

# Business Studies

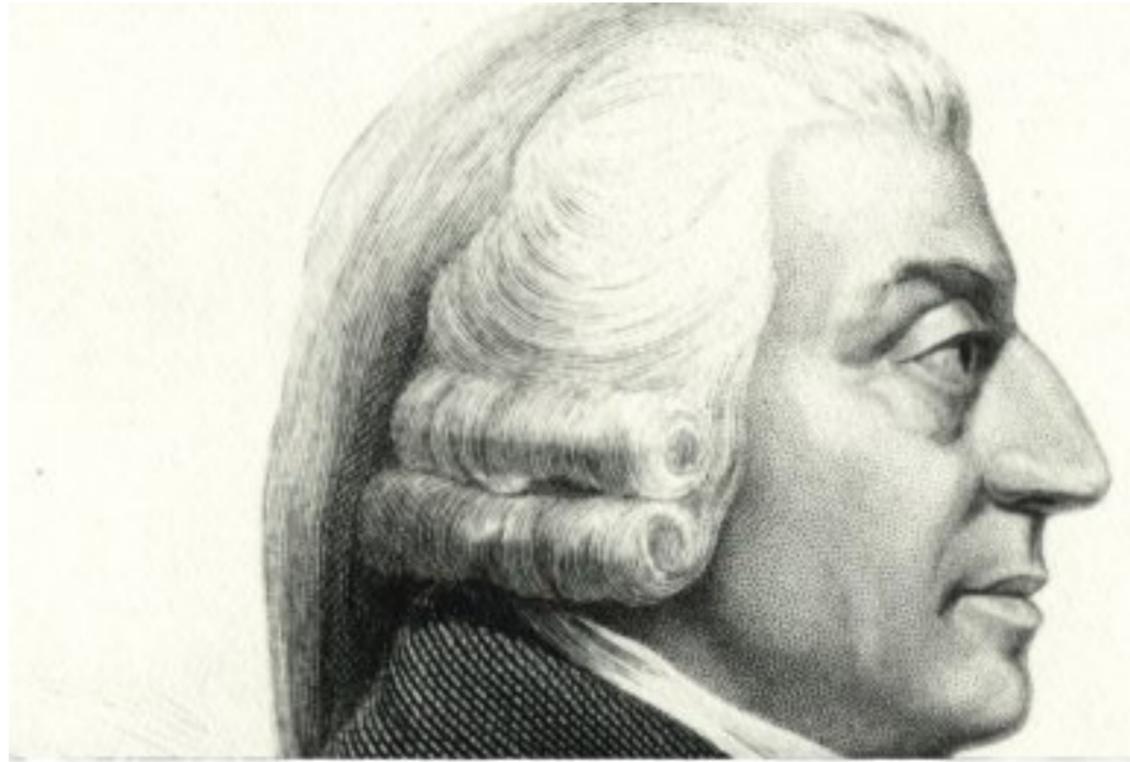
## L1 - so you've got an idea

Jack Lang and Stewart McTavish

jal1

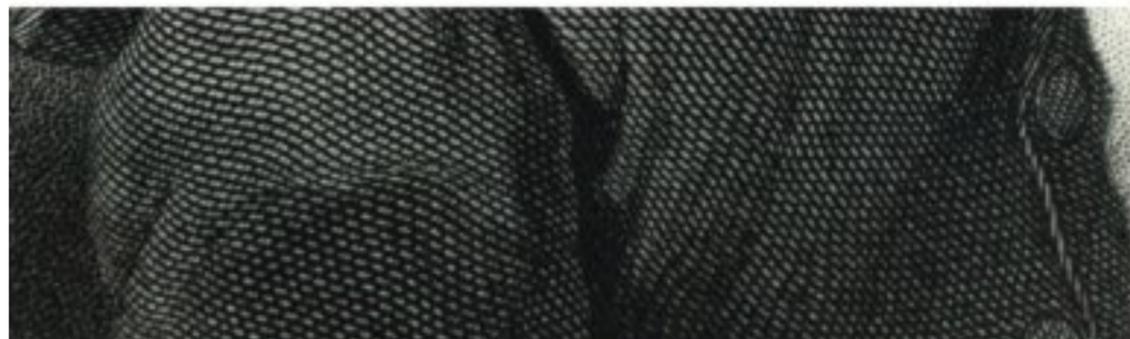
sam56

41,890,320



# THE WEALTH OF NATIONS

ADAM SMITH



The annual labour of every nation is the fund which originally supplies it with all the necessaries and conveniencies of life which it annually consumes, and which consist always either in the immediate produce of that labour, or in what is purchased with that produce from other nations.

According, therefore, as this produce, or what is purchased with it, bears a greater or smaller proportion to the number of those who are to consume it, the nation will be better or worse supplied with all the necessaries and conveniences for which it has occasion.

But this proportion must in every nation be regulated by two different circumstances: first, by the skill, dexterity, and judgment with which its labour is generally applied; and, secondly, by the proportion between the number of those who are employed in useful labour, and that of those who are not so employed.

DOVER • GIANT THRIFT • EDITIONS

CHARLES DARWIN

# On the Origin of Species

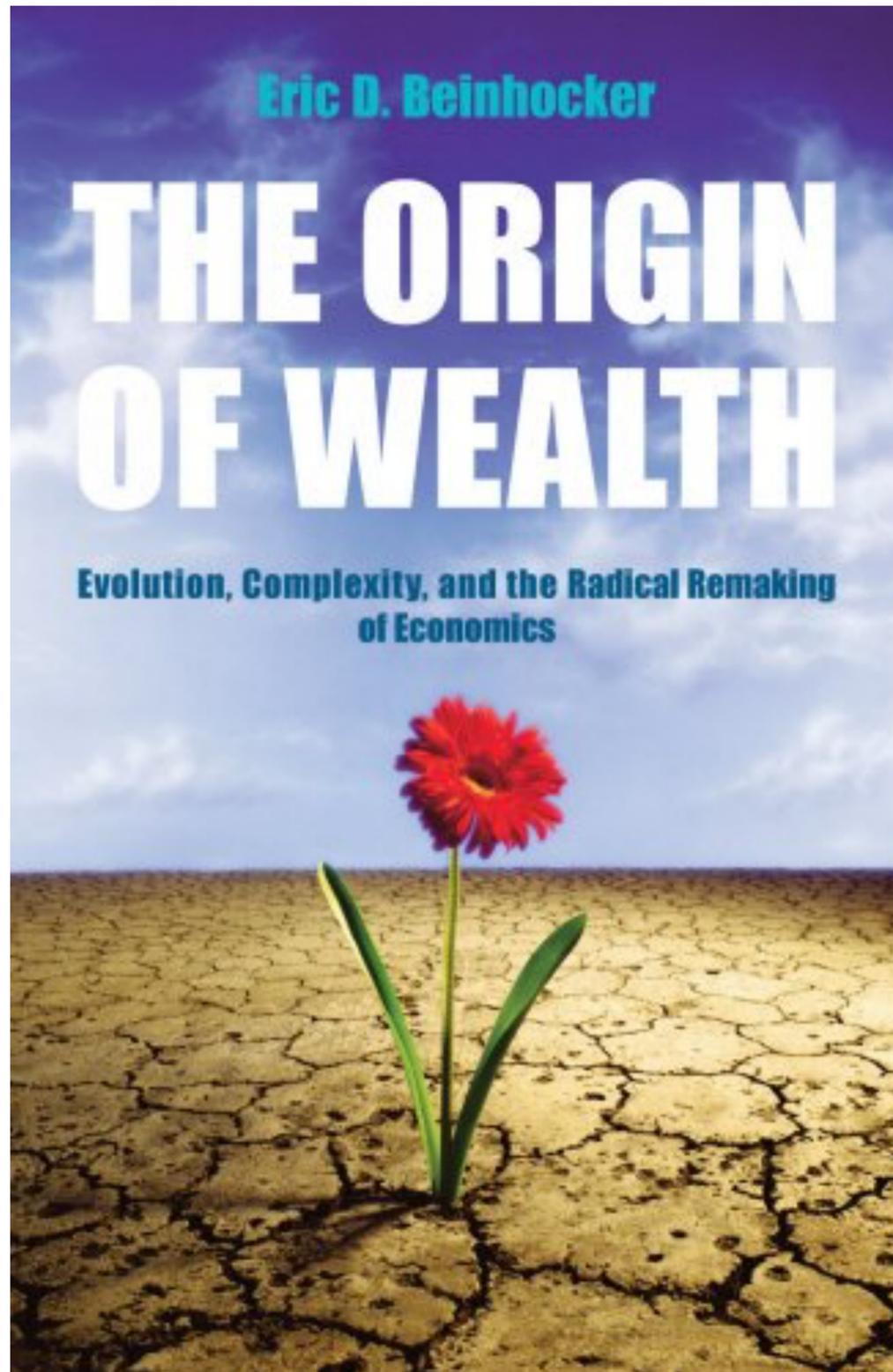
By Means of Natural Selection



Owing to this struggle, variations, however slight and from whatever cause proceeding, if they be in any degree profitable to the individuals of a species, in their infinitely complex relations to other organic beings and to their physical conditions of life, will tend to the preservation of such individuals, and will generally be inherited by the offspring.

The offspring, also, will thus have a better chance of surviving, for, of the many individuals of any species which are periodically born, but a small number can survive. I have called this principle, by which each slight variation, if useful, is preserved, by the term natural selection, in order to mark its relation to man's power of selection.

But the expression often used by Mr. Herbert Spencer, of the Survival of the Fittest, is more accurate, and is sometimes equally convenient. We have seen that man by selection can certainly produce great results, and can adapt organic beings to his own uses, through the accumulation of slight but useful variations, given to him by the hand of Nature. But Natural Selection, we shall hereafter see, is a power incessantly ready for action, and is as immeasurably superior to man's feeble efforts, as the works of Nature are to those of Art.

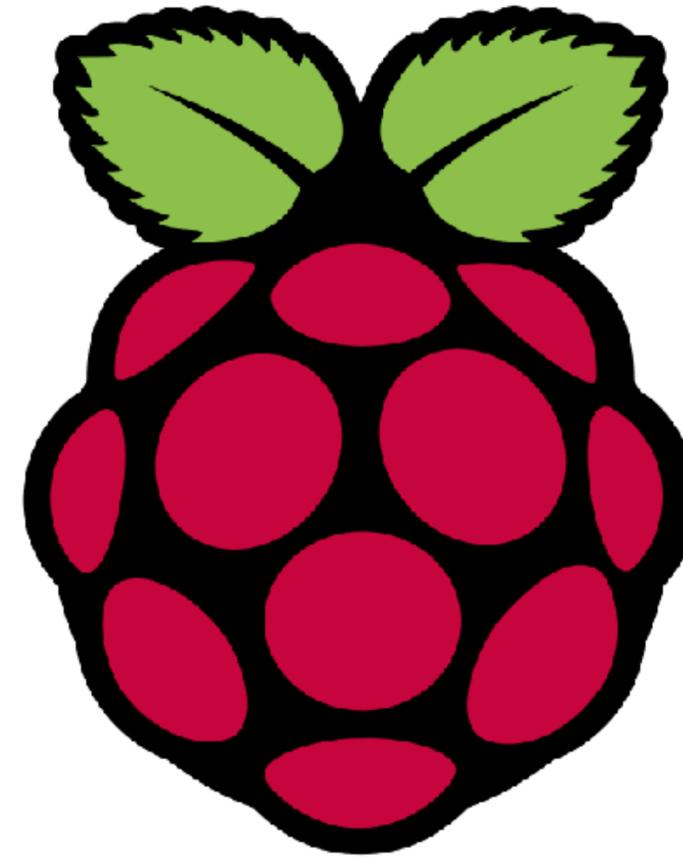
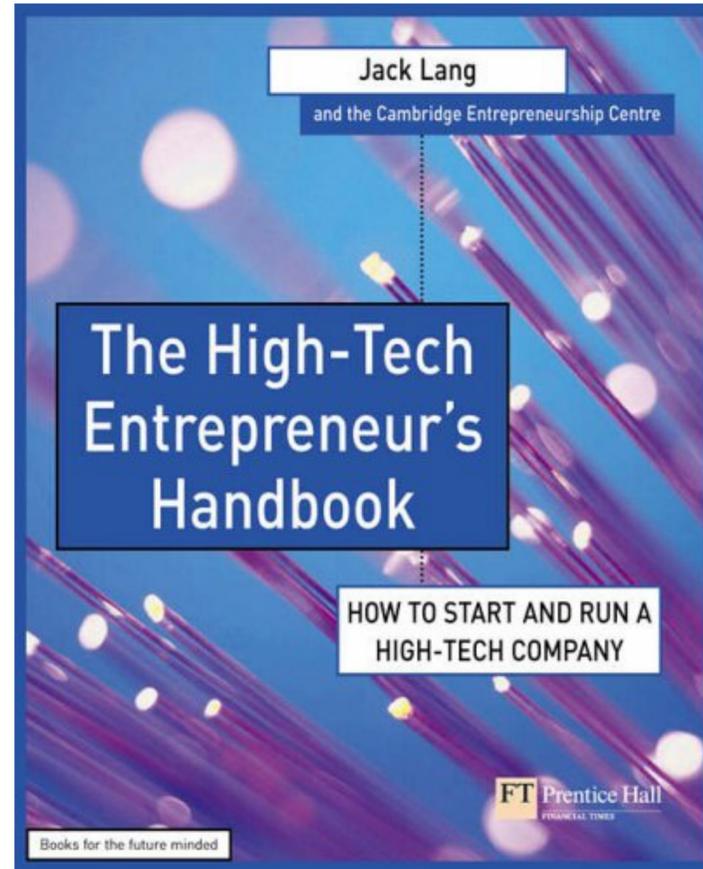


“Owing to this struggle, Perhaps one needs ‘design without a designer’ to explain biological evolution, but why do we need ‘design without a designer’ to explain the process of wealth creation in the economy when we have lot of human designers around? Aren’t we the gods of our own economic creation? We are accustomed to thinking of human rationality and creativity as the primary driving forces behind wealth creation. Wealth, after all, is created by smart, innovative people coming up with new ideas for products and services and lots of hard work to make and sell them. I will argue that human rationality and creativity do play an important role in wealth creation, but not the role we usually think of. Rationality and creativity feed and shape the workings of the evolutionary algorithm in the economy, but do not replace it.”

...

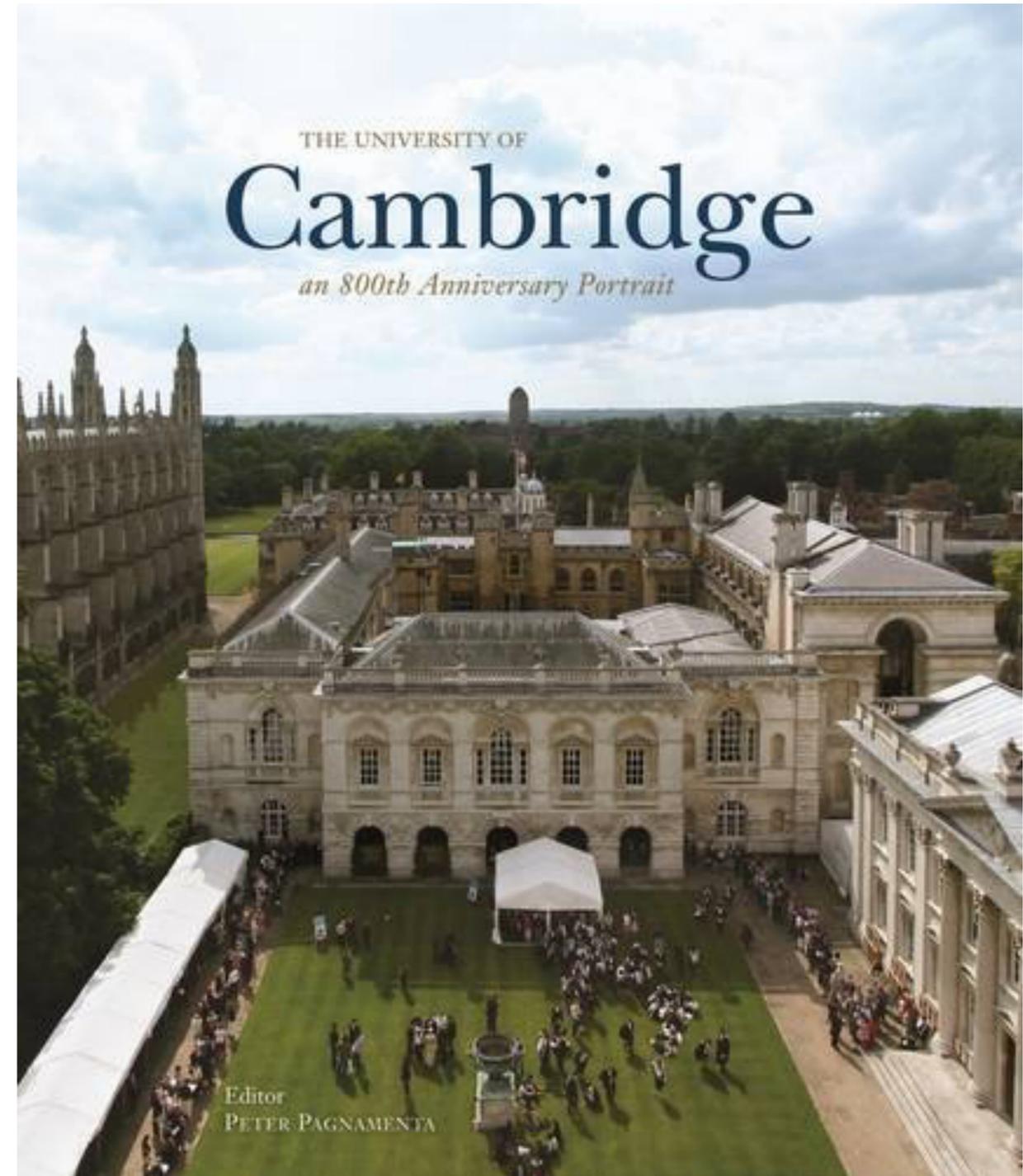
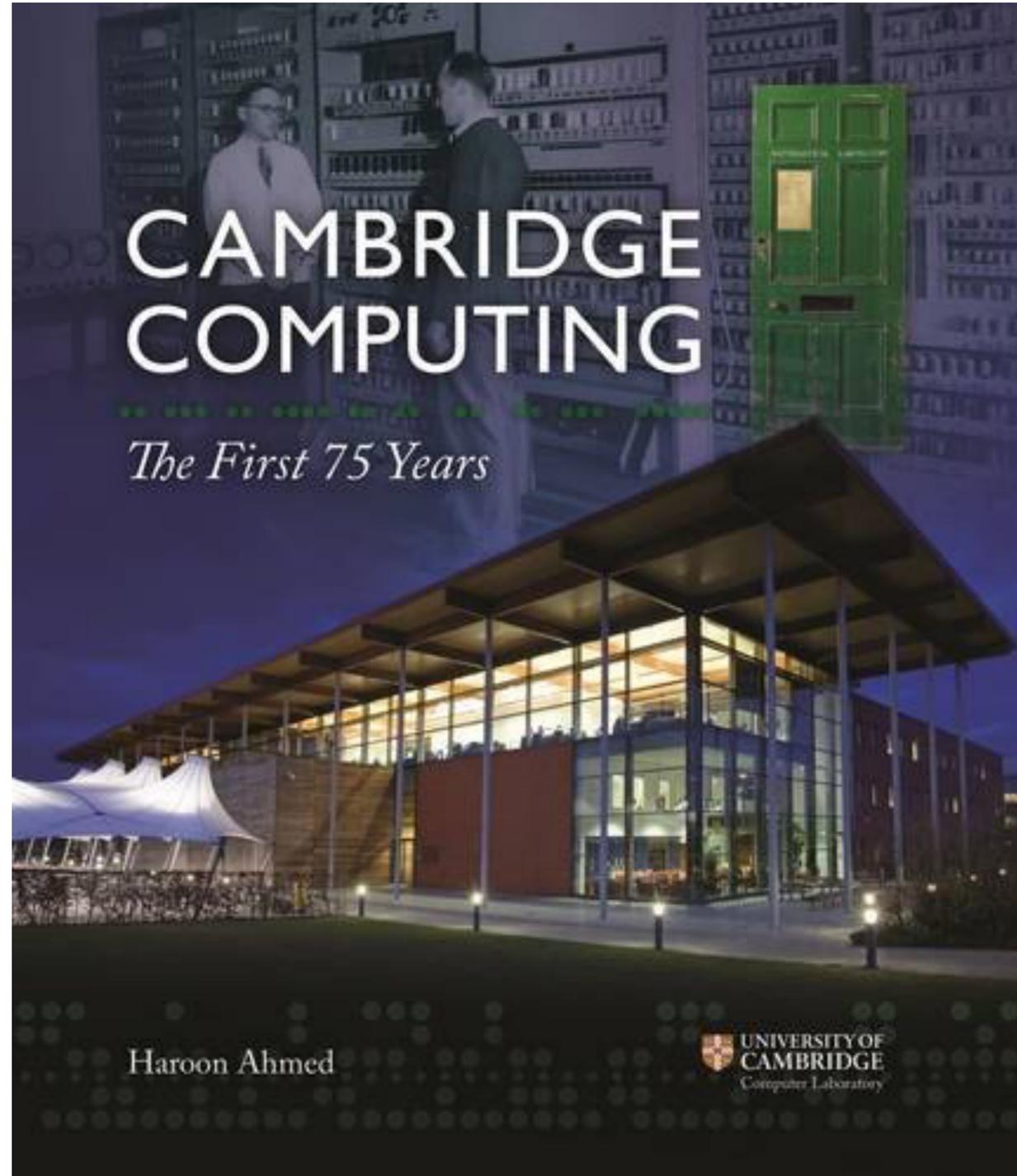
“As we will see, despite all the strengths and virtues of human rationality, prediction in a system as complex as the economy over anything but the very short term is next to impossible. We use our brains as best we can in economic decision making, but then we experiment and tinker our way into an unpredictable future, keeping on building on what works and discarding what does not. Our intentionality, rationality, and creativity do matter as a driving force in the economy but they matter as part of a larger evolutionary process.”





The logo for ideaSpace features the word "idea" in a bold, black, lowercase sans-serif font, followed by "Space" in a lighter, grey, uppercase sans-serif font. A thin, curved line in a gradient of orange and red arches over the top of the letters "i", "d", and "e" in "idea".

**idea**Space



# CAMBRIDGE IDEAS CHANGE THE WORLD

**GENOMICS**

**1953** Francis Crick\* and James Watson\* discovered structure of DNA

**1977** Fred Sanger\* First genome sequenced

**1997** At a beer summit at the Panton Arms, Shankar Balasubramanian and David Klenerman devised a new approach to DNA sequencing

**1998** Shankar Balasubramanian and John Berriman founded Solexa

**2004** John West, new CEO of Solexa

**2006** Solexa - Fast, low-cost gene sequencing. Acquired by Illumina in 2006 for \$850 M

**MONOCLONAL ANTIBODIES**

**1975** George Köhler\* and César Milstein\* monoclonal antibodies

**1986** Greg Winter invented first humanised monoclonal antibody

**1989** Greg Winter and David Chiswell founded Cambridge Antibody Technology (CAT)

**2003** Humira launched

**2006** CAT - Developed the first fully human monoclonal antibody blockbuster drug, Humira. Acquired by AstraZeneca in 2006 for \$1.3 B

**COMPUTING**

**1800s** Charles Babbage Difference Engine

**1937** Alan Turing Theoretical computing machine

**1946** Maurice Wilkes EDSAC

**1978-98** Hermann Hauser and Chris Curry Acom Computers

**1978-86** Nigel Searle and Clive Sinclair Sinclair Research

**1990-** Robin Saxby and Warren East ARM

**2011** ARM - World's leading semiconductor IP supplier at the heart of more than 20 B digital electronic products. Market cap \$12 B

**SOFTWARE**

**1700s** Thomas Bayes\*\* Bayes Theorem

**1996** Mike Lynch co-founded Autonomy

Bayes Theorem in neon in Autonomy's office in Cambridge

**May 2007** Autonomy floated video search company Blinkx

**2005-11** Autonomy acquisitions

**Dec '05 - Verity \$500M**  
**Jul '07 - Zantac \$175M**  
**Jan '09 - Interwoven \$775M**  
**Aug '11 - Mountain Digital \$380M**

**2011** Autonomy - Global leader in meaning based computer technology. Acquired by HP in 2011 for \$10 B






\* Nobel prize winners

\*\* Bayes mathematician at the University of Edinburgh





# CAMBRIDGE CLUSTER

EUROPE'S MOST SUCCESSFUL TECHNOLOGY CENTRE

50 years since inception, Cambridge is the oldest and most powerful cluster in Europe. Set against the backdrop of the University of Cambridge, the cluster has evolved into one of the world's most enterprising networks of people and companies, with an explosion of technology, life sciences and service companies that has occurred in the city since 1960.

① Cambridge has over

**1,525 TECH COMPANIES**

② Employing more than

**53,000 PEOPLE**

That's enough to stretch hand-in-hand from Silicon Roundabout to Cambridge



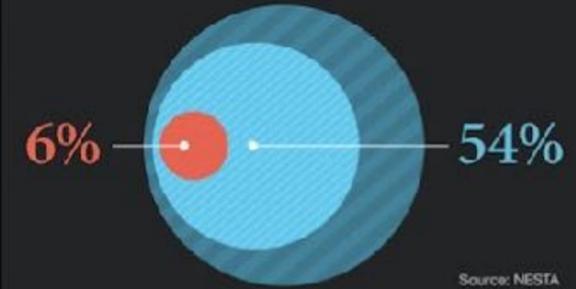
③ These companies had combined turnover of

**£11.8bn in 2011**

④ Gross Valued Added per job is :



⑤ 6% of all SMEs produced 54% of jobs in the UK over the past 7 years



⑥ Market capitalisation generated is:

**£50bn**

⑦ Unemployment status is:

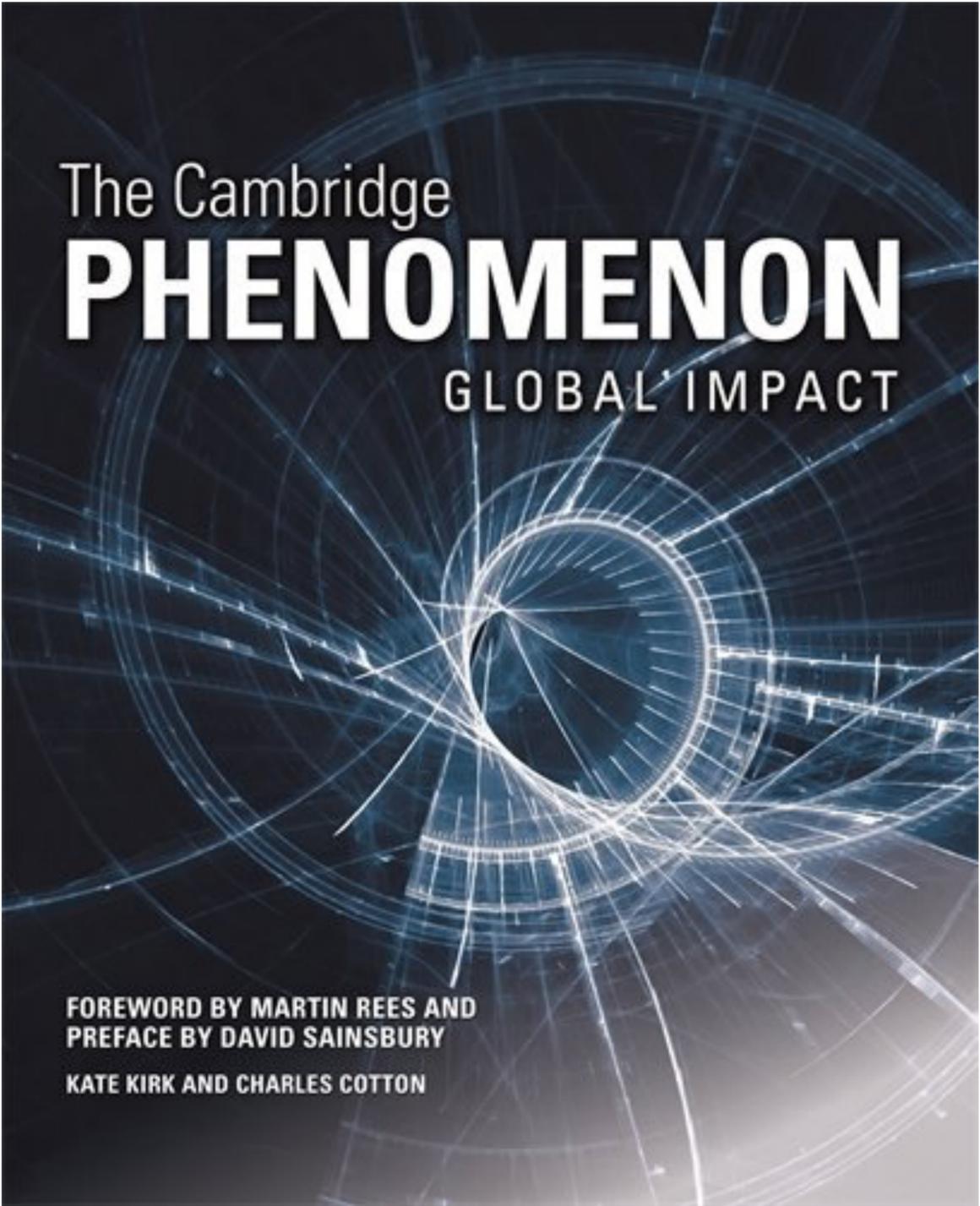
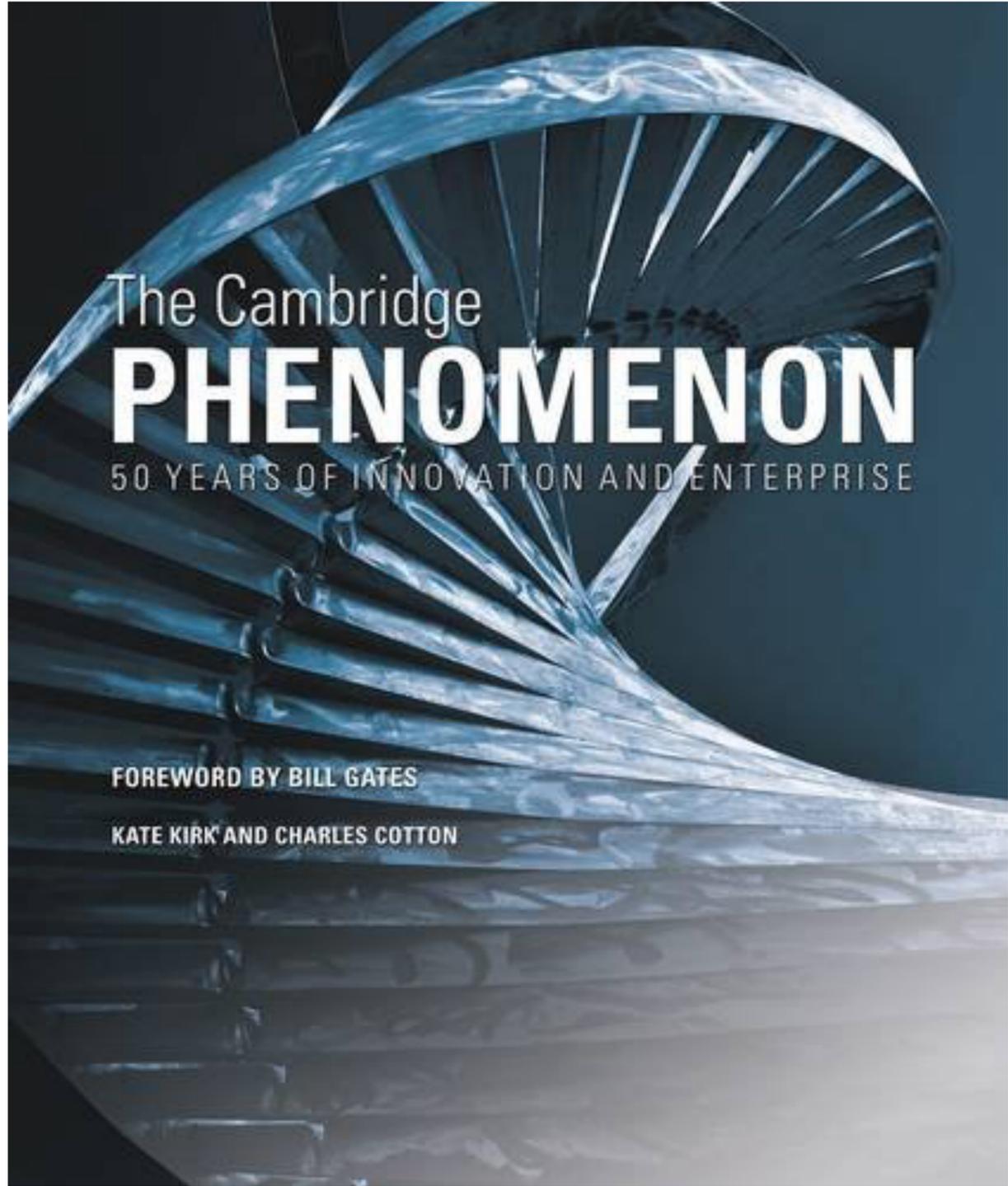


