# V. Approx. Algorithms: Travelling Salesman Problem

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Easter 2019



### Introduction

General TSP

Metric TSP





Formal Definition



Given a set of cities along with the cost of travel between them, find the cheapest route visiting all cities and returning to your starting point.

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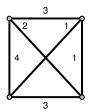
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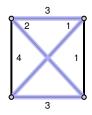
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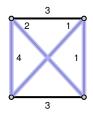






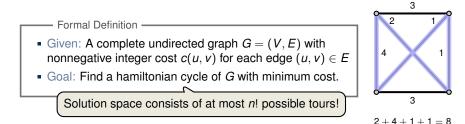


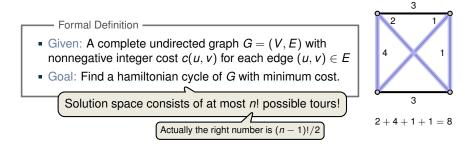
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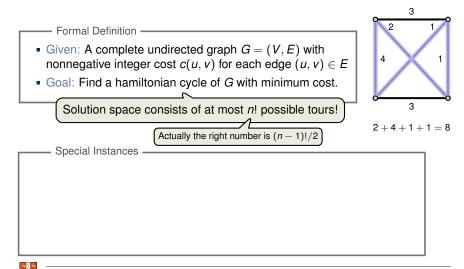


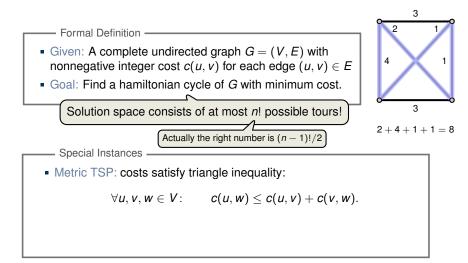




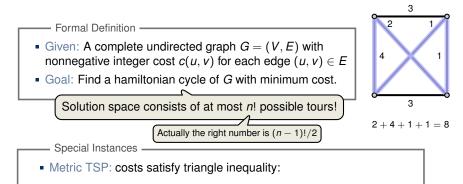








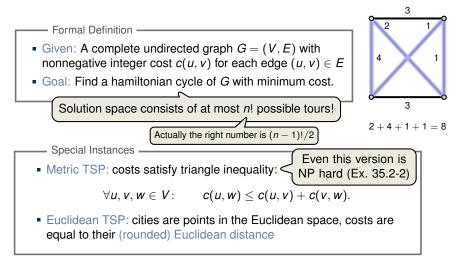
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 $\forall u, v, w \in V$ :  $c(u, w) \leq c(u, v) + c(v, w)$ .

• Euclidean TSP: cities are points in the Euclidean space, costs are equal to their (rounded) Euclidean distance

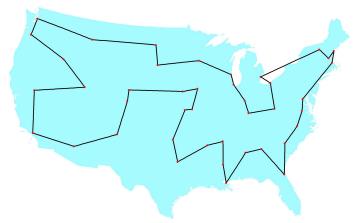






## History of the TSP problem (1954)

Dantzig, Fulkerson and Johnson found an optimal tour through 42 cities.



http://www.math.uwaterloo.ca/tsp/history/img/dantzig\_big.html



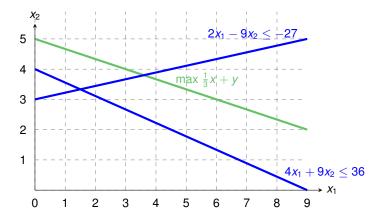
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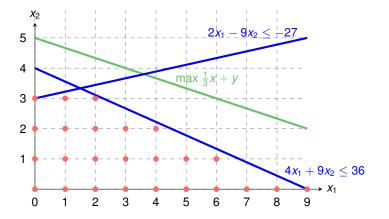


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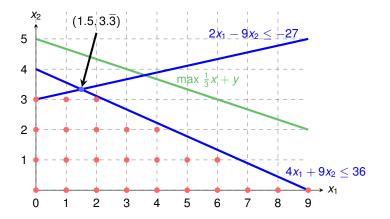


