped lambda calculus to justify

$$Y e = e (Y e)$$

and use this equation typed  $e : \alpha \rightarrow \alpha$  ,  $Y : (\alpha \rightarrow \alpha) \rightarrow \alpha$

# ML continued

Curious fact: evaluation of any ML-typed lambda term terminates.

How is recursion justified in typed ML?

Lambda calculus uses  $Y$  combinator for recursion:

$$Y \equiv \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$



problem: this cannot be typed in ML's type system

Solution: use untyped lambda calculus to justify

$$Y e = e (Y e)$$

and use this equation typed  $e : \alpha \rightarrow \alpha$  ,  $Y : (\alpha \rightarrow \alpha) \rightarrow \alpha$

Justification:

ML  $\approx$  typed lambda calculus with special  $Y$ -combinator constant.

# | 1980: Turner and lazy FP

At the same time as ML was developed, [David Turner](#) developed influential FP languages (SASL, KRC, [Miranda](#)) with emphasis:

- [pure FP](#) (referential transparency)
- [lazy evaluation](#)
- use of rec. equations as [syntactic sugar for lambda calculus](#)
- convenient syntax (for the programmer)

# | 1980: Turner and lazy FP

At the same time as ML was developed, **David Turner** developed influential FP languages (SASL, KRC, **Miranda**) with emphasis:

- **pure FP** (referential transparency)
- **lazy evaluation**
- use of rec. equations as **syntactic sugar for lambda calculus**
- convenient syntax (for the programmer)

| 1980s: an overall **surge in interest** of functional languages.

# Haskell

Late 1980s:

“There was a strong consensus that the general use of modern, non-strict (lazy) functional languages was being hampered by the **lack of a common language.**” -- Hudak

# Haskell

Late 1980s:

“There was a strong consensus that the general use of modern, non-strict (lazy) functional languages was being hampered by the **lack of a common language.**” -- Hudak

A **committee** was formed to design a language that provides:

- faster **communication of new ideas,**
- a **stable foundation** for applications development, and
- a vehicle for **learning** and using **functional languages.**

# Haskell

Late 1980s:

“There was a strong consensus that the general use of modern, non-strict (lazy) functional languages was being hampered by the **lack of a common language.**” -- Hudak

A **committee** was formed to design a language that provides:

- faster **communication of new ideas,**
- a **stable foundation** for applications development, and
- a vehicle for **learning** and using **functional languages.**

Result: **Haskell** - pure, lazy, statically typed - aims to be practical

# Haskell

Late 1980s:

“There was a strong consensus that the general use of modern, non-strict (lazy) functional languages was being hampered by the **lack of a common language.**” -- Hudak

A **committee** was formed to design a language that provides:

- faster **communication of new ideas,**
- a **stable foundation** for applications development, and
- a vehicle for **learning** and using **functional languages.**

Result: **Haskell** - pure, lazy, statically typed - aims to be practical

Noteworthy features in Haskell:

- purely functional monads for I/O
- typeclasses
- significant support for overloading

# Examples of lazy evaluation

```
> let numbers = 1 : map (+1) numbers
```

```
> take 10 numbers
```

```
[1,2,3,4,5,6,7,8,9,10]
```

```
> numbers
```

```
[1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,  
25,26,27,28,29,30,31,32,33,34,35,36,37,38,39,40,41,42,43,44,45,  
46, ...]
```

# Examples of lazy evaluation

```
> let numbers = 1 : map (+1) numbers
```

```
> take 10 numbers
```

```
[1,2,3,4,5,6,7,8,9,10]
```

```
> numbers
```

```
[1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,  
25,26,27,28,29,30,31,32,33,34,35,36,37,38,39,40,41,42,43,44,45,  
46, ...]
```

```
> let fib = f 0 1 where f m n = m : f n (m+n)
```

```
> take 10 fib
```

```
[0,1,1,2,3,5,8,13,21,34]
```

# Influential people

Church (lambda calculus)

McCarthy (LISP, recursive functions using 'if', garbage collection, symbolic expressions, programs as data)

Landin (ISWIM, lexical scoping, higher-order function, SECD)

Milner, Gordon et al. (ML, type inference, polymorphism)

Steele & Sussman (Scheme, tail-call elimination)

Turner (lazy, pattern-matching, pure)

BurSTALL (algebraic datatypes)

Milner, Harper, Tofte (formal definition of SML, module system)

Hudak, Wadler, Peyton-Jones, et al. (Haskell, type classes, monads)

Leroy et al. (Ocaml)

*This list does not attempt to be complete!* Clearly, these people were influenced and aided by many others...

# Summary

Course is about:

- formal verification
- implementation of FP

# Summary

## Course is about:

- formal verification
- implementation of FP

## Functional languages:

- based on **lambda calculus**
- discourage side-effects (for referential transparency)

# Summary

## Course is about:

- formal verification
- implementation of FP

## Functional languages:

- based on **lambda calculus**
- discourage side-effects (for referential transparency)

## Three kinds of FP language:

- **Lisp**: untyped, s-expression based
- **ML**: statically typed, impure, strict
- **Haskell**: statically typed, pure, lazy