

# What's in Main

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## Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see <https://isabelle.in.tum.de/library/HOL/HOL>.

## HOL

The basic logic:  $x = y$ , *True*, *False*,  $\neg P$ ,  $P \wedge Q$ ,  $P \vee Q$ ,  $P \rightarrow Q$ ,  $\forall x. P$ ,  $\exists x. P$ ,  $\exists! x. P$ , *THE*  $x$ .  $P$ .

*undefined* :: 'a  
*default* :: 'a

## Syntax

$$\begin{array}{lll} x \neq y & \equiv & \neg (x = y) & (\sim=) \\ P \longleftrightarrow Q & \equiv & P = Q \\ \text{if } x \text{ then } y \text{ else } z & \equiv & \text{If } x \ y \ z \\ \text{let } x = e_1 \text{ in } e_2 & \equiv & \text{Let } e_1 \ (\lambda x. \ e_2) \end{array}$$

## Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

$(\leq)$	$:: 'a \Rightarrow 'a \Rightarrow \text{bool}$	$(\leq)$
$(<)$	$:: 'a \Rightarrow 'a \Rightarrow \text{bool}$	
$\text{Least}$	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a$	
$\text{Greatest}$	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a$	
$\text{min}$	$:: 'a \Rightarrow 'a \Rightarrow 'a$	
$\text{max}$	$:: 'a \Rightarrow 'a \Rightarrow 'a$	
$\text{top}$	$:: 'a$	
$\text{bot}$	$:: 'a$	
$\text{mono}$	$:: ('a \Rightarrow 'b) \Rightarrow \text{bool}$	
$\text{strict\_mono}$	$:: ('a \Rightarrow 'b) \Rightarrow \text{bool}$	

## Syntax

$$\begin{aligned}
 x \geq y &\equiv y \leq x & (>=) \\
 x > y &\equiv y < x \\
 \forall x \leq y. P &\equiv \forall x. x \leq y \longrightarrow P \\
 \exists x \leq y. P &\equiv \exists x. x \leq y \wedge P \\
 \text{Similarly for } <, \geq \text{ and } > \\
 \text{LEAST } x. P &\equiv \text{Least } (\lambda x. P) \\
 \text{GREATEST } x. P &\equiv \text{Greatest } (\lambda x. P)
 \end{aligned}$$

## Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory *HOL.Set*).

$$\begin{aligned}
 \text{inf} &:: 'a \Rightarrow 'a \Rightarrow 'a \\
 \text{sup} &:: 'a \Rightarrow 'a \Rightarrow 'a \\
 \text{Inf} &:: 'a \text{ set} \Rightarrow 'a \\
 \text{Sup} &:: 'a \text{ set} \Rightarrow 'a
 \end{aligned}$$

## Syntax

Available via **unbundle** *lattice\_syntax*.

$$\begin{aligned}
 x \sqsubseteq y &\equiv x \leq y \\
 x \sqsubset y &\equiv x < y \\
 x \sqcap y &\equiv \text{inf } x \text{ } y \\
 x \sqcup y &\equiv \text{sup } x \text{ } y \\
 \sqcap A &\equiv \text{Inf } A \\
 \sqcup A &\equiv \text{Sup } A
 \end{aligned}$$

$$\begin{array}{lcl} \top & \equiv & \textit{top} \\ \bot & \equiv & \textit{bot} \end{array}$$

## Set

$$\begin{array}{lll} \{\} & :: \textit{'a set} \\ \textit{insert} & :: \textit{'a} \Rightarrow \textit{'a set} \Rightarrow \textit{'a set} \\ \textit{Collect} & :: (\textit{'a} \Rightarrow \textit{bool}) \Rightarrow \textit{'a set} \\ (\in) & :: \textit{'a} \Rightarrow \textit{'a set} \Rightarrow \textit{bool} & (:) \\ (\cup) & :: \textit{'a set} \Rightarrow \textit{'a set} \Rightarrow \textit{'a set} & (\text{Un}) \\ (\cap) & :: \textit{'a set} \Rightarrow \textit{'a set} \Rightarrow \textit{'a set} & (\text{Int}) \\ \cup & :: \textit{'a set set} \Rightarrow \textit{'a set} \\ \cap & :: \textit{'a set set} \Rightarrow \textit{'a set} \\ \textit{Pow} & :: \textit{'a set} \Rightarrow \textit{'a set set} \\ \textit{UNIV} & :: \textit{'a set} \\ () & :: (\textit{'a} \Rightarrow \textit{'b}) \Rightarrow \textit{'a set} \Rightarrow \textit{'b set} \\ \textit{Ball} & :: \textit{'a set} \Rightarrow (\textit{'a} \Rightarrow \textit{bool}) \Rightarrow \textit{bool} \\ \textit{Bex} & :: \textit{'a set} \Rightarrow (\textit{'a} \Rightarrow \textit{bool}) \Rightarrow \textit{bool} \end{array}$$

