

What's in Main

Tobias Nipkow

October 8, 2017

Abstract

This document lists the main types, functions and syntax provided by theory *Main*. It is meant as a quick overview of what is available. For infix operators and their precedences see the final section. The sophisticated class structure is only hinted at. For details see <http://isabelle.in.tum.de/library/HOL>.

HOL

The basic logic: $x = y$, *True*, *False*, $\neg P$, $P \wedge Q$, $P \vee Q$, $P \rightarrow Q$, $\forall x. P$, $\exists x. P$, $\exists! x. P$, *THE* $x. P$.

$$\begin{array}{ll} \textit{undefined} & :: 'a \\ \textit{default} & :: 'a \end{array}$$

Syntax

$$\begin{array}{lll} x \neq y & \equiv & \neg(x = y) & (\sim=) \\ P \longleftrightarrow Q & \equiv & P = Q \\ \textit{if } x \textit{ then } y \textit{ else } z & \equiv & \textit{If } x \textit{ y } z \\ \textit{let } x = e_1 \textit{ in } e_2 & \equiv & \textit{Let } e_1 (\lambda x. e_2) \end{array}$$

Orderings

A collection of classes defining basic orderings: preorder, partial order, linear order, dense linear order and wellorder.

$$\begin{array}{lll} \textit{op } \leq & :: 'a \Rightarrow 'a \Rightarrow \textit{bool} & (\leq) \\ \textit{op } < & :: 'a \Rightarrow 'a \Rightarrow \textit{bool} \\ \textit{Least} & :: ('a \Rightarrow \textit{bool}) \Rightarrow 'a \\ \textit{Greatest} & :: ('a \Rightarrow \textit{bool}) \Rightarrow 'a \\ \textit{min} & :: 'a \Rightarrow 'a \Rightarrow 'a \\ \textit{max} & :: 'a \Rightarrow 'a \Rightarrow 'a \end{array}$$

```

top      :: 'a
bot      :: 'a
mono     :: ('a ⇒ 'b) ⇒ bool
strict_mono :: ('a ⇒ 'b) ⇒ bool

```

Syntax

$$\begin{array}{lll}
x \geq y & \equiv & y \leq x & (\geq) \\
x > y & \equiv & y < x \\
\forall x \leq y. P & \equiv & \forall x. x \leq y \longrightarrow P \\
\exists x \leq y. P & \equiv & \exists x. x \leq y \wedge P \\
\text{Similarly for } <, \geq \text{ and } > \\
\text{LEAST } x. P & \equiv & \text{Least } (\lambda x. P) \\
\text{GREATEST } x. P & \equiv & \text{Greatest } (\lambda x. P)
\end{array}$$

Lattices

Classes semilattice, lattice, distributive lattice and complete lattice (the latter in theory *Set*).

```

inf :: 'a ⇒ 'a ⇒ 'a
sup :: 'a ⇒ 'a ⇒ 'a
Inf :: 'a set ⇒ 'a
Sup :: 'a set ⇒ 'a

```

Syntax

Available by loading theory *Lattice_Syntax* in directory *Library*.

$$\begin{array}{ll}
x \sqsubseteq y & \equiv x \leq y \\
x \sqsubset y & \equiv x < y \\
x \sqcap y & \equiv \text{inf } x \ y \\
x \sqcup y & \equiv \text{sup } x \ y \\
\sqcap A & \equiv \text{Inf } A \\
\sqcup A & \equiv \text{Sup } A \\
\top & \equiv \text{top} \\
\perp & \equiv \text{bot}
\end{array}$$

Set

```

{}      :: 'a set
insert :: 'a ⇒ 'a set ⇒ 'a set
Collect :: ('a ⇒ bool) ⇒ 'a set
op ∈   :: 'a ⇒ 'a set ⇒ bool      (:)
op ∪   :: 'a set ⇒ 'a set ⇒ 'a set  (Un)

```

$op \cap$	$:: 'a set \Rightarrow 'a set \Rightarrow 'a set$	(Int)
$UNION$	$:: 'a set \Rightarrow ('a \Rightarrow 'b set) \Rightarrow 'b set$	
$INTER$	$:: 'a set \Rightarrow ('a \Rightarrow 'b set) \Rightarrow 'b set$	
$Union$	$:: 'a set set \Rightarrow 'a set$	
$Inter$	$:: 'a set set \Rightarrow 'a set$	
Pow	$:: 'a set \Rightarrow 'a set set$	
$UNIV$	$:: 'a set$	
$op '$	$:: ('a \Rightarrow 'b) \Rightarrow 'a set \Rightarrow 'b set$	
$Ball$	$:: 'a set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool$	
Bex	$:: 'a set \Rightarrow ('a \Rightarrow bool) \Rightarrow bool$	