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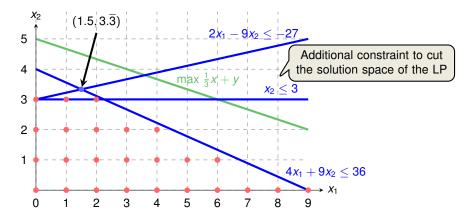


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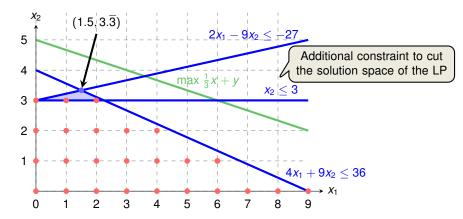


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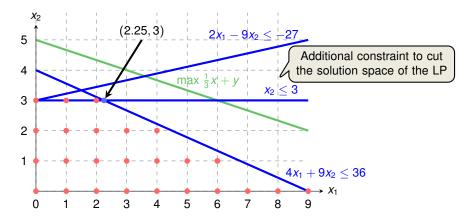


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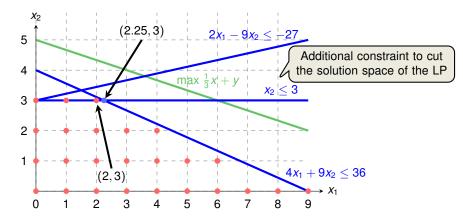


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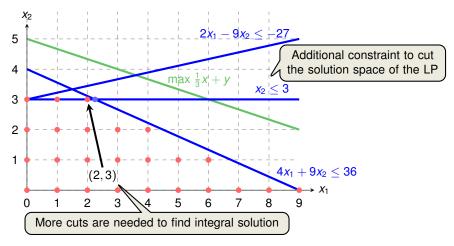


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Introduction

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#### Theorem 35.3 -

If P  $\neq$  NP, then for any constant  $\rho \ge 1$ , there is no polynomial-time approximation algorithm with approximation ratio  $\rho$  for the general TSP.

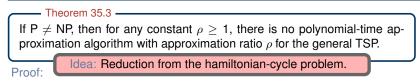


#### Theorem 35.3 -

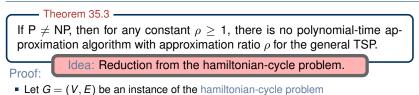
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Proof:

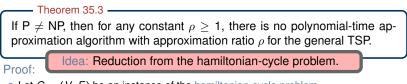




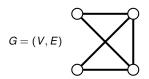




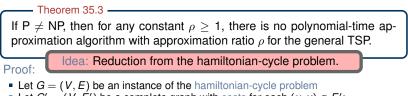




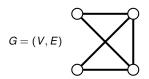
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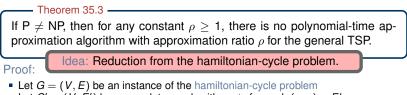




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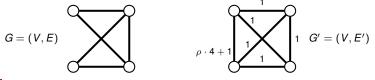


Theorem 35.3 If  $P \neq NP$ , then for any constant  $\rho \ge 1$ , there is no polynomial-time approximation algorithm with approximation ratio  $\rho$  for the general TSP. Idea: Reduction from the hamiltonian-cycle problem. Let G = (V, E) be an instance of the hamiltonian-cycle problem Let G' = (V, E') be a complete graph with costs for each  $(u, v) \in E'$ :  $c(u, v) = \begin{cases} 1 & \text{if } (u, v) \in E, \\ \rho |V| + 1 & \text{otherwise.} \end{cases}$ 



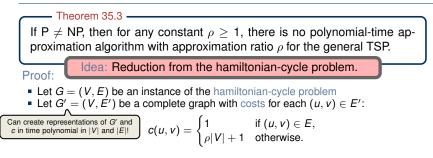


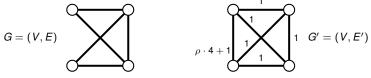
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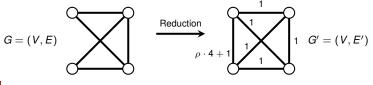










