### Lecture 5

# Case study: lexical analysis

- Lexical analysis converts
  - sequences of characters
  - into
  - sequences of tokens
  - tokens are also called words or lexemes
- For us, a token will be one of:
  - a number (sequence of digits)
  - an identifier (sequence of letters or digits starting with a letter)
  - a 'special symbol' such as +, \*, <, ==> or ++
    - $\bullet\,$  special symbols are specified by a table see later

### Numbers and letters

- A number is a sequence of digits
- <= is overloaded and can be applied to strings
  - suppose x and y are single-character strings
  - then  $x \le y$  just tests whether the ASCII code of x is less then or equal to the ASCII code of y

fun IsDigit x = "0" <= x andalso x <= "9";
> val IsDigit = fn : string -> bool

• ASCII codes of lower case letters are adjacent

• ASCII codes of upper case letters are adjacent

```
fun IsLetter x =
  ("a" <= x andalso x <= "z") orelse
  ("A" <= x andalso x <= "Z");
> val IsLetter = fn : string -> bool
```

### Separators

• Separators are spaces, newlines and tabs

```
fun IsSeparator x =
  (x = " " orelse x = "\n" orelse x = "\t");
> val IsSeparator = fn : string -> bool
```

- Characters that are not digits, letters or separators are assumed to be special symbols
  - multi-character special symbols are considered later
- Input a list of single-charater strings
  - lexical analysis converts input to a token list

# Special case: only numbers

- Suppose input just consists of numbers separated by separators
- Lexical analysis for just this case needs to:
  - repeatedly remove digits until a non-number is reached
  - then implode the removed characters into a token
  - and add that to the list of tokens
- GetNumber takes a list, *l* say, of single-character strings and returns a pair consisting of
  - a string representing a number consisting of all the digits in *l* up to the first non-digit
  - the remainder of l after these digits have been removed
- GetNum uses an auxiliary function GetNumAux
  - GetNumAux has an extra argument buf for accumulating a (reversed) list of characters making up the number

#### GetNumAux and GetNum

```
fun GetNumAux buf [] = (implode(rev buf), [])
  | GetNumAux buf (l as (x::l')) =
        if IsDigit x then GetNumAux (x::buf) l'
            else (implode(rev buf),l);
        val GetNumAux =
        fn
        : string list -> string list -> string * string list
    GetNumAux ["a","b","c"] ["1","2","3"," ","4","5"];
    val it =
        ("cba123",[" ","4","5"]) : string * string list
```

• Then GetNum is simply defined by:

```
val GetNum = GetNumAux [];
> val GetNum = fn : string list -> string * string list
GetNum ["1","2","3"," ","4","5"];
> val it = ("123",[" ","4","5"]) : string * string list
GetNum ["a","0","1"];
> val it = ("",["a","0","1"]) : string * string list
```

- Anomalous return of "" fixed later
- Could localise definition of GetNumAux using local ... in ... end

## Special case: only identifiers

#### • Analysis of identifiers similar to numbers

#### • An identifier must start with a letter

### Unified treatment

- Can unify Analysis of numbers and identifiers
  - single general function GetTail
  - takes a predicate as argument
  - then uses this to test whether to keep accumulating characters or to terminate
  - GetNumAux corresponds to

GetTail IsDigit

• GetIdentAux corresponds to

GetTail (fn x => IsLetter x orelse IsDigit x)

```
fun GetTail p buf [] = (implode(rev buf),[])
  | GetTail p buf (l as x::l') =
        if p x then GetTail p (x::buf) l'
            else (implode(rev buf),l);
        val GetTail = fn
        : (string->bool)
            -> string list
            -> string list -> string * string list
```

### GetNextToken and Tokenise

```
fun GetNextToken [x] = (x,[])
| GetNextToken (x::1) =
    if IsLetter x
        then GetTail
            (fn x => IsLetter x orelse IsDigit x)
            [x]
            1
        else if IsDigit x
            then GetTail IsDigit [x] 1
            else (x,1);
> val GetNextToken =
> fn : string list -> string * string list
```

• To lexically analyse a list of characters:

• repeat GetNextToken & discard separators

```
fun Tokenise [] = []
  | Tokenise (l as x::l') =
      if IsSeparator x
      then Tokenise l'
      else let val (t,l'') = GetNextToken l
           in t::(Tokenise l'') end;
> val Tokenise = fn : string list -> string list
Tokenise (explode "123abcde1][ ] 56a");
> val it =
> ["123","abcde1","]","[","]","56","a"] : string list
```

# Multi-character special symbols

- Tokenise doesn't handle multi-character special symbols
  - these will be specified by a table
    - represented as a list of pairs
    - that shows which characters can follow each initial segment of each special symbol
    - such a table represents a FSM transition function

 For example, suppose the special symbols are <=, <<, =>, =, ==>, -> then the table would be:

```
[("<", ["=","<"]),
("=", [">","="]),
("-", [">"]),
("==", [">"])]
```

- Not fully general
  - if ==> is a special symbol
    - then == must be also

## **Utility functions**

#### • Test for membership

• Get looks up the list of possible successors of a given string in a special-symbol table

- GetSymbol takes
  - a special-symbol table
  - and a token
- It extends the token by
  - removing characters from the input
  - until table says no further extension is possible

```
fun GetSymbol spectab tok [] = (tok,[])
  | GetSymbol spectab tok (l as x::l') =
      if Mem x (Get tok spectab)
        then GetSymbol spectab (tok^x) l'
        else (tok,l);
      val GetSymbol = fn
      : (string * string list) list
        -> string -> string list -> string * string list
```

