

VI. Approx. Algorithms: Randomisation and Rounding

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Outline

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

Weighted Set Cover

MAX-CNF

Conclusion



Performance Ratios for Randomised Approximation Algorithms

Approximation Ratio

A **randomised** algorithm for a problem has **approximation ratio** $\rho(n)$, if for any input of size n , the **expected** cost C of the returned solution and optimal cost C^* satisfy:

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An **approximation scheme** is an approximation algorithm, which given any input and $\epsilon > 0$, is a $(1 + \epsilon)$ -approximation algorithm.

- It is a **polynomial-time approximation scheme (PTAS)** if for any fixed $\epsilon > 0$, the runtime is polynomial in n . (For example, $O(n^{2/\epsilon})$.)
- It is a **fully polynomial-time approximation scheme (FPTAS)** if the runtime is polynomial in both $1/\epsilon$ and n . (For example, $O((1/\epsilon)^2 \cdot n^3)$.)



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extends in the natural way to **randomised algorithms**

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Idea: What about assigning each variable uniformly and independently at random?



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Theorem 35.6

Given an instance of MAX-3-CNF with n variables x_1, x_2, \dots, x_n and m clauses, the randomised algorithm that sets each variable independently at random is a randomised $8/7$ -approximation algorithm.



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Any instance of MAX-3-CNF with at most 7 clauses is satisfiable.



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Follows from the previous Corollary.



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Algorithm: Assign x_1 so that the conditional expectation is maximized and recurse.



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GREEDY-3-CNF(ϕ, n, m)

- 1: **for** $j = 1, 2, \dots, n$
- 2: Compute $\mathbf{E}[Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 1]$
- 3: Compute $\mathbf{E}[Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 0]$
- 4: Let $x_j = v_j$ so that the conditional expectation is maximized
- 5: **return** the assignment v_1, v_2, \dots, v_n



Theorem

GREEDY-3-CNF(ϕ, n, m) is a polynomial-time $8/7$ -approximation.



Analysis of GREEDY-3-CNF(ϕ, n, m)

This algorithm is deterministic.

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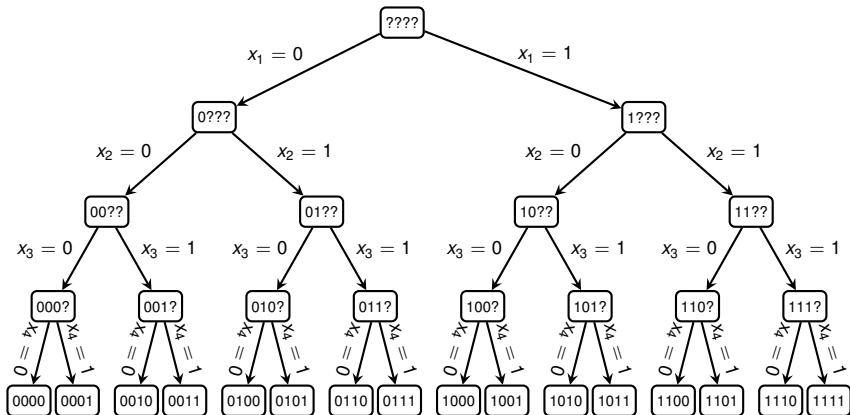
⋮

$$\geq \mathbf{E} [Y] = \frac{7}{8} \cdot m. \quad \square$$



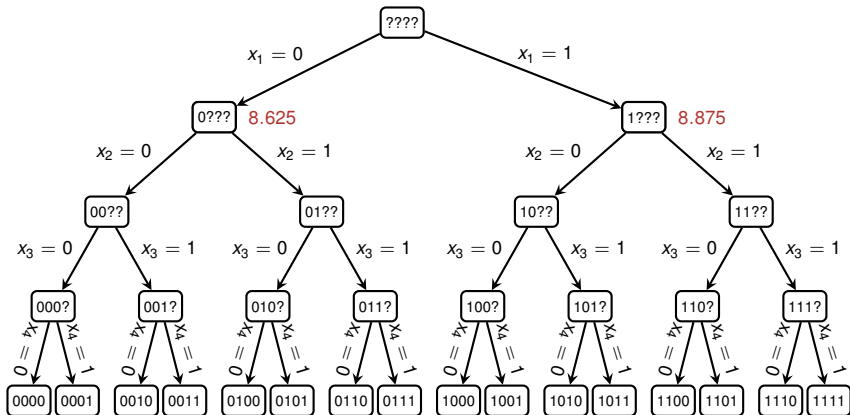
Run of GREEDY-3-CNF(φ, n, m)

$$(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_3} \vee x_4) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee x_2 \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$$



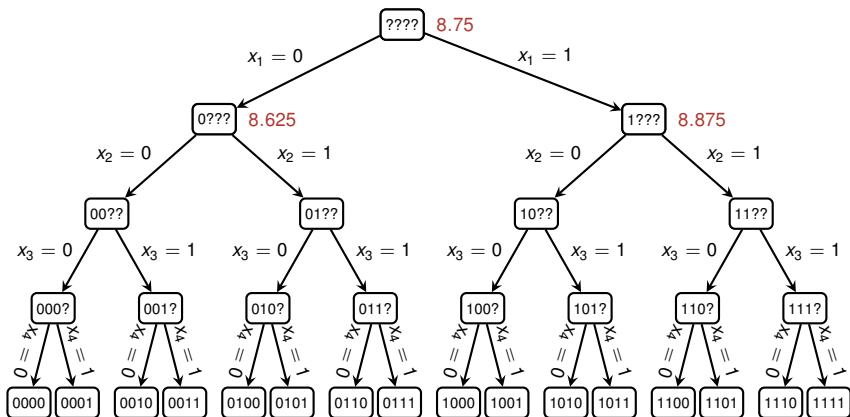
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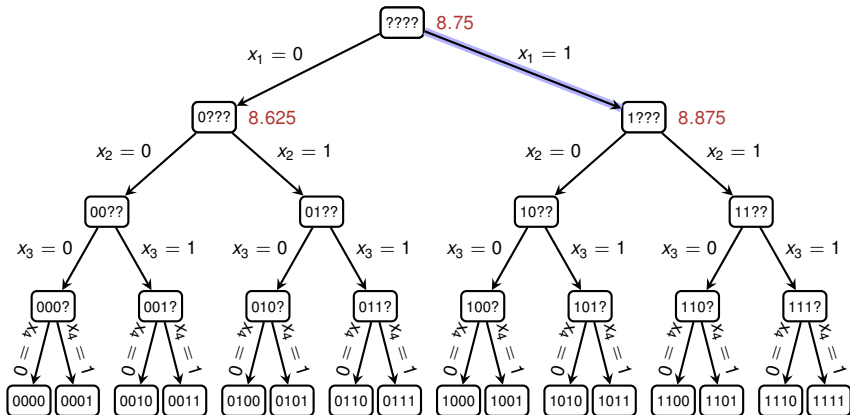
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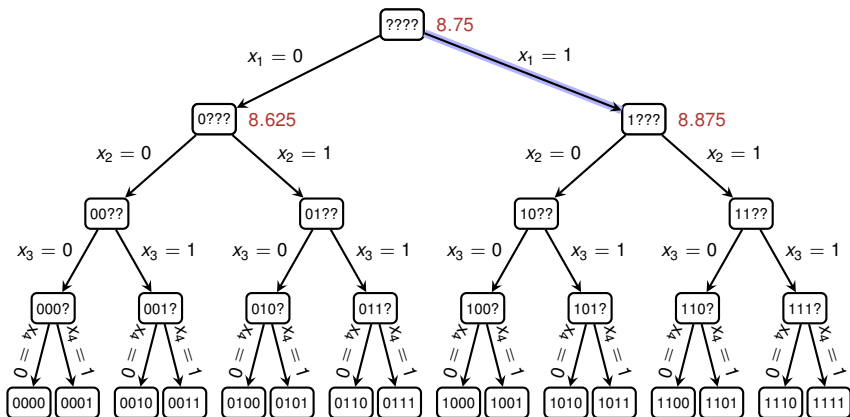
Run of GREEDY-3-CNF(φ, n, m)

$$(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \overline{x_2} \vee \overline{x_4}) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_3} \vee x_4) \wedge (x_1 \vee x_2 \vee \overline{x_4}) \wedge (\overline{x_1} \vee \overline{x_2} \vee \overline{x_3}) \wedge (\overline{x_1} \vee x_2 \vee x_3) \wedge (\overline{x_1} \vee \overline{x_2} \vee x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$$



