

Gene-Language Coevolution

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Genetic assimilation (Waddington)

Fruit flies and heat \rightsquigarrow cross veined wings:

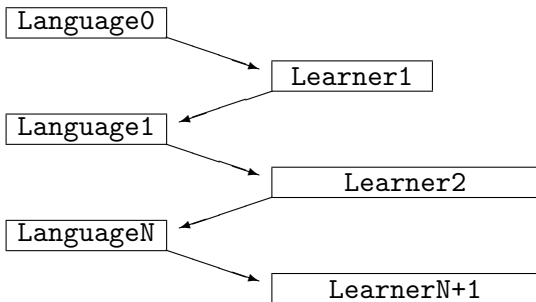
If there were selection for the ability to use language, then there would be selection for the capacity to acquire the use of language, in interaction with a language-using environment; and the result of selection for epigenetic responses can be, as we have seen, a gradual accumulation of so many genes with effects tending in this direction that the character gradually becomes genetically assimilated (*The Evolution of an Evolutionist*, p305-6)

- “Gene-culture co-evolution” (Durham) – lactose tolerance
- “Baldwinian niche construction” (Deacon) – (un)masking
- “Evolutionary Bayesianism” (Geisler & Diehl) — priors evolve

Evolutionary Bayesian Learning

Repeated relearning of languages, based on the output of the previous generation, by learners with evolving learning biases

Mutate the prior probabilities of parameters / constraints in the learner



The Baldwin Effect (Pinker & Bloom)

- A (proto)language emerges
- **Learning Cost** – unsuccessful communication (fitness)
- **Natural Selection** – for individuals who learn better
- **Gradual Coevolutionary Adaptation**, not Saltation
- **Linguistic Universals** – evidence for GA/BE?
- But universals are result of **(convergent) linguistic evolution**

Deacon – no GA/BE

Languages don't just change they *evolve*. And children themselves are the rigged game. Languages are under powerful selection pressure to fit children's likely guesses, because children are the vehicle by which a language gets reproduced. Languages have to adapt to children's spontaneous assumptions... because children are the only game in town. ... languages need children more than children need languages. (Terry Deacon, *The Symbolic Species*, 1997:109)

Deacon – (Un)Masking

- Genetic assimilation requires **environmental constancy**
- (Proto)language **unmasked (sequential/symbolic) learning**
- **Linguistic evolution much faster** than biological evolution
- No GA/BE – **languages evolved to be learnable**
- Predicts **close fit** between cognition and language
- Solves 'problem' of FLA / '**Poverty of the Stimulus**' (Zuidema)
- But language change may not cover the entire **hypothesis space**

Deacon vs. Pinker & Bloom

Possible Language

The diagram consists of four nested rectangular boxes. The outermost box is labeled 'Possible Language'. Inside it is a box labeled 'Learnable Language'. Inside that is a dashed-line box labeled 'Language Faculty'. The innermost box is a solid-line box labeled 'Attested Lgs'.

Learnable Language

Language Faculty

Attested Lgs

Coevolutionary Stochastic ILM

- **Language Agent:** $(LAgt_i)$
 $lg^j = LP(UG, fm_k), m_k = Parse(lg^j, f_k),$
 $f_k = Generate(lg^j, m_k), Age(0 : 9), Fit(0 : 1) >$
- **Successful Interaction:**
 $(LAgt_i, LAgt_j), i \neq j,$
 $f_k = Generate(lg^i, m_k), m_k = Parse(lg^j, f_k)$
- **Reproduction:** $(\propto Fit):$
 $(LAgt_i, LAgt_j), i \neq j, Age_{i/j} > 3,$
 $Mutate(Crossover(Prior(LAgt_i, Prior(LAgt_j))))$
- **Migrations:** $\{LAgt_1, \dots LAgt_m + LAgt_{m+1}, \dots LAgt_n\}$
 $LAgt_{m+i} : < lg \neq lg^d, Age(> 3) >$

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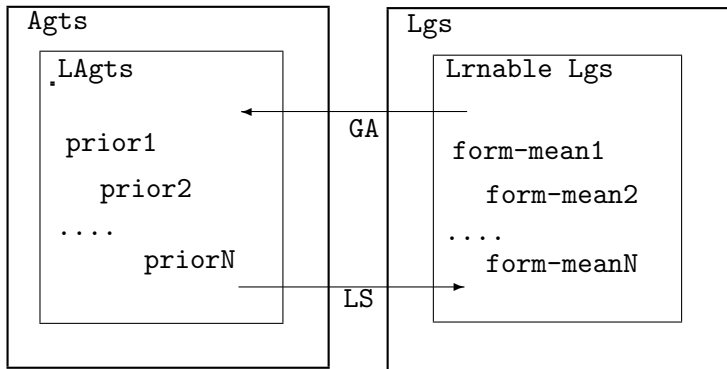
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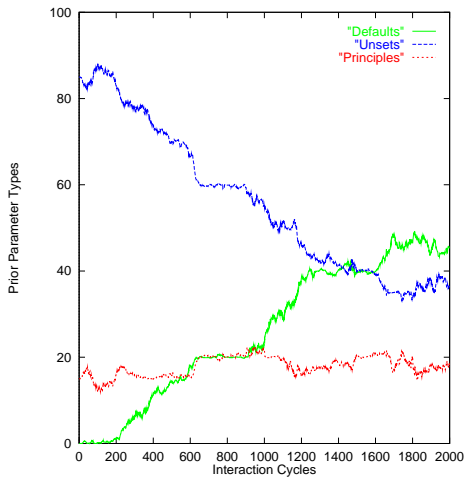
LAgt Fitness

