

# 13: Betweenness Centrality

## Machine Learning and Real-world Data

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# Last session: some simple network statistics

- You measured the **degree** of each node and the **diameter** of the network.
- Next two sessions:
  - Today: finding **gatekeeper** nodes via **betweenness centrality**.
  - Monday: using betweenness centrality of edges to split graph into **cliques**.
- Reading for social networks (all sessions):
  - Easley and Kleinberg for background: Chapters 1, 2, 3 (especially 3.6) and first part of Chapter 20.
  - Brandes algorithm: two papers by Brandes (links in practical notes).

# Intuition behind clique finding

- Certain nodes/edges are most crucial in linking densely connected regions of the graph: informally **gatekeepers**.
- Cutting those edges isolates the cliques/clusters.

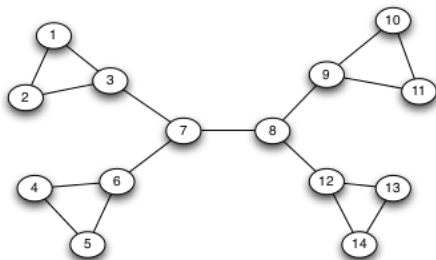


Figure 3-14a from Easley and Kleinberg (2010)

# Intuition behind clique finding

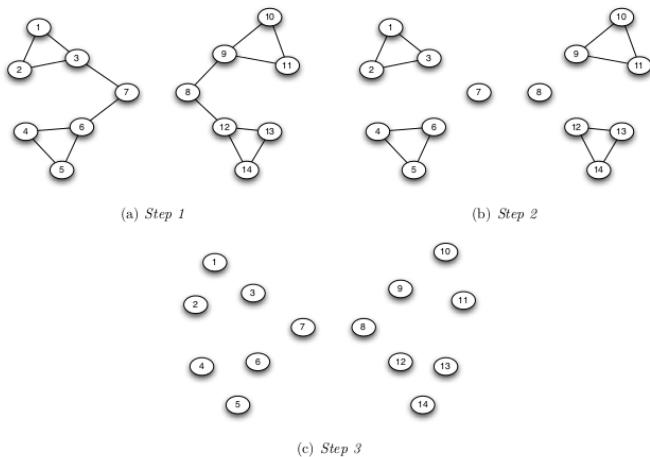


Figure 3-16 from Easley and Kleinberg (2010)

# Gatekeepers: generalising the notion of local bridge

- Last time we saw the concept of **local bridge**: an edge which increased the shortest paths if cut.

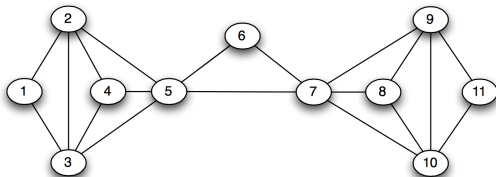
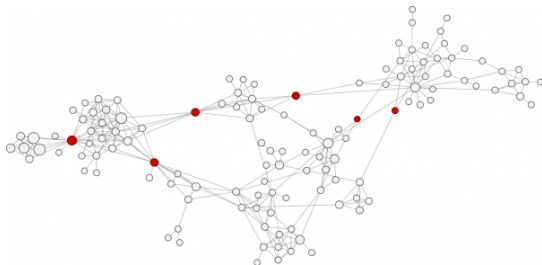


Figure 3-16 from Easley and Kleinberg (2010)

- But, more generally, the nodes that are intuitively the gatekeepers can be determined by **betweenness centrality**.

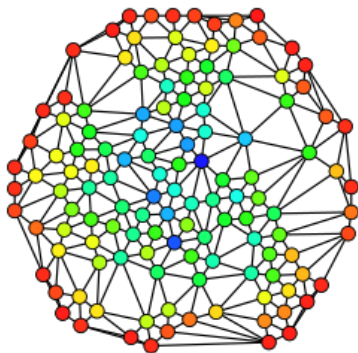
# Betweenness centrality



<https://www.linkedin.com/pulse/wtf-do-you-actually-know-who-influencers-walter-pike>

- The betweenness centrality of a node  $V$  is defined as the proportion of shortest paths between all pairs of nodes that go through  $V$ .
- Here: the red nodes have high betweenness centrality.
- Note: Easley and Kleinberg talk about ‘flow’: misleading because we only care about shortest paths.

