

Interactive Formal Verification

Welcome

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Course usually lectured by Prof. Lawrence Paulson

Sabbatical leave this year

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My office: FS16

- Until start of November
- Then at ARM, but will return to finish course

My e-mail: `dominic.p.mulligan@gmail.com`

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Course lab assistant: Dr. Victor Gomes

Victor's e-mail: `vb358@cam.ac.uk`

Course website:

<https://www.cl.cam.ac.uk/teaching/1718/L21/>

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- 12 hours of lab-based lecturing,
- 4 hours of lab-based practicals

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Assessed via two practical exercises:

- First (computer science) on parser combinators
- Second (maths) on metric spaces

IMPORTANT

All lecturing materials developed using Isabelle2016-1

Isabelle2017 about to be released imminently

Make sure you use Isabelle2016-1 for this course!

I recommend you install a local copy (ASAP) to follow along

Obtaining Isabelle

For your own machines: check course website

For lab machines see:

```
/auto/groups/acs-software/L21/Isabelle2016-1/
```

Contains `Isabelle2016-1_app.tar.gz` for installation in home directory

Also can start Isabelle2016-1 from your machine via:

```
/auto/groups/acs-software/L21/Isabelle2016-1/  
Isabelle2016-1/Isabelle2016-1
```

Free! See:

<http://concrete-semantics.org/>

A stripped down version is distributed with Isabelle

Motivation

Developing software is hard

Most software (and hardware) has bugs

Bugs are costly, and potentially dangerous

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Proofs in mathematics and computer science may:

- Be tedious to check
- Contain subtle mistakes
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Want to work in an expressive logic (which?)

Interactive theorem proving

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Proof search undecidable, intractable even in decidable fragments

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IDEA: have the computer and a human work together

Human guides the proof search with computer:

- Checking that the human's reasoning is valid
- Helping when it can: (semi-)decision procedures, counterexample finders...

Isabelle, and Isabelle/HOL

Isabelle: a generic proof assistant

Isabelle initially written by Paulson starting mid 80s

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Isabelle is a logical framework:

- Provides a relatively weak base (meta) logic
- More interesting (object) logics can be embedded in it
- Provides common reasoning tools, document preparation, and so on

Many instantiations

Many different object logic embeddings:

- ZF set theory
- First-order logic
- Martin-Löf type theory

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In this course:

- (Mostly) ignore Isabelle's status as a logical framework
- Focus on one object logic: HOL
- Show off Isabelle/HOL as an interactive proof assistant for HOL

Gordon's higher-order logic (HOL)

HOL = Church's Simple Theory of Types + type polymorphism

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...and of course Isabelle/HOL

HOL as a logic:

- Is polymorphically typed (as opposed to e.g. ACL2)
- Does not have type-dependency (as opposed to e.g. Coq or Agda)
- Is higher-order (as opposed to e.g. ACL2, or tools like Vampire)
- Strikes a good middle ground between expressivity and ability to interact with external tools (e.g. FOTPs, SMT solvers, etc.)

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As a functional programmer HOL will “feel” very familiar

No need to learn a radically different way of doing things

First taste of Isabelle/HOL

See associated theory...