- 1 Generate cost: 1 (GC)
- 2 Parse cost: 1 (PC)
- 3 Success benefit: 1 (SI)
- 4 Fitness function: $\frac{SI}{GC+PC}$
- 5 Indirect selection for expressivity – learning a partial grammar will impact on successful interactions
- 6 Mutation +/-1 on single prior numerator/denominator with correction for neutral, unset (p=0.5) priors so genuinely 'random'

Coevolution of Languages and Language Faculties



Assimilation of Soft Biases



Simulation Assumptions / Results

- Communicative success confers **fitness** on its users (larynx/choking)
- Lg change about **an order of magnitude faster** than the fastest genetic change (i.e. no. of int. cycles to fixation)
- **Speed limit** to lg change – >90% succ. int. in a speech community
- **Population / Grammar Size** – mean 5% of grammar space explored in time it takes a mutation to go to fixation in population
- **Genetic assimilation asymptotes** in the face of lg change – no prediction of genetic fixation on one grammar
- **Soft biases** are preferred to hard constraints

Gene-Sign (De)Correlation

- **P-setting** encoding of prior/posterior parameter values
- **Phenotype** (A Grammar) and **Genotype** ($LP(UG)$) correlate
- **Epistasis** and **Pleiotropy** suggest not realistic
- **Decorrelate** P-setting via *Mutate*
- **Locality** mutate more settings per mutation
- **Degree** alter priors more – random stronger lrng biases

(De)Correlation Results

- 1 More **learners fail** to acquire (full) grammars (1–24%)
- 2 More **preemptive mutations** cause linguistic change (2–99%)
- 3 More speech communities converge to **subset grammars** (5–100%)
- 4 More **language change** without migration (4–84%)
- 5 Complex adaptive systems poised at 'edge of chaos' (Kaufmann) – the evolution of evolvability (**slight decorrelation is optimal**)

The Logical Problem of Lg Evolution

- How did UG emerge? (Chater, Christiansen, et al)
- UG is arbitrary (not functional) (why?!)
- UG not by saltation – prob 2^{-2500} (Pinker & Bloom)
- UG by gradual evolution, but fast lg. change (Deacon)
- Lg emerge 100KYA, people dispersed, different UGs? – need to track fast change! (Dediu – tone)
- Brain shapes lg. = neural network, processing limits, etc
- Poor simulation model – no communicative success, etc.

Language-specific Learning Biases?

- **Creolisation**: SVO word order, Tense-Aspect system (Bickerton)
- Atomisation: **not / ne..pas** lex./clitic/morph. negation (Wanner/Gleitman)
- Linear sequencing: **rolling down** manner/path motion, serial verbs(NSL, Senghas)
- Abstract parameters of variation: **Pro-drop** – Italian/English Old/Mod. French, 2 possibilities not 64 (Baker)
- Overregularisation / errors restricted: **goed / falled my dolly down / did you saw (see) it** but not: **did the man who saw? the did man see**

Timescales, Sizes, and Speed Limits

- Speed limit to **linguistic evolution** – successful interactions must predominate in a speech community: $SI > 90\%$, language contact, networks of interaction, etc?
- Speed limit to **biological evolution** – phenotypes must function even under strong selection: 1 bit/generation (Worden), N bits/generation (Mackay), N = population size, (10K out of Africa)
- When did (proto)language emerge? 2.5M (Deacon) – 50K (Chomsky) years ago: **2.5KB – 20MBs?!**
- **FOXP2, lactose**, etc – 10% of human genome affected by selection in past 50K years (but phenotypic effects?)
- Even at lower bound, room for **modest GA on priors**, and generic inductive bias (Occam's Razor) is present either way

Summary

- **Evolutionary Bayesianism** – good model for examining how inductive bias might have evolved in linguistic evolutionary niche
- Deacon's argument that **languages change too fast** for GA wrong so long as some part of the hypothesis space is not manifest during time mutation to go to fixation
- **Biased parameters** rather than principles or single grammars will emerge by GA given language change
- GA is real and there has been **enough time** since (proto)language emerged
- (Domain-specific) inductive bias for **'natural grammars'** might explain e.g. commonalities amongst creoles

Reading

Geisler, W. & Diehl, R. "A Bayesian approach to the evolution of perceptual and cognitive systems" *Cognitive Science*, 27 (2003).

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Zuidema, W., "How the poverty of the stimulus solves the poverty of the stimulus"

Christiansen, M, Chater, N., et al "Language as shaped by the brain"

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