

# UNDERSTANDING INTERNET USAGE AND NETWORK LOCALITY IN A RURAL COMMUNITY WIRELESS MESH NETWORK

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# OUTLINE

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- Internet in Rural Area of Thailand
- Community Network
- TakNet CWMN
- Social Interview
- Traffic Measurement & Data Analysis
- Discussion and Takeaways

# INTERNET IN RURAL AREA OF THAILAND



Thailand's Internet Penetration

**28.92%**

ITU-D

**ranked 6th in AEC, as of 2014**

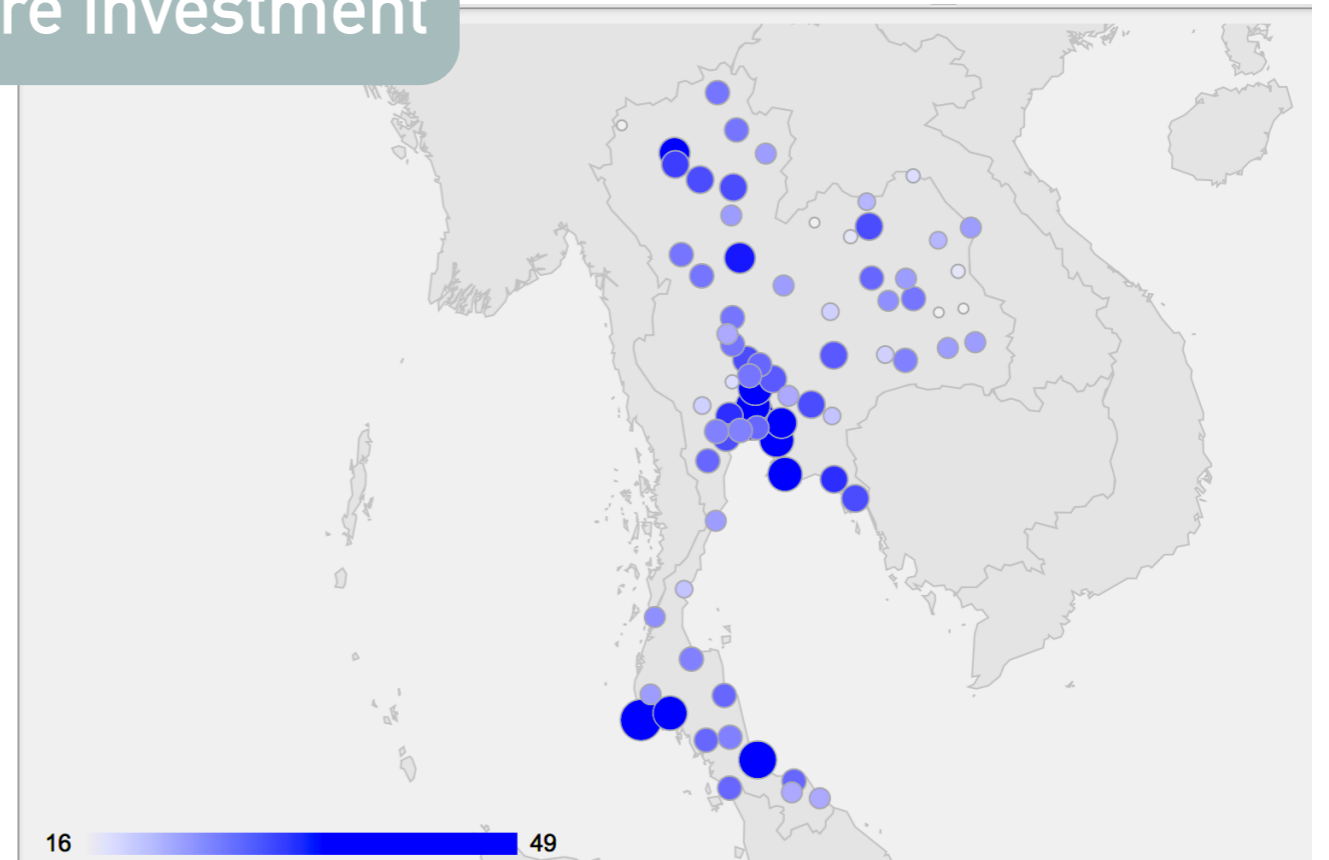
Low demand of using Internet

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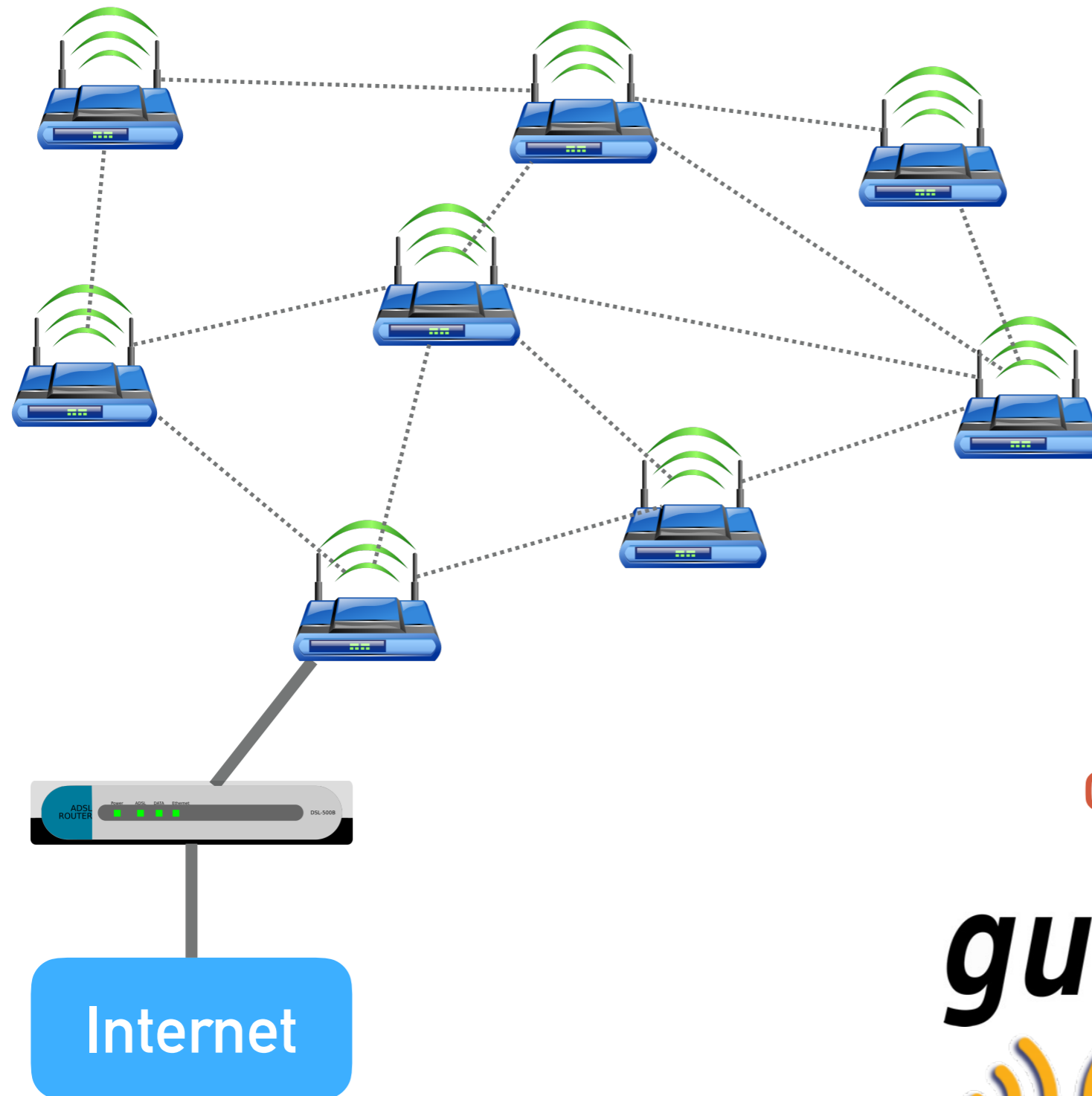
High cost for infrastructure investment

