TASO: Optimizing Deep Learning Computation with Automatic Generation of Graph Substitutions

By Zhihao Jia, Oded Padon, James Thomas, Todd Warszawski, Matei Zaharia, Alex Aiken

Samuel Stark 22/11/2021

University of Cambridge

Background

- Deep Neural Networks can be expressed as a computational graph
- A fresh DNN may not be very performant
- DNNs can be optimized by substituting subgraphs for equivalent, faster ones



Example substitution chain on NasNet-A[1, Fig 7]

TASO Concept

- Previous work used manual substitutions
- 155 substitutions = 53KLoC in TensorFlow
 - Especially bad when new operators are created
- Substitutions are not verified, may be buggy
- The graph and the data layouts are optimized separately



Previous DNN optimization flow[1, Fig 1]

- TASO *automatically* generates substitutions
- 743 substitutions = 1KLoC in TASO
- Substitutions are formally proven to be correct
- The graph and data layouts are optimized *together*



TASO optimization flow[1, Fig 1]

Graph Substitution Generator

Goal: Find Equivalent Subgraphs

- 1. Enumerate potential graphs
 - Depth-first search, excluding duplicated computation
- 2. Compute Fingerprint for each graph
 - Hash outputs for constant integer input

[image not found]

- 3. Test matching-Fingerprint pairs with more data
 - Check with floating-point input, ϵ = 10⁻⁵

Graph Substitution Generator

Goal: Find Equivalent Subgraphs

- 1. Enumerate potential graphs
 - Depth-first search, excluding duplicated computation
- 2. Compute Fingerprint for each graph
 - Hash outputs for constant integer input
- 3. Test matching-Fingerprint pairs with more data
 - Check with floating-point input, ϵ = 10⁻⁵

 $hash_{sym}(\{hash_{tensor}(t_i) \mid i \in Outputs\})$

Graph Substitution Generator

Goal: Find Equivalent Subgraphs

- 1. Enumerate potential graphs
 - Depth-first search, excluding duplicated computation
- 2. Compute Fingerprint for each graph
 - Hash outputs for constant integer input
- 3. Test matching-Fingerprint pairs with more data
 - Check with floating-point input, ϵ = 10⁻⁵



Goal: Find Equivalent Subgraphs

Operations that produce zeroes need more special handling:

- relu often returns 0 for -ve units
 - Use a diferent non-linear function
- enlarge literally pads with 0
 - Only allow **enlarge** on inputs, not intermediate values



Goal: Remove Redundant/Overly Specific Substitutions

Pruning	Remaining	Reduction
Techniques	Substitutions	v.s. Initial
Initial	28744	$1 \times$
Input tensor renaming	17346	$1.7 \times$
Common subgraph	743	39×

Table 3 from [1]

Goal: Remove Redundant/Overly Specific Substitutions

1. Remove substitutions that are identical other than input names



Figs 2a, 4a, b, c from [1]

Removing Redundancies

Goal: Remove Redundant/Overly Specific Substitutions

2. Remove substitutions with common subgraphs



Figs 2a, 4a, b, c from [1]

Removing Redundancies

Goal: Remove Redundant/Overly Specific Substitutions

2. Remove substitutions with common subgraphs



Figs 2a, 4a, b, c from [1]

Goal: Formally Prove Substitutions are Equivalent

- $\cdot\,$ Define a set of logical properties for each operator
 - 43 operators total
- \cdot Verify the operator properties hold
 - \cdot Use an SMT solver to verify the properties hold for a Python version
- Use properties to prove substitutions are equivalent
 - Use a theorem solver (Z3)

$\forall x. transpose(transpose(x)) = x$	transpose is its own inverse
$\forall x, y. transpose(ewadd(x, y)) = ewadd(transpose(x), transpose(y))$	operator commutativity
$\forall x, y. transpose(ewmul(x, y)) = ewmul(transpose(x), transpose(y))$	operator commutativity
$\forall x, w. smul(transpose(x), w) = transpose(smul(x, w))$	operator commutativity

