

2 Sorting

Given two functions f and g , both $\mathbb{N} \rightarrow \mathbb{R}$, we say $f(n)$ is $O(g(n))$ if

$$\exists \kappa > 0 \text{ and } n_0 \in \mathbb{N} \text{ such that } \forall n \geq n_0, |f(n)| \leq \kappa |g(n)|$$

and we say $f(n)$ is $\Omega(g(n))$ if

$$\exists \delta > 0 \text{ and } n_0 \in \mathbb{N} \text{ such that } \forall n \geq n_0, |f(n)| \geq \delta |g(n)|.$$

If $f(n)$ is $O(g(n))$ and also $\Omega(g(n))$ we say that $f(n)$ is $\Theta(g(n))$.

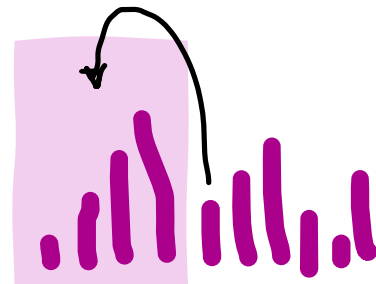
```
def insertsort(x):
    for i in 1..(len(x)-1):
        # assert x[0:i] is sorted
        j = i - 1
        while j >= 0 and x[j] > x[j+1]:
            swap x[j] with x[j+1]
            j = j - 1
        # assert x[0:i+1] is sorted
```

Same thing, more succinctly

```
def insertsort(x):
    for i in 1..(len(x)-1):
        do a linear search for where x[i] should go, and insert it there
```

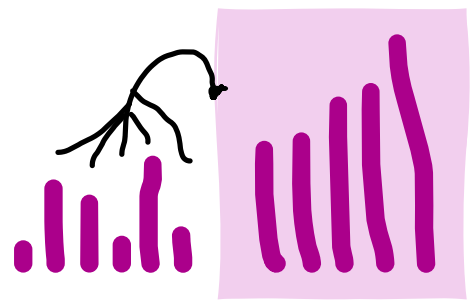
```
def binaryinsertsort(x):
    for i in 1..(len(x)-1):
        do a binary search for where x[i] should go, and insert it there
```

(Binary)InsertSort



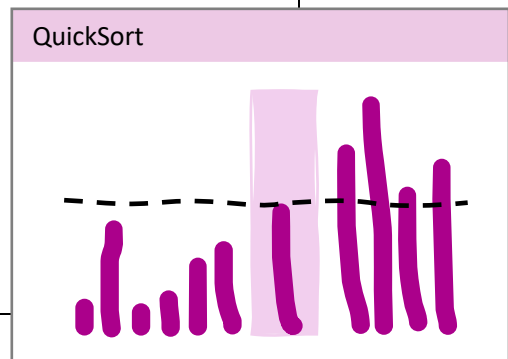
```
def selectsort(x):
    # This code fills in from the left,
    # the picture shows filling in from the right
    for i in 0..(len(x)-2):
        # Find what belongs at x[i]
        j = arg min_{k < len(x)} x[k]
        swap x[i] with x[j]
```

SelectSort

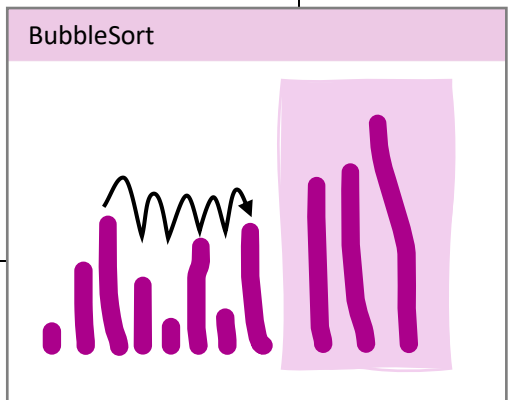


```
def quicksort(x):
    1. Pick the last item to be the pivot,  $p = x[\text{len}(x) - 1]$ .
    2. Partition the array, so that
       it has the form
            $(\text{items} \leq p) :: p :: (\text{items} \geq p)$ 
    3. The pivot  $p$  is now in its correct place. Call quicksort on
       the left portion, and on the right portion.
```

```
def partition(x, p):
    i = just before first item
    j = just before p
    while True:
        while i < j and x[i] <= p: i++
        while i < j and x[j-1] >= p: j--
        if i < j:
            swap x[i] with x[j-1]
            i++, j--
    swap p with x[j]
```