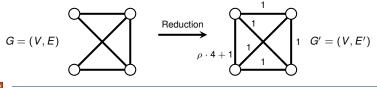




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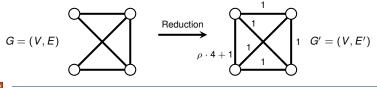
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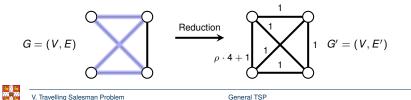
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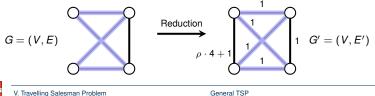
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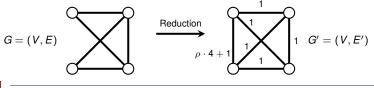
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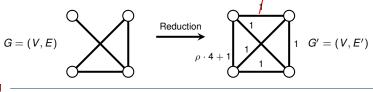
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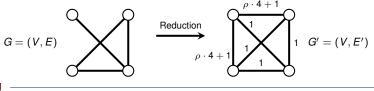




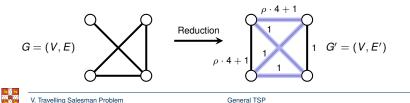
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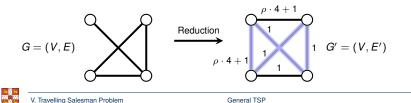
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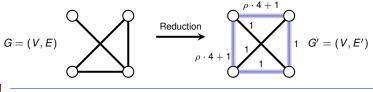
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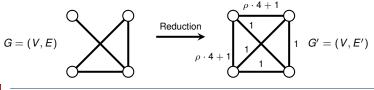
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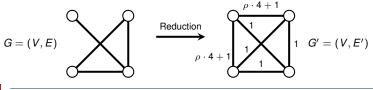
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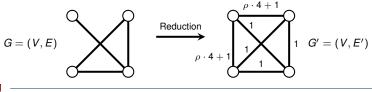
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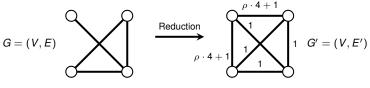
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- ρ-Approximation of TSP in G' computes hamiltonian cycle in G (if one exists)





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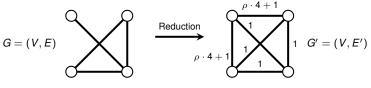
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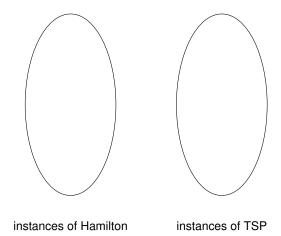
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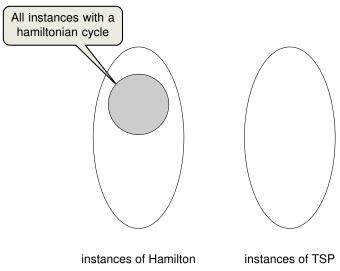


Proof.

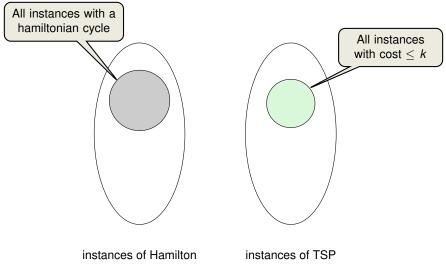
#### Proof of Theorem 35.3 from a higher perspective



