Distributed Systems

- (a) Explain the problem of clock drift in distributed systems. [2 marks]
- (b) What sources of conventional earth time might be used by computer systems? How would you estimate bounds on the accuracy of time received from such a source? [4 marks]
- (c) What constraint does distributed inter-process communication (IPC) impose on the clock values of the communicating parties? [1 mark]
- (d) Outline one clock synchronisation protocol that satisfies this constraint. [4 marks]
- (e) For each of the cases of IPC illustrated below, give the vector clock values that message receiving and delivery modules could maintain for each process.



(f) Define "causal order" of message delivery. In which, if any, of (i) to (iv) above is causal order violated at the message receiving module? [3 marks]