## 2007 Paper 6 Question 6

## **Compiler Construction**

- (a) Garbage Collection.
  - (i) Explain how it is possible to "leak memory" using a reference counting garbage collector. [3 marks]
  - (ii) Describe any technique that might be used to address this problem.

    [3 marks]
- (b) Explain in detail how we might translate code generated for a stack-only machine (such as the JVM) to a register-based machine (such as ARM).

  [6 marks]
- (c) Describe in detail how static and dynamic methods are compiled differently for object-oriented languages with single inheritance. [8 marks]