## COMPUTER SCIENCE TRIPOS Part IB - 2013 - Paper 6

## 2 Complexity Theory (AD)

(a) State what it means for a graph $G=(V, E)$ to be 3-colourable.
(b) What is known about the complexity of deciding whether a given graph $G$ is 3 -colourable?
(c) Given a graph $G=(V, E)$ and a partial function $\chi: V \hookrightarrow\{1,2,3\}$, we define the graph $G^{\prime}$ by the following actions on $G$ :

- for each pair $u, v \in V$ such that $\chi(u)$ and $\chi(v)$ are both defined and $\chi(u) \neq \chi(v)$, add an edge $(u, v)$ to the graph; and
- for each pair $u, v \in V$ such that $\chi(u)$ and $\chi(v)$ are both defined and $\chi(u)=\chi(v)$, add new vertices $w_{1}$ and $w_{2}$ to the graph, along with the edges $\left(w_{1}, w_{2}\right),\left(u, w_{1}\right),\left(u, w_{2}\right),\left(v, w_{1}\right)$ and $\left(v, w_{2}\right)$.

Prove that $G^{\prime}$ as constructed above is 3 -colourable if, and only if, there is a valid 3-colouring of $G$ that extends the partial function $\chi$.
(d) Assume $\mathbf{P}=\mathrm{NP}$. Using this assumption and the construction in (c), describe a polynomial-time algorithm $A$ which does the following:
$A$ takes as input a graph $G$. If $G$ is not 3 -colourable, $A$ returns "no". If $G$ is 3-colourable, $A$ returns a valid 3 -colouring of $G$.