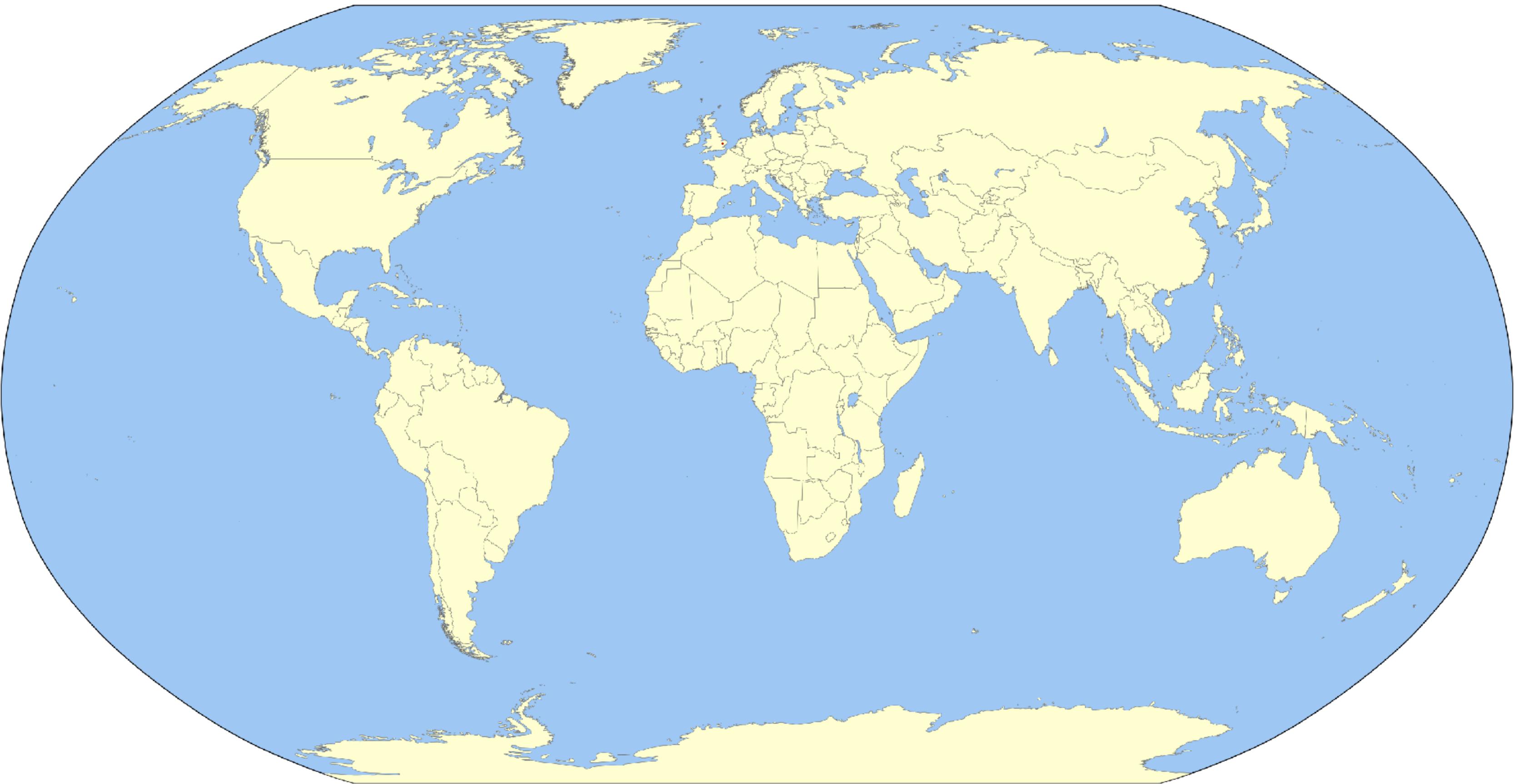
⑧ Scaling up companies generate:

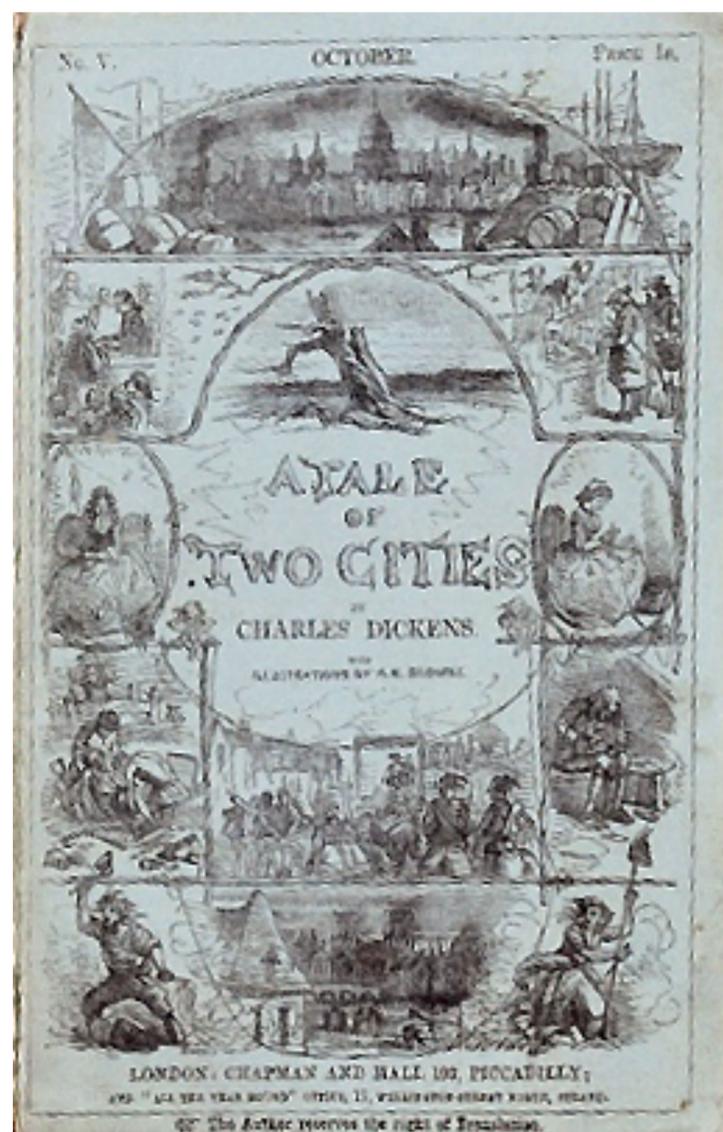


⑨ 12 companies in Cambridge have achieved \$1 billion valuations in the last 15 years:

Abcam, ARM, Autonomy, AVEVA, CAT, Chiroscience, CSR, Domino, Ionica, Marshall, Solexa, Virata.







No. 1.

OCTOBER

PART 1st.

A TALE  
OF  
TWO CITIES

BY  
CHARLES DICKENS.

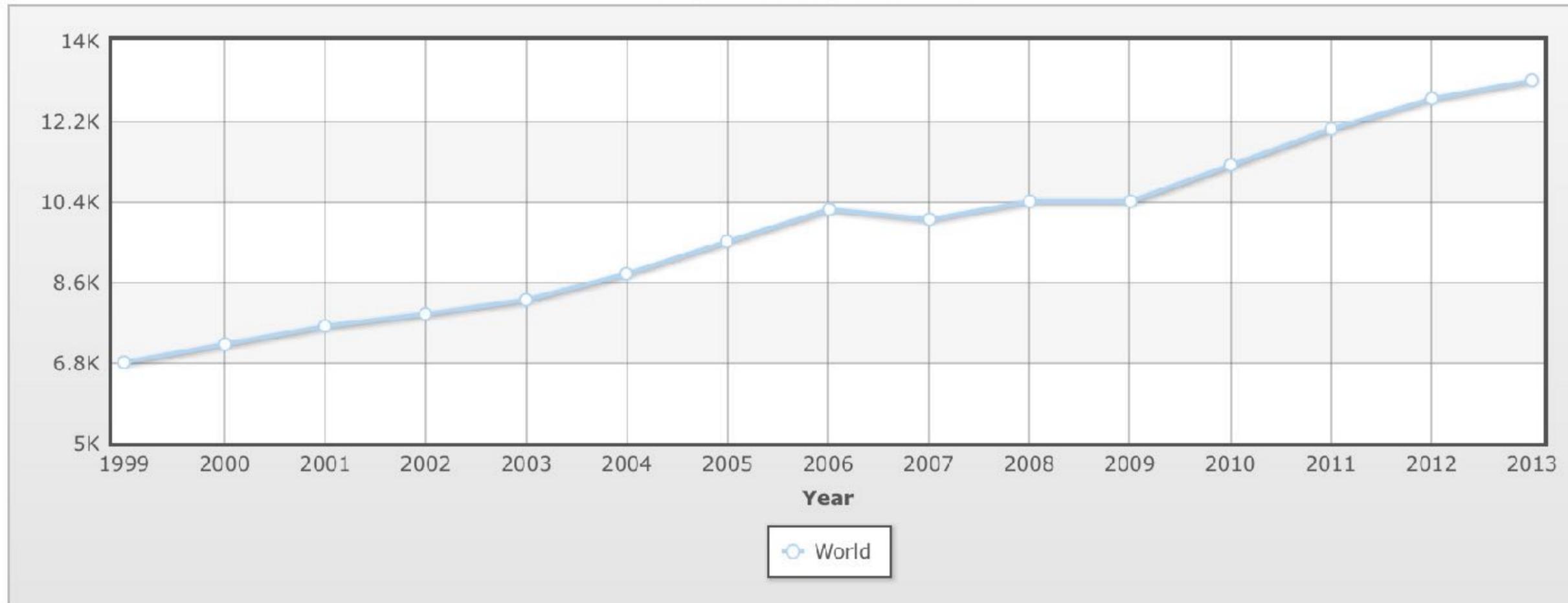
WITH  
ILLUSTRATIONS BY A. N. BROWN.

LONDON: CHAPMAN AND HALL, 192, PICCADILLY;

AND "ALL THE YEAR ROUND" OFFICE, 11, WILKINSON STREET, LONDON, E.C.4.

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### GDP - per capita (PPP) (US\$)

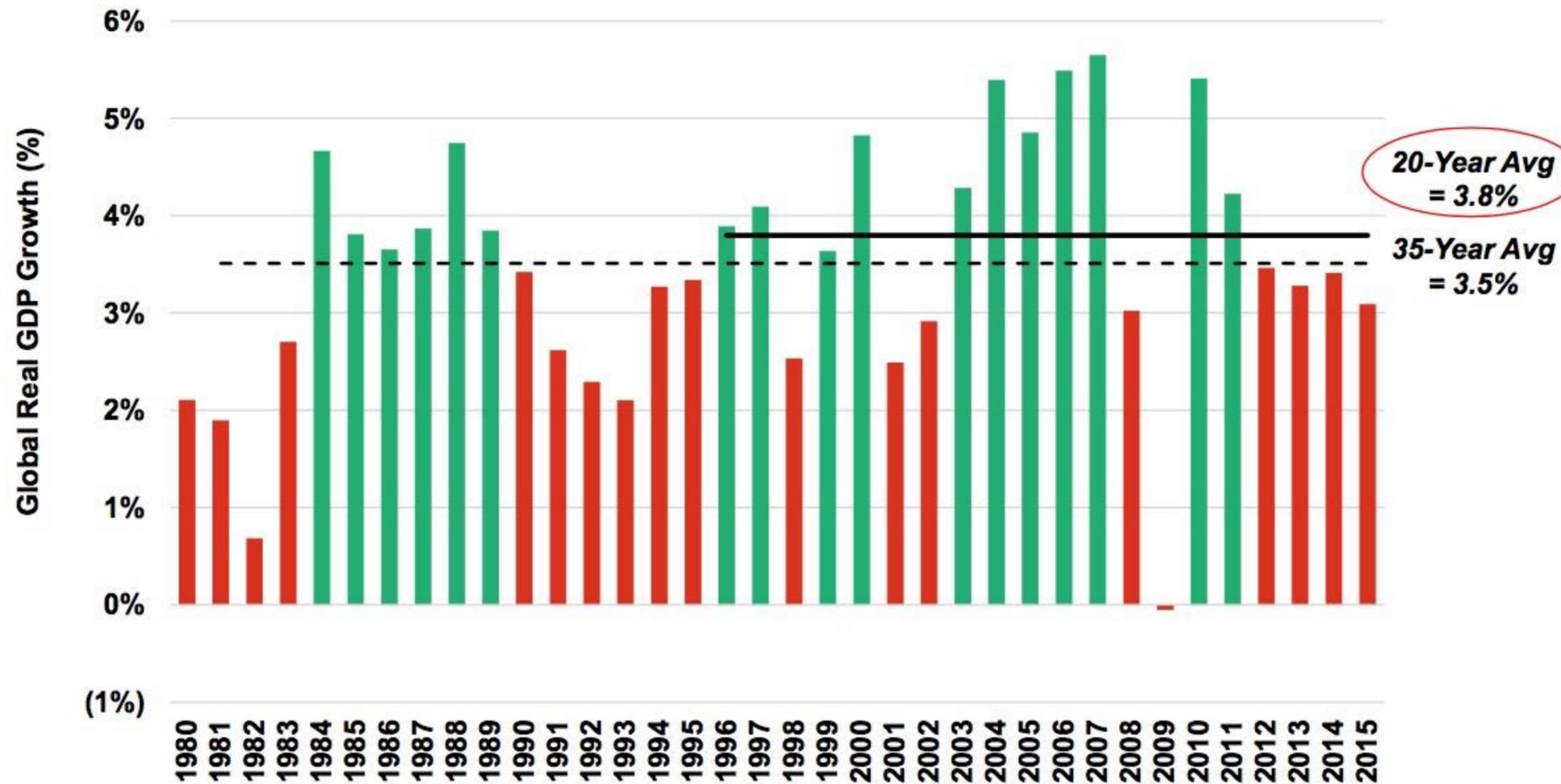


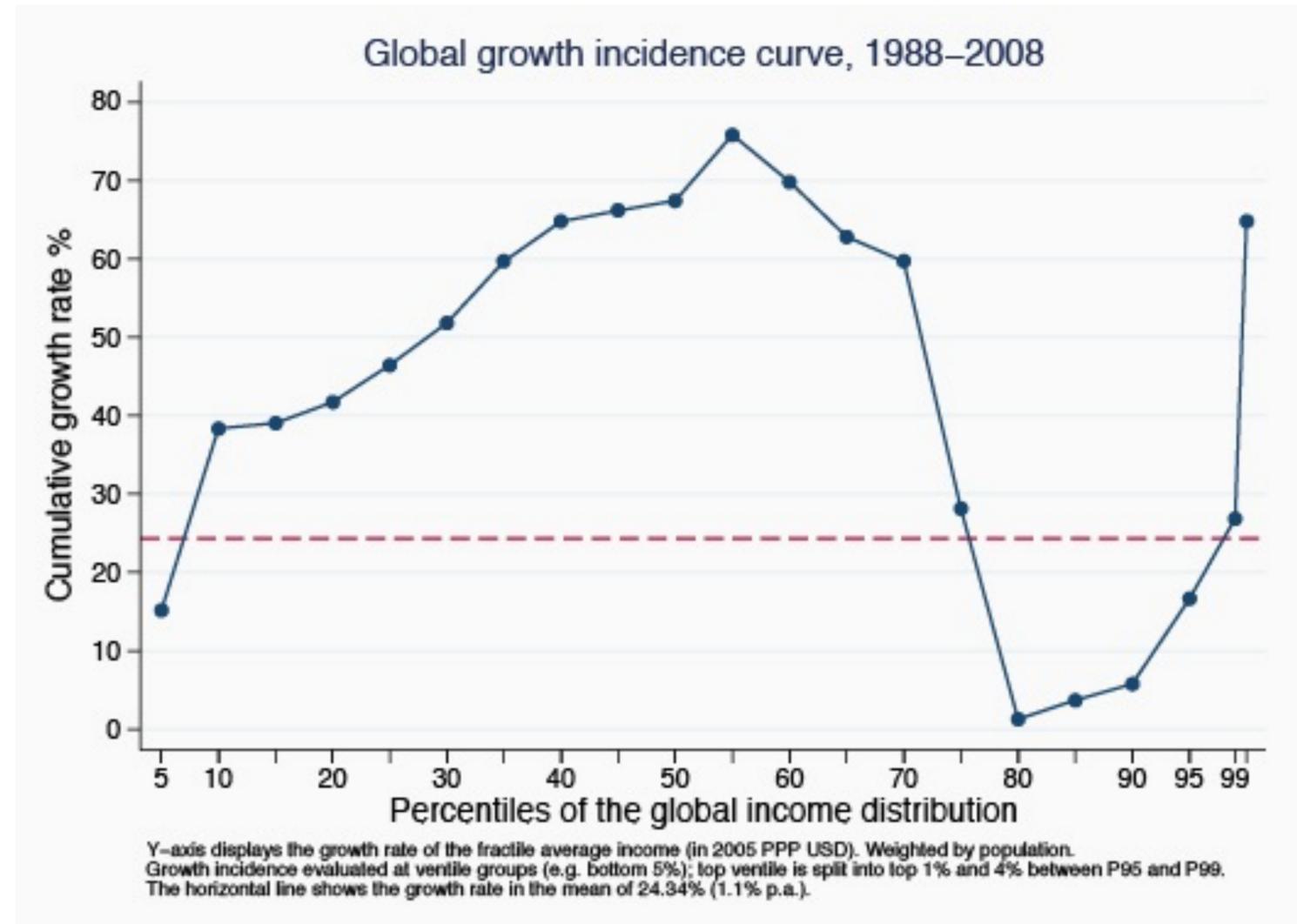
Country	1999	2000	2001	2002	2003	2004	2005	2006	2007	2008	2009	2010	2011	2012	2013
World	6,800	7,200	7,600	7,900	8,200	8,800	9,500	10,200	10,000	10,400	10,400	11,200	12,000	12,700	13,100

**Definition of GDP - per capita (PPP):** This entry shows GDP on a purchasing power parity basis divided by population as of 1 July for the same year.

# Global GDP Growth Slowing = Growth in 6 of Last 8 Years @ Below 20-Year Average

Global Real GDP Growth (%), 1980 – 2015





## Economy of the world

Statistics	
<b>Population</b>	7.095 billion (July 2013 est.) <sup>[1]</sup>
<b>GDP</b>	Nominal: \$77.609 trillion (2014 est.) <sup>[1]</sup> PPP: \$106.998 trillion (2014 est.) <sup>[1]</sup>
<b>GDP growth</b>	3.4% (2014) <sup>[2]</sup>
<b>GDP per capita</b>	Nominal: \$10,857 PPP: \$15,073 (2014 est.)
<b>Millionaires (US\$)</b>	~10 million i.e. ~0.15% (2009)
<b>Billionaires</b>	1,594 (2014) <sup>[3]</sup>
<b>People earn below \$2 per day</b>	~3.25 billion (~50%)
<b>Unemployment</b>	5.4% (Nov.2014) <sup>[4]</sup> <i>note: 30% combined unemployment and underemployment in many non-industrialized countries; developed countries typically 4%–12% unemployment (2007 est.)</i>

Trailing-ten-years. Some numbers exclude certain countries for lack of information.

*All values, unless otherwise stated, are in US dollars.*

Country Group	GDP (Nominal)	% of Global GDP	Number of Countries	Economies with at least 0.50% of Global GDP
Major advanced economies (G7)	35,542	46.0%	7	Canada France Germany Italy Japan United Kingdom United States
Emerging and Developing Asia	14,944	19.3%	29	China India Indonesia Thailand
Other Advanced Economies (Advanced economies excluding G7)	11,431	14.8%	30	Australia Austria Belgium South Korea Netherlands Norway Spain Sweden Switzerland Taiwan
Latin America and the Caribbean	5,799	7.5%	32	Argentina Brazil Mexico
Middle East, North Africa, Afghanistan, and Pakistan	3,458	4.5%	22	Iran Saudi Arabia United Arab Emirates
Commonwealth of Independent States and Georgia	2,521	3.3%	12	Russia
Emerging and developing Europe	1,894	2.5%	12	Poland Turkey
Sub-Saharan Africa	1,680	2.2%	45	Nigeria
<i>World</i>	77,269	100.0%	189	

Country Group	GDP (PPP)	% of Global GDP	Number of Countries	Economies with at least 0.50% of Global GDP
Major advanced economies (G7)	35,746	31.5%	7	Canada France Germany Italy Japan United Kingdom United States
Emerging and Developing Asia	34,781	30.6%	29	China India Indonesia Malaysia Philippines Thailand
Other Advanced Economies (Advanced economies excluding G7)	7,539	6.6%	30	Australia South Korea Netherlands Spain Taiwan
Latin America and the Caribbean	9,470	8.3%	32	Argentina Brazil Colombia Mexico Venezuela
Middle East, North Africa, Afghanistan, and Pakistan	8,631	7.6%	22	Algeria Egypt Iran Pakistan Saudi Arabia United Arab Emirates
Commonwealth of Independent States and Georgia	5,222	4.6%	12	Russia
Emerging and developing Europe	3,722	3.3%	12	Poland Turkey
Sub-Saharan Africa	3,513	3.1%	45	Nigeria South Africa
<i>World</i>	113,523	100.0%	189	

List of the 25 largest economies  
by GDP (nominal) at their peak level of GDP in Billions  
US\$<sup>[9][10]</sup>

Rank	Country	Value (USD\$)	Peak Year
—	<i>World</i>	73,171	2015
1	 <b>United States</b>	17,947	2015
—	 <i>European Union</i>	16,220	2015
2	 <b>China</b>	10,983	2015
3	 <b>Japan</b>	4,123	2015
4	 <b>Germany</b>	3,358	2015
5	 <b>United Kingdom</b>	2,849	2015
6	 <b>France</b>	2,422	2015
7	 <b>India</b>	2,091	2015
8	 <b>Italy</b>	1,816	2015
9	 <b>Brazil</b>	1,773	2015
10	 <b>Canada</b>	1,552	2015
11	 <b>South Korea</b>	1,377	2015
12	 <b>Russia</b>	1,325	2015
13	 <b>Australia</b>	1,224	2015
14	 <b>Spain</b>	1,200	2015
15	 <b>Mexico</b>	1,144	2015
16	 <b>Indonesia</b>	859	2015
17	 <b>Netherlands</b>	738	2015
18	 <b>Turkey</b>	734	2015
19	 <b>Iran</b>	665	2013
20	 <b>Saudi Arabia</b>	653	2015

List of the 25 largest economies  
by GDP (PPP) at their peak level of GDP in Billions US\$<sup>[9][11]</sup>

Rank	Country	Value (USD\$)	Peak Year
—	<i>World</i>	113,162	2015
1	 <b>China</b>	19,510	2015
—	 <i>European Union</i>	19,176	2015
2	 <b>United States</b>	17,968	2015
3	 <b>India</b>	8,027	2015
4	 <b>Japan</b>	4,842	2015
5	 <b>Germany</b>	3,842	2015
6	 <b>Russia</b>	3,745	2014
7	 <b>Brazil</b>	3,276	2014
8	 <b>Indonesia</b>	2,839	2015
9	 <b>United Kingdom</b>	2,660	2015
10	 <b>France</b>	2,647	2015
11	 <b>Mexico</b>	2,220	2015
12	 <b>Italy</b>	2,174	2015
13	 <b>South Korea</b>	1,849	2015
14	 <b>Saudi Arabia</b>	1,681	2015
15	 <b>Spain</b>	1,636	2015
16	 <b>Canada</b>	1,628	2015
17	 <b>Turkey</b>	1,576	2015
18	 <b>Iran</b>	1,382	2015
19	 <b>Australia</b>	1,137	2015
20	 <b>Taiwan</b>	1,114	2015

List of the 10 largest economies  
by contribution to global economic  
growth by GDP (nominal) over 2014-15<sup>[12]</sup>

Rank	Country	Percentage (%)
—	<i>World</i>	100.0
1	 <b>China</b>	51.3
2	 <b>United States</b>	30.9
3	 <b>India</b>	6.6
4	 <b>Egypt</b>	1.9
5	 <b>Argentina</b>	1.8
6	 <b>Pakistan</b>	1.2
7	 <b>Bangladesh</b>	0.9
8	 <b>Hong Kong</b>	0.8
9	 <b>Philippines</b>	0.7
10	 <b>Vietnam</b>	0.6
	<i>Remaining Countries</i>	3.2

WHO IN WASHINGTON IS RESPONSIBLE FOR

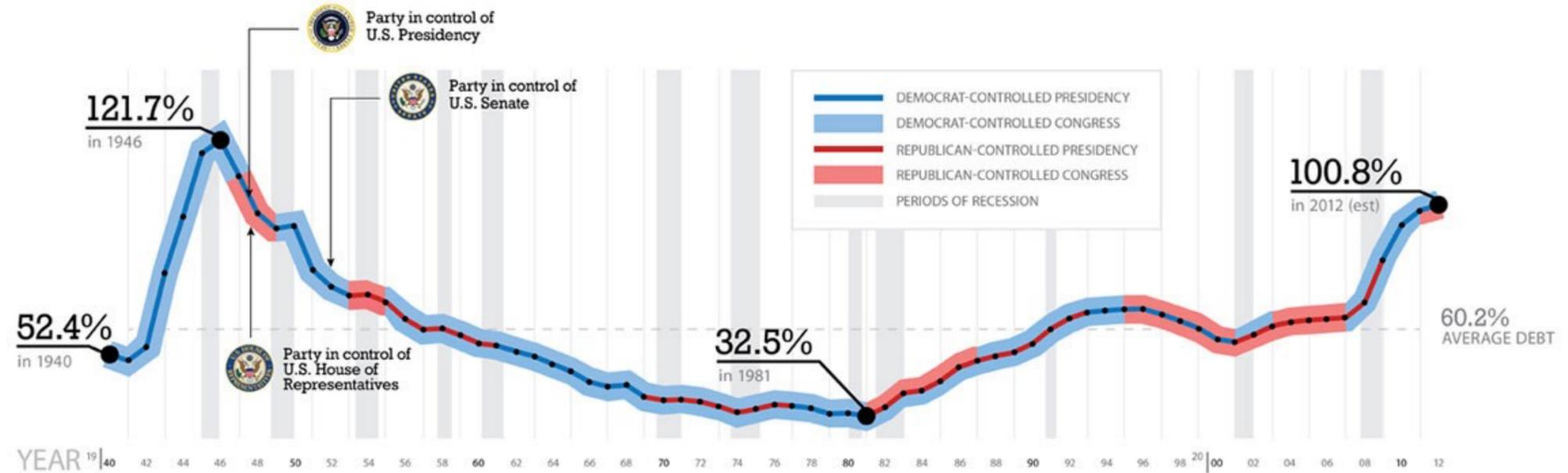
# THE U.S. DEBT

???

With all the talk lately about the debt ceiling, we wanted to take a look at how we got here. While political parties play the blame game, the facts paint a more complicated picture. The data shows that both parties have presided over huge increases and decreases in our national debt, and that events like World War 2 and periods of recession have often been far more important than party ideology.

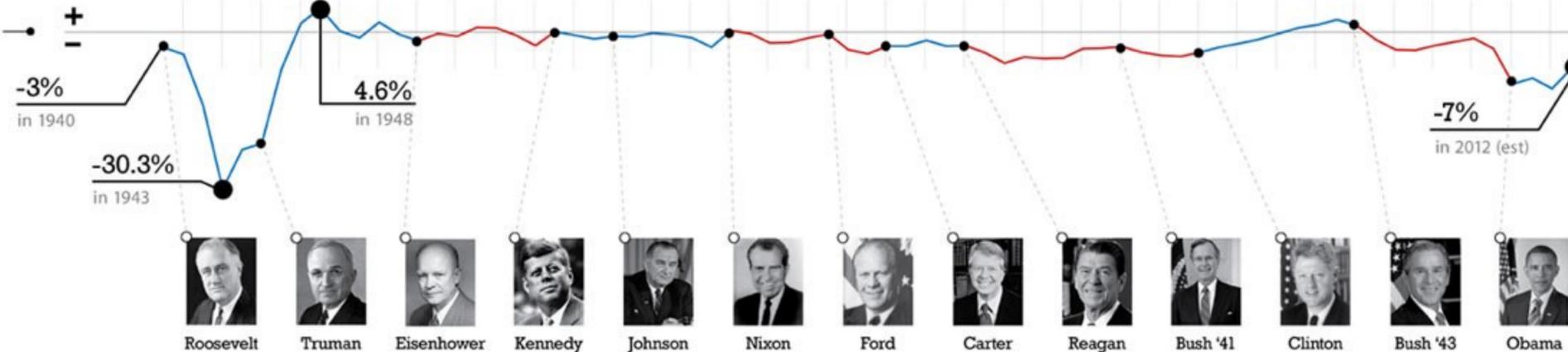
## UNITED STATES DEBT AS A PERCENTAGE OF GDP (1940 - 2012 EST)

Measuring U.S. debt in numbers that haven't been adjusted for inflation produces an alarming and somewhat misleading result. .05 in 1940 (5 trillions) **16.3 in 2012**  
 Measuring U.S. debt as a percentage of GDP gives us a much better idea of who our biggest borrowers have been.



### BUDGET SURPLUSES & DEFICITS AS A PERCENTAGE OF GDP

Some presidents are better at balancing budgets than others. Despite labels such as fiscal conservative or big government liberal, the data shows that the ability or inability to balance budgets is truly bi-partisan.



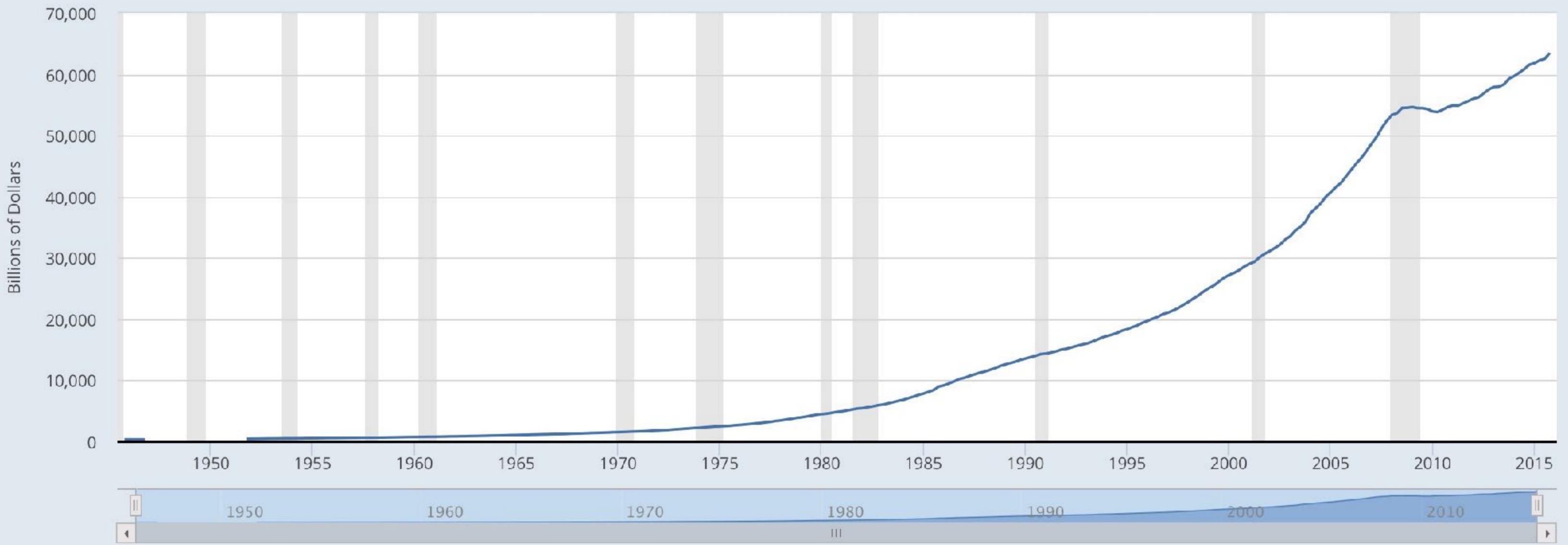
### HOW THE RATIO OF US DEBT COMPARES TO OTHER COUNTRIES.