## Syntax

$$\begin{array}{lll} \{a_1, \dots, a_n\} & \equiv & \textit{insert } a_1 (\dots (\textit{insert } a_n \{\}) \dots) \\ a \notin A & \equiv & \neg(x \in A) \\ A \subseteq B & \equiv & A \leq B \\ A \subset B & \equiv & A < B \\ A \supseteq B & \equiv & B \leq A \\ A \supset B & \equiv & B < A \\ \{x. P\} & \equiv & \textit{Collect } (\lambda x. P) \\ \{t \mid x_1 \dots x_n. P\} & \equiv & \{v. \exists x_1 \dots x_n. v = t \wedge P\} \\ \bigcup_{x \in I. A} & \equiv & \bigcup ((\lambda x. A) ` I) & (\text{UN}) \\ \bigcup_{x. A} & \equiv & \bigcup ((\lambda x. A) ` \textit{UNIV}) \\ \bigcap_{x \in I. A} & \equiv & \bigcap ((\lambda x. A) ` I) & (\text{INT}) \\ \bigcap_{x. A} & \equiv & \bigcap ((\lambda x. A) ` \textit{UNIV}) \\ \forall x \in A. P & \equiv & \textit{Ball } A (\lambda x. P) \\ \exists x \in A. P & \equiv & \textit{Bex } A (\lambda x. P) \\ \textit{range } f & \equiv & f ` \textit{UNIV} \end{array}$$

## Fun

```

id      :: 'a ⇒ 'a
(○)    :: ('a ⇒ 'b) ⇒ ('c ⇒ 'a) ⇒ 'c ⇒ 'b    (○)
inj_on :: ('a ⇒ 'b) ⇒ 'a set ⇒ bool
inj    :: ('a ⇒ 'b) ⇒ bool
surj   :: ('a ⇒ 'b) ⇒ bool
bij    :: ('a ⇒ 'b) ⇒ bool
bij_betw :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b set ⇒ bool
fun_upd :: ('a ⇒ 'b) ⇒ 'a ⇒ 'b ⇒ 'a ⇒ 'b

```

## Syntax

$$\begin{aligned}
f(x := y) &\equiv \text{fun\_upd } f \ x \ y \\
f(x_1 := y_1, \dots, x_n := y_n) &\equiv f(x_1 := y_1) \dots (x_n := y_n)
\end{aligned}$$

## Hilbert\_Choice

Hilbert's selection ( $\varepsilon$ ) operator: *SOME*  $x$ .  $P$ .

$\text{inv\_into} :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a$

## Syntax

$$\text{inv} \equiv \text{inv\_into UNIV}$$

## Fixed Points

Theory: *HOL.Inductive*.

Least and greatest fixed points in a complete lattice ' $a$ :

$$\begin{aligned}
lfp &:: ('a \Rightarrow 'a) \Rightarrow 'a \\
gfp &:: ('a \Rightarrow 'a) \Rightarrow 'a
\end{aligned}$$

Note that in particular sets ( $'a \Rightarrow \text{bool}$ ) are complete lattices.

## Sum\_Type

Type constructor  $+$ .

$Inl :: 'a \Rightarrow 'a + 'b$   
 $Inr :: 'a \Rightarrow 'b + 'a$   
 $(\langle + \rangle) :: 'a \text{ set} \Rightarrow 'b \text{ set} \Rightarrow ('a + 'b) \text{ set}$

## Product\_Type

Types *unit* and  $\times$ .