It is not cost-effective for ISP to invest network infrastructure

Digital Divide



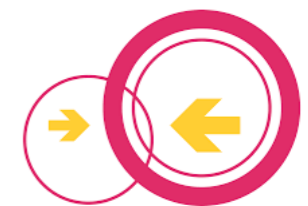
# COMMUNITY NETWORK



Wireless ad-hoc network sharing the Internet gateway

Successful Community Networks !

**guifi.net**



**freifunk.net**



# TAKNET CWMN

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Thai Samakhee  
a small rural village in northern Thailand  
50 households with 300 population

## Before 2013

**2** ADSL links provided by ISP

**28\$**/month for a subscription

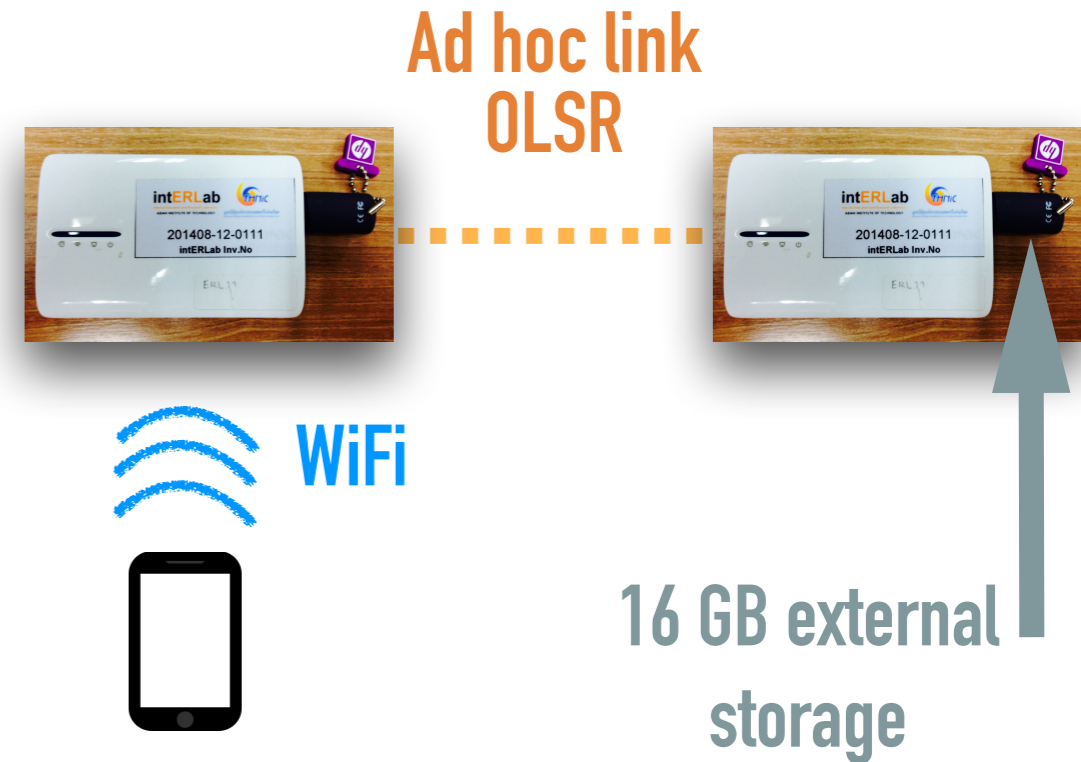
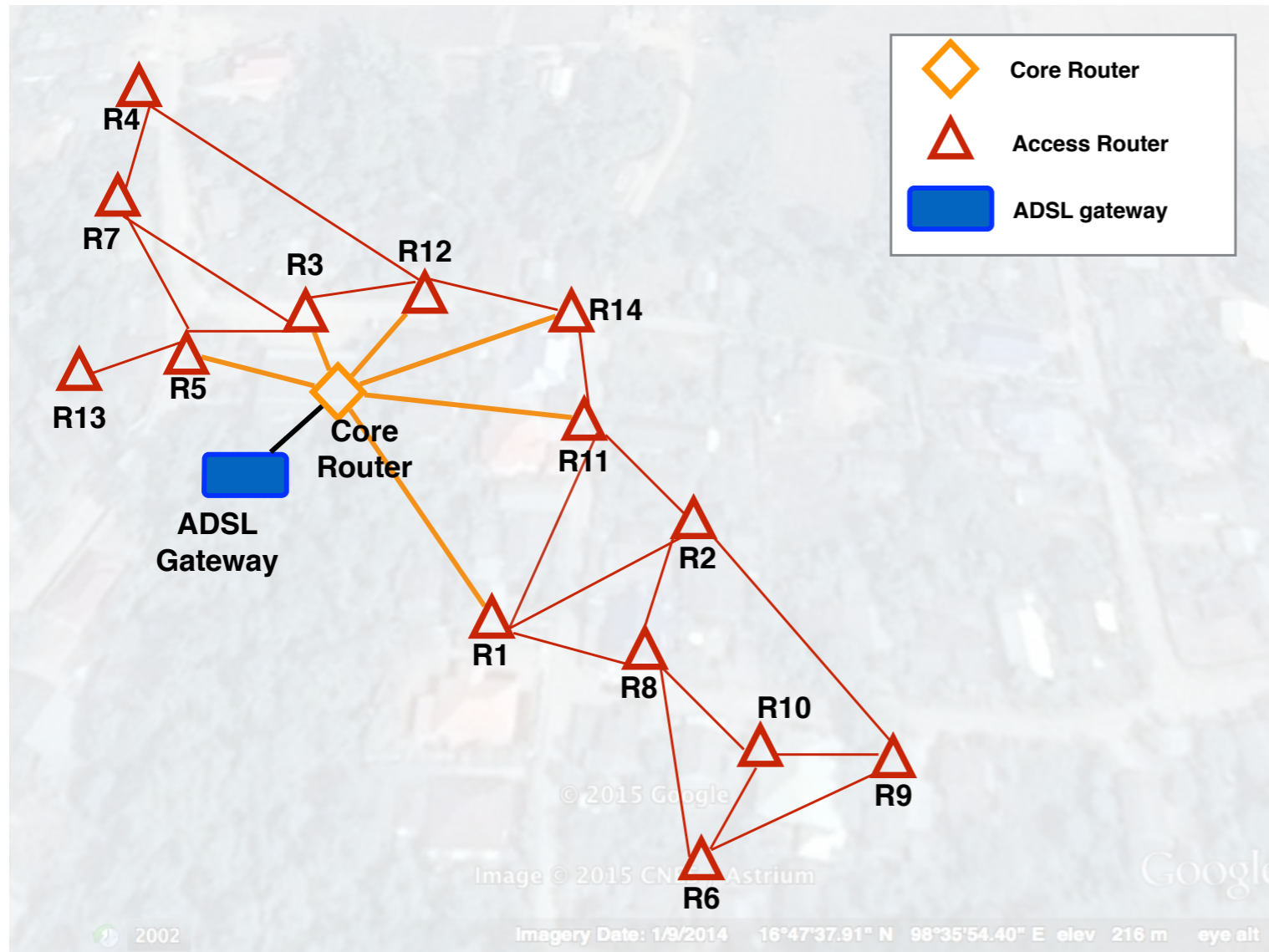
## TakNet CWMN

