

What's in Main

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Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see <https://isabelle.in.tum.de/library/HOL>.

HOL

The basic logic: $x = y$, *True*, *False*, $\neg P$, $P \wedge Q$, $P \vee Q$, $P \rightarrow Q$, $\forall x. P$, $\exists x. P$, $\exists! x. P$, *THE* x . P .

undefined :: 'a
default :: 'a

Syntax

$$\begin{array}{lll} x \neq y & \equiv & \neg (x = y) & (\sim=) \\ P \longleftrightarrow Q & \equiv & P = Q \\ \text{if } x \text{ then } y \text{ else } z & \equiv & \text{If } x \ y \ z \\ \text{let } x = e_1 \text{ in } e_2 & \equiv & \text{Let } e_1 \ (\lambda x. \ e_2) \end{array}$$

Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

(\leq)	$:: 'a \Rightarrow 'a \Rightarrow \text{bool}$	(\leq)
$(<)$	$:: 'a \Rightarrow 'a \Rightarrow \text{bool}$	
Least	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a$	
Greatest	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a$	
min	$:: 'a \Rightarrow 'a \Rightarrow 'a$	
max	$:: 'a \Rightarrow 'a \Rightarrow 'a$	
top	$:: 'a$	
bot	$:: 'a$	
mono	$:: ('a \Rightarrow 'b) \Rightarrow \text{bool}$	
strict_mono	$:: ('a \Rightarrow 'b) \Rightarrow \text{bool}$	

Syntax

$$\begin{aligned}
 x \geq y &\equiv y \leq x & (>=) \\
 x > y &\equiv y < x \\
 \forall x \leq y. P &\equiv \forall x. x \leq y \longrightarrow P \\
 \exists x \leq y. P &\equiv \exists x. x \leq y \wedge P \\
 \text{Similarly for } <, \geq \text{ and } > \\
 \text{LEAST } x. P &\equiv \text{Least } (\lambda x. P) \\
 \text{GREATEST } x. P &\equiv \text{Greatest } (\lambda x. P)
 \end{aligned}$$

Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory *HOL.Set*).

$$\begin{aligned}
 \text{inf} &:: 'a \Rightarrow 'a \Rightarrow 'a \\
 \text{sup} &:: 'a \Rightarrow 'a \Rightarrow 'a \\
 \text{Inf} &:: 'a \text{ set} \Rightarrow 'a \\
 \text{Sup} &:: 'a \text{ set} \Rightarrow 'a
 \end{aligned}$$

Syntax

Available by loading theory *Lattice_Syntax* in directory *Library*.

$$\begin{aligned}
 x \sqsubseteq y &\equiv x \leq y \\
 x \sqsubset y &\equiv x < y \\
 x \sqcap y &\equiv \text{inf } x \ y \\
 x \sqcup y &\equiv \text{sup } x \ y \\
 \sqcap A &\equiv \text{Inf } A
 \end{aligned}$$

$$\sqcup A \equiv \text{Sup } A$$

$$\top \equiv \text{top}$$

$$\perp \equiv \text{bot}$$

Set

$\{\}$:: 'a set
insert	:: ' $a \Rightarrow 'a \text{ set} \Rightarrow 'a \text{ set}$
Collect	:: (' $a \Rightarrow \text{bool}$) $\Rightarrow 'a \text{ set}$
(\in)	:: ' $a \Rightarrow 'a \text{ set} \Rightarrow \text{bool}$ (:
(\cup)	:: ' $a \text{ set} \Rightarrow 'a \text{ set} \Rightarrow 'a \text{ set}$ (Un)
(\cap)	:: ' $a \text{ set} \Rightarrow 'a \text{ set} \Rightarrow 'a \text{ set}$ (Int)
UNION	:: ' $a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow 'b \text{ set}$
INTER	:: ' $a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow 'b \text{ set}$
Union	:: ' $a \text{ set set} \Rightarrow 'a \text{ set}$
Inter	:: ' $a \text{ set set} \Rightarrow 'a \text{ set}$
Pow	:: ' $a \text{ set} \Rightarrow 'a \text{ set set}$
UNIV	:: ' $a \text{ set}$
$(')$:: (' $a \Rightarrow 'b$) $\Rightarrow 'a \text{ set} \Rightarrow 'b \text{ set}$
Ball	:: ' $a \text{ set} \Rightarrow ('a \Rightarrow \text{bool}) \Rightarrow \text{bool}$
Bex	:: ' $a \text{ set} \Rightarrow ('a \Rightarrow \text{bool}) \Rightarrow \text{bool}$