# Betweenness, example



Claudio Rocchini: [https://commons.wikimedia.org/wiki/File:Graph\\_betweenness.svg](https://commons.wikimedia.org/wiki/File:Graph_betweenness.svg)

- Betweenness: red is minimum; dark blue is maximum.

# Betweenness centrality, formally (from Brandes 2008)

- Directed graph  $G = \langle V, E \rangle$
- $\sigma(s, t)$ : number of shortest paths between nodes  $s$  and  $t$
- $\sigma(s, t|v)$ : number of shortest paths between nodes  $s$  and  $t$  that pass through  $v$ .
- $C_B(v)$ , the betweenness centrality of  $v$ :

$$C_B(v) = \sum_{s, t \in V} \frac{\sigma(s, t|v)}{\sigma(s, t)}$$

- If  $s = t$ , then  $\sigma(s, t) = 1$
- If  $v \in s, t$ , then  $\sigma(s, t|v) = 0$



# Number of shortest paths

- $\sigma(s, t)$  can be calculated recursively:

$$\sigma(s, t) = \sum_{u \in \text{Pred}(t)} \sigma(s, u)$$

- $\text{Pred}(t) = \{u: (u, t) \in E, d(s, t) = d(s, u) + 1\}$   
predecessors of  $t$  on shortest path from  $s$
- $d(s, u)$ : Distance between nodes  $s$  and  $u$
- This can be done by running Breadth First search with each node as source  $s$  once, for total complexity of  $O(V(V + E))$ .

# Pairwise dependencies

- There are a cubic number of pairwise dependencies  $\delta(s, t|v)$  where:

$$\delta(s, t|v) = \frac{\sigma(s, t|v)}{\sigma(s, t)}$$

- Naive algorithm uses lots of space.
- Brandes (2001) algorithm intuition: the dependencies can be aggregated without calculating them all explicitly.
- Recursive: can calculate dependency of  $s$  on  $v$  based on dependencies one step further away.

# One-sided dependencies

Define **one-sided dependencies**:

$$\delta(s|v) = \sum_{t \in V} \delta(s, t|v)$$

Then Brandes (2001) shows:

$$\delta(s|v) = \sum_{\substack{(v,w) \in E \\ w: d(s,w)=d(s,v)+1}} \frac{\sigma(s, v)}{\sigma(s, w)} \cdot (1 + \delta(s|w))$$

And:

$$C_B(v) = \sum_{s \in V} \delta(s|v)$$

# Brandes algorithm

- Iterate over all vertices  $s$  in  $V$
- Calculate  $\delta(s|v)$  for all  $v \in V$  in two phases:
  - 1 Breadth-first search, calculating distances and shortest path counts from  $s$ , push all vertices onto stack as they're visited.
  - 2 Visit all vertices in reverse order (pop off stack), aggregating dependencies according to equation.