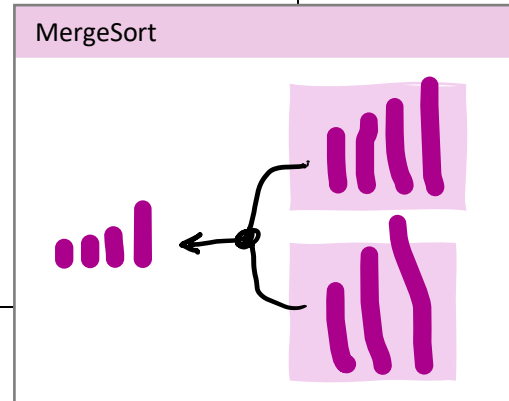


```
def bubblesort(x):
    while True:
        any_swaps = False
        for i in 0..(len(x)-2):
            if x[i] > x[i+1]:
                swap x[i] with x[i+1]
                any_swaps = True
        if not any_swaps:
            break
```



```
def mergesort(src, dst):
    n = len(src)
    If n==1, just copy src[0] into dst[0]. Otherwise:
    m = int(n/2)
    x1 = new array of length m
    mergesort(src=src[0:m], dst=x1)
    x2 = new array of length n-m
    mergesort(src=src[m:n], dst=x2)
    merge x1 and x2 into dst
    free x1 and x2
```

```
def merge(x1, x2, dst):
    # assert len(dst) == len(x1)+len(x2)
    i1, i2 = 0, 0
    for j in 0..(len(dst)-1):
        dst[j] = min(x1[i1], x2[i2])
        advance i1 or i2 appropriately
```



```

def heapsort(x):
    n = len(x)
    # Create the initial heap
    for i in 1..n-1:
        # assert x[0:i] is a heap
        add x[i] to heap and re-heapify
    # assert x[0:n] is a heap
    for i in n..1:
        # assert x[i:n] has largest n-i
        # assert x[0:i] is a heap
        swap x[0] with x[i-1]
        re-heapify x[0:i-1]

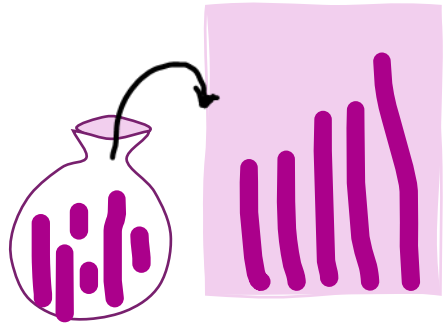
    # Re-heapify by bubbling up from i
    j = i
    while j > 0 and x[j] > x[parent(j)]:
        swap x[j] with x[parent(j)]
        j = parent(j)

    # Re-heapify by bubbling down from 0
    j = 0
    while x[j] < max(x[child1(j)], x[child2(j)]):
        swap x[j] with larger child
        j = larger child

    # Faster way to create the initial heap
    for i in [n/2]..0:
        # assert trees rooted at (i+1)..n are heaps
        re-heapify the tree rooted at x[i]
        by bubbling down

```

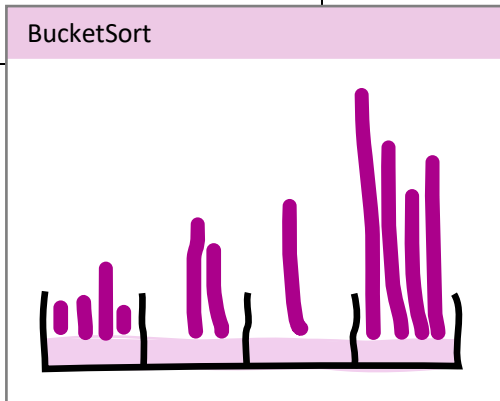
HeapSort



```
def radixsort(x):
    for each digit d, starting from
    the least significant:
        stably sort x by digit d
        # assert x is in order with
        # respect to digits d:end
```