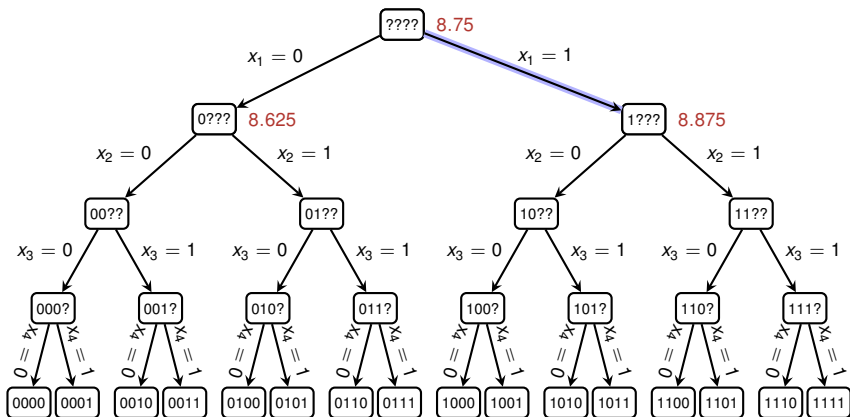
Run of GREEDY-3-CNF(φ, n, m)

$$\cancel{(x_1 \vee x_2 \vee x_3)} \wedge \cancel{(x_1 \vee \bar{x}_2 \vee x_4)} \wedge \cancel{(x_1 \vee x_2 \vee x_4)} \wedge \cancel{(\bar{x}_1 \vee \bar{x}_3 \vee x_4)} \wedge \cancel{(x_1 \vee x_2 \vee x_3)} \wedge \cancel{(\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)} \wedge \cancel{(\bar{x}_1 \vee x_2 \vee x_3)} \wedge \cancel{(\bar{x}_1 \vee \bar{x}_2 \vee x_3)} \wedge \cancel{(x_1 \vee x_3 \vee x_4)} \wedge (x_2 \vee \bar{x}_3 \vee \bar{x}_4)$$



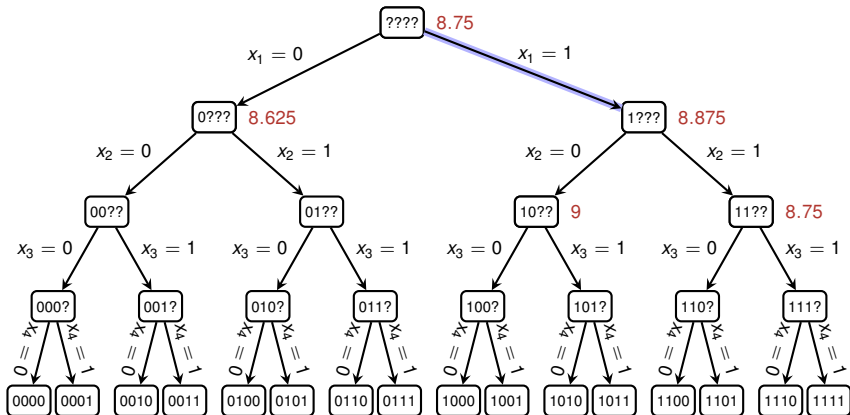
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$$1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge (\overline{x_2} \vee \overline{x_3}) \wedge (x_2 \vee x_3) \wedge (\overline{x_2} \vee x_3) \wedge 1 \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$$



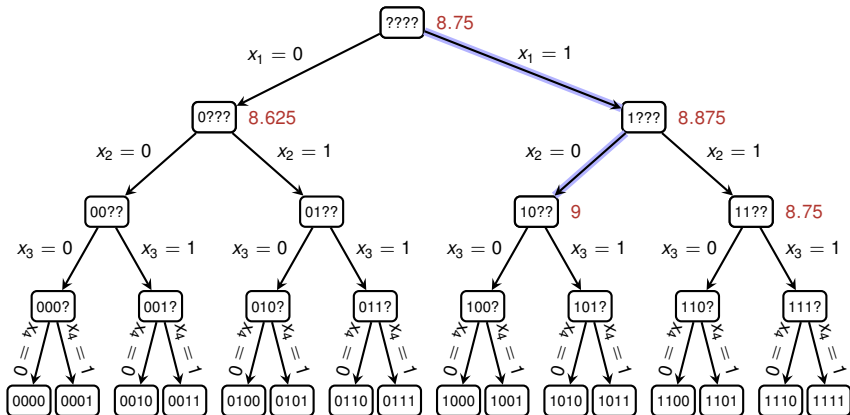
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$$1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge (\overline{x_2} \vee \overline{x_3}) \wedge (x_2 \vee x_3) \wedge (\overline{x_2} \vee x_3) \wedge 1 \wedge (x_2 \vee \overline{x_3} \vee \overline{x_4})$$



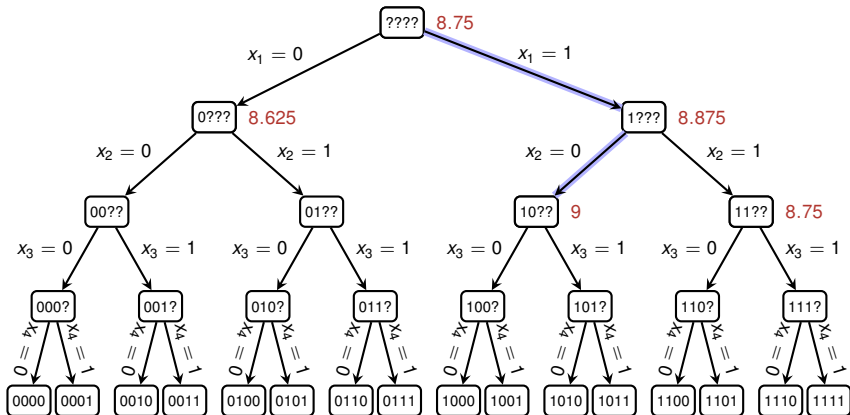
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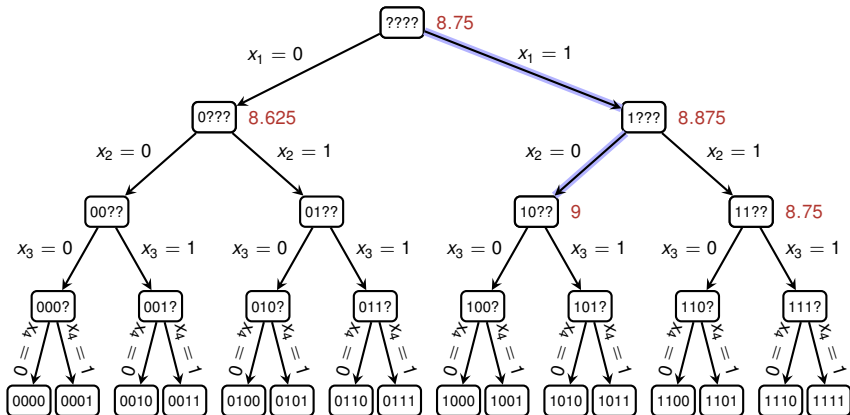
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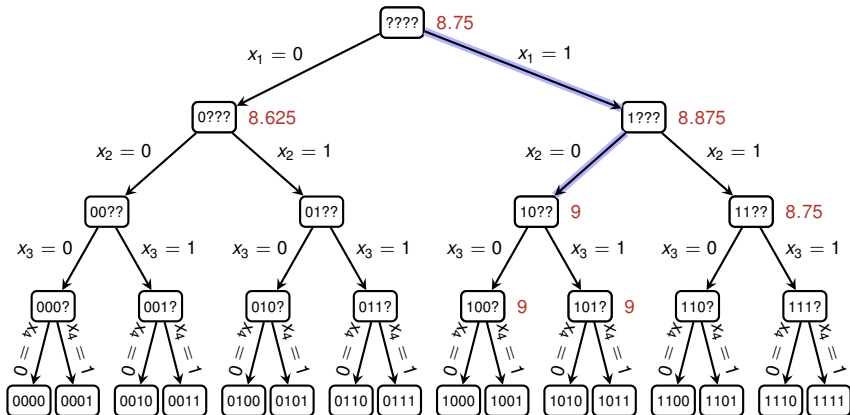
Run of GREEDY-3-CNF(φ, n, m)