$() :: \text{unit}$   
 $Pair :: 'a \Rightarrow 'b \Rightarrow 'a \times 'b$   
 $fst :: 'a \times 'b \Rightarrow 'a$   
 $snd :: 'a \times 'b \Rightarrow 'b$   
 $case\_prod :: ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c$   
 $curry :: ('a \times 'b \Rightarrow 'c) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'c$   
 $Sigma :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow ('a \times 'b) \text{ set}$

### Syntax

$$\begin{aligned}
 (a, b) &\equiv Pair a b \\
 \lambda(x, y). t &\equiv case\_prod (\lambda x y. t) \\
 A \times B &\equiv Sigma A (\lambda_. B)
 \end{aligned}$$

Pairs may be nested. Nesting to the right is printed as a tuple, e.g.  $(a, b, c)$  is really  $(a, (b, c))$ . Pattern matching with pairs and tuples extends to all binders, e.g.  $\forall (x, y) \in A. P, \{(x, y). P\}$ , etc.

## Relation

$converse :: ('a \times 'b) \text{ set} \Rightarrow ('b \times 'a) \text{ set}$   
 $(O) :: ('a \times 'b) \text{ set} \Rightarrow ('b \times 'c) \text{ set} \Rightarrow ('a \times 'c) \text{ set}$   
 $(‘) :: ('a \times 'b) \text{ set} \Rightarrow 'a \text{ set} \Rightarrow 'b \text{ set}$   
 $inv\_image :: ('a \times 'a) \text{ set} \Rightarrow ('b \Rightarrow 'a) \Rightarrow ('b \times 'b) \text{ set}$   
 $Id\_on :: 'a \text{ set} \Rightarrow ('a \times 'a) \text{ set}$   
 $Id :: ('a \times 'a) \text{ set}$   
 $Domain :: ('a \times 'b) \text{ set} \Rightarrow 'a \text{ set}$   
 $Range :: ('a \times 'b) \text{ set} \Rightarrow 'b \text{ set}$   
 $Field :: ('a \times 'a) \text{ set} \Rightarrow 'a \text{ set}$   
 $refl\_on :: 'a \text{ set} \Rightarrow ('a \times 'a) \text{ set} \Rightarrow \text{bool}$   
 $refl :: ('a \times 'a) \text{ set} \Rightarrow \text{bool}$   
 $sym :: ('a \times 'a) \text{ set} \Rightarrow \text{bool}$

```

antisym :: ('a × 'a) set ⇒ bool
trans     :: ('a × 'a) set ⇒ bool
irrefl    :: ('a × 'a) set ⇒ bool
total_on :: 'a set ⇒ ('a × 'a) set ⇒ bool
total     :: ('a × 'a) set ⇒ bool

```

### Syntax

$$r^{-1} \equiv \text{converse } r \quad (\wedge\!-\!1)$$

Type synonym  $'a \text{ rel} = ('a \times 'a) \text{ set}$

## Equiv\_Relations

```

equiv      :: 'a set ⇒ ('a × 'a) set ⇒ bool
(//)       :: 'a set ⇒ ('a × 'a) set ⇒ 'a set set
congruent :: ('a × 'a) set ⇒ ('a ⇒ 'b) ⇒ bool
congruent2 :: ('a × 'a) set ⇒ ('b × 'b) set ⇒ ('a ⇒ 'b ⇒ 'c) ⇒ bool

```

### Syntax

$$\begin{aligned} f \text{ respects } r &\equiv \text{congruent } r f \\ f \text{ respects2 } r &\equiv \text{congruent2 } r r f \end{aligned}$$

## Transitive\_Closure

```

rtrancl :: ('a × 'a) set ⇒ ('a × 'a) set
trancl   :: ('a × 'a) set ⇒ ('a × 'a) set
reflcl   :: ('a × 'a) set ⇒ ('a × 'a) set
acyclic  :: ('a × 'a) set ⇒ bool
(^~)     :: ('a × 'a) set ⇒ nat ⇒ ('a × 'a) set

```

### Syntax

$$\begin{aligned} r^* &\equiv \text{rtrancl } r \quad (\wedge\!*\!) \\ r^+ &\equiv \text{trancl } r \quad (\wedge\!+) \\ r^= &\equiv \text{reflcl } r \quad (\wedge\!=) \end{aligned}$$