# Brandes (2008) pseudocode

Shortest-path vertex betweenness (Brandes, 2001).

```
input: directed graph  $G = (V, E)$ 
data: queue  $Q$ , stack  $S$  (both initially empty)
and for all  $v \in V$ :
   $dist[v]$ : distance from source
   $Pred[v]$ : list of predecessors on shortest paths from source
   $\sigma[v]$ : number of shortest paths from source to  $v \in V$ 
   $\delta[v]$ : dependency of source on  $v \in V$ 
output: betweenness  $c_B[v]$  for all  $v \in V$  (initialized to 0)

for  $s \in V$  do
  ▼ single-source shortest-paths problem
  ▼ initialization
  for  $w \in V$  do  $Pred[w] \leftarrow$  empty list
  for  $t \in V$  do  $dist[t] \leftarrow \infty$ ;  $\sigma[t] \leftarrow 0$ 
   $dist[s] \leftarrow 0$ ;  $\sigma[s] \leftarrow 1$ 
  enqueue  $s \rightarrow Q$ 

  while  $Q$  not empty do
    dequeue  $v \leftarrow Q$ ; push  $v \rightarrow S$ 
    foreach vertex  $w$  such that  $(v, w) \in E$  do
      ▼ path discovery //  $w$  found for the first time?
      if  $dist[w] = \infty$  then
         $dist[w] \leftarrow dist[v] + 1$ 
        enqueue  $w \rightarrow Q$ 
      ▼ path counting // edge  $(v, w)$  on a shortest path?
      if  $dist[w] = dist[v] + 1$  then
         $\sigma[w] \leftarrow \sigma[w] + \sigma[v]$ 
        append  $v \rightarrow Pred[w]$ 

  ▼ accumulation // back-propagation of dependencies
  for  $v \in V$  do  $\delta[v] \leftarrow 0$ 
  while  $S$  not empty do
    pop  $w \leftarrow S$ 
    for  $v \in Pred[w]$  do  $\delta[v] \leftarrow \delta[v] + \frac{\sigma[v]}{\sigma[w]} \cdot (1 + \delta[w])$ 
    if  $w \neq s$  then  $c_B[w] \leftarrow c_B[w] + \delta[w]$ 
```

# Step 1 - Prepare for BFS tree walk (Node A as $s$ )

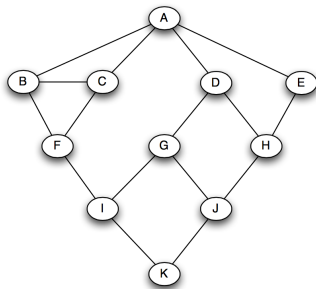
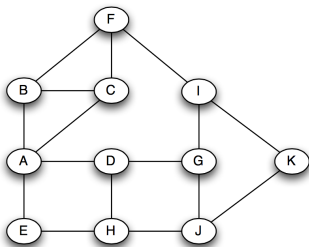
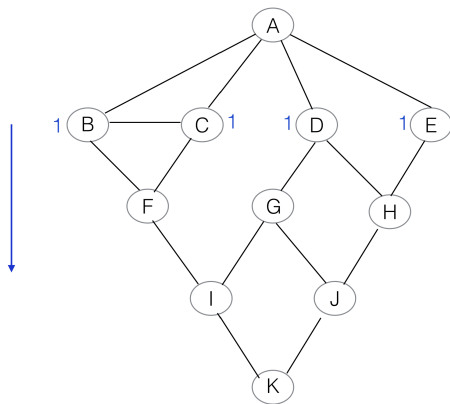


Figure 3-18 from Easley and Kleinberg (2010)

## Brandes (2008) pseudocode: phase 1

```
while  $Q$  not empty do
  dequeue  $v \leftarrow Q$ ; push  $v \rightarrow S$ 
  foreach vertex  $w$  such that  $(v, w) \in E$  do
    ▼ path discovery // —  $w$  found for the first time?
    if  $dist[w] = \infty$  then
       $dist[w] \leftarrow dist[v] + 1$ 
      enqueue  $w \rightarrow Q$ 
    ▼ path counting // — edge  $(v, w)$  on a shortest path?
    if  $dist[w] = dist[v] + 1$  then
       $\sigma[w] \leftarrow \sigma[w] + \sigma[v]$ 
      append  $v \rightarrow Pred[w]$ 
```

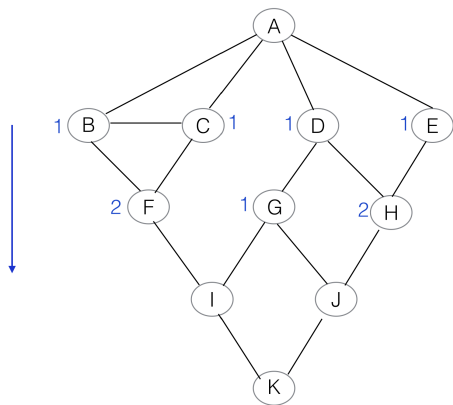
## Step 2 - Calculate $\sigma(s, v)$ , the number of shortest paths between $s$ and $v$