Syntax

$\{a_1, \dots, a_n\}$	$\equiv insert a_1 (\dots (insert a_n \{\}) \dots)$	
$a \notin A$	$\equiv \neg(x \in A)$	
$A \subseteq B$	$\equiv A \leq B$	
$A \subset B$	$\equiv A < B$	
$A \supseteq B$	$\equiv B \leq A$	
$A \supset B$	$\equiv B < A$	
$\{x. P\}$	$\equiv Collect (\lambda x. P)$	
$\{t \mid x_1 \dots x_n. P\}$	$\equiv \{v. \exists x_1 \dots x_n. v = t \wedge P\}$	
$\bigcup_{x \in I. A}$	$\equiv UNION I (\lambda x. A)$	(UN)
$\bigcup x. A$	$\equiv UNION UNIV (\lambda x. A)$	
$\bigcap_{x \in I. A}$	$\equiv INTER I (\lambda x. A)$	(INT)
$\bigcap x. A$	$\equiv INTER UNIV (\lambda x. A)$	
$\forall x \in A. P$	$\equiv Ball A (\lambda x. P)$	
$\exists x \in A. P$	$\equiv Bex A (\lambda x. P)$	
$range f$	$\equiv f' UNIV$	

Fun

id	$:: 'a \Rightarrow 'a$	
$op \circ$	$:: ('a \Rightarrow 'b) \Rightarrow ('c \Rightarrow 'a) \Rightarrow 'c \Rightarrow 'b$	(o)
inj_on	$:: ('a \Rightarrow 'b) \Rightarrow 'a set \Rightarrow bool$	
inj	$:: ('a \Rightarrow 'b) \Rightarrow bool$	
$surj$	$:: ('a \Rightarrow 'b) \Rightarrow bool$	
bij	$:: ('a \Rightarrow 'b) \Rightarrow bool$	
bij_betw	$:: ('a \Rightarrow 'b) \Rightarrow 'a set \Rightarrow 'b set \Rightarrow bool$	
fun_upd	$:: ('a \Rightarrow 'b) \Rightarrow 'a \Rightarrow 'b \Rightarrow 'a \Rightarrow 'b$	

Syntax

$f(x := y)$	$\equiv fun_upd f x y$	
$f(x_1 := y_1, \dots, x_n := y_n)$	$\equiv f(x_1 := y_1) \dots (x_n := y_n)$	

Hilbert_Choice

Hilbert's selection (ε) operator: *SOME* x . P .

inv_into :: ' a set \Rightarrow (' $a \Rightarrow$ ' b) \Rightarrow ' $b \Rightarrow$ ' a

Syntax

inv \equiv *inv_into UNIV*

Fixed Points

Theory: *Inductive*.

Least and greatest fixed points in a complete lattice ' a :

lfp :: (' $a \Rightarrow$ ' a) \Rightarrow ' a

gfp :: (' $a \Rightarrow$ ' a) \Rightarrow ' a

Note that in particular sets (' $a \Rightarrow$ *bool*) are complete lattices.

Sum_Type

Type constructor $+$.

Inl :: ' $a \Rightarrow$ ' $a + b$

Inr :: ' $a \Rightarrow$ ' $b + a$

op <+> :: ' a set \Rightarrow ' b set \Rightarrow (' $a + b$) set

Product_Type

Types *unit* and \times .

$()$:: *unit*

Pair :: ' $a \Rightarrow$ ' $b \Rightarrow$ ' $a \times b$

fst :: ' $a \times b \Rightarrow$ ' a

snd :: ' $a \times b \Rightarrow$ ' b

case_prod :: (' $a \Rightarrow$ ' $b \Rightarrow$ ' c) \Rightarrow ' $a \times b \Rightarrow$ ' c

curry :: (' $a \times b \Rightarrow$ ' c) \Rightarrow ' $a \Rightarrow$ ' $b \Rightarrow$ ' c

Sigma :: ' a set \Rightarrow (' $a \Rightarrow$ ' b set) \Rightarrow (' $a \times b$) set

Syntax

(a, b) \equiv *Pair a b*

$\lambda(x, y). t$ \equiv *case_prod* $(\lambda x y. t)$

$A \times B$ \equiv *Sigma A* $(\lambda_. B)$

Pairs may be nested. Nesting to the right is printed as a tuple, e.g. (a, b, c) is really $(a, (b, c))$. Pattern matching with pairs and tuples extends to all binders, e.g.