The range is enormous due to emerging third world markets and wild swings created by the economic collapse. (Public Debt/GDP)





Source: Board of Governors of the Federal Reserve System

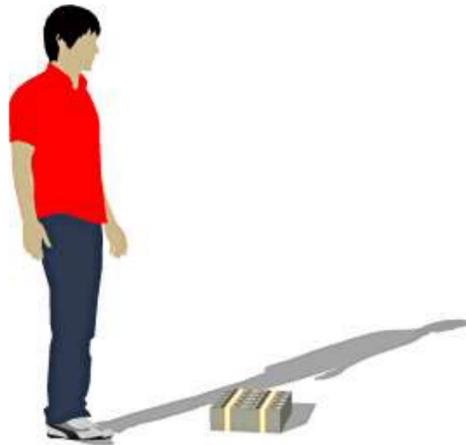


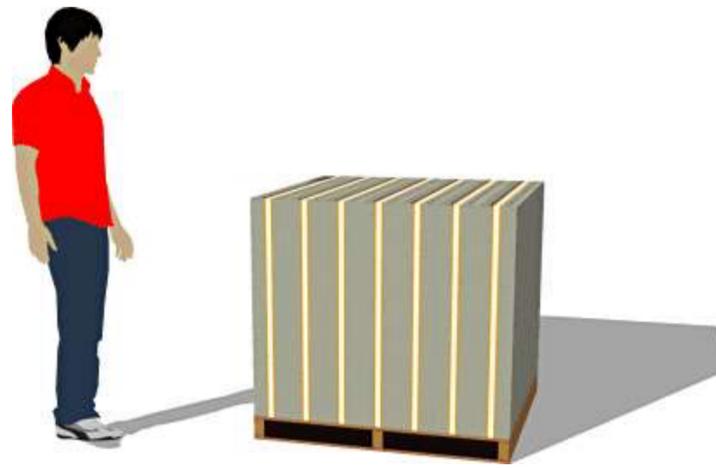
Shaded areas indicate US recessions

Source: Board of Governors of the Federal Reserve System (US)

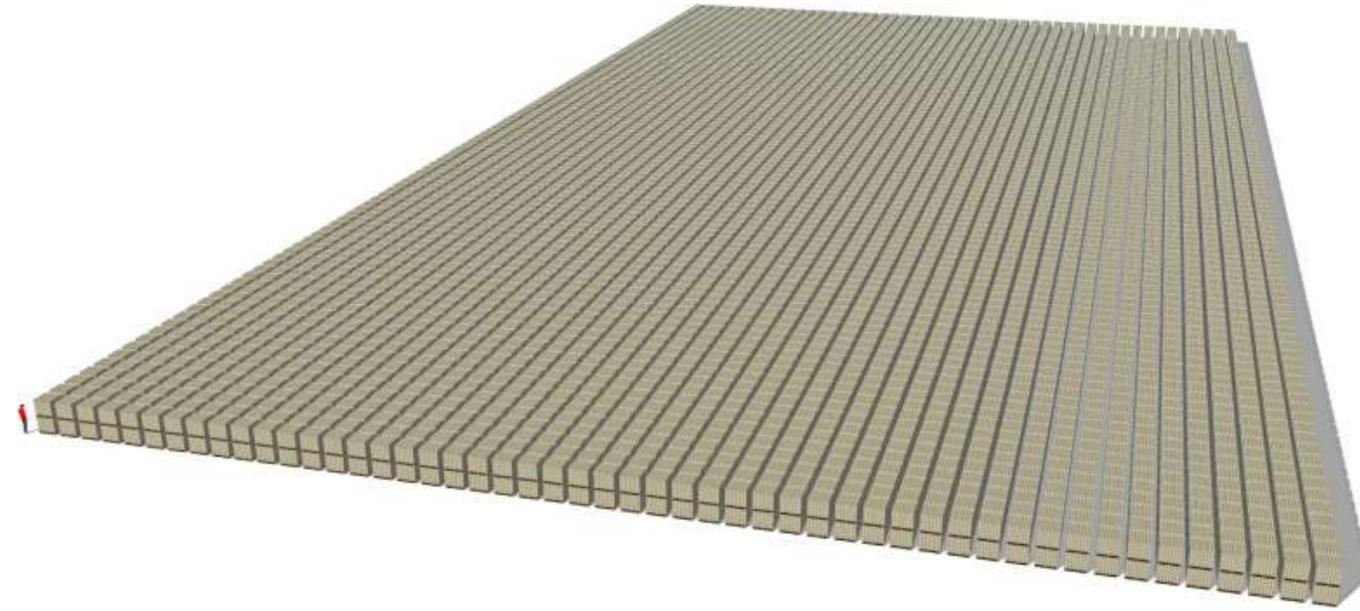


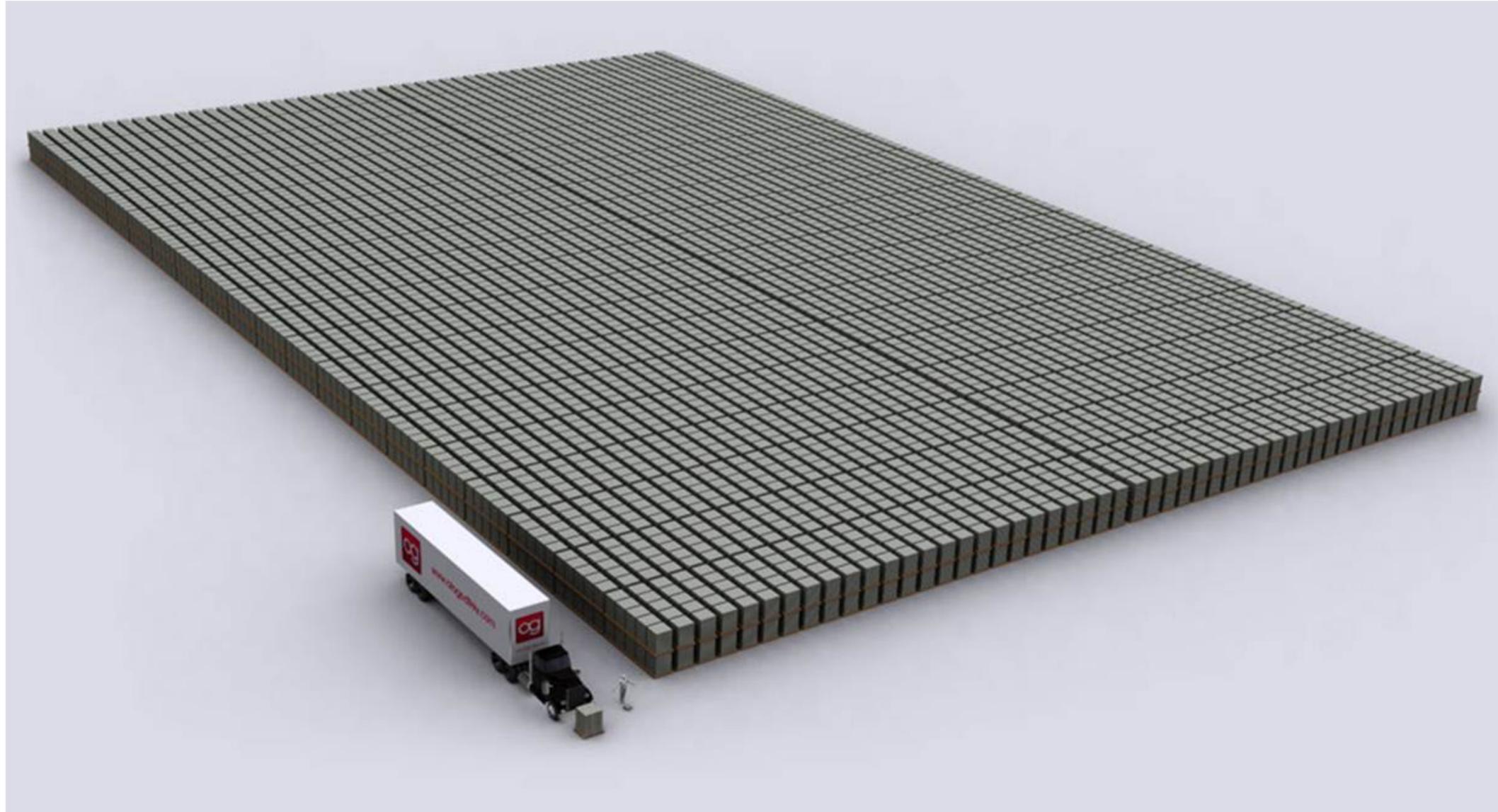


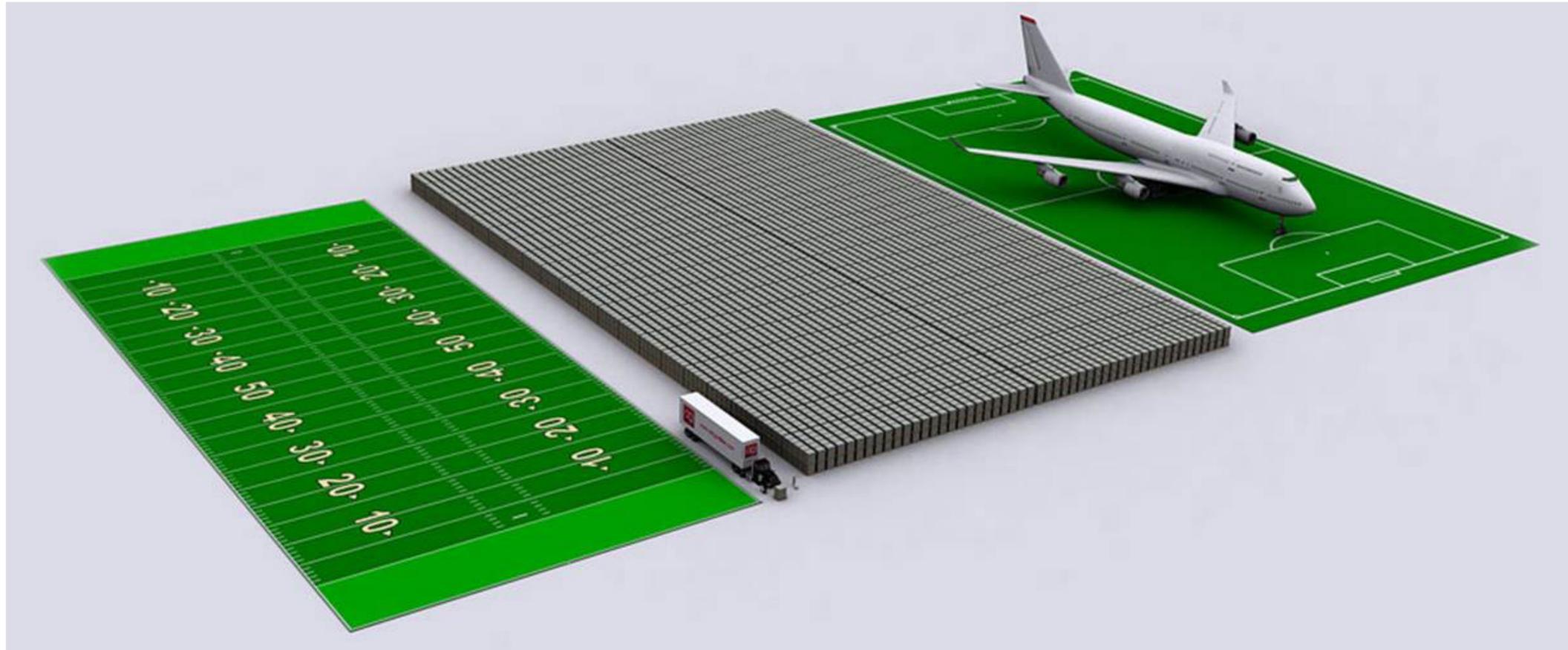




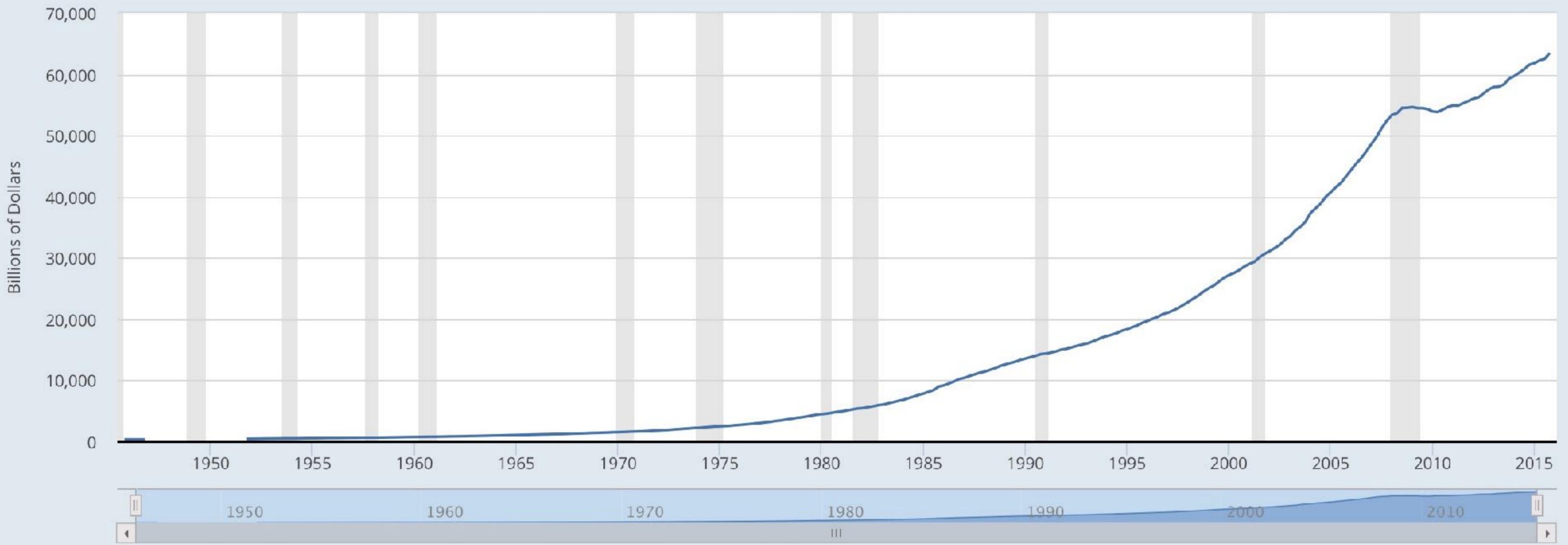












Shaded areas indicate US recessions

Source: Board of Governors of the Federal Reserve System (US)

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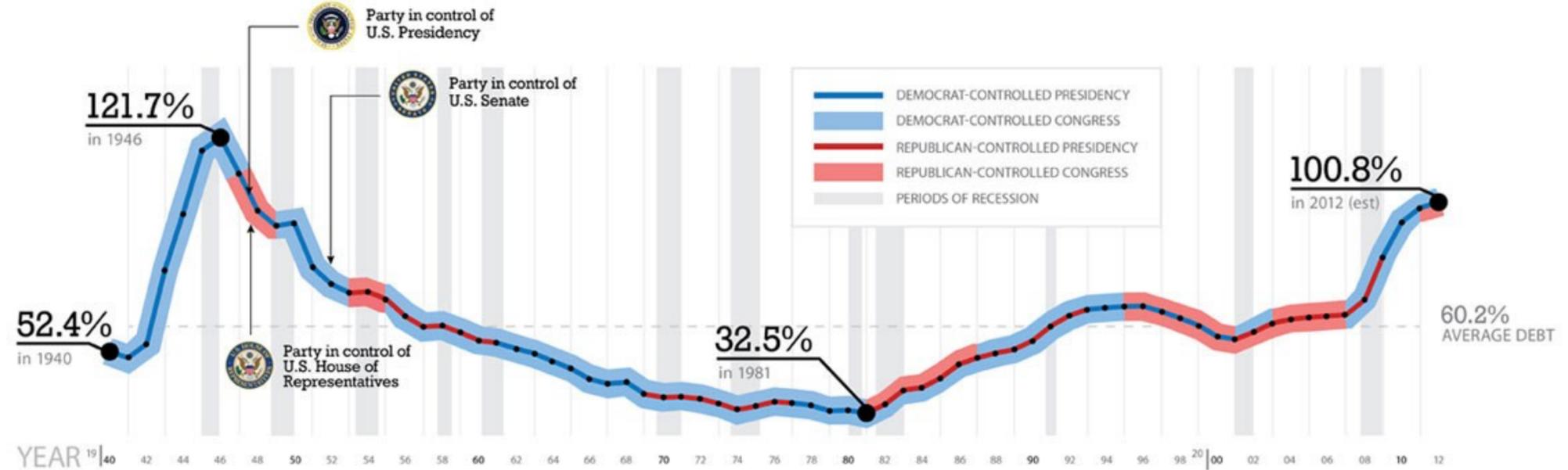
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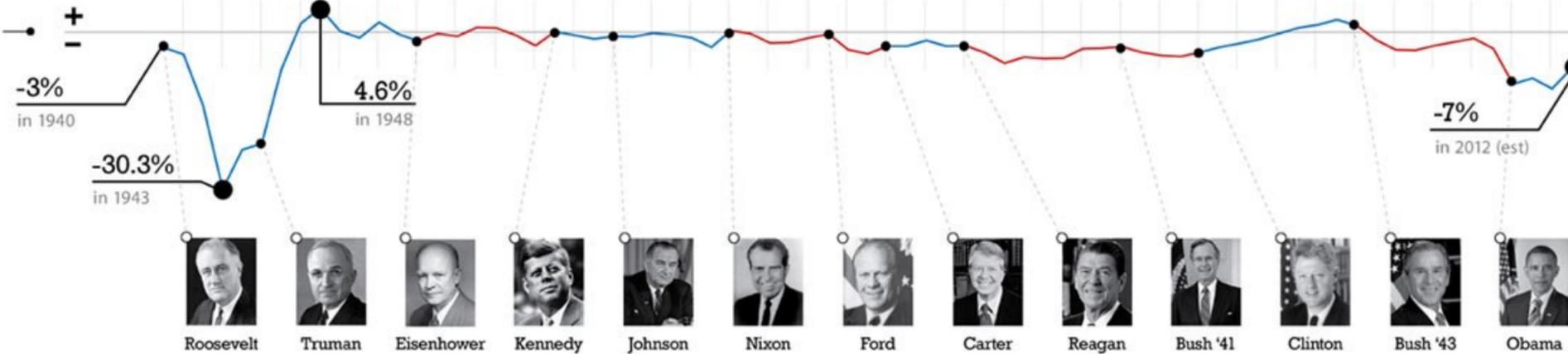
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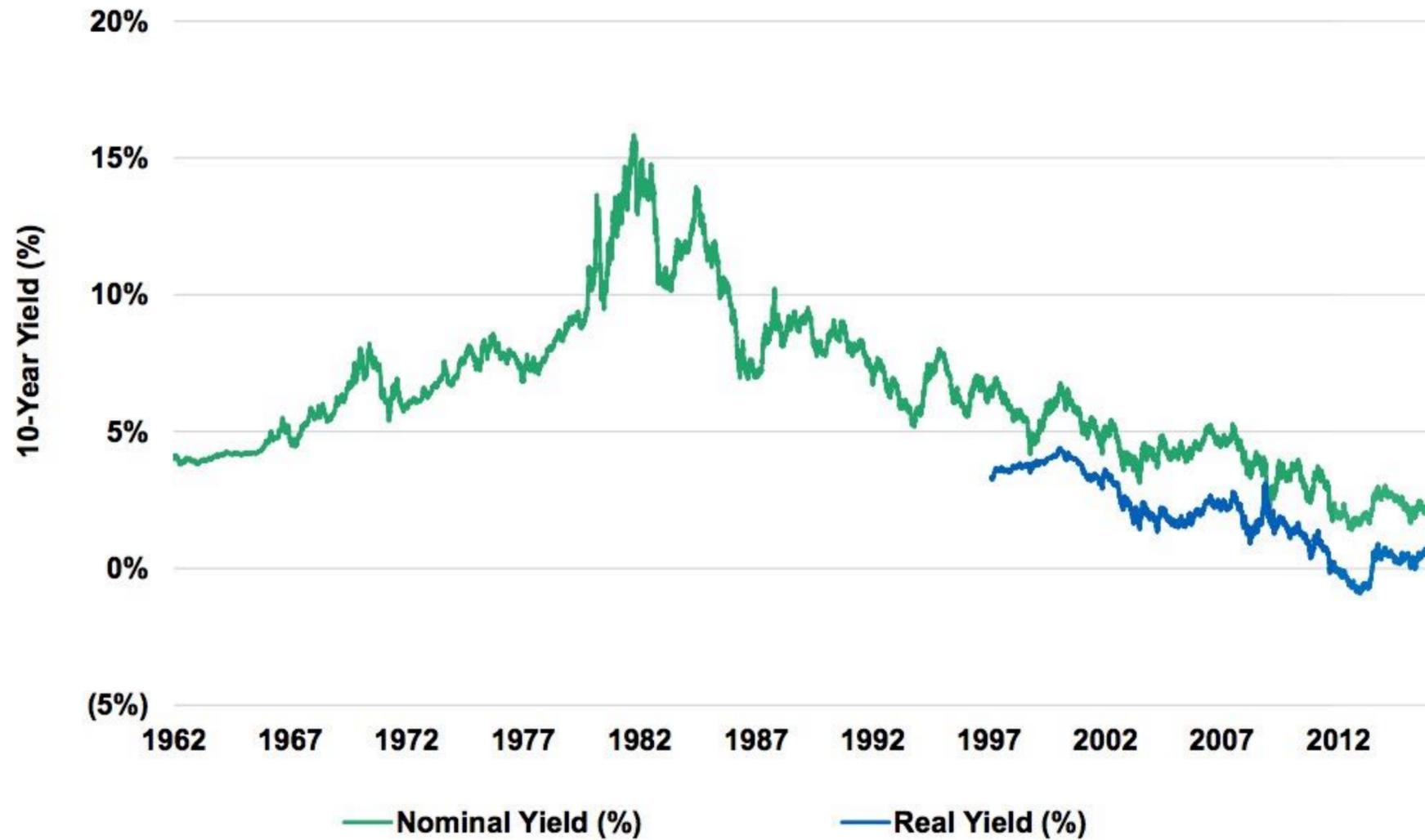
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# USA 10-Year Treasury Yield = Low by Historical Standards

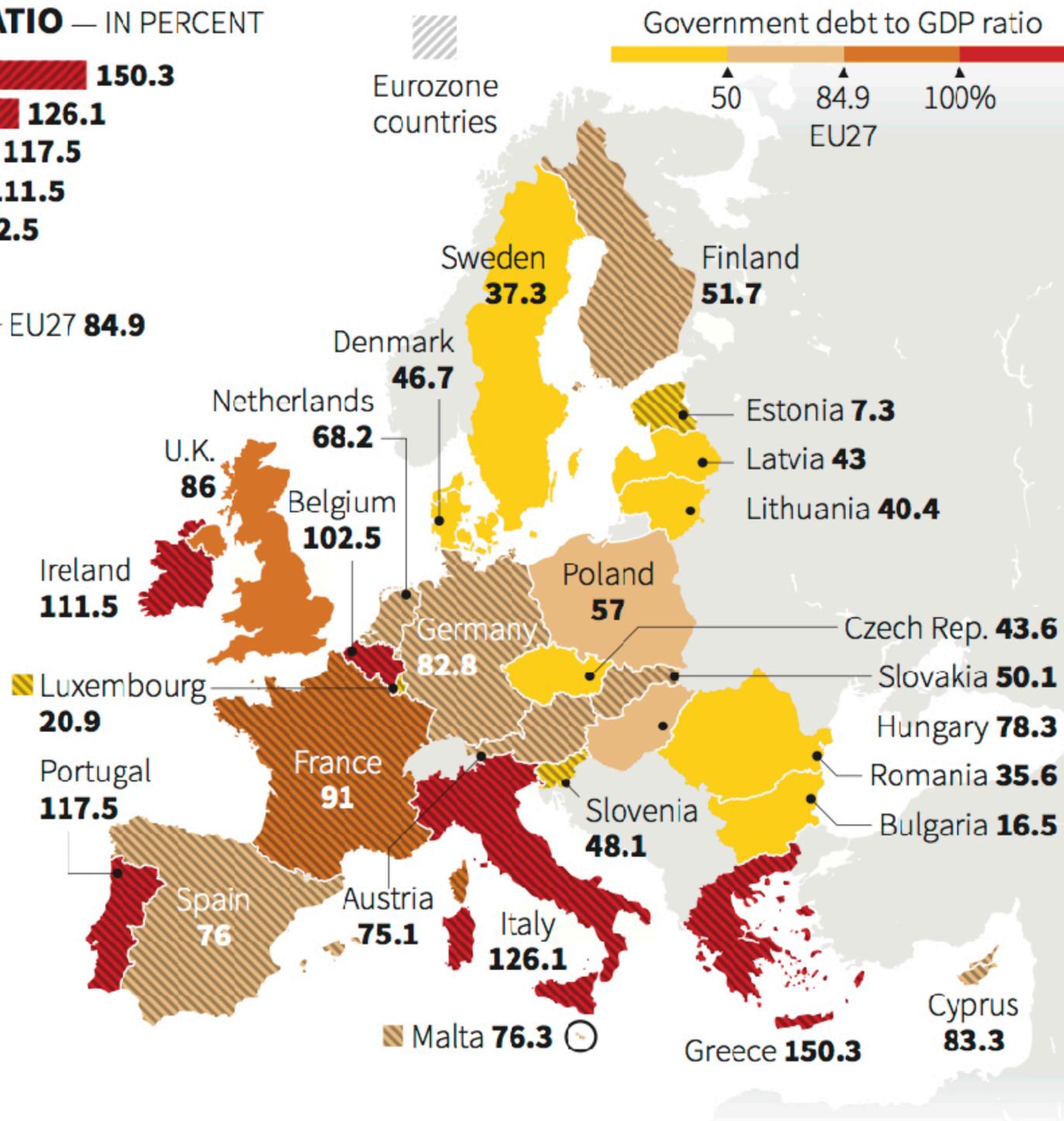
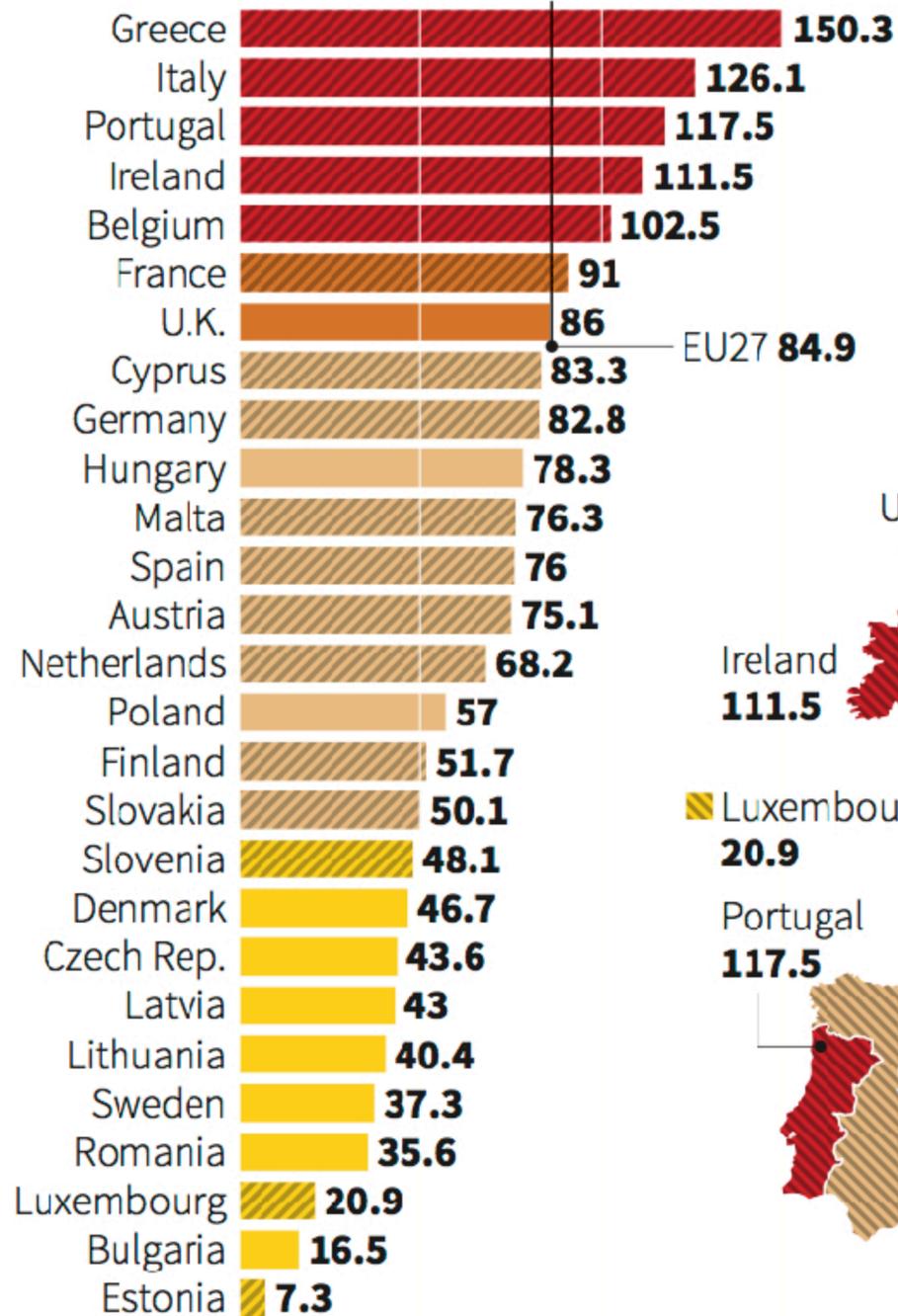
## USA 10-Year Treasury Yields, Nominal and Real, 1962 – 2016YTD



# European government debt

At the end of the second quarter of 2012, the government debt to GDP ratio in the euro area stood at 90 percent, compared with 88.2 percent at the end of the first quarter of 2012. In the EU27, the ratio increased from 83.5 percent to 84.9 percent.