$$\sigma(s, t) = \sum_{u \in \text{Pred}(t)} \sigma(s, u)$$

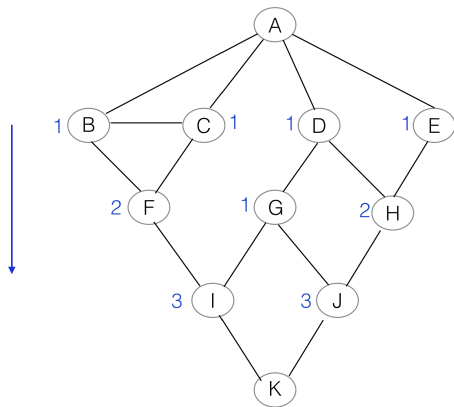


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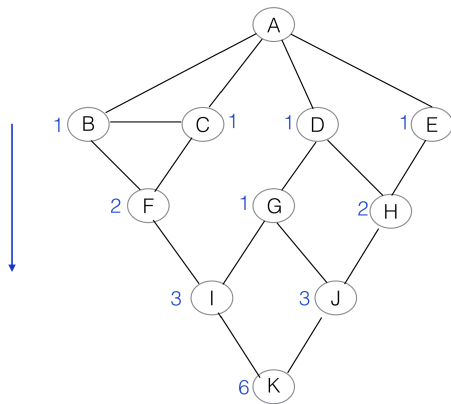
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## Brandes (2008) pseudocode: phase 2

└

▼ **accumulation** // — back-propagation of dependencies

**for**  $v \in V$  **do**  $\delta[v] \leftarrow 0$

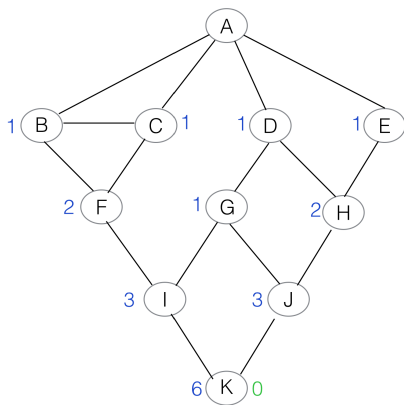
**while**  $S$  *not empty* **do**

    pop  $w \leftarrow S$

**for**  $v \in \text{Pred}[w]$  **do**  $\delta[v] \leftarrow \delta[v] + \frac{\sigma[v]}{\sigma[w]} \cdot (1 + \delta[w])$

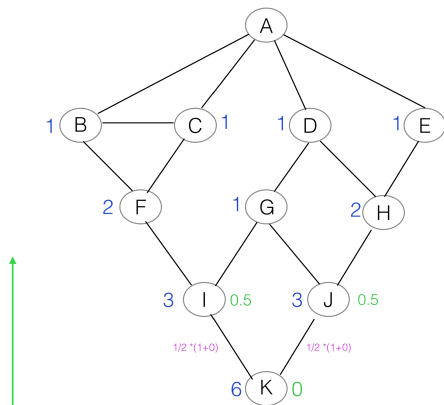
**if**  $w \neq s$  **then**  $c_B[w] \leftarrow c_B[w] + \delta[w]$

# Step 3 - Calculate $\delta(s|v)$ , the dependency of $s$ on $v$



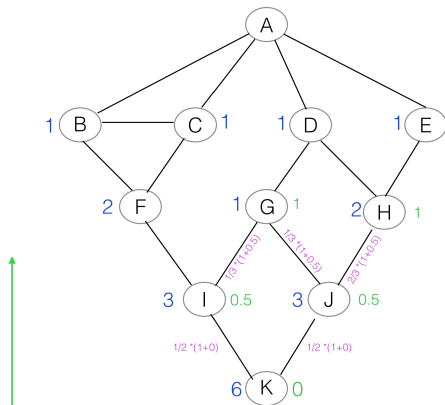
$$\delta(s|v) = \sum_{\substack{(v,w) \in E \\ w: d(s,w)=d(s,v)+1}} \sigma(s,v)/\sigma(s,w) \cdot (1 + \delta(s|w))$$