## Algebra

Theories *HOL.Groups*, *HOL.Rings*, *HOL.Fields* and *HOL.Divides* define a large collection of classes describing common algebraic structures from semi-groups up to fields. Everything is done in terms of overloaded operators:

```
0      :: 'a
1      :: 'a
(+)   :: 'a ⇒ 'a ⇒ 'a
(-)   :: 'a ⇒ 'a ⇒ 'a
uminus :: 'a ⇒ 'a           (-)
(*)   :: 'a ⇒ 'a ⇒ 'a
inverse :: 'a ⇒ 'a
(div)  :: 'a ⇒ 'a ⇒ 'a
abs    :: 'a ⇒ 'a
sgn    :: 'a ⇒ 'a
(dvd)  :: 'a ⇒ 'a ⇒ bool
(div)  :: 'a ⇒ 'a ⇒ 'a
(mod)  :: 'a ⇒ 'a ⇒ 'a
```

## Syntax

$$|x| \equiv abs\ x$$

## Nat

**datatype** *nat* = 0 | Suc *nat*

```
(+)  (-)  (*)  (^)  (div)  (mod)  (dvd)
(≤)  (<)  min  max  Min   Max
of_nat :: nat ⇒ 'a
(^)   :: ('a ⇒ 'a) ⇒ nat ⇒ 'a ⇒ 'a
```

## Int

Type *int*

```
(+)  (-)  uminus  (*)  (^)  (div)  (mod)  (dvd)
(≤)  (<)  min     max  Min   Max
abs  sgn
```

```

nat      :: int ⇒ nat
of_int :: int ⇒ 'a
Z       :: 'a set      (Ints)

```

### Syntax

$int \equiv of\_nat$

## Finite\_Set

```

finite      :: 'a set ⇒ bool
card        :: 'a set ⇒ nat
Finite_Set.fold :: ('a ⇒ 'b ⇒ 'b) ⇒ 'b ⇒ 'a set ⇒ 'b

```

## Lattices\_Big

```

Min      :: 'a set ⇒ 'a
Max      :: 'a set ⇒ 'a
arg_min :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a
is_arg_min :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a ⇒ bool
arg_max :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a
is_arg_max :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a ⇒ bool

```

### Syntax

$ARG\_MIN f x. P \equiv arg\_min f (\lambda x. P)$   
 $ARG\_MAX f x. P \equiv arg\_max f (\lambda x. P)$

## Groups\_Big

```

sum :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b
prod :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b

```

### Syntax

```

Σ A      ≡ sum (λx. x) A  (SUM)
Σ x ∈ A. t ≡ sum (λx. t) A
Σ x | P. t ≡ Σ x | P. t
Similarly for Π instead of Σ  (PROD)

```

## Wellfounded

```

wf                  :: ('a × 'a) set ⇒ bool
Wellfounded.acc   :: ('a × 'a) set ⇒ 'a set
measure           :: ('a ⇒ nat) ⇒ ('a × 'a) set
(<*lex*>)        :: ('a × 'a) set ⇒ ('b × 'b) set ⇒ (('a × 'b) × 'a × 'b) set
(<*mlex*>)       :: ('a ⇒ nat) ⇒ ('a × 'a) set ⇒ ('a × 'a) set
less_than         :: (nat × nat) set
pred_nat          :: (nat × nat) set

```

## Set\_Interval

```

lessThan          :: 'a ⇒ 'a set
atMost            :: 'a ⇒ 'a set
greaterThan      :: 'a ⇒ 'a set
atLeast           :: 'a ⇒ 'a set
greaterThanLessThan :: 'a ⇒ 'a ⇒ 'a set
atLeastLessThan  :: 'a ⇒ 'a ⇒ 'a set
greaterThanAtMost :: 'a ⇒ 'a ⇒ 'a set
atLeastAtMost    :: 'a ⇒ 'a ⇒ 'a set

