COMPUTER SCIENCE TRIPOS Part IB – 2017 – Paper 5

9 Concurrent and Distributed Systems (RNW)

This pseudocode, executing in process P_i , employs buffering to impose ordering:

- (a) Explain what ordering model(s) this pseudocode implements. [2 marks]
- (b) Write pseudocode (with comments) for the following functions, to be used on the sender (P_i) or receiver (P_j) , which accept M (a message), and S (a sequence number): [8 marks]

```
Receiver receive_reliably(M) Reliably receive M from P_i.

Sender send_reliably(M) Reliably send M to P_j.

Sender process_ack(S) Handle a received ACK for S from P_j.

Sender timeout(S, M) Process a timeout for S and M.
```

As needed, employ the following additional utility functions:

```
drop(M) Drop received M without delivering.

setSeq(M, S) Set sequence number S on message M.

transmit_msg(M) Transmit message M to P_j.

transmit_ack(S) Transmit an ACK with sequence number S to P_i.

sched_timeout(S, M) Schedule timeout(S, M) to run in 5 ms.

cancel_timeout(S) If scheduled, cancel timeout for S.
```

(c) Define the happens-before relationship.

[2 marks]

(d) The pseudocode above imposes ordering on pair-wise communications. Assuming reordering but no message loss, write pseudocode (with comments) for the following functions supporting causal ordering for group communications:

[8 marks]

```
Receiver receive_causally(M) Causally receive from the group. Sender send_causally(M) Causally send to the group.
```

As needed, employ the following additional utility functions:

```
 \begin{array}{lll} \texttt{getVec(M)} & \text{Retrieves the version vector from a message.} \\ \texttt{setVec(M, V)} & \text{Set vector $V$ on message $M$.} \\ \texttt{testVec(LV, RV)} & \text{Returns whether vector $RV$ only differs from LV in that it has exactly one entry one greater than the corresponding entry in LV.} \\ \texttt{updateVec(V)} & \text{Returns $V$ with the local vector entry incremented.} \\ \texttt{transmit\_group(M)} & \text{Transmits message $M$ to the entire group.} \\ \end{array}
```