# MB2: Decomposed Behavior Modeling for Self-Driving Database Management Systems

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# **Problem Definition**

- Overall goal: help build a self-driving DBMS to reduce administration, deployment, and optimization workloads.
- Predicting runtimes and costs of different queries/jobs is one big piece of the problem.
- Many modern predictions adapt poorly to changing workloads or underlying data structures.

# Similar work

- Optimizing a single query at a time using machine learning. Ignoring concurrency is unrealistic in a real system.
- Using RL to optimize pieces of query execution such as join order.
- Using RL to optimize query plan selection with systems such as Bao and Neo.
  - Neo struggles to adapt to changing workloads and schemas
  - · Bao does not adapt to administrative tasks like MB2 does

# Accomplishments of MB2

- MB2 breaks down the modeling problem into small tasks called operating units (OUs), which makes it easier to model complex workloads.
- MB2 models concurrent jobs within a DBMS and is able to predict interactions between the jobs.
- MB2 models administrative tasks within a database as well as query execution.
- MB2 can adapt to software updates and noisy predictions.

# **Operating Units**

- OUs are individual pieces of a workload that are defined by developers. MB2 build a model for each OU so that a large complex workload can be predicted by adding up the pieces.
- Examples: building a hash table, garbage collection.
- Breaking down the ML problem into small pieces with OUs is similar to successful techniques in other areas, such as self-driving cars.
- Creating an OU set is work for database developers. This means they have to learn a new system, which contradicts the goal of a self-driving DBMS.
- The authors do not describe how to define an OU set *well*, this is left to future work.

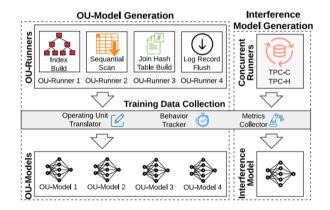
#### Interference Model

- Individual OU models capture contention on locks and data structures, which is a part of concurrent contention.
- A separate interference model is designed to predict contention on hardware resources such as memory, CPU, and I/O.
- Outputs summary statistics to generalize to various concurrent OUs.

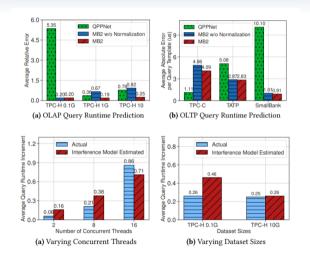
#### Offline Execution

- MB2 generates offline OU runners to execute different OUs and model their behavior.
- MB2 also executes concurrent runners to model interference as well.
- Offline execution is expensive since MB2 runs several different combinations of OUs. The number of combinations increases exponentially with the number of OUs.
- MB2 runs seven ML models for each OU and picks the best one based on test performance.

#### MB2 Architecture



#### Results



# Criticism

- MB2 makes a lot of assumptions about the DBMS: In memory database and cached query execution plans
- OUs create a lot of overhead work for the database developers. Authors do not explore the optimal OU set to create.
- Cost of offline execution environment is high, and not explored in the paper.
- I think some of the ideas from MB2 are good, but there are too many limitations for it to be a useful system.

## References

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