$\forall (x, y) \in A. P, \{(x, y). P\}$, etc.

Relation

<i>converse</i>	:: ($'a \times 'b$) set \Rightarrow ($'b \times 'a$) set
<i>op O</i>	:: ($'a \times 'b$) set \Rightarrow ($'b \times 'c$) set \Rightarrow ($'a \times 'c$) set
<i>op “</i>	:: ($'a \times 'b$) set \Rightarrow $'a$ set \Rightarrow $'b$ set
<i>inv_image</i>	:: ($'a \times 'a$) set \Rightarrow ($'b \Rightarrow 'a$) \Rightarrow ($'b \times 'b$) set
<i>Id_on</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set
<i>Id</i>	:: ($'a \times 'a$) set
<i>Domain</i>	:: ($'a \times 'b$) set \Rightarrow $'a$ set
<i>Range</i>	:: ($'a \times 'b$) set \Rightarrow $'b$ set
<i>Field</i>	:: ($'a \times 'a$) set \Rightarrow $'a$ set
<i>refl_on</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow bool
<i>refl</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>sym</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>antisym</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>trans</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>irrefl</i>	:: ($'a \times 'a$) set \Rightarrow bool
<i>total_on</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow bool
<i>total</i>	:: ($'a \times 'a$) set \Rightarrow bool

Syntax

$$r^{-1} \equiv \text{converse } r \quad (\wedge^{-1})$$

Type synonym $'a \text{ rel} = ('a \times 'a)$ set

Equiv_Relations

<i>equiv</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow bool
<i>op //</i>	:: $'a$ set \Rightarrow ($'a \times 'a$) set \Rightarrow $'a$ set set
<i>congruent</i>	:: ($'a \times 'a$) set \Rightarrow ($'a \Rightarrow 'b$) \Rightarrow bool
<i>congruent2</i>	:: ($'a \times 'a$) set \Rightarrow ($'b \times 'b$) set \Rightarrow ($'a \Rightarrow 'b \Rightarrow 'c$) \Rightarrow bool

Syntax

$$\begin{aligned} f \text{ respects } r &\equiv \text{congruent } r f \\ f \text{ respects2 } r &\equiv \text{congruent2 } r r f \end{aligned}$$

Transitive_Closure

```
rtrancl :: ('a × 'a) set ⇒ ('a × 'a) set
trancl  :: ('a × 'a) set ⇒ ('a × 'a) set
reflcl  :: ('a × 'a) set ⇒ ('a × 'a) set
acyclic :: ('a × 'a) set ⇒ bool
op ^:: ('a × 'a) set ⇒ nat ⇒ ('a × 'a) set
```

Syntax

```
r*   ≡  rtrancl r  (^*)
r+   ≡  trancl r   (^+)
r=   ≡  reflcl r   (^=)
```

Algebra

Theories *Groups*, *Rings*, *Fields* and *Divides* define a large collection of classes describing common algebraic structures from semigroups up to fields. Everything is done in terms of overloaded operators:

```
0      :: 'a
1      :: 'a
op +   :: 'a ⇒ 'a ⇒ 'a
op -   :: 'a ⇒ 'a ⇒ 'a
uminus :: 'a ⇒ 'a           (-)
op *   :: 'a ⇒ 'a ⇒ 'a
inverse :: 'a ⇒ 'a
op div  :: 'a ⇒ 'a ⇒ 'a
abs    :: 'a ⇒ 'a
sgn    :: 'a ⇒ 'a
op dvd  :: 'a ⇒ 'a ⇒ bool
op div  :: 'a ⇒ 'a ⇒ 'a
op mod  :: 'a ⇒ 'a ⇒ 'a
```

Syntax

```
|x|   ≡  abs x
```

Nat

datatype *nat* = 0 | Suc *nat*

```
op +  op -  op *  op ^  op div  op mod  op dvd
op ≤  op <  min   max   Min    Max
of_nat :: nat ⇒ 'a
op ^:: ('a ⇒ 'a) ⇒ nat ⇒ 'a ⇒ 'a
```