Syntax

$\{a_1, \dots, a_n\}$	$\equiv \text{insert } a_1 (\dots (\text{insert } a_n \{\}) \dots)$
$a \notin A$	$\equiv \neg(x \in A)$
$A \subseteq B$	$\equiv A \leq B$
$A \subset B$	$\equiv A < B$
$A \supseteq B$	$\equiv B \leq A$
$A \supset B$	$\equiv B < A$
$\{x. P\}$	$\equiv \text{Collect } (\lambda x. P)$
$\{t \mid x_1 \dots x_n. P\}$	$\equiv \{v. \exists x_1 \dots x_n. v = t \wedge P\}$
$\bigcup_{x \in I. A}$	$\equiv \text{UNION } I (\lambda x. A)$ (UN)
$\bigcup x. A$	$\equiv \text{UNION } \text{UNIV } (\lambda x. A)$
$\bigcap_{x \in I. A}$	$\equiv \text{INTER } I (\lambda x. A)$ (INT)
$\bigcap x. A$	$\equiv \text{INTER } \text{UNIV } (\lambda x. A)$
$\forall x \in A. P$	$\equiv \text{Ball } A (\lambda x. P)$
$\exists x \in A. P$	$\equiv \text{Bex } A (\lambda x. P)$

$$\text{range } f \equiv f ` \text{UNIV}$$

Fun

<i>id</i>	:: $'a \Rightarrow 'a$
(\circ)	:: $('a \Rightarrow 'b) \Rightarrow ('c \Rightarrow 'a) \Rightarrow 'c \Rightarrow 'b$ (\circ)
<i>inj_on</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow \text{bool}$
<i>inj</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$
<i>surj</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$
<i>bij</i>	:: $('a \Rightarrow 'b) \Rightarrow \text{bool}$
<i>bij_betw</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow 'b \text{ set} \Rightarrow \text{bool}$
<i>fun_upd</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'a \Rightarrow 'b$

Syntax

$$\begin{aligned} f(x := y) &\equiv \text{fun_upd } f \ x \ y \\ f(x_1 := y_1, \dots, x_n := y_n) &\equiv f(x_1 := y_1) \dots (x_n := y_n) \end{aligned}$$

Hilbert_Choice

Hilbert's selection (ε) operator: *SOME* x . P .

$$\text{inv_into} :: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b) \Rightarrow 'b \Rightarrow 'a$$

Syntax

$$\text{inv} \equiv \text{inv_into UNIV}$$

Fixed Points

Theory: *HOL.Inductive*.

Least and greatest fixed points in a complete lattice ' a :

$$\begin{aligned} \text{lfp} &:: ('a \Rightarrow 'a) \Rightarrow 'a \\ \text{gfp} &:: ('a \Rightarrow 'a) \Rightarrow 'a \end{aligned}$$

Note that in particular sets ($'a \Rightarrow \text{bool}$) are complete lattices.

Sum_Type

Type constructor $+$.

$$\begin{aligned} Inl &:: 'a \Rightarrow 'a + 'b \\ Inr &:: 'a \Rightarrow 'b + 'a \\ (<+>) &:: 'a \text{ set} \Rightarrow 'b \text{ set} \Rightarrow ('a + 'b) \text{ set} \end{aligned}$$

Product_Type

Types $unit$ and \times .

$$\begin{aligned} () &\quad :: unit \\ Pair &:: 'a \Rightarrow 'b \Rightarrow 'a \times 'b \\ fst &:: 'a \times 'b \Rightarrow 'a \\ snd &:: 'a \times 'b \Rightarrow 'b \\ case_prod &:: ('a \Rightarrow 'b \Rightarrow 'c) \Rightarrow 'a \times 'b \Rightarrow 'c \\ curry &:: ('a \times 'b \Rightarrow 'c) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'c \\ Sigma &:: 'a \text{ set} \Rightarrow ('a \Rightarrow 'b \text{ set}) \Rightarrow ('a \times 'b) \text{ set} \end{aligned}$$

Syntax

$$\begin{aligned} (a, b) &\equiv Pair a b \\ \lambda(x, y). t &\equiv case_prod (\lambda x y. t) \\ A \times B &\equiv Sigma A (\lambda_. B) \end{aligned}$$

Pairs may be nested. Nesting to the right is printed as a tuple, e.g. (a, b, c) is really $(a, (b, c))$. Pattern matching with pairs and tuples extends to all binders, e.g. $\forall (x, y) \in A. P, \{(x, y). P\}$, etc.