$$1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge 1 \wedge (x_3) \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee \overline{x_4})$$



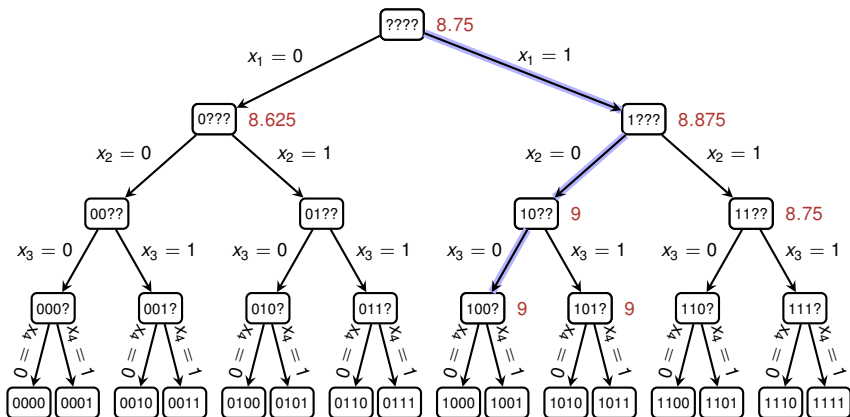
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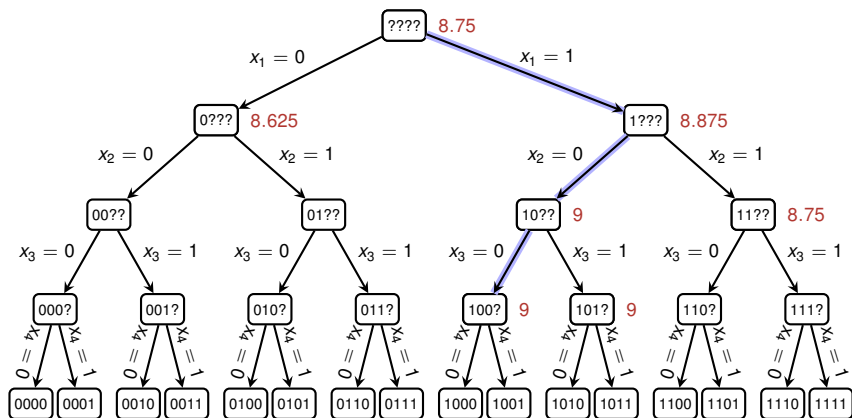
Run of GREEDY-3-CNF(φ, n, m)

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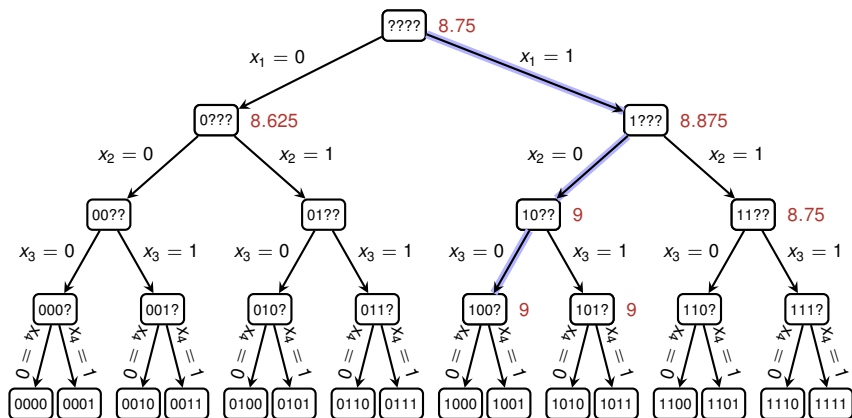
Run of GREEDY-3-CNF(φ, n, m)

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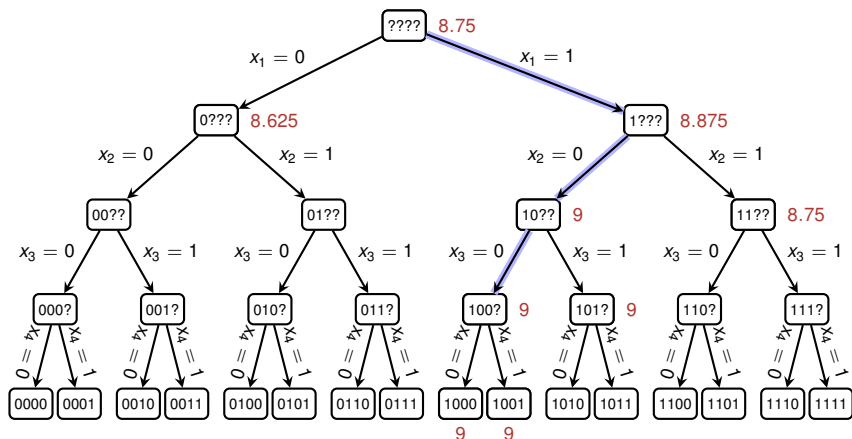
Run of GREEDY-3-CNF(φ, n, m)

$1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 0 \wedge 1 \wedge 1 \wedge 1$



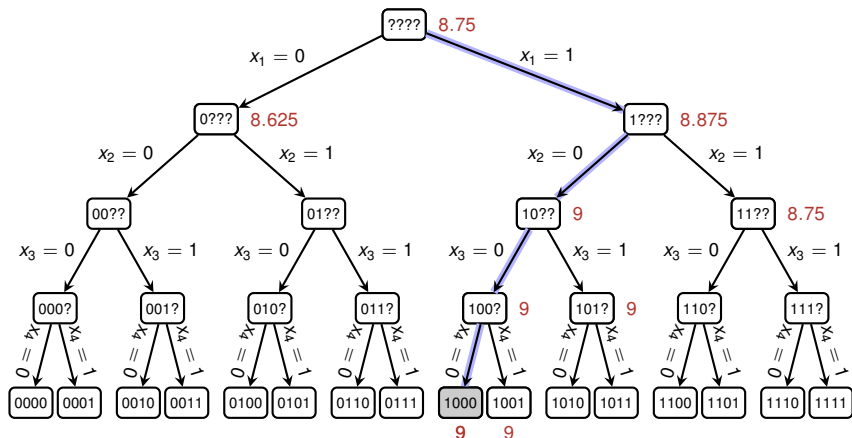
Run of GREEDY-3-CNF(φ, n, m)

$1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 0 \wedge 1 \wedge 1 \wedge 1$



