Computer Vision

- (a) Name **four** Gestalt laws of perceptual organisation. What is the main theme of Gestalt Psychology, and in what way is it relevant to automated object recognition in images and video sequences? [4 marks]
- (b) Many computer vision algorithms such as SIFT (scale-invariant feature transform) seek to detect and analyse features at multiple scales of analysis.
 - (i) What is "scale-space" and what is a "scale-space fingerprint"? [2 marks]
 - (*ii*) Briefly describe how SIFT achieves scale and rotation invariance.

[3 marks]

(iii) Show that the difference-of-Gaussian operation DoG given by

$$DoG(x, y, \sigma) = (G(x, y, k\sigma) - G(x, y, \sigma)) * I(x, y)$$
$$G(x, y, \sigma) = \frac{1}{2\pi\sigma^2} e^{-(x^2 + y^2)/2\sigma^2}$$

on image data I as used by SIFT is an approximation of the scalenormalised Laplacian of Gaussian given by $\sigma^2 \nabla^2 G$. You may assume that

$$\frac{\partial G}{\partial \sigma} = \sigma \nabla^2 G$$

Comment on a good choice for the value of k for practical applications of SIFT. [6 marks]

(c) The curvature map of a closed image contour is a bandlimited signal and can be described by its zero-crossings. Explain how this property can be exploited for 2D shape description. What properties make such a representation suitable for classification and recognition of shapes? [5 marks]