Relation

```

converse   :: ('a × 'b) set ⇒ ('b × 'a) set
(O)        :: ('a × 'b) set ⇒ ('b × 'c) set ⇒ ('a × 'c) set
(“)        :: ('a × 'b) set ⇒ 'a set ⇒ 'b set
inv_image :: ('a × 'a) set ⇒ ('b ⇒ 'a) ⇒ ('b × 'b) set
Id_on     :: 'a set ⇒ ('a × 'a) set
Id        :: ('a × 'a) set
Domain    :: ('a × 'b) set ⇒ 'a set
Range     :: ('a × 'b) set ⇒ 'b set
Field      :: ('a × 'a) set ⇒ 'a set
refl_on   :: 'a set ⇒ ('a × 'a) set ⇒ bool
refl      :: ('a × 'a) set ⇒ bool
sym       :: ('a × 'a) set ⇒ bool
antisym   :: ('a × 'a) set ⇒ bool
trans     :: ('a × 'a) set ⇒ bool
irrefl    :: ('a × 'a) set ⇒ bool
total_on  :: 'a set ⇒ ('a × 'a) set ⇒ bool
total    :: ('a × 'a) set ⇒ bool

```

Syntax

$$r^{-1} \equiv converse\ r \quad (^{-1})$$

Type synonym $'a\ rel = ('a \times 'a)\ set$

Equiv_Relations

```

equiv       :: 'a set ⇒ ('a × 'a) set ⇒ bool
(//)        :: 'a set ⇒ ('a × 'a) set ⇒ 'a set set
congruent  :: ('a × 'a) set ⇒ ('a ⇒ 'b) ⇒ bool
congruent2 :: ('a × 'a) set ⇒ ('b × 'b) set ⇒ ('a ⇒ 'b ⇒ 'c) ⇒ bool

```

Syntax

$$\begin{aligned} f \text{ respects } r &\equiv congruent\ r\ f \\ f \text{ respects2 } r &\equiv congruent2\ r\ r\ f \end{aligned}$$

Transitive_Closure

```
rtrancl :: ('a × 'a) set ⇒ ('a × 'a) set
trancl  :: ('a × 'a) set ⇒ ('a × 'a) set
reflcl  :: ('a × 'a) set ⇒ ('a × 'a) set
acyclic :: ('a × 'a) set ⇒ bool
( `` )  :: ('a × 'a) set ⇒ nat ⇒ ('a × 'a) set
```

Syntax

$$\begin{aligned} r^* &\equiv rtrancl r & (\wedge*) \\ r^+ &\equiv trancl r & (\wedge+) \\ r^= &\equiv reflcl r & (\wedge=) \end{aligned}$$

Algebra

Theories *HOL.Groups*, *HOL.Rings*, *HOL.Fields* and *HOL.Divides* define a large collection of classes describing common algebraic structures from semi-groups up to fields. Everything is done in terms of overloaded operators:

0	$:: 'a$
1	$:: 'a$
$(+)$	$:: 'a \Rightarrow 'a \Rightarrow 'a$
$(-)$	$:: 'a \Rightarrow 'a \Rightarrow 'a$
$uminus$	$:: 'a \Rightarrow 'a$
$(*)$	$:: 'a \Rightarrow 'a \Rightarrow 'a$
$inverse$	$:: 'a \Rightarrow 'a$
(div)	$:: 'a \Rightarrow 'a \Rightarrow 'a$
abs	$:: 'a \Rightarrow 'a$
sgn	$:: 'a \Rightarrow 'a$
(dvd)	$:: 'a \Rightarrow 'a \Rightarrow bool$
(div)	$:: 'a \Rightarrow 'a \Rightarrow 'a$
(mod)	$:: 'a \Rightarrow 'a \Rightarrow 'a$

Syntax

$$|x| \equiv abs x$$

Nat

```
datatype nat = 0 | Suc nat

(+)  (-)  (* )  (^)  (div)  (mod)  (dvd)
(≤)  (<)  min   max   Min   Max
of_nat :: nat ⇒ 'a
(^^)  :: ('a ⇒ 'a) ⇒ nat ⇒ 'a ⇒ 'a
```