## GOVERNMENT DEBT TO GDP RATIO — IN PERCENT

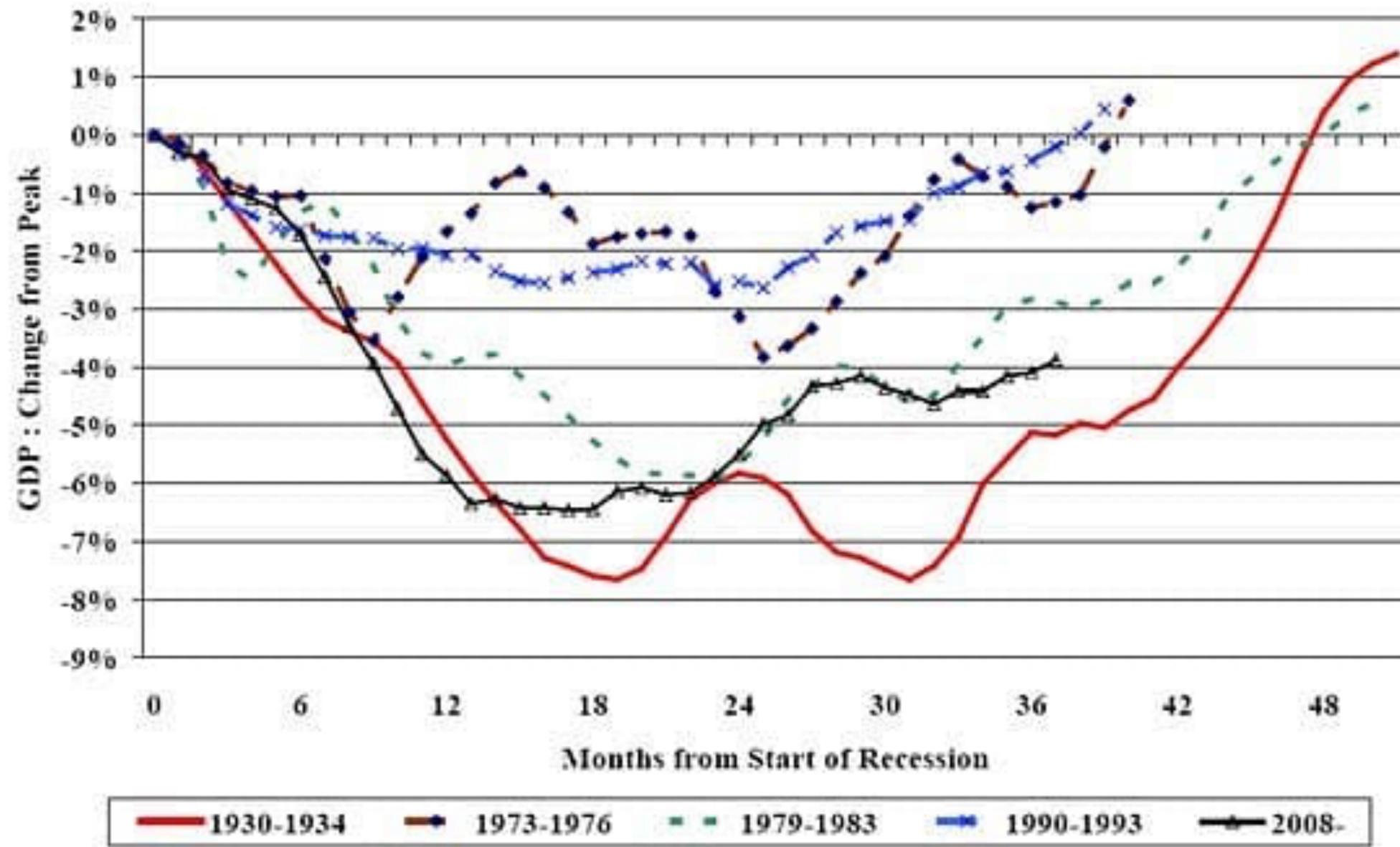


Source: Eurostat

W. Foo, 01/11/2012

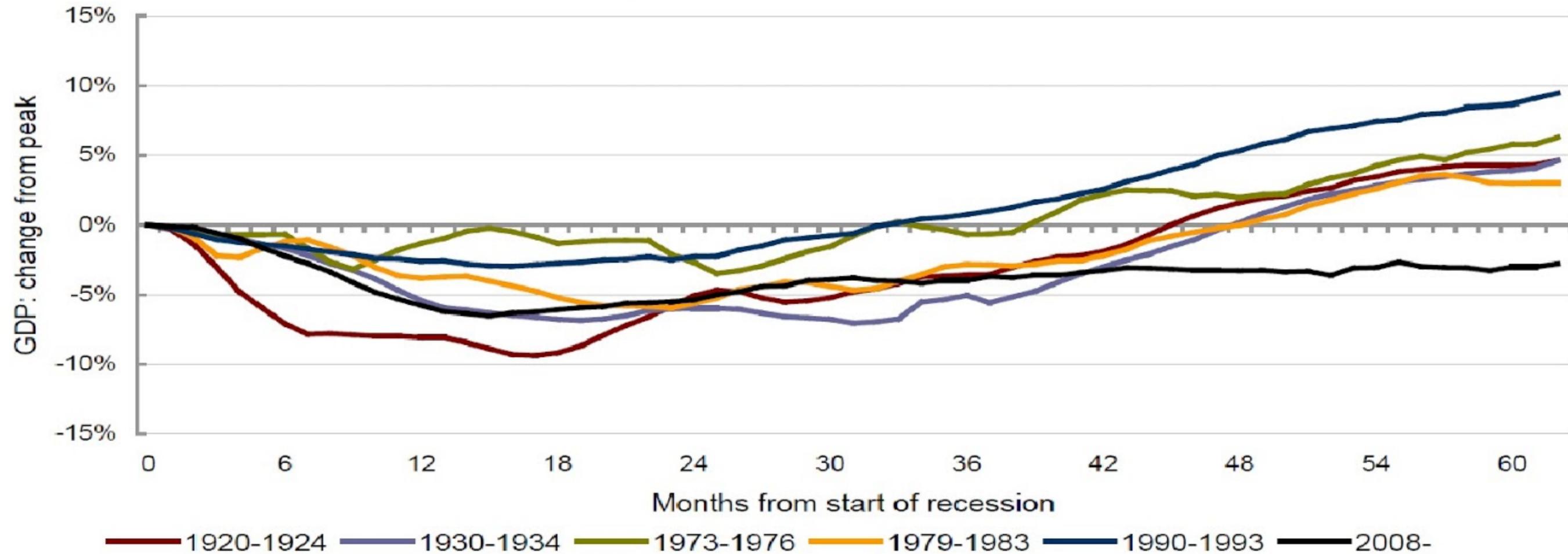
REUTERS

# Profile of recession and recovery



Calculated from three-month moving averages of monthly GDP

**Figure 1. The profile of recession and recovery**



Notes: Calculated from centred three-month moving averages of monthly GDP, the effect of the miners' strike in 1921 is excluded from the 1920-1924 profile (the strike started on 31<sup>st</sup> March 1921 and ended on 28<sup>th</sup> June 1921).

## 10-Year Real Sovereign Bond Yields (%), Various Countries, 2001 – 2016YTD

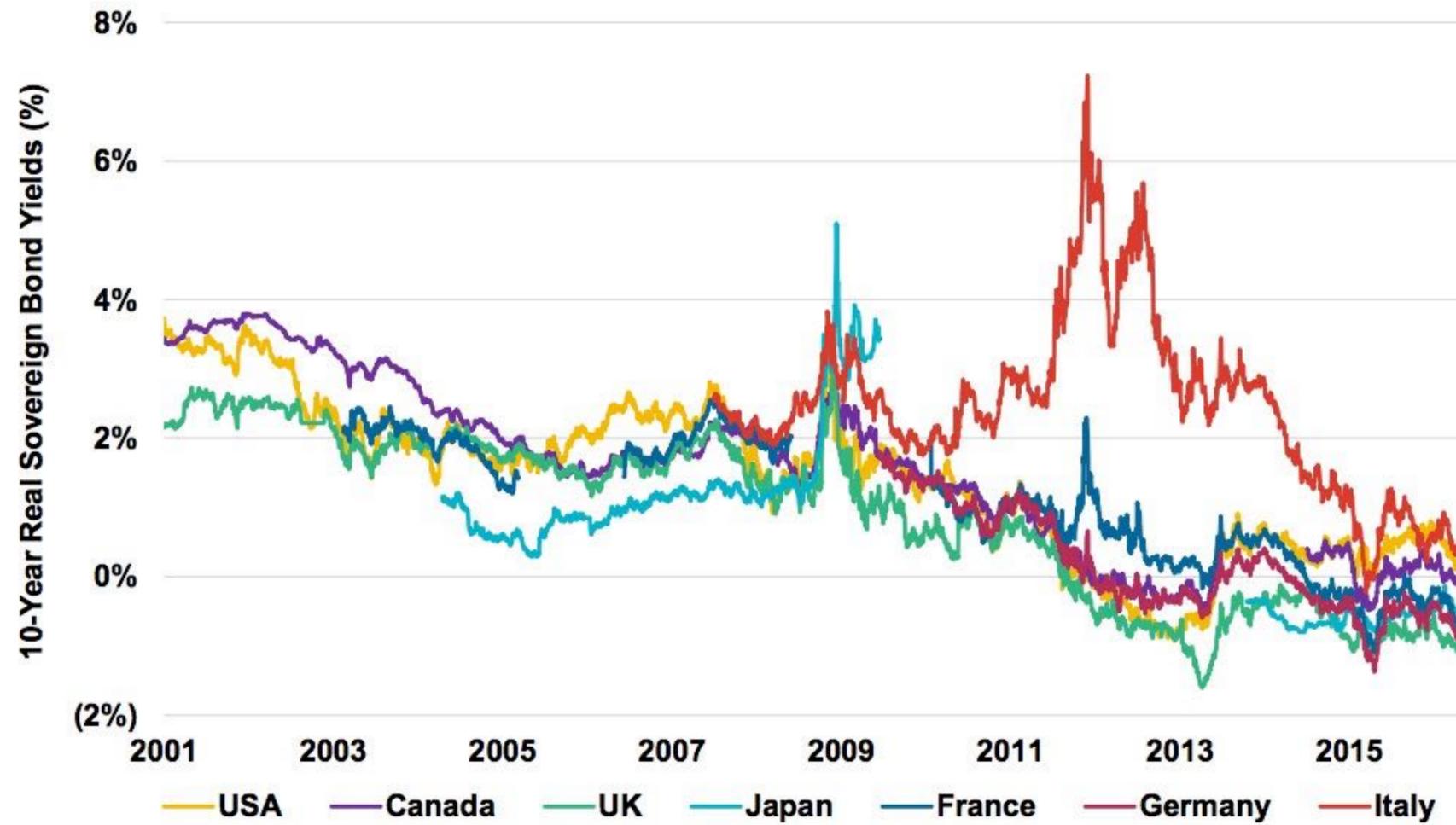
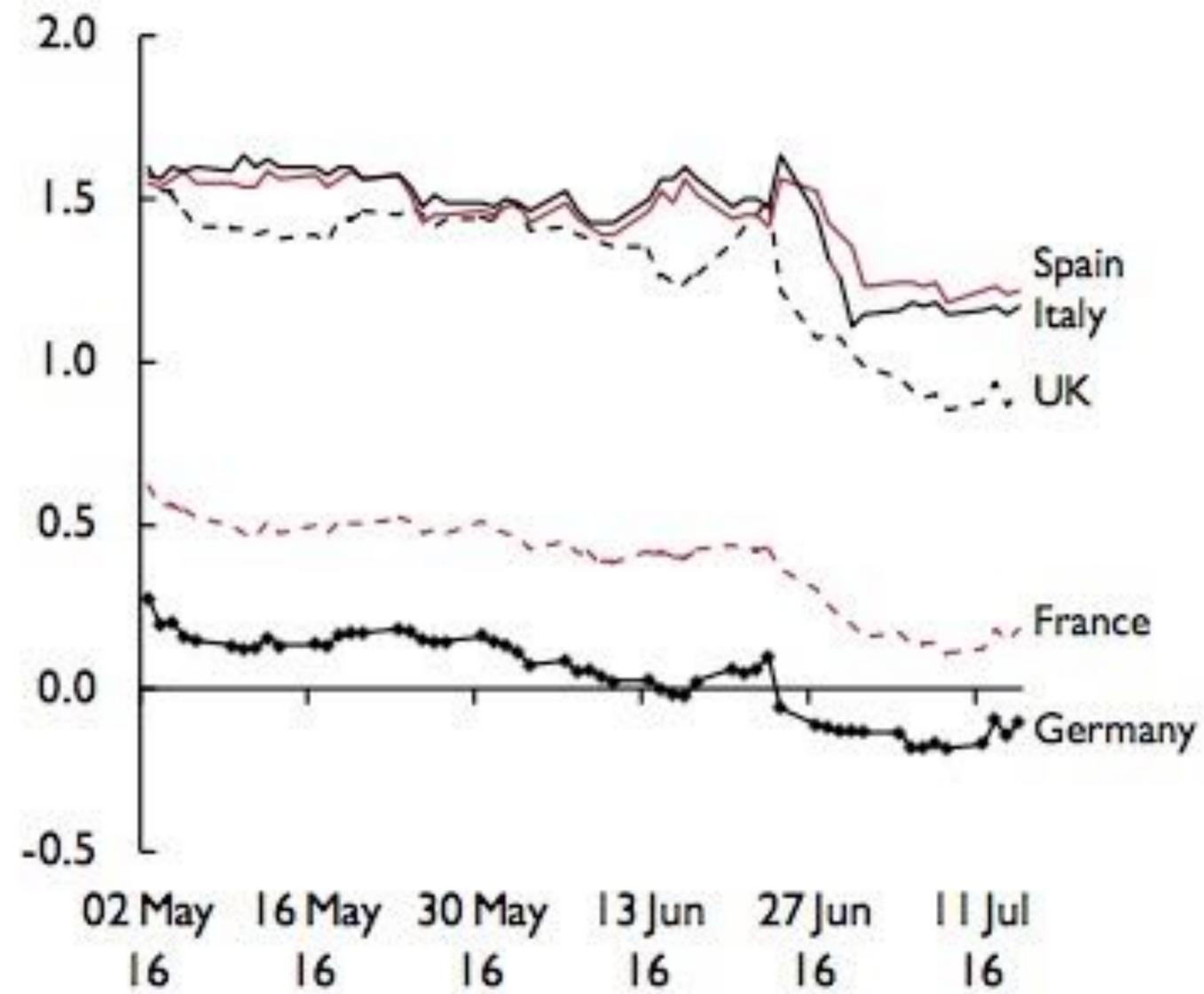


Figure B5. 10-year sovereign bond yields



Source: Datastream.

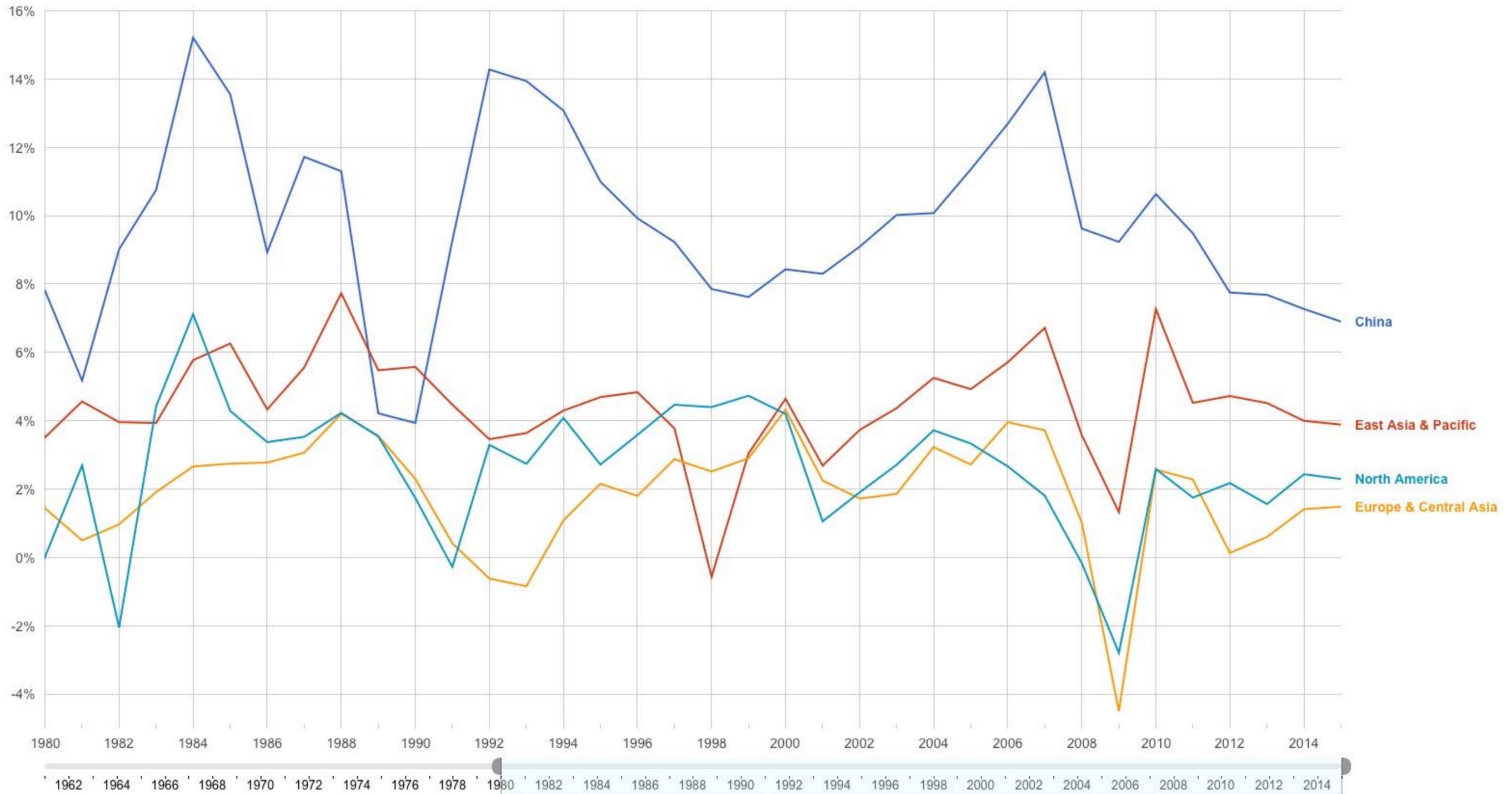
# GDP growth rate ?



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GDP growth rate ?



Data from World Bank Last updated: Oct 7, 2016

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# World GDP

Contribution to growth, percentage points, from:

China United States India all other countries



\*Estimates based on 48 economies representing 86% of world GDP.  
Weighted GDP at purchasing-power parity

Sources: Haver Analytics; IMF; *The Economist*

Shanghai grows up in a hurry, going from a big but sleepy city to a thriving metropolis in 20 years



# World GDP

Contribution to growth, percentage points, from:

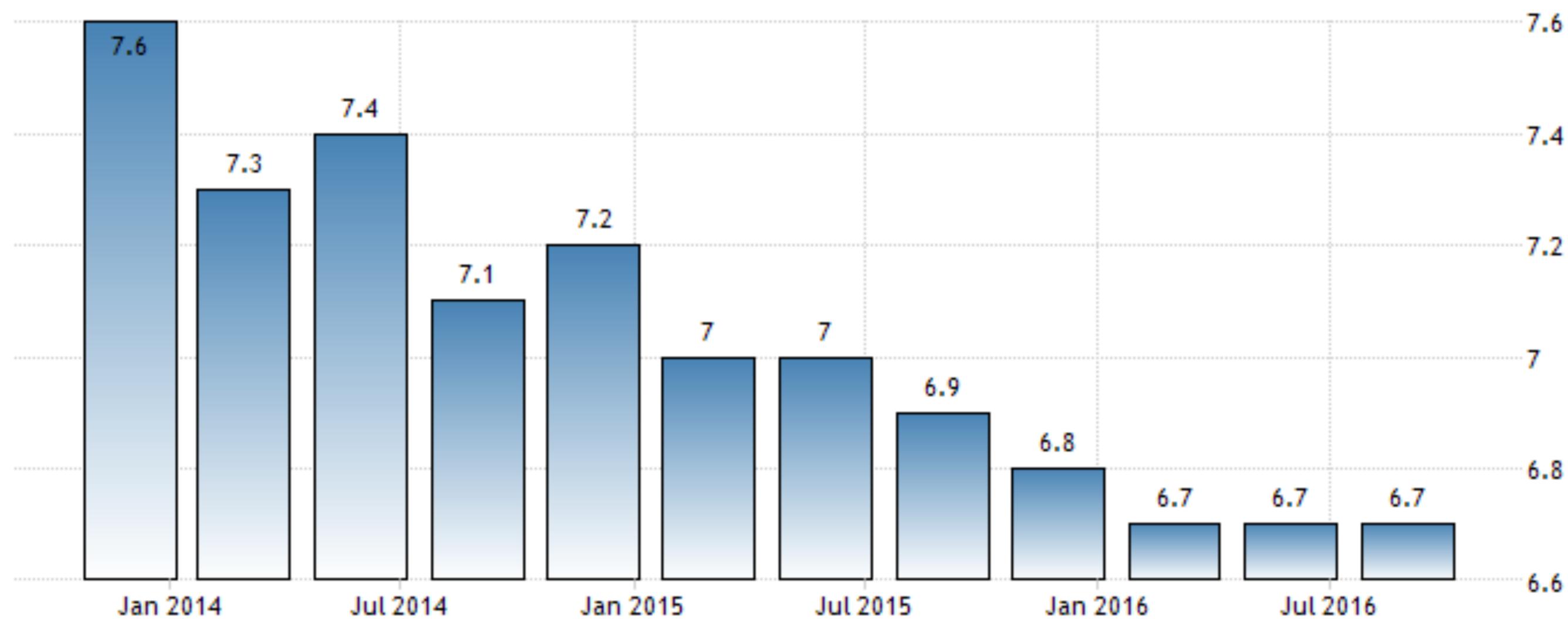
China United States India *all other countries*



\*Estimates based on 48 economies representing 86% of world GDP.  
Weighted GDP at purchasing-power parity

Sources: Haver Analytics; IMF; *The Economist*

### CHINA GDP ANNUAL GROWTH RATE



SOURCE: WWW.TRADINGECONOMICS.COM | NATIONAL BUREAU OF STATISTICS OF CHINA



Paris is one of the world's most vibrant cities, bustling with hundreds of thousands of people. At least, the one in France is. The meticulously built replica city in China – not so much. Tianducheng, in China's Zhejiang district, was modeled after the real Paris, complete with a 354-foot replica of the Eiffel Tower as well as other landmarks. Intended to be a luxurious gated community that could house 100,000 and draw rural families into a centralized urban location, the city has been a ghost town since its construction in 2007. Only about 2,000 people moved there, and that small number seems to be dwindling by the day. But work is still in progress, and officials are hoping to get more people there before the whole complex is totally complete in 2015.

# GBP to USD Chart

27 Oct 2006 00:00 UTC - 23 Oct 2016 11:33 UTC **GBP/USD** close: **1.22370** low: **1.21145** high: **2.11018**



# GBP to USD Chart

23 Sep 2016 11:00 UTC - 23 Oct 2016 11:34 UTC **GBP/USD** close: **1.22370** low: **1.21145** high: **1.30498**



# Baltic Dry Index



# Hanjin Shipping bankruptcy causes turmoil in global sea freight

Some vessels seized by authorities and creditors, with others refused entry to ports unload after South Korean company loses the support of banks

Staff and agencies in Los Angeles and Seoul

Friday 2 September 2016  
04.32 BST



This article is 1 month old

Shares 4721  
Comments 236

Save for later



The Hanjin Montevideo anchored outside the Port of Long Beach, California, after the company went bankrupt. Photograph: Damian Dovarganes/AP

The bankruptcy of the Hanjin shipping line has thrown ports and retailers around

**\$GOLD** Gold - Spot Price (EOD) CME

© StockCharts.com

25-Sep-2015

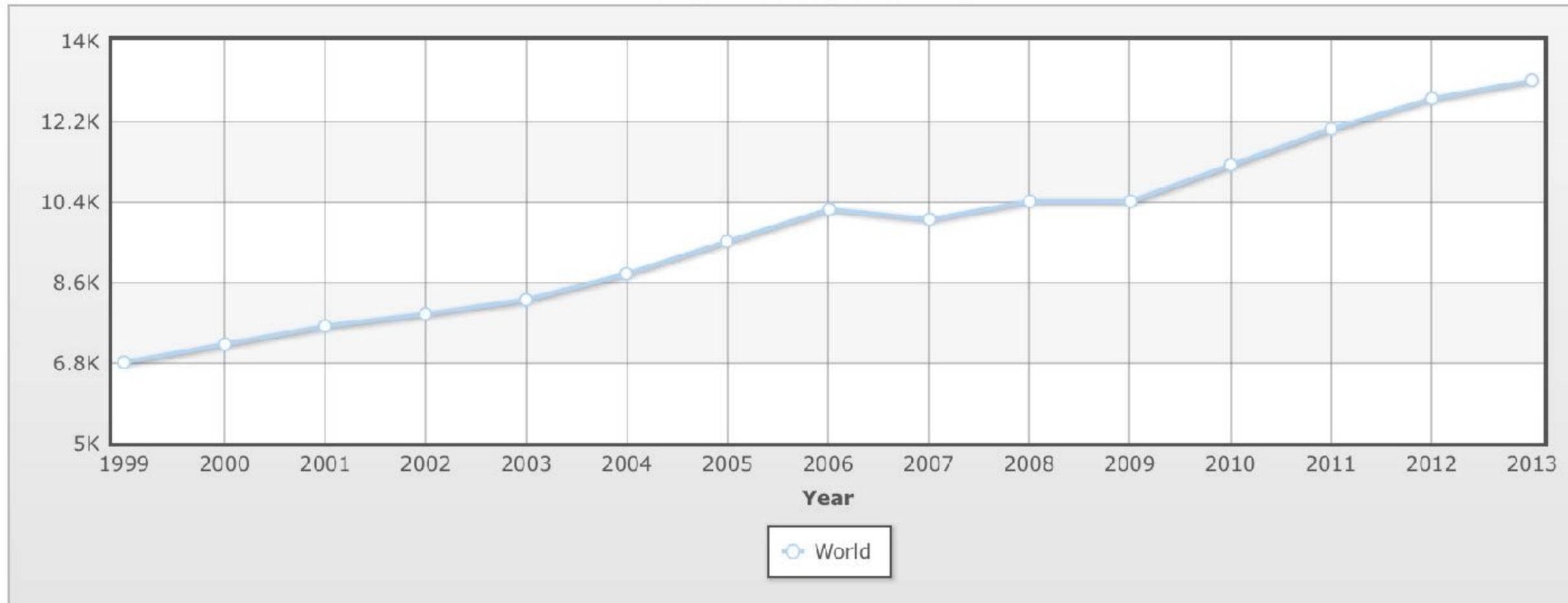
**Open** 1133.80 **High** 1156.40 **Low** 1097.70 **Close** 1145.50 **Volume** 2.1M **Chg** +11.60 (+1.02%) ▲

\$GOLD (Monthly) 1145.50 (25 Sep)

Volume 2,135,316



### GDP - per capita (PPP) (US\$)



Country	1999	2000	2001	2002	2003	2004	2005	2006	2007	2008	2009	2010	2011	2012	2013
World	6,800	7,200	7,600	7,900	8,200	8,800	9,500	10,200	10,000	10,400	10,400	11,200	12,000	12,700	13,100

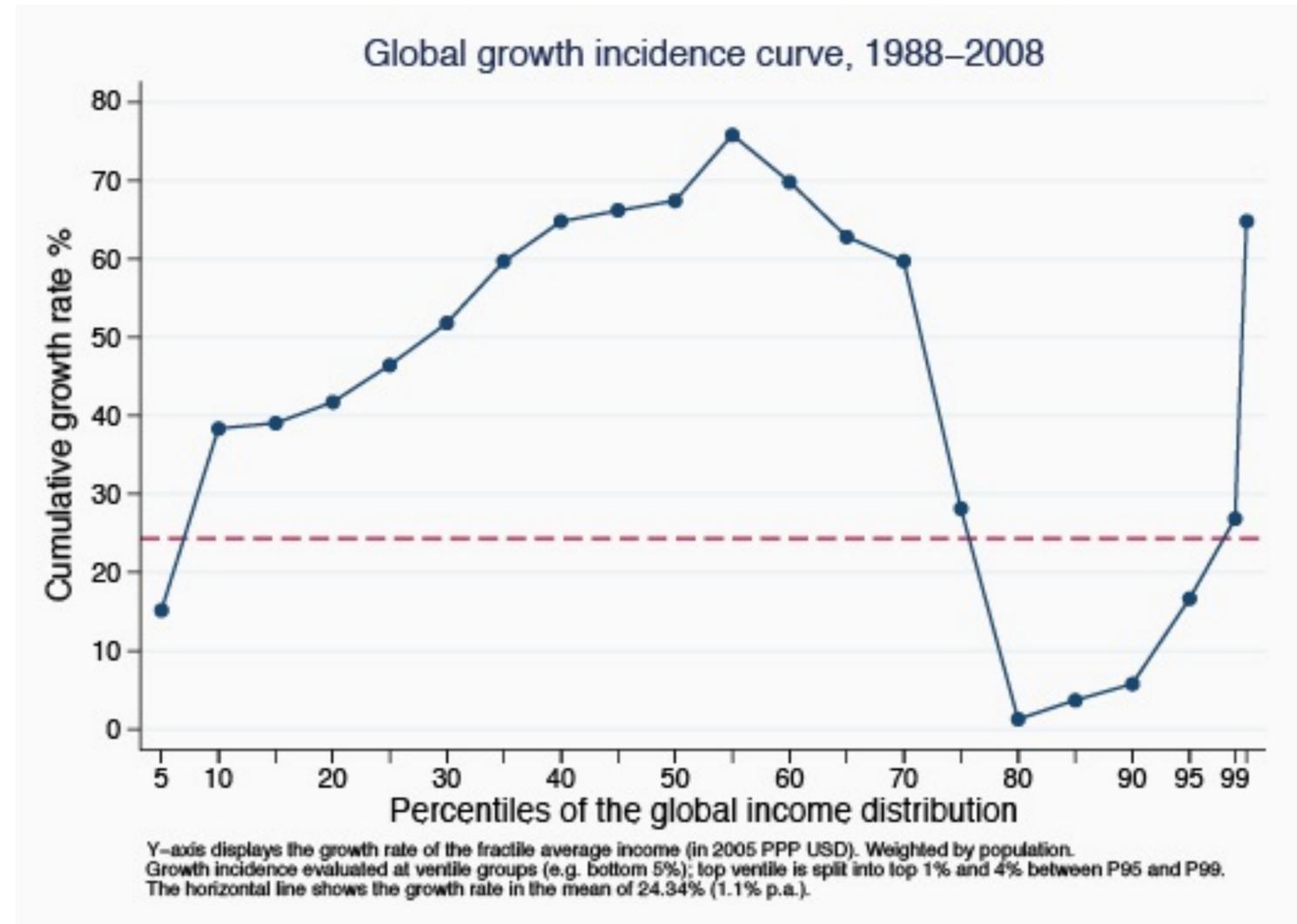
**Definition of GDP - per capita (PPP):** This entry shows GDP on a purchasing power parity basis divided by population as of 1 July for the same year.

**Table 2.5: Per capita output growth since the industrial revolution**

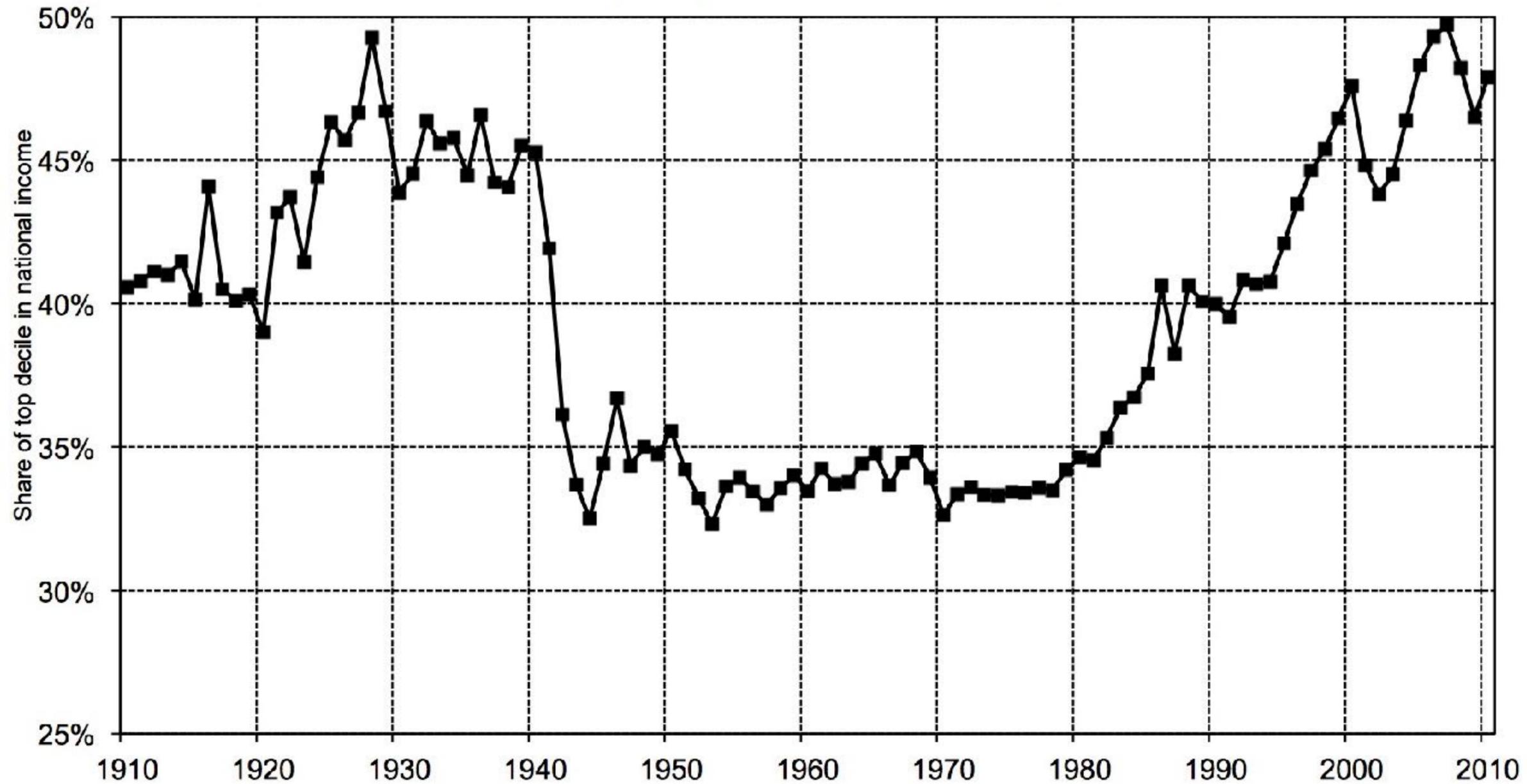
Average annual growth rate	Per capita world output	Europe	America	Africa	Asia
0-1700	0.0%	0.0%	0.0%	0.0%	0.0%
1700-2012	0.8%	1.0%	1.1%	0.5%	0.7%
incl.: 1700-1820	0.1%	0.1%	0.4%	0.0%	0.0%
1820-1913	0.9%	1.0%	1.5%	0.4%	0.2%
1913-2012	1.6%	1.9%	1.5%	1.1%	2.0%
1913-1950	0.9%	0.9%	1.4%	0.9%	0.2%
1950-1970	2.8%	3.8%	1.9%	2.1%	3.5%
1970-1990	1.3%	1.9%	1.6%	0.3%	2.1%
1990-2012	2.1%	1.9%	1.5%	1.4%	3.8%
1950-1980	2.5%	3.4%	2.0%	1.8%	3.2%
1980-2012	1.7%	1.8%	1.3%	0.8%	3.1%

Between 1910 and 2012, the growth rate of per capita output was 1.7% per year on average at the world level, including 1.9% in Europe, 1.6% in America, etc.