```

## Syntax

$\{.. < y\}$	$\equiv$	$lessThan y$
$\{.. y\}$	$\equiv$	$atMost y$
$\{x <..\}$	$\equiv$	$greaterThan x$
$\{.. x\}$	$\equiv$	$atLeast x$
$\{x <.. < y\}$	$\equiv$	$greaterThanLessThan x y$
$\{x .. < y\}$	$\equiv$	$atLeastLessThan x y$
$\{x <.. y\}$	$\equiv$	$greaterThanAtMost x y$
$\{x .. y\}$	$\equiv$	$atLeastAtMost x y$
$\bigcup_{i \leq n} A$	$\equiv$	$\bigcup_{i \in \{..n\}} A$
$\bigcup_{i < n} A$	$\equiv$	$\bigcup_{i \in \{.. < n\}} A$
Similarly for $\cap$ instead of $\bigcup$		
$\sum x = a .. b. t$	$\equiv$	$sum (\lambda x. t) \{a .. b\}$
$\sum x = a .. < b. t$	$\equiv$	$sum (\lambda x. t) \{a .. < b\}$
$\sum x \leq b. t$	$\equiv$	$sum (\lambda x. t) \{.. b\}$
$\sum x < b. t$	$\equiv$	$sum (\lambda x. t) \{.. < b\}$
Similarly for $\prod$ instead of $\sum$		

## Power

$(\cap) :: 'a \Rightarrow nat \Rightarrow 'a$

## Option

**datatype**  $'a option = None | Some 'a$

```
the          :: 'a option \Rightarrow 'a
map_option :: ('a \Rightarrow 'b) \Rightarrow 'a option \Rightarrow 'b option
set_option  :: 'a option \Rightarrow 'a set
Option.bind :: 'a option \Rightarrow ('a \Rightarrow 'b option) \Rightarrow 'b option
```

## List

**datatype**  $'a list = [] | (#) 'a ('a list)$

```
(@)       :: 'a list \Rightarrow 'a list \Rightarrow 'a list
butlast   :: 'a list \Rightarrow 'a list
concat    :: 'a list list \Rightarrow 'a list
distinct  :: 'a list \Rightarrow bool
drop      :: nat \Rightarrow 'a list \Rightarrow 'a list
dropWhile :: ('a \Rightarrow bool) \Rightarrow 'a list \Rightarrow 'a list
filter    :: ('a \Rightarrow bool) \Rightarrow 'a list \Rightarrow 'a list
find      :: ('a \Rightarrow bool) \Rightarrow 'a list \Rightarrow 'a option
fold      :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a list \Rightarrow 'b \Rightarrow 'b
foldr     :: ('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a list \Rightarrow 'b \Rightarrow 'b
foldl     :: ('a \Rightarrow 'b \Rightarrow 'a) \Rightarrow 'a \Rightarrow 'b list \Rightarrow 'a
hd        :: 'a list \Rightarrow 'a
last      :: 'a list \Rightarrow 'a
length   :: 'a list \Rightarrow nat
lenlex    :: ('a \times 'a) set \Rightarrow ('a list \times 'a list) set
lex       :: ('a \times 'a) set \Rightarrow ('a list \times 'a list) set
lexn      :: ('a \times 'a) set \Rightarrow nat \Rightarrow ('a list \times 'a list) set
lexord    :: ('a \times 'a) set \Rightarrow ('a list \times 'a list) set
listrel   :: ('a \times 'b) set \Rightarrow ('a list \times 'b list) set
listrel1  :: ('a \times 'a) set \Rightarrow ('a list \times 'a list) set
lists     :: 'a set \Rightarrow 'a list set
```

```

listset      :: 'a set list ⇒ 'a list set
sum_list    :: 'a list ⇒ 'a
prod_list   :: 'a list ⇒ 'a
list_all2   :: ('a ⇒ 'b ⇒ bool) ⇒ 'a list ⇒ 'b list ⇒ bool
list_update :: 'a list ⇒ nat ⇒ 'a ⇒ 'a list
map         :: ('a ⇒ 'b) ⇒ 'a list ⇒ 'b list
measures    :: ('a ⇒ nat) list ⇒ ('a × 'a) set
(!)         :: 'a list ⇒ nat ⇒ 'a
nths        :: 'a list ⇒ nat set ⇒ 'a list
remdups    :: 'a list ⇒ 'a list
removeAll   :: 'a ⇒ 'a list ⇒ 'a list
remove1     :: 'a ⇒ 'a list ⇒ 'a list
replicate   :: nat ⇒ 'a ⇒ 'a list
rev         :: 'a list ⇒ 'a list
rotate      :: nat ⇒ 'a list ⇒ 'a list
rotate1     :: 'a list ⇒ 'a list
set         :: 'a list ⇒ 'a set
shuffles    :: 'a list ⇒ 'a list ⇒ 'a list set
sort        :: 'a list ⇒ 'a list
sorted      :: 'a list ⇒ bool
sorted_wrt  :: ('a ⇒ 'a ⇒ bool) ⇒ 'a list ⇒ bool
splice      :: 'a list ⇒ 'a list ⇒ 'a list
take        :: nat ⇒ 'a list ⇒ 'a list
takeWhile   :: ('a ⇒ bool) ⇒ 'a list ⇒ 'a list
tl          :: 'a list ⇒ 'a list
upt         :: nat ⇒ nat ⇒ nat list
upto        :: int ⇒ int ⇒ int list
zip         :: 'a list ⇒ 'b list ⇒ ('a × 'b) list