Int

Type *int*

```
(+)  (-)  uminus  (* )  (^)  (div)  (mod)  (dvd)
(≤)  (<)  min     max   Min   Max
abs  sgn
nat  :: int ⇒ nat
of_int :: int ⇒ 'a
Z    :: 'a set      (Ints)
```

Syntax

int ≡ *of_nat*

Finite_Set

```
finite       :: 'a set ⇒ bool
card        :: 'a set ⇒ nat
Finite_Set.fold :: ('a ⇒ 'b ⇒ 'b) ⇒ 'b ⇒ 'a set ⇒ 'b
```

Lattices_Big

```
Min        :: 'a set ⇒ 'a
Max        :: 'a set ⇒ 'a
arg_min   :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a
is_arg_min :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a ⇒ bool
```

$\text{arg_max} :: ('a \Rightarrow 'b) \Rightarrow ('a \Rightarrow \text{bool}) \Rightarrow 'a$
 $\text{is_arg_max} :: ('a \Rightarrow 'b) \Rightarrow ('a \Rightarrow \text{bool}) \Rightarrow 'a \Rightarrow \text{bool}$

Syntax

$$\begin{aligned} \text{ARG_MIN } f \ x. \ P &\equiv \text{arg_min } f (\lambda x. \ P) \\ \text{ARG_MAX } f \ x. \ P &\equiv \text{arg_max } f (\lambda x. \ P) \end{aligned}$$

Groups_Big

$\text{sum} :: ('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow 'b$
 $\text{prod} :: ('a \Rightarrow 'b) \Rightarrow 'a \text{ set} \Rightarrow 'b$

Syntax

$$\begin{aligned} \sum A &\equiv \text{sum } (\lambda x. \ x) \ A & (\text{SUM}) \\ \sum_{x \in A.} t &\equiv \text{sum } (\lambda x. \ t) \ A \\ \sum_{x|P.} t &\equiv \sum x \mid P. \ t \\ \text{Similarly for } \prod \text{ instead of } \sum && (\text{PROD}) \end{aligned}$$

Wellfounded

$\text{wf} :: ('a \times 'a) \text{ set} \Rightarrow \text{bool}$
 $\text{Wellfounded.acc} :: ('a \times 'a) \text{ set} \Rightarrow 'a \text{ set}$
 $\text{measure} :: ('a \Rightarrow \text{nat}) \Rightarrow ('a \times 'a) \text{ set}$
 $(\langle *lex* \rangle) :: ('a \times 'a) \text{ set} \Rightarrow ('b \times 'b) \text{ set} \Rightarrow (('a \times 'b) \times 'a \times 'b) \text{ set}$
 $(\langle *mlex* \rangle) :: ('a \Rightarrow \text{nat}) \Rightarrow ('a \times 'a) \text{ set} \Rightarrow ('a \times 'a) \text{ set}$
 $\text{less_than} :: (\text{nat} \times \text{nat}) \text{ set}$
 $\text{pred_nat} :: (\text{nat} \times \text{nat}) \text{ set}$

Set_Interval

$\text{lessThan} :: 'a \Rightarrow 'a \text{ set}$
 $\text{atMost} :: 'a \Rightarrow 'a \text{ set}$
 $\text{greaterThan} :: 'a \Rightarrow 'a \text{ set}$
 $\text{atLeast} :: 'a \Rightarrow 'a \text{ set}$
 $\text{greaterThanLessThan} :: 'a \Rightarrow 'a \Rightarrow 'a \text{ set}$
 $\text{atLeastLessThan} :: 'a \Rightarrow 'a \Rightarrow 'a \text{ set}$

greaterThanAtMost :: $'a \Rightarrow 'a \Rightarrow 'a \text{ set}$
atLeastAtMost :: $'a \Rightarrow 'a \Rightarrow 'a \text{ set}$

Syntax

$\{.. < y\}$	$\equiv lessThan y$
$\{..y\}$	$\equiv atMost y$
$\{x <..\}$	$\equiv greaterThan x$
$\{x..\}$	$\equiv atLeast x$
$\{x <.. < y\}$	$\equiv greaterThanLessThan x y$
$\{x.. < y\}$	$\equiv atLeastLessThan x y$
$\{x <.. y\}$	$\equiv greaterThanAtMost x y$
$\{x..y\}$	$\equiv atLeastAtMost x y$
$\bigcup i \leq n. A$	$\equiv \bigcup i \in \{..n\}. A$
$\bigcup i < n. A$	$\equiv \bigcup i \in \{.. < n\}. A$