Sources: see [piketty.pse.ens.fr/capital21c](http://piketty.pse.ens.fr/capital21c)

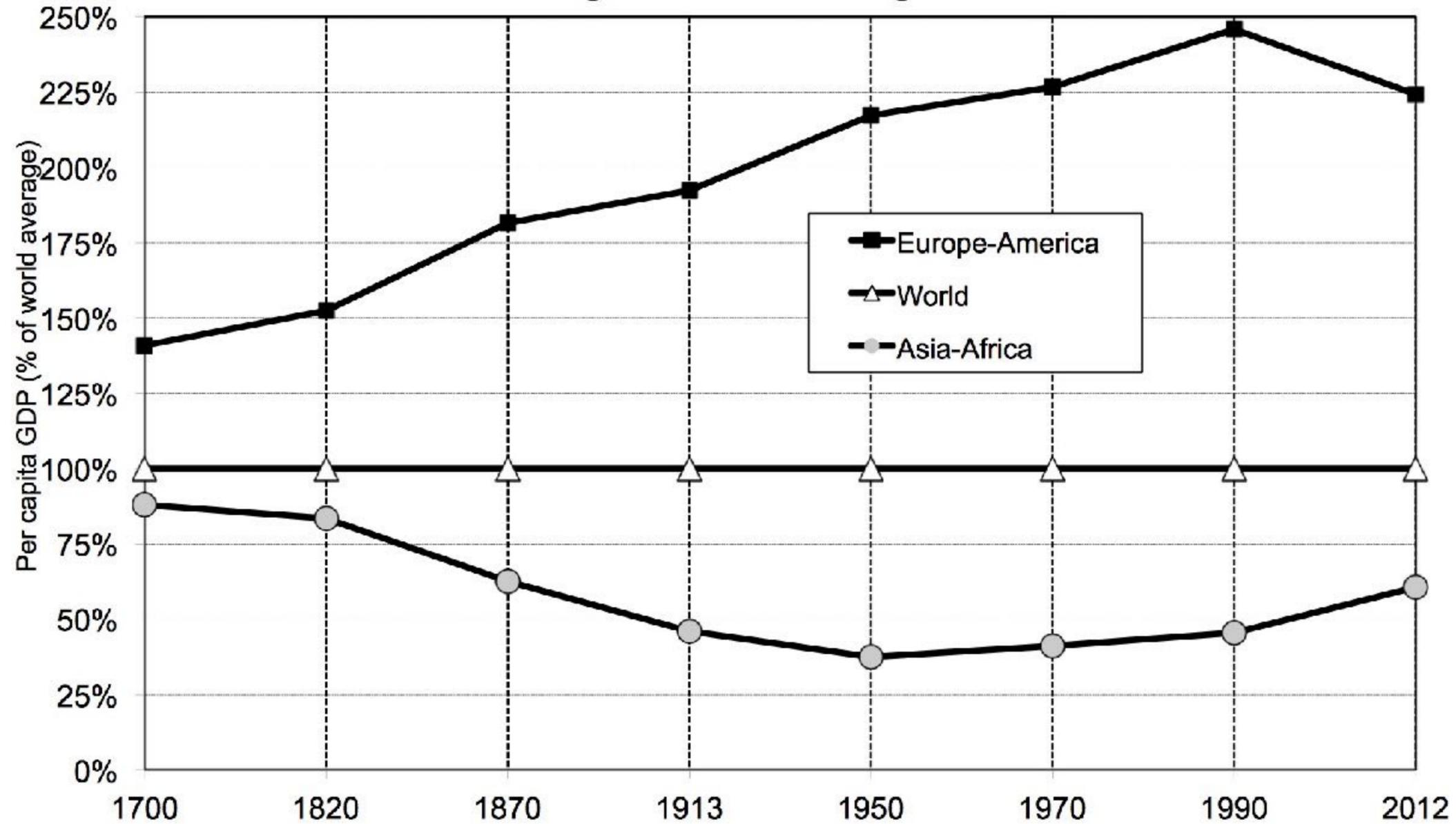


**Figure I.1. Income inequality in the United States, 1910-2010**



The top decile share in U.S. national income dropped from 45-50% in the 1910s-1920s to less than 35% in the 1950s (this is the fall documented by Kuznets); it then rose from less than 35% in the 1970s to 45-50% in the 2000s-2010s. Sources and series: see [piketty.pse.ens.fr/capital21c](http://piketty.pse.ens.fr/capital21c).

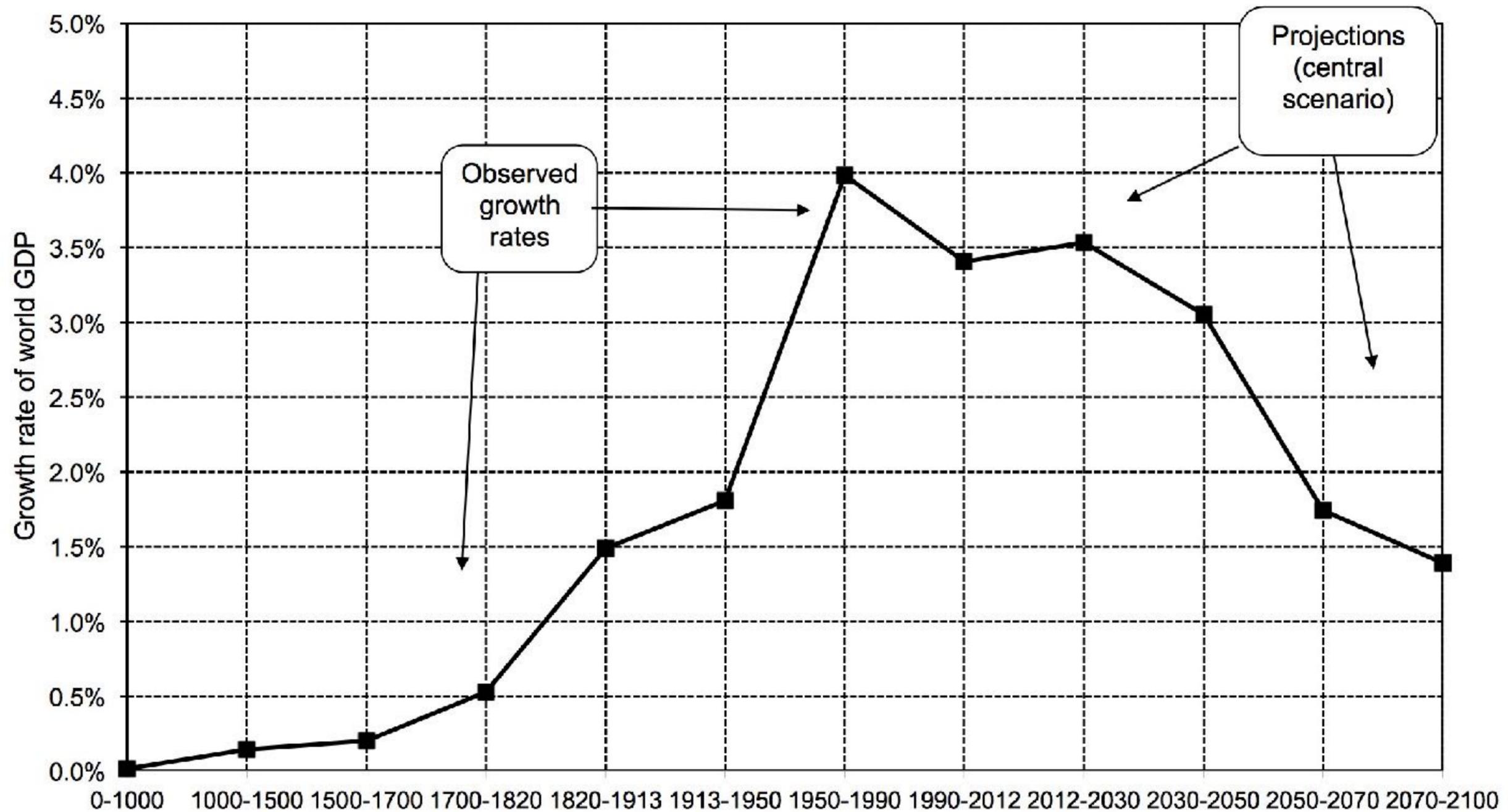
**Figure 1.3. Global inequality 1700-2012:  
divergence then convergence?**



Per capita GDP in Asia-Africa went from 37% of world average in 1950 to 61% in 2012.

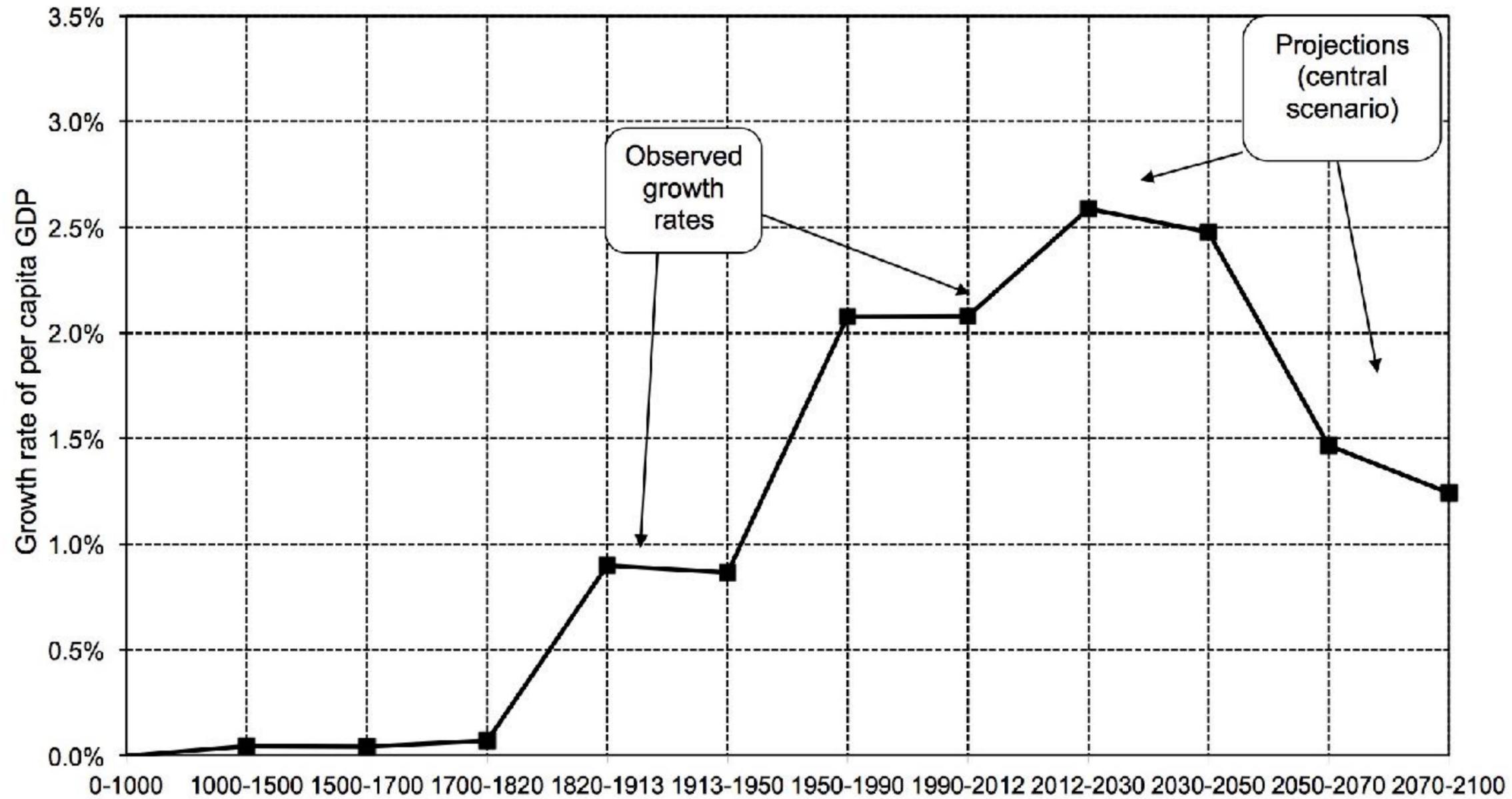
Sources and series: see [piketty.pse.ens.fr/capital21c](http://piketty.pse.ens.fr/capital21c).

**Figure 2.5. The growth rate of world output from Antiquity until 2100**



The growth rate of world output surpassed 4% from 1950 to 1990. If the convergence process goes on it will drop below 2% by 2050. Sources and series: see [piketty.pse.ens.fr/capital21c](http://piketty.pse.ens.fr/capital21c).

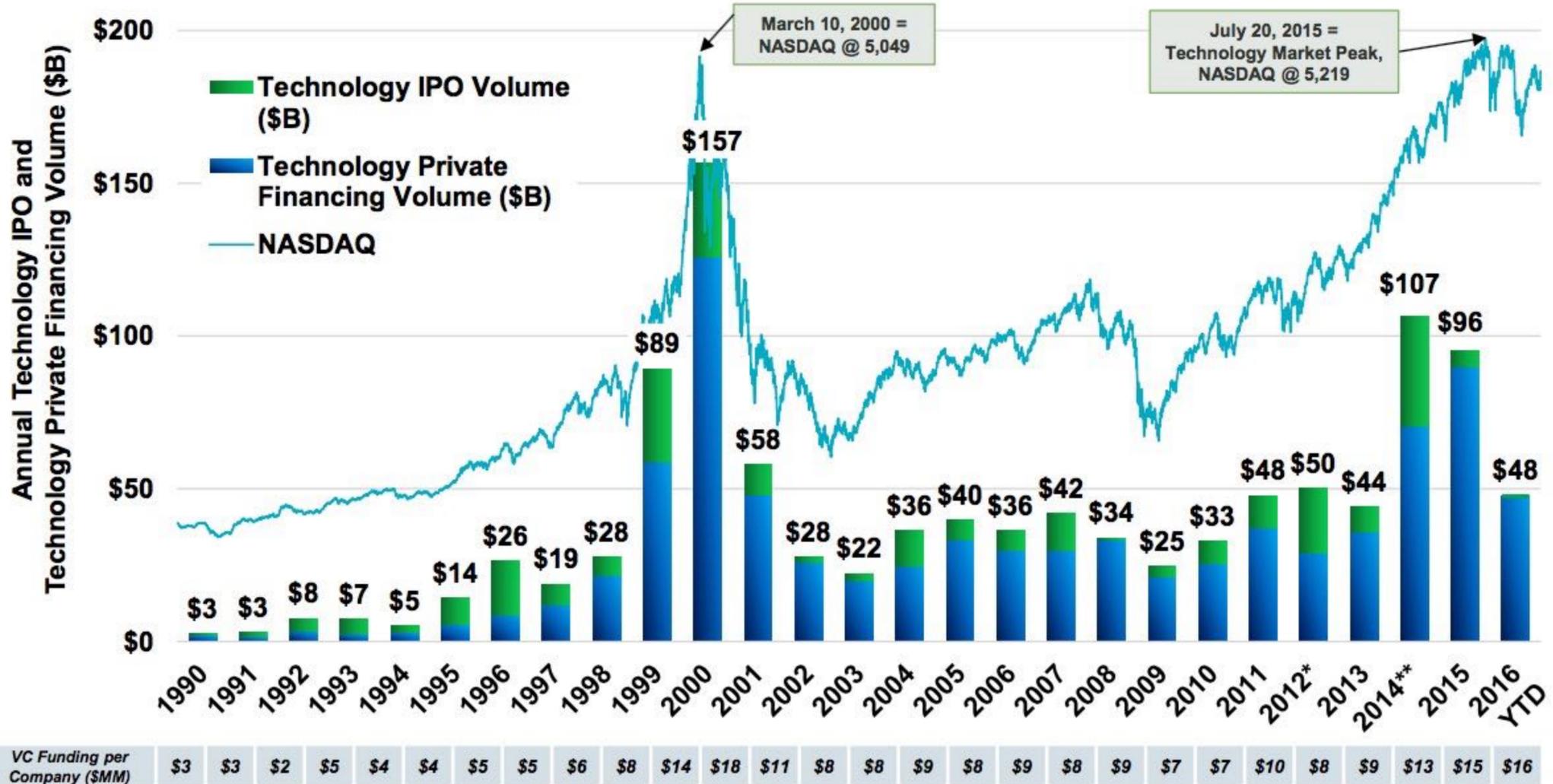
**Figure 2.4. The growth rate of world per capita output since Antiquity until 2100**



The growth rate of per capita output surpassed 2% from 1950 to 2012. If the convergence process goes on, it will surpass 2.5% from 2012 to 2050, and then will drop below 1.5%.

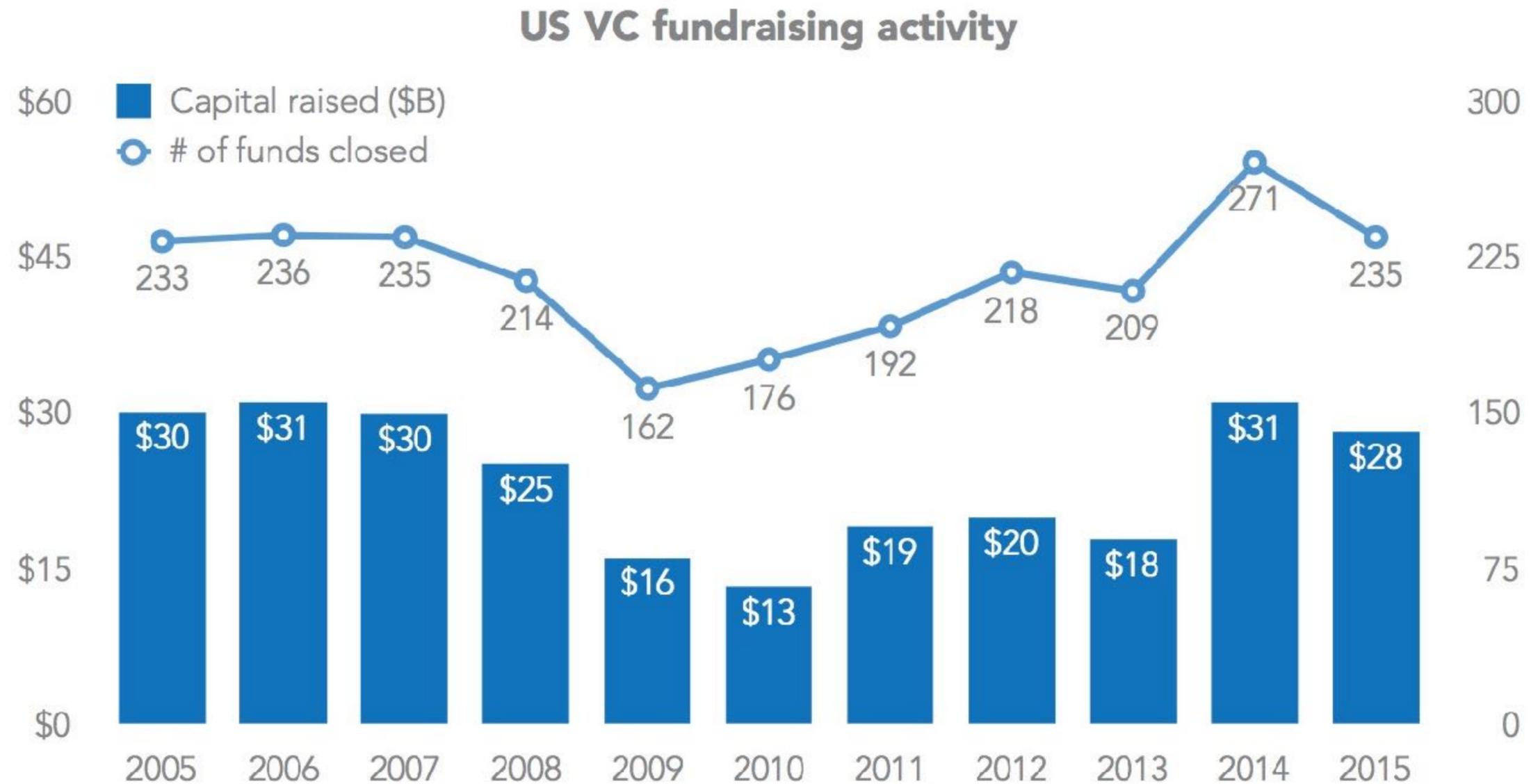
Sources and series : see [piketty.pse.ens.fr/capital21c](http://piketty.pse.ens.fr/capital21c).

## Global US-Listed Technology IPO Issuance and Global Technology Venture Capital Financing, 1990 – 2016YTD

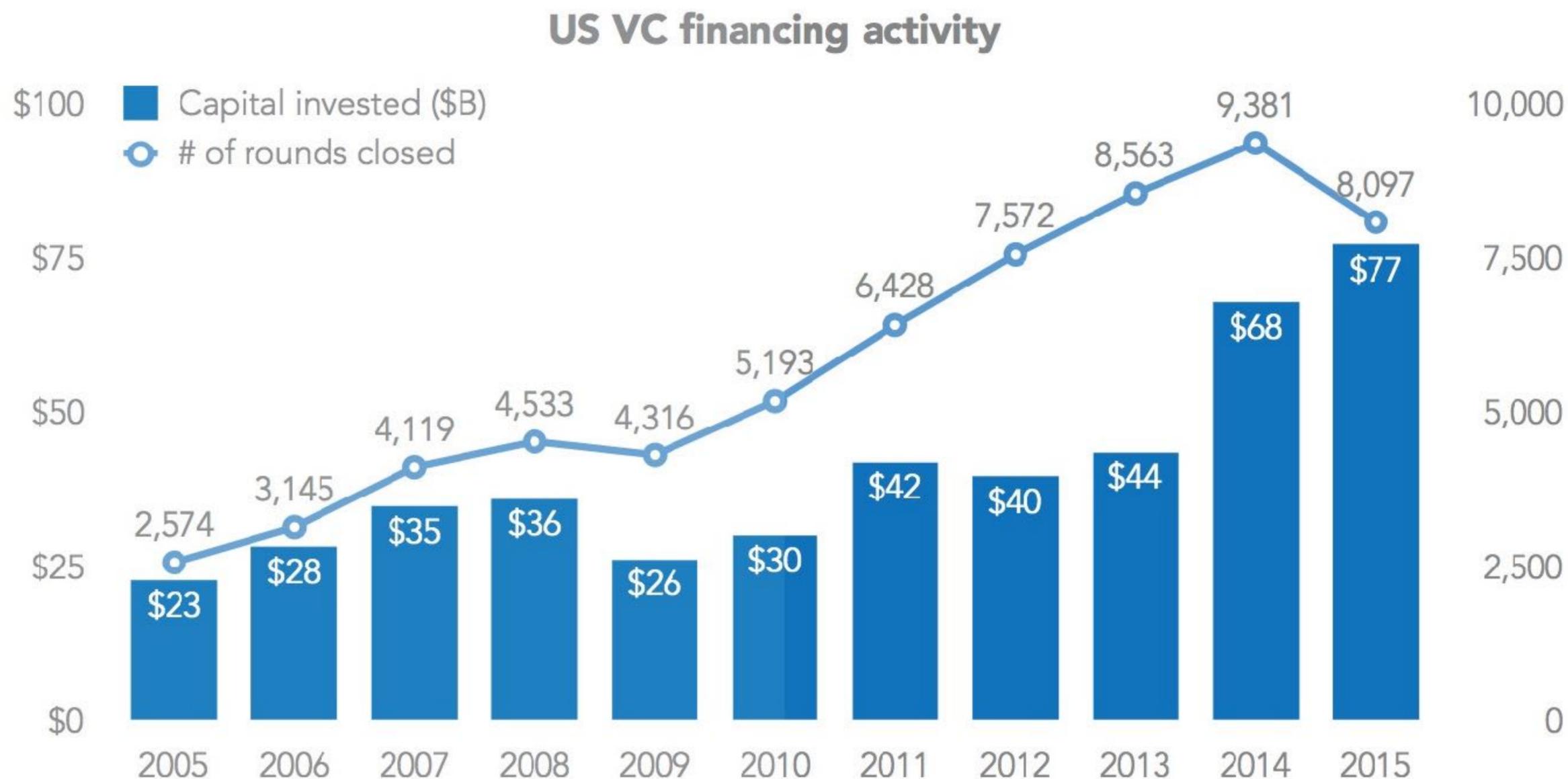


\*Facebook (\$16B IPO) = 75% of 2012 IPO \$ value. \*\*Alibaba (\$25B IPO) = 69% of 2014 IPO \$ value.  
Source: Thomson ONE, 2016YTD as of 5/26/16. VC Funding per Company (\$MM) calculated as total venture financing per year divided by number of companies receiving venture financing.  
Morgan Stanley Equity Capital Markets, 2016YTD as of 5/26/16. All global U.S.-listed technology IPOs over \$30MM, data per Dealogic, Bloomberg, & Capital IQ.

LP contributions to the VC industry are back to pre-recession level and anecdotally 2016 seems likely to increase further

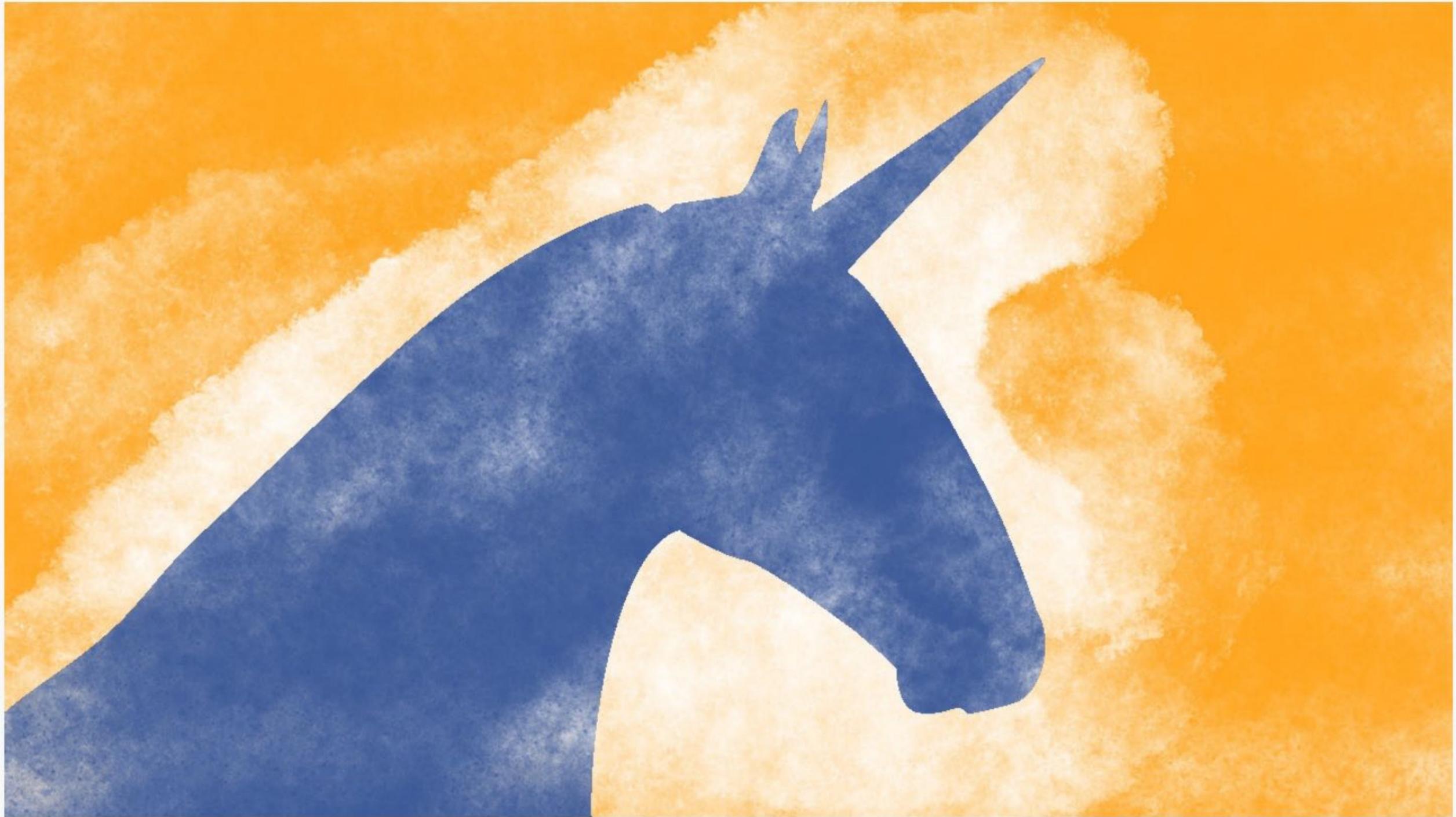


With more money (and new non VC entrants) venture financings have obviously increased. 2015 was an enormous year (2x pre recession)



# Welcome To The Unicorn Club: Learning From Billion-Dollar Startups

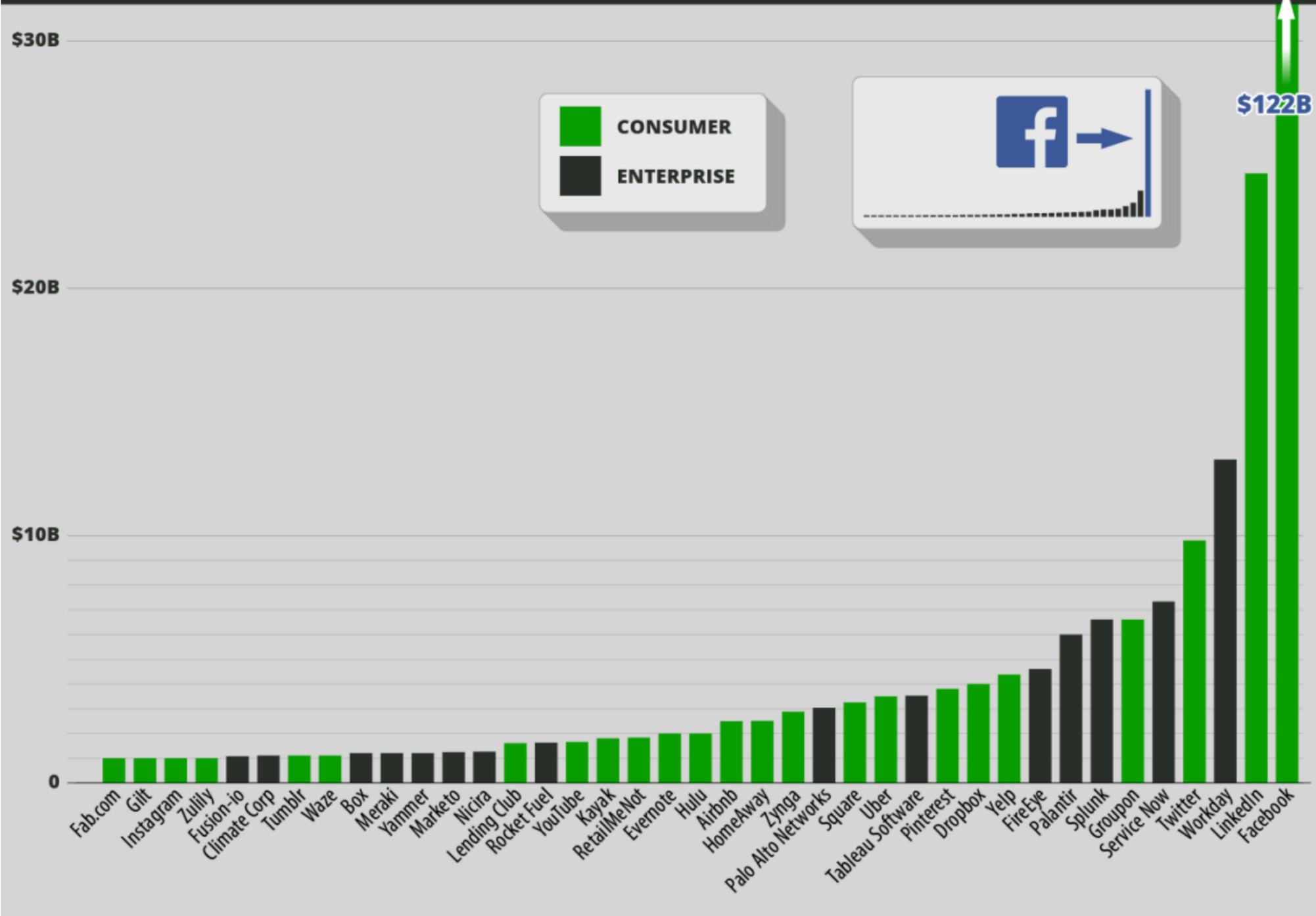
Posted Nov 2, 2013 by [Aileen Lee \(@aileenlee\)](#), Contributor



## Learnings to date about the “Unicorn Club”:

1. We found **39 companies belong to what we call the “Unicorn Club”** (by our definition, U.S.-based software companies started since 2003 and valued at over \$1 billion by public or private market investors). That’s **about .07 percent of venture-backed consumer and enterprise software startups.**
2. On average, **four unicorns were born per year** in the past decade, with **Facebook** being the breakout **“super-unicorn”** (worth >\$100 billion). In each recent decade, 1-3 super unicorns have been born.
3. **Consumer-oriented unicorns have been more plentiful** and created more value in aggregate, even excluding Facebook.
4. But **enterprise-oriented unicorns have become worth more on average**, and raised much less private capital, delivering a **higher return on private investment.**
5. Companies fall somewhat evenly into **four major business models**: consumer e-commerce, consumer audience, software-as-a-service, and enterprise software.
6. It has taken **seven-plus years on average before a “liquidity event”** for companies, not including the **third of our list that is still private.** It’s a long journey beyond vesting periods.
7. Inexperienced, **twentysomething founders were an outlier.** Companies with **well-educated, thirtysomething co-founders who have history together** have built the most successes
8. The **“big pivot”** after starting with a different initial product **is an outlier.**
9. **San Francisco** (not the Valley) **now reigns** as the **home of unicorns.**
10. There is **very little diversity among founders** in the Unicorn Club.

