## COMPUTER SCIENCE TRIPOS Part IB – 2016 – Paper 6

## 9 Semantics of Programming Languages (PMS)

Consider the imperative language syntax below. Here *n* ranges over 32-bit numbers  $\mathbb{N}_{32} = [0, ..., 2^{32} - 1]$ , with modular addition  $\oplus$ , and *x* ranges over an infinite set of identifiers.

$$e ::= n | \mathbf{ref} e | !e | e := e' | \mathbf{skip} | e; e' | x | \mathbf{let} x = e \mathbf{in} e'$$

We give it two semantics. The first extends the syntax with abstract locations l (taken from some infinite set L) and has an abstract store s, a finite partial function from abstract locations to values  $v ::= n \mid l$ . The initial abstract store  $s_0$  is the partial function with empty domain. The semantic rules are all standard; the most interesting are shown below for reference.

$$\langle e_1, s_1 \rangle \longrightarrow \langle e_2, s_2 \rangle$$

 $\begin{array}{c} l \not\in \mathbf{dom}\,(s) \\ \hline \langle \mathbf{ref}\,v,s \rangle \longrightarrow \langle l,s + \{l \mapsto v\} \rangle \\ \hline l \in \mathbf{dom}\,(s) \\ \hline \langle l := v,s \rangle \longrightarrow \langle \mathbf{skip},s + \{l \mapsto v\} \rangle \end{array}^{\mathrm{REF1}} & \begin{array}{c} l \in \mathbf{dom}\,(s) \wedge s(l) = v \\ \hline \langle !l,s \rangle \longrightarrow \langle v,s \rangle \end{array} \\ \begin{array}{c} \mathrm{DEREF1} \\ \hline \langle !l,s \rangle \longrightarrow \langle v,s \rangle \end{array} \\ \end{array}$ 

For the second semantics we have a concrete store M, a total function from concrete addresses  $n \in \mathbb{N}_{32}$  to values which here are also just numbers  $n' \in \mathbb{N}_{32}$ , together with a counter  $a \in \mathbb{N}_{32}$  that records the next unallocated address. This semantics uses the abstract syntax exactly as above, without abstract locations. The initial concrete store  $M_0$  maps all addresses to 0; the initial  $a_0 = 0$ . The interesting rules are:

$$\langle e_1, M_1, a_1 \rangle \Longrightarrow \langle e_2, M_2, a_2 \rangle$$

$$\frac{\overline{\langle \mathbf{ref} \, n, M, a \rangle} \Longrightarrow \langle a, M + \{a \mapsto n\}, a \oplus 1 \rangle}{\overline{\langle n := n', M, a \rangle} \Longrightarrow \langle \mathbf{skip}, M + \{n \mapsto n'\}, a \rangle} \operatorname{ASSIGN1'} \frac{M(n) = n'}{\langle !n, M, a \rangle} \Longrightarrow \langle n', M, a \rangle} \operatorname{DEREF1'}$$

Consider expressions e of the form let  $x = \operatorname{ref} 3 \operatorname{in} e'$ ; !x, where e' does not contain any free occurrences of x or any abstract locations l.

- (a) Can e (with the initial store) reduce to a value different from 3, (i) in the abstract semantics or (ii) in the concrete semantics? In each case, either give an example and explain it or give a careful informal argument why not. [8 marks]
- (b) Define a large subset of the expressions that reduce to the same value in both semantics. Explain your answer. [8 marks]
- (c) Discuss the advantages and disadvantages of the two semantics for a C-like systems programming language. [4 marks]