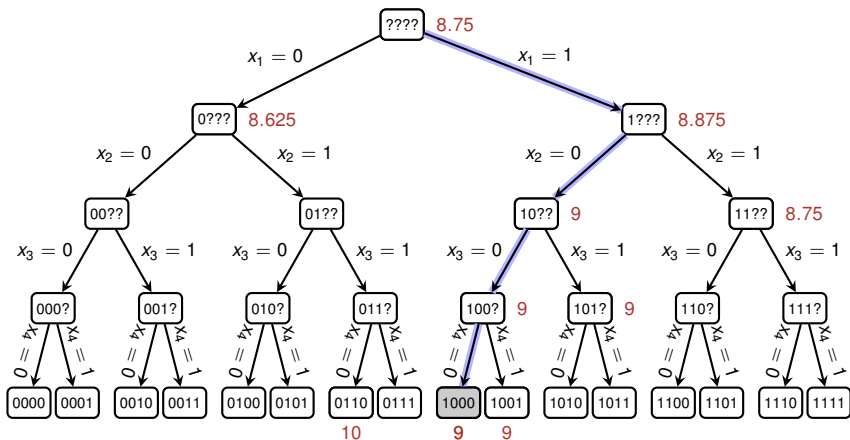
Run of GREEDY-3-CNF(φ, n, m)

$1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 0 \wedge 1 \wedge 1 \wedge 1$



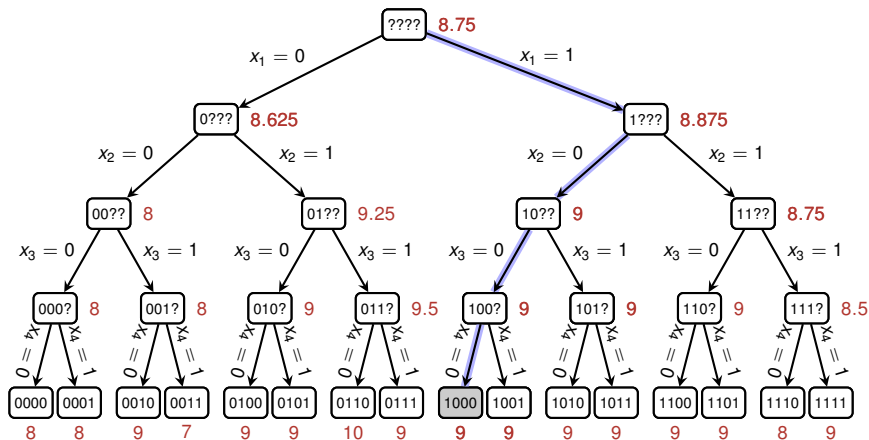
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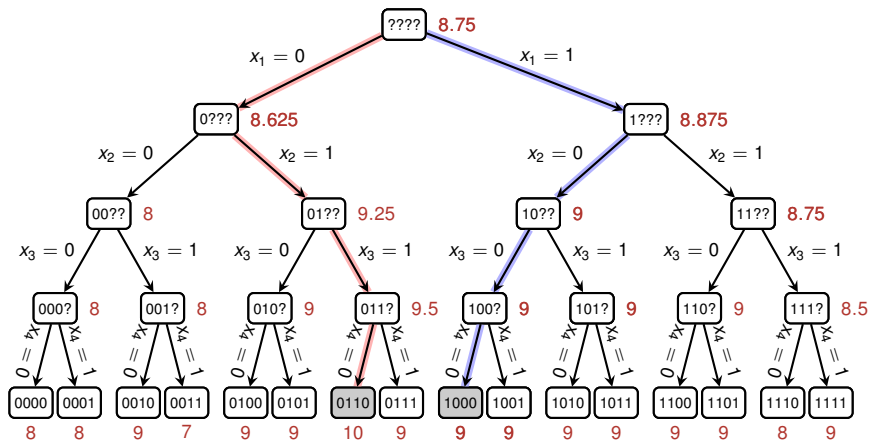
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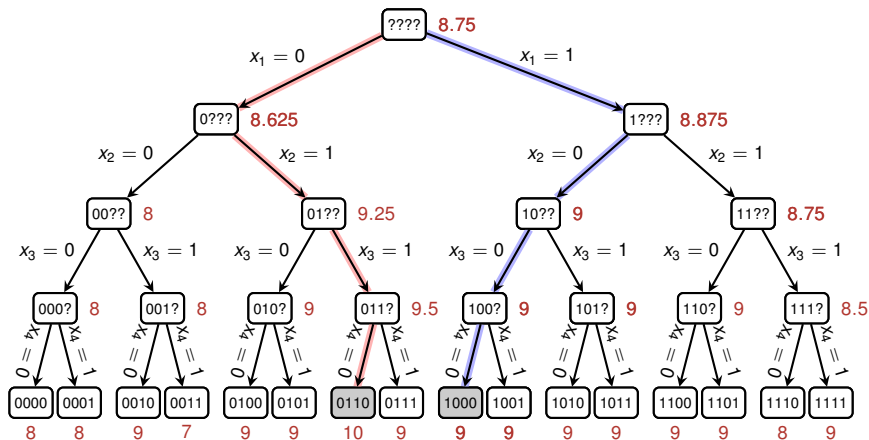
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Returned solution satisfies 9 out of 10 clauses, but the formula is satisfiable.



MAX-3-CNF: Concluding Remarks

— Theorem 35.6 —

Given an instance of MAX-3-CNF with n variables x_1, x_2, \dots, x_n and m clauses, the randomised algorithm that sets each variable independently at random is a **randomised $8/7$ -approximation algorithm**.



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For any $\epsilon > 0$, there is **no** polynomial time **$8/7 - \epsilon$ approximation algorithm** of MAX3-CNF unless P=NP.



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For any $\epsilon > 0$, there is **no** polynomial time $8/7 - \epsilon$ approximation algorithm of MAX3-CNF unless $P=NP$.

Essentially there is nothing smarter than just guessing!



Outline

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

Weighted Set Cover

MAX-CNF

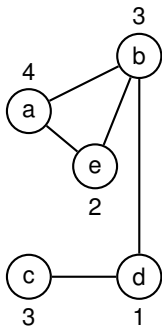
Conclusion



The **Weighted** Vertex-Cover Problem

Vertex Cover Problem

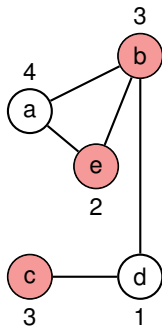
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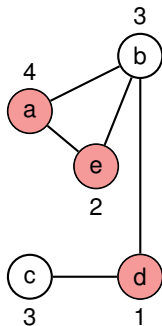
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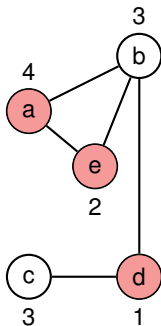


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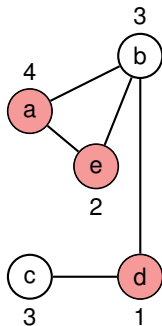


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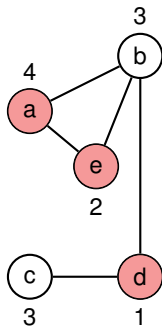


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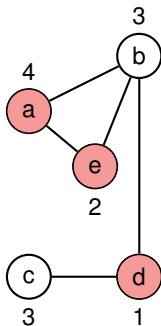


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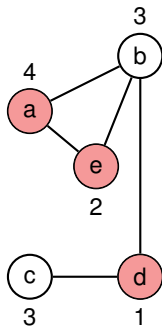


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- Perform all tasks with the **minimal amount of resources**



The Greedy Approach from (Unweighted) Vertex Cover

APPROX-VERTEX-COVER(G)

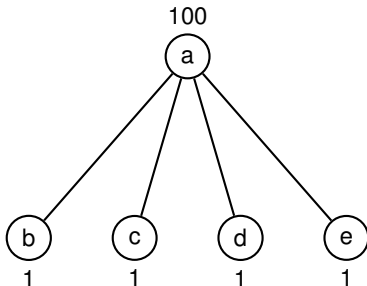
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1  $C = \emptyset$ 
2  $E' = G.E$ 
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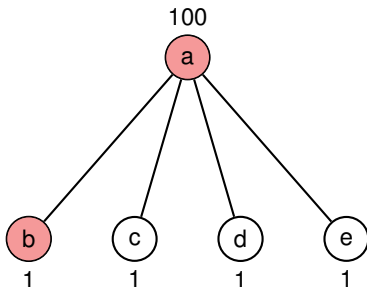
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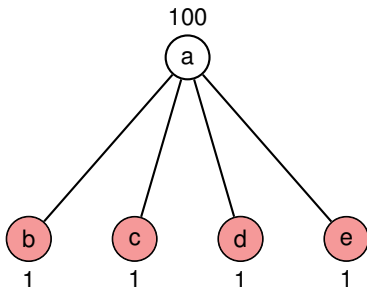
Computed solution has weight 101



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Optimal solution has weight 4



Invoking an (Integer) Linear Program

Idea: Round the solution of an associated linear program.