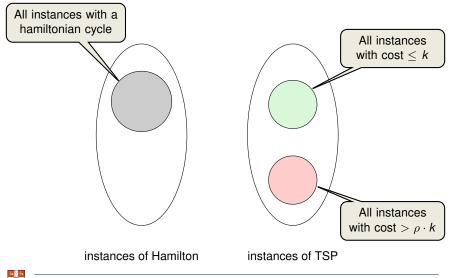


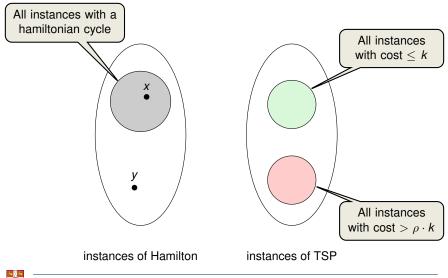


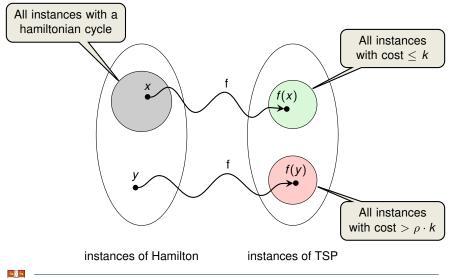




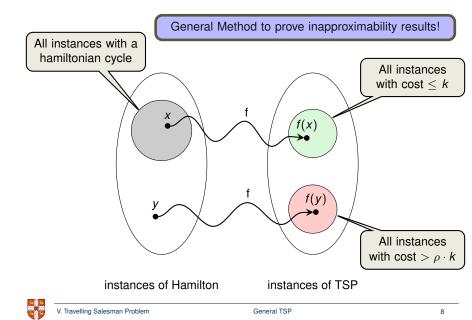








# Proof of Theorem 35.3 from a higher perspective



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APPROX-TSP-TOUR(G, c)

- 1: select a vertex  $r \in G.V$  to be a "root" vertex
- 2: compute a minimum spanning tree  $T_{\min}$  for G from root r
- 3: using MST-PRIM(G, c, r)
- 4: let H be a list of vertices, ordered according to when they are first visited
- 5: in a preorder walk of  $T_{\min}$
- 6: return the hamiltonian cycle H



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Runtime is dominated by MST-PRIM, which is  $\Theta(V^2)$ .



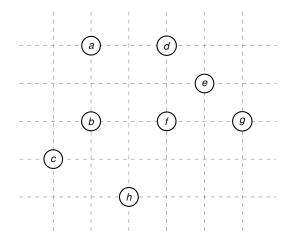
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- 3: using MST-PRIM(G, c, r)
- 4: let H be a list of vertices, ordered according to when they are first visited
- 5: in a preorder walk of  $T_{\min}$
- 6: return the hamiltonian cycle H

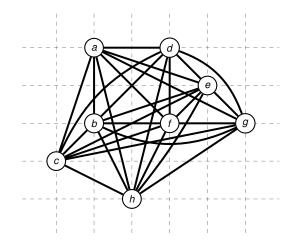
Runtime is dominated by MST-PRIM, which is  $\Theta(V^2)$ .

Remember: In the Metric-TSP problem, *G* is a complete graph.



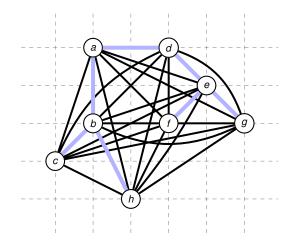






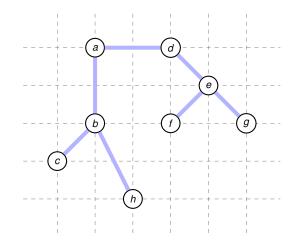
1. Compute MST T<sub>min</sub>





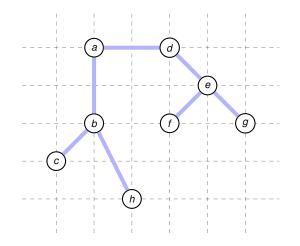
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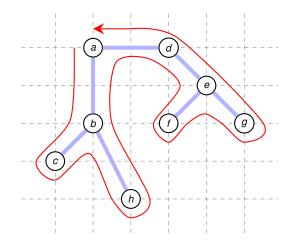
1. Compute MST  $T_{min} \checkmark$ 