Similarly for \cap instead of \bigcup

$\sum x = a..b. t$	$\equiv sum (\lambda x. t) \{a..b\}$
$\sum x = a.. < b. t$	$\equiv sum (\lambda x. t) \{a.. < b\}$
$\sum x \leq b. t$	$\equiv sum (\lambda x. t) \{..b\}$
$\sum x < b. t$	$\equiv sum (\lambda x. t) \{.. < b\}$

Similarly for \prod instead of \sum

Power

$(\wedge) :: 'a \Rightarrow nat \Rightarrow 'a$

Option

datatype $'a \text{ option} = None \mid Some 'a$

the :: $'a \text{ option} \Rightarrow 'a$
map_option :: $('a \Rightarrow 'b) \Rightarrow 'a \text{ option} \Rightarrow 'b \text{ option}$
set_option :: $'a \text{ option} \Rightarrow 'a \text{ set}$
Option.bind :: $'a \text{ option} \Rightarrow ('a \Rightarrow 'b \text{ option}) \Rightarrow 'b \text{ option}$

List

datatype $'a \text{ list} = [] \mid (\#) 'a ('a \text{ list})$

(@)	:: $'a \text{ list} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>butlast</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>concat</i>	:: $'a \text{ list list} \Rightarrow 'a \text{ list}$
<i>distinct</i>	:: $'a \text{ list} \Rightarrow \text{bool}$
<i>drop</i>	:: $\text{nat} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>dropWhile</i>	:: $('a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>filter</i>	:: $('a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>find</i>	:: $('a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ option}$
<i>fold</i>	:: $('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \text{ list} \Rightarrow 'b \Rightarrow 'b$
<i>foldr</i>	:: $('a \Rightarrow 'b \Rightarrow 'b) \Rightarrow 'a \text{ list} \Rightarrow 'b \Rightarrow 'b$
<i>foldl</i>	:: $('a \Rightarrow 'b \Rightarrow 'a) \Rightarrow 'a \Rightarrow 'b \text{ list} \Rightarrow 'a$
<i>hd</i>	:: $'a \text{ list} \Rightarrow 'a$
<i>last</i>	:: $'a \text{ list} \Rightarrow 'a$
<i>length</i>	:: $'a \text{ list} \Rightarrow \text{nat}$
<i>lenlex</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lex</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lexn</i>	:: $('a \times 'a) \text{ set} \Rightarrow \text{nat} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lexord</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>listrel</i>	:: $('a \times 'b) \text{ set} \Rightarrow ('a \text{ list} \times 'b \text{ list}) \text{ set}$
<i>listrel1</i>	:: $('a \times 'a) \text{ set} \Rightarrow ('a \text{ list} \times 'a \text{ list}) \text{ set}$
<i>lists</i>	:: $'a \text{ set} \Rightarrow 'a \text{ list set}$
<i>listset</i>	:: $'a \text{ set list} \Rightarrow 'a \text{ list set}$
<i>sum_list</i>	:: $'a \text{ list} \Rightarrow 'a$
<i>prod_list</i>	:: $'a \text{ list} \Rightarrow 'a$
<i>list_all2</i>	:: $('a \Rightarrow 'b \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'b \text{ list} \Rightarrow \text{bool}$
<i>list_update</i>	:: $'a \text{ list} \Rightarrow \text{nat} \Rightarrow 'a \Rightarrow 'a \text{ list}$
<i>map</i>	:: $('a \Rightarrow 'b) \Rightarrow 'a \text{ list} \Rightarrow 'b \text{ list}$
<i>measures</i>	:: $('a \Rightarrow \text{nat}) \text{ list} \Rightarrow ('a \times 'a) \text{ set}$
(!)	:: $'a \text{ list} \Rightarrow \text{nat} \Rightarrow 'a$
<i>nths</i>	:: $'a \text{ list} \Rightarrow \text{nat set} \Rightarrow 'a \text{ list}$
<i>remdups</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>removeAll</i>	:: $'a \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>remove1</i>	:: $'a \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>replicate</i>	:: $\text{nat} \Rightarrow 'a \Rightarrow 'a \text{ list}$
<i>rev</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$
<i>rotate</i>	:: $\text{nat} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>rotate1</i>	:: $'a \text{ list} \Rightarrow 'a \text{ list}$