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Idea: Round the solution of an associated linear program.

0-1 Integer Program

$$\begin{array}{ll} \text{minimize} & \sum_{v \in V} w(v)x(v) \\ \text{subject to} & x(u) + x(v) \geq 1 \quad \text{for each } (u, v) \in E \\ & x(v) \in \{0, 1\} \quad \text{for each } v \in V \end{array}$$



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Rounding Rule: if $x(v) \geq 1/2$ then round up, otherwise round down.



The Algorithm

APPROX-MIN-WEIGHT-VC(G, w)

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2 compute  $\bar{x}$ , an optimal solution to the linear program
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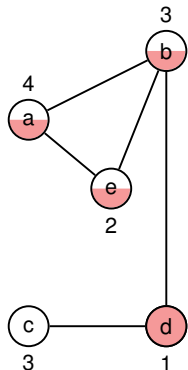
APPROX-MIN-WEIGHT-VC is a polynomial-time 2-approximation algorithm for the minimum-weight vertex-cover problem.

is polynomial-time because we can solve the linear program in polynomial time



Example of APPROX-MIN-WEIGHT-VC

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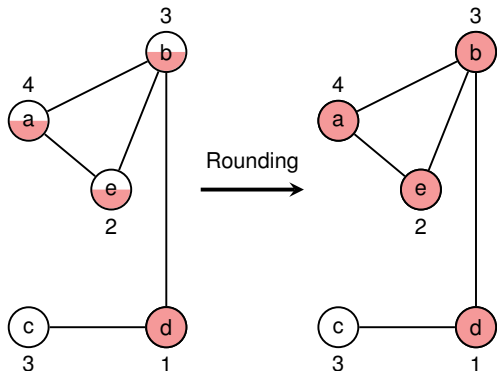
fractional solution of LP
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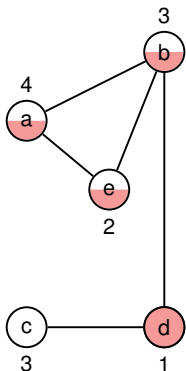
rounded solution of LP
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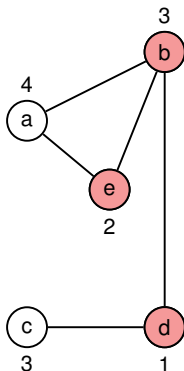
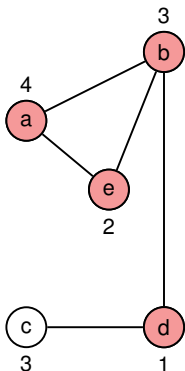
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Rounding
→



fractional solution of LP
with weight = 5.5

rounded solution of LP
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optimal solution
with weight = 6



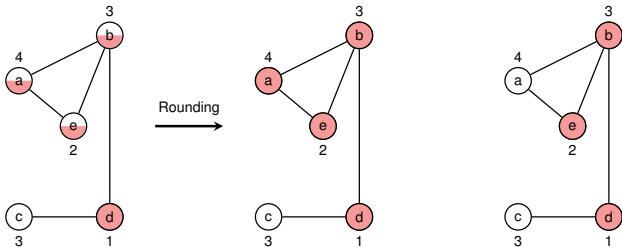
Approximation Ratio

Proof (Approximation Ratio is 2 and Correctness):



Approximation Ratio

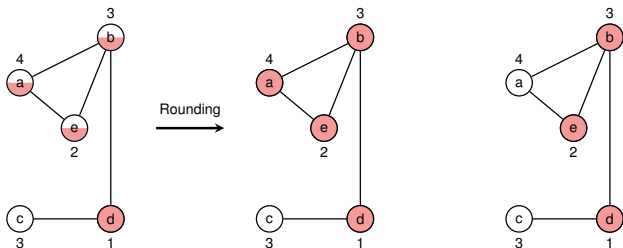
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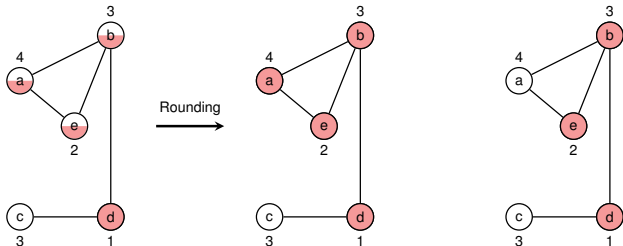
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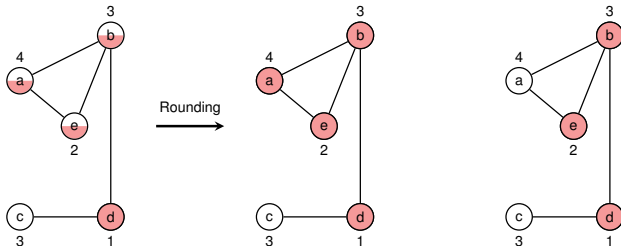