```

## Syntax

$$\begin{aligned}
[x_1, \dots, x_n] &\equiv x_1 \# \dots \# x_n \# [] \\
[m..<n] &\equiv upto m n \\
[i..j] &\equiv upto i j \\
xs[n := x] &\equiv list\_update xs n x \\
\sum x \leftarrow xs. e &\equiv listsum (map (\lambda x. e) xs)
\end{aligned}$$

Filter input syntax  $[pat \leftarrow e. b]$ , where  $pat$  is a tuple pattern, which stands for  $filter (\lambda pat. b) e$ .

List comprehension input syntax:  $[e. q_1, \dots, q_n]$  where each qualifier  $q_i$  is either a generator  $pat \leftarrow e$  or a guard, i.e. boolean expression.

## Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

```

Map.empty :: 'a ⇒ 'b option
(++)      :: ('a ⇒ 'b option') ⇒ ('a ⇒ 'b option') ⇒ 'a ⇒ 'b option
( $\circ_m$ )    :: ('a ⇒ 'b option') ⇒ ('c ⇒ 'a option') ⇒ 'c ⇒ 'b option
(|')      :: ('a ⇒ 'b option') ⇒ 'a set ⇒ 'a ⇒ 'b option
dom      :: ('a ⇒ 'b option') ⇒ 'a set
ran      :: ('a ⇒ 'b option') ⇒ 'b set
( $\subseteq_m$ )   :: ('a ⇒ 'b option') ⇒ ('a ⇒ 'b option') ⇒ bool
map_of    :: ('a × 'b) list ⇒ 'a ⇒ 'b option
map_upds  :: ('a ⇒ 'b option') ⇒ 'a list ⇒ 'b list ⇒ 'a ⇒ 'b option

```

### Syntax

$$\begin{aligned}
 \text{Map.empty} &\equiv \lambda \_. \text{None} \\
 m(x \mapsto y) &\equiv m(x := \text{Some } y) \\
 m(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) &\equiv m(x_1 \mapsto y_1) \dots (x_n \mapsto y_n) \\
 [x_1 \mapsto y_1, \dots, x_n \mapsto y_n] &\equiv \text{Map.empty}(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) \\
 m(xs \text{ [ } \mapsto \text{ ] } ys) &\equiv \text{map\_upds } m \text{ xs } ys
 \end{aligned}$$

## Infix operators in Main

	Operator	precedence	associativity
Meta-logic	$\implies$	1	right
	$\equiv$	2	
Logic	$\wedge$	35	right
	$\vee$	30	right
	$\rightarrow, \leftrightarrow$	25	right
	$=, \neq$	50	left
Orderings	$\leq, <, \geq, >$	50	
Sets	$\subseteq, \subset, \supseteq, \supset$	50	
	$\in, \notin$	50	
	$\cap$	70	left
	$\cup$	65	left
Functions and Relations	$\circ$	55	left
	$'$	90	right
	$O$	75	right
	$''$	90	right
	$\sim\!\sim$	80	right
Numbers	$+, -$	65	left
	$*, /$	70	left
	$div, mod$	70	left
	$\wedge$	80	right
	$dvd$	50	
Lists	$\#, @$	65	right
	$!$	100	left