# THE \$1BN+ UNICORN CLUB: RECENT VALUATIONS



# Welcome To The Unicorn Club, 2015: Learning From Billion-Dollar Companies

Posted Jul 18, 2015 by [Aileen Lee \(@aileenlee\)](#)



## Summary Of Our Updated Analysis

1) We found **84 U.S.-based companies belong to what we call the “unicorn club,”** a jaw-dropping 115% increase from our last post. The increase is driven largely by **“paper unicorns”** – private companies that have not yet had a “liquidity event.” But, these companies are still a super-rarity: our list is just **.14% of venture-backed consumer and enterprise tech startups.**

2) On average, **eight unicorns were born per year** in the past decade (versus four in the 2003-2013 era). There’s **not yet a super-unicorn** (\$100 billion-plus in value) born from the 2005-2015 decade, but **there are now nine “decacorns”** (\$10 billion-plus in value), 3x our last post.

3) **Consumer-oriented companies drive the majority of value in our set:** more companies and higher average value per company. **They raise a lot of private capital.**

4) **Enterprise-oriented companies are fewer and raise less private capital;** and increased enterprise fundraising has **reduced their return on private dollars raised.**

5) **In terms of business models, e-commerce companies drive the majority of value in our set, but have the lowest “capital efficiency.”** Enterprise and audience companies have decreased in market share of our set, while **SaaS companies have grown in market share** significantly. We’ve also added a new category: Internet of Things/consumer electronics.

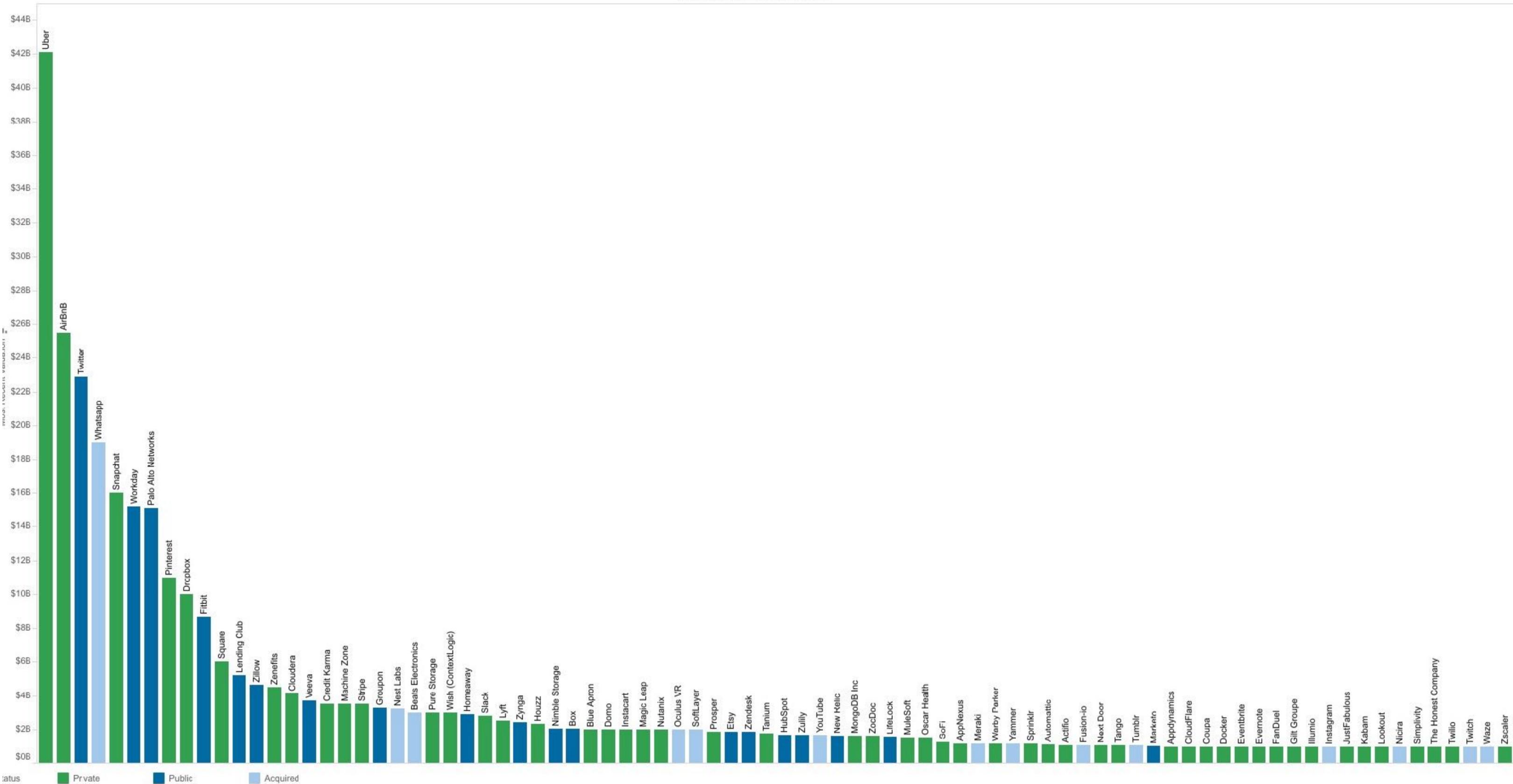
6) It’s a long journey, beyond vesting periods: it has taken **~7 years on average before a “liquidity event”** for the 39% who have ‘exited’ – not including the 61% of our list that is still private. The **capital efficiency of these “private unicorns” is surprisingly low,** which will likely impact future returns for founders, investors and employees.

7) Take heart, “old people” of Silicon Valley: **Companies with educated, tech-savvy, experienced 30-something, co-founding teams with history together** have built the most successes. Twenty-something founders and successful pivots are the minority; dedicated CEOs who are able to scale their companies for the long haul are not.

8) **San Francisco maintains dominance** as the new epicenter of the Bay Area’s most valuable tech companies; cities like **NYC and L.A. are growing in importance**

- **We identified 84 companies for our set** (by our definition, U.S.-based, VC-backed software and Internet-oriented companies founded since 2005 and valued at over \$1 billion by public or private market investors<sup>1</sup>). **That's a staggering 115% increase since our last analysis** just a year-and-a-half ago.
- The total **value of these companies is \$327 Billion – 2.4x our last analysis** (excluding Facebook, which was almost half the value of our last list).
- **It's the number of companies**, not their individual valuations, **driving the dramatic increase** in total value. The average company value on our list is worth \$3.9 billion, just an ~8% increase from last time.
- **And it's the number of "paper unicorns"** that has dramatically increased the total value. Private companies are now 61% (vs 36%) of our list, worth \$188 billion in total and \$3.7 billion on average.
- **Why so many more 'unicorn' companies now versus 2013?** Some thoughts:

# Unicorn Companies By Valuation





ADD TO LIST

TOP CONTRIBUTORS



ADD TO THIS PROFILE

 CONTRIBUTE

## Funding Rounds (7) - \$590.5M

UPDATE

Date	Amount / Round	Valuation	Lead Investor	Investors
Oct, 2014	\$150M / <a href="#">Series E</a>	\$6B	<a href="#">GIC</a>	5
Apr, 2014	\$100M / <a href="#">Debt Financing</a>	—	—	5
Sep, 2012	\$200M / <a href="#">Series D</a>	\$3.25B	—	4
Dec, 2011	\$3M / <a href="#">Series C</a>	—	<a href="#">Richard Branson</a>	2
Jun, 2011	\$100M / <a href="#">Series C</a>	—	<a href="#">Kleiner Perkins Caufield &amp; Byers</a>	2
Jan, 2011	\$27.5M / <a href="#">Series B</a>	—	<a href="#">Sequoia Capital</a>	3
Nov, 2009	\$10M / <a href="#">Series A</a>	—	<a href="#">Khosla Ventures</a>	20

## Investors (38)



MARKETS | STOCKS | IPOs

# Square's \$9-a-Share Price Deals Blow to IPO Market

Offering is seen as an important test for battered market for new tech stocks



Jack Dorsey is CEO of both Square and Twitter. PHOTO: JUSTIN TALLIS/AGENCE FRANCE-PRESSE/GETTY IMAGES

## THE *business* OF aging

The world's population is rapidly aging, and this shift is tilting the investment landscape. Smart investors are getting ahead of the curve.

HERE'S HOW. ▶

PGIM | WSJ CUSTOM STUDIOS



### SILVER TECH: HEALTH CARE & TECHNOLOGY

VC funds stake claim in home care solutions.



### NO (AGE) BARRIER TO ENTRY

Digital industry readies for huge new market.

Square is one of more than 120 private tech startups sporting valuations above \$1 billion, according to Dow Jones VentureSource, and is one of the most valuable ones focused on financial technology.

---

#### MORE ON SQUARE

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- [Square Pays Penalty to Some Investors in IPO](#) (Nov. 18)
- [Square IPO Offers Up a Litmus Test](#) (Nov. 17)
- [Square's IPO Terms Put Valuation Below Latest Funding Round](#) (Nov. 6)
- [Square Reports Another Loss as IPO Roadshow Approaches](#) (Oct. 26)
- [Payments Startup Square Discloses IPO Plans](#) (Oct. 14)

“This deal is representative of companies that are falling out of favor with investors,” said Jeremy Abelson, portfolio manager at Irving Investors. “These are companies that are spending a lot to grow their top line but still have a tough path to

profitability.”

The price gives the company a market value of about \$3 billion, which doesn't include any future shares issued to employees. The shares are set to begin trading Thursday morning on the New York Stock Exchange. Square declined to comment.

# Square Inc

NYSE: SQ - Oct 14, 7:45 PM EDT

**11.12** USD **↓0.07 (0.63%)**

After-hours: 11.19 **↑0.63%**

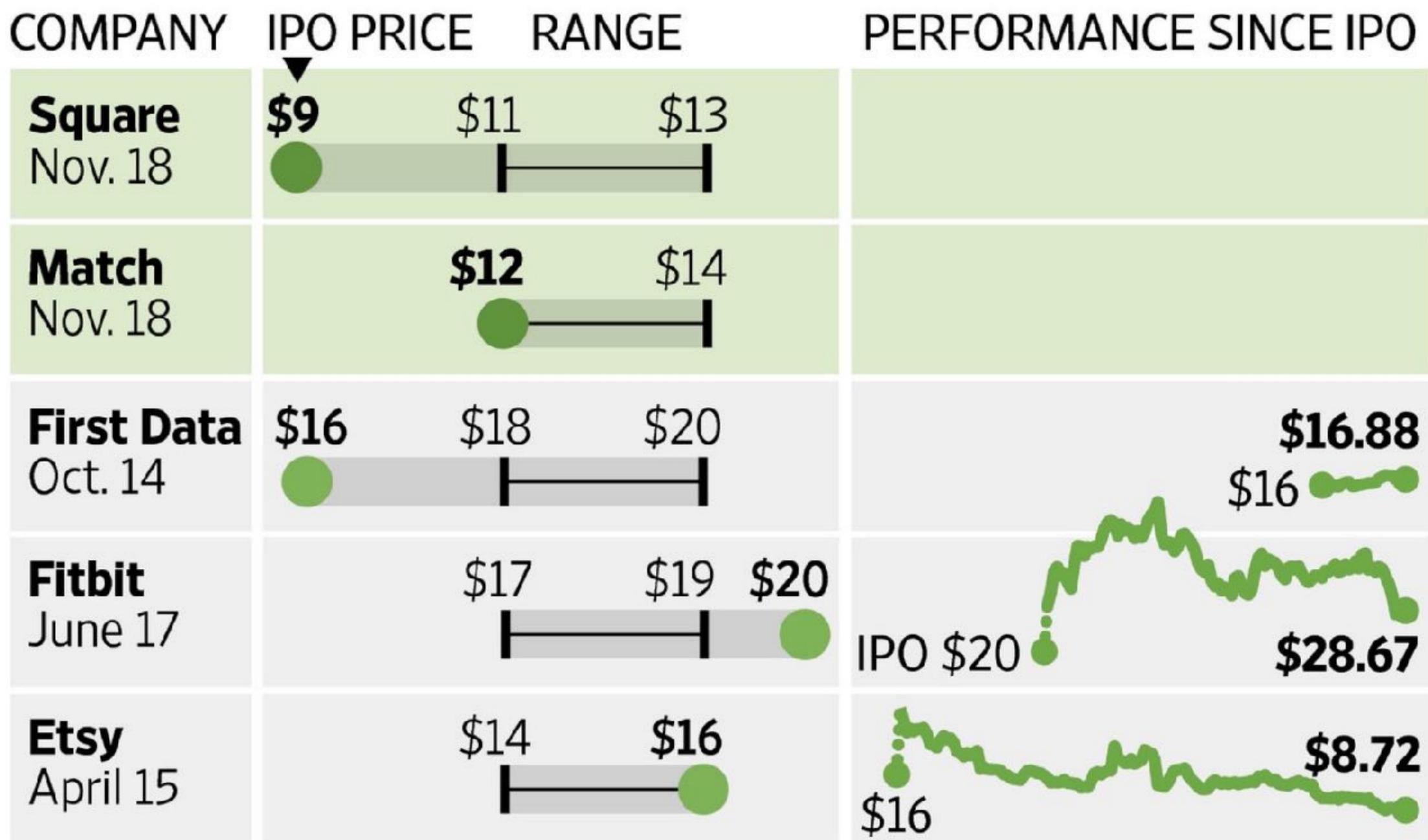


Open 11.24  
High 11.35  
Low 11.07

**Mkt cap** 3.77B  
P/E ratio -  
Div yield -

# Initial Public Misses

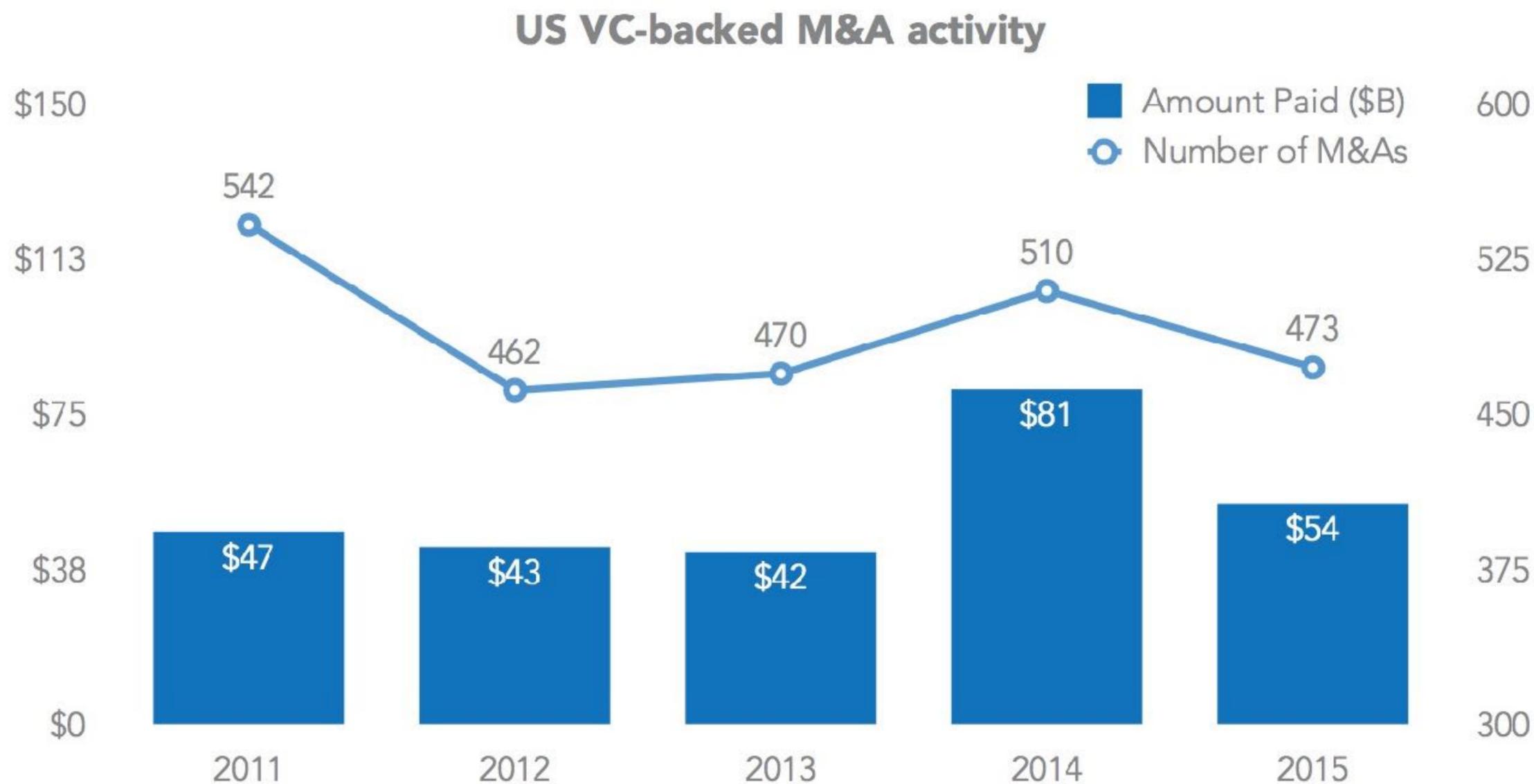
Several tech IPOs have come under pressure since they started trading earlier this year. The latest to price are Square and Match.



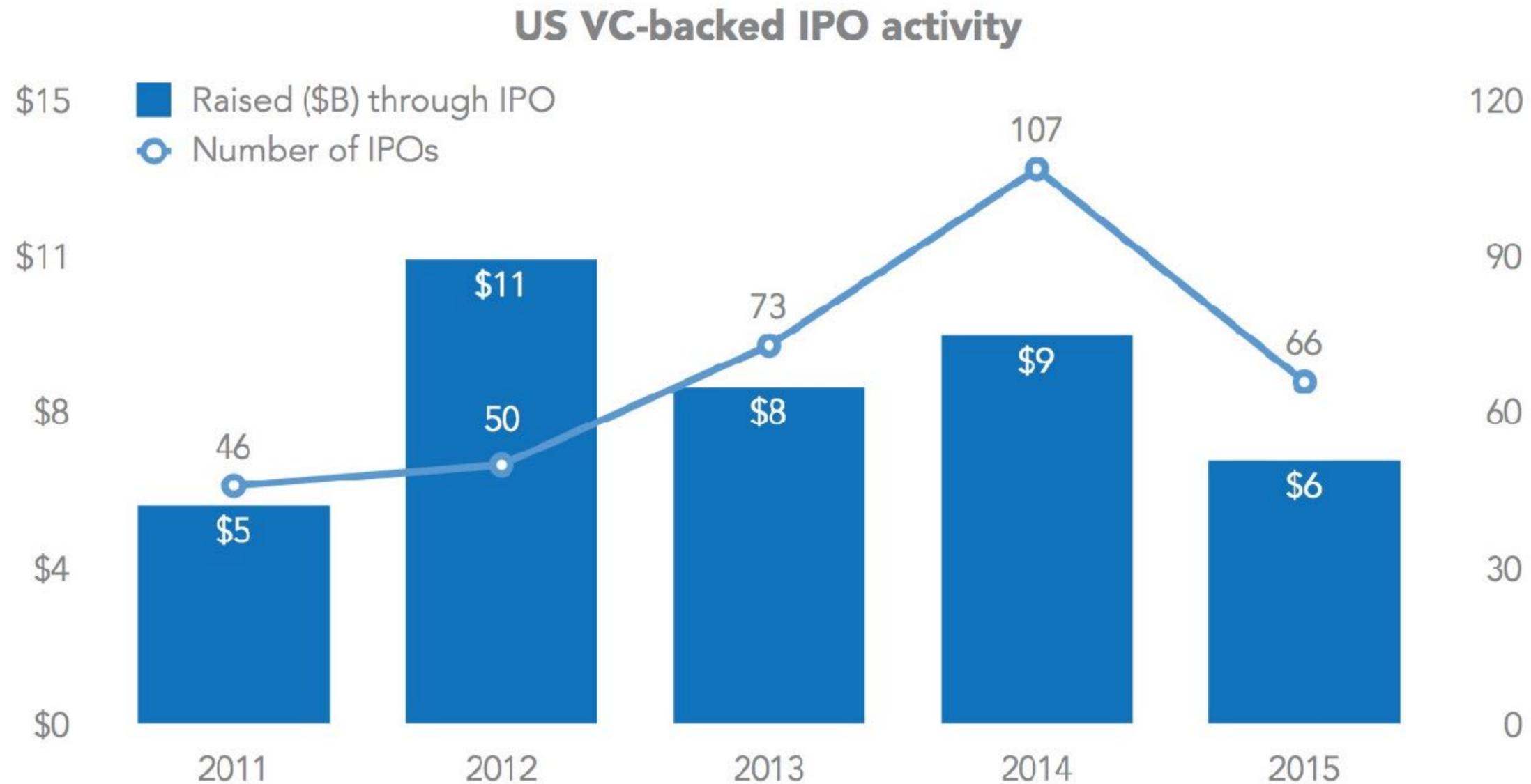
Sources: company filings; people familiar with the deals (Square, Match); FactSet (share price)

THE WALL STREET JOURNAL.

M&A pace hasn't matched the increases in funding pace so VC mark-ups have been good but cash distributions less so

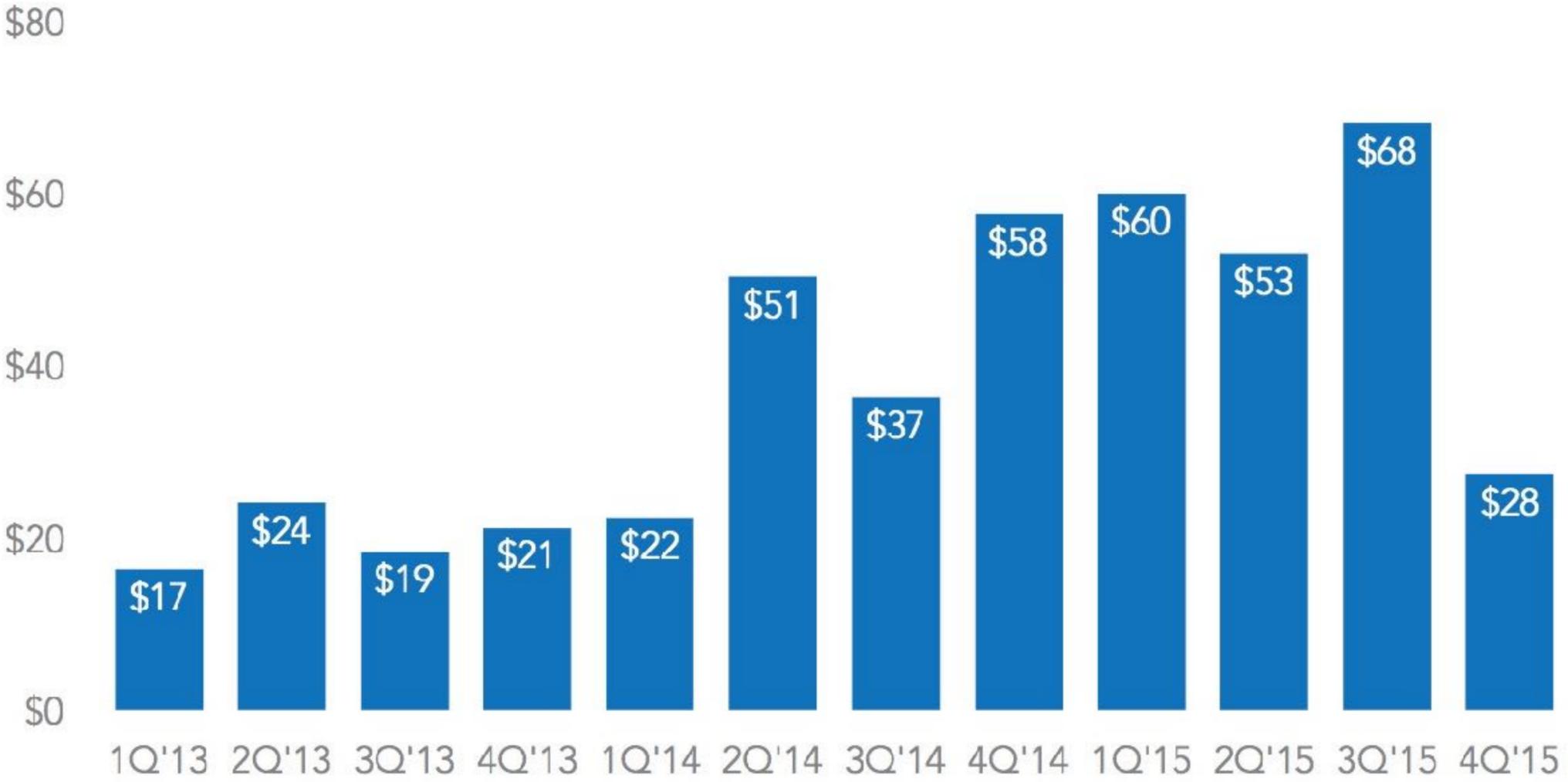


# IPO exits are down 32% in volume and 38% in value



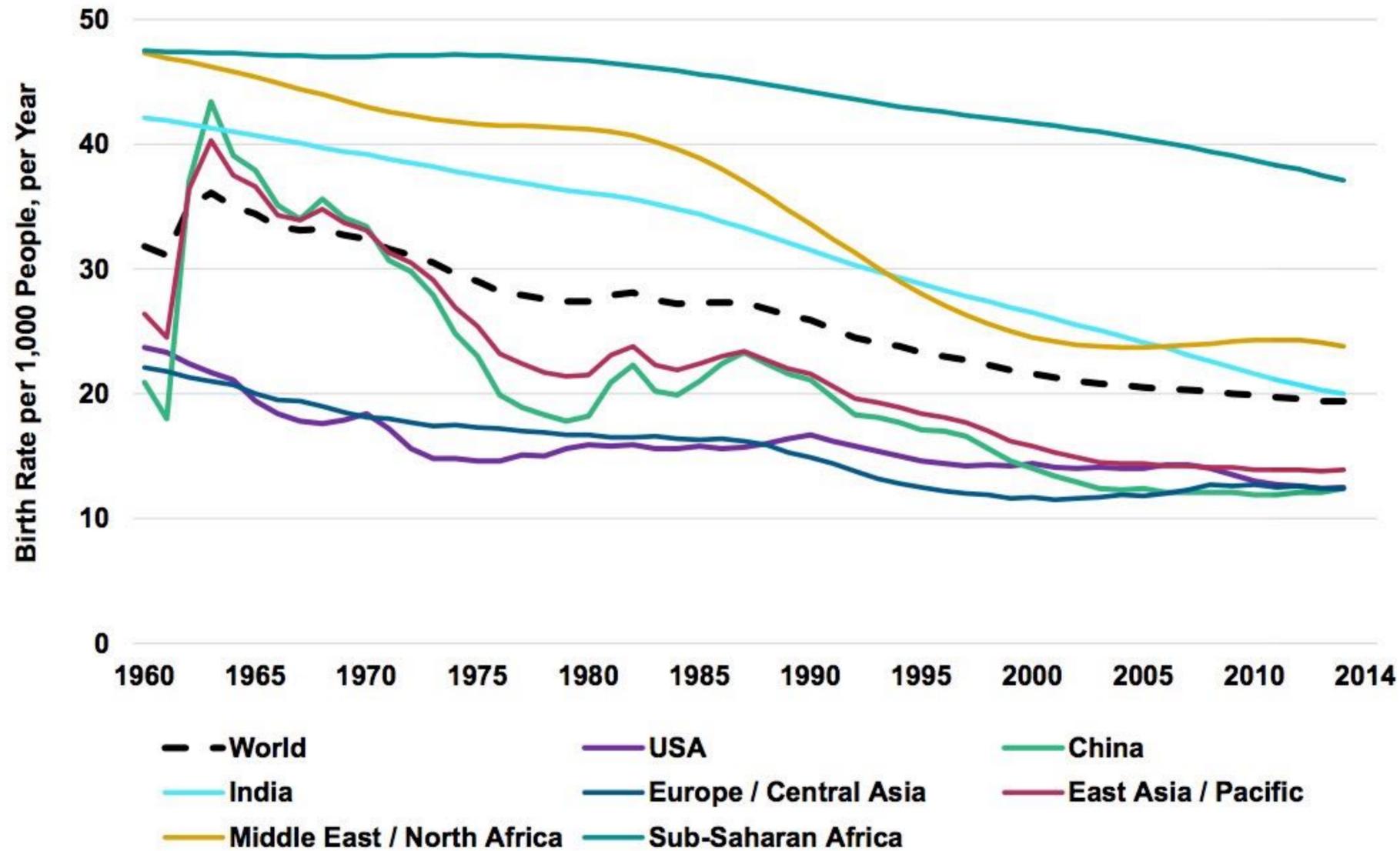
Private market valuations had risen beyond what some believe are sustainable (up 3x in 2 years).  
Q4 saw massive correction (we asked VCs if they thought it was an anomaly or a trend).