- GetNextToken can be enhanced to handle special symbols
- Special-symbol table supplied as an argument

```
fun GetNextToken spectab [x] = (x,[])
    GetNextToken spectab (x::(l as x'::l')) =
 if IsLetter x
      then GetTail
            (fn x => IsLetter x orelse IsDigit x)
            [x]
            ٦
      else if IsDigit x
            then GetTail IsDigit [x] 1
            else if Mem x' (Get x spectab)
                  then GetSymbol
                         spectab
                         (implode[x,x'])
                         ין
                  else (x,1);
> val GetNextToken = fn
    : (string * string list) list
>
        -> string list -> string * string list
>
```

#### Tokenise

Tokenise can be enhanced to use the new GetNextToken

```
fun Tokenise spectab [] = []
  | Tokenise spectab (l as x::l') =
    if IsSeparator x
      then Tokenise spectab l'
    else let val (t,l'') = GetNextToken spectab l
            in t::(Tokenise spectab l'') end;
> val GetNextToken = fn
> : (string * string list) list
> -> string list -> string * string list
```

### Example

```
val SpecTab = [("=", ["<",">","="]),
               ("<", ["<",">"]),
               (">", ["<",">"]),
               ("==", [">"])];
> val SpecTab =
    [("=",["<",">","="]),
>
   ("<",["<",">"]),
>
    (">",["<",">"]),
>
   ("==",[">"])]
>
    : (string * string list) list
>
Tokenise SpecTab (explode "a==>b c5 d5==ff+gg7");
> val it =
> ["a","==>","b","c5","d5","==","ff","+","gg7"]
> : string list
```

• Lex is a lexical analyser

```
val Lex = Tokenise SpecTab o explode;
> val Lex = fn : string -> string list
Lex "a==>b c5 d5==ff+gg7";
> val it =
> ["a","==>","b","c5","d5","==","ff","+","gg7"]
> : string list
```

## The $\lambda$ -calculus

- The  $\lambda$ -calculus is a theory of functions
  - originally developed by Alonzo Church
  - as a foundation for mathematics
  - in the 1930s, several years before digital computers were invented
- In the 1920s Moses Schönfinkel developed *combinators*
- In the 1930s, Haskell Curry rediscovered and extended Schönfinkel's theory
  - and showed it equivalent to the  $\lambda$ -calculus.
- About this time Kleene showed that the  $\lambda$ -calculus was a universal computing system
  - it was one of the first such systems to be rigorously analysed

# **Enter Computer Science**

- In the 1950s John McCarthy was inspired by the  $\lambda$ -calculus to invent the programming language LISP
- In the early 1960s Peter Landin showed how the meaning of imperative programming languages could be specified by translating them into the λ-calculus
  - he also invented an influential prototype programming language called ISWIM
  - ISWIM introduced the main notations of functional programming
  - and influenced the design of both functional and imperative languages
  - ML was inspired by ISWIM

## Strachey & Turner

- Building on this work, Christopher Strachey laid the foundations for the important area of denotational semantics
- Technical questions concerning Strachey's work inspired the mathematical logician Dana Scott to invent the *theory of domains* 
  - an important part of theoretical computer science
- During the 1970s Peter Henderson and Jim Morris took up Landin's work and wrote a number of influential papers arguing that functional programming had important advantages for software engineering
- At about the same time David Turner proposed that Schönfinkel and Curry's combinators could be used as the machine code of computers for executing functional programming languages

## Theory can be useful!

- λ-calculus is an obscure branch of mathematical logic that underlies important developments in programming language theory, such as the:
  - study of fundamental questions of computation
  - design of programming languages
  - semantics of programming languages
  - architecture of computers

## Syntax and semantics of the $\lambda$ -calculus

- $\lambda$ -calculus is a notation for defining functions
  - each  $\lambda$ -expression denotes a function
  - functions can represent data and data-structures
  - details later
  - examples include numbers, pairs, lists
- Just three kinds of  $\lambda$ -expressions
  - Variables
  - Function applications or Combinations
  - Abstractions

## Variables

- Functions denoted by variables are determined by what the variables are bound to
  - binding is done by abstractions
- $V, V_1, V_2$  etc. range over arbitrary variables

# Function applications (combinations)

- If  $E_1$  and  $E_2$  are  $\lambda$ -expressions
  - then so is  $(E_1 \ E_2)$
  - it denotes the result of applying the function denoted by  $E_1$  to the function denoted by  $E_2$
  - $E_1$  is called the *rator* (from 'operator')
  - $E_2$  is called the *rand* (from 'operand')

### Abstractions

- If V is a variable and E is a  $\lambda$ -expression
  - then  $\lambda V$ . E is an abstraction
  - with bound variable V
  - and body E
- Such an abstraction denotes the function that takes an argument *a* and returns as result the function denoted by *E* when *V* denotes *a*
- More specifically, the abstraction  $\lambda V_{\cdot} E$  denotes a function which
  - takes an argument E'
  - and transforms it into E[E'/V]
    - the result of substituting E' for V in E
    - substitution defined later
- Compare  $\lambda V$ . E with fn V => E

### Summary of $\lambda$ -expressions

$$\begin{array}{l} <\lambda\text{-expression}> ::= <\!\!\text{variable}> \\ &\mid (<\lambda\text{-expression}> <\lambda\text{-expression}>) \\ &\mid (\lambda<\!\!\text{variable}> .<\lambda\text{-expression}>) \end{array}$$

- If V ranges over < variable >
- And E,  $E_1$ ,  $E_2$ , ... etc. range over  $< \lambda$ -expression >
- Then:

$$E ::= V \mid \underbrace{(E_1 \ E_2)}_{\text{variables}} \mid \underbrace{\lambda V. \ E}_{\substack{\text{abstractions}}}$$