Int

Type *int*

```
op +  op -  uminus  op *  op ^  op div  op mod  op dvd
op ≤  op <  min      max   Min    Max
abs   sgn

nat   :: int ⇒ nat
of_int :: int ⇒ 'a
Z    :: 'a set       (Ints)
```

Syntax

int \equiv *of_nat*

Finite_Set

```
finite        :: 'a set ⇒ bool
card         :: 'a set ⇒ nat
Finite_Set.fold :: ('a ⇒ 'b ⇒ 'b) ⇒ 'b ⇒ 'a set ⇒ 'b
```

Lattices_Big

```
Min        :: 'a set ⇒ 'a
Max        :: 'a set ⇒ 'a
arg_min   :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a
is_arg_min :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a ⇒ bool
arg_max   :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a
is_arg_max :: ('a ⇒ 'b) ⇒ ('a ⇒ bool) ⇒ 'a ⇒ bool
```

Syntax

ARG_MIN f x. P \equiv *arg_min f* ($\lambda x. P$)
ARG_MAX f x. P \equiv *arg_max f* ($\lambda x. P$)

Groups_Big

```
sum :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b
prod :: ('a ⇒ 'b) ⇒ 'a set ⇒ 'b
```

Syntax

$$\begin{aligned}
\sum A &\equiv \text{sum } (\lambda x. x) A & (\text{SUM}) \\
\sum_{x \in A} t &\equiv \text{sum } (\lambda x. t) A \\
\sum_{x|P} t &\equiv \sum x \mid P. t \\
\text{Similarly for } \prod \text{ instead of } \sum && (\text{PROD})
\end{aligned}$$

Wellfounded

$$\begin{aligned}
wf &\quad :: ('a \times 'a) \text{ set} \Rightarrow \text{bool} \\
\text{Wellfounded.acc} &\quad :: ('a \times 'a) \text{ set} \Rightarrow 'a \text{ set} \\
\text{measure} &\quad :: ('a \Rightarrow \text{nat}) \Rightarrow ('a \times 'a) \text{ set} \\
\text{op } <*\text{lex}* > &\quad :: ('a \times 'a) \text{ set} \Rightarrow ('b \times 'b) \text{ set} \Rightarrow (('a \times 'b) \times 'a \times 'b) \text{ set} \\
\text{op } <*\text{mlex}* > &\quad :: ('a \Rightarrow \text{nat}) \Rightarrow ('a \times 'a) \text{ set} \Rightarrow ('a \times 'a) \text{ set} \\
\text{less_than} &\quad :: (\text{nat} \times \text{nat}) \text{ set} \\
\text{pred_nat} &\quad :: (\text{nat} \times \text{nat}) \text{ set}
\end{aligned}$$

Set_Interval

$$\begin{aligned}
\text{lessThan} &\quad :: 'a \Rightarrow 'a \text{ set} \\
\text{atMost} &\quad :: 'a \Rightarrow 'a \text{ set} \\
\text{greaterThan} &\quad :: 'a \Rightarrow 'a \text{ set} \\
\text{atLeast} &\quad :: 'a \Rightarrow 'a \text{ set} \\
\text{greaterThanLessThan} &\quad :: 'a \Rightarrow 'a \Rightarrow 'a \text{ set} \\
\text{atLeastLessThan} &\quad :: 'a \Rightarrow 'a \Rightarrow 'a \text{ set} \\
\text{greaterThanAtMost} &\quad :: 'a \Rightarrow 'a \Rightarrow 'a \text{ set} \\
\text{atLeastAtMost} &\quad :: 'a \Rightarrow 'a \Rightarrow 'a \text{ set}
\end{aligned}$$

Syntax

$$\begin{aligned}
\{..<y\} &\equiv \text{lessThan } y \\
\{..y\} &\equiv \text{atMost } y \\
\{x<..\} &\equiv \text{greaterThan } x \\
\{..\} &\equiv \text{atLeast } x \\
\{x<..<y\} &\equiv \text{greaterThanLessThan } x y \\
\{x..<y\} &\equiv \text{atLeastLessThan } x y \\
\{x<..y\} &\equiv \text{greaterThanAtMost } x y \\
\{x..y\} &\equiv \text{atLeastAtMost } x y \\
\bigcup_{i \leq n} A &\equiv \bigcup_{i \in \{..n\}} A \\
\bigcup_{i < n} A &\equiv \bigcup_{i \in \{..<n\}} A \\
\text{Similarly for } \cap \text{ instead of } \bigcup & \\
\sum x = a..b. t &\equiv \text{sum } (\lambda x. t) \{a..b\} \\
\sum x = a..<b. t &\equiv \text{sum } (\lambda x. t) \{a..<b\} \\
\sum x \leq b. t &\equiv \text{sum } (\lambda x. t) \{..b\} \\
\sum x < b. t &\equiv \text{sum } (\lambda x. t) \{..<b\}
\end{aligned}$$