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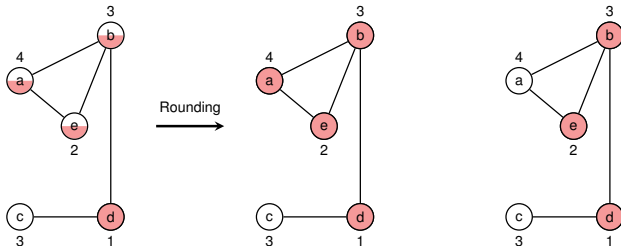
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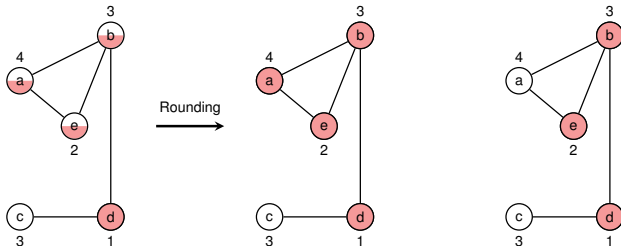
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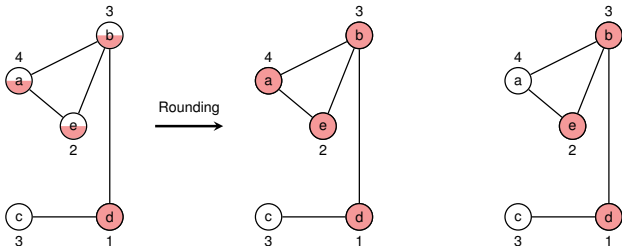
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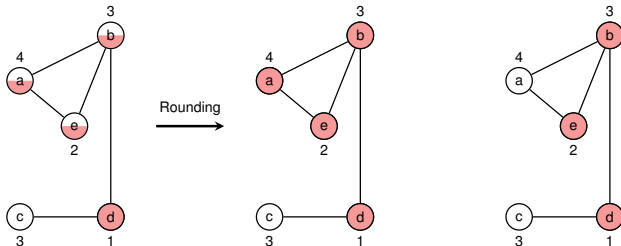
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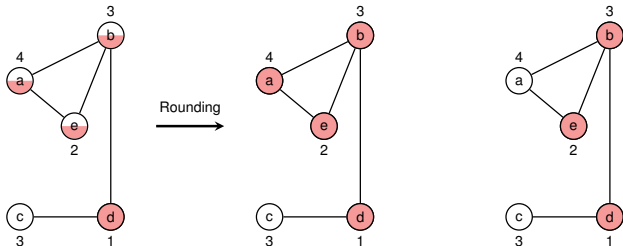
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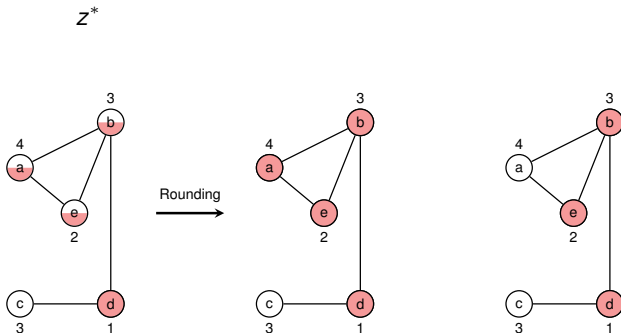
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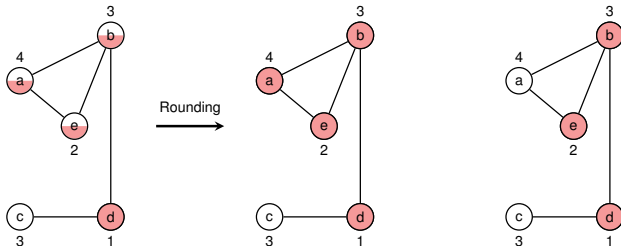
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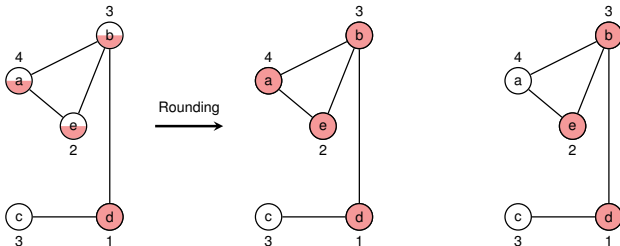
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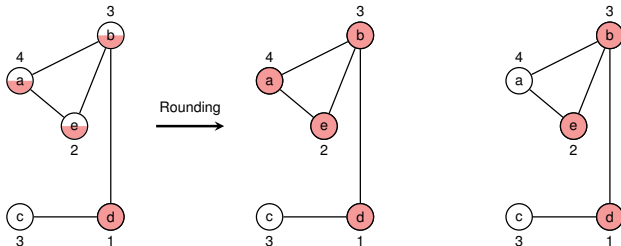
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Approximation Ratio

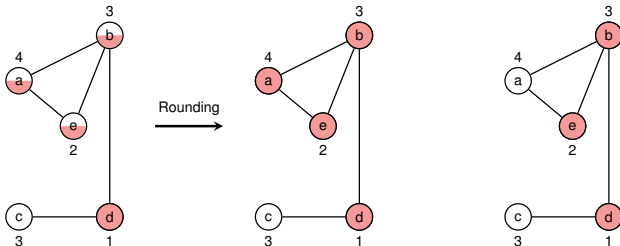
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Approximation Ratio

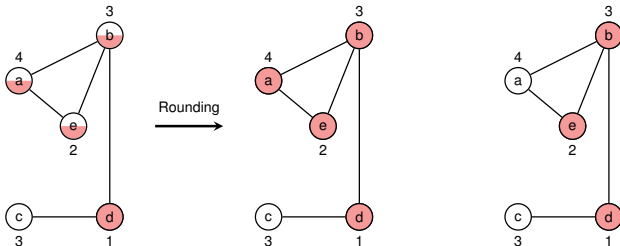
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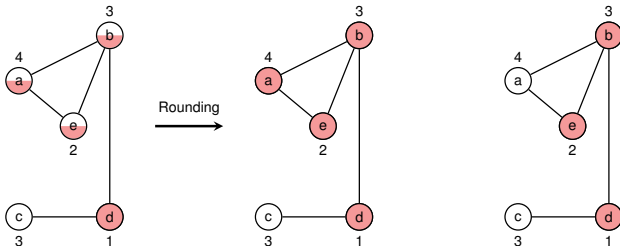
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Outline

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

Weighted Set Cover

MAX-CNF

Conclusion



The **Weighted** Set-Covering Problem

Set Cover Problem

- **Given:** set X and a family of subsets \mathcal{F} , and a **cost function** $c : \mathcal{F} \rightarrow \mathbb{R}^+$
- **Goal:** Find a **minimum-cost** subset $\mathcal{C} \subseteq \mathcal{F}$

$$\text{s.t.} \quad X = \bigcup_{S \in \mathcal{C}} S.$$



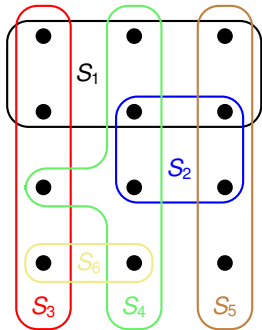
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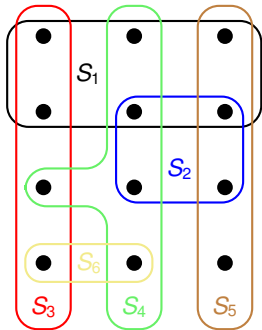
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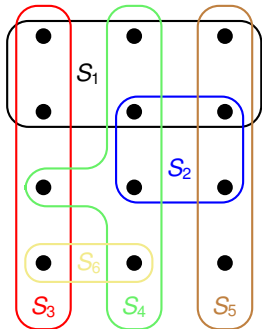
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Remarks:

- generalisation of the weighted vertex-cover problem
- models resource allocation problems



Setting up an Integer Program



Setting up an Integer Program

0-1 Integer Program

$$\begin{array}{ll} \text{minimize} & \sum_{S \in \mathcal{F}} c(S)y(S) \\ \text{subject to} & \sum_{S \in \mathcal{F}: x \in S} y(S) \geq 1 \quad \text{for each } x \in X \\ & y(S) \in \{0, 1\} \quad \text{for each } S \in \mathcal{F} \end{array}$$



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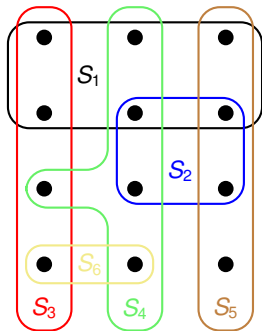
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Linear Program

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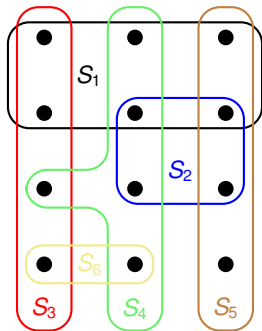
Back to the Example



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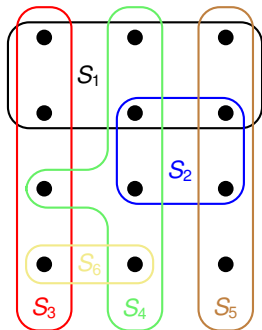
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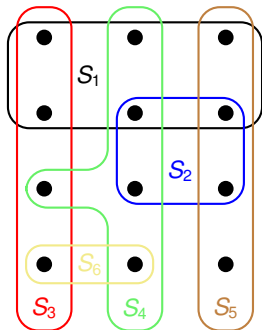


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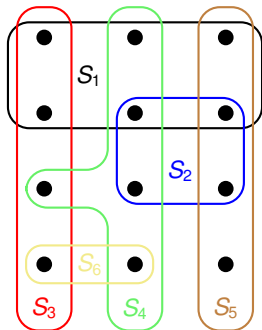
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The strategy employed for Vertex-Cover would take all 6 sets!