Internet cost is shared among villagers

**5\$**/month for a subscription

Attract villagers to use the Internet

# TAKNET CWMN



14 access routers (TPlink MR 3040)  
1 core router (Unifi UAP)  
OpenWrt, Attitude Adjustment 12.04

# UNDERSTANDING THE INTERNET USAGE

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## Traffic Measurement

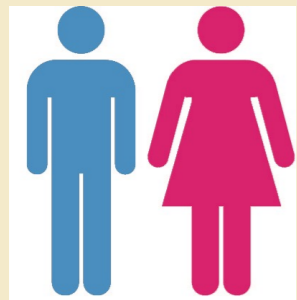
- Lightweight measurement
- Traffic volume
  - *ifconfig* - 60 sec interval
- Internet usage
  - *tcpdump* - HTTP request
  - Filter out the URL

## Social Interview

- Well-defined questionnaire
  - Personal information
  - Typical usage
  - User feedback
- 30 mins interview
  - Free-style conversation

# SOCIAL INTERVIEW

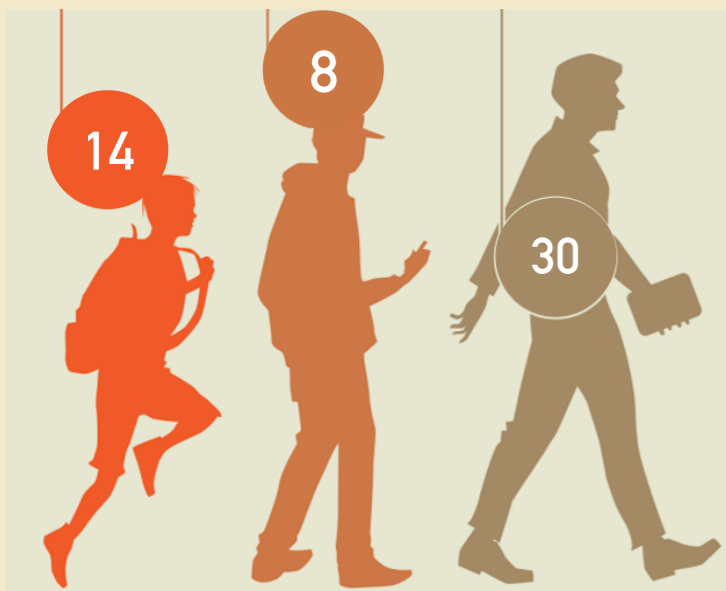
## User information



18 34

52 interviewees

**Kids** 8-16  
**Teens** 16-21  
**Adults** over 22



Monthly wages



140\$ - 560\$

## Device used

40%

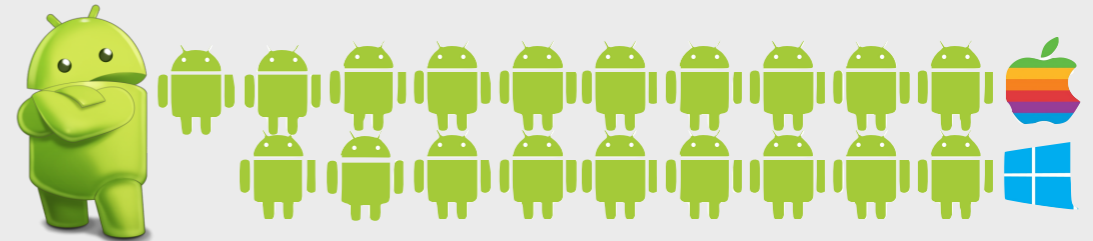


VS



60%

91%



## Popular content

**Adults**



**Teens**



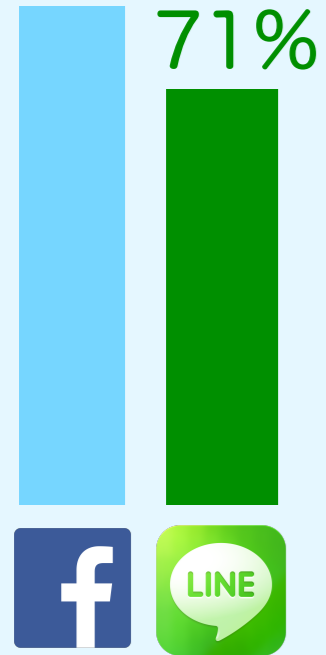
**Kids**





# SOCIAL INTERVIEW

87%



## Social Communications

**81%** of Line users have local contacts within the same village

**10-20%** of messages exchanged among local users

## Usage pattern

30%	06:00 - 12.00
21%	12:00 - 17.00
<b>80%</b>	<b>17:00 - 22.00</b>
12.5%	22:00 - 06.00