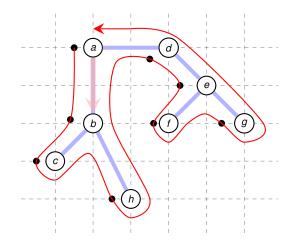
- 1. Compute MST  $T_{\min} \checkmark$
- 2. Perform preorder walk on MST  $T_{min}$





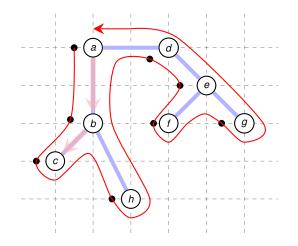
- 1. Compute MST  $T_{\min} \checkmark$
- 2. Perform preorder walk on MST  $T_{\rm min}$   $\checkmark$





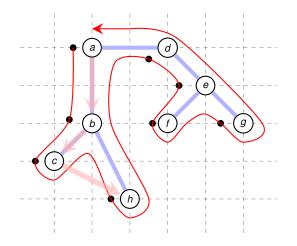
- 1. Compute MST  $T_{\min} \checkmark$
- 2. Perform preorder walk on MST  $T_{\rm min}$   $\checkmark$
- 3. Return list of vertices according to the preorder tree walk





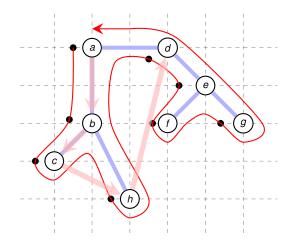
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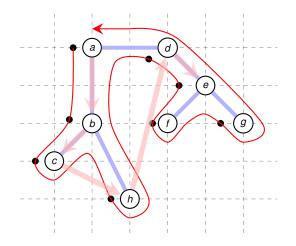
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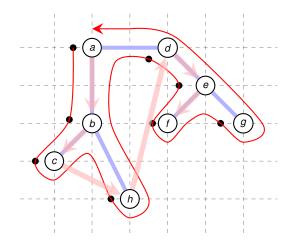
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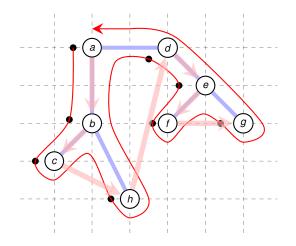
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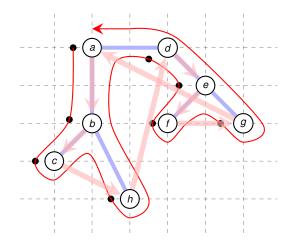
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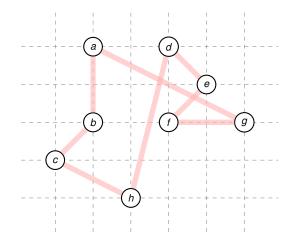
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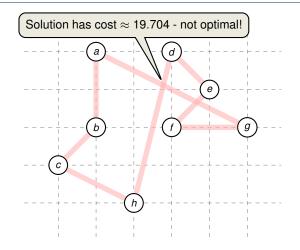
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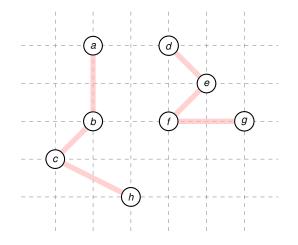
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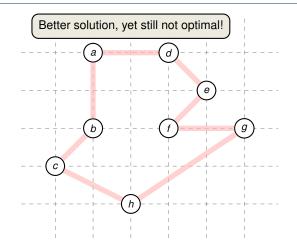
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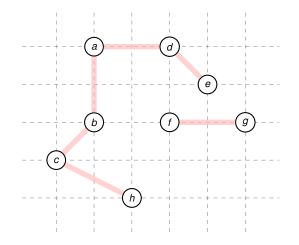
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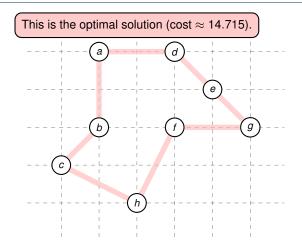
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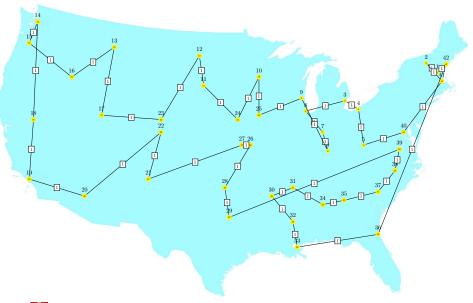




