## 1999 Paper 5 Question 6

## Compiler Construction

Explain a possible implementation method for Java-style or ML-style exceptions and handlers. [8 marks]

Consider a simple arithmetic expression e of abstract syntax:

$$e ::= x \mid n \mid e + e' \mid e - e' \mid e * e' \mid e/e' \mid -e$$

where x ranges over a set of (global) variables, addressable by name, and n ranges over integer constants. Write a procedure in pseudo-code or a language of your choice which takes an expression e and prints (one-per-line) stack-machine instructions of the form

```
\begin{array}{lll} \text{pushvar} & x \\ \text{pushnum} & n \\ \\ \text{add} & \text{; pop two items and push their sum} \\ \\ \text{sub} & \text{; pop two items and push their difference} \\ \\ \text{mul} & \text{; pop two items and push their product} \\ \\ \text{div} & \text{; pop two items and push their quotient} \\ \\ \text{neg} & \text{; replace top item with its negation} \\ \end{array}
```

which, when executed, have the net effect of pushing just the value of e onto the stack. Each line of code emitted should contain a comment giving the number of items on the stack after its execution, thus the first push and the last instruction would both be commented with "1 item". [12 marks]