

Delay Tolerant Bulk Data Transfers on the Internet (2009)

Authors: Nikolaos Laoutaris, Georgios Smaragdakis,
Pablo Rodriguez and Ravi Sundaram

Overview of Presentation

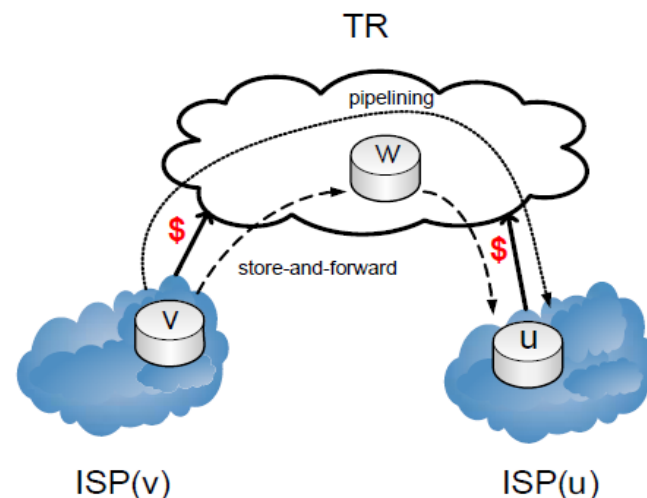
- **Introduction**
- **Background**
- **Transfer Policies & Performances**
- **SnF VS. Courier Service**
- **Related Work**
- **Conclusions**
- **Question & Discussion**

Introduction

- What is Delay Tolerant Bulk (DTB) Data Transfer
 - Large Hadron Collider
 - Beijing Olympic Games
- Why research in this area
 - Expensive dedicated network
 - Inconvenient postal system
- How to do ...

Background

- Network Model
 - Internet Service Provider (ISP)
 - Sender, $\text{ISP}(v)$; Receiver, $\text{ISP}(u)$
 - Transit Storage Node w
- 95-percentile Pricing Scheme



Let x denote a time series containing 5-minute transfer volumes between a customer and a transit provider.

Customers pay an amount given by a charging function that takes as input the charged volume $q(x)$ defined to be the 95-percentile value of x .

Introduction

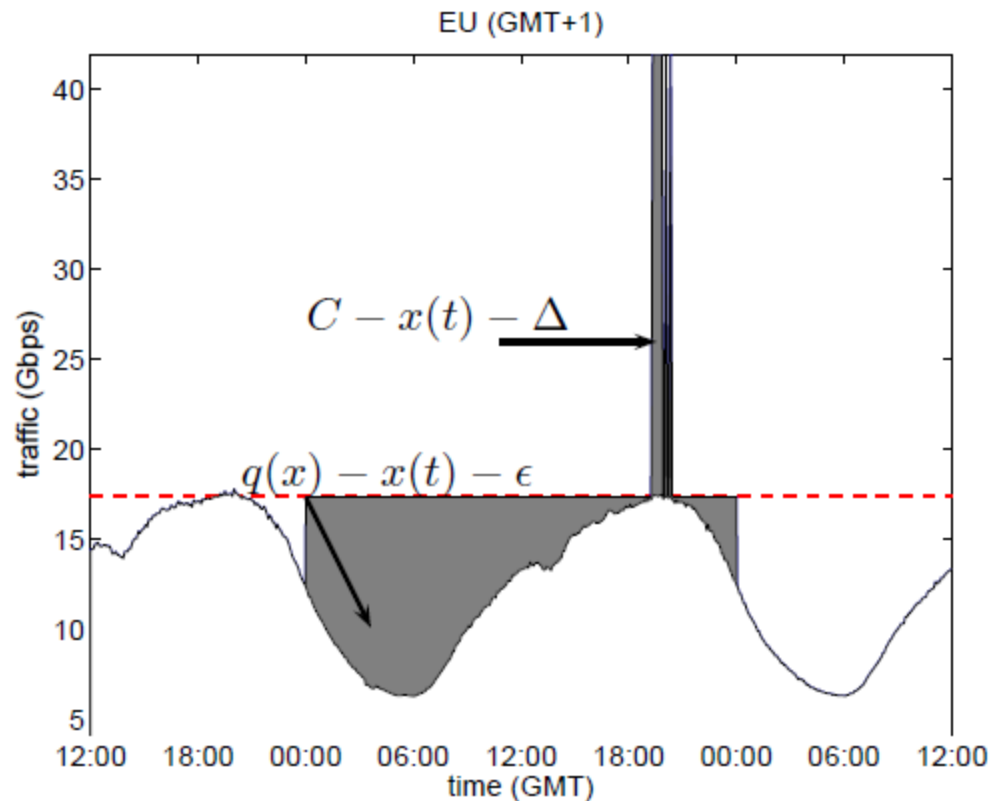
- Two Transfer Policies
 - End-to-End Scheduling Policy (E2E-Sched)
 - Storage-and-Forward Policy (SnF)
- Researcher's Strategy (max free volume F ; send volume B)
 - If $B < F(\text{E2E-Sched})$, then E2E-Sched can send them for free
 - If $F(\text{E2E-Sched}) < B < F(\text{SnF})$ and the gap is wide enough, SnF can utilize network storage to send the data at zero transit cost
 - If $B > F(\text{SnF})$, SnF can utilize network storage to send the data at the smallest possible transit cost