Similarly for \prod instead of \sum

Power

$op \wedge :: 'a \Rightarrow nat \Rightarrow 'a$

Option

datatype $'a option = None | Some 'a$

```
the          :: 'a option ⇒ 'a
map_option :: ('a ⇒ 'b) ⇒ 'a option ⇒ 'b option
set_option :: 'a option ⇒ 'a set
Option.bind :: 'a option ⇒ ('a ⇒ 'b option) ⇒ 'b option
```

List

datatype $'a list = [] | op \# 'a ('a list)$

```
op @      :: 'a list ⇒ 'a list ⇒ 'a list
butlast   :: 'a list ⇒ 'a list
concat    :: 'a list list ⇒ 'a list
distinct  :: 'a list ⇒ bool
drop      :: nat ⇒ 'a list ⇒ 'a list
dropWhile :: ('a ⇒ bool) ⇒ 'a list ⇒ 'a list
filter    :: ('a ⇒ bool) ⇒ 'a list ⇒ 'a list
find      :: ('a ⇒ bool) ⇒ 'a list ⇒ 'a option
fold      :: ('a ⇒ 'b ⇒ 'b) ⇒ 'a list ⇒ 'b ⇒ 'b
foldr     :: ('a ⇒ 'b ⇒ 'b) ⇒ 'a list ⇒ 'b ⇒ 'b
foldl     :: ('a ⇒ 'b ⇒ 'a) ⇒ 'a ⇒ 'b list ⇒ 'a
hd        :: 'a list ⇒ 'a
last      :: 'a list ⇒ 'a
length   :: 'a list ⇒ nat
lenlex    :: ('a × 'a) set ⇒ ('a list × 'a list) set
lex       :: ('a × 'a) set ⇒ ('a list × 'a list) set
lexn     :: ('a × 'a) set ⇒ nat ⇒ ('a list × 'a list) set
lexord   :: ('a × 'a) set ⇒ ('a list × 'a list) set
listrel   :: ('a × 'b) set ⇒ ('a list × 'b list) set
listrel1 :: ('a × 'a) set ⇒ ('a list × 'a list) set
lists    :: 'a set ⇒ 'a list set
```

```

listset      :: 'a set list  $\Rightarrow$  'a list set
sum_list    :: 'a list  $\Rightarrow$  'a
prod_list   :: 'a list  $\Rightarrow$  'a
list_all2   :: ('a  $\Rightarrow$  'b  $\Rightarrow$  bool)  $\Rightarrow$  'a list  $\Rightarrow$  'b list  $\Rightarrow$  bool
list_update :: 'a list  $\Rightarrow$  nat  $\Rightarrow$  'a  $\Rightarrow$  'a list
map         :: ('a  $\Rightarrow$  'b)  $\Rightarrow$  'a list  $\Rightarrow$  'b list
measures    :: ('a  $\Rightarrow$  nat) list  $\Rightarrow$  ('a  $\times$  'a) set
op !        :: 'a list  $\Rightarrow$  nat  $\Rightarrow$  'a
nths        :: 'a list  $\Rightarrow$  nat set  $\Rightarrow$  'a list
remdups    :: 'a list  $\Rightarrow$  'a list
removeAll   :: 'a  $\Rightarrow$  'a list  $\Rightarrow$  'a list
remove1     :: 'a  $\Rightarrow$  'a list  $\Rightarrow$  'a list
replicate   :: nat  $\Rightarrow$  'a  $\Rightarrow$  'a list
rev         :: 'a list  $\Rightarrow$  'a list
rotate      :: nat  $\Rightarrow$  'a list  $\Rightarrow$  'a list
rotate1     :: 'a list  $\Rightarrow$  'a list
set         :: 'a list  $\Rightarrow$  'a set
shuffle     :: 'a list  $\Rightarrow$  'a list  $\Rightarrow$  'a list set
sort        :: 'a list  $\Rightarrow$  'a list
sorted      :: 'a list  $\Rightarrow$  bool
sorted_wrt  :: ('a  $\Rightarrow$  'a  $\Rightarrow$  bool)  $\Rightarrow$  'a list  $\Rightarrow$  bool
splice      :: 'a list  $\Rightarrow$  'a list  $\Rightarrow$  'a list
take        :: nat  $\Rightarrow$  'a list  $\Rightarrow$  'a list
takeWhile   :: ('a  $\Rightarrow$  bool)  $\Rightarrow$  'a list  $\Rightarrow$  'a list
tl          :: 'a list  $\Rightarrow$  'a list
upt         :: nat  $\Rightarrow$  nat  $\Rightarrow$  nat list
upto        :: int  $\Rightarrow$  int  $\Rightarrow$  int list
zip         :: 'a list  $\Rightarrow$  'b list  $\Rightarrow$  ('a  $\times$  'b) list

