## 1998 Paper 11 Question 5

## Data Structures and Algorithms

Describe and justify Dijkstra's algorithm for finding the shortest path between two vertices in a directed graph with non-negative lengths associated with its edges.

For the case where the nodes represent towns and the costs $C_{u v}$ represent distances by road, Hart, Nilsson \& Raphael proposed a variation where the next node to be considered is based on minimising

$$
D(a)+H(a, \text { destination })
$$

instead of the usual $D(a) . H(u, v)$ is a heuristic function which here should be taken as some constant ( $k$, say) multiplied by the Euclidean distance between towns $u$ and $v$.

Explain what benefits such a modification might bring and investigate how the correctness and speed of the modified algorithm changes with the value of $k$.

Can such a variation help in finding the shortest routes to all nodes from a given starting node? Justify your answer.
[12 marks]