## User feedback



**85%** of users install CM battery application (expect to improve their WiFi speed)

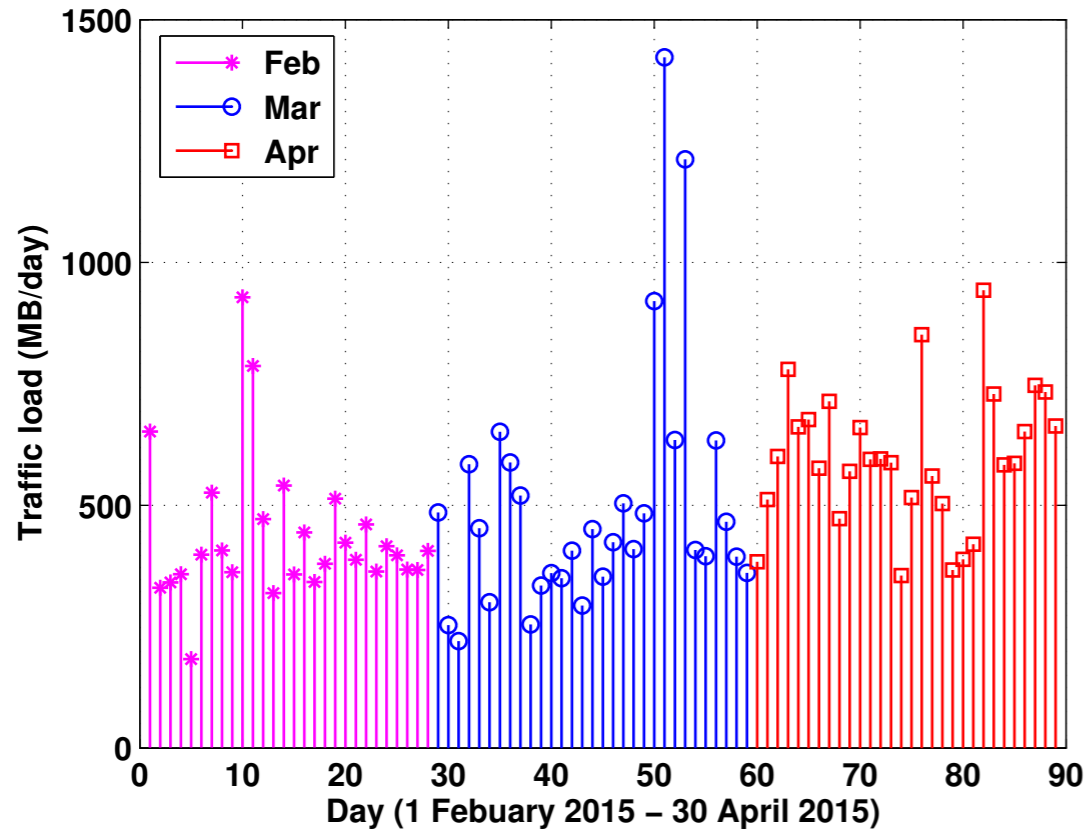
**4** users opted out due to the extra cost incurred by electricity bill (just 1-2\$/month)