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## **Approximate Solution: Objective 921**



# **Optimal Solution: Objective 699**





#### Theorem 35.2

APPROX-TSP-TOUR is a polynomial-time 2-approximation for the traveling-salesman problem with the triangle inequality.



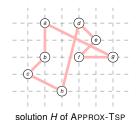
#### Theorem 35.2

APPROX-TSP-TOUR is a polynomial-time 2-approximation for the traveling-salesman problem with the triangle inequality.



#### - Theorem 35.2 -

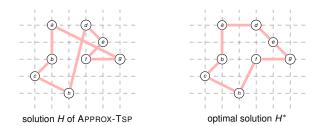
APPROX-TSP-TOUR is a polynomial-time 2-approximation for the traveling-salesman problem with the triangle inequality.





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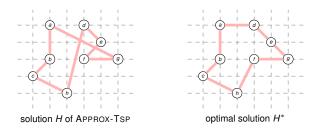


#### Theorem 35.2 -

APPROX-TSP-TOUR is a polynomial-time 2-approximation for the traveling-salesman problem with the triangle inequality.

Proof:

Consider the optimal tour H\* and remove an arbitrary edge



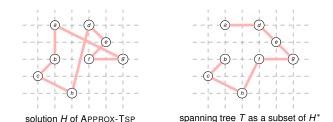


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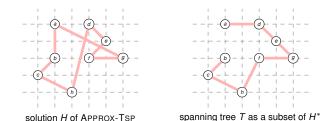




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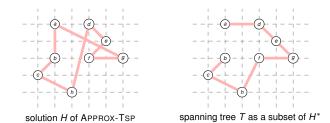




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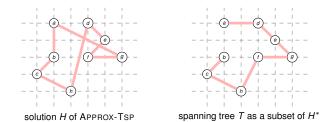
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exploiting that all edge costs are non-negative!

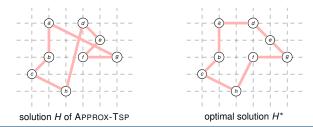




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  - Let W be the full walk of the minimum spanning tree T<sub>min</sub> (including repeated visits)



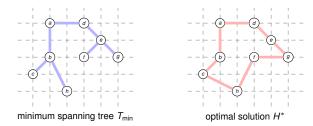


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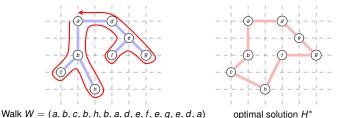


Metric TSP

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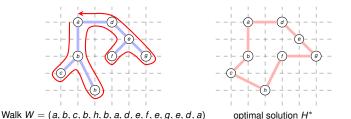




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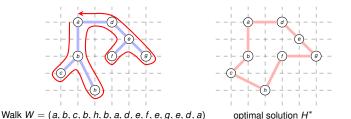


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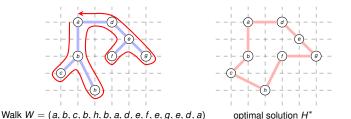
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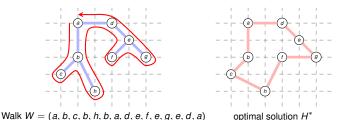
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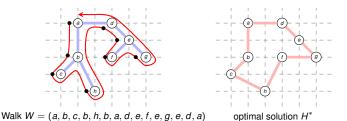
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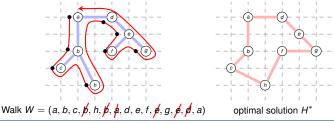
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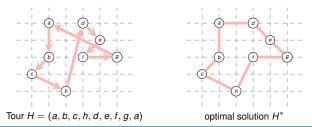
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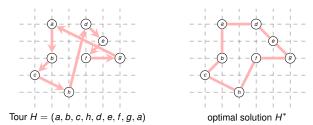
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exploiting triangle inequality!