**US VC-backed financing median pre-money valuation (\$M)**

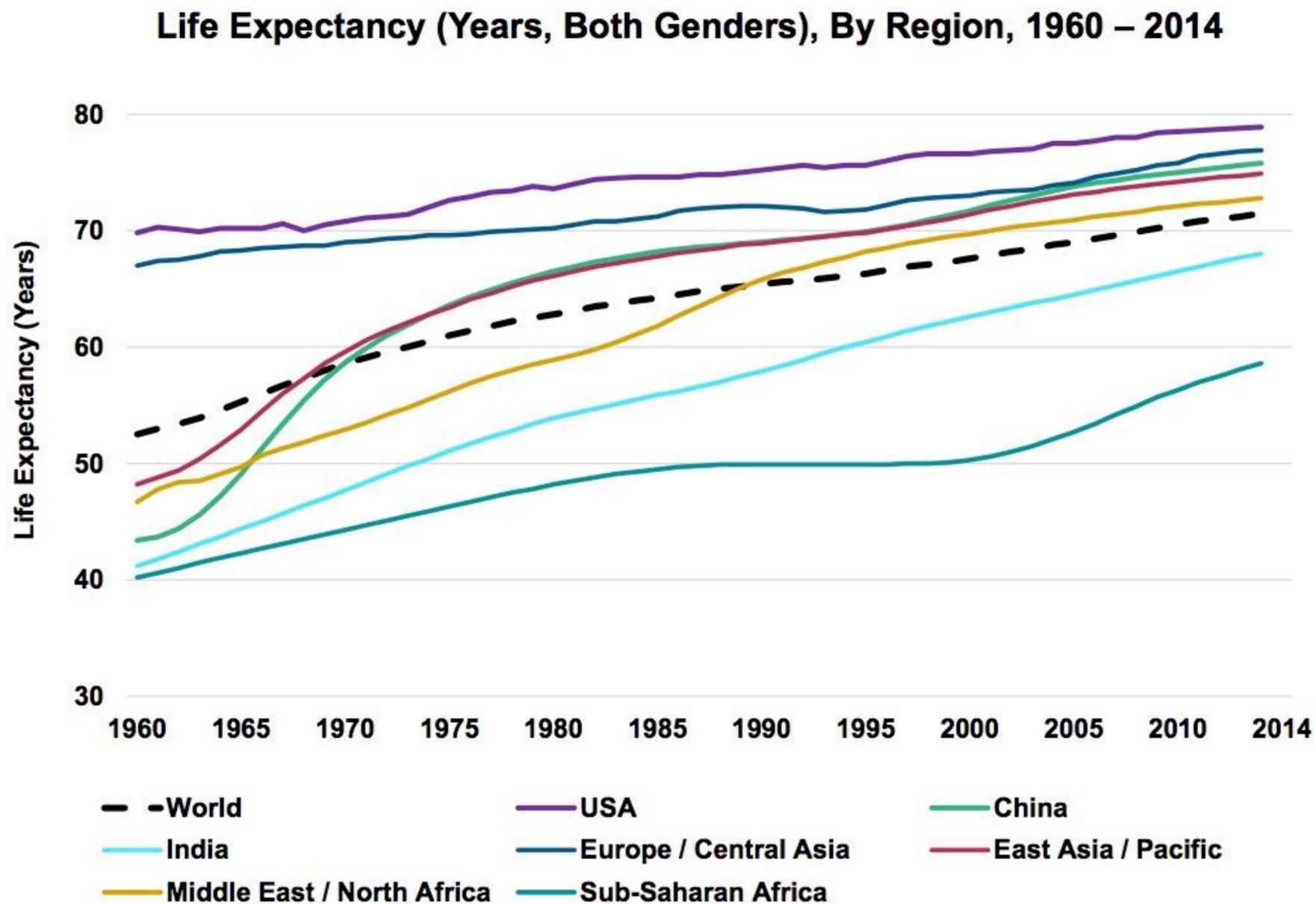


# Global Birth Rates = Down 39% Since 1960 (1% Annual Average Decline)

Birth Rates per 1,000 People per Year, By Region, 1960 – 2014



# Global Life Expectancy @ 72 Years = Up 36% Since 1960 (0.6% Annual Average Increase)



*Adjusting to Slower Growth +  
Higher Debt + Aging Population  
Creates Rising Risks...*

*Creates Opportunities for Businesses that  
Innovate / Increase Efficiency /  
Lower Prices / Create Jobs –  
Internet Can Be @ Core of This...*

**“Winter is  
Coming”  
message  
received by  
portfolio  
companies**





R.I.P.

GOOD  
TIMES



# OUR TAKE

**MANAGE WHAT YOU CAN CONTROL**

**SPENDING**

**GROWTH ASSUMPTIONS**

**EARNINGS ASSUMPTIONS**

**FOCUS ON QUALITY**

**LOWER RISK**

**REDUCE DEBT**

**\$2,663,332,677**

total dollars pledged to Kickstarter projects

**113,517**

Successfully funded projects

---

**11,777,436**

Total backers

**3,719,919**

Repeat backers

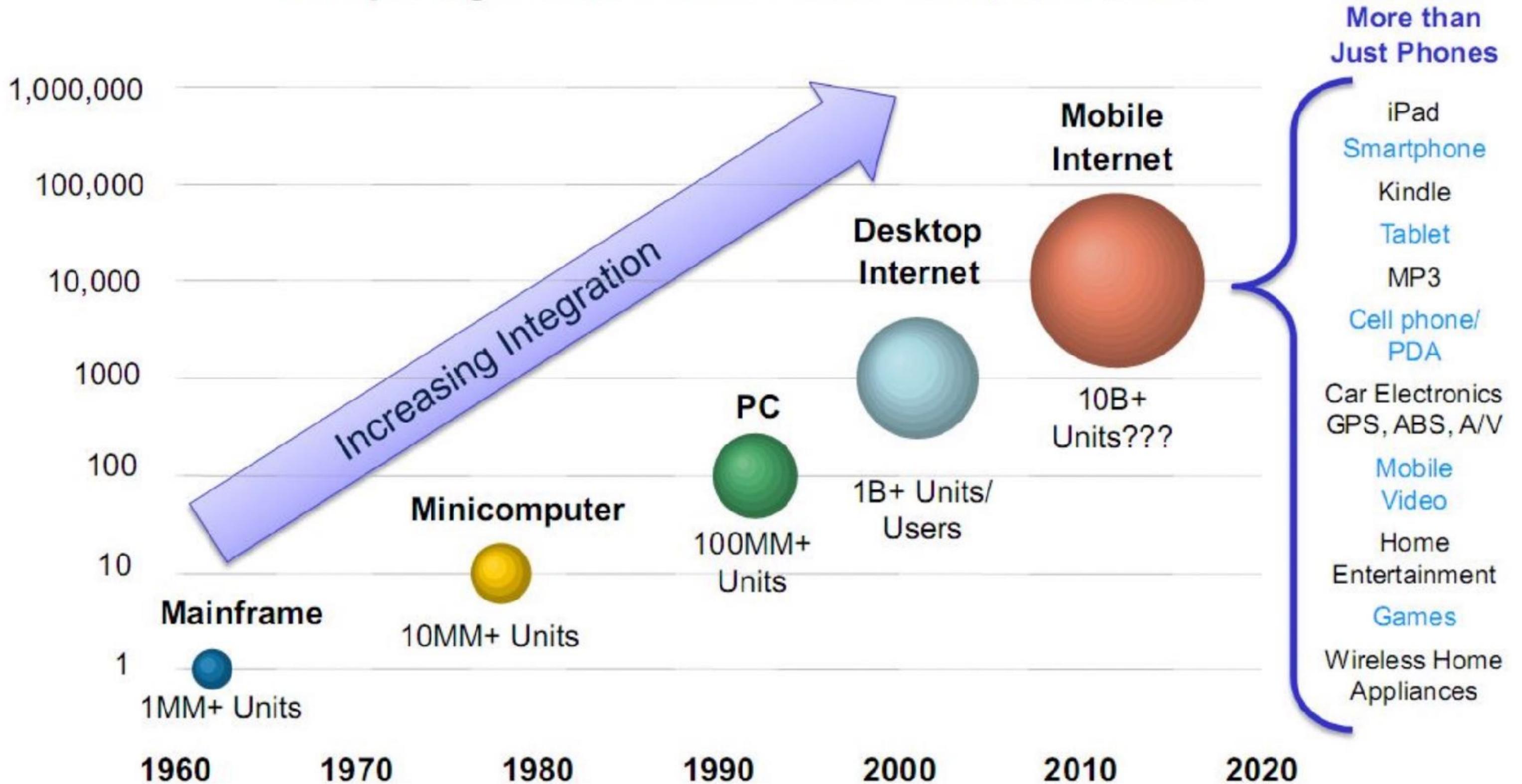
**33,574,411**

Total pledges

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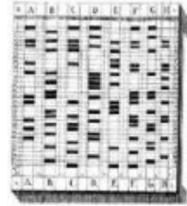
Category	Successfully Funded Projects	Less than \$1,000 Raised	\$1,000 to \$9,999 Raised	\$10,000 to \$19,999 Raised	\$20,000 to \$99,999 Raised	\$100 K to \$999,999 Raised	\$1 M Raised
<b>All</b>	<b>113,517</b>	<b>13,635</b>	<b>65,117</b>	<b>16,186</b>	<b>15,156</b>	<b>3,230</b>	<b>193</b>
<b>Music</b>	24,019	2,357	17,283	3,081	1,239	58	1
<b>Film &amp; Video</b>	21,498	2,408	12,262	3,401	3,100	321	6
<b>Publishing</b>	9,983	1,485	6,291	1,287	857	63	0
<b>Art</b>	9,539	2,093	6,033	869	502	40	2
<b>Games</b>	8,985	684	3,536	1,658	2,311	726	70
<b>Design</b>	7,586	492	2,596	1,349	2,324	786	39
<b>Theater</b>	5,952	832	4,350	489	264	17	0
<b>Food</b>	5,165	566	2,159	1,224	1,153	57	6
<b>Technology</b>	4,874	313	1,377	670	1,523	926	65
<b>Comics</b>	4,340	540	2,695	561	473	70	1
<b>Fashion</b>	4,154	436	1,926	772	877	140	3
<b>Photography</b>	2,856	532	1,631	405	274	14	0
<b>Dance</b>	2,080	195	1,642	184	58	1	0
<b>Crafts</b>	1,622	547	857	129	84	5	0
<b>Journalism</b>	864	155	479	107	117	6	0

# Computing Growth Drivers Over Time, 1960-2020E

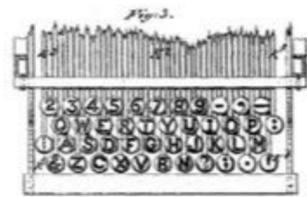


Note: PC installed base reached 100MM in 1993, cellphone/Internet users reached 1B in 2002/2005 respectively;  
 Source: ITU, Mark Lipacis, Morgan Stanley Research.

# Human-Computer Interaction (1830s – 2015), USA = Touch 1.0 → Touch 2.0 → Touch 3.0 → Voice



Punch Cards for Informatics  
1832



QWERTY Keyboard  
1872



Electromechanical Computer (Z3)  
1941



Electronic Computer (ENIAC)  
1943



Paper Tape Reader (Harvard Mark I)  
1944



Mainframe Computers (IBM SSEC)  
1948



Trackball  
1952



Joystick  
1967



Microcomputers (IBM Mark-8)  
1974



Portable Computer (IBM 5100)  
1975



Commercial Use of Window-Based GUI (Xerox Star)  
1981



Commercial Use of Mouse (Apple Lisa)  
1983



Commercial Use of Mobile Computing (PalmPilot)  
1996



Touch + Camera - based Mobile Computing (iPhone 2G)  
2007

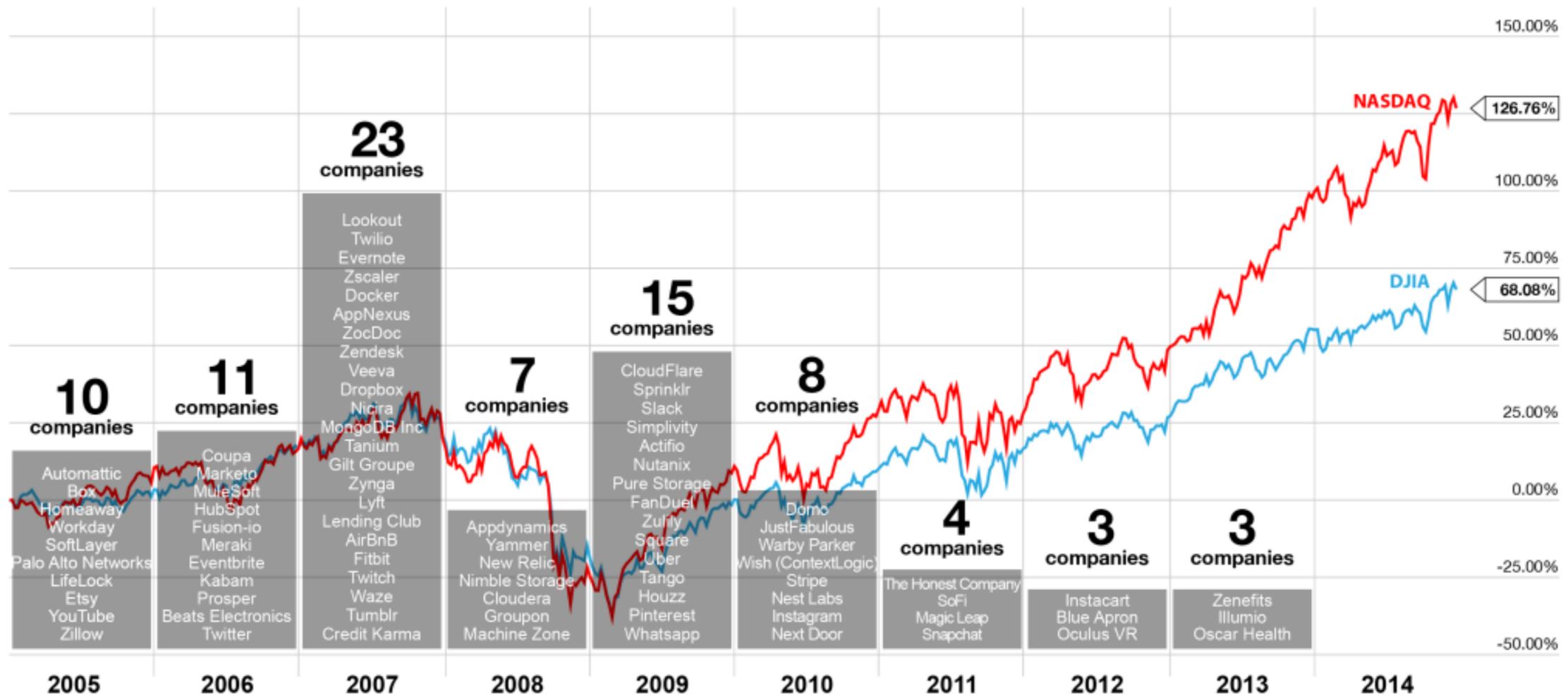


Voice on Mobile (Siri)  
2011



Voice on Connected / Ambient Devices (Amazon Echo)  
2014

**UNICORNS BY YEAR FOUNDED**



# Outline Synopsis

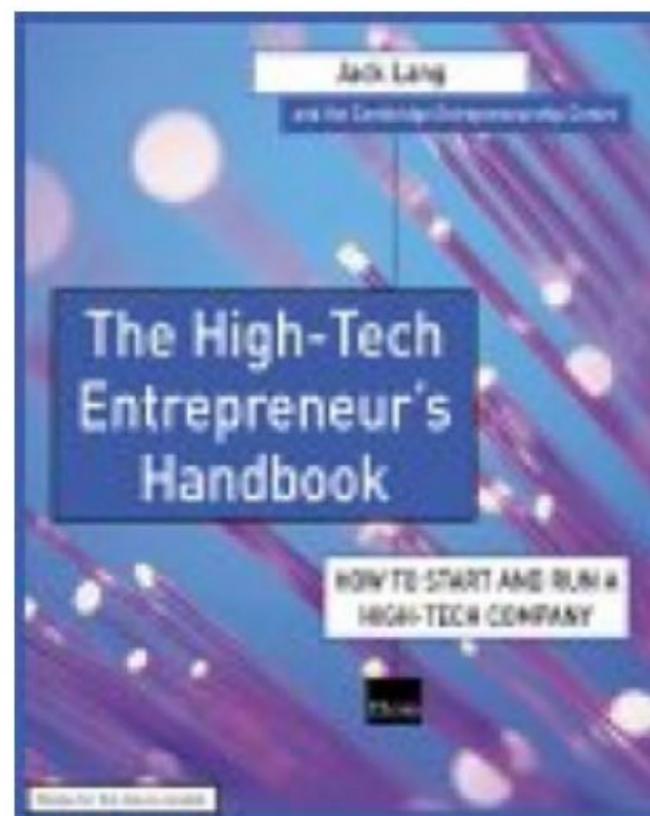
1. So you've got an idea...
2. Money and Tools for it's management
3. Legal aspects, contracts and copyright
4. People: How to organise a team
5. Project planning and management
6. Quality, maintenance and documentation
7. Marketing and Selling
8. Growth and Exit routes

Next term e-commerce, apps, electronic money, block chain, etc  
and 6 seminars in Easter term

# Reading list

The High-tech  
Entrepreneur's  
Handbook  
[Jack Lang](#)

Paperback - 224  
pages (2  
November, 2001)  
FT.COM; ISBN:  
0273656155



Students will be expected to be able to use Microsoft Excel and Microsoft Project

# Reading list

- *Lecture 1: From idea to Business Plan*
- Cambridge Enterprise *Starting a Technology Company: A guide for University staff and students*  
Also online at <http://www.enterprise.cam.ac.uk/building/starting.html>
- Carter, M. (2004). *It's all cobblers! The one book to read before starting a business*. Cirencester: Management Books 2000.
- Rogers, E.M. (2003). *Diffusion of innovations*. London: Free Press.
- Segal Quince Wicksteed (1985). *The Cambridge phenomenon: the growth of high technology industry in a university town*. Cambridge: Segal Quince Wicksteed.

# Reading list 2

- *Lecture 2: Money and tools for its management: raising the cash*
- Dyson, J.R. (2004). *Accounting for non-accounting students*. 6th ed. Harlow: Financial Times/Prentice Hall (or any basic accounting book)
- Varian, H.R. (2003). *Intermediate microeconomics: a modern approach*. 6th ed. New York: W.W. Norton.
- Shapiro, C. and Varian, H.R. (1998). *Information rules: a strategic guide to the network economy*. Boston, Mass.: Harvard Business School Press.
- Useful websites:  
<http://www.bvca.co.uk>  
<http://www.etrade.co.uk>  
<http://www.londonstockexchange.com/en-gb/>

# Reading List 3

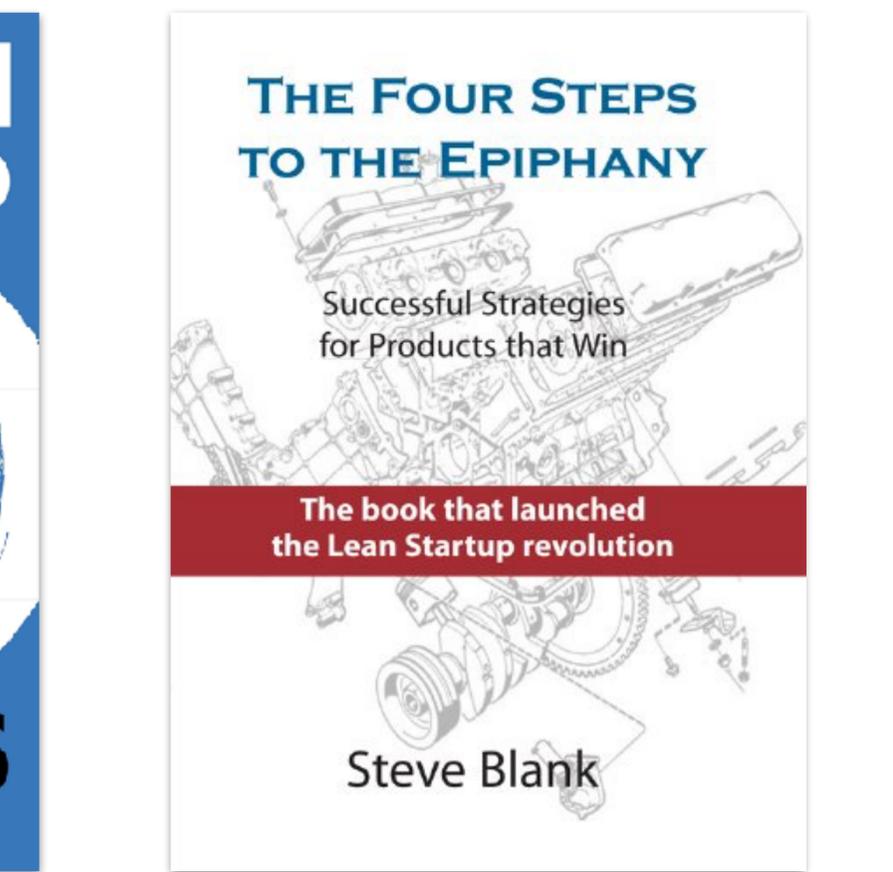
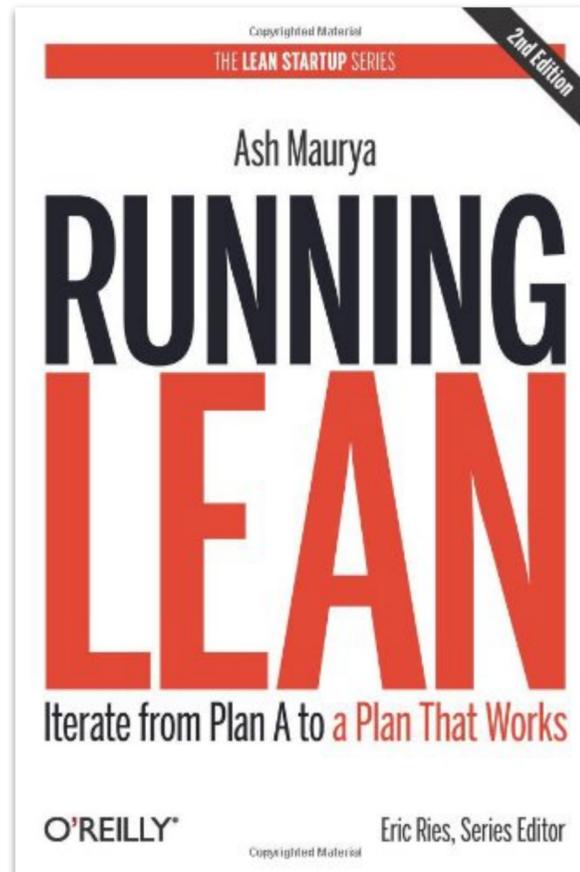
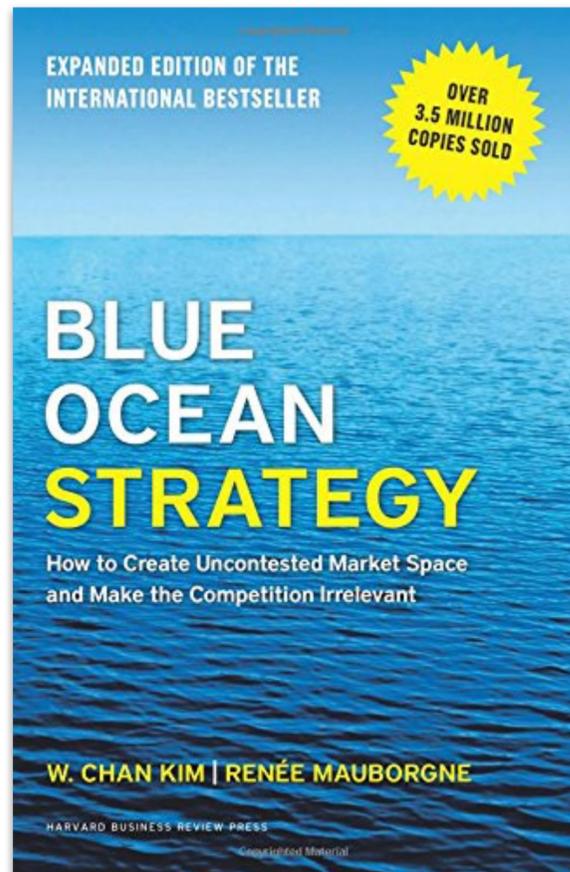
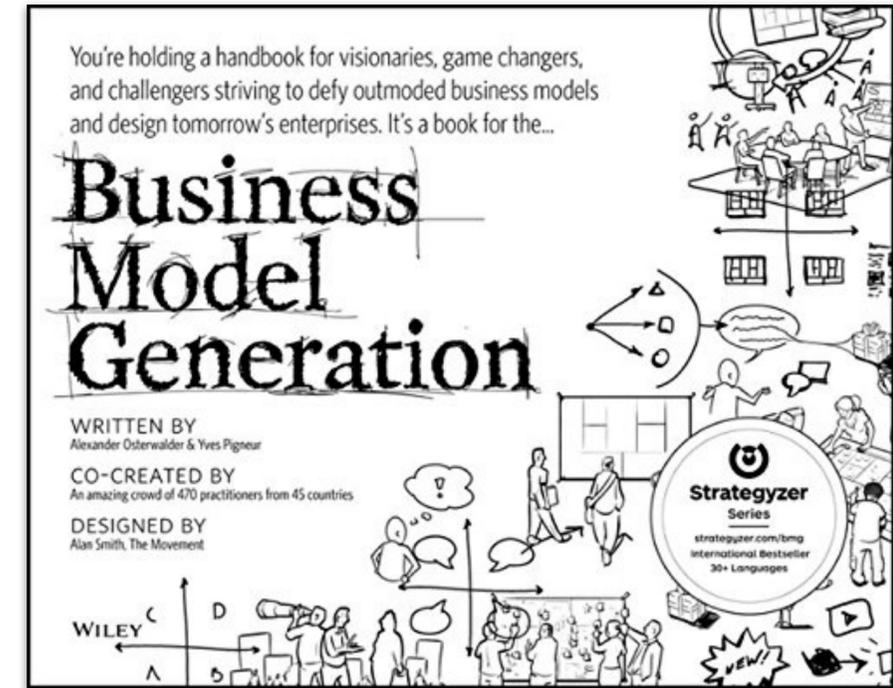
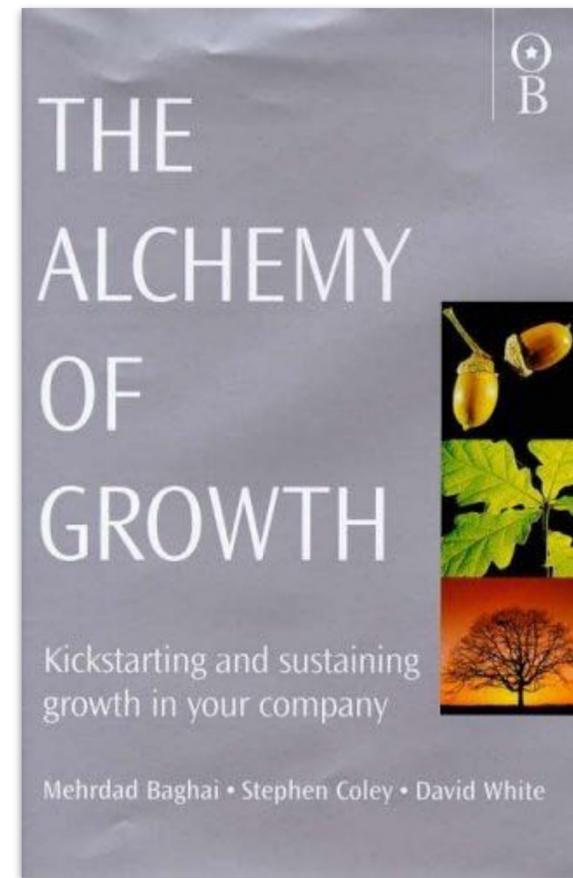
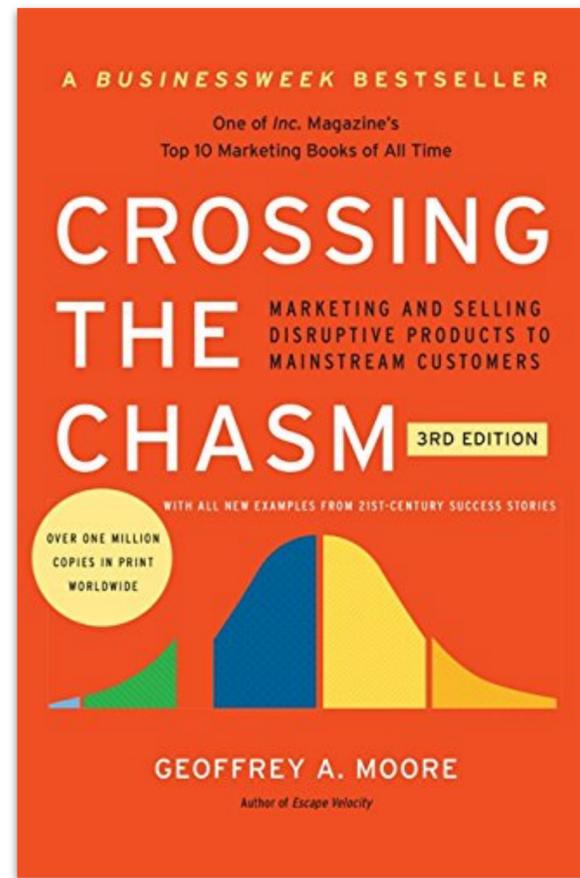
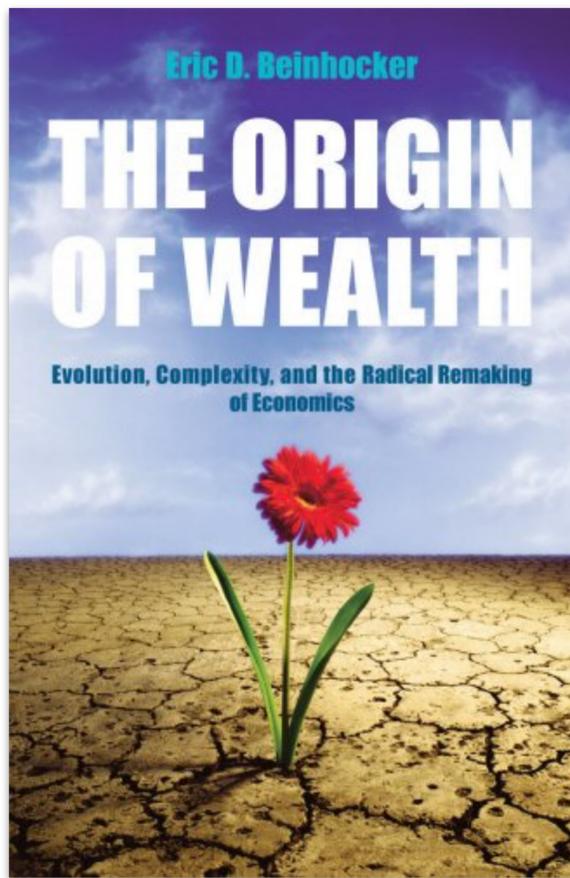
- ***Lecture 3: Setting up and legal aspects***
- Manser, P. and Walker, S. (2002). *Tolley's start-ups: law and business handbook*. Croydon: Butterworths Tolley.
- Institute of Directors (1985). *Guidelines for directors*. 3rd ed. London: Director Publications.
- Useful websites:
  - <http://www.delphion.com/> (was the IBM patent search site)
  - <http://www.patent.gov.uk/> (UK Patent office)
  - <http://www.jordans.co.uk/> (company formation agents)
- [http://www.solicitor.net/powers\\_and\\_duties.asp](http://www.solicitor.net/powers_and_duties.asp) ( there is a lot of good stuff on that site)

# Reading List 4

- *Lecture 4: Project Planning and Management*
- Townsend, R. (1971). *Up the organisation: how to stop the corporation from stifling people and strangling profits*. New York: Knopf.
- Brooks, F. (1995). *The mythical man-month*. Boston, Mass.: Addison-Wesley Pub. Co.
- Useful software: Microsoft Project.

# Reading List 5

- ***Lecture 5: Prototype to Product***
  - Moore, G.A. (1998). *Crossing the chasm*. Oxford: Capstone.
  - Moore, G.A. (1998). *Inside the tornado*. Oxford: Capstone.
- ***Lecture 6: Standards, Quality, Documentation and Maintenance***
  - British Standards Institute (2000). *Quality management systems: fundamentals and vocabulary*. ISO 9000:2000 London: British Standards Institute.
  - British Standards Institute (2002). *Information security management: specification with guidance for use*. BS 7799-2:2002 London: British Standards Institute.
  - <http://standards.ieee.org/>





## How To Start A Startup (Stanford Course: CS183B)

Michael Babich • 20 videos • 97,620 views • Last updated on 9 Jun 2015

Sam Altman and the folks from Y Combinator offer up an amazing course in "How To Start A Startup" at Stanford. Course includes lectures from: Sam Altman, Dustin Moskowitz, Paul Graham, Adora Cheung, Peter Thiel, Alex Schultz, Kevin Hale,... more

[▶ Play all](#) [◀ Share](#) [+ Save](#)

1	 <b>Lecture 1 - How to Start a Startup (Sam Altman, Dustin Moskowitz)</b> by How to Start a Startup	43:53
2	 <b>Lecture 2 - Team and Execution (Sam Altman)</b> by How to Start a Startup	46:19
3	 <b>Lecture 3 - Before the Startup (Paul Graham)</b> by How to Start a Startup	48:08
4	 <b>Lecture 4 - Building Product, Talking to Users, and Growing (Adora Cheung)</b> by How to Start a Startup	52:22
5	 <b>Lecture 5 - Competition is for Losers (Peter Thiel)</b> by How to Start a Startup	50:17
6	 <b>Lecture 6 - Growth (Alex Schultz)</b> by How to Start a Startup	47:28
7	 <b>Lecture 7 - How to Build Products Users Love (Kevin Hale)</b> by How to Start a Startup	48:02
8	 <b>Lecture 8 - How to Get Started, Doing Things that Don't Scale, Press</b> by How to Start a Startup	52:14
9	 <b>Lecture 9 - How to Raise Money (Marc Andreessen, Ron Conway, Parker Conrad)</b> by How to Start a Startup	50:11
10	 <b>Lecture 10 - Culture (Brian Chesky, Alfred Lin)</b> by How to Start a Startup	50:26



## Technology-enabled Blitzscaling

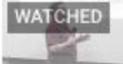
Greylock Partners • 20 videos • 49,744 views • Last updated on 7 Dec 2015

Class recordings from Stanford CS183C: Technology-enabled Blitzscaling.

