

5 Digital Signal Processing (MGK)

Your friend Sam works on a physics experiment. This generates a voltage waveform  $v(t)$  that is the sum of several signals:

- a sine wave  $s(t) = A \cdot \sin(2\pi t f + \phi)$ , the frequency  $f$  and phase  $\phi$  of which are not known in advance, but  $f$  will be within  $9.6 \text{ kHz} < f < 12.0 \text{ kHz}$ ;
- several other sine waves with frequencies below 8 kHz that Sam needs to ignore in her measurements;
- low levels of noise at all frequencies.

Sam needs to estimate the amplitude  $A$  of  $s(t)$ . She uses a USB audio recorder with a built-in 16 kHz anti-aliasing low-pass filter to digitize  $v(t)$  at sampling frequency  $f_s = 48 \text{ kHz}$ , recording  $s = 100\,000$  consecutive samples, resulting in real-valued samples  $v_0, \dots, v_{s-1}$ . She implemented this algorithm to estimate  $A$ :

- 1: **input**  $v_0, \dots, v_{s-1}$
- 2:  $b := 1000$ ;  $c := \lfloor \frac{s}{b} \rfloor$
- 3:  $w_{k,l} := v_{kb+l}$  for all  $0 \leq k < c, 0 \leq l < b$
- 4:  $x_{k,n} := \sum_{m=0}^{b-1} w_{k,m} \cdot e^{-2\pi j \frac{nm}{b}}$  for all  $0 \leq k < c, 0 \leq n < b$
- 5:  $y_n := \left| \frac{1}{c} \cdot \sum_{k=0}^{c-1} x_{k,n} \right|$  for all  $0 \leq n < b$
- 6:  $z := \max\{y_{n_1}, \dots, y_{n_2}\}$  with  $n_1 = 200, n_2 = 220$
- 7: **output**  $z$

(a) Sam hopes that  $A \approx z \cdot \alpha$  for some calibration constant  $\alpha$ . She tries to determine  $\alpha$  by connecting the USB audio recorder’s input to a calibrated laboratory sine-wave generator set to output an amplitude of “60.0 dB $\mu$ V”. What amplitude  $A$  in volts will this test signal  $A \cdot \sin(\dots)$  have? [3 marks]

(b) When Sam varies the test-signal frequency  $f$  in the range 9.6–12.0 kHz, she is disappointed that the output  $z$  varies greatly: for some  $f$  it even drops to zero!

Describe what Sam’s algorithm tries to do, identify and explain *three* problems in it, and change *three* lines to make  $z$  more proportional to  $A$  across the expected range of  $f$ , and close to zero outside that range. [15 marks]

(c) Suggest a small adjustment to  $b$  to accommodate a faster algorithm for one of the above steps. [2 marks]