

## Investigating scalability of recurrent network using dynamic batching in PyTorch

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## What is dynamic batching?



(a) Initial computational graph

(b) Batched computational graph

Figure 1: Dynamic batching for a single parse tree [1]

- Simplified API for adding dynamic batching to TensorFlow
- Last commit on 31 October 2017 (but not depricated) -TensorFlow Eager prioritised [2]
- Poor evaluation when compared to TensorFlow
  - Very little insight into whether dynamic batching is actually useful
  - Only evaluated on binary trees
  - $\cdot\,$  All trees had the same shape and size
  - "Best case scenario"
  - Inference timing results excluded time to construct static computation graph

- Want to evaluate if concept of dynamic batching is more efficient
- PyTorch dynamic computation graphs support direct batching of variable inputs
- $\cdot$  Can test on real data
- Reconduct experiments from Looks et al. (2017) for PyTorch [3]
- Implementation already exists TorchFold [4]
  - Last commit on 7 July 2018
  - No support for PyTorch 0.4+

- Sentiment classification with TreeLSTM network [5]
  - Direct batching
  - Dynamic batching
- Measure inference time for variable batch sizes
- Compare to results obtained using TensorFlow Fold
- Investigate implementing in additional frameworks for further comparisons
  - TensorFlow Eager
  - Knet (Julia)

Start date	End date	Days	Task
21 Nov	23 Nov	3	Pre-reading
26 Nov	29 Nov	4	Rebuild experiment from Looks et al. (2017) in PyTorch
4 Dec	7 Dec	4	Rewrite TorchFold for PyTorch 0.4+ and rerun experiment
10 Dec	14 Dec	5	Investigate implementations in other frameworks
17 Dec	20 Dec	4	Gather results and write report

## References i

Announcing tensorflow fold: Deep learning with dynamic computation graphs.

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Deep learning with dynamic computation graphs.

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