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- |    |   |  |         |
|----|---|--|---------|
| 1  |    | <b>Blitzscaling 01: Overview of the Five Stages of Blitzscaling</b><br>by Greylock Partners  | 1:12:51 |
| 2  |    | <b>Blitzscaling 02: Sam Altman on Y Combinator and What Makes The Best Founders</b><br>by Greylock Partners                        | 1:12:26 |
| 3  |    | <b>Blitzscaling 03: Michael Dearing on Capitalism, Creativity, and Creative Destruction</b><br>by Greylock Partners                | 1:19:36 |
| 4  |    | <b>Blitzscaling 04: Ann Miura-Ko on FLOODGATE's Thunder Lizard Theory and Achieving Product Market Fit</b><br>by Greylock Partners | 1:12:37 |
| 5  |   | <b>Blitzscaling 05: John Lilly on Leveraging Community to Scale Mozilla</b><br>by Greylock Partners                                | 1:14:36 |
| 6  |  | <b>Blitzscaling 06: Jennifer Pahlka on Founding Code For America and Starting the US Digital Service</b><br>by Greylock Partners   | 1:02:18 |
| 7  |  | <b>Blitzscaling 07: Mariam Naficy on Lessons From The Dot Com Days and Knowing When To Blitzscale</b><br>by Greylock Partners      | 1:12:43 |
| 8  |  | <b>Blitzscaling 08: Eric Schmidt on Structuring Teams and Scaling Google</b><br>by Greylock Partners                               | 1:22:39 |
| 9  |  | <b>Blitzscaling 09: Reid Hoffman and Allen Blue on Why and How They Scaled LinkedIn</b><br>by Greylock Partners                    | 1:20:13 |
| 10 |  | <b>Blitzscaling 10: Selina Tobaccowala on Building a Global Business at SurveyMonkey</b><br>by Greylock Partners                   | 1:21:53 |
|    |  | <b>Blitzscaling 11: Patrick Collison on Hiring at Stripe and the Role of a Product-Focused CEO</b>                                 | 1:10:12 |

# ideas to take to heart

Business is about the people

Trust networks are real and important

The job of an entrepreneur is to reduce risk by reducing uncertainty  
- that is risk and uncertainty in a business

# 1. So you've got an idea...

Introduction

Why are you doing it?

What is it? defining the product or service; types of company

Who needs it? an introduction to market analysis

How? Writing the business plan

Futures: some emerging areas for new computer businesses

# One of you will become a Billionaire

- Most will be millionaires
  - And need to be
    - Pension issue
      - Say household income of £50K @ 4% -> £1.25M
      - Inflation for 40 year @ 3% -> x 3 -> £3.75M
      - House, etc say £250K -> 750K
      - Total £4.5M
- You won't save £4.5M from a salary
  - Trading
  - Starting an Enterprise

# Why?

## Why now?

- Because I can: available time and resource
- Just graduated, or made redundant and nothing else to do
- Brilliant idea or market opportunity

## Why me?

- Barriers to market entry
  - What have you got to make it through?
    - Expertise, resource, relationships
- Barriers to competition
  - What stops others doing the same thing
    - IPR, network effect, niche
- Unique advantages

## Know yourself

- Know your motivation so you can motivate others
  - What counts as success?

# Never a better time to start than NOW

- **Money**
  - Cambridge Angels, Cambridge Capital....
- **Support**
  - St Johns, Cambridge Enterprise....
- **Infrastructure**
  - Banks, lawyers, accountants
  - Office space
- **People**
  - Cambridge Network, mentors...
- **Government**
  - EIS Tax relief, TSB Awards, SFLGS/ Enterprise Finance Guarantee....
  - Princes Trust
- **Society attitude**
  - OK to lose,
    - “Better to have loved and lost than never loved at all”
- **“Dare to Begin” (Horace)**
  - Nothing will be attempted if all possible objections must be overcome (Samuel Johnson)

# Why are you doing it?

- **Wealth generation**
  - You need £5M by the time you retire, for a modest lifestyle
- **Better toys**
- **Make a difference**
  - Social consequences
    - Generation of employment
    - Death of the nation state
- **Fun or profit?**
  - Lifestyle or high growth?
    - Funding
    - Eventual size?

# An Entrepreneur is...

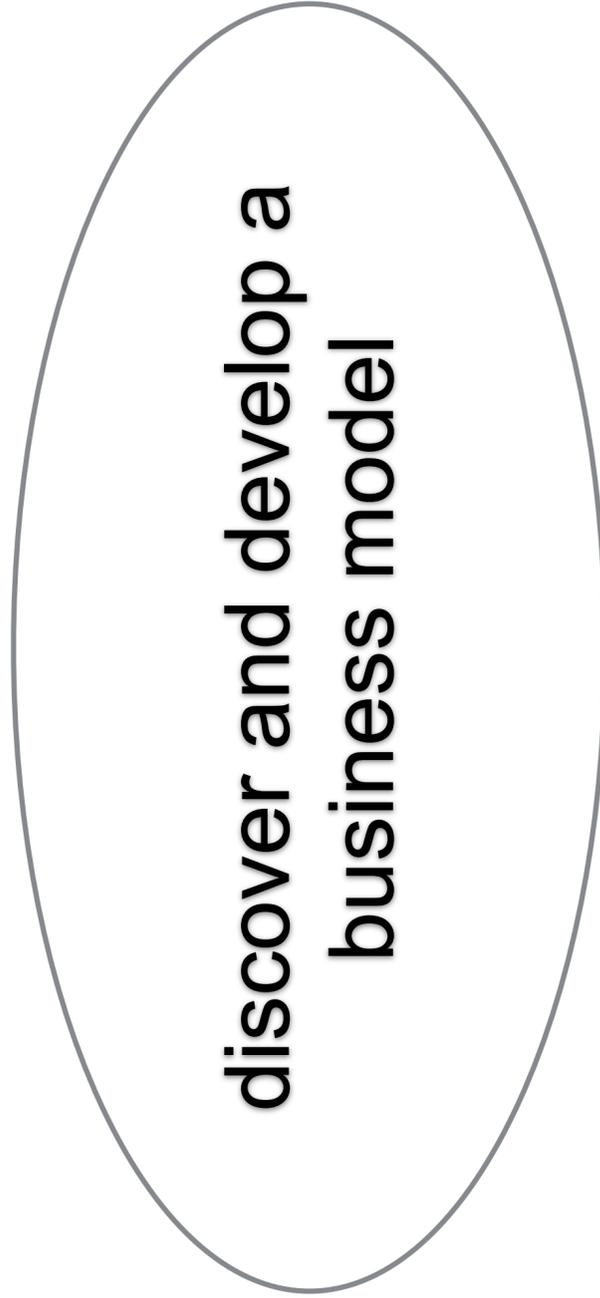
- **Someone who starts a project without having the full resources or knowledge**
  - Estimate, guess and gut feel
  - Risk taking
    - Market risk
    - Technology risk
    - Financial risk
- **Value accrues as risk lessens**
  - Guesses replaced by justified facts
  - As development progresses and market established
  - Transition from intangible hopes to reality and cash-flow
  - Risk lessens, hence value increases

# Example

- **(Almost) Risk Free return, eg Bank:**
  - say 5% or P/E 20
  - after 1 year 100 ->105
- **Invest in companies, say 30% chance of failure:**
  - After 1 year average return is  $0.7*(100+x)$  where  $x$  is the IRR
  - For equivalent return  $0.7(100+x) = 105$
  - $x=50\%$

Your job as an entrepreneur is to  
discover and build a business  
( & sell it )

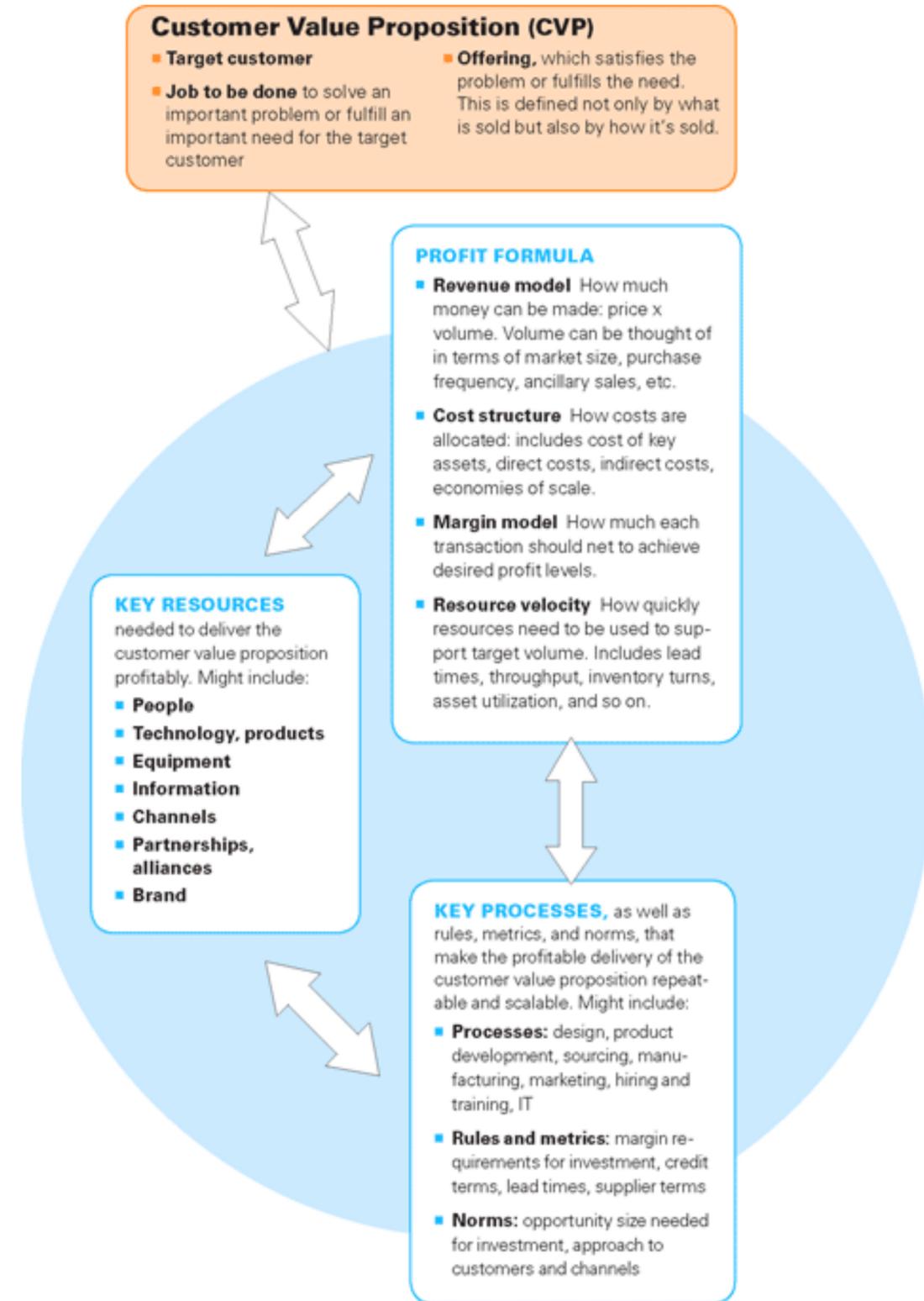
invention  
individual  
experience  
insight



founder



startup CEO



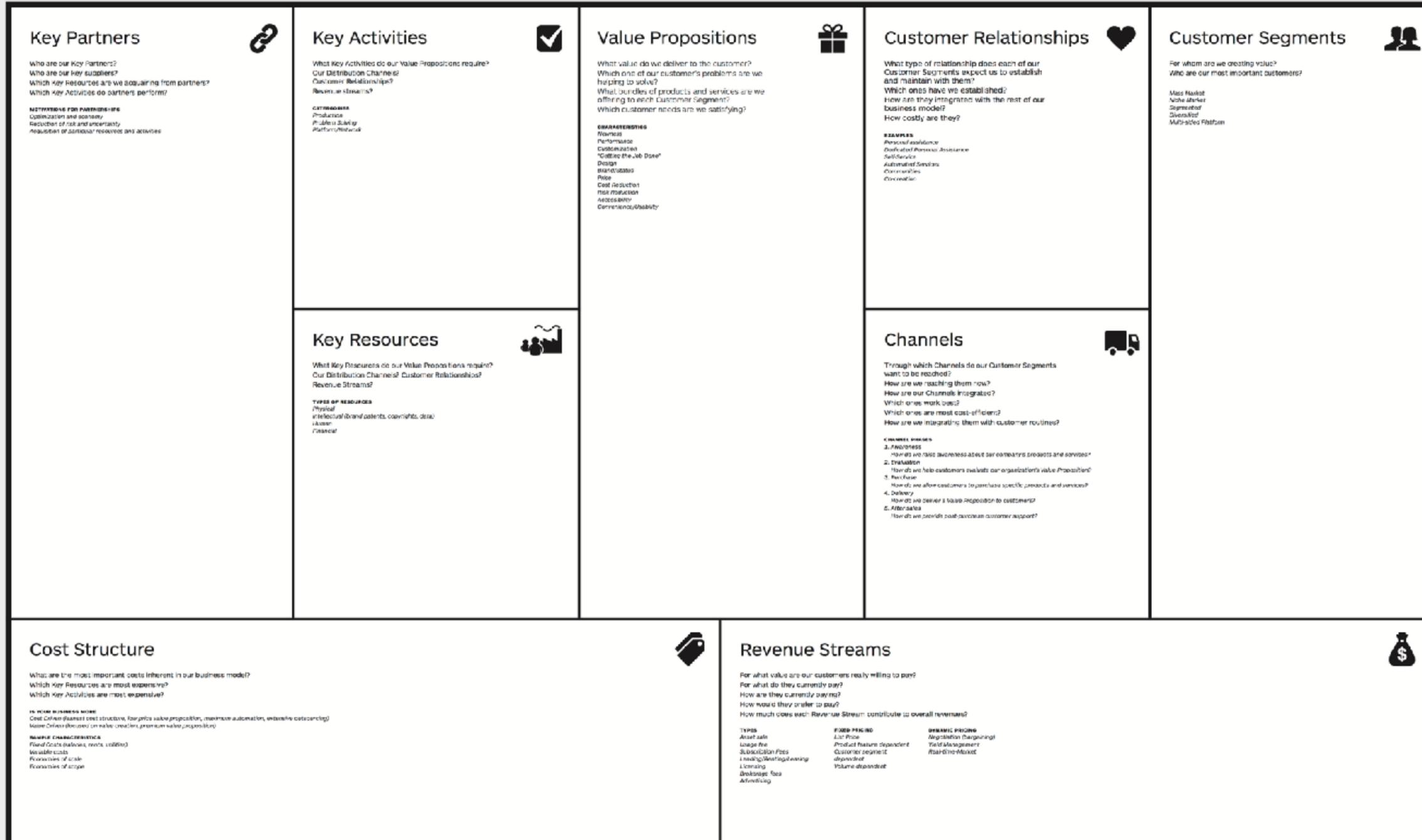
# The Business Model Canvas

Designed for:

Designed by:

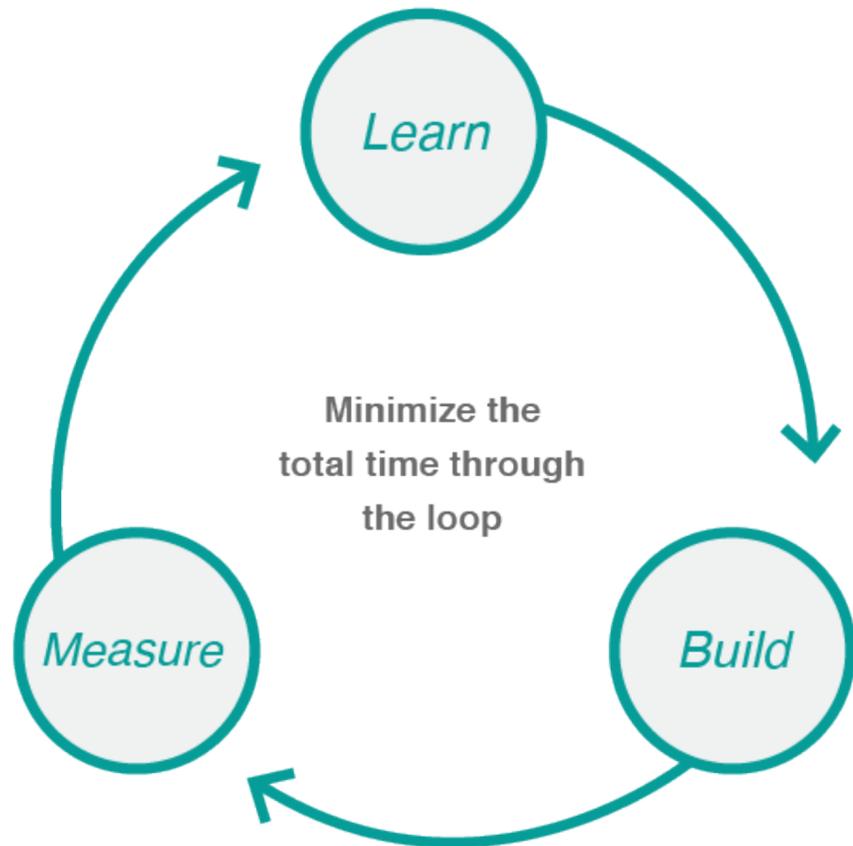
Date:

Version:



DESIGNED BY: Business Model Foundry AG  
The makers of Business Model Generation and Strategyzer

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# The Business Model Canvas

Designed for:

Designed by:

Date:

Version:

<p><b>Key Partners</b> </p> <p>Who are our Key Partners? Who are our key suppliers? Which Key Resources do we acquire from partners? Which Key Activities do partners perform?</p> <p><b>KEYNESSES FOR PARTNERSHIPS</b> Optimization and economy Reduction of risk and uncertainty Realization of particular resources and activities</p>	<p><b>Key Activities</b> </p> <p>What Key Activities do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue Streams?</p> <p><b>CATEGORIES</b> Production Platform Building Platform Network</p>	<p><b>Value Propositions</b> </p> <p>What value do we deliver to the customer? Which one of our customer's problems are we helping to solve? What bundles of products and services are we offering to each Customer Segment? Which customer needs are we satisfying?</p> <p><b>EXAMPLES</b> Revenue Performance Customization "Capture the Job Done" Design Brand/Status Price Cost Reduction Risk Reduction Accessibility Convenience/Usability</p>	<p><b>Customer Relationships</b> </p> <p>What type of relationship does each of our Customer Segments expect us to establish and maintain with them? Which ones have we established? How can they integrate with the rest of our business model? How costly are they?</p> <p><b>EXAMPLES</b> Personal assistance Self-Service Automated Services Communities Co-creation</p>	<p><b>Customer Segments</b> </p> <p>For whom are we creating value? Who are our most important customers?</p> <p>Mass Market Niche Market Segment of Demographics Multi-sided Platform</p>																								
<p><b>Key Resources</b> </p> <p>What Key Resources do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue Streams?</p> <p><b>TYPES OF RESOURCES</b> Physical Intellectual/Brand/patents, copyrights, data Human Financial</p>		<p><b>Channels</b> </p> <p>Through which Channels do our Customer Segments want to be reached? How are we reaching them now? How are our Channels Integrated? Which ones work best? Which ones are most cost-efficient? How are we integrating them with customer routines?</p> <p><b>CHANNEL TYPES</b></p> <ol style="list-style-type: none"> <li>1. Direct sales How do we reach customers about our company's products and services?</li> <li>2. Indirect sales How do we help customers evaluate our organization's value Proposition?</li> <li>3. Resellers How do we allow customers to purchase specific products and services?</li> <li>4. Delivery How do we deliver a value proposition to customers?</li> <li>5. After-sales How do we provide post-purchase customer support?</li> </ol>																										
<p><b>Cost Structure</b> </p> <p>What are the most important costs inherent in our business model? Which Key Resources are most expensive? Which Key Activities are most expensive?</p> <p><b>THE NEW BUSINESS MODEL</b> Cost: Other than fixed cost structure, targeted value proposition, customer automation, extensive co-creation Source: Other than fixed cost (e.g. materials, personnel, infrastructure)</p> <p><b>EXAMPLE CHARACTERISTICS</b> Fixed Costs (salaries, rents, utilities) No variable costs Provision of a risk Provision of a scope</p>			<p><b>Revenue Streams</b> </p> <p>For what value are our customers really willing to pay? For what do they currently pay? How are they currently paying? How much they are willing to pay? How much does each Revenue Stream contribute to overall revenues?</p> <table border="0"> <tr> <td><b>TYPES</b></td> <td><b>FIXED PRICING</b></td> <td><b>PERFORMING PRICING</b></td> </tr> <tr> <td>Asset sale</td> <td>LTV Price</td> <td>Algorithm Designing</td> </tr> <tr> <td>Larger fee</td> <td>Product Feature dependent</td> <td>Part of Management</td> </tr> <tr> <td>Subscription Fee</td> <td>Customer segment dependent</td> <td>Round-trip Model</td> </tr> <tr> <td>Usage/Usage-based fee</td> <td>Usage-based</td> <td></td> </tr> <tr> <td>Licensing</td> <td>Volume dependent</td> <td></td> </tr> <tr> <td>Package fee</td> <td></td> <td></td> </tr> <tr> <td>Advertising</td> <td></td> <td></td> </tr> </table>		<b>TYPES</b>	<b>FIXED PRICING</b>	<b>PERFORMING PRICING</b>	Asset sale	LTV Price	Algorithm Designing	Larger fee	Product Feature dependent	Part of Management	Subscription Fee	Customer segment dependent	Round-trip Model	Usage/Usage-based fee	Usage-based		Licensing	Volume dependent		Package fee			Advertising		
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Licensing	Volume dependent																											
Package fee																												
Advertising																												

# High Profit vs High Growth

- High Profit
- Lifestyle
  - Restaurant/shop
- P&L
- Organic Growth
  - 20 years
- Debt finance
- High Growth
- Sell the Company
  - Chain of Restaurants/shops
- Balance Sheet
- Investment
  - Exit route
  - 5 years
- Equity
- BUT
  - Fairy Godmothers now extinct
  - Raise enough cash to get to get to profitability and survive

# Investor Criteria for a business

Market	Global sustainable under-served market need
Technical	Defensible technological advantage
People	Strong team
Financial	Believable plans, 60% IRR
Major Risks	Framework to understand and manage. What do you know? What do you know you don't know? How will you discover the things you don't know you don't know?

# Market Need

- Largest risk factor: everything else is process or resource
- Who needs it?
  - Why?
    - Why do they need yours??
      - What are they doing now?
      - How much is it worth to them?
    - How is it sold, or advertised?
      - Routes to market
      - Alliances
      - Branding
  - Under served need
    - Competition
    - What other solutions?
  - Sustainable or one-shot wonder?
  - Growing market
    - Global potential

Global

Sustainable

Under-Served

Market Need

**Job**

**to be**

**Done**

## Why do people hire your product?

People hire *your product* to do the job of \_\_\_\_\_ every  
\_\_\_\_\_ when \_\_\_\_\_. The other applicants for this job are  
\_\_\_\_\_, \_\_\_\_\_, and \_\_\_\_\_, but *your product* will always get  
the job because of \_\_\_\_\_

# Market - who loves ya?

it's FAB because

**Feature** - techie speak

this chip uses a double super helical fooglefarg

**Advantages** - the translation step

it uses less power, gives you more speed

**Benefits** - customer speak

it is cheaper, smaller, works better in marginal conditions, batteries last longer

because *your friends will be envious*

why people really buy it

# Defensible advantage

Exclude competition

Outcompete

Intellectual Property

Asset monopoly

Network effect

Scale faster

Company culture

# Defensible technological advantage

- IPR
  - Patent
  - Copyright
  - Trademark
- Defensible technological leadership
  - against well-funded competition
  - Niche Market share

# Strong management team

- **You can't do it all by yourself**
  - “Small” project >10 person-year
  - Team building
  - 1:3:10 rule
- **Alliances**
- **Recruit experience**
  - Financial Director
  - Sales & Marketing
- **Training & experience**
  - Merchant bank/Management Consultancy
  - MBA

# Senior Team

<i>US</i>	<i>UK</i>	
<b>Chair</b>	<b>Chair</b>	<b>Senior figure; Old wise head Experience and contacts; Major dispute resolution; part-time</b>
<b>CEO</b>	<b>Managing Director</b>	<b>Finding money; Investor relations; Style setting; Keeping the peace</b>
<b>CFO</b>	<b>Finance Director</b>	<b>Accounts etc. Office management; Administration, Legals, Quality control</b>
<b>CTO</b>	<b>Technical Director</b>	<b>Inventing new things; development</b>
<b>COO</b>	<b>Production Director</b>	<b>Running the factory and distribution</b>
<b>VP Marketing</b>	<b>Marketing Director</b>	<b>Deciding what and how to sell; pricing Marcoms; Market information</b>
<b>VP Sales</b>	<b>Sales Director</b>	<b>Selling; CRM;</b>

You

# Believable Plans

- Business Plan
- Development Plan
- Marketing plan
  - Adverts, mail shots, web-sites
- Sales Plans
  - Distribution, Direct Sales
- Quality Plans
- Financial Projections
  - Budget
    - 60% IRR
      - Pay back financing in third year
  - Cash flow

# How? Writing the business plan

Business plan describes what you want to do

BVCA Handbook

KISS

Write for the target audience

Business Plan Competitions

Cambridge £100, £1k and £5k

Cambridge University Entrepreneurs (CUE)

[www.cue.org.uk](http://www.cue.org.uk)

CAN YOU GIVE ME  
SOME COMMENTS  
ON MY BUSINESS  
PLAN?



SURE.



scottadams@aol.com

www.dilbert.com

YOUR PLAN IS A HODGE-  
PODGE OF UNWARRANTED  
OPTIMISM ENCASED IN  
AN IMPENETRABLE  
FORTRESS OF BUZZ-  
WORDS.



© 2008 Scott Adams, Inc./Dist. by UFS, Inc.

WOULD  
YOU  
LIKE TO  
READ IT?



THERE'S  
THAT UN-  
WARRANTED  
OPTIMISM  
AGAIN.



# Writing the Business Plan

Executive Summary and funding requirement

1. Concept

2. The Market

3.1 Global market size and need

3.2 Sustainability

3.3 Competition

3.4 Marketing plans

4. The Team

4.1 CEO

4.2 CTO

4.3 CFO

4.4 VP Sales and Marketing

# Writing the Plan - 2

5. The technology and its IPR

6. Summary of plans

6.1 Development plans

6.1.1 Methodology

6.1.2 Milestones

6.2 Marketing

6.3 Sales and distribution

6.4 Quality and industry standards

7. Financials

# Writing the Plan - 3

## Appendices:

Financial model

Key staff

Letters of support

Correspondence re IPR

Full development plan

Full marketing and sales plan

Examples and brochures

$\text{product}^{\text{value}} > \text{product}^{\text{price}} > \text{product}^{\text{cost}}$

$\text{customer}^{\text{ltv}} > \text{customer}^{\text{ac}} + \text{customer}^{\text{rc}}$

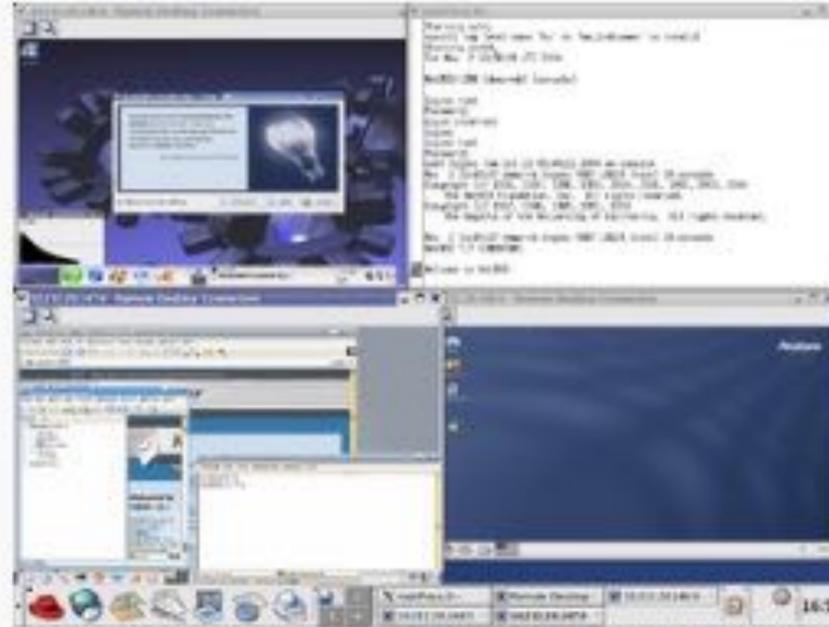
**Advanced Systems Topics**  
**Part I of III**

Steven Hand

*Lent Term 2003*

- Part I: Advanced Operating Systems [SMH, 6L]
  - Local & Distributed Virtual Memory
  - Capability Systems and Microkernels
  - Virtual Machine Monitors
  - Extensible Operating Systems
  - Filesystem & Database Storage

## Xen



Xen Project running [NetBSD](#) and three [Linux](#) distributions

**Original author(s)** [Keir Fraser](#), [Steven Hand](#), [Ian Pratt](#),  
[University of Cambridge Computer Laboratory](#)

**Developer(s)** [Linux Foundation](#)

**Initial release** 2003

**Stable release** [4.7<sup>\[1\]</sup>](#) / June 23, 2016; 3 months ago

**Preview release** [4.6.1<sup>\[2\]</sup>](#) / February 15, 2016; 8 months ago

**Type** Hypervisor

**License** [GNU GPL version 2](#)

**Website** [www.xenproject.org](http://www.xenproject.org)

# Citrix to buy virtualization company XenSource for \$500 million

Open-source software company XenSource will be added to Citrix's server management software.

Tech Culture

15 August 2007

7:47 pm BST



by *Martin LaMonica*

@mlamonica



One day after the spectacular public offering of virtualization company VMware, Citrix Systems on Wednesday said that it intends to acquire open-source virtualization company XenSource for about \$500 million.

Citrix makes so-called thin client software that delivers business applications from servers to desktop computers.

By acquiring XenSource, the company intends to move into the adjacent server and desktop virtualization market.

The acquisition will be financed through a combination of stock and cash and includes the assumption of \$107 million in a vested stock options.

The company's open-source "hypervisor" software, called Xen, lets a single computer run n



# Oxbridge graduates 'earn double £200,000 Russell Group premium'

Graduates of the Universities of Oxford and Cambridge earn £400,000 more over a lifetime than students from non-Russell Group universities

 240   0  78  318  Email



Oxbridge grads earn £400,000 more during their lifetime than peers elsewhere Photo: Alamy



By Josie Gurney-Read, Online Education Editor

12:01AM BST 09 Oct 2015

 3,104 followers

Graduates from the **Universities of Oxford** and **Cambridge** can expect to earn over £400,000 more during their lifetime than peers in other higher education institutions - double the £200,000 earning premium afforded to other members of the elite Russell Group.

The figures suggest that students at the two ancient institutions will earn an average £1.8 million over a lifetime, compared with £1.39 million earned by those with a non-Russell Group degree.

# The University Enterprise Network

- Home
- Got an idea?
- Who does what?
- Want to get involved?
- Enterprise Calendar
- Research
- Cambridge Cluster
- Contact



## About

This website is for students and staff at the University of Cambridge who are interested in enterprise and innovation. It provides links to the different ways you can get involved in a range of activities at Cambridge, such as learning new skills, attending networking events, getting a job or internship a start-up, starting your own business, or getting the results of your research applied in industry.

This website is managed in partnership with [ideaSpace](#), [St John's Innovation Centre](#) and the [Institute for Manufacturing](#).

## Follow us

### Tweets by @Camtechpole

**Tim Minshall**  
@Camtechpole

Amazon gives the outside world a first look at its secret delivery drone lab in Cambridge [read.bi/2dVbPF6](#) via @BIUK\_Tech



### Got an idea?

What you need to do if you have an idea but are not sure what to do next.

[Read more >](#)



### Who does what?

A summary of the activities of the organisations that make up the University Enterprise Network.

[Read more >](#)



### Cambridge Cluster

Resources that help explain the origins and growth of the Cambridge Cluster, and to quantify its current performance.

[Read more >](#)

The Grand Launch marks the official **start of the £100 for 100 words competition**. Make sure to submit your competition entries by **November 6, 2016** for your chance to win some cash (Guidelines and more information are available on our [website](#)).

<http://www.cue.org.uk>