Substitution + Layout Joint Optimizer

Goal: Find Optimal Graph with Substitutions

- Cost-Based Backtracking Search
 - Based on MetaFlow[2]
 - 1. Pop graph off of priority queue
 - 2. Try applying substitutions
 - 3. Check costs of results
 - 4. Push results onto queue
 - 5. Repeat until queue is empty
- Hyperparameter α tunes backtracking
 - 1 = No backtracking
 - 1.05 chosen for evaluation

for substitution $s \in S$ do // LAYOUT(G, s) returns possible layouts applying s on G. for layout $l \in LAYOUT(G, s)$ do // APPLY(G, s, l) applies s on G with layout l. G' = APPLY(G, s, l)if G' is valid then if $Cost(G') < Cost(G_{opt})$ then $G_{opt} = G'$ if $Cost(G') < \alpha \times Cost(G_{opt})$ then \mathcal{P} . enqueue (G')

Algorithm 1 from [1], based on [2]

TASO Cost Function

- TASO improves the cost function to include data layout
- *Cost(Operator, Layout)* measured on-device
- Data Layout = Column-Major or Row-Major
- Consider each permutation of data layouts
- · $Cost(G) = \sum Cost(o_i, l_i)$

Row-major order



Column-major order



Column/Row-Major Order Cmglee, CC BY-SA 4.0, via Wikimedia Commons

TASO Cost Function

- TASO improves the cost function to include data layout
- *Cost(Operator, Layout)* measured on-device
- Data Layout = Column-Major or Row-Major
- Consider each permutation of data layouts
- · $Cost(G) = \sum Cost(o_i, l_i)$



TASO Cost Function

- TASO improves the cost function to include data layout
- *Cost(Operator, Layout)* measured on-device
- Data Layout = Column-Major or Row-Major
- Consider each permutation of data layouts
- · $Cost(G) = \sum Cost(o_i, l_i)$



Evaluation - Interesting Note

- TASO evaluates cost from real-world performance
- This allows it to find optimal strategies which might be device-specific
- But this might prevent it from mapping to distributed computing



Evaluation - Overall Optimization

- Consistently better performance than alternatives
 - Although they don't specify alternative optimization configs
- Only 27/743 optimizations actually used...



Fig 7 from [1]

Evaluation - Overall Optimization

- Consistently better performance than alternatives
 - Although they don't specify alternative optimization configs
- Only 27/743 optimizations actually used...



Fig 10 from [1]

- Repo has 480+ GitHub stars!
- Repo is basically dead.
 - Only bugfixes since 2019
- Paper has 42 citations, was directly followed up by first author
 - Pet (next presentation!) relaxes the need for completely equivalent transformations, and then strengthens it again.
- TensorFlow has stuck with Grappler[3]
 - Applies generic optimizations
 - e.g. constant folding
 - Similar to how compilers work

Summary

Pros

- Formal verification of substitutions
- Optimizing Layout + Graph together is very cool
- Low ratio of code/optimizations
- Produces good results!

Cons

- Lots of redundancy in generated substitutions
 - Only 27 end up used at all!
- Substitutions limited to size=4
- Doesn't evaluate time taken to optimize
- Cost model = Sum, no parallelization

Summary

Pros

- Formal verification of substitutions
- Optimizing Layout + Graph together is very cool
- Low ratio of code/optimizations
- Produces good results!

Cons

- Lots of redundancy in generated substitutions
 - Only 27 end up used at all!
- Substitutions limited to size=4
- Doesn't evaluate time taken to optimize
- Cost model = Sum, no parallelization

Questions?

References

- [1] Zhihao Jia et al. "TASO: Optimizing Deep Learning Computation with Automatic Generation of Graph Substitutions". In: Proceedings of the 27th ACM Symposium on Operating Systems Principles. SOSP '19. New York, NY, USA: Association for Computing Machinery, 27th October 2019, pp. 47–62. ISBN: 978-1-4503-6873-5. DOI: 10/gg6c64.
- [2] Zhihao Jia et al. "Optimizing DNN Computation with Relaxed Graph Substitutions". In: (2019), p. 13. URL:
 https://cs.stanford.edu/~zhihao/papers/sysml19b.pdf.
- [3] Rasmus Munk Larsen and Tatiana Shpeisman. *TensorFlow Graph Optimizations*. 2019. URL: https://research.google/pubs/pub48051.pdf.