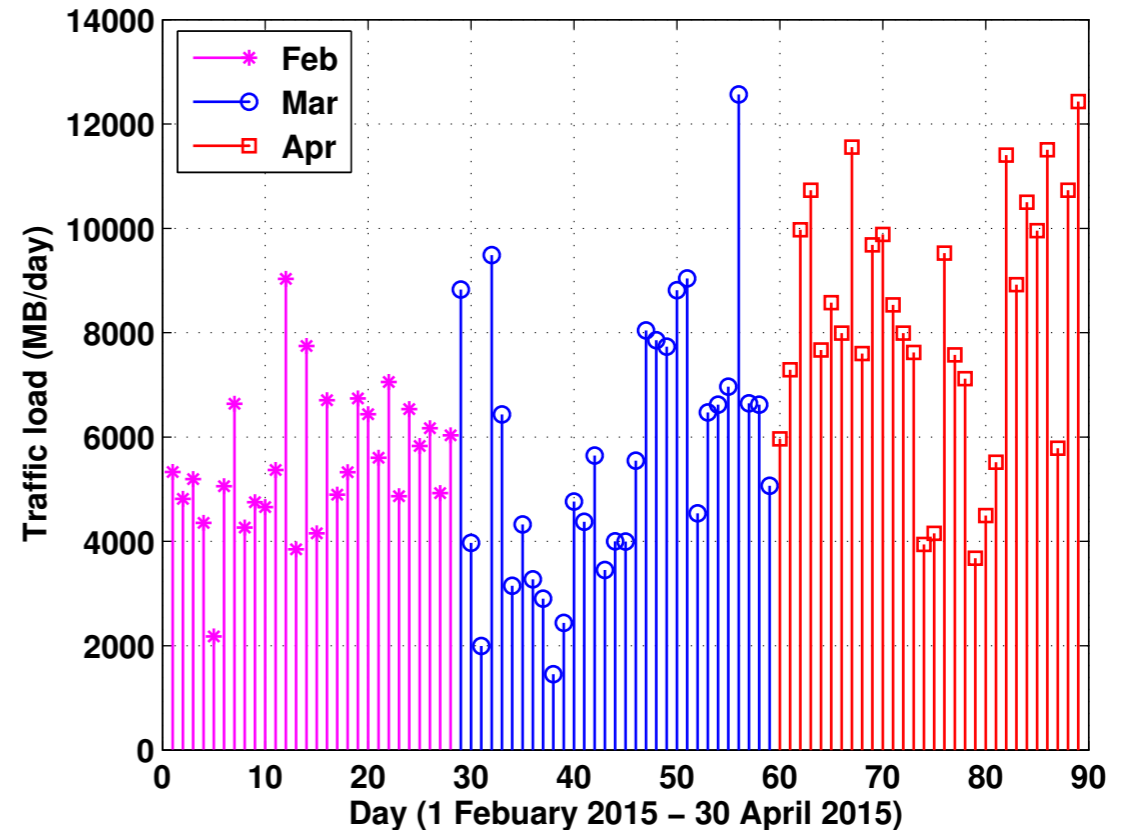
**4** hours per day on Internet usage

# TRAFFIC USAGE

## Upload



## Download



### Traffic Growth

### Feb - Mar 15

### Mar - Apr 15

Upload

25%

20%

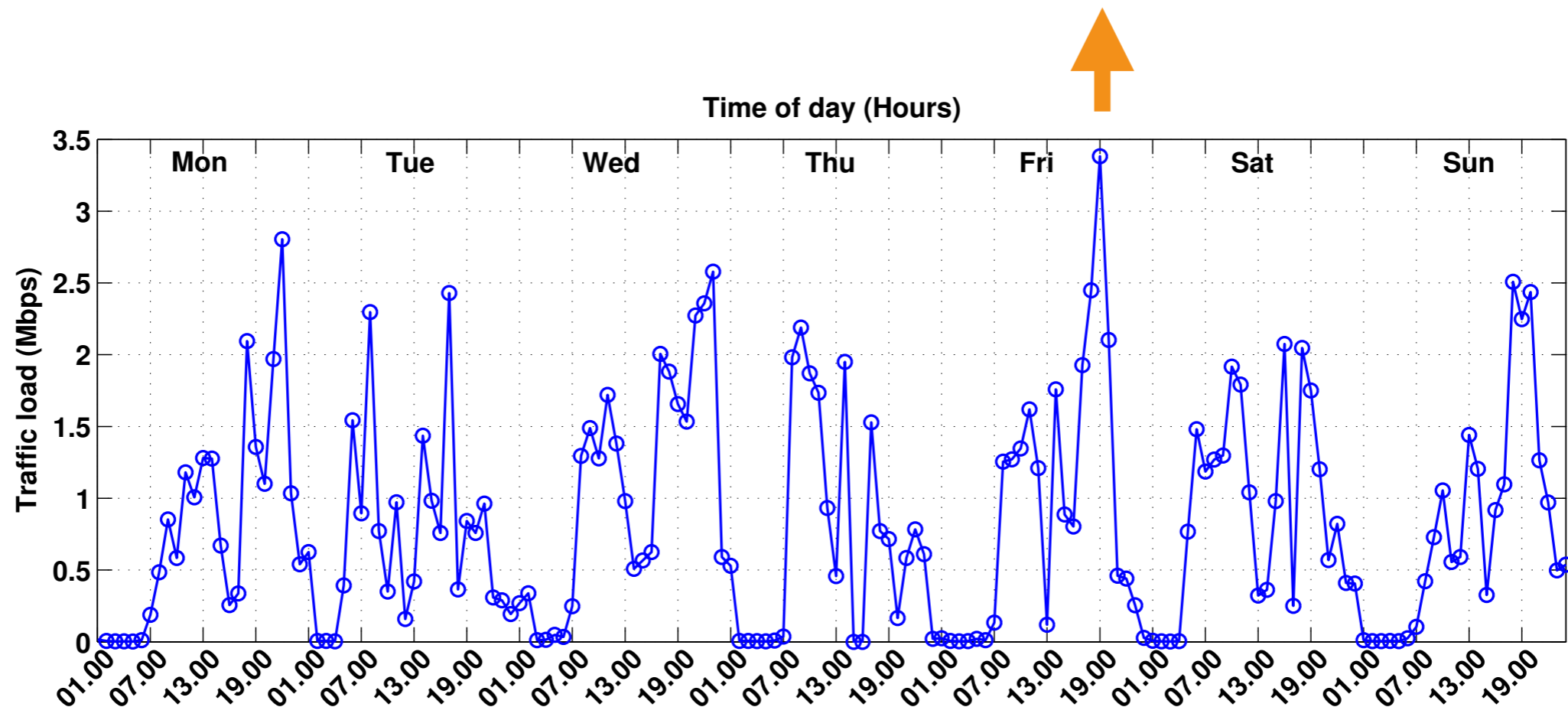
Download

28.9%

15%

# TRAFFIC USAGE PATTERN

Traffic almost reached the committed speed (4Mbps)



Dual off-peak hours

13:00 - 16:00

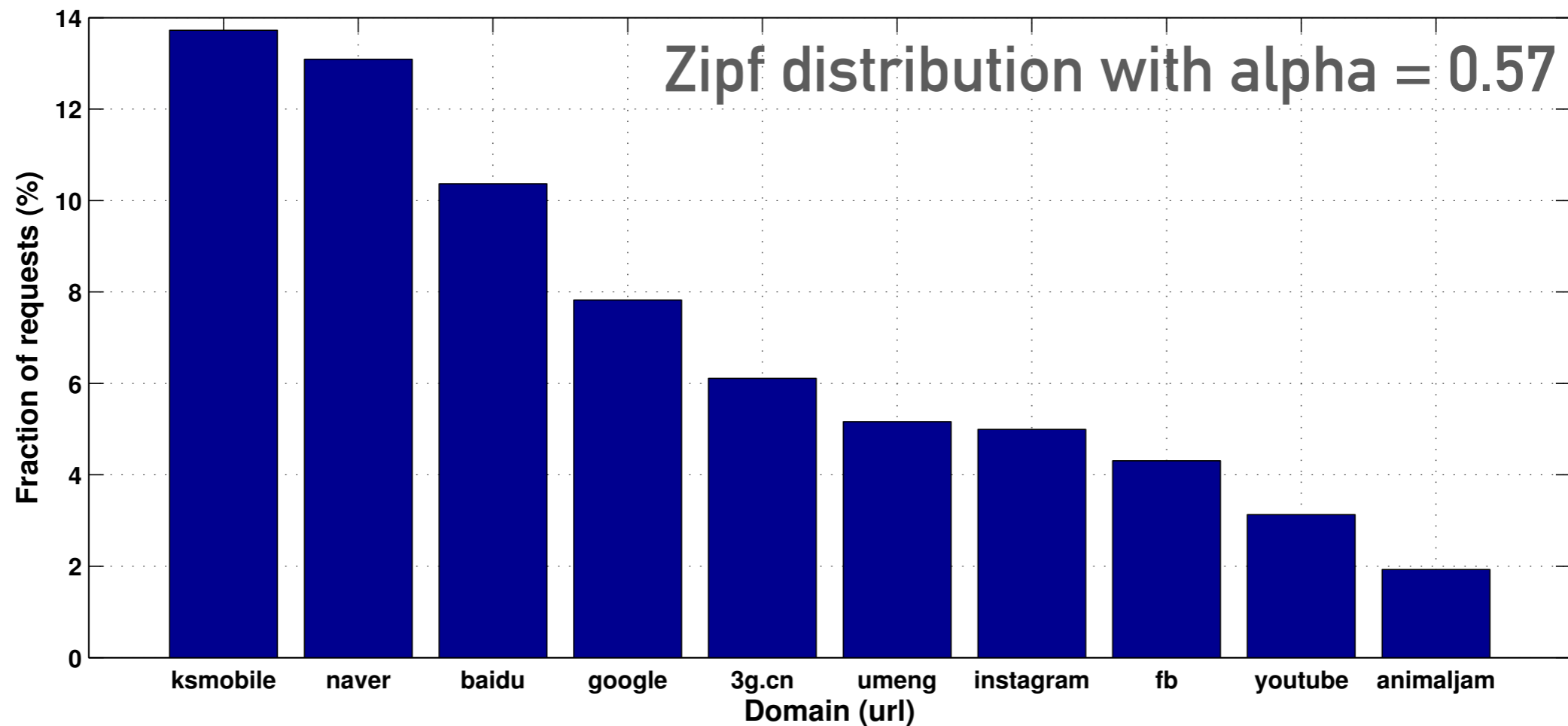
22:00 - 07:00



How can we efficiently utilise these resources?