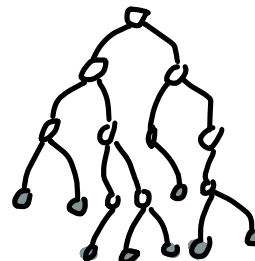
```
def countingsort(x, m):
    # Count num.occurrences of each value
    counts = ...
    # Figure out the first location for each possible value
    nextpos = ...
    y = new array of same size as x
    # Go through x and place each item into its
    # correct location
    for each value v in x:
        y[nextpos[v]] = v
        nextpos[v] += 1
    return y
```

```
def bucketsort(x, a):
    B = [len(x)/a]
    buckets = array of B empty linked lists
    for each item v in x:
        append v to bucket [key(v) × B]
    # assert: average number of items in each bucket is ≈a
    for each bucket:
        sort it with a  $O(n^2)$  algorithm
        output its values
```



3 Dynamic programming

We're given an initial state x_0 , and we wish to choose a sequence of actions $[a_0, a_1, \dots]$. If we're in state x and we take action a , we gain reward $r_{x,a}$ and we move to next state $n_{x,a}$ (unless x is a terminal state, where no further actions are possible, in which case we gain reward t_x). What is the maximum possible total reward, starting from our initial state x_0 ?



Let $v(x)$ be the total reward that can be gained starting in state x . Then

$$v(x) = \begin{cases} t_x & \text{if } x \text{ is terminal} \\ \max_{a \in A} \{r_{x,a} + v(n_{x,a})\} & \text{otherwise} \end{cases}$$

Is it worth doing cardio?

Suppose we have a fixed number of total lifetime heartbeats. Each day we can choose to exercise or not. Let $x = (r, b)$ be our current state, where r is resting heart rate and b is the number of lifetime heartbeats remaining. If we exercise,

$$r \leftarrow r - \lambda(r - 50) \text{ and } b \leftarrow b - 23 \cdot 60 \cdot r - 60 \cdot 155$$

and if we don't exercise then

$$r \leftarrow r + \lambda(90 - r) \text{ and } b \leftarrow b - 24 \cdot 60 \cdot r$$

Should we exercise, and if so how often?

Rod cutting.

A DIY supplier has a steel rod of length $n \in \mathbb{N}$, and a machine that can cut it into smaller pieces. Different lengths can be sold for different prices; a piece of length $\ell \in \mathbb{N}$ fetches price p_ℓ . How should it be cut, to maximize profit? (The cut below, of a rod of length 10, fetches $\pounds 8 + \pounds 9 + \pounds 8 = \pounds 25$ and is sub-optimal.)

length	1	2	3	4	5	6	7	8	9	10
price	£1	£5	£8	£9	£10	£17	£17	£20	£24	£30



Matrix multiplication order.

The cost of multiplying two matrices depends on their dimensions: it takes ℓmn operations to perform the multiplication

$$\begin{array}{ccccc} A & \cdot & B & = & C \\ \ell \times m & & m \times n & & \ell \times n \end{array}$$

If we want to compute the product of several matrices, we have a choice about the order of multiplication (because matrix multiplication is associative). For example, $ABCDE = (AB)((CD)E) = A(B((CD)E))$.

What is the least-cost way to compute $A_0A_1 \cdots A_{n-1}$ where A_i has dimension $d_i \times d_{i+1}$?

Longest common subsequence.

A *subsequence* of a string s is any string obtained by dropping zero or more characters from s . Given two strings s and t , what's the longest subsequence they have in common? (The illustration shows a common subsequence of length 3, "HER", but it's not the longest common subsequence.)

T	H	E	B	A	R	B	I	E	M	O	V	I	E
O	P	P	E	N	H	E	I	M	E	R			

Resource allocation.

Several different university societies have all requested to book the sports hall, request k having start time $u_k \in \mathbb{R}$ and end time $v_k \in \mathbb{R}$. The hall can only fit one activity at a time. What is the maximum number of requests that can be satisfied without overlap?

Alternative formulation: Let $t_0 < t_1 < \dots < t_n$ be a sequence of distinct timepoints, and let request k have start time t_{U_k} and end time t_{V_k} where $U_k, V_k \in \mathbb{N}$.