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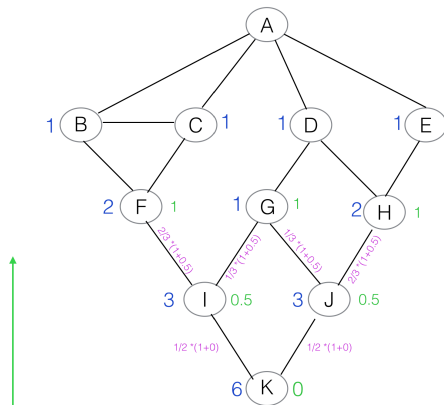
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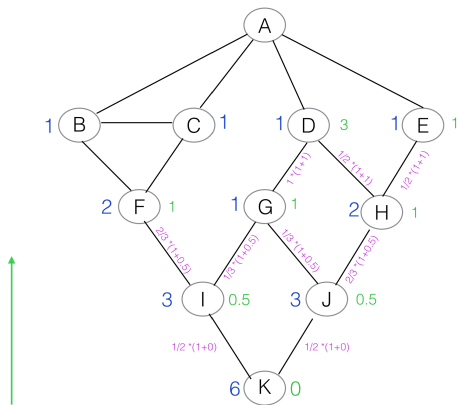
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$$\delta(s|v) = \sum_{\substack{(v,w) \in E \\ w: d(s,w)=d(s,v)+1}} \sigma(s,v)/\sigma(s,w) \cdot (1 + \delta(s|w))$$

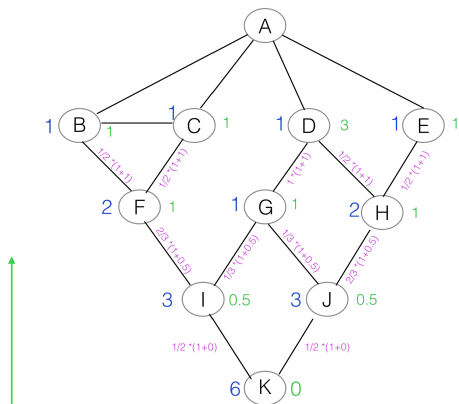


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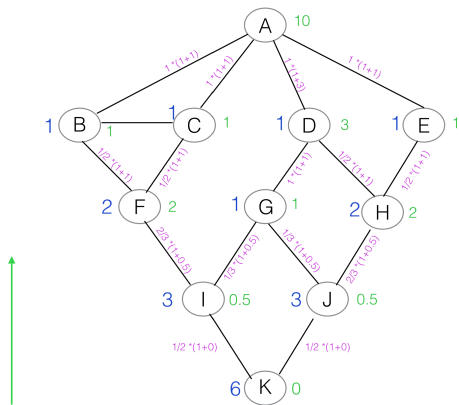
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## Step 4 - Calculate betweenness centrality

- You saw one iteration with  $s = A$ .
- Now perform  $V$  iterations, once with each node as source.
- Sum up the  $\delta(s|v)$  for each node: this gives the node's betweenness centrality.

# Brandes (2008) pseudocode

Shortest-path vertex betweenness (Brandes, 2001).

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input: directed graph  $G = (V, E)$ 
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  enqueue  $s \rightarrow Q$ 

  while  $Q$  not empty do
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    if  $w \neq s$  then  $c_B[w] \leftarrow c_B[w] + \delta[w]$ 
```

# Brandes (2008): undirected graphs

- As specified, this is for directed graphs.
- But undirected graphs are easy: the algorithm works in exactly the same way, except that each pair is considered twice, once in each direction.
- Therefore: halve the scores at the end for undirected graphs.
- Brandes (2008) has lots of other variants, including edge betweenness centrality, which we'll use on Monday.

- **Task 11:** Implement the Brandes algorithm for efficiently determining the betweenness of each node.
- Ticking: Task 10 – Network statistics

- Textbook page 79-82 (does not use notation however)
- Ulrich Brandes (2001). A faster algorithm for betweenness centrality. *Journal of Mathematical Sociology*. 25:163–177.
- Ulrich Brandes (2008) On variants of shortest-path betweenness centrality and their generic computation. *Social Networks*. 30 (2008), pp. 136–145