<i>set</i>	$:: 'a \text{ list} \Rightarrow 'a \text{ set}$
<i>shuffle</i>	$:: 'a \text{ list} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list set}$
<i>sort</i>	$:: 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>sorted</i>	$:: 'a \text{ list} \Rightarrow \text{bool}$
<i>sorted_wrt</i>	$:: ('a \Rightarrow 'a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow \text{bool}$
<i>splice</i>	$:: 'a \text{ list} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>take</i>	$:: \text{nat} \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>takeWhile</i>	$:: ('a \Rightarrow \text{bool}) \Rightarrow 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>tl</i>	$:: 'a \text{ list} \Rightarrow 'a \text{ list}$
<i>upt</i>	$:: \text{nat} \Rightarrow \text{nat} \Rightarrow \text{nat list}$
<i>upto</i>	$:: \text{int} \Rightarrow \text{int} \Rightarrow \text{int list}$
<i>zip</i>	$:: 'a \text{ list} \Rightarrow 'b \text{ list} \Rightarrow ('a \times 'b) \text{ list}$

Syntax

$[x_1, \dots, x_n]$	$\equiv x_1 \# \dots \# x_n \# []$
$[m..<n]$	$\equiv \text{upt } m \ n$
$[i..j]$	$\equiv \text{upto } i \ j$
$xs[n := x]$	$\equiv \text{list_update } xs \ n \ x$
$\sum x \leftarrow xs. \ e$	$\equiv \text{listsum } (\text{map } (\lambda x. \ e) \ xs)$

Filter input syntax $[pat \leftarrow e. \ b]$, where *pat* is a tuple pattern, which stands for $\text{filter } (\lambda pat. \ b) \ e$.

List comprehension input syntax: $[e. \ q_1, \dots, \ q_n]$ where each qualifier q_i is either a generator $pat \leftarrow e$ or a guard, i.e. boolean expression.

Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

<i>Map.empty</i>	$:: 'a \Rightarrow 'b \text{ option}$
$(++)$	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow ('a \Rightarrow 'b \text{ option}) \Rightarrow 'a \Rightarrow 'b \text{ option}$
(\circ_m)	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow ('c \Rightarrow 'a \text{ option}) \Rightarrow 'c \Rightarrow 'b \text{ option}$
$(')$	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow 'a \text{ set} \Rightarrow 'a \Rightarrow 'b \text{ option}$
<i>dom</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow 'a \text{ set}$
<i>ran</i>	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow 'b \text{ set}$
(\subseteq_m)	$:: ('a \Rightarrow 'b \text{ option}) \Rightarrow ('a \Rightarrow 'b \text{ option}) \Rightarrow \text{bool}$
<i>map_of</i>	$:: ('a \times 'b) \text{ list} \Rightarrow 'a \Rightarrow 'b \text{ option}$

$$map_upds :: ('a \Rightarrow 'b option) \Rightarrow 'a list \Rightarrow 'b list \Rightarrow 'a \Rightarrow 'b option$$

Syntax

$$\begin{aligned}
Map.empty &\equiv Map.empty \\
m(x \mapsto y) &\equiv m(x := Some y) \\
m(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) &\equiv m(x_1 \mapsto y_1) \dots (x_n \mapsto y_n) \\
[x_1 \mapsto y_1, \dots, x_n \mapsto y_n] &\equiv Map.empty(x_1 \mapsto y_1, \dots, x_n \mapsto y_n) \\
m(xs [\mapsto] ys) &\equiv map_upds m xs ys
\end{aligned}$$

Infix operators in Main

	Operator	precedence	associativity
Meta-logic	\Rightarrow	1	right
	\equiv	2	
Logic	\wedge	35	right
	\vee	30	right
	$\rightarrow, \leftrightarrow$	25	right
	$=, \neq$	50	left
Orderings	$\leq, <, \geq, >$	50	
Sets	$\subseteq, \subset, \supseteq, \supset$	50	
	\in, \notin	50	
	\cap	70	left
	\cup	65	left
Functions and Relations	\circ	55	left
	$'$	90	right
	O	75	right
	$''$	90	right
	$\sim\!\sim$	80	right
Numbers	$+, -$	65	left
	$*, /$	70	left
	div, mod	70	left
	\wedge	80	right
	dvd	50	
Lists	$\#, @$	65	right
	$!$	100	left