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The strategy employed for Vertex-Cover would take all 6 sets!

Even worse: If all y 's were below 1/2, we would not even return a valid cover!



Randomised Rounding

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- Let $\mathcal{C} \subseteq \mathcal{F}$ be a **random set** with each set S being included independently with probability $y(S)$.
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- Therefore, $\mathbf{E}[\bar{y}(S)] = y(S)$.



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clearly runs in polynomial-time!



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 - By previous lemma, the expected cost of one iteration is $\sum_{S \in \mathcal{F}} c(S) \cdot y(S)$.
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Analysis of WEIGHTED SET COVER-LP

Theorem

- With probability at least $1 - \frac{1}{n}$, the returned set \mathcal{C} is a valid cover of X .
- The expected approximation ratio is $2 \ln(n)$.

Proof:

- **Step 1:** The probability that \mathcal{C} is a cover \checkmark
 - By previous Lemma, an element $x \in X$ is covered in one of the $2 \ln n$ iterations with probability at least $1 - \frac{1}{e}$, so that

$$\Pr[x \notin \cup_{S \in \mathcal{C}} S] \leq \left(\frac{1}{e}\right)^{2 \ln n} = \frac{1}{n^2}.$$

- This implies for the event that all elements are covered:

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Typical Approach for Designing Approximation Algorithms based on LPs



Outline

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

Weighted Set Cover

MAX-CNF

Conclusion



Recall:

MAX-3-CNF Satisfiability

- **Given:** 3-CNF formula, e.g.: $(x_1 \vee x_3 \vee \bar{x}_4) \wedge (x_2 \vee \bar{x}_3 \vee \bar{x}_5) \wedge \dots$
- **Goal:** Find an assignment of the variables that satisfies as many clauses as possible.

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Why study this generalised problem?

- Allowing arbitrary clause lengths makes the problem more interesting (we will see that simply guessing is not the best!)
- a nice concluding example where we can practice previously learned approaches



Approach 1: Guessing the Assignment

Assign each variable true or false uniformly and independently at random.



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- First statement as in the proof of Theorem 35.6. For clause i not to be satisfied, all ℓ occurring variables must be set to a specific value.
- As before, let $Y := \sum_{i=1}^m Y_i$ be the number of satisfied clauses. Then,

$$\mathbf{E}[Y] = \mathbf{E}\left[\sum_{i=1}^m Y_i\right] = \sum_{i=1}^m \mathbf{E}[Y_i] \geq \sum_{i=1}^m \frac{1}{2} = \frac{1}{2} \cdot m. \quad \square$$



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First solve a linear program and use fractional values for a **biased** coin flip.



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$$\text{maximize } \sum_{i=1}^m z_i$$

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- In the **corresponding LP** each $\in \{0, 1\}$ is replaced by $\in [0, 1]$
- Let (y^*, z^*) be the optimal solution of the LP
- Obtain an integer solution y through randomised rounding of y^*



Analysis of Randomised Rounding

Lemma

For any clause i of length ℓ ,

$$\Pr[\text{clause } i \text{ is satisfied}] \geq \left(1 - \left(1 - \frac{1}{\ell}\right)^\ell\right) \cdot z_i^*.$$



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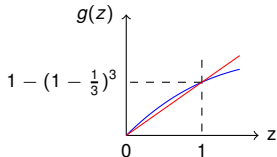
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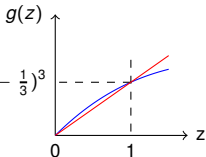
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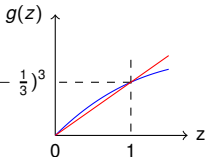
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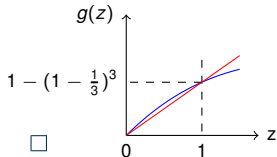
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LP solution at least as good as optimum



Summary

- Approach 1 (Guessing) achieves better guarantee on longer clauses
- Approach 2 (Rounding) achieves better guarantee on shorter clauses



Approach 3: Hybrid Algorithm

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Idea: Consider a hybrid algorithm which interpolates between the two approaches



Approach 3: Hybrid Algorithm

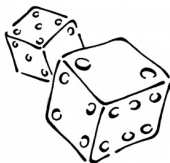
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HYBRID-MAX-CNF(φ, n, m)

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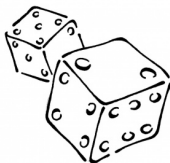
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Algorithm sets each variable x_i to TRUE with prob. $\frac{1}{2} \cdot \frac{1}{2} + \frac{1}{2} \cdot y_i^*$.
Note, however, that variables are **not** independently assigned!

Analysis of Hybrid Algorithm

Theorem

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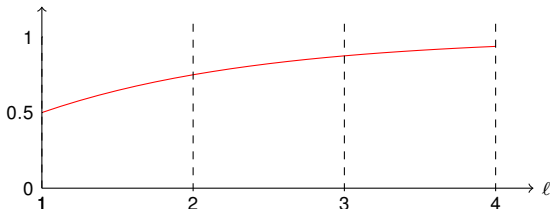
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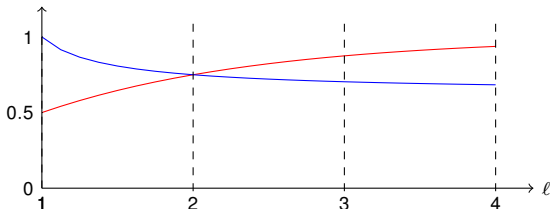
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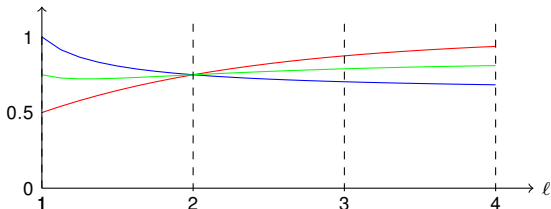
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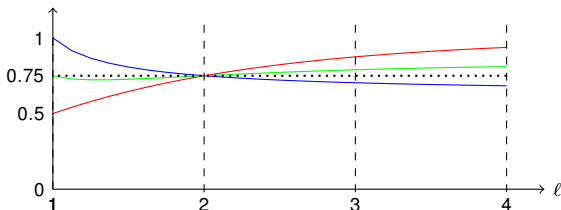
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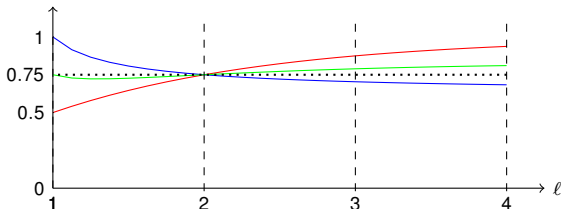
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- \Rightarrow **HYBRID-MAX-CNF**(φ, n, m) satisfies it with prob. at least $3/4 \cdot z_i^*$ \square



Summary

- Since $\alpha_2 = \beta_2 = 3/4$, we cannot achieve a better approximation ratio than $4/3$ by combining Algorithm 1 & 2 in a different way
- The $4/3$ -approximation algorithm can be easily derandomised
 - Idea: use the conditional expectation trick for both Algorithm 1 & 2 and output the better solution
- The $4/3$ -approximation algorithm applies unchanged to a weighted version of MAX-CNF, where each clause has a non-negative weight
- Even MAX-2-CNF (every clause has length 2) is NP-hard!



