

# Addendum

**Theorem.** *If a linear program (in slack form) has an optimum solution, one of them occurs at a vertex.*

*Proof.* First, we will slightly rearrange the slack form so that it becomes a matrix-vector multiplication:  $A \cdot x = b$ , where  $x$  has dimension  $n + m$  and  $A$  has dimension  $n \times (n + m)$  (this also means that this matrix  $A$  is slightly different from the matrix  $A$  on slide 20).

Suppose now  $x$  is an optimal solution that is not a vertex. That means  $x$  can be written as a strict convex combination,  $x = \lambda \cdot y + (1 - \lambda) \cdot z$  where  $y$  and  $z$  are feasible and  $\lambda \in (0, 1)$ . Since the feasible region is convex, this implies that there exists a direction  $d$ ,  $d \neq (0, \dots, 0)$ , such that  $x + d$  and  $x - d$  are both feasible solutions, i.e.,

$$A(x + d) = b, A(x - d) = b \quad \text{and} \quad (x + d) \geq 0, (x - d) \geq 0.$$

Since  $A(x + d) = b$  and  $Ax = b$ , we have

$$Ad = 0.$$

Next consider  $c^T d$  (here  $c$  is the original vector of coefficients of the objective function appended by  $m$  zeros).

We may assume that  $c^T d \geq 0$  (otherwise, we simply replace  $d$  by  $-d$ ). We continue by a case distinction:

- **Case 1:** There exists a coordinate  $j \in \{1, \dots, n + m\}$  so that  $d_j < 0$ . Consider the function  $\lambda \mapsto x + \lambda \cdot d$ , and let  $\lambda' > 0$  be the smallest value such that a new coordinate of  $x + \lambda' \cdot d$  becomes zero. We will now verify the following three properties: (i)  $x + \lambda' \cdot d$  is a feasible solution, (ii) the objective value of  $x + \lambda' \cdot d$  is at least as high as the one of  $x$  and (iii) the number of zero coordinates in  $x + \lambda' \cdot d$  is at least by one higher than in  $x$ .
  - (i) First, since  $Ad = 0$  we have  $A(x + \lambda'd) = Ax + \lambda'Ad = b + 0 = b$ . Further, since  $x \geq 0$  and  $x + d \geq 0$ , we also have that  $x + \lambda'd \geq 0$  thanks to the definition of  $\lambda'$ . Therefore  $x + \lambda'd$  is a feasible solution.
  - (ii) We have  $c^T(x + \lambda'd) = c^T x + \underbrace{\lambda'}_{>0} \cdot \underbrace{c^T d}_{\geq 0} \geq c^T x$ , and hence  $x + \lambda'd$  must be also an optimal solution.
  - (iii) By definition of  $\lambda' > 0$ , we know that at least one coordinate in  $x + \lambda'd$  is zero which has not been zero in  $x$ . We now further show that if a coordinate is zero in  $x$ , it remains zero in  $x + \lambda'd$ . Suppose we have  $x_i = 0$  for a coordinate  $i \in \{1, \dots, m + n\}$ . Since  $x + d \geq 0$  and  $x - d \geq 0$ , we conclude that  $d_i = 0$ .

- **Case 2:** For all  $j \in \{1, \dots, n + m\}$  we have  $d_j \geq 0$ . This implies that  $x + \lambda \cdot d$  is feasible for any  $\lambda \geq 0$ . If we have  $c^T d > 0$ , then

$$c^T(x + \lambda d) = c^T x + \lambda \cdot \underbrace{c^T d}_{>0},$$

and we obtain a better solution for any  $\lambda > 0$  (in fact, by letting  $\lambda \rightarrow \infty$  we even conclude that there is no optimal solution).

This leaves the case  $c^T d = 0$ . However, in this case we can just replace  $d$  by  $-d$  still satisfying  $c^T(-d) \geq 0$ , but also having a direction which has at least one negative coordinate (since  $d \neq (0, \dots, 0)$ ). Hence we can apply Case 1.

In conclusion, starting with an arbitrary optimal solution  $x$  which is not a vertex, we can either replace it by another optimal solution which has one more zero coordinate (Case 1) or we obtain a contradiction to the optimality of  $x$  (Case 2). Since any feasible solution has  $m + n$  coordinates, it follows that after at most  $m + n$  iterations, we either reach an optimal solution that is a vertex, or, we reach an optimal solution and direction where Case 2 applies, in which case we obtain a contradiction.  $\square$