Background

- Off-peak Transmission Capacity
 - Link Capacity C
 - Background Traffic x
 - Charged Volume $q(x)$
 - ϵ, Δ are set to 0
- Water-filling Strategy

$$F(C, x, t_0, T) = \sum_{t=t_0}^{t_0+T-1} f(C, x, t)$$

$$f(C, x, t) = \begin{cases} q(x) - x(t) - \epsilon, & \text{if } x(t) < q(x) \\ C - x(t) - \Delta, & \text{o.w.} \end{cases}$$



Transfer Policies

- E2E-Sched
 - A transfer policy employing source scheduling at the sender to regulate the amount of DTB traffic that is sent to the receiver at each 5-minute slot over an end-to-end connection.
 - Free capacity:
$$F(\text{E2E-Sched}) = \sum_{t=t_0}^{t_0+T-1} \min \left(f(C_v, x_v, t), f(C_u, x_u, t) \right)$$
- SnF
 - A store-and-forward policy that first uploads data from the sender v to the transit storage node w within T_R , and then pushes them from w towards the final receiver u

Transfer Policies

- Free Capacity F(SnF)

- Simple iteration starting with $F(\text{SnF}, t_0) = 0$

- $F(\text{SnF}, t) = F(\text{SnF}, t - 1) + f(t), \quad t_0 \leq t < T$

- $$f(t) = \begin{cases} f(C_u, x_u, t), & \text{if } f(C_u, x_u, t) < f(C_v, x_v, t) \\ f(C_v, x_v, t) + \min(f(C_u, x_u, t) - f(C_v, x_v, t), b_w(t - 1)), & \text{o.w.} \end{cases}$$