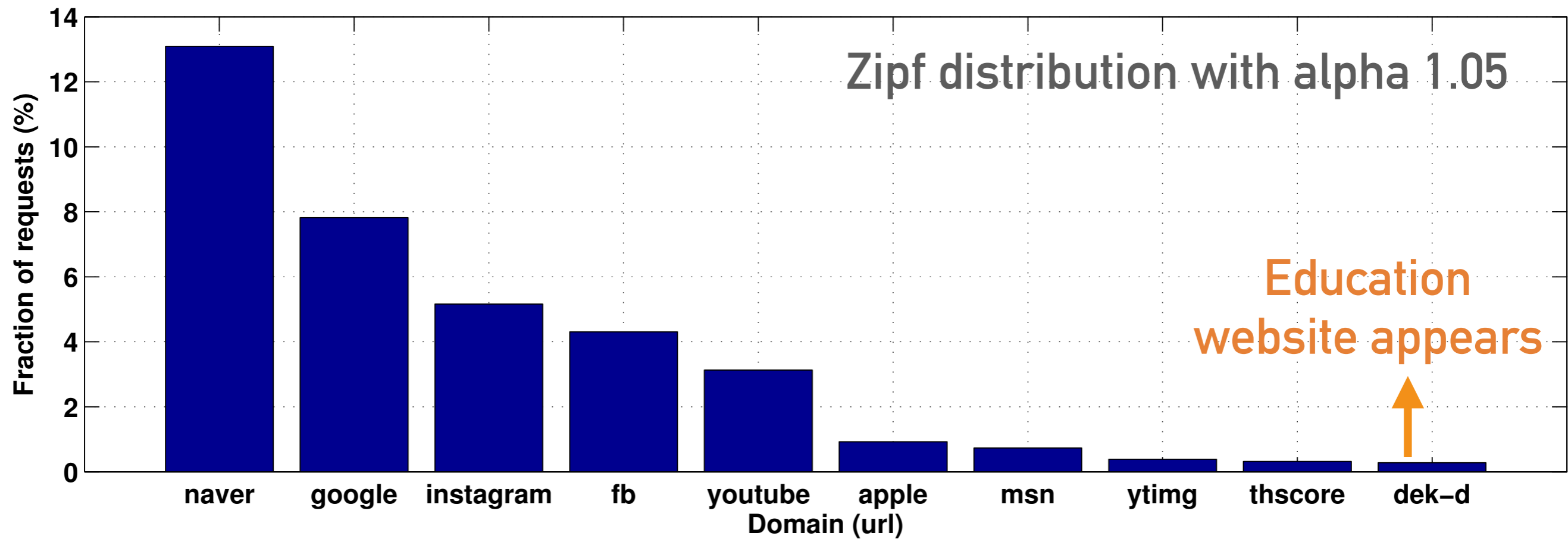
# CONTENT POPULARITY

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- Commonly known alpha (0.9 - 1.1)
- Mixture of misbehaviour domains
- Some valuable domains such as **education** and **local newspaper** are pushed to the tail

# CONTENT POPULARITY

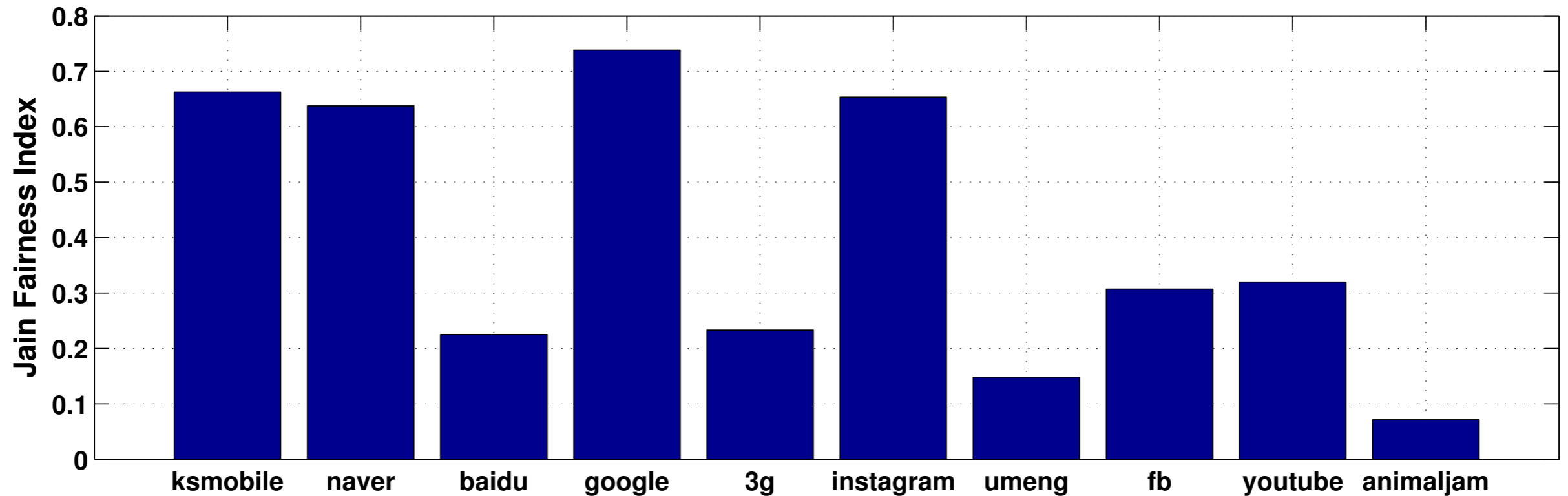


Remove all suspicious domains

# ANALYSIS OF SUSPICIOUS DOMAINS

## Jain's fairness index

The higher value indicates the requests are more uniformly distributed

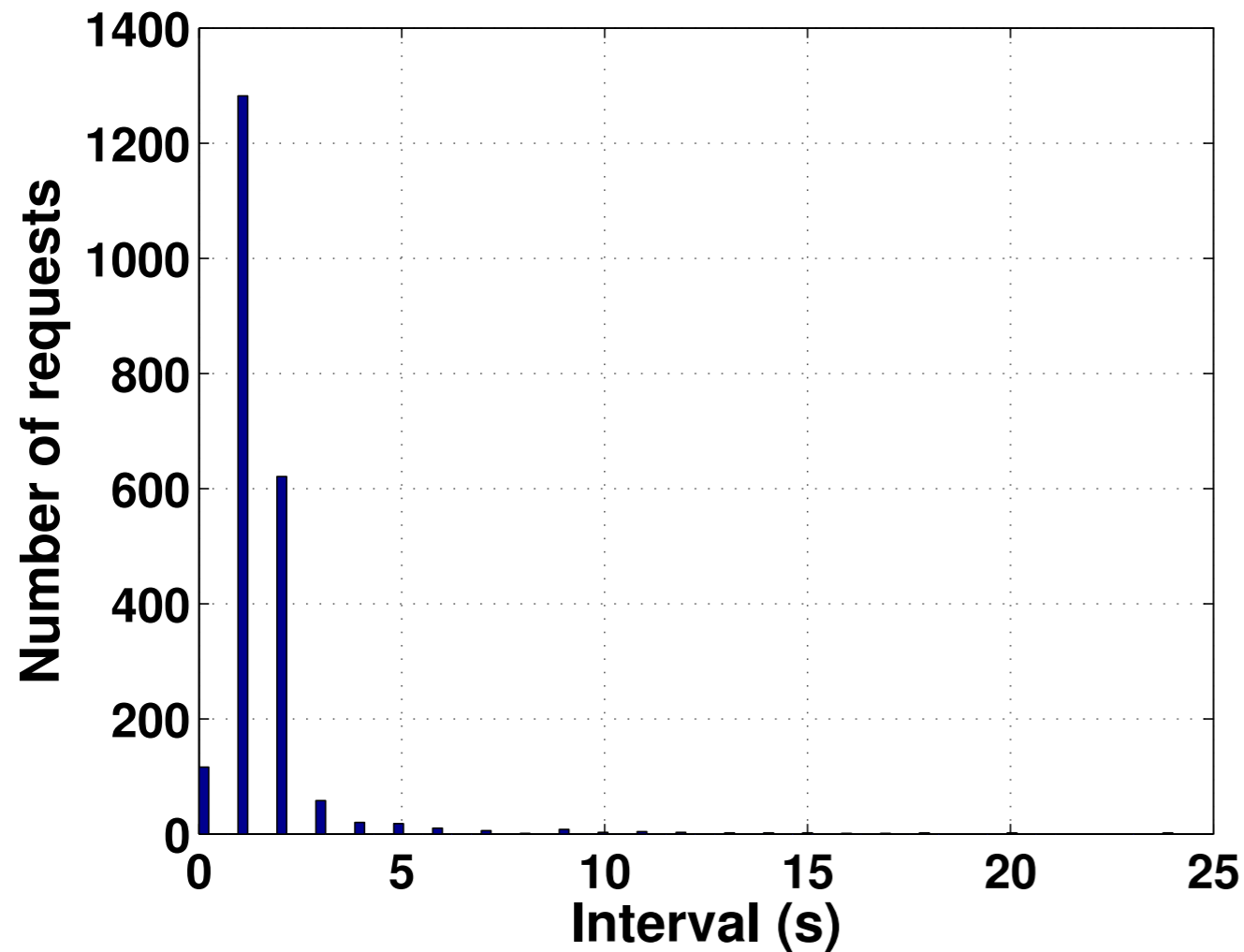


Large amount of requests were generated by some specific users

# APPLICATION BEHAVIOUR

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## Inter arrival time of suspicious domain



