## **Computer Vision**

Explain the notion of scale-space and how it is used in various areas of computer vision. Include the following:

- (a) Pyramidal representations of image structure across successive scales of blurred undersampling. [5 marks]
- (b) Edge detection operators that extract edges at particular scales of analysis, but not at others. [5 marks]
- (c) The behaviour of zero-crossings, their trajectories and "fingerprints" in scale-space. [5 marks]
- (d) The generalised wavelet transform as a self-similar mapping into scale-space, and its attempt to capture invariances under the transformations of dilation, translation and rotation. [5 marks]