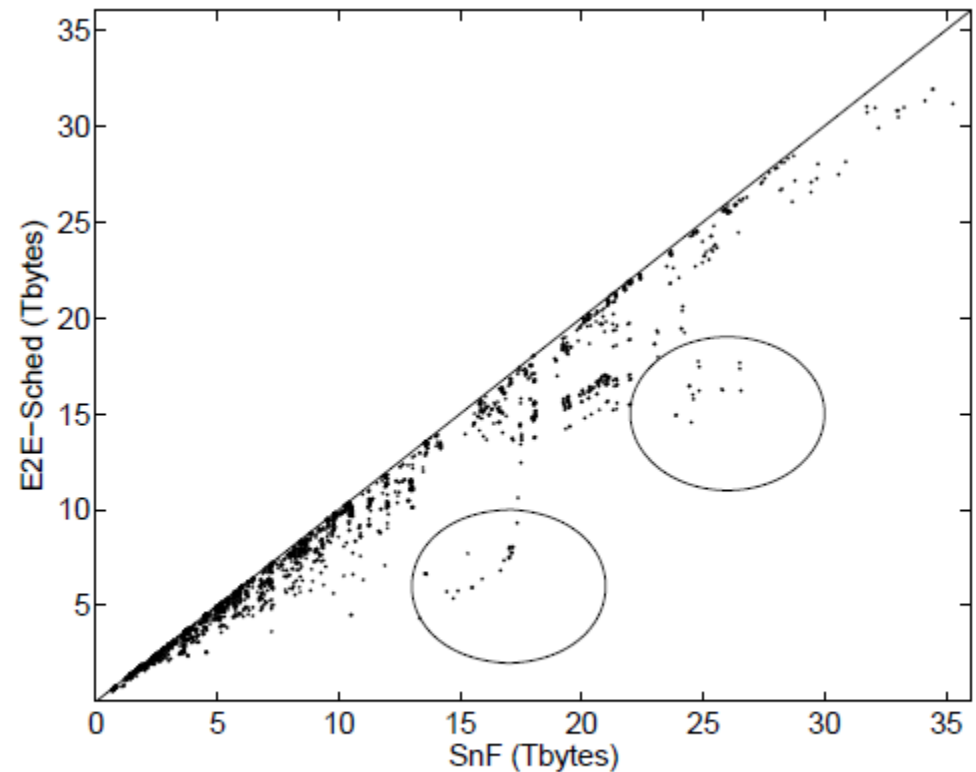
$$b_w(t) = \begin{cases} b_w(t - 1) + f(C_v, x_v, t) - f(C_u, x_u, t), & \text{if } f(C_v, x_v, t) > f(C_u, x_u, t) \\ b_w(t - 1) - \min(f(C_u, x_u, t) - f(C_v, x_v, t), b_w(t - 1)), & \text{o.w.} \end{cases}$$

Performance

- Deadline T to 1 day (because of 24 hours period)
- Load time series x_v, x_u ; Capacities C_v, C_u
- 280 links with capacity higher than 1Gbps from dataset
- The results showed:
 - a) Daily free volume, E2E-Sched, SnF
 - b) Free volume ratio vs time-zone difference
 - c) Free volume ratio vs dissimilarity (between each pair)

Performance

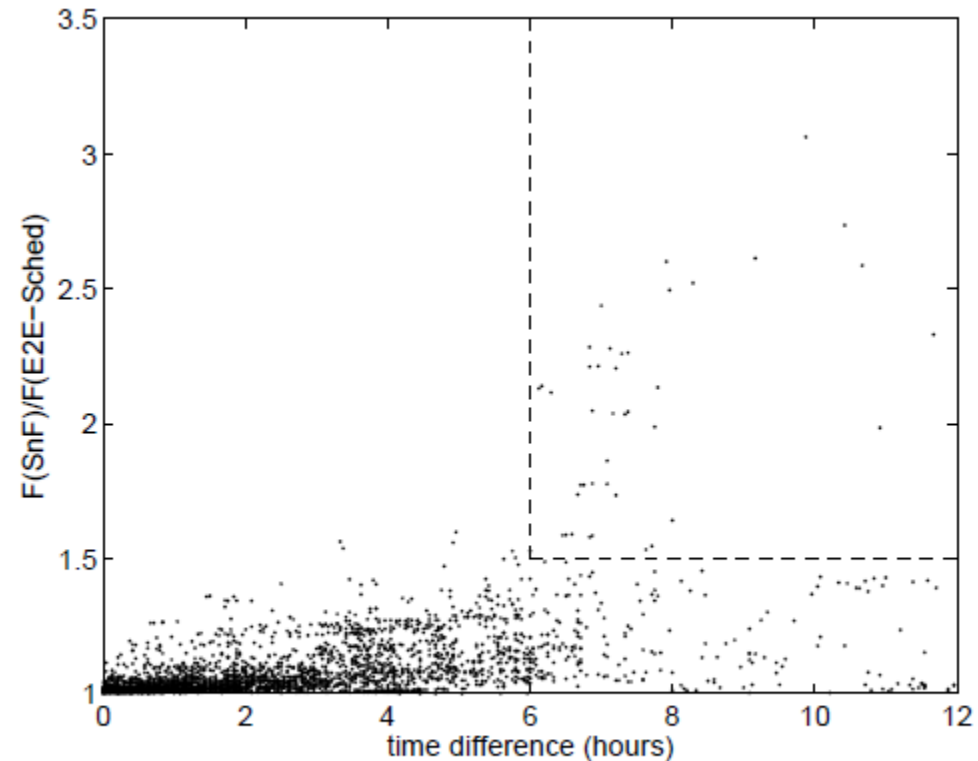
- 10-25 Tbytes
- Most of pairs are closely below the 100%-diagonal
- Several cases diverge