Almost **80%** of requests are made with an inter arrival less than **2s**

These requests were generated by the **baidu** browsers

[baidu.com](http://baidu.com)

# MISINFORMED KNOWLEDGE

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- **Several users misuse an application**
- Considering **ksmobile domain**
  - Android application —> **CM Battery**
  - To save the battery power
  - **But!** the villagers believe that it can use to accelerate the WiFi speed
  - **Fact!** it generates a lot of request to ksmobile domain
  - **Observation!** advertisements are automatically downloaded to users' mobile phone
  - **85%** of villagers use this application



CM Battery

KS Mobile, Inc. Tools

★★★★★ 56,977

PEGI 3

This app is compatible with your device.

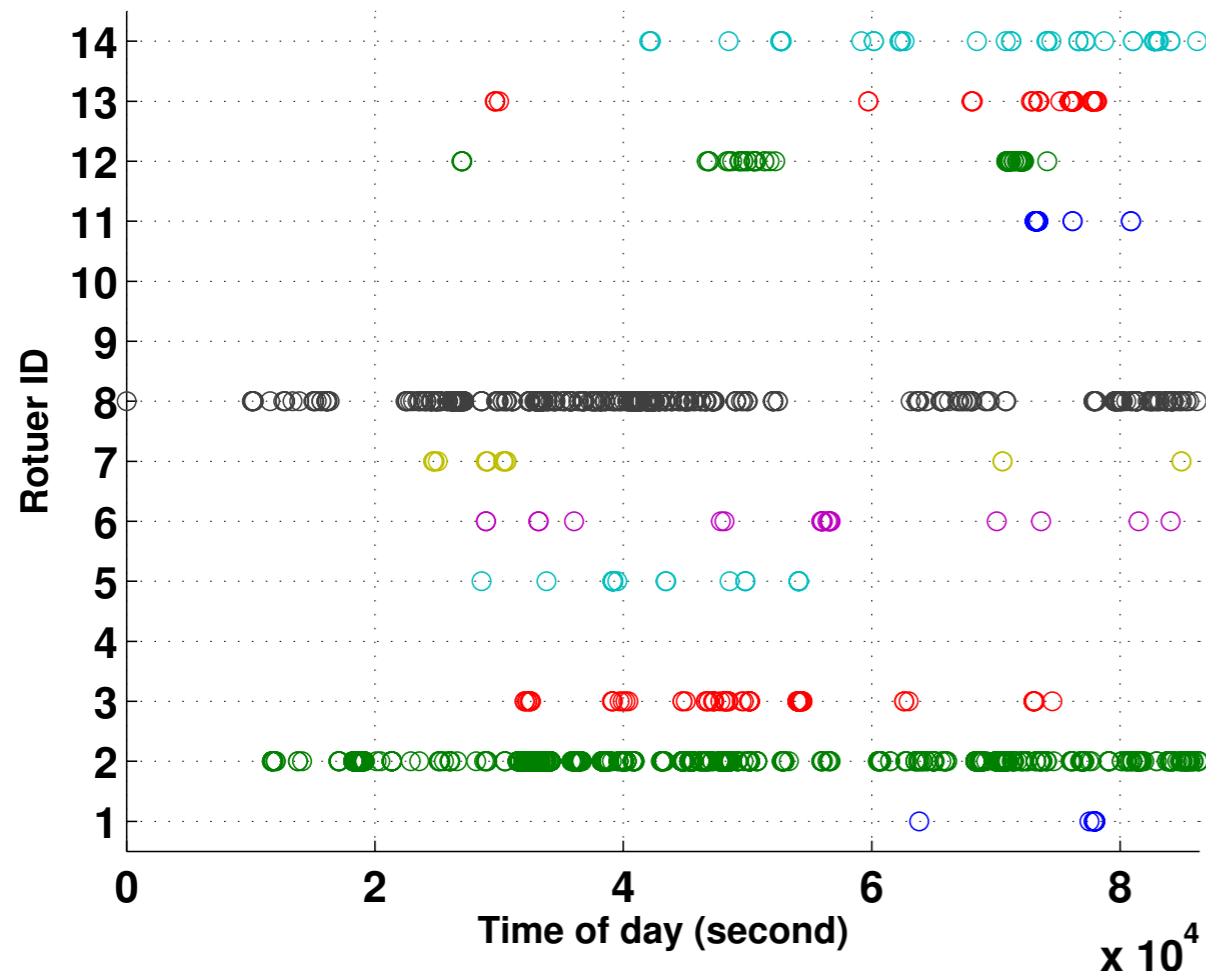
Add to wishlist

Install

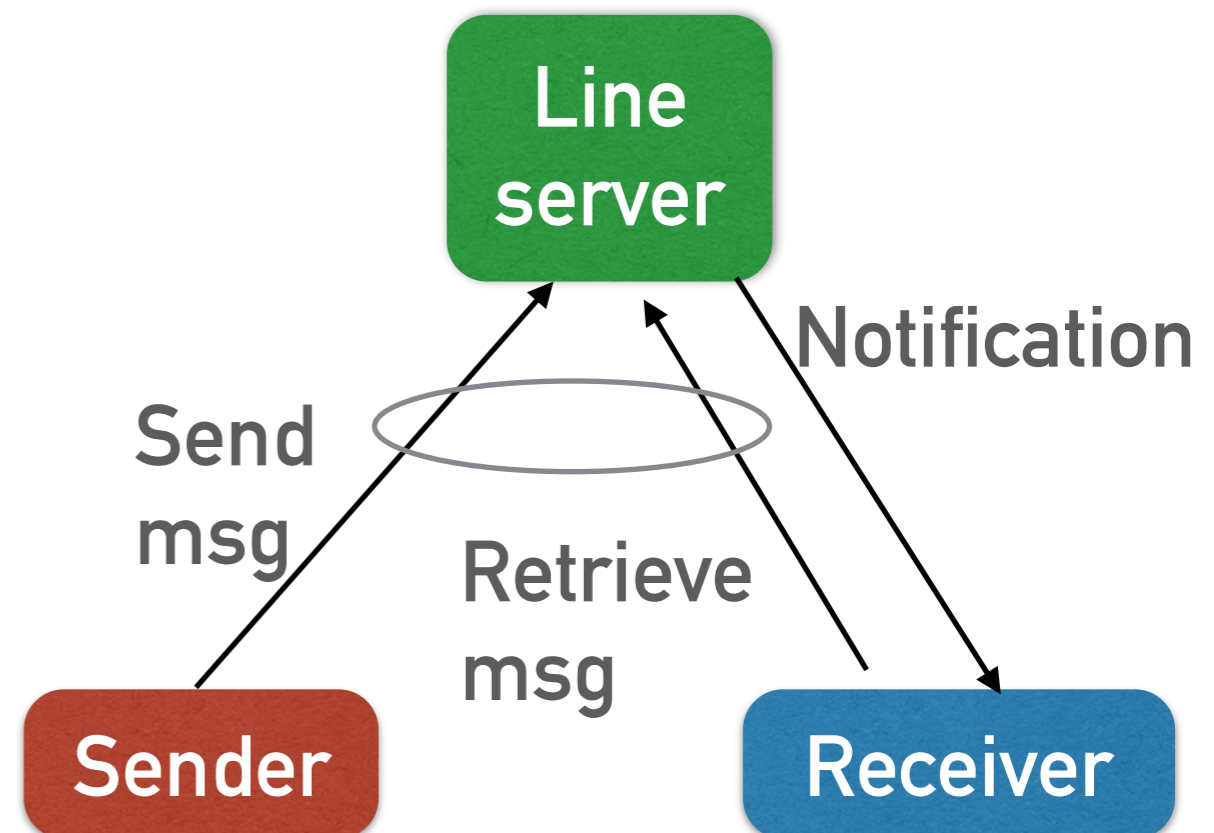


# LOCALISED COMMUNICATION

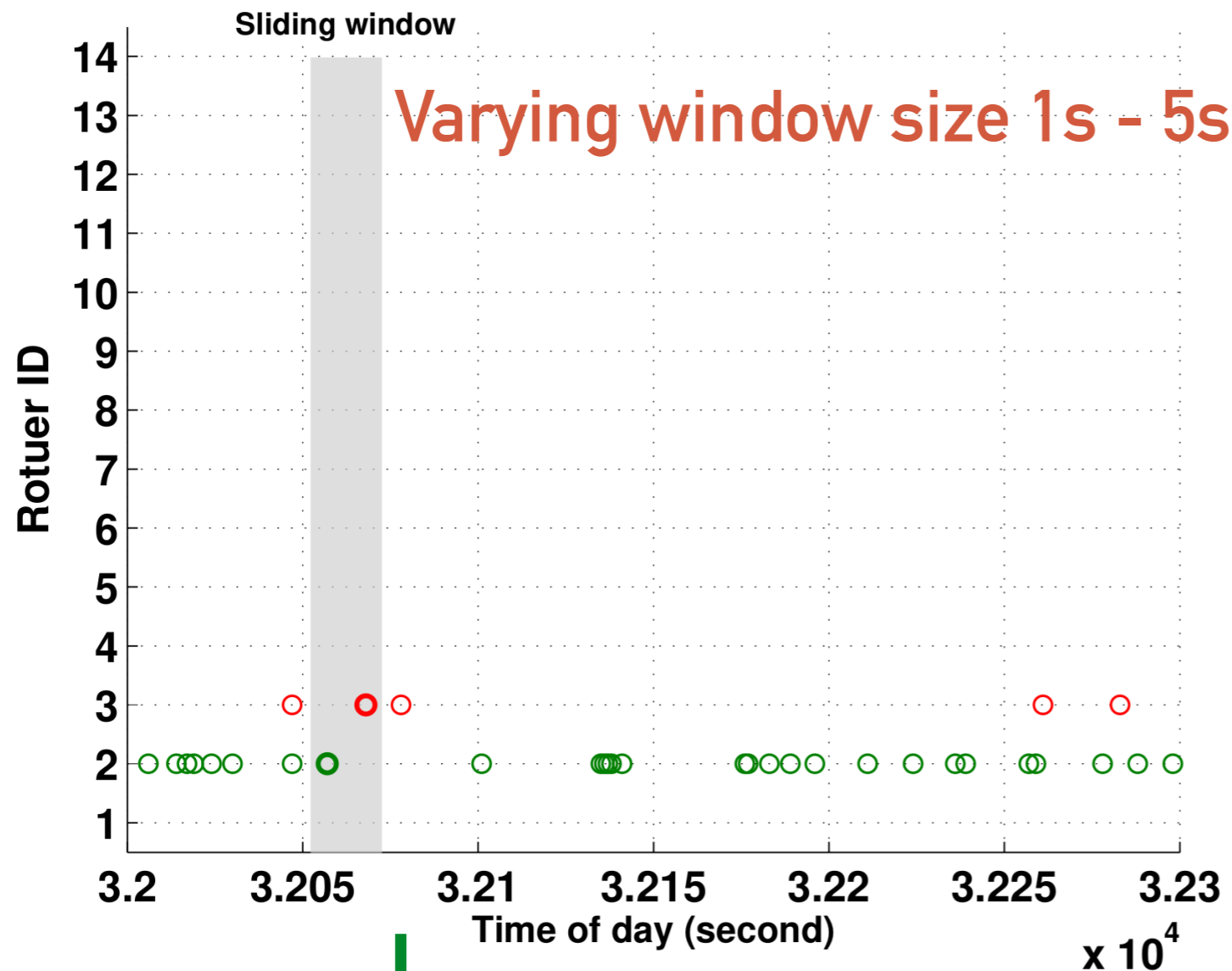
## HTTP request to Line server from each router



Line application (naver)



# LOCALISED COMMUNICATION



Achieve **10% - 15%** of identified pairs

From interview, **10% - 20%** were sent to the local contacts



A pair of communication represents the localised communication

# TAKEAWAYS

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## What are the impacts of TakNet ?

- TakNet is able to create a demand within the community for Internet access
- Number of Internet users in TakNet is increased significantly
- Villagers gain significant benefits from the Internet