Deleting duplicate vertices from W yields a tour H with smaller cost:





Metric TSP

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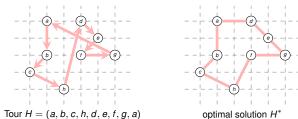
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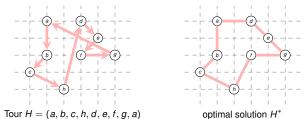
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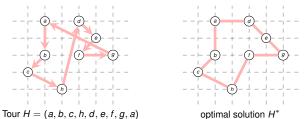
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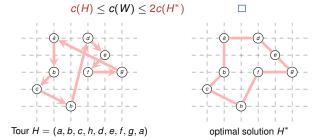
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Metric TSP

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- Theorem 35.2 -

APPROX-TSP-TOUR is a polynomial-time 2-approximation for the traveling-salesman problem with the triangle inequality.

Can we get a better approximation ratio?



Theorem 35.2 -

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Can we get a better approximation ratio?

CHRISTOFIDES(G, c)

- 1: select a vertex  $r \in G.V$  to be a "root" vertex
- 2: compute a minimum spanning tree  $T_{\min}$  for G from root r
- 3: using MST-PRIM(G, c, r)
- 4: compute a perfect matching  $M_{\min}$  with minimum weight in the complete graph
- 5: over the odd-degree vertices in  $T_{min}$
- 6: let H be a list of vertices, ordered according to when they are first visited
- 7: in a Eulearian circuit of  $T_{\min} \cup M_{\min}$
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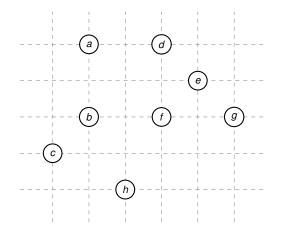
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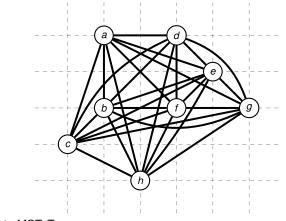
#### - Theorem (Christofides'76)

There is a polynomial-time  $\frac{3}{2}\text{-approximation}$  algorithm for the travelling salesman problem with the triangle inequality.



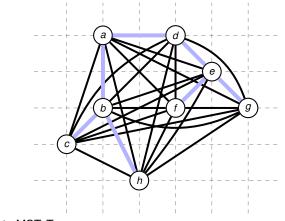






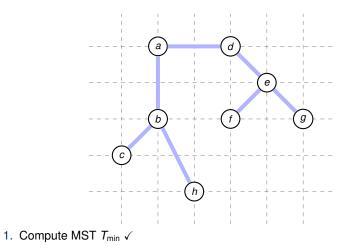
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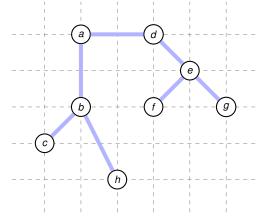


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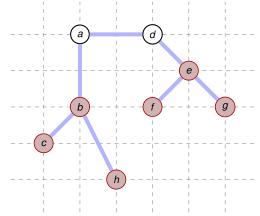






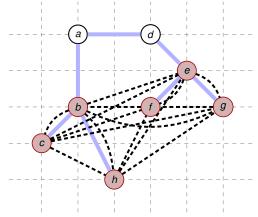
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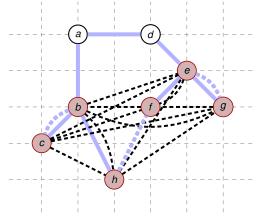
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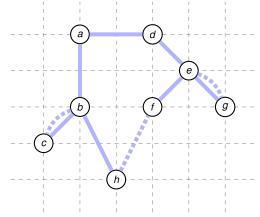
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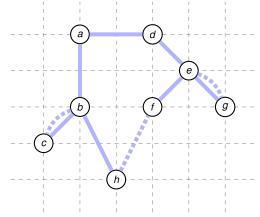
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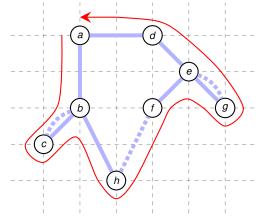




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- 3. Find an Eulerian Circuit in  $T_{\min} \cup M_{\min}$

All vertices in  $T_{min} \cup M_{min}$  have even degree!