(a) Daily free volume, E2E-Sched, SnF.

Performance

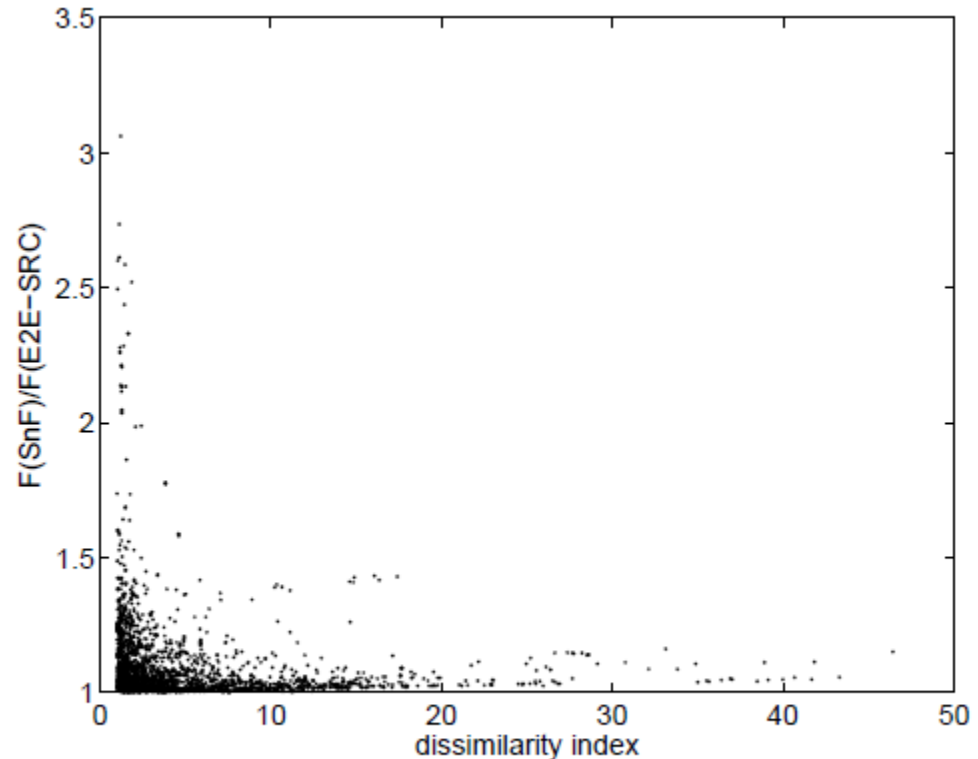
- the performance gain of store-and-forward increases with the appearance of non-coinciding off-peak hours, which in turn correlates with large time-zone difference.



(b) Free volume ratio vs time-zone diff.