- TakNet is a catalyst for changes: ISPs expand more backhaul to cover the villages

# TAKEAWAYS

Is there a universal model for all rural settings?

- Traffic pattern
  - Asia<sup>1</sup> - TakNet: Dual-peak pattern
  - Africa<sup>2</sup> and Europe<sup>3</sup>: Single peak:
- Localised communication
  - TakNet: 10 - 15%, Africa<sup>2</sup>: ~50%
- Social Communications
  - OSN (e.g., FB, Twitter) and email are popular services in rural Africa<sup>2</sup>.
  - Instant messaging is the most dominant service in TakNet

<sup>1</sup> B. Du, et al. Analysis of www traffic in cambodia and ghana. In WWW '06. ACM, 2006.

<sup>2</sup> D. L. Johnson, et al. Network traffic locality in a rural african village. In ICTD. ACM, 2012.

<sup>3</sup> A. Sathiaselan, et al. A feasibility study of an in-the-wild experimental public access wifi network. In ACMDEV, 2014

# TAKEAWAYS

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## What are the potential solutions to improve TakNet?

- The available 4 Mbps bandwidth may be saturated soon in the near future.
- Can we simply expand the the link capacity or add more gateway?
  - Villagers are very sensitive to the cost
- Can we utilise the off-peak hours with content/service caching ?
  - Identify the true valuable contents
    - Efficiently remove the suspicious domains
  - New technologies
    - Information Centric Network
    - Service migration - virtualisation, container

# THANK YOU

# Q&A

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