Outline

Randomised Approximation

MAX-3-CNF

Weighted Vertex Cover

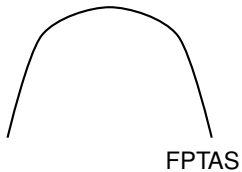
Weighted Set Cover

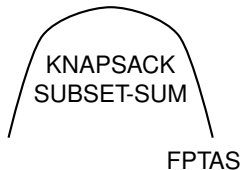
MAX-CNF

Conclusion

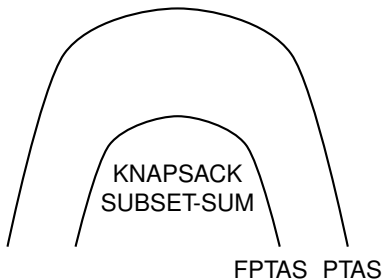


Spectrum of Approximations

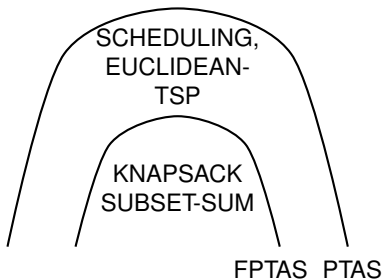




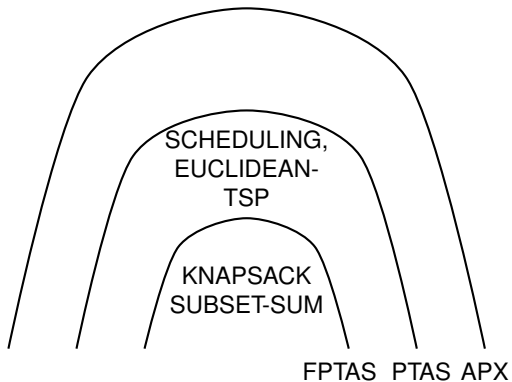
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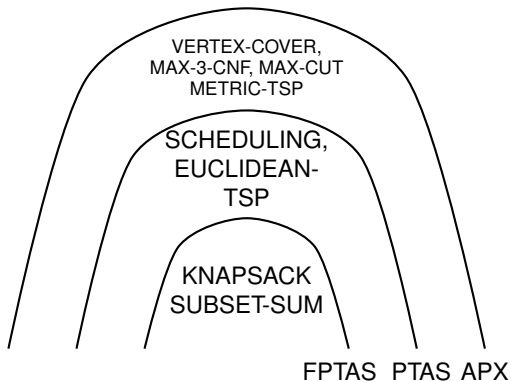
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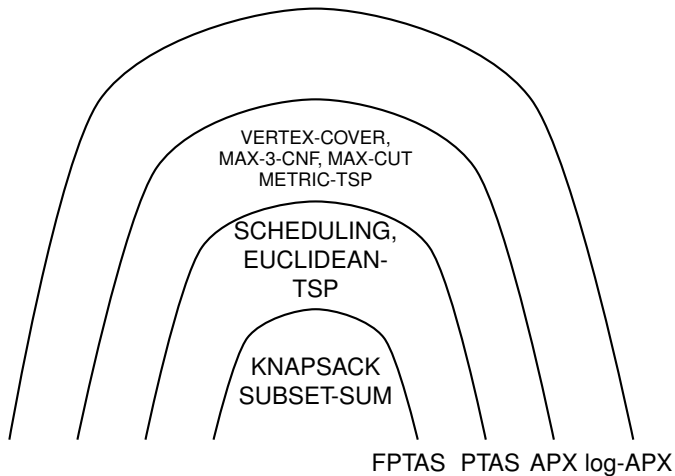
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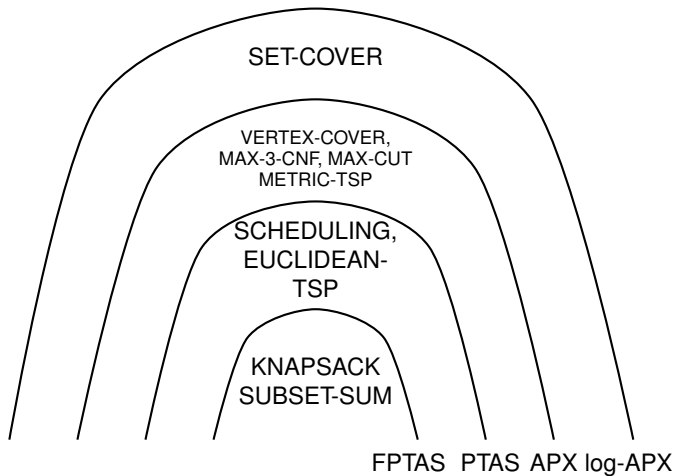
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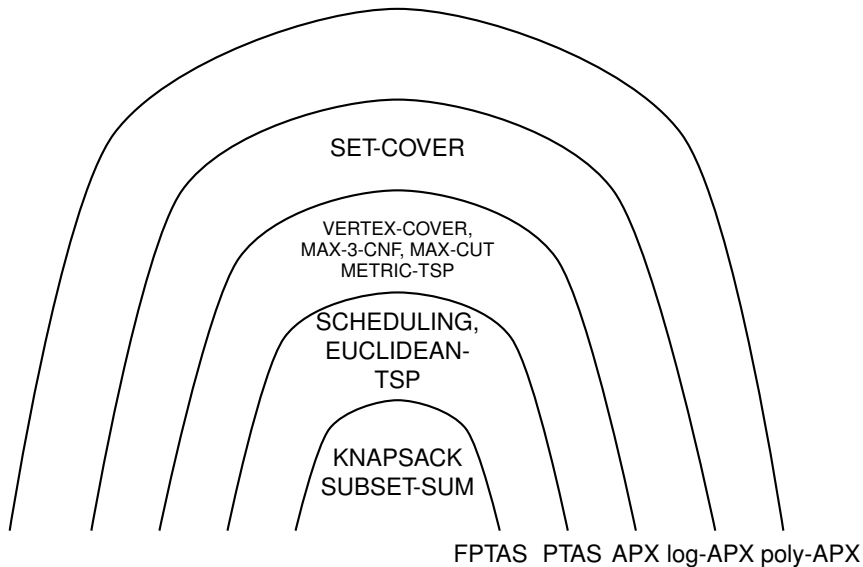
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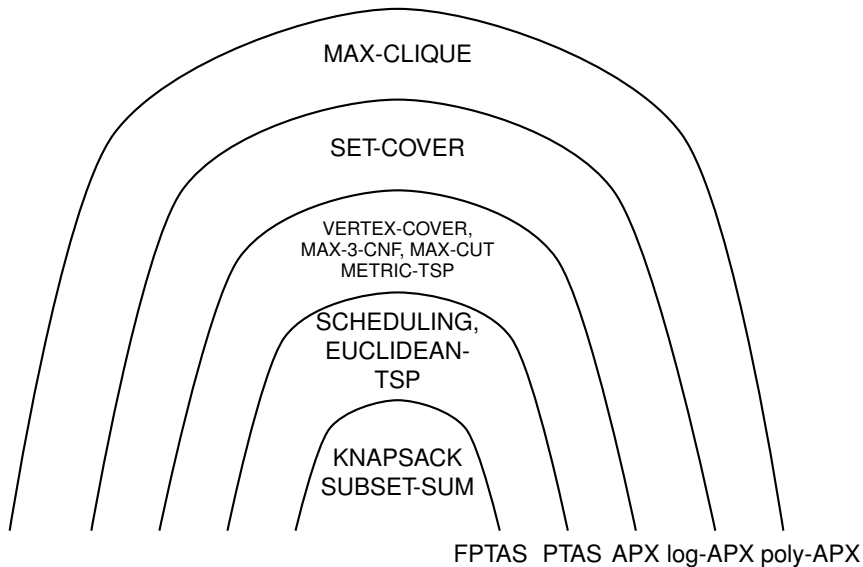
Spectrum of Approximations



Spectrum of Approximations



Spectrum of Approximations



Thank you and Best Wishes for the Exam!