Performance

- *The figure shows that high ratios occur with dissimilarity close to 1.*
- *In the case of TR store-and-forward becomes worthwhile in pairs of similar capacity and utilization that have at least 5 hours of time-zone difference.*



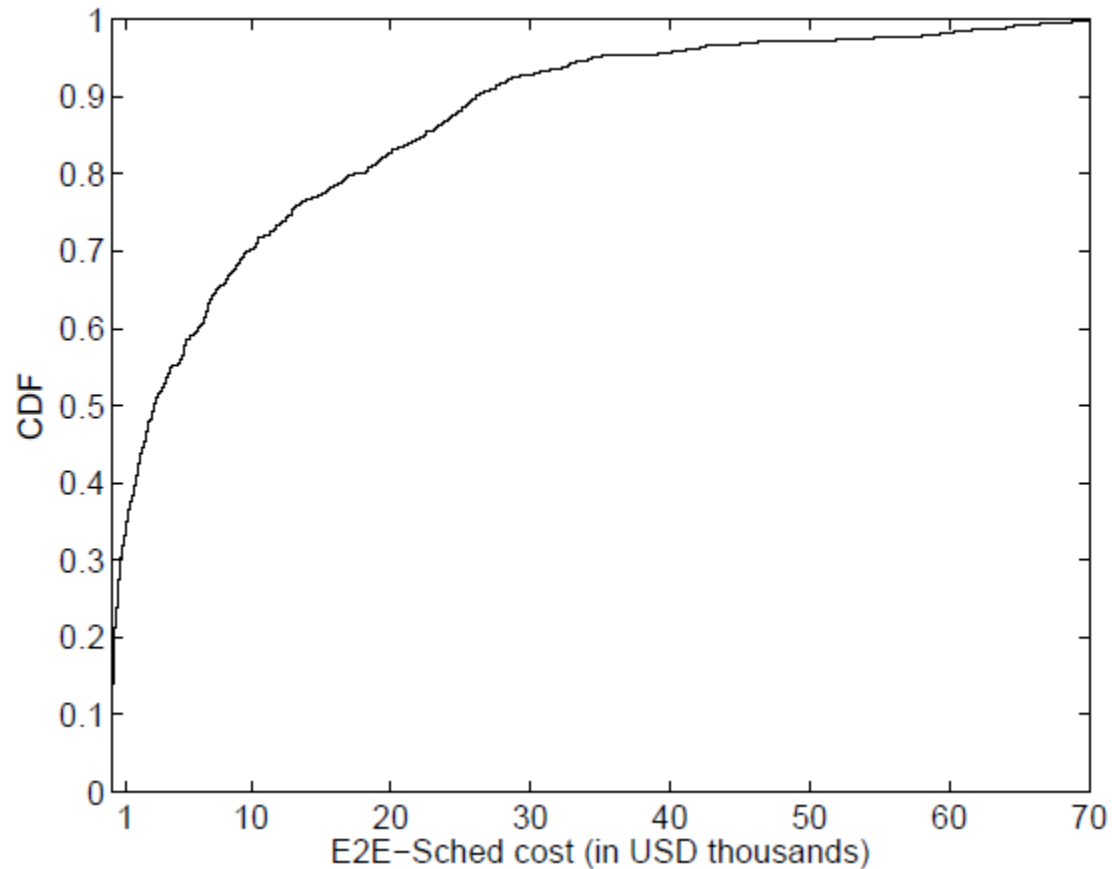
(c) Free volume ratio vs dissimilarity

Performance

- When the transfer volume B exceeds the volume which can be transferred for free, we need find *min-cost transfer*.
 - Definition: Find charged volumes $q_v \geq q(x_v)$ and $q_u \geq q(x_u)$ to minimize the extra transit cost $C(P, B) = c_v(q_v) - c_v(q(x_v)) + c_u(q_u) - c_u(q(x_u))$, subject to constraint $B(P, q_v, q_u) = B$.
- From the experiment, the SnF is suitable under this situation
- “How much does it cost to send with E2E-Sched the same volume of data that SnF can send at zero transit cost?”.