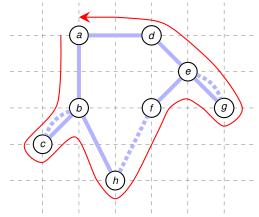




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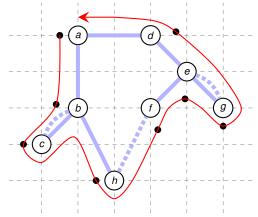
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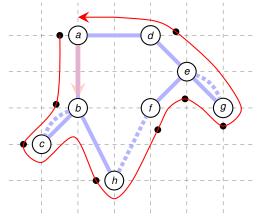
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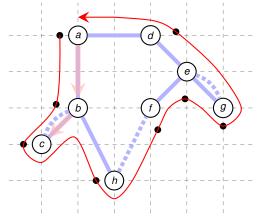
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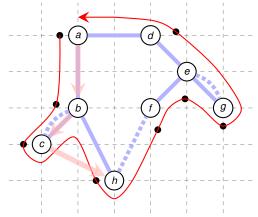
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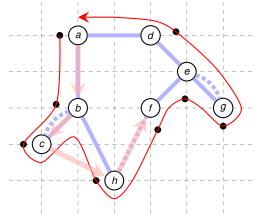
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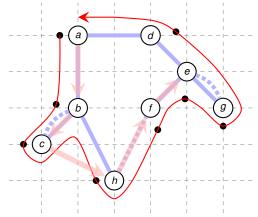
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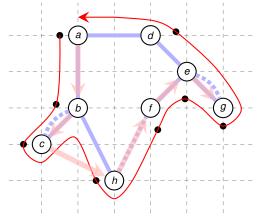
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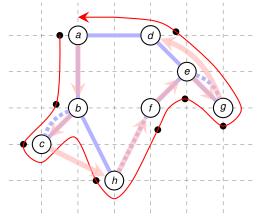
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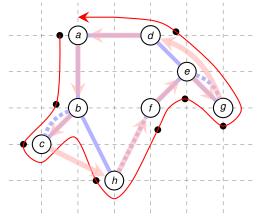
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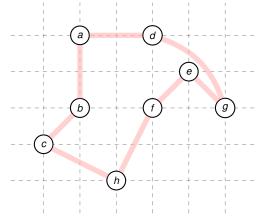
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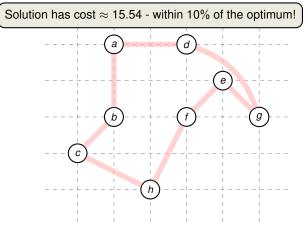
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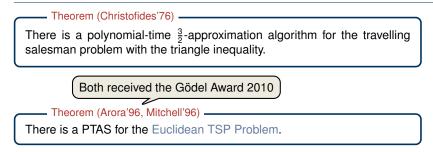
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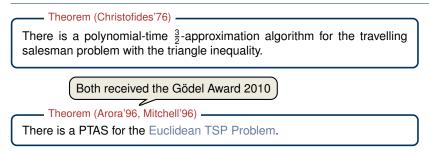
Theorem (Arora'96, Mitchell'96) -

There is a PTAS for the Euclidean TSP Problem.





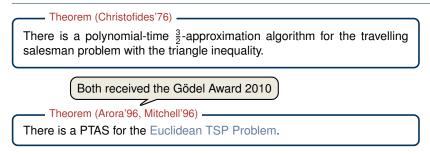




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