```

Syntax

$$\begin{aligned}
[x_1, \dots, x_n] &\equiv x_1 \# \dots \# x_n \# [] \\
[m..<n] &\equiv \text{upt } m \ n \\
[i..j] &\equiv \text{upto } i \ j \\
[e. \ x \leftarrow xs] &\equiv \text{map } (\lambda x. \ e) \ xs \\
[x \leftarrow xs . \ b] &\equiv \text{filter } (\lambda x. \ b) \ xs \\
xs[n := x] &\equiv \text{list_update } xs \ n \ x \\
\sum x \leftarrow xs. \ e &\equiv \text{listsum } (\text{map } (\lambda x. \ e) \ xs)
\end{aligned}$$

List comprehension: $[e. \ q_1, \dots, \ q_n]$ where each qualifier q_i is either a generator $\text{pat} \leftarrow e$ or a guard, i.e. boolean expression.

Map

Maps model partial functions and are often used as finite tables. However, the domain of a map may be infinite.

<i>Map.empty</i>	::	' <i>a</i> \Rightarrow ' <i>b</i> option	
<i>op ++</i>	::	(' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow (' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow ' <i>a</i> \Rightarrow ' <i>b</i> option	
<i>op o_m</i>	::	(' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow (' <i>c</i> \Rightarrow ' <i>a</i> option) \Rightarrow ' <i>c</i> \Rightarrow ' <i>b</i> option	
<i>op '</i>	::	(' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow ' <i>a</i> set \Rightarrow ' <i>a</i> \Rightarrow ' <i>b</i> option	
<i>dom</i>	::	(' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow ' <i>a</i> set	
<i>ran</i>	::	(' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow ' <i>b</i> set	
<i>op ⊆_m</i>	::	(' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow (' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow bool	
<i>map_of</i>	::	(' <i>a</i> \times ' <i>b</i>) list \Rightarrow ' <i>a</i> \Rightarrow ' <i>b</i> option	
<i>map_upds</i>	::	(' <i>a</i> \Rightarrow ' <i>b</i> option) \Rightarrow ' <i>a</i> list \Rightarrow ' <i>b</i> list \Rightarrow ' <i>a</i> \Rightarrow ' <i>b</i> option	

Syntax

<i>Map.empty</i>	\equiv	<i>Map.empty</i>
<i>m(x ↦ y)</i>	\equiv	<i>m(x:=Some y)</i>
<i>m(x₁ ↦ y₁, ..., x_n ↦ y_n)</i>	\equiv	<i>m(x₁ ↦ y₁) ... (x_n ↦ y_n)</i>
<i>[x₁ ↦ y₁, ..., x_n ↦ y_n]</i>	\equiv	<i>Map.empty(x₁ ↦ y₁, ..., x_n ↦ y_n)</i>
<i>m(xs [→] ys)</i>	\equiv	<i>map_upds m xs ys</i>

Infix operators in Main

	Operator	precedence	associativity
Meta-logic	\Rightarrow	1	right
	\equiv	2	
Logic	\wedge	35	right
	\vee	30	right
	$\rightarrow, \leftrightarrow$	25	right
	$=, \neq$	50	left
	$\leq, <, \geq, >$	50	
Orderings	$\subseteq, \subset, \supseteq, \supset$	50	
	\in, \notin	50	
	\cap	70	left
	\cup	65	left
Functions and Relations	\circ	55	left
	$'$	90	right
	O	75	right
	$``$	90	right
	$\sim\!\sim$	80	right
Numbers	$+, -$	65	left
	$*, /$	70	left
	<i>div, mod</i>	70	left
	\sim	80	right
	<i>dvd</i>	50	
Lists	$\#, @$	65	right
	!	100	left