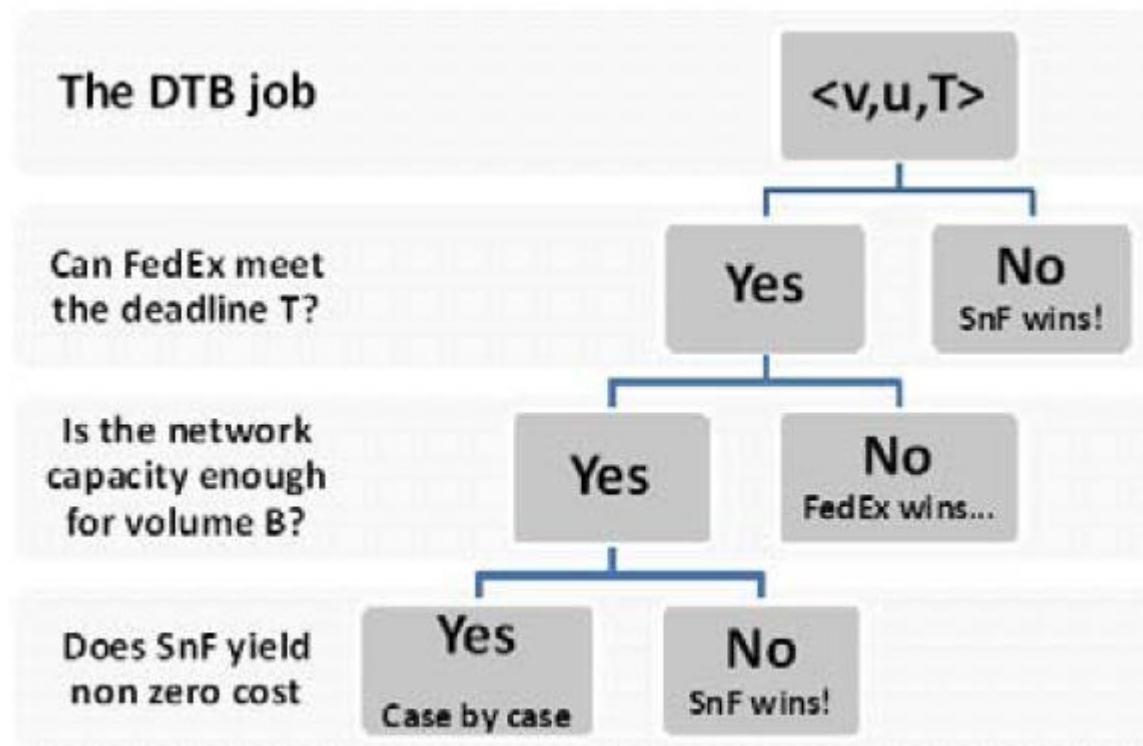
Performance

- From this we can see that *for 50 percent of the pairs in TR, E2E-Sched has to pay a transit cost of at least \$5K to match the volume that SnF sends at zero transit cost.*
- An estimation of additional cost of transit storage node w was given in paper.



