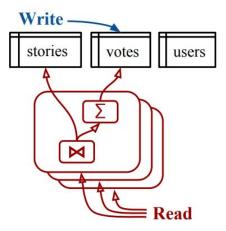
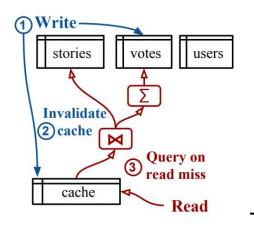
Noria: Partially Stateful Data-flow for Read Heavy Web **Applications**

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Challenges of Read Heavy Web Apps

- Repeat reads for complex queries
- De-normalise a relational database: complicates writes, hard to maintain
- In-memory key-value cache (e.g. memcached), difficult to get efficient writes
- Stream processing system (e.g. Twitter's Heron) not general, hard to reconfigure

Noria's Solution

- Data-flow model with DAG composed of relational operators
- Noria introduces three innovations:

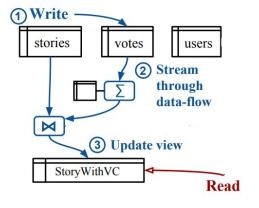
A 'partially stateful' dataflow model

Automatic merge and reuse of data-flow subgraphs over multiple queries

Fast, dynamic transitions for data-flow graphs in the presence of new queries and schema changes

Dataflow Design

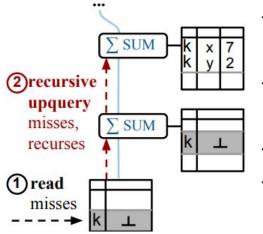
- Roots of the DAG are base tables
- External views are at the leaves
- Internal views are represented by relational operators
- Updates are first applied to the base table and then propagate through the data-flow graph as deltas
- Join operators use an *upquery* to process updates better than just keeping windowed state
- Some operators (e.g. projection, filter) are stateless, while some (e.g. count, min/max) are stateful to avoid redundant recomputation



Partial State: Challenges and Opportunities

- Problem with stateful operators: leads to potentially unbounded state
- Partial state, based around *partially materialised views* in databases allow operators to only contain a subset of their overall state
- Introduces a new dataflow message: eviction notices

Partial State: Challenges and Opportunities



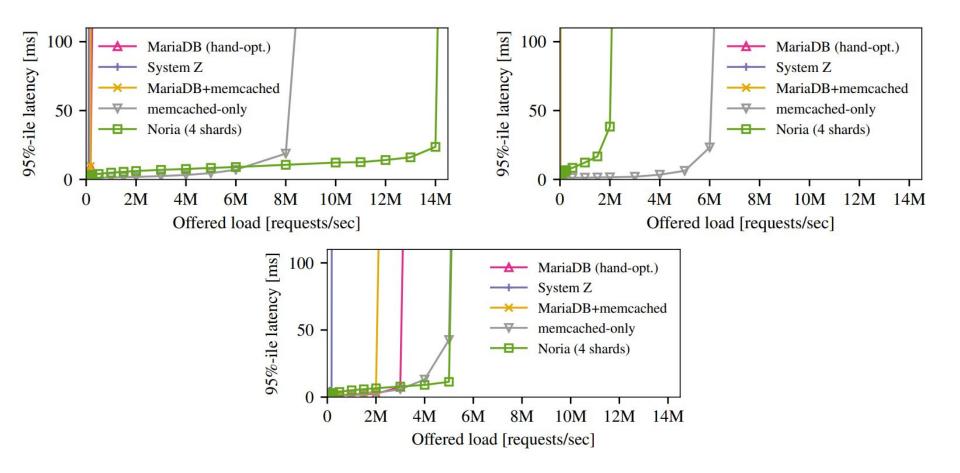
- If an operator is missing state, it will issue a recursive upquery
 - Recursive upqueries introduce challenges around concurrency and correctness
 - Start with empty state, lazily issue upqueries
 - Only have partial state if can do index lookups

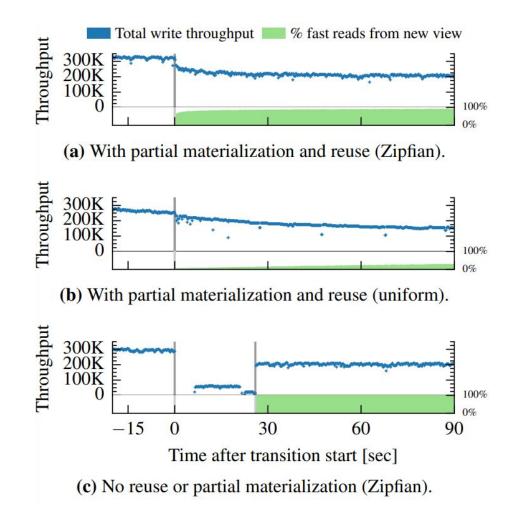
Dynamically Transitioning Dataflow

- Common for web applications to change query set overtime
- First stage of dataflow transition: plan what needs to be added to the dataflow graph, sharing and reusing operators wherever possible
- Then add operators into the graph to support new queries:
 - Stateless
 - Partially stateful
 - Fully stateful

Implementation

- 45k lines of Rust, RocksDB for persistent base tables
- Sharding on hash partition on key, TCP interconnect
- Two pools of worker threads: some to process updates, some to serve external views
- MySQL adapter





Pros and Cons of the System

- Seems very easy to integrate with existing web apps
- Read performance very good for non-uniform
- See biggest performance benefits with Zipfian distributions: how representative is this of other applications?
- Recursive upqueries limit concurrency and complicate design

Questions