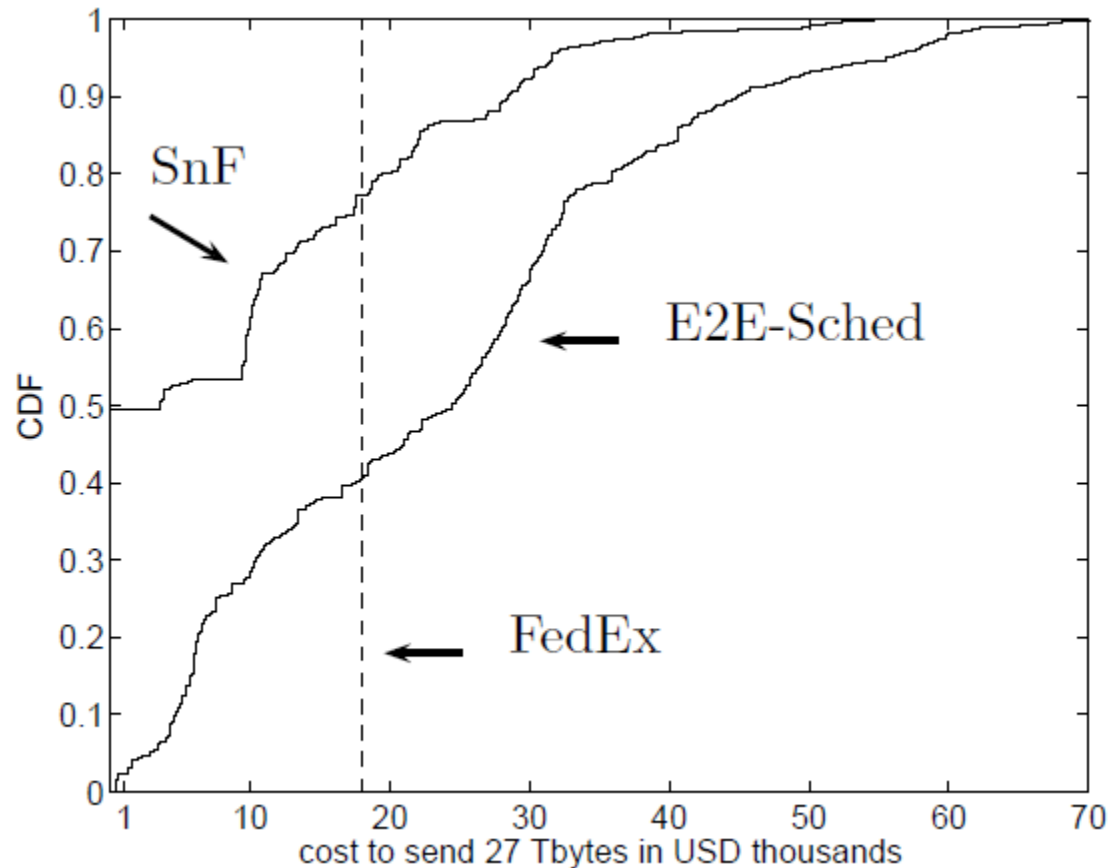
SnF VS. Courier Service

- High-level Comparison



SnF VS. Courier Service

- Example of sending 27Tbytes from EU to LAT
- From the figure, 38% of pairs achieve lower cost than FedEx using E2ESched, whereas the corresponding percentage using SnF is 70%.
- In conclusion, a single shipment of courier service is cheaper, but it stops being cheaper when considering a continuous flow of data.



Related Work

- Network-layer approach: Scavenger service of Qbone
- P2P systems like Slurpie at application layer
- Percentile charging scheme
- Delay tolerant communication in wireless mobile network

Conclusions

- If E2E-Sched can send the DTB data for free then it is an obvious solution since it does not require transit storage.
- As the time-zone difference increases, and granted that the two end-points have comparable free capacity, thus allowing the time-zone difference to impact the end-to-end performance, SnF starts having a much higher advantage.
- Courier services are cheaper for individual shipments that occur infrequently, but when there is a constant flow of data to be transferred, then in many cases they are more expensive than SnF.

Future Work

- Several important implementation and architectural issues need to be studied and addressed.
 - Data encoding issue;
 - Error recovery issue;
 - Optimization of transport;
 - Multiplexing of multiple concurrent DTB jobs.
- Combining the existed business models with different pricing schemes to gain wealthy interests.

Discussion

- *“Whether transit ISPs will maintain 95-percentile pricing in view of DTB transfers?”*
 - Charging based on total aggregate volume
 - Additional cost
 - Changing the percentile
